

GAME PROJECT

RUNAWAY

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INNOVATION

RUNAWAY

PRESS [SPACE] TO PLAY



Health: 100

spacebar

If spacebar is pressed the boy will jump



If the boy collides with a car his health goes down 10

Health: 100-10+20

If the boy collects a heart his health goes up 20



If the boy collides with trash his health goes down 10

Health: 100



Health: 100



If the boy collides with a bush his health goes down 10

Health: 100



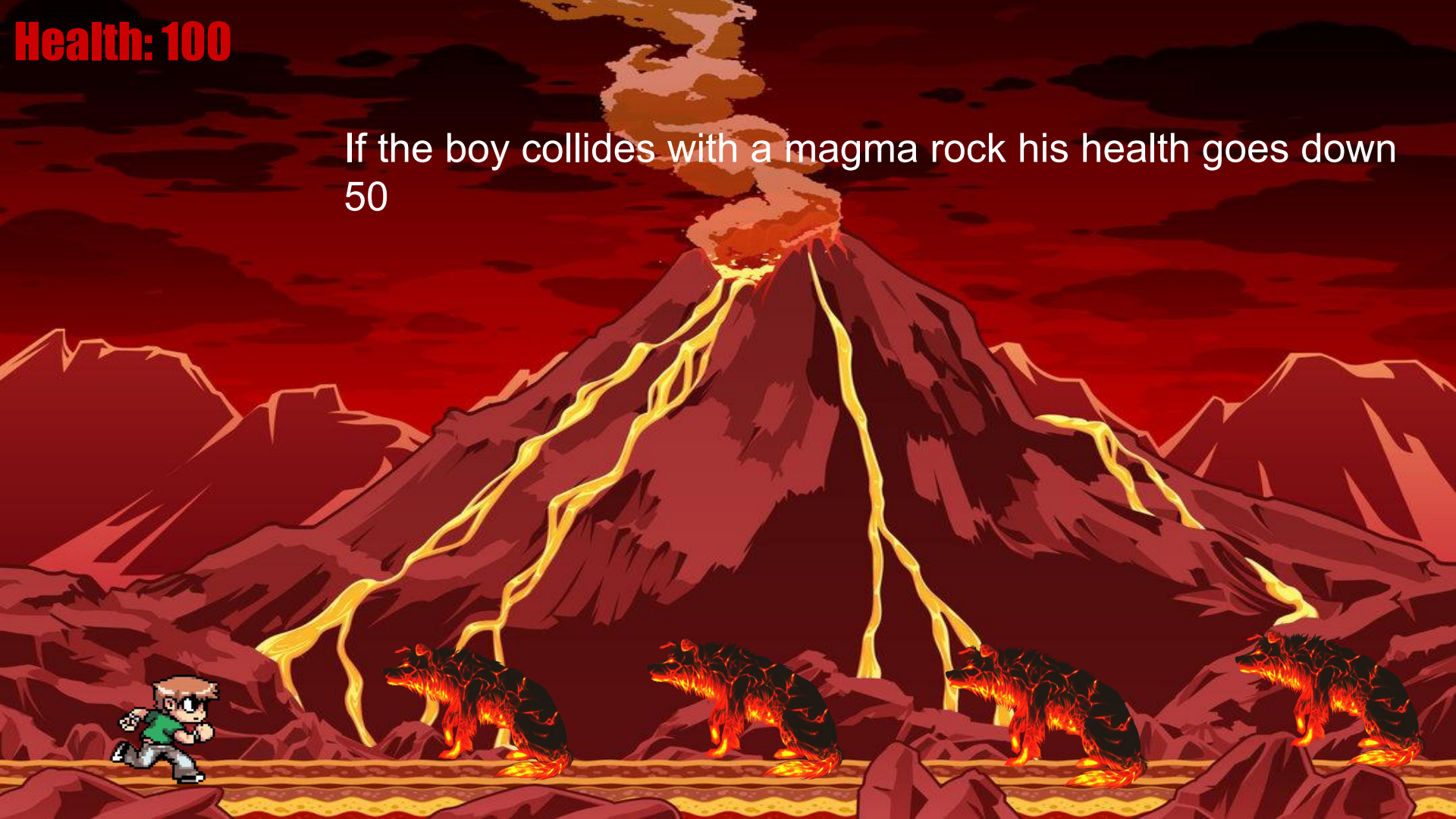
If the boy collides with a rock his health goes down 10



Health: 100

Health: 100

If the boy collides with a magma rock his health goes down
50



If the boy collides with the house the game is over



PRESS [ESC] TO QUIT

GAME OVER



HEALTH: 80