

SYSTEMS PROGRAMMING

#midterm_project

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parent process :

the parent process is the process which initialize the shared memory object , initialize the counters , semaphores and mutexes .

Then it forking all other processes and wait for them to finish then destroying the semaphores and mutexes and unlinks the shared memory object then terminates .

the shared memory structure :

struct shm{

```
int KP ; // counter to hold the number of soup in the
           kitchen
int KC ; // counter to hold the number of main course in
           the kitchen
int KD ; // counter to hold the number of dessert in the
           kitchen
int CP ; // counter to hold the number of soup on the
           counter
int CC ; // counter to hold the number of mian course
           on the counter
int CD ; // counter to hold the number of dessert on the
           counter

int KSP ; // counter to hold the total number of soup
           was delivered to the kitchen
int KSC ; // counter to hold the total number of main
           course was delivered to the kitchen
int KSD ; // counter to hold the total number of dessert
           was delivered to the kitchen

int total_served_P ; // counter to hold the number of
           soup plates has been served by
           the cooks
int total_served_C ; // counter to hold the number of
           main course plates has been
           served by the cooks
int total_served_D ; // counter to hold the number of
           dessert plates has been served by
           the cooks

int tables ; // counter to hold the number of
           empty tables
int Ustudentq ; // counter to hold the number of
           Ustudent in the queue
int Gstudentq ; // counter to hold the number of
           Gstudent in the queue
```

```
sem_t Kempty ; // semaphore to keep tracking empty  
                  spaces in the kitchen , initial value = K  
sem_t Cempty ; // semaphore to keep tracking empty  
                  spaces in the counter , initial value = S  
sem_t Tempty ; // semaphore to keep tracking empty  
                  table , initial value = T
```

```
sem_t Kmutex ; // binary semaphore to lock and unlock  
                  kitchen counters KP , KC and KD ,  
                  initial value = 1
```

```
sem_t Cmutex ; // binary semaphore to lock and unlock  
                  counter counters CP , CC and CD ,  
                  initial value = 1
```

```
sem_t Tmutex ; // mutex to lock and unlock the tables  
                  counter , initial value = 1 ;
```

```
sem_t TSmutex; // mutex to lock and unlock counter  
                  counters total_served_P ,  
                  total_served_C , total_served_D ,  
                  initial value = 1
```

```
sem_t cook1 ; // semaphore to signal the cook who is  
                  responsible for soup , initial value = 0
```

```
sem_t C1mutex ; // binary semaphore to signal the  
                  cook who is responsible for main  
                  course to continue can be posted  
                  only from the cook who is  
                  responsible for soup , initial value = 0
```

```
sem_t C2mutex ; // binary semaphore to signal the  
                  cook who is responsible for dessert to  
                  continue can be posted only from the  
                  cook who is responsible for main  
                  course , initial value = 0
```

```
sem_t C3mutex ; // binary semaphore to signal the  
                  cook who is responsible for soup to  
                  continue can be posted only from the  
                  cook who is responsible for dessert ,  
                  initial value = 1
```

```
sem_t Ssemaph ; // sempafore whose value indicates  
                  the number of students that can  
                  be served , initial value = 0
```

```
sem_t SQ ; // student queue mutex , initial value = 1
```

```
sem_t SU ; // Ustudent mutex (gives permission to  
                  Ustudent to take food from the  
                  counter ) , initial value = 0
```

```

sem_t SG      ; // GStudent mutex (gives permission to
                Gstudent to take food from the
                counter ) , initial value = 0
sem_t cont    ; // mutex for the organizer
sem_t SQsem   ; // sempafore whose value indicates the
                number of students in the queue
                initial value = 0

};

```

supplier process :

```

detector = 0 ;

while(1){
    sem_wait(&myshared->Kempty); // checking for empty space in kitchen
    sem_wait(&myshared->Kmutex); // cheching if the kitchen is empty
    if((r = read(filed,&ch,1)) == 0){ // checking for EOF , if EOF was reached it means that the supplier
        has done his job
        sem_post(&myshared->Kmutex); // unlocking the kitchen so that cooks can continue there
        job
        return 0 ;
    }
    if(r == -1 ){ // checking for error while reading the file
        perror("ERROR read file :");
        return -1 ;
    }
    if(ch == 'P'){ // if the byte read from file was P (soup);
        myshared->KP++; // increase the soup counter in the kitchen
        myshared->KSP++; // increase the soup counter this counter will not be
                        decreased by the cooks
    }else if( ch == 'C'){ // if the byte read from file was C (main course);
        myshared->KC++; // increase the main course counter in the kitchen
        myshared->KSC++; // increase the main course counter this counter will not be
                        decreased by the cooks
    }else if( ch == 'D'){ // if the byte read from file was C (main course);
        myshared->KD++; // increase the dessert counter in the kitchen
        myshared->KSD++; // increase the dessert counter this counter will not be
                        decreased by the cooks
    }
    /* after the supplier has delivered a plate to the kitchen it assigns the value of the minimum
    counter (KSP , KSC , KSD) to a variable called temp , now if the temp is not equal to the detector ,it
    means that the supplier has delivered to the kitchen three different plates so it posts the
    semaphore (cook1) to let the cook who is responsible for the soup know that his now allowed to
    start taking plate to the counter .
    */
    temp = minimum(myshared->KSP , myshared->KSC , myshared->KSD );
    if(temp != detector){
        sem_post(&myshared->cook1);
        detector = temp ;
    }
    sem_post(&myshared->Kmutex); //
    counter++ ;
}

```

each time when the supplier delivers the three kind of meals the (cook 1) semaphore is being posted once so in total it will be posted for M*L time (M is the the number of student , L is The number of round a student does before going home)

cook processes :

since there will be at least three cooks so ,

all the cooks that have there (id%3 == 0), will be responsible for taking soup plates,

all the cooks that have there (id%3 == 1), will be responsible for taking main course plates,

all the cooks that have there (id%3 == 2), will be responsible for taking dessert plates,

so the cooks that

so the cooks that are responsible for dessert will be waiting cook1 semaphore to be posted by supplier then they wait for C3mutex (C3mutex is a binary semaphore , can be posted only by the cooks that are responsible for dessert plates , and initial value = 1) this cooks are also responsible for posting C1mutex

in case of cooks that are responsible for main course don't wait for cook1 they just wait for C1mutex (C1mutex is a binary semaphore that can be posted from cooks that are responsible for soup) this cooks are also responsible for posting C2mutex

and the cooks that are responsible for dessert waits for C2mutex (C1mutex is a binary semaphore that can be posted from cooks that are responsible for main course) this cooks are also responsible for posting C3mutex and Ssemaph (Ssemaph is a semaphore which it's value indicates the number of student that can be served)

Tsmutex is just to lock and unlock the counters total_served_P total_served_C total_served_D

```
while(1){
    sem_wait(&myshared->Tsmutex);
    if((id%3) == 0){
        if(myshared->total_served_P == 1m){ /* all cooks that are responsible for soup exits here if they
                                                finish there job */
            sem_post(&myshared->Tsmutex);
            return 0 ;
        }
        else{
            myshared->total_served_P++ ;
            sem_post(&myshared->Tsmutex);
            sem_wait(&myshared->cook1); /* here cooks responsible for soup wait for cook1 semaphore to
                                                be posted by supplier */
            sem_wait(&myshared->C3mutex); /* here here cooks responsible for soup wait for C3mutex
                                                which initial value is 1 and can be posted only by cooks
                                                responsible for desserts */
        }
    }
    else if((id%3) == 1){
        if(myshared->total_served_C == 1m){ /* all cooks that are responsible for main course exits here if
                                                they finish there job */
            sem_post(&myshared->Tsmutex);
            return 0 ;
        }
        else{
            myshared->total_served_C++ ;
            sem_post(&myshared->Tsmutex);
            sem_wait(&myshared->C1mutex); /* here here cooks responsible for main course wait for
                                                C1mutex which initial value is 0 and can be posted only
                                                by cooks responsible for soup */
        }
    }
    else{
        if(myshared->total_served_D == 1m){ /* all cooks that aare responsible for dessert exits here if they
                                                finish there job */
            sem_post(&myshared->Tsmutex);
            return 0 ;
        }
        else{
            myshared->total_served_D++ ;
            sem_post(&myshared->Tsmutex);
            sem_wait(&myshared->C2mutex); /* here here cooks responsible for dessert wait for C2mutex
                                                which initial value is 0 and can be posted only by cooks
                                                responsible for main course */
        }
    }
    sem_wait(&myshared->Kmutex );
    if(id%3 == 0){
        myshared->KP--;
    }
    else if(id%3 == 1){
        myshared->KC--;
    }
    else{
        myshared->KD--;
    }
    sem_post(&myshared->Kempty); /* posting Kempty which means that the empty spaces in kitchen has been
                                    increased */
    sem_post(&myshared->Kmutex); /* the cooks exits the kitchen */
    sem_wait(&myshared->Cempty); /* and try to enter the counter */
}
```

```

sem_wait(&myshared->Cmutex);

if(id%3 == 0){
    myshared->CP++;
    sem_post(&myshared->C1mutex); /* cooks responsible for soup posts C1mutex */
}else if(id%3 == 1){
    myshared->CC++;
    sem_post(&myshared->C2mutex); /* cooks responsible for main course posts C2mutex */
}else{
    myshared->CD++;
    sem_post(&myshared->C3mutex); /* cooks responsible for main course posts C3mutex */
    sem_post(&myshared->Ssemaph); /* also posts Ssemaph , now for sure there is the all three kind of plates
                                on the counter */
}
sem_post(&myshared->Cmutex);
}

```

P.S :

there is more wait() and post() in the code source file , which were used for printing the messages , since the messages includes the values of the counters .

students processes :

there is two types of student processes :

- 1) **the graduates**
- 2) **the undergraduates**

since graduate students have priority at the counter over undergraduates, another actor had to be involved in order to organize the queue on the counter the **Queue_organizer** process

the Queue_organizer process

```

while(counter < total){
    sem_wait(&myshared->SQsem); /* waits here if there is no student in the queue */
    sem_wait(&myshared->Ssemaph); /* first it makes sure the all three kind of plate are on the counter */
    sem_wait(&myshared->SQ); /* set a lock on students queue */
    if(myshared->Gstudentq > 0){ /* if there is graduate in the queue then let them pass first
                                // decrease the queue counter
                                myshared->Gstudentq--;
                                sem_post(&myshared->SG); // post SG semaphore which graduates are waiting for */
                                sem_post(&myshared->SQ); // unlock students queue
                                sem_wait(&myshared->cont); // waits here until the student leaves the counter
                                }else if (myshared->Ustudentq > 0){ // if there no graduate then check if there is undergraduates
                                myshared->Ustudentq--; // decrease the queue counter
                                sem_post(&myshared->SU); // post SU semaphore which undergraduates are waiting for */
                                sem_post(&myshared->SQ); // unlock students queue
                                sem_wait(&myshared->cont); // waits here until the student leaves the counter
                                }
    counter++ ;
}

```

graduate student process

the graduate students first enter the student queue
then wait for SG semaphore which should be posted by the organizer
after entering the counter the student takes the meal and exit the counter searching for a table
and each graduate student repeats this process for L times

```
while(counter < L){
    sem_wait(&myshared->SQ);
    myshared->Gstudentq++; // enter the queue
    sem_post(&myshared->SQsem); // increase the semaphore value
    sem_post(&myshared->SQ);
    sem_wait(&myshared->SG); // wait until the organizer post SG
    sem_wait(&myshared->Cmutex );

    myshared->CP--;
    myshared->CC--; // taking the meal
    myshared->CD--;

    sem_post(&myshared->Cempty );
    sem_post(&myshared->Cempty );
    sem_post(&myshared->Cempty );
    sem_post(&myshared->cont);
    sem_post(&myshared->Cmutex );

    sem_wait(&myshared->Tempty ); // wait for empty table
    sem_wait(&myshared->Tmutex );
    myshared->tables--; // decrease tables counter
    sem_post(&myshared->Tmutex );

    /* the students is eating now */

    sem_post(&myshared->Tempty );
    sem_wait(&myshared->Tmutex );
    myshared->tables++; // increasing tables counter
    sem_post(&myshared->Tmutex );

    if(counter+1 < L){
        /* Student left table to eat again */
    }else {
        /* Student is done eating */
        return 0 ;
    }

    counter++;
}
```

P.S :

there is more wait() and post() in the code source file , which were used for printing the messages , since the messages includes the values of the counters .

and its the same with undergraduates with one difference , undergraduates are waiting for SU semaphore