<<typedef>>
in

vec

SHAPE

start_point_x

start_point_y

area

perimeter

SHAPE()

SHAPE()

SHAPE()

get_start_point_x()

get_start_point_y()

get_type()

set_start_points()

get_area()

get_perimeter()

print_data()

print_shape()

operator ++()

operator ++()

operator --()

operator --()

operator ==()

operator !=()

operator <()

operator >()

check()

type

<<enum>>
TYPE

inner

container

polygon