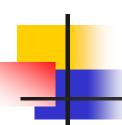


## **Introduction to Systems Design**

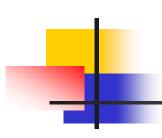


- What Is Systems Design?
- Design Activities
- System Controls and Security



## Learning Objectives

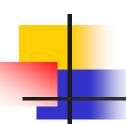
- Describe systems design and contrast it with systems analysis
- List the documents and models used as inputs to or output from systems design
- Explain each major design activity
- Describe security methods and controls



#### **Overview**

 Analysis says "what" is required and design tells us "how" the system will be configured and constructed

 Design bridges the gap between requirements to actual implementation

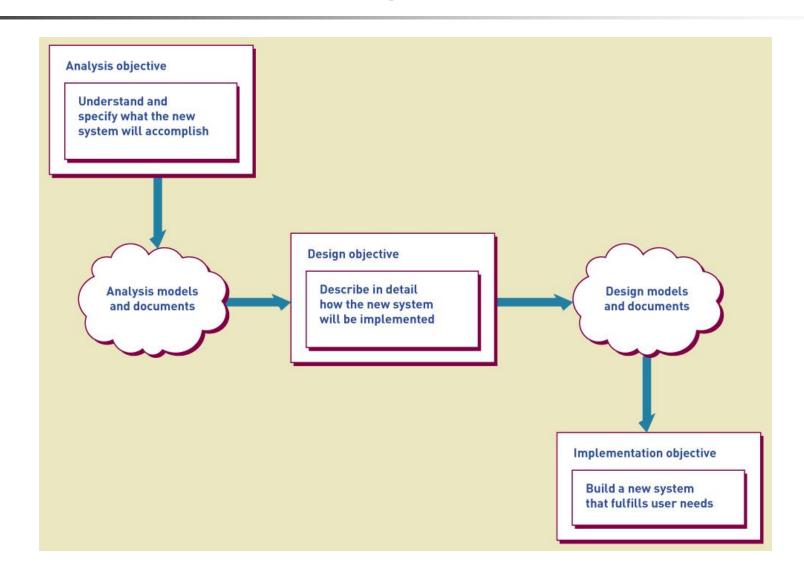


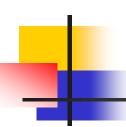
## What is Systems Design

- Analysis provides the starting point for design
- Design provides the starting point for implementation
- Analysis and design results are documented to coordinate the work
- Objective of design is to define, organize, and structure the components of the final solution to serve as a blue print for construction



## Analysis to Design to Implementation

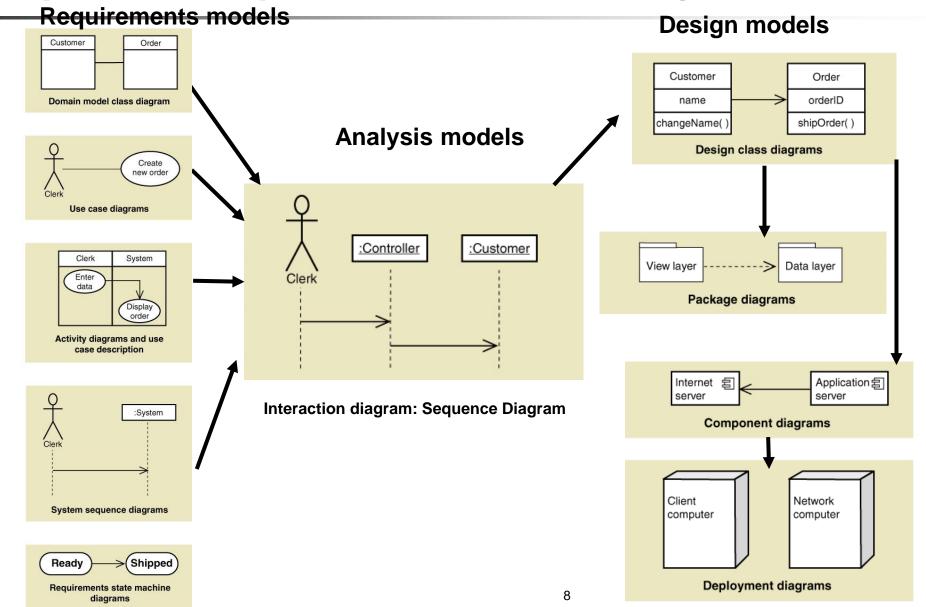




### Design Models

- Design is a model building activity
- The formality of the project will dictate the type, complexity, and depth of models
- Agile/iteration projects typically build fewer models, but models are still created
- Jumping to programming without design often causes less than optimum solutions and may require rework

#### **Analysis: From requirements Models to Design Models**





## Design Activities and Iterations

#### Design activities

Describe the environment.

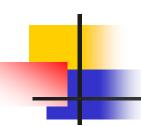
Design the application components.

Design user interface.

Design the database.

Design the software classes and methods.

Core processes	Iterations					
	1	2	3	4	5	6
Identify the problem and obtain approval.						
Plan and monitor the project.						
Discover and understand details.						
Design system components.						1 
Build, test, and integrate system components.						
Complete system tests and deploy the solution.						



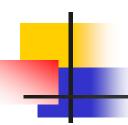
## **Design Activities**

- Design activities correspond to components of the new system
- Activities of Systems Design
  - Describe the environment
  - Design the application components
  - Design the User Interface
  - Design the database
  - Design the software classes and methods



## Key Design Questions for each Activity

Design activity	Key question	
Describe the environment	How will this system interact with other systems and with the organization's existing technologies?	
Design the application components	What are the key parts of the information system and how will they interact when the system is deployed?	
Design the user interface	How will users interact with the information system?	
Design the database	How will data be captured, structured, and stored for later use by the information system?	
Design the software classes and methods	What internal structure for each application component will ensure efficient construction, rapid deployment, and reliable operation?	



#### Describe the Environment

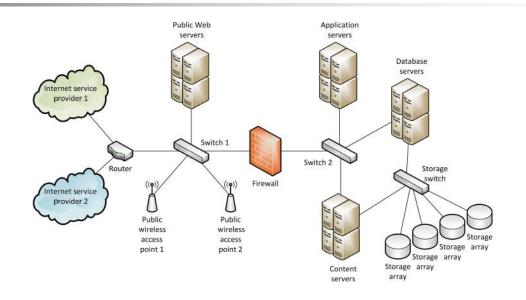
- Two key elements in the environment
  - Communications with External Systems
    - Message formats
    - Web and networks
    - Communication protocols
    - Security methods
    - Error detection and recovery
  - Conforming to an existing Technology Architecture
    - Discover and describe existing architecture

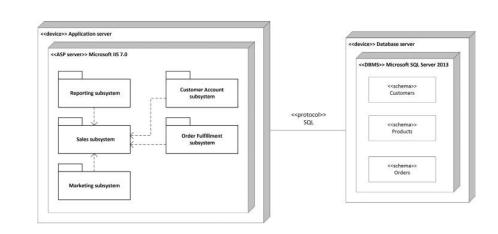


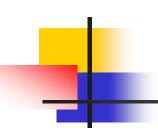
#### Models used to describe the environment

Network Diagram

**Deployment Diagram** 







## Design the Application Components

- Application component is a well defined unit of software that performs some function(s)
- Issues involve how to package components including
  - Scope and size what are the functions, boundaries, interfaces?
  - Programming language what are the accepted languages?
  - Build or buy is an acceptable version available to purchase?



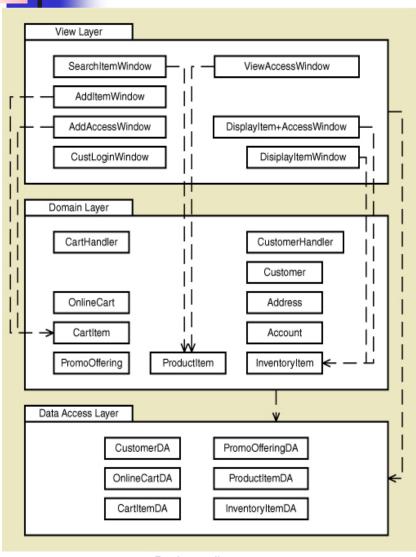
# Models developed during Component Design (Architectural Design)

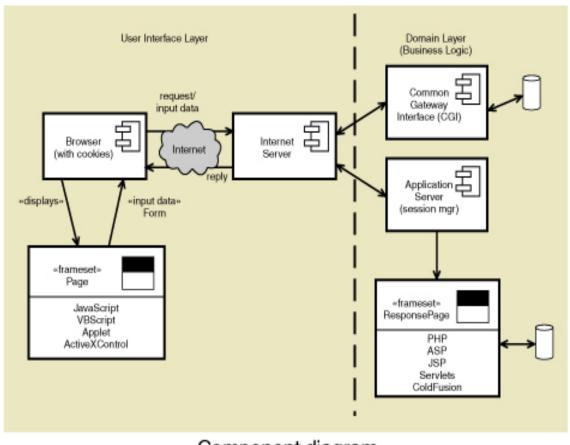
Package diagrams.

Component diagrams.

Deployment diagrams.

## Models developed during Component Design (Architectural Design)





Component diagram

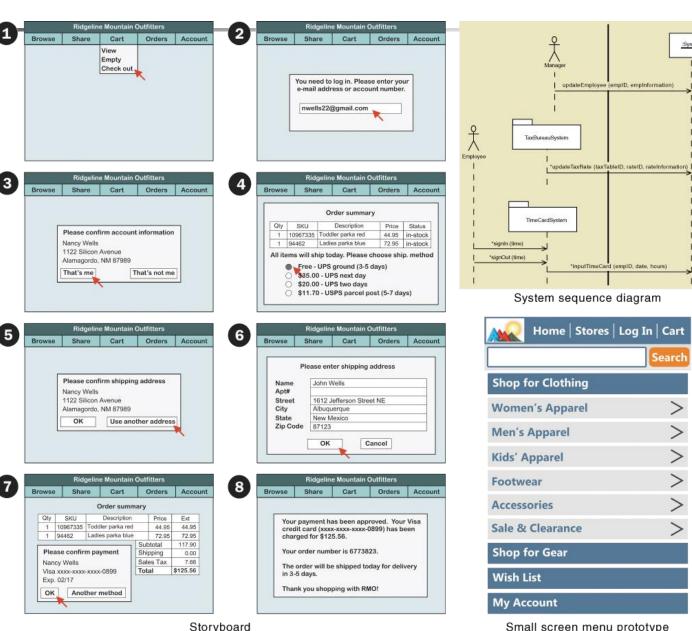


## Design the User Interface

- To the user, the User Interface **is** the system.
- The user interface has large impact of user productivity
- Includes both Analysis and Design tasks
  - Requires heavy user involvement
- Current needs require multiple user interfaces
  - Many different devices and environments

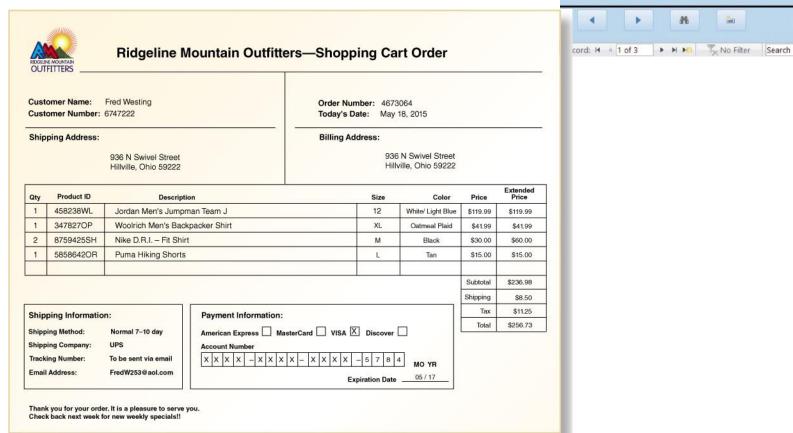
## Typical models for user interface design

- Story boards
- Screen and report mockups.



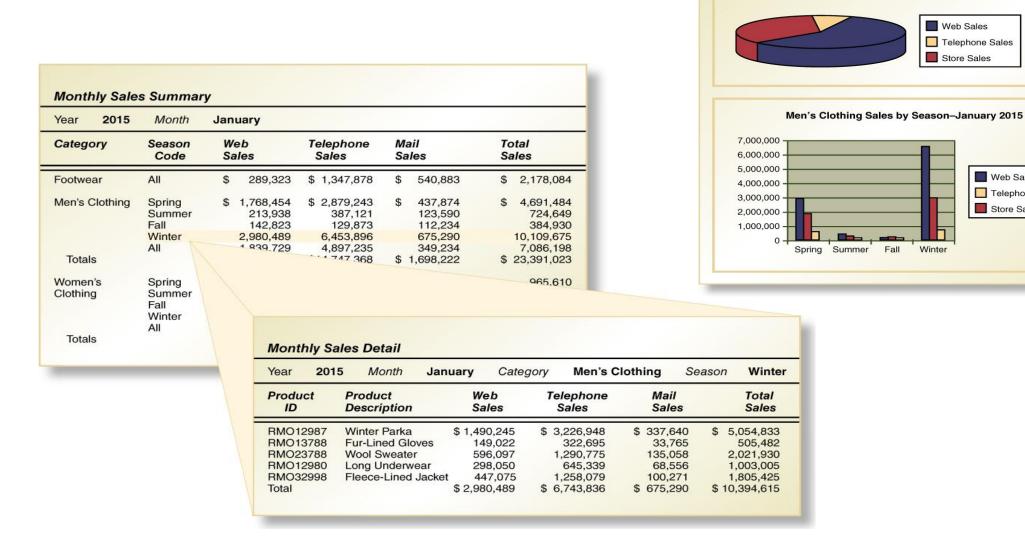
Search







## Text vs. Graphical Reports



Men's Clothing Sales-January 2015

Web Sales Telephone Sales Store Sales

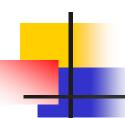
Winter

Fall

Web Sales

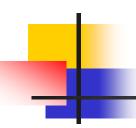
Store Sales

Telephone Sales



## Design the Database

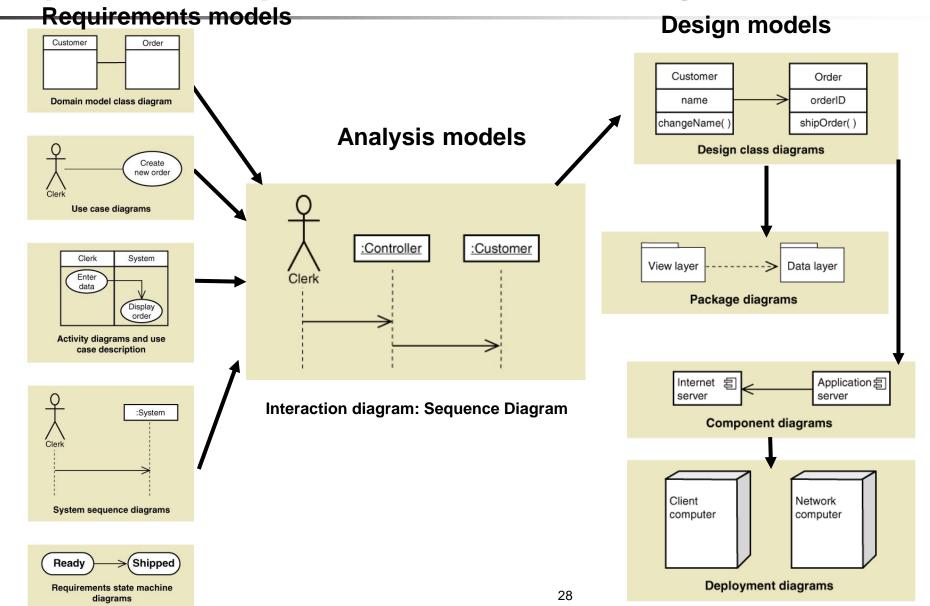
- By definition, an Information System requires data – usually in a database
- Current technology frequently use Relational Database Management Systems (RDBMS)
- Requires converting the data model to a relational database
- Requires addressing of many other technical issues
  - Throughput and response time
  - Security



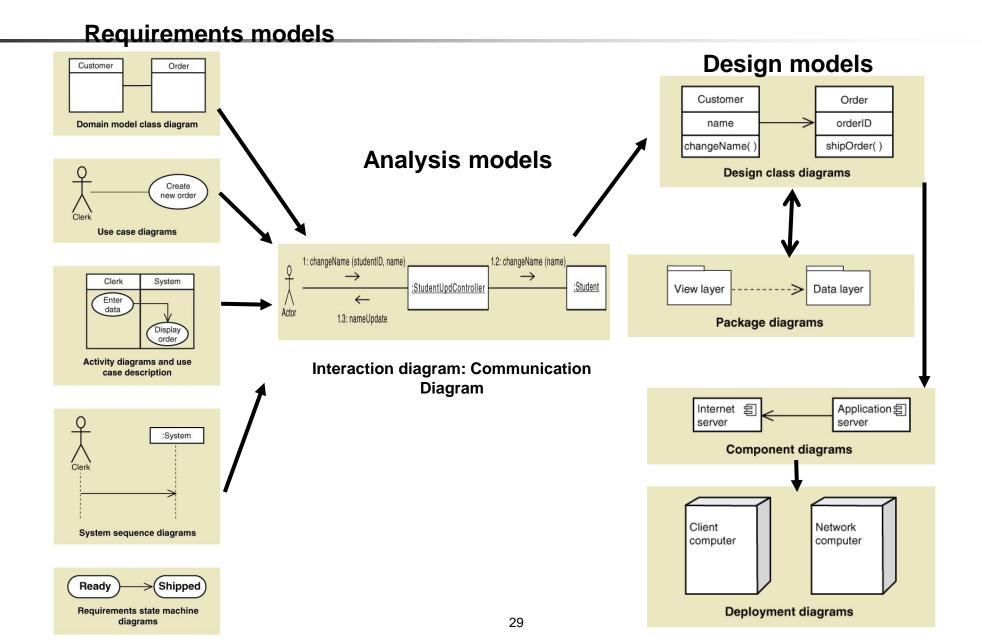
## **Design Software Classes and Methods**

- Detailed Design or Object design
- A model building activity
  - Design Class Diagram
  - Sequence Diagrams / Communication Diagrams
  - State-Machine Diagrams

#### **Analysis: From requirements Models to Design Models**

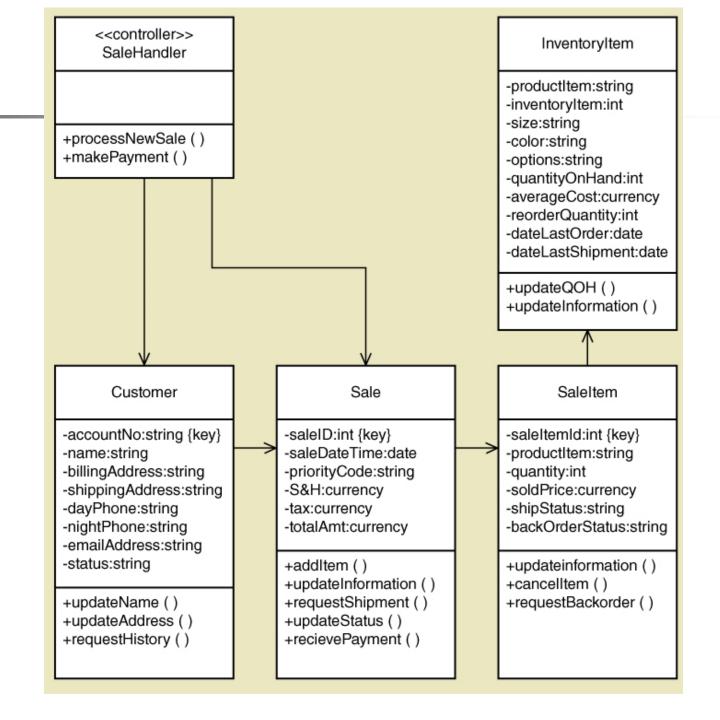


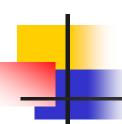
#### **Analysis: From requirements Models to Design Models**





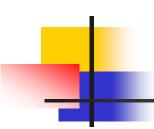
**Typical** Design Class Diagram with attributes and methods



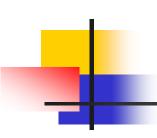


## System Controls and Security

- Integrity Controls
  - Controls that maintain integrity of inputs, outputs and data and programs
- Security Controls
  - Controls that protect the assets from threats, internal and external

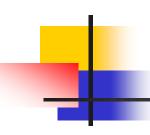


- Compare and contrast integrity controls and security controls. Why isn't there a separate activity to design them?
- Integrity controls have to do with the maintaining the integrity of the data as it is entered into the system, processed and stored within the system and output from the system. Security controls are more associated with the entire environment from primarily external threats that are malicious. Designing integrity and security controls must be part of every other design activity and hence is not considered a stand-alone design activity.



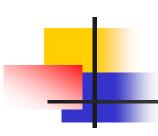
## Designing Integrity Controls

- Integrated into application programs and DBMS
- Objectives of Integrity Controls
  - Ensure that only appropriate and correct business transactions are accepted
  - Ensure that transactions are recorded and processed correctly
  - To protect and safeguard assets such as the database



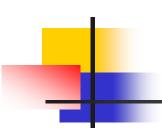
## **Input Controls**

- Prevent invalid or erroneous data from entering the system
- Value Limit Controls
  - Check the range of inputs for reasonableness
- Completeness Controls
  - Ensure all the data has been entered
- Data Validation Controls
  - Ensure that specific data values are correct
- Field Combination Controls
  - Ensure data is correct based on relationships between fields



## **Output Controls**

- To ensure that output arrives at proper destination (for authorized eyes) and is accurate, current, and complete
- Examples
  - Physical access to printers and display devices
  - Discarded data protect from "dumpster diving"
  - Labels on printed and electronic output to correctly identify source of data



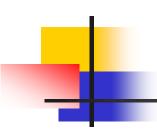
## Redundancy, Backup and Recovery

- Protect data and systems from catastrophes
  - Databases
  - Hardware
  - Software applications
  - Networks
- On-site versus off-site copies



## **Designing Security Controls**

- Protect all assets against external threats
- Main objectives
  - Protect and maintain a stable, functioning operating environment 24/7 (equipment, operating systems, DBMSs)
  - Protect information and transactions during transmission across networks and Internet

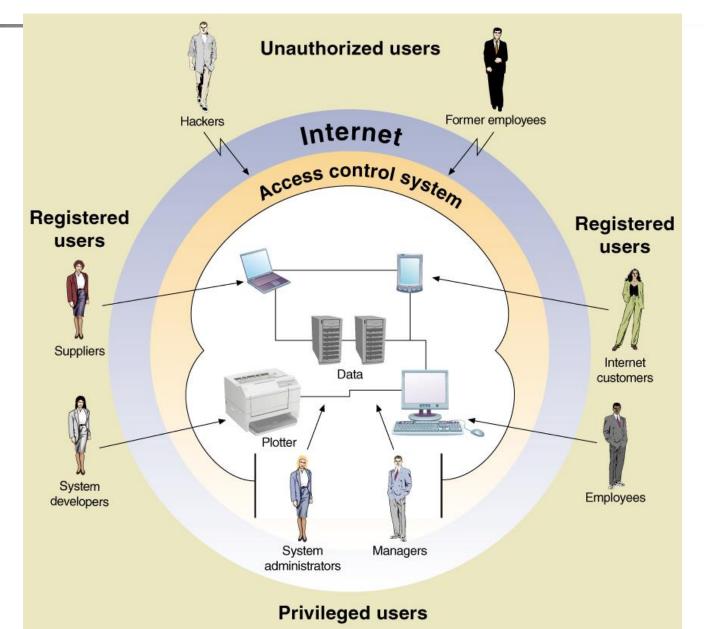


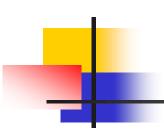
## **Designing Security Controls**

- Access Controls Limit a person's ability to access servers, files, data, applications
  - Authentication to identify users
    - Multifactor Authentication
  - Access control list list of valid users
  - Authorization authenticated user's list of permission level for each resource
- Registered Users those with authorization
- Unauthorized Users anyone not registered
- Privileged Users those that maintain lists and systems



## Types of users





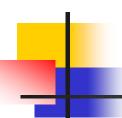
## Summary

- The concept of Systems Design
  - Analysis is fact finding and modeling
  - Design is modeling to specify how system will be implemented
  - Design is bridge between analysis an implementation



## Summary (continued)

- Activities of Systems Design
  - Describe the environment
  - Design the application components
  - Design the User Interface
  - Design the database
  - Design the software classes and methods



## Summary (continued)

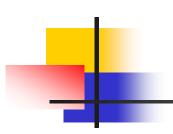
- System Controls and Security
  - Integrity Controls
    - Input controls
    - Output controls
    - Backup and recovery
  - Security Controls
    - Access controls
    - Data encryption
    - Digital signatures and certificates
    - Secure transactions



- Activities of Systems Design
  - Describe the environment
  - Design the application components
  - Design the User Interface
  - Design the database
  - Design the software classes and methods

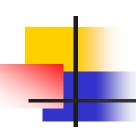


# Remaining slides are for self reading and not included in the tests



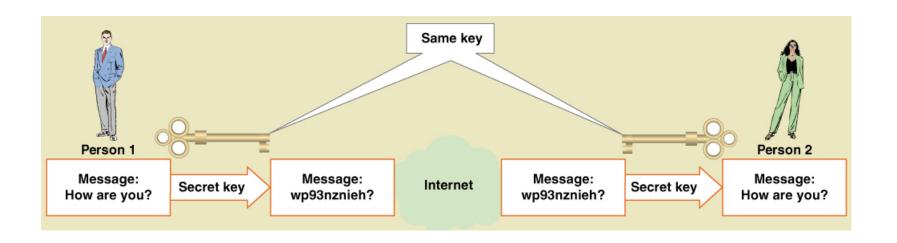
## **Data Encryption**

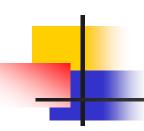
- Method to secure data stored or in transmission
- Encryption alter data so it is unrecognizable
- Decryption converted encrypted data back to readable format
- Encryption Algorithm mathematical transformation of the data
- Encryption Key a long data string that allows the same algorithm to produce unique encryptions



## Symmetric Key Encryption

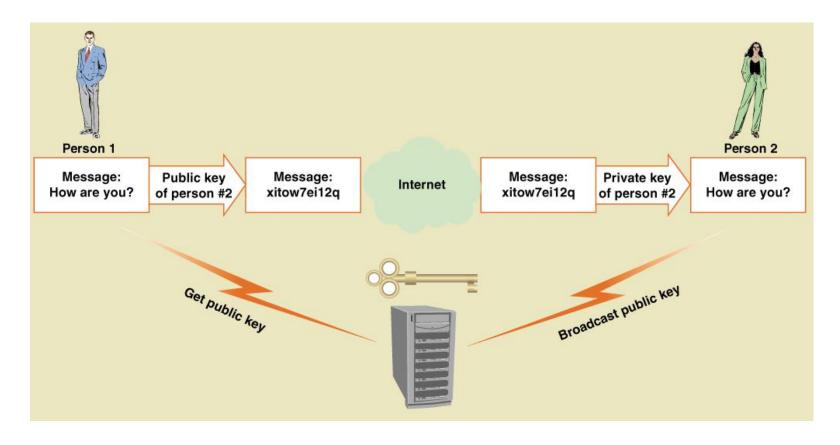
Encryption method that uses the same key to encrypt and decrypt

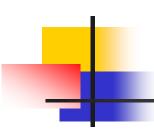




## Asymmetric Key Encryption

- Encryption method that uses different keys to encrypt and decrypt
  - AKA Public Key Encryption

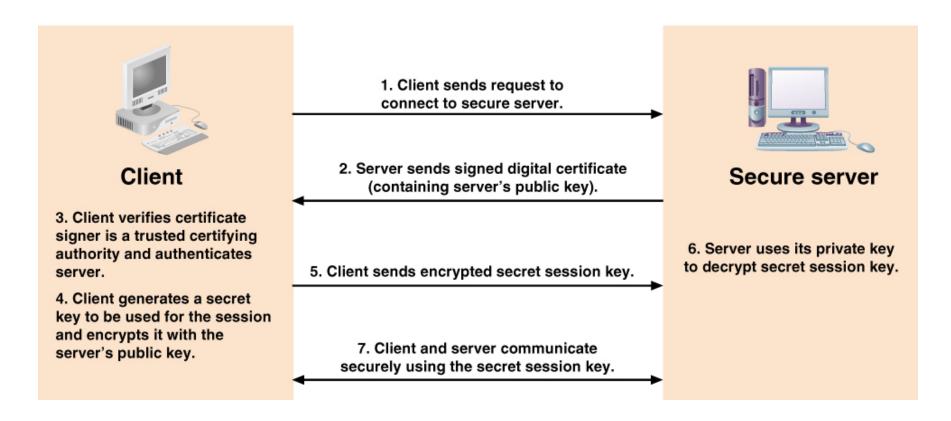


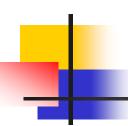


## Digital Signatures and Certificates

- Digital Signature technique where a document is encrypted using a private key
  - Note implements previous slide, but in reverse
    - Document is encrypted with private key, but then can only be decrypted with correct public key
- Digital Certificate An organizations name and public that is encrypted and certified by an authorized third party
- Certifying Authority the authorized third party
  - Widely known and accepted built into Web browsers







#### **Secure Transactions**

- Secure Sockets Layer (SSL) standard set of protocols for authentication and authorization
- Transport Layer Security (TLS) an Internet standard equivalent to SSL
- IP Security (IPSec) Internet security protocol at a lowlevel transmission
- Hypertext Transfer Protocol Secure (HTTPS) Internet standard to transmit Web pages