### Lecture Note (Part 1)

CSCI 6470 Algorithms, Fall 2023

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# Part I. Introduction (Chapters 0 and 1)

#### Topics to be discussed:

- Measuring computational complexities
- Crafting recursive algorithms
- ► Time complexity of recursive algorithms

• what is complexity of algorithms?

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- why measuring complexity?

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- use absolute standards;

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how do we know an algorithm's complexity is acceptable?

- use absolute standards;
- comparison with other algorithms

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```
A = B + C;

A = 0;

for (i=1 to N) do

A = A + i;
```

```
function search (L, x, N);
  i = 0;
 while (L[i] != x) AND (i < N)
   i = i + 1;
  if (i < N)
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- to count the number of basic operations;
- in terms of input size;
- consider the worst cases

```
function dosomething (N);
 x = 0;
 y = 1;
 i = 1;
 while (i < N)
   i = i + 1;
   t = x;
   x = y;
    y = t + x;
  if (N=1)
    return (x);
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In-classroom Exercise: Write Insertion Sort Algorithm and analyze its worst case running time as a function of the sorted list length n.

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#### More (take-home) exercises

- understand the idea of "bubble sort";
- 2. write your own bubble sort algorithm;
- 3. analyze the worst case running time of your algorithm;
- 4. bring an algorithm (not too simple, not too complicated) to the next class.

(1) Write Insertion Sort algorithm;

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- (2) Analyze time complexity;

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Two notational issues:

- pseudocode;
- function T(n) is the **worst-case** time;
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  - what do the curves of the two function look like?

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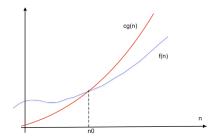
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Examples

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$$\le 3n^2 + n^2 \text{ when } n \ge 10$$
 
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We have found c=4 and  $n_0=10$  such that  $f(n) \leq cn^2$ .

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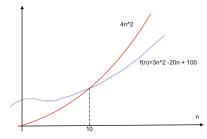
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$$5 \ln n + 7 \log_{10} n + 2 \log_{2} n = O(?)$$

#### Notes on big-O

• more than one way to derive the inequality  $f(n) \le cg(n)$ ;

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- it is inherent with algorithms, not with type of algorithms (iterative or recursive)

In-classroom Exercise: Write Binary Search Algorithm and analyze its worst case running time as a function of the searched list length n.

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• Elements of (meaningful) recursive process

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 Elements of (meaningful) recursive process basic steps;

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• Elements of (meaningful) recursive process

```
basic steps;
recursive steps;
changes in problem "size"
```

• Why recursive algorithms?

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```
from input data; (examples?)
from output data (solutions); (examples;)
```

Recursively define a set of objects (elements in the set are of certain relationships)

• the set of natural numbers;

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- the set of natural numbers;
- the set of sums of arithmetic sequences;
- the set  $\mathcal{T}$  of trees;
  - (1) single node  $u \in \mathcal{T}$ ;
  - (2) if  $t \in \mathcal{T}$ , then  $t \cup \{(u,v)\} \in \mathcal{T}$ , for any  $u \in t, v \notin t$ ;

- the set  $\mathcal L$  of lists;
  - (1)  $() \in \mathcal{L};$
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$$tail(l \circ (a)) =_{df} a.$$

Deriving a recursive pattern (idea)

• Example 1: Linear Search

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  - then you get a recursive algorithm!

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function LinearSearch(L, x, n);
if (n = 0) return ("not found");
else
  if (L[n]=x) return (n);
  else return (LinearSearch(L, x, n-1));
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• Example 2. Insertion Sort

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  - a part is a sublist, which can sorted first;
  - to insert the last element into the sorted sublist;

```
function InsertionSort(L, n);
if (n > 1)
   InsertionSort(L, n-1);
   Insert(L, n) // insert element L[n] into sorted L[1..n-1]

function Insert(L, n)
   if (n > 1)
      if (L[n-1] > L[n])
      swap(L[n-1], L[n]);
      Insert(L, n-1);
```

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  - think of the whole sorted list as 2 sorted sublists;
  - compare the key with the end of the 1st list;
  - then recursion becomes obvious;

Take-home exercise: use this idea to write a recursive binary search algorithm.

• Example 4: Selection Sort

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## 2. Crafting recursive algorithms

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  - a part is a sorted list; how does the unknown algorithm get that part sorted?

## 2. Crafting recursive algorithms

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  - concatenation of a sorted list with a largest element
  - a part is a sorted list; how does the unknown algorithm get that part sorted? don't care!
  - how does the algorithm get the largest element?

In-classroom exercise: use this idea to write a recursive selection sort algorithm. Note that the step to find the max can also be recursive.

Complexity analysis for iterative algorithms

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 $\bullet$  formulate a function T(n) for the algorithm, where n is the "size" of input; e.g.,  $T(n)=3n^2+25n+10;$ 

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- ullet show the big-O for T(n), by the definition of big-O, using some basic math knowledge in inequality

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Examples of recursive algorithms:

• linear search;

- linear search;
- selection sort;

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- binary search;

- linear search;
- selection sort;
- binary search;
- computing the *n*th Fibonacci number;

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function LinearSearch(L, x, n);
if (n = 0) return ("not found");
else
  if (L[n]=x) return (n);
  else return (LinearSearch(L, x, n-1));
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$$T(n) = c_1$$

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<---- c2</pre>
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  <---- c3 + T(n-1)</pre>
```

$$T(n)=c_1$$
 or  $c_2$  or  $c_3+T(n-1)$  
$$T(n)=c_3+T(n-1)$$
 
$$T(0)=c_1$$

In-classroom Exercise: Analyzing worst case time complexity for recursive Selection Sort algorithm.

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```
function SelectionSort(L, n);
  if n > 1
    FindMax(L, n); //find and move the max to the rightmost;
    SelectionSort(L, n-1);

function FindMax(L, n-1);
  if n>1
    FindMax(L, n-1);
  if L[n-1] > L[n]
    swap(L[n-1], L[n]);
```

```
Let T(n) be time complexity for SelctionSort(L, n);
Let S(n) be time complexity for FindMax(L, n);
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Let T(n) be time complexity for SelctionSort(L, n); Let S(n) be time complexity for FindMax(L, n);

Step 1. formulating complexity functions:

$$T(n) = \begin{cases} S(n) + T(n-1) + a & n > 1 \\ b & n = 1 \end{cases}$$
$$S(n) = \begin{cases} S(n-1) + c & n > 1 \\ d & n = 1 \end{cases}$$

Step 2. Solving for S(n) and T(n) using simple "unfolding" method; S(n)=xn+y for constants x,y  $S(n)=un^2+vn+w \text{ for constants } u,v,w;$ 

Step 2. Solving for S(n) and T(n) using simple "unfolding" method;

$$S(n) = xn + y$$
 for constants  $x, y$ 

$$S(n) = un^2 + vn + w$$
 for constants  $u, v, w$ ;

Step 3. Express T(n) in terms of big-O:

$$T(n) = O(n^2)$$

In-classroom Exercise: Analyzing worst case time complexity for recursive binary search algorithm.

In-classroom Exercise: Analyzing worst case time complexity for recursive Fibonacci algorithm.

```
function Fib(N);
                                                \leftarrow T(n)
  if (n = 1)
                                                <-- c1
     return (0)
  else
     if (n = 2)
       return (1)
                                                <-- c2
     else
        return (Fib(n-1) + Fib(n-2)) < -- T(n-1) + T(n-2) + a
       T(n) = \begin{cases} T(n-1) + T(n-2) + a & n > 2 \\ b & n = 0 \text{ or } n = 1 \end{cases}
```

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- sometime (not necessarily precise) estimation is enough;
- to see how bad an algorithm is, lower bound (what is it?), instead of upper bound, is important;
- ullet Fib has T(N) exponential time due to duplicate computations;
- are there recursive algorithms for the Fibonacci problem?

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### Categories of big-O functions

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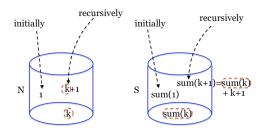
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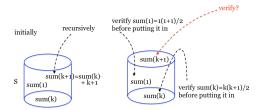
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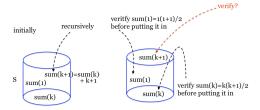
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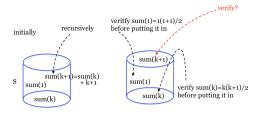


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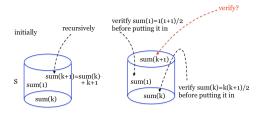
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In-classroom Exercise: Prove that the nth Fibonacci number

$$F_n \le 1.8^n$$

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$$T(n) \le cg(n)$$
 when  $n \ge n_0$ 

In-classroom Exercise: What is big-O for T(n), the time function of LinearSearch? where T(n) was derived as

$$T(n) = \begin{cases} T(n-1) + a & n > 0 \\ b & n = 0 \end{cases}$$