

CSCI4760

Quiz for Chapter 2

Name: ----- Student ID: -----

1. [1.5 pts] True or false?
 - a. DNS lookups often involve a combination of recursive and iterative queries.
 - b. In BitTorrent, a peer's instantaneous download rate can never exceed its instantaneous upload rate.
 - c. With nonpersistent connections between browser and origin server, it is possible for a single TCP segment to carry two distinct HTTP request messages.
 - d. Email is a loss tolerant application
 - e. Text messaging is a loss tolerant application.
 - f. Interactive games are loss tolerant applications.
 - g. TCP guarantee minimum throughput

2. [0.5 pts] Imagine that you are trying to visit `www.enterprise.com`, but you don't remember the IP address the web-server is running on.

Assume the following records are on the TLD DNS server:

- (`www.enterprise.com`, `dns.enterprise.com`, NS)
- (`dns.enterprise.com`, `146.54.18.237`, A)

Assume the following records are on the `enterprise.com` DNS server:

- (`www.enterprise.com`, `west3.enterprise.com`, CNAME)
- (`west3.enterprise.com`, `142.81.17.206`, A)
- (`enterprise.com`, `mail.enterprise.com`, MX)
- (`mail.enterprise.com`, `247.29.58.207`, A)

- a. Which type of DNS server holds a company DNS records?
- b. To which DNS server does a host send their requests to?
- c. What is the name of DNS server for `enterprise.com`?
- d. What is the IP address of Mail server for `enterprise.com`.
- e. What is the IP address of web server for `enterprise.com`?

3. [0.5 pts] Look at the scenario below, where Alice sends an email to Bob.

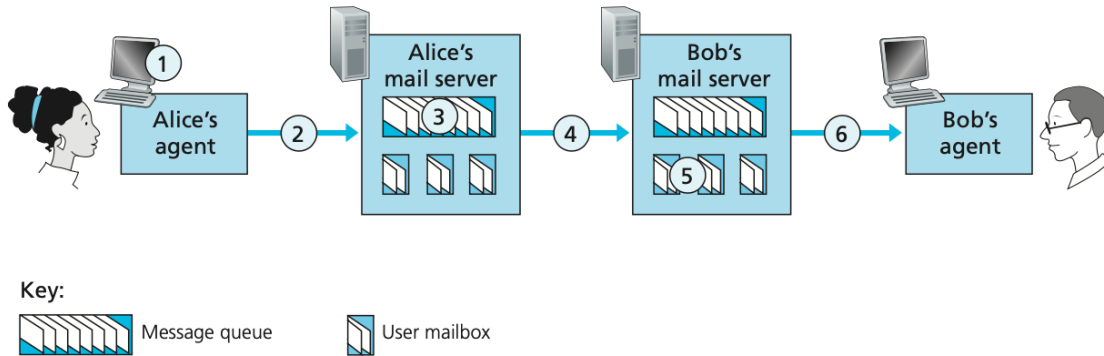
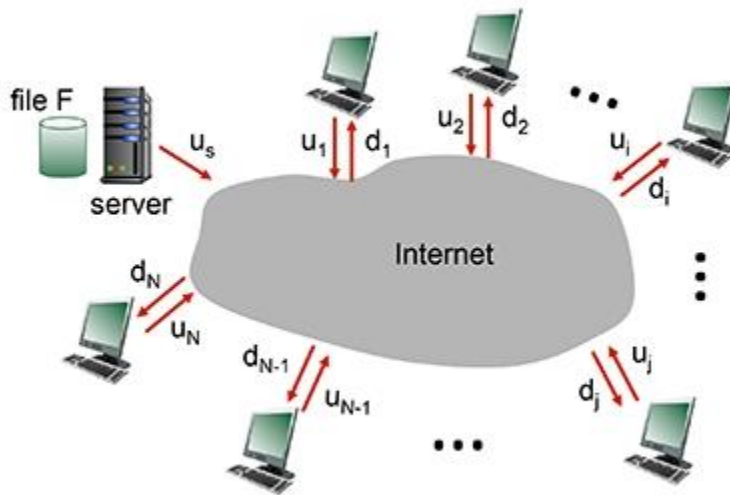


Figure 2.15 ♦ Alice sends a message to Bob

For the questions below, assume both Bob's and Alice's user agents use the HTTP protocol.

- At point 2 in the diagram, what protocol is being used?
- At point 4 in the diagram, what protocol is being used?
- At point 6 in the diagram, what protocol is being used?

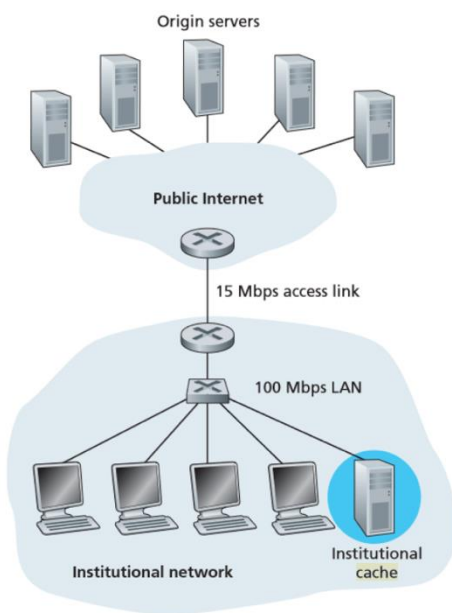
4. [0.75 pts] The problem is to distribute a file of size $F = 5$ Gbits to each of these 10 peers. Suppose the server has an upload rate of $u = 66$ Mbps, and that the 10 peers have upload rates of:
- $u_1 = 26$ Mbps, $u_2 = 22$ Mbps, $u_3 = 13$ Mbps, $u_4 = 20$ Mbps, $u_5 = 23$ Mbps, $u_6 = 28$ Mbps, $u_7 = 10$ Mbps, $u_8 = 14$ Mbps, $u_9 = 30$ Mbps, $u_{10} = 14$ Mbps,
- and download rates of:
- $d_1 = 14$ Mbps, $d_2 = 26$ Mbps, $d_3 = 28$ Mbps, $d_4 = 38$ Mbps, $d_5 = 11$ Mbps, $d_6 = 28$ Mbps, $d_7 = 39$ Mbps, $d_8 = 28$ Mbps, $d_9 = 30$ Mbps, $d_{10} = 33$ Mbps,



Answer the following questions:

1. What is the minimum time needed to distribute this file from the central server to the 10 peers using the client-server model?
2. What is the minimum time needed to distribute this file using peer-to-peer download?

5. [0.25 pts] What is temporal redundancy on a video?
6. [0.25 pts] Explain bring home option in CDN?
7. [0.25 pts] What is the application of CDN?
8. [0.5 pts] In figure below, If the average request to browser is 2 Mbps and 60% of request satisfies at cache server and 40% satisfies at origin server. Suppose, RTT from institutional router to any origin server is 3 sec and LAN delay is 30 msec.
- Find total response time.
 - What is the access link utilization?



9. [0.5 pts] Suppose the server-to-client HTTP RESPONSE message is the following:

HTTP/1.0 404 Not Found

Date: Mon, 05 Feb 2024 00:03:13 +0000

Server: Apache/2.2.3 (CentOS)

Content-Length: 327

Connection: Keep alive

Content-type: image/html

- a. Was the server able to send the document successfully? Yes or No
- b. How big is the document in bytes?
- c. Is the connection persistent or nonpersistent?
- d. What is the IP address of server?