

Lecture Note (Part 5)

CSCI 4470/6470 Algorithms, Fall 2023

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Part 5. NP-completeness theory (Chapters 8 and 9)

Topics to be discussed:

- ▶ Some (actually a lot of) problems are difficult
- ▶ Decision vs search problems
- ▶ Polynomial-time verifiable problems
- ▶ NP-completeness theory

1. Intractable problems and exhaustive search

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A Hamiltonian path is a path connecting all vertices

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Of time complexity $\Omega(n^n)$ or $\Omega(n!)$.

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$g(x_1, x_2) = (x_1 \vee \neg x_2) \wedge (\neg x_1 \vee x_2) \wedge (x_1 \vee x_2) \wedge (\neg x_1 \vee \neg x_2)$
is **not satisfiable**.

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even of time complexity: $O(n^{1000})$ seemingly impossible
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- can be solved by simple exhaustive search (in-class exercise)

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$$f(x_1, \dots, x_{n-1}, x_n) =$$

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Algorithm SAT-Solver($f(x, n)$)

1. if $n=0$,
2. return f ;
3. else
4. $g(x, n-1) = f(x, n, x_n=T)$;
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6. return SAT-Solver($g(x, n-1)$) or SAT-Solver($h(x, n-1)$)

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- draw a *search tree* based on the algorithm
 - what does the tree look like?
 - what does each path mean?

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Input: graph $G = (V, E)$;

Output: $I \subseteq V$, where $\forall u, v \in V, (u, v) \notin E$, s.t.,
 $|I|$ is the maximum.

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```
Function MaxIS-Solver (G, I);    // I initialized to empty
1. if G is not empty
2.   choose an arbitrary vertex v from G;
3.   let G1 = G - {v} - all neighbors of v;
4.   let G2 = G - {v};
5.   MaxIS-Solver (G1, I1);
6.   MaxIS-Solver (G2, I2);
9.   if |I1|+1 >= |I2|
7.     I = I U I1 U {v};
8.   else
9.     I = I U I2;
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$$T(n) = O(1.5^n)$$

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Claim: To investigate tractability, it suffices to study decision problems

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Independent Set (decision version)

Input: graph $G = (V, E)$ and k ;

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- **Max Independent Set** is solvable in $O(n^d)$
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- **Independent Set** is solvable in $O(n^c)$
 \implies **Max Independent Set** is solvable in $O(n^{c+1})$

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Construct Algorithm B_{MIS}

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Time: $T_{B_{MIS}} = T_{A_{IS}} \times O(n)$

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Theorem: **Max Independent Set** is solvable in polynomial time if and only if **Independent Set** is.

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- Algorithm for **MST-D** can be used to solve **MST** (without using too much extra time).

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How? (In classroom exercise)

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3. Polynomial solvable vs verifiable

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i.e., algorithm for one decision problem can be used to solve another decision problem, without increasing more than a polynomial factor in computation time.

4. \mathcal{NP} -completeness theory

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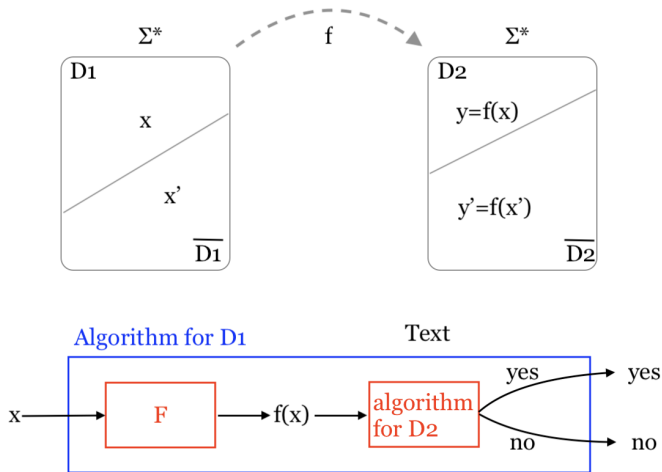
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4. \mathcal{NP} -completeness theory

Reduction from D_1 to D_2



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- does such a reduction exist?

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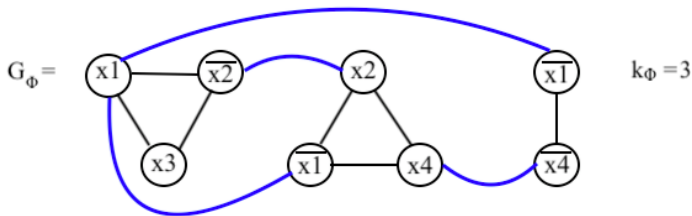
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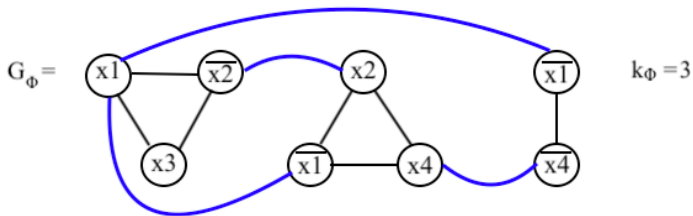
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- ϕ is satisfiable $\iff G_\phi$ has ind. set of size ≥ 3 .

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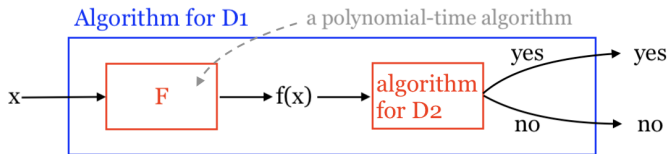
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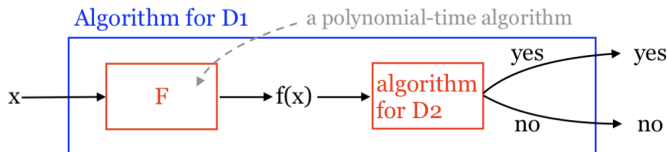
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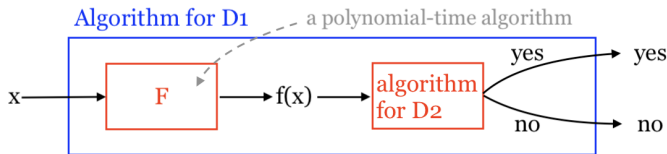
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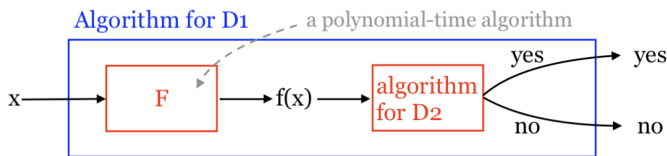
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- If algorithm F runs in time $O(n^3)$;
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- what is the time of algorithm for D_1 ?

4. \mathcal{NP} -completeness theory

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Proposition: If $D_1 \leq_p D_2$ and $D_2 \leq_p D_3$, then $D_1 \leq_p D_3$.

Proof: (in-classroom exercise)

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4. \mathcal{NP} -completeness theory

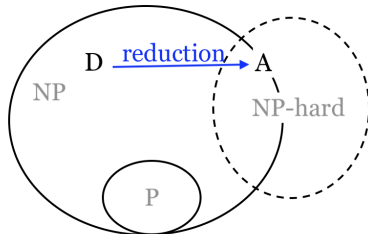
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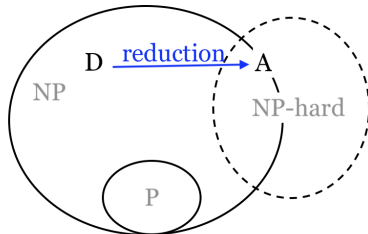
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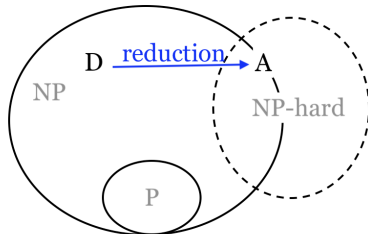
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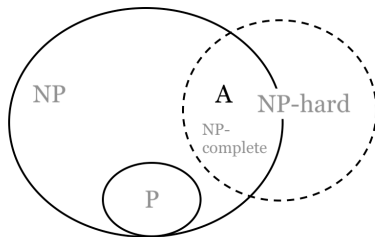
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Theorem: Let A be an \mathcal{NP} -hard problem. If $A \in \mathcal{P}$, then $\mathcal{P} = \mathcal{NP}$.

proof (in-classroom exercise)

Corollary: Any \mathcal{NP} -complete or \mathcal{NP} -hard problem cannot be solved in polynomial time unless $\mathcal{P} = \mathcal{NP}$.

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- [Cook'1971] via nondeterministic Turing machine, very involved.

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But eventually there should be some problem **first** proved to be \mathcal{NP} -hard.

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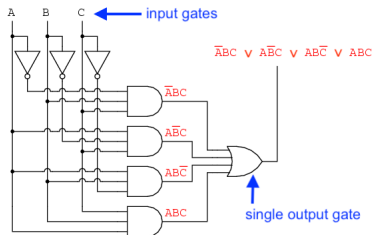
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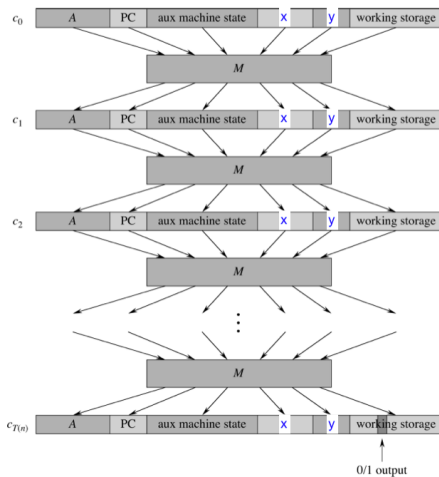
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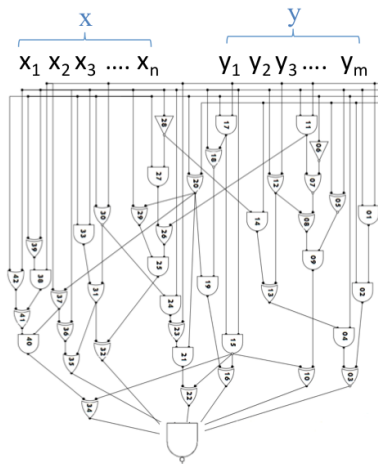


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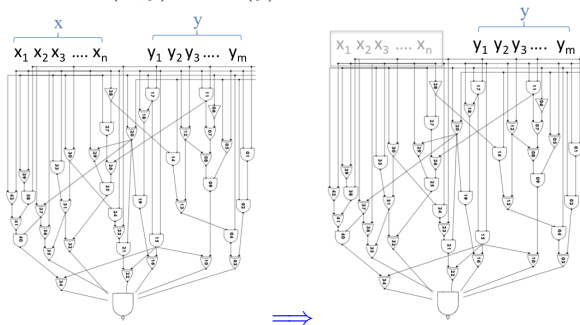
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Turn circuit $C(x, y)$ to $C_x(y)$



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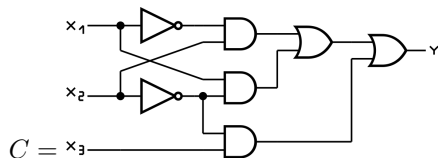
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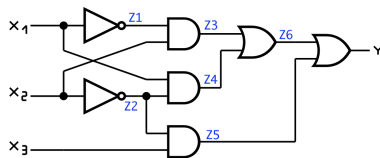
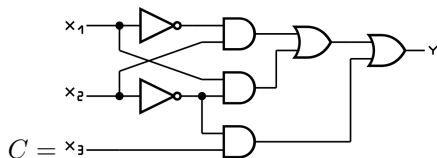


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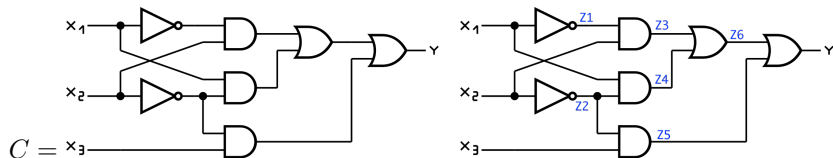


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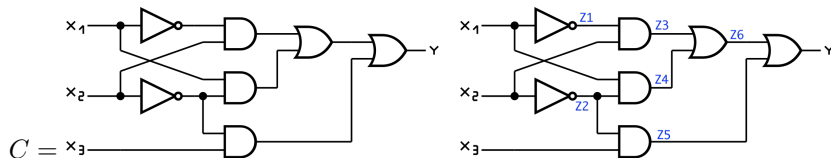
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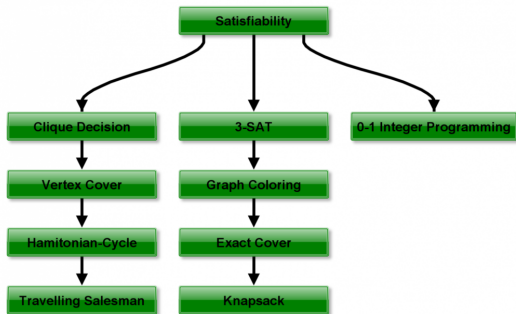
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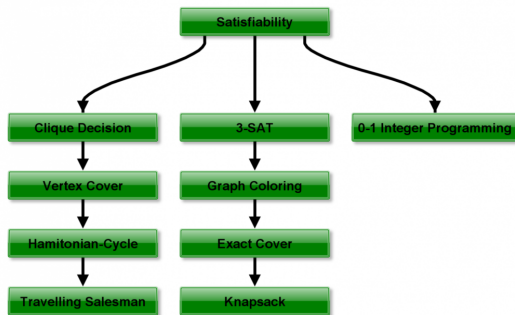
$$\mathcal{P} \stackrel{?}{=} \mathcal{NP}$$

but gives strong evidence that $\mathcal{P} \neq \mathcal{NP}$

4. \mathcal{NP} -completeness theory

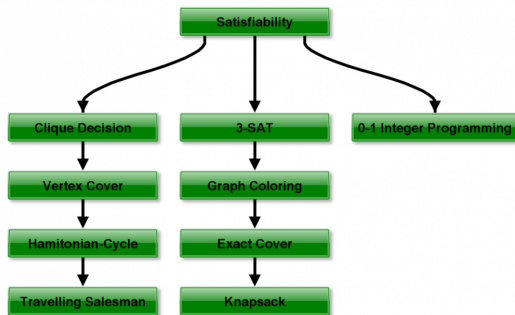


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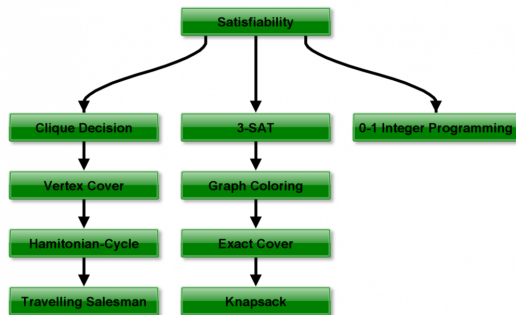
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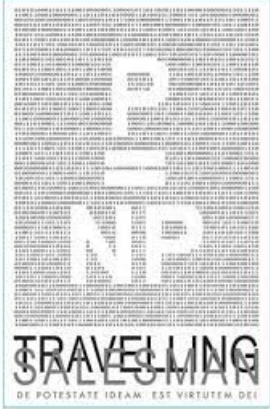
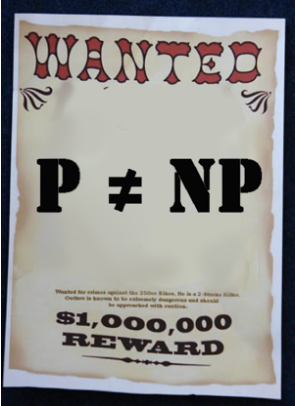
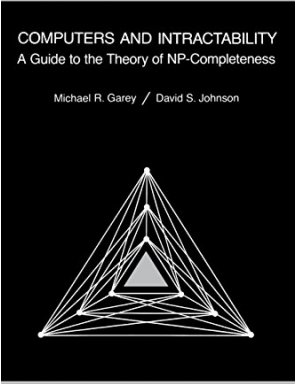
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- The following book contains hundreds of \mathcal{NP} -complete and proofs;

Garey and Johnson, *Computer and Intractability: A Guide to the Theory of NP-Completeness*, W.H. Freeman and Company (1979).

4. NP-completeness theory



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- known NP-complete, NP-hard problems, and why they are.