

# JOSHUA WASHKE

## SOFTWARE DEVELOPER

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I'm a Software Developer with a mix of theoretical and practical training in programming and web development. I'm most comfortable in Ruby on Rails and JavaScript, but I enjoy learning new languages and frameworks to use whatever technology best solves the problem at hand.

As a developer I am organized, detail-oriented, and excited to tackle new challenges. With my background in customer service I bring a people oriented approach to problem solving and working in teams. I'm interested in a position where I can continue to grow, hone my craft as a developer, and help teach my skills to others.

## Skills

### LANGUAGES

Ruby  
JavaScript  
HTML  
CSS

### FRAMEWORKS

Ruby on Rails  
Sinatra  
Bootstrap

### TESTING

RSpec  
Capybara  
Minitest  
Chai  
Mocha

### TOOLS

Git  
Bash  
Unix  
PostgreSQL  
ActiveRecord

## Projects

### Commissions

**Tech Stack** // Ruby, Rails, JavaScript, JQuery, HTML, CSS, PostgreSQL, ActiveRecord, RSpec, Capybara, Git

A pair project built for Trelora, a flat free real estate company. The purpose was to build a website where users can view real estate commissions on homes for sale in the Denver area. Upon creating account, users can view a google map of the Denver area with markers representing houses for sale. Clicking on a marker reveals information about the house with a link to a show page where the user can see more information.

I focused on creating an API endpoint for the homes data, and creating the google maps page to consume that API and draw markers on the map based on the data received, along with filtering those markers using JQuery.

**Repo:** <https://github.com/jwashke/commissions>

**Heroku:** <http://commissions.herokuapp.com/>

### Tiny Stay

**Tech Stack** // Ruby, Rails, JavaScript, JQuery, HTML, CSS, PostgreSQL, ActiveRecord, RSpec, Capybara, Git

A team project practicing brownfield development by pivoting an E-commerce tool rental website into a multi tenancy Airbnb clone. Users can list homes for rent, and make reservations on other homes through a JQuery date picker which only displays dates a home is available.

I took responsibility for setting up the authentication system, the reservation system, populating the date picker, and styling the site.

**Repo:** [https://github.com/jwashke/the\\_pivot](https://github.com/jwashke/the_pivot)

**Heroku:** <http://tinystay.herokuapp.com/>

### Warlords

**Tech Stack** // JavaScript, Webpack, HTML Canvas, Mocha, Chai

A pair project building a 4 player version of the atari 2600 game warlords in JavaScript using the HTML5 canvas.

My focus was the game logic for the movement and collision detection on the paddles, and pulling all of the logic together into the game flow.

**Repo:** <https://github.com/jwashke/gametime>

**Production:** <http://jaredroth.github.io/warlords>

## Education

### Turing School of Software and Design

Certificate in Web Application Development with Ruby, Rails, and JavaScript  
2016

### California State University San Bernardino

Computer Science  
2014 - 2015

### Riverside Community College

Intersegmental General Education Transfer Curriculum  
2012 - 2014

## Employment

### USA Gasoline

Customer Service Representative

- Trained new hires.
- Handled customer service responsibilities.
- Made schedule for night team of 6 employees.

Riverside CA  
Aug 2012 to Jan 2016

### Papa John's Pizza

Deliver Driver

Riverside CA  
Jul 2008 to Aug 2012