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Assignment 7 Solutions
   Saturday, November 26, 2022
- Each colorpoint is 32 bits (8 long bits . 4 colors)
- (ache is 64 bits, only I block, so it could hold up to 2 colorpoint addresses.
- lach calways starts empty
  7-2a) psudocode:
             Shm = Ø
              h= 32
              for i=0, : < h, i++ :
                  for 5=0, 5 Kn, 5++:
                      Sum += Arr[i][i]. a
                      Sum + = Arr[j][i] - 6
                      Cum += Ar [;][i]. c
                      sum += Arr [;][i].d
   - Ist Loop, cathe always misses so miss +1.
          loop ( = 0 , ; = 0
          Avr [0] [0].a/.b/.c/.d (32 bits)
            . 6/.c/.d crc h:+3
          loop 2 i= $ , j = 1
          Ar [1] [0] - a/- b/c/-d (32 6+s)
          miss +1 due to gong from Arr [0][0] => Arr [1][0]
           (acts as jump of 32-32)
         loop 32 avr [31] [0]
          Wiss = 32 / 128 accesses
        [cop 33 Arr [@][]]
        m: ss +1 as An [21] [0] => Arr [0] [1] > 64 64 jump
       loop 1024 (32; loops - 32;)
       Avr [31] [31]
       niss total = 1024
        Total: 1024/4,096 possible cache has/misses
 7-26) psudocode:
            Shm = 0
            h= 32
            for i=0, : < n, i++ ;
                for 5=0, 5 Kn, 5++:
                    Sum += Arr[i][;]. a
                    Sum + = Arr[i][j] . 6
                    Cum += Arr [:][,].c
                    sum += Arr [:][:].d
     Loop !: let eache access se miss+!
                 Arr [0] [0] . a /. b /. c /. d (32 6.75)
                  -6/.c/.d are hits, so /4 wisses
    Leap 7: Arr [0][1].a/6/c/d (32 6.7s)
               No miss as lacke is 64 bits and currents
               contains both Arr [0] [0] & [0] [1] (32+32=64)
               So 4 hits
   Luop 3: Arr [0] [2]. a/.6/.c/.d (32 6its)
             Cache miss as previous cache ended at COTCII. L
             m: >5 +1
           Overall pattern for 3 loop is 16 cache misses total/128 possible misses
            (Every other crucy access is a miss)
            (1/1 nisses, · 16 => 16/128)
  Loep 32: Aur [0][31].a/.b/.c/.d
  LOED 33: Arr [1][0].a/.b/.c/.d (32 6.75)
            Miss +1 as previous muche held Aur (0)[30] & Am (0)[31]
           An [1][0] is equential in memory honorer from An [0][31]
  Loop 34: Arr [1][1]. a/.6/.c/d (32 626)
           hit, as cache currently contains Arr [17[0] and Arr [17[1] ()2+32 =64 bits)
    Overall pattern
             ; loops: 16 nesses (includes 1st intra) miss) (128 total encesses)
             i loops: always miss, 32 of them (our though sequential)
    acoults: 16-32 = 512 total nisses /3, say total hits / 4,896 possible misses
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