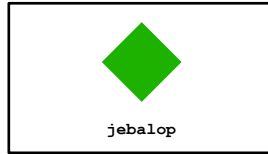


**A**

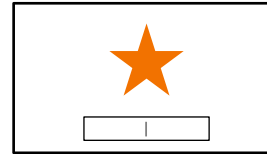
You are going to learn an alien language. We will start with some training.

You will see words for alien objects, like this:



You will also hear the words pronounced out loud. Please make sure you can hear the words clearly. **We will occasionally perform some checks to make sure you are listening.**

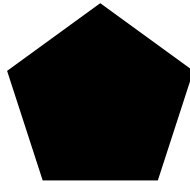
Sometimes we will test you, like this:



Type in the word for the object and press enter. You will get a **2p bonus** if you spell the word correctly, but you must give your answer **within 20 seconds**.

**B**

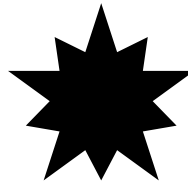
The aliens have three kinds of objects, and the words they use for these objects start in different ways depending on the shape.



**buv...**

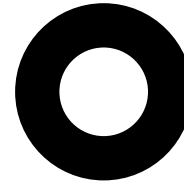
The starts of the alien words are very easy to remember because they look and sound like the corresponding shapes.

**buv** looks and sounds chunky



**zet...**

**zet** looks and sounds pointy



**wop...**

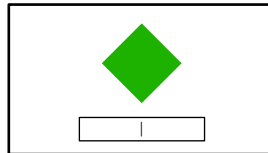
**wop** looks and sounds round

**C**

You have now completed the training stage!

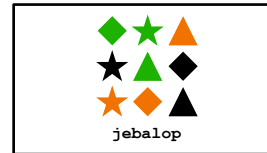
Next we will test how well you know the language. There are two types of test – writing and reading. Here are some examples:

Writing test



Type in a word for the object and press enter.

Reading test



Click on an object that matches the word.

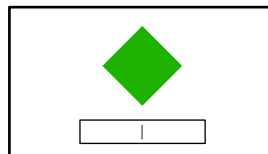
Every time you are correct, you get a **2p bonus**.

**D**

You have now completed the training stage!

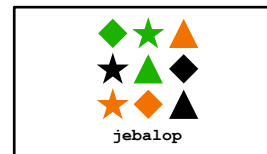
Next you will play a simple game with another Prolific user. The game has two roles – director and matcher. You and your partner will take turns to be the director and the matcher. Here's an example of how the game works:

Director's screen



The director types in a word for the target object and presses enter to send the word to the matcher.

Matcher's screen



The matcher receives the word from the director and tries to pick the correct target object.

Every time the matcher clicks on the correct target object, both players get a **2p bonus**.