Assignment #6

(max = 95)

Read the rest of chapter 3 (starting at page 196) in the *Computer Organization and Design* text, including section 3.11, which is under Course Materials as **CD3.11.pdf**. This would also be an appropriate time to go through Appendix B (we have been referring to various sections of this Appendix in our last few assignments). I have provided an extensive set of notes ("Notes for Assignment #6) on this reading that can be found under Course Notes. Please refer to these notes as you <u>carefully</u> work through the assigned reading.

Afterwards, submit answers for the following problems (for questions 1-5, it is imperative that you show your work):

1. In a Von Neumann architecture, groups of bits have no intrinsic meanings by themselves. What a bit pattern represents depends entirely on how it is used. As an example, let us look at 0x0C000000. (8 points)

$$(0 \times 16^7) + (12 \times 16^6) + (0 \times 16^5) + (0 \times 16^4) + (0 \times 16^3) + (0 \times 16^2) + (0 \times 16^1) + (0 \times 16^0) = 201,326,592$$

- a) As a two's complement integer, what decimal value does this represent? 201,326,592
- b) As an unsigned integer, what decimal value does this represent? 201,326,592
- c) Interpreted as an instruction, exactly what instruction is this?
 Opcode Address
 000011 00 0000 0000 0000 0000 0000
 jal 0
- d) As a single-precision floating point number, what decimal value does this represent (express as a decimal number ... with one digit to the left of the decimal place ... times 2 to some decimal power).

$$\begin{array}{l} -1^{sign}*1 + fraction*2^{exponent - bias} \\ Sign - Exponent - Fraction \\ 0 & 000\ 1100\ 0 & 000\ 0000\ 0000\ 0000\ 0000\ 0000 \\ -1^0*1 + 0*2^{24 - 127} \\ 1.0 \times 2^{-103} \end{array}$$

2. Repeat question 1 using the value 0xC4630000. For part d) round to six significant digits. (12 points)

```
a.) 3,294,822,400 - 2^{32} = -1,000,144,896
```

d.) $-1^{sign} * 1 + fraction * 2^{exponent - bias}$

Sign - Exponent - Fraction

1 100 0100 0 110 0011 0000 0000 0000 0000

Fraction =
$$(1 \times 2^{-1}) + (1 \times 2^{-2}) + (0) + (0) + (0) + (1 \times 2^{-6}) + (1 \times 2^{-7}) = 99/128$$

Exponent =
$$(1 \times 2^7) + (0 \times 2^6) + (0 \times 2^5) + (0 \times 2^4) + (1 \times 2^3) + (0 \times 2^2)$$

$$+(0\times2^{1})+(0\times2^{0})=136$$

$$-1^{1} * 1 + 99/128 * 2^{136-127}$$

$$-227/128 * 2^9 = -1.77344 * 2^9$$

3. Do Exercise 3.23 on page 239 in the text (give result in binary <u>and</u> in hexadecimal). (5 points)

$$63/2 = 31/2 = 15/2 = 7/2 = 3/2 = \frac{1}{2} = 11 \ 1111$$

$$.25 = 01/2^2 = .01$$

$$11\ 1111.01 * 2^0 = 1.1111101 * 2^5 5 + 127 = 132$$

$$132/2 = 66/2 = 33/2 = 16/2 = 8/2 = 4/2 = 2/2 = \frac{1}{2} = 00100001 = 10000100$$

$$Hex = 4$$
 2 7 D 0 0 0

4. Do Exercise 3.24 on page 239 in the text (give result in binary <u>and</u> in hexadecimal). (4 points)

$$5 + 1023 = 1028$$

$$1028/2 = 514/2 = 257/2 = 128/2 = 64/2 = 32/2 = 16/2 = 8/2 = 4/2 = 2/2 = \frac{1}{2}$$

 $00100000001 = 100\ 0000\ 0100$

$$Hex = 404 FA000000000000$$

5. Given the following denormalized single precision floating point number:

1 000 0000 0 000 1100 0000 0000 0000 0000

Sign exponent fraction

$$= -0.0011 * 2^{-127} = -.00011 * 2^{-126}$$

$$= -(2^{-130} + 2^{-131}) = -1.10202595389589453872069050365e-39$$

What is the value of this floating point number (express answer as a decimal number ... with one digit to the left of the decimal place ... times 10 to some power; round to eight significant digits)? (7 points)

Approximately: -1.1020260e-39

I suspect that all of you are familiar with the transcendental number, e. Many applications in mathematics involve computing various powers of e. It can be proven that

$$e^x = 1 + x/1 + x^2/2! + x^3/3! + \dots$$

for all values of x. Of course, since this is an infinite sum, so we can't hope to actually sum all of these values up! But the good news is that the later terms get so small that a partial sum can provide a very nice approximation for the value of e^x . You are to write a double precision function (result returned in \$f0) called exp with one double precision parameter (in \$f12), along with a little driver program for testing your function. Your function should use the summation formula as an approximation for the value of e^x , using the following guide for terminating the summation:

If the next term divided by the summation so far is less than 1.0e-15, then terminate the summation (and don't even bother to add in that next term). [One might be tempted to just stop if the next term is less than 1.0e-15, but my proposed guide is more sensitive to the relative size of the actual summation.]

Even though the summation is valid for all values of x, there is a problem with convergence when you use negative values "bigger" than -20. Therefore, your exp function should compute the value of $e^{|x|}$ instead, and then invert the result (this process should be handled by the function exp, <u>not</u> by your driver program). You can expect your program to have overflow problems when tested with values of x somewhere around 708 (or -708).

Here is a sample execution of my code:

```
Let's test our exponential function!
Enter a value for x (or 999 to exit): 1
Our approximation for e^1 is 2.7182818284590455
Enter a value for x (or 999 to exit): 0
Our approximation for e^0 is 1
Enter a value for x (or 999 to exit): 3.75
Our approximation for e^3.75 is 42.521082000062762
Enter a value for x (or 999 to exit): -1
Our approximation for e^-1 is 0.36787944117144228
Enter a value for x (or 999 to exit): 700
Our approximation for e^700 is 1.0142320547349994e+304
Enter a value for x (or 999 to exit): -700
Our approximation for e^-700 is 9.8596765437598214e-305
Enter a value for x (or 999 to exit): 1.0e-10
Our approximation for e^le-010 is 1.000000001
Enter a value for x (or 999 to exit): -1.0e-10
Enter a value for x (or 999 to exit): 999 Come back
soon!
```

Don't forget to document your code! Submit a separate file called **exp.s** as well as placing your code in this assignment submission; the Mentor will clarify what I mean by this. (45 points)

```
# Jon Crawford -- 4/23/18
# exp.s - A simple program to approximate e in double precision
#
#
# Register use:
       $a0
#
               parameter for syscall
       $v0
#
               syscall parameter
#
               float syscall return value
       $f0
#
       $f12
              float syscall parameter
#
       $f14-16 constant values
       $f4-f22 all calculation variables are declared inline
#
                                     # double E
               $f14, conE
exp:
       l.d
               $f16, con0
                                     # double 0.0
       1.d
               $f10, con1
                             # double 1.0
       1.d
                                     \# double sum = 0
       l.d
               $f6, con0
               $f4, con1
                                     \# double n = 1
       l.d
       mov.d $f18, $f12
                                     # copy of invalue
       mov.d $f20, $f18
       abs.d $f20, $f20
                                     \# abs(x);
       div.d $f22, $f20, $f4
                                     # z = x/n;
       add.d $f6, $f10, $f22
                                     \# sum = 1 + z;
       calc:
              add.d $f4, $f4, $f10
                                            # ++n;
               mul.d $f22, $f20, $f22
                                            \# x*=z;
               div.d $f22, $f22, $f4
                                            \# z = z/n;
               c.lt.d $f22, $f14
                                            # if (val < E)
               bc1t
                      done
                                            # break;
               add.d $f6, $f6, $f22
                                            # sum += val;
              i
                      calc
                                            # loop for next sum
done: c.lt.d $f18, $f16
                                     # if (!copy of x < 0) skip;
       bc1f
               skip
       div.d $f6, $f10, $f6
                                     # else, x = 1/x;
```

skip: mov.d \$f0, \$f6

jr \$ra # return to caller

main: la \$a0, intro # print intro msg

li \$v0, 4

syscall

loop: la \$a0, inval # prompt user

li \$v0, 4

syscall

li \$v0, 7 # read value

syscall

1.d \$f14, nines c.eq.d \$f0, \$f14

bc1t exit # branch on nines

mov.d \$f8, \$f0 # save inval to print

mov.d \$f12, \$f0

jal exp # call e^x function

mov.d \$f2, \$f0 # save e^x return value

la \$a0, emsg # print e^ msg

li \$v0, 4

syscall

mov.d \$f12, \$f8

li \$v0, 3 # print invalue

syscall

la \$a0, ismsg # print is

li \$v0, 4

syscall

mov.d \$f12, \$f2 # print e^x value

li \$v0, 3

```
syscall
       j
               loop
                              #loop
exit:
       la
               $a0, end
                              # print end msg
       li
               $v0, 4
       syscall
       li
               $v0, 10
                                     # exit program
       syscall
       .data
intro: .asciiz "Let's test our exponential function!"
inval: .asciiz "\nEnter a value for x (or 999 to exit): "
emsg: .asciiz "Our approximation for e^"
ismsg: .asciiz " is "
       .asciiz "Come back soon!\n"
end:
nines: .double 999.0
con1: .double 1.0
```

con0: .double 0.0

conE: .double 0.000000000000001

7. You should recall writing a little factorial function in Assignment #2. In Assignment #5 we examined why we were so limited in the values of n that could be used when testing that factorial function. The limitation for integers was, of course, the 32 bits (or 31, if signed) that are available for representing those integers. What if, instead, we computed factorials using double precision floating point numbers? There are two obvious advantages: 1) since the fraction portion of double precision numbers is 53 bits long, we can maintain more significant digits; and 2) since floating point numbers maintain an exponent, we can calculate much larger factorials (but the answers will eventually be not exact).

Here is a function called **dpfact** (for double precision factorial) that I wrote to explore this idea. [SPECIAL NOTE: You should <u>not</u> use this function when writing the program for problem 6; you will want to avoid computing x^n and n! as separate values since both go to infinity.] The function computes the factorial iteratively (rather than recursively). The function expects an integer parameter (n) in register \$a0, and returns the factorial of that number as a double precision value (in register \$f0).

```
dpfact: li
                         $t0, 1
                                  # initialize product to 1.0
        $t0, $f0
                          # move integer to $f0
mtc1
                cvt.d.w $f0, $f0
                                           # convert it to a double
         again: slti
                         $t0. $a0. 2
                                           # test for n < 2
                bne
                         t0, zero, done # if n < 2, return
                mtc1
                         $a0. $f2
                                           # move n to floating register
                          # and convert to double precision
cvt.d.w $f2, $f2
                mul.d $f0, $f0, $f2
                                           # multiply product by n
                addi
                         $a0, $a0, -1
                                           # decrease n
                         again
                                           # and loop
                                           # return to calling routine
         done: jr
                         $ra
```

Here is a short demonstration of my program's execution:

```
Welcome to the double precision factorial tester!

Enter a value for n (or a negative value to exit): 1

1! is 1

Enter a value for n (or a negative value to exit): 16

16! is 20922789888000

Enter a value for n (or a negative value to exit): 50

50! is 3.0414093201713376e+064

Enter a value for n (or a negative value to exit): 500

500! is 1.#INF

Enter a value for n (or a negative value to exit): -1 Come back soon!
```

To complete this exercise, you will need to add a little driver program to my code (call your file **dpfact.s** ... to start you out, I have put my code for the function **dpfact** in a file by that name under Course Materials) and answer the following questions. You should be able to use the driver program from your Assignment #2 submission with <u>very</u> minor revisions. Submit a separate file called **dpfact.s** as well as placing your code in this assignment submission; the Mentor will clarify what I mean by this. (14 points) Here are the questions:

1) What is the largest value of n for which my function produces an <u>exact</u> answer [you may need to use a calculator (like the one on your PC that handles lots of digits) to verify this.]?

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2) Notice that rather than throw an exception when the value of n gets too large, my code simply produces an infinite result. What is the smallest value of n for which my function produces an infinite result?

```
# dpfact.s - A simple addition to our factorial program to
       return a double precision factorial value.
# Register use:
   $a0
           parameter for syscall
#
   $v0
           syscall parameter
#
           float return value
   $f12
#
   $f0
           float syscall parameter
#
   $f2
           used for n
#
   $t0
           temporary use for calculation
#
   $t1
           index count
dpfact:
           li
                  $t0, 1
                                         # initialize product to 1.0
                  $t0, $f0
           mtc1
           cvt.d.w$f0, $f0
                  $t0, $a0, 2
                                         # test for n < 2
again:
           slti
                  $t0, $zero,done
                                                # if n < 2, return
           bne
                  $a0, $f2
                                         # move n to floating register
           mtc1
           cvt.d.w$f2, $f2
                                         # and convert to double precision
           mul.d $f0, $f0, $f2
                                         # multiply product by n
           addi
                  $a0, $a0, -1
                                         # decrease n
                  again
                                         # and loop
           j
done:
                                         # return to calling routine
           jr
                  $ra
                  $a0, intro
                                      # Print intro msg
main:
           la
           li
                  $v0, 4
           syscall
loop:
           la
                  $a0, inval
                                      # Prompt user for value
           li
                  $v0, 4
           syscall
           li
                  $v0, 5
                                      # Read in value from user
           syscall
           move $a0, $v0
                                      # Move invalue into $a0
```

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```
$t1, $a0, 0
           slti
                                       # Check for Sentinel & quit
           bne
                   $t1, $zero, quit
                   $v0, 1
           li
                                       # Print value before answer msg
           syscall
                                       # Function call
           jal dpfact
                   $a0, answer
                                       # Print answer msg
           la
                   $v0, 4
           li
           syscall
           mov.d $f12, $f0
                                       # Print factorial value
                   $v0, 3
           li
           syscall
           j loop
                                       # Loop to prompt
quit:
           la
                   $a0, end
                                       # Print goodbye msg
                   $v0, 4
           li
           syscall
           li
                   $v0, 10
                                               # Exit program
           syscall
   .data
           .asciiz "Welcome to the factorial tester!"
intro:
           .asciiz "\nEnter a value for n (or a negative value to exit): "
inval:
           .asciiz "! is "
answer:
end:
           .asciiz "Come back soon!"
```

Your assignment is due by 11:59 PM (Eastern Time) on the assignment due date (consult Course Calendar on course website).