## Joe Dinius, PhD

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## **Summary Statement**

I am an experienced systems and software engineer seeking opportunities in autonomous systems or related fields. I am a fast learner, self-starting, and have completed projects in sensing and estimation, path planning, localization, and computer vision for autonomous vehicles. I enjoy finding novel techniques to reduce complexity and improve system design. I strive to communicate clearly, candidly, and respectfully.

## **Professional Experience**

inVia Robotics Westlake Village, CA

Staff Research Scientist - Perception & Controls

December 2017 - Present

- Responsible for development of control and localization algorithms for wheeled mobile robots
- Developed a novel extension of a known architecture for trajectory-tracking
- Increased robot speed 2.5x in 2 months
- Other responsibilities include cycle-time reduction, build management, system test, and obstacle avoidance.

### Walt Disney Imagineering R & D

Glendale, CA

Senior R & D Imagineer - Contract Position

July 2017 - October 2017

- Responsible for developing scene segmentation and state estimation algorithms for multiple object tracking using 2D
- Conceptualized and developed a collision avoidance algorithm to ensure passenger safety
- Conceptualized and developed a comision avoidance agorithm.
   Developed graphical frontend to allow automated ride operation and safety monitoring

### Ford Motor Company

Dearborn, MI

Senior Research Engineer

December 2015 - June 2017

- Responsible for conceptualizing and interpreting advanced algorithms for multiple object tracking for the Next Generation Vehicle (NGV), including state estimation, data fusion, and data association

### Raytheon Missile Systems

Tucson, AZ

Senior Systems Engineer II

June 2006 - December 2015

- Led small teams in simulation, control, and signal/image processing disciplines
- Directed analyses of flight test failure, operational safety, requirements development, and system performance
- Designed and developed simulation architectures for new product development efforts
- Created physics- and requirements-based models of environment and hardware to simulate missile system operation and assess performance
- Developed guidance, navigation, and control (GNC) algorithms in simulation, Computer-in-the-Loop (CiL) and Hardware-in-the-Loop (HiL) environments

#### Sample Projects

#### **Extended Object Tracking**

April 2018

- Developed a performant representation of a cutting-edge algorithm for extended object tracking using elliptical primitive shapes
- Built a simulation and multi-thread infrastructure layer for testing the algorithm in a representative environment
- Technologies Used: C++, JUCE

#### Differential Drive ROS Robot

June 2017

- Built a differential drive robot that navigated around obstacles to a desired goal using COTS parts
- April tags were used for localization (using a Raspberry Pi camera), Kalman filters using position and commanded
- speed were used for navigation, and ROS Catkin was used for interprocess communication and vehicle control
- Technologies Used: Raspberry Pi, ROS, Python

#### Single Shot Detection using Sliding Windows

April 2017

- Built a support vector machine classifier to detect cars in a monocular video stream
- Performed feature extraction to increase classifier accuracy
- Developed a blob detector to find minimal bounding boxes around detected objects
- Implemented Kalman filter to smooth bounding box transients
- Technologies Used: Python, OpenCV, Scikit-learn

#### Traffic Sign Classification Using Convolutional Neural Networks

March 2017

- Implemented an image classifier using deep convolutional neural networks to classify signs from the German traffic sign database
- Classifier achieved an accuracy of over 93% on a dataset with over 40 different possible classifications for each feature vector
- Technologies Used: Python, Tensorflow, OpenCV

#### Skills

OS : Windows, OS X, Ubuntu

Languages: C++ (mostly post-11 standard), Python (2.7+), Fortran (77,90/95)

Software: Eigen, Scikit-image, Scikit-learn, Tensorflow, Keras, OpenCV, Matlab/Simulink, git, gdb(pdb),

valgrind, numpy, scipy, pandas, IATEX

Other : Kalman filtering, particle filtering, localization, computer vision, machine learning,

optimal control, design-of-experiments (DoE), data exploration & visualization

# **Publications / Patents**

- Sakai, A., D. Ingram, J. Dinius, K. Chawla, A. Raffin, A. Paques. PythonRobotics: a Python code collection of robotics algorithms. arXiv e-print: submitted 31 Aug, 2018. Available: https://arxiv.org/abs/1808.10703
- Dinius, J.W., B.K. Pennington. Spatiotemporal Controller for Controlling Robot Operation. U.S. Nonprovisional Pat. Ser. No. 16/044,344, filed 24 July, 2018
- Dinius, J., R. Furfaro, F. Topputo, and S. Selnick. Near Optimal Feedback Guidance Design and the Planar Restricted Three-Body Problem. In: *Proceedings of the AAS 24th Spaceflight Mechanics Meeting*, January 26–30, 2014.
- Dinius, J., Adv. J. Lega. Dynamical Properties of a Generalized Collision Rule for Multi-Particle Systems. Doctoral Dissertation. Available: http://arizona.openrepository.com/arizona/handle/10150/315858.

#### Education

University of Arizona, MS/PhD Applied Mathematics

- Raytheon Advanced Scholar's Fellowship

Northern Arizona University, BS Mathematics and Physics

- University Honors Program
- Dean's List

### **Related Activities**

#### **Open-Source Projects**

Contributor 2017 - Present

I regularly contribute to open-source projects, some of which include

- PythonRobotics
- Open Source Self Driving Car Initiative (OSSDC)

Check out my GitHub for more details.

CHIMES Tucson, AZ
Project Advisor 2014

- Community Helpers in Mathematics, Engineering, and Sciences

 Advised high school students as part of a university-led effort to engage them in developing engineering projects to impact their community.

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