

For each statement, describe the values of k for which the code in the {...} block is executed. (10)

A) `if(k > 5 && k < 10)`
`{...}`

k = 6, 7, 8, 9

B) `if(!k)`
`{...}`

k = 0

C) `if(k & 0x40)`
`{...}`

k = if bit 6 in k, is set then a bit will be on and it will be true

Hint: a certain bit needs to be in a given state for the code to be executed.

Note the bits in a 16-bit number are (15,14,13,12, 11,10,9,8, 7,6,5,4, 3,2,1,0)

D) `for(k = 0; k < 10; k+=2)`
`{...}`

k = 0, 2, 4, 6, 8

E) `if(k | 0x20)`
`{...}`

k = Always, regardless of k, since the or operation forces a bit high a bit is always on

Assuming we have a variable (**16-bit**) in our program named "Pattern", write the C code to perform the following masking operations (i.e. Pattern &= 0x01;). (8)

Note the bits in a 16-bit number are (15,14,13,12, 11,10,9,8, 7,6,5,4, 3,2,1,0)

A) Toggle bit 10

```
Pattern = Pattern ^ 0x0400;
```

B) Force bits 3 and 6 to be high

```
Pattern |= 0x0048;
```

C) Force bits 2 and 12 to be low

```
Pattern &= ~(0x1004);
```

D) Force bits 2 to be high and bit 4 to be low.

```
Pattern = ( ( Pattern | 0x0004 ) & 0xffef );
```

or you could use

```
Pattern |= 0x04;
```

```
Pattern &= ~0x0010; // Equivalent to Pattern &= 0xffef;
```

Binary Addition: Perform the following 8-bit additions, **showing all of the carry's, assuming a input carry of 0**. Also includes the interpretation of the addition as an 8-bit signed number, converted to decimal.

$ \begin{array}{r} \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{1} \quad \textcolor{red}{1} \quad \textcolor{red}{1} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \\ 0 \quad 0 \quad 0 \quad 0 \quad 1 \quad 0 \quad 1 \quad 0 \\ + 0 \quad 0 \quad 1 \quad 0 \quad 1 \quad 1 \quad 1 \quad 1 \\ \hline 0 \quad 0 \quad 1 \quad 1 \quad 1 \quad 0 \quad 0 \quad 1 \end{array} $	$ \begin{array}{r} 10 \\ + 47 \\ \hline 57 \end{array} $
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$ \begin{array}{r} \textcolor{red}{0} \quad \textcolor{red}{1} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{1} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \\ 0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 0 \quad 1 \quad 0 \\ + 0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 0 \quad 0 \quad 1 \\ \hline 1 \quad 0 \quad 0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 1 \end{array} $	$ \begin{array}{r} 74 \\ + 73 \\ \hline -109 \quad \text{OVERFLOW} \end{array} $
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"Carries into sign bit don't match"

$ \begin{array}{r} \textcolor{red}{1} \quad \textcolor{red}{1} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{1} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \quad \textcolor{red}{0} \\ 1 \quad 1 \quad 0 \quad 0 \quad 1 \quad 0 \quad 1 \quad 0 \\ + 1 \quad 1 \quad 0 \quad 0 \quad 1 \quad 0 \quad 0 \quad 1 \\ \hline 1 \quad 0 \quad 0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 1 \end{array} $	$ \begin{array}{r} -55 \\ + (-54) \\ \hline -109 \end{array} $
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