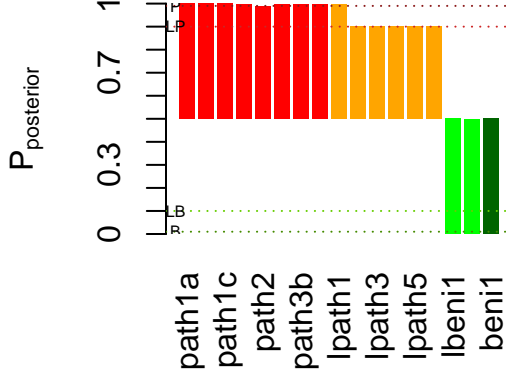


prior=0.01



prior=0.3

