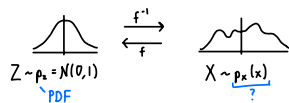


Normalizing Flows from the Basics

Goal: Model a complex distribution by transforming a simple distribution



Change of Variable Formula

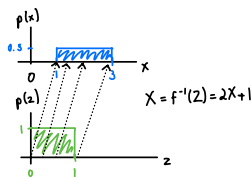
Question: How can we model $p_x(x)$ using the known distribution $p_z(z)$?

Use the change of variable formula

$$p_x(x) = p_z(z) \left| \frac{dz}{dx} \right| = p_z(f(x)) \left| \frac{df(x)}{dx} \right|$$

Intuitive Breakdown

- We are "transforming" the probability mass
- $p_z(f(x))$ is the probability mass at $f(x)$ for p_z
- $\left| \frac{df(x)}{dx} \right|$ is how much the probability mass needs to be squeezed or expanded to keep the volume the same



Expansion to Multivariate

Suppose we have two random vectors \tilde{x} and \tilde{z} and invertible function $\tilde{z} = f(\tilde{x})$

Change of Variable Formula

$$p_{\tilde{x}}(\tilde{x}) = p_{\tilde{z}}(f(\tilde{x})) \left| \det \left(\frac{df(\tilde{x})}{d\tilde{x}} \right) \right|$$

$$\frac{df(\tilde{x})}{d\tilde{x}} = \begin{bmatrix} \frac{\partial f_1(\tilde{x})}{\partial x_1} & \dots & \frac{\partial f_1(\tilde{x})}{\partial x_d} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_d(\tilde{x})}{\partial x_1} & \dots & \frac{\partial f_d(\tilde{x})}{\partial x_d} \end{bmatrix}$$

$\left| \det \left(\frac{df(\tilde{x})}{d\tilde{x}} \right) \right|$ is the amount f expands or shrinks a volume

Maximum Likelihood

Problem: we don't have function f and we only have a finite number of samples from p_z , $\{\tilde{x}_i\}_{i=1}^n$

Say our function f_θ is parameterized by θ

We can get a distribution with this function f_θ

$$p_\theta(\tilde{x}) = p_z(f_\theta(\tilde{x})) \left| \det \left(\frac{df_\theta(\tilde{x})}{d\tilde{x}} \right) \right|$$

$p_\theta(\tilde{x})$ likelihood

Question: can we find parameters θ so $p_\theta \approx p_x$?

One approach: maximum likelihood

Big idea: Try to maximize the likelihood p_θ for the known samples $\{\tilde{x}_i\}_{i=1}^n$

$$\max_{\theta} p_\theta(X) \leftrightarrow \max_{\theta} \log p_\theta(X) = \max_{\theta} \sum_{i=1}^n \log p_\theta(\tilde{x}_i)$$

$$= \max_{\theta} \sum_{i=1}^n \log p_z(f_\theta(\tilde{x}_i)) + \log \left| \det \left(\frac{df_\theta(\tilde{x}_i)}{d\tilde{x}_i} \right) \right|$$

Loss Function

Deriving the Change of Variable Formula

First, note if f is invertible, it must be either monotonically increasing or decreasing (in order to be one-to-one)

Monotonically Increasing

$$\mathbb{P}(X \leq x) = \mathbb{P}(f^{-1}(Z) \leq x) = \mathbb{P}(Z \leq f(x))$$

$$\downarrow$$

CDF

$$P_x(x) = P_z(f(x))$$

$$\downarrow \frac{d}{dx}$$

$$p_x(x) = \frac{d}{dx} P_z(f(x))$$

$$= \frac{d P_z(f(x))}{dz} \frac{df(x)}{dx} \quad (\text{Chain Rule})$$

$$= p_z(f(x)) \frac{df(x)}{dx}$$

≥ 0 if f mono \uparrow

Monotonically Decreasing

$$\mathbb{P}(X \leq x) = \mathbb{P}(f^{-1}(Z) \leq x) = \mathbb{P}(Z \geq f(x))$$

$$\downarrow$$

$$P_x(x) = 1 - P_z(f(x))$$

$$\downarrow \frac{d}{dx}$$

$$p_x(x) = -\frac{d}{dx} P_z(f(x))$$

$$= -\frac{d P_z(f(x))}{dz} \frac{df(x)}{dx}$$

$$= -p_z(f(x)) \frac{df(x)}{dx}$$

≥ 0 if f mono \downarrow

$$p_x(x) = p_z(f(x)) \left| \frac{df(x)}{dx} \right|$$

Components of a Flow

Question: How should we construct f_θ ?

- We want f_θ to be complex enough to get a good estimate of p_θ

- But if f_θ is too complex, f_θ^{-1} and $\log|\det(\frac{df_\theta(\tilde{x})}{d\tilde{x}})|$ are hard to compute

Idea: Compose many simple transformations (a flow of transformations)

$$f_\theta = f_{\theta_1} \circ f_{\theta_2} \circ \dots \circ f_{\theta_K}$$

$$\det \frac{\partial f_\theta^{-1}(\tilde{x})}{\partial \tilde{x}_i} = \prod_{k=1}^K \det \frac{\partial f_{\theta_k}^{-1}(\tilde{x}_{\text{intermediate}})}{\partial \tilde{x}_i} \quad \text{Using chain rule}$$

Requirements of each component

1) Needs to be quickly invertible

2) Needs to have an easily computable Jacobian

Main Components

1) Coupling Layer

- Main type of transformation

- Several different types

Affine Coupling

i) Split input into 2 parts, $\tilde{x}_{1:j}$ and $\tilde{x}_{j+1:d}$ (usually channel-wise)

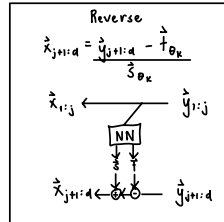
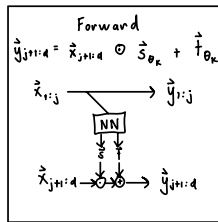
ii) One part remains unchanged

$$\tilde{y}_{1:j} = \tilde{x}_{1:j}$$

iii) Other part is scaled & translated by $\tilde{s}_{\theta_k}, \tilde{t}_{\theta_k} = \text{NN}_{\theta_k}(\tilde{x}_{1:j})$

Neural Network

Note: \tilde{s}_{θ_k} is often modified to limit the amount of scaling for stability
Ex: $\tilde{s} = e^{\text{constant} \cdot \tanh(\tilde{s}_{\theta_k})}$



iv) The Jacobian is triangular so the determinant is just the product of the diagonal

$$\det \frac{dy}{dx} = \prod_{i=1}^{d-(j+1)} s_{\theta_k, i}$$

2) Activation Normalization (Glow)

- Similar to Batch Norm but no batch dependent operations

- Helps w/ training deep flows

- Initialized so past activation activations per-channel have zero mean unit variance

- Each spatial location is scaled & bias by learned parameters

$$\begin{aligned} \text{Forward: } y_{i,j} &= \tilde{s} \odot x_{i,j} + \tilde{b} \\ \text{Reverse: } x_{i,j} &= \frac{(y_{i,j} - \tilde{b})}{\tilde{s}} \\ \text{Log det: } & \text{h.w. } \sum \log|\tilde{s}| \end{aligned}$$

spatial indices

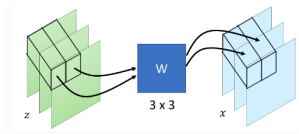
learned parameters

3) Permutation

- Permute the features so across flow each feature can affect another feature

1x1 Convolution (Glow)
- learns a 1x1 conv to do the permutation

Forward: $V_{i,j} = W x_{i,j}$ Reverse: $x_{i,j} = W^{-1} y_{i,j}$ Log Det: $h \cdot w \cdot \log|\det(W)|$



- This can be slow to find $\det W$ so can speed up w/ LU decomposition

$$W = PL(U + \text{diag}(s)) \rightarrow \log|\det(W)| = \sum (\log|s|)$$

Perm Lower Upper *Matrix Triangular* *vector*

Ex: 2x2 matrix

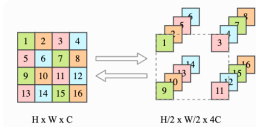
$$\begin{bmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} w_{11}x_1 + w_{12}x_2 \\ w_{21}x_1 + w_{22}x_2 \end{bmatrix}$$

$$\frac{1}{w_{11}w_{22} - w_{21}w_{12}} \begin{bmatrix} w_{22} & -w_{12} \\ -w_{21} & w_{11} \end{bmatrix} \begin{bmatrix} w_{11}x_1 + w_{12}x_2 \\ w_{21}x_1 + w_{22}x_2 \end{bmatrix} = \begin{bmatrix} w_{22}(w_{11}x_1 + w_{12}x_2) - w_{12}(w_{21}x_1 + w_{22}x_2) \\ -w_{21}(w_{11}x_1 + w_{12}x_2) + w_{11}(w_{21}x_1 + w_{22}x_2) \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

W⁻¹ *LU*

4) Squeeze/Downsampling

- Trades spatial dimensions for channel dimensions
- Used w/ split operator + multi-scale architectures (explained next)



5) Split

- Splits half of the features to the end of the flow
- Other half is further processed
- Helps speed up the flow

Overall Architecture

