

Lecture 03 - Select

Jan 25

```
Select [ Projected Columns ]
From Table ...
    join to ...
Where ...
Group By Column List
Having [ where on grouped data ]
Order By [ Columns ]
```

Let's use our table from last time

```
create table vote_by_county (
    id                serial primary key,
    year              int default 2021,
    state             text default '--',      -- irritatingly all upper case.
    state_uc          text default '--',
    state_po          varchar(2) default '--', -- Incorrectly Named Column!
    county_name       text default '--',      -- irritatingly all upper case.
    county_name_uc    text default '--',
    county_fips       int default 0,
    office            text default 'unk',
    candidate         text default 'unk',
    candidate_uc      text default 'unk',
    party             text default 'unk',
    candidatevotes    int default 0,
    totalvotes       int default 0,
    version           int,
    vote_mode         text
);
```

Let's just insert a few rows to see how insert works:

```
insert into vote_by_county ( year, state, county_name, version ) values
( 2022, 'Wyoming', 'Albeny', 1 );
insert into vote_by_county ( year, state, county_name, version ) values
( 2022, 'Wyoming', 'Big Horn', 2 );
insert into vote_by_county ( year, state, county_name, version ) values
( 2022, 'Wyoming', 'Carbon', 8 );
```

and do some selects with the projected columns.

```
select id, year
from vote_by_county
;
```

we can rename a column

```
select id, year as "Year of Our Lord"
from vote_by_county
;
```

we can pick different columns

```
select id, year, state, county
from vote_by_county
;
```

How about sorting the data

```
select id, year, state, county
from vote_by_county
order by county, state
;
```

you can only sort by the columns that you have in the *projected columns*.

you can use the column position

```
select id, year, state, county
from vote_by_county
order by 4, 3
;
```

you can ascending or descending sort

```
select id, year, state, county
from vote_by_county
order by 4 desc, 3 asc
;
```

You can apply functions and operators to the columns. In this case I will add 10 to the year and concatenate, || the state and county.

```
select id, year + 10 as "x", state||', '||county as "Location"
from vote_by_county
order by 4 desc, 3 asc
;
```

Single quotes denote string constants. Double quotes denote things like tables and column names. If you want an upper-lower case or a table name or column name with blanks then you have to quote it with double quotes.

Lot's of stuff will fail if you put blanks in your table names. This is worse than putting blanks in your file names. Python will crash with blanks in file names.

We will be using more than one table in queries. To do this we need to tell SQL the table. That is done with a table-alias. In this case *t1*.

```
select t1.id, t1.year + 10 as "x", t1.state||', '||t1.county as "Location"
  from vote_by_county as t1
 order by 4 desc, 3 asc
;
```

There are lots of builtin functions that you can use and all sorts of arithmetic operators in PostgreSQL that can be applied to the projected columns. You can also write your own functions and pass data from the projected columns to the function and get back results.

Languages for functions include PG/SQL - the built in PostgreSQL language and others like JavaScript, Lua, C, C++, Go etc. I use PG/SQL and C for processing. JavaScript is 5 to 10x slower than PG/SQL. C is 10x faster than PG/SQL. These are rough numbers. I am a big fan of Go but I haven't used it for stored-procedure/functions yet in PostgreSQL.

Using a C function requires re-loading and re-starting the database - so it is hard.

Operators

<https://www.postgresql.org/docs/9.0/functions.html>

There are lots!

Operator	Description	Example	Result
+	addition	2 + 3	5
-	subtraction	2 - 3	-1
*	multiplication	2 * 3	6
/	division (integer division truncates the result)	4 / 2	2
%	modulo (remainder)	5 % 4	1
^	exponentiation	2.0 ^ 3.0	8
/	square root	/ 25.0	5
/	cube root	/ 27.0	3
!	factorial	5 !	120
!!	factorial (prefix operator)	!! 5	120
@	absolute value	@ -5.0	5
&	bitwise AND	91 & 15	11
	bitwise OR	32 3	35
#	bitwise XOR	17 # 5	20
~	bitwise NOT	~1	-2
<<	bitwise shift left	1 << 4	16
>>	bitwise shift right	8 >> 2	2

and string operations

Function	Return Type	Description	Example	Result
<code>string string</code>	text	String concatenation	<code>'Post' 'greSQL'</code>	PostgreSQL
<code>string non-string</code> or <code>non-string string</code>	text	String concatenation with one non-string input	<code>'Value: ' 42</code>	Value: 42
<code>bit_length(string)</code>	int	Number of bits in string	<code>bit_length('jose')</code>	32
<code>char_length(string)</code> or <code>character_length(string)</code>	int	Number of characters in string	<code>char_length('jose')</code>	4
<code>lower(string)</code>	text	Convert string to lower case	<code>lower('TOM')</code>	tom
<code>octet_length(string)</code>	int	Number of bytes in string	<code>octet_length('jose')</code>	4
<code>overlay(string placing string from int [for int])</code>	text	Replace substring	<code>overlay('Txxxxas' placing 'hom' from 2 for 4)</code>	Thomas
<code>position(substring in string)</code>	int	Location of specified substring	<code>position('om' in 'Thomas')</code>	3
<code>substring(string [from int] [for int])</code>	text	Extract substring	<code>substring('Thomas' from 2 for 3)</code>	hom
<code>substring(string from pattern)</code>	text	Extract substring matching POSIX regular expression. See Section 9.7 for more information on pattern matching.	<code>substring('Thomas' from '...\$')</code>	mas
<code>substring(string from pattern for escape)</code>	text	Extract substring matching SQL regular expression. See Section 9.7 for more information on pattern matching.	<code>substring('Thomas' from '%#o_a#_' for '#')</code>	oma
<code>trim([leading trailing both] [characters] from string)</code>	text	Remove the longest string containing only the characters (a space by default) from the start/end/both ends of the string	<code>trim(both 'x' from 'xTomxx')</code>	Tom
<code>upper(string)</code>	text	Convert string to upper case	<code>upper('tom')</code>	TOM

Base Functions

Function	Return Type	Description	Example	Result
<code>abs(x)</code>	(same as input)	absolute value	<code>abs(-17.4)</code>	17.4
<code>cbrt(dp)</code>	dp	cube root	<code>cbrt(27.0)</code>	3
<code>ceil(dp or numeric)</code>	(same as input)	smallest integer not less than argument	<code>ceil(-42.8)</code>	-42
<code>ceiling(dp or numeric)</code>	(same as input)	smallest integer not less than argument (alias for <code>ceil</code>)	<code>ceiling(-95.3)</code>	-95

Function	Return Type	Description	Example	Result
degrees(dp)	dp	radians to degrees	degrees(0.5)	28.6478897565412
div(y numeric, x numeric)	numeric	integer quotient of y/x	div(9,4)	2
exp(dp or numeric)	(same as input)	exponential	exp(1.0)	2.71828182845905
floor(dp or numeric)	(same as input)	largest integer not greater than argument	floor(-42.8)	-43
ln(dp or numeric)	(same as input)	natural logarithm	ln(2.0)	0.693147180559945
log(dp or numeric)	(same as input)	base 10 logarithm	log(100.0)	2
log(b numeric, x numeric)	numeric	logarithm to base b	log(2.0, 64.0)	6.0000000000
mod(y, x)	(same as argument types)	remainder of y/x	mod(9,4)	1
pi()	dp	" π " constant	pi()	3.14159265358979
power(a dp, b dp)	dp	a raised to the power of b	power(9.0, 3.0)	729
power(a numeric, b numeric)	numeric	a raised to the power of b	power(9.0, 3.0)	729
radians(dp)	dp	degrees to radians	radians(45.0)	0.785398163397448
round(dp or numeric)	(same as input)	round to nearest integer	round(42.4)	42
round(v numeric, s int)	numeric	round to s decimal places	round(42.4382, 2)	42.44
sign(dp or numeric)	(same as input)	sign of the argument (-1, 0, +1)	sign(-8.4)	-1
sqrt(dp or numeric)	(same as input)	square root	sqrt(2.0)	1.4142135623731
trunc(dp or numeric)	(same as input)	truncate toward zero	trunc(42.8)	42
trunc(v numeric, s int)	numeric	truncate to s decimal places	trunc(42.4382, 2)	42.43
width_bucket(op numeric, b1 numeric, b2 numeric, count int)	int	return the bucket to which operand would be assigned in an equidepth histogram with count buckets, in the range b1 to b2	width_bucket(5.35, 0.024, 10.06, 5)	3
width_bucket(op dp, b1 dp, b2 dp, count int)	int	return the bucket to which operand would be assigned in an equidepth histogram with count buckets, in the range b1 to b2	width_bucket(5.35, 0.024, 10.06, 5)	3

How About the square root operator!

```
select | /25.0;
```

and a factorial operator!

```
select 5!;
```

and

```
select !! 5;
```

That is *FUN* ! Not 1 but 2 factorial operators.