

# Commerce Bank Budgeting Application Iteration #3 Plan

3/20/2017 – 4/2/2017

## Revision History

Author	Date	Description
Jeremy Troshynski	3/14/2017	Document Creation
Jonathan Whipple	3/20/2017	Added estimation hours to my tasks
Emily Thomas	3/21/2017	Added estimation hours to my tasks
Jeremiah Trahern	4/9/2017	Added estimation hours to my tasks
Alex Sweeney	4/9/17	Added estimation hours to my tasks

## 1. Objectives

The purpose of this iteration is to

- Have UI prototype finalized
- Have badges finalized
- Start thinking about test plans
- Have minimalistic layouts completed for each page

## 2. Use Cases

The following use cases are involved in this iteration:

- As a user, I want to be able to set multiple goals for my budget.
- As a user, I want to earn badges for meeting budgeting or savings goals

## 3. Task Schedule

Task	Effort		Completion Date		Owner	Status
	Est.	Actual	Est.	Actual		
Revise the UI Prototype	8	4	3/24/17	4/6/17	Jeremy	Completed
Create Badges	2	4	3/20/17	3/23/17	Alex	Completed
Layout the Badges page	5	6	4/1/17		Alex	In Progress
Add editing budget goals feature	3	3	3/21/17	3/20/17	Jon	Completed
Layout the Goals page	8	0	4/10/17		Colin	In Progress
Unit Tests	10	10	4/9/17		Emily	In Progress
Use Cases	5	7	3/27/17	3/29/17	Emily	In Progress
Layout the Overview page	2	1	3/24/17	4/2/17	Jon	Completed
Set up layout template to be mobile friendly	5	2	4/1/17	4/1/17	Jon	Completed
Database Column Editing	2	2	4/10/17		Colin	In Progress

Added features to Transactions page	4	4	N/A	4/4/17	Derek	Completed
Layout the Trends page	6	3	4/10/17		Derek	In Progress
Log in Security Information	8	2	4/9/17		Jeremiah	In Progress
Ensure Modularity	5	2	4/1/17	4/7/17	Emily	Ongoing

Subtask: Daniel is planning on helping Jeremiah with the database side of the Security Information task.

Upload current code to the current website

## 4. Retrospective

For this iteration, we didn't manage to complete all of the goals that we set out for ourselves.

We were ambitious with our plans for each of the pages, but we're hoping to complete much of that work during this next iteration. Overall, we still have some slow and steady progress and we hope to continue that until the project is finalized.



