Joseph Widjaja

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TECHNICAL SKILLS

Programming: Java, C++, SQL, Python, ARM Assembly, Git

Web: HTML, CSS, PHP, JavaScript, jQuery, JSON

Other: MATLAB, R, 3D CAD (Fusion 360, Solidworks), PCB layout and assembly.

EDUCATION

Bachelor of Science in Software Engineering

Expected 2022

University of California, Irvine

Relevant courses: C++ programming, Advanced Java programming, Data Structures and Algorithms, Computer organization and assembly language, numerical methods.

Bachelor of Science in Chemical Engineering

Class of 2015

University of California, Irvine. Cum Laude Honors

PROJECTS

Multiplayer Tic-tac-toe

Source: https://github.com/jwidjaja0/GameServer, https://github.com/jwidjaja0/GameClient

- Technology: Java
- Concepts applied: OOP, socket programming, multithreading, unit testing, database management (SQLite).
- Client-Server desktop applications, server handles all client connections, requests, and games being played. Server saves all moves played in games and each client's win-lose-draw record.
- Client app implements playing games with other players or with AI developed using minimax algorithm.
- Applied Agile software development with test-driven development, daily scrums, pair-programming, and user stories for continuous software delivery to client.

Covid-19 Chart

live version: https://mycovidchart.herokuapp.com/ source: https://github.com/jwidjaja0/covid-chart

- Technologies: HTML, CSS, JavaScript, jQuery, PHP, Google charts.
- Web application utilizing third-party API (covid19api.com) and organizing the raw data to be displayed into charts for users.
- User can select which countries to be displayed and different statistics to be displayed into the screen.
- Implemented login system for users to save and load preferences for which countries and statistics to display.

DrawShape – 2D graphics rendering using QT framework

- Technology: C++ with QT framework
- Worked in a team of 4 students to create a graphic rendering application that displays multiple 2D shapes on screen. Application allows user to customize each shape and move them around.
- Implemented back-end system to handle requests from/to UI to create/change/delete shapes.

PROFESSIONAL EXPERIENCE

R&D Engineer - Analytical Detection – Mission Viejo, CA

April 2018 – Present

- Supports development of Ion Mobility Spectrometry (IMS) instrument for trace chemical detection.
- Developed python scripts to aggregate thousands of test results for analysis.

Analytical Chemist - Rapiscan Systems - Torrance, CA

Jan 2017 – Feb 2018

Worked on improvements of existing handheld IMS systems for trace explosive and narcotics detection.

Associate Research Scientist - Morpho Detection - Santa Ana, CA

June 2014 - Jan 2017

- R&D on Mass Spectrometry and Ion Mobility Spectrometry Instruments for chemical trace detection.
- Programmed different simulation scenarios with Lua to find potential improvement for instruments.
 Patents: Chemical Vaporization and Detection of Compounds Having Low Volatility. US 9683981, 10317387;
 Temperature Influenced Chemical Vaporization... US 9689857, 10345282