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# Java Servlets

Servlet Components and Containers

Servlet Basic API

Servlet Deployment and Configuration

Wrap Up

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# **SERVLET COMPONENTS AND CONTAINERS**

# Java Servlets

A server-side component which responds to requests

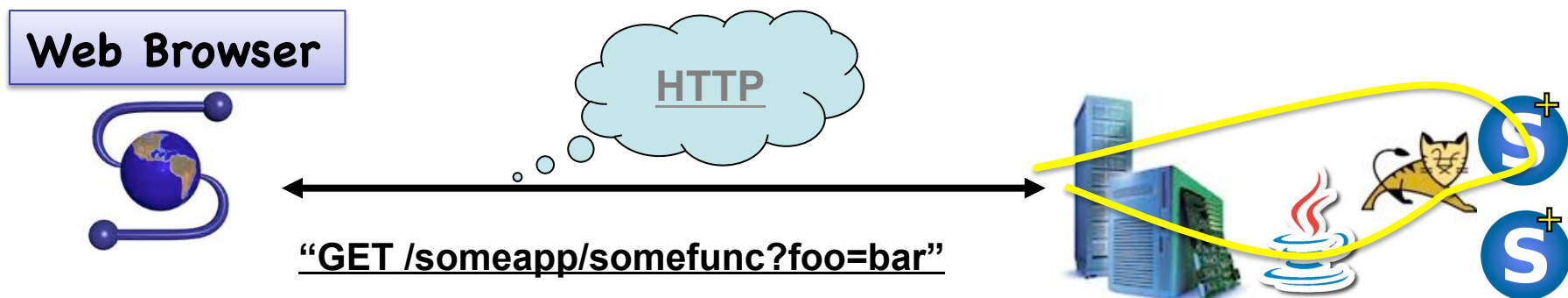
- Servlets introduced a fundamentally new way to write web apps
  - Server-side “components” that run inside a Java “container”
  - JVM process sticks around, as can objects
  - Specification/API formalized component/container model, provided class definitions, and supported deployment models.

Any Java class that implements the Servlet interface

- Has full access to Java APIs and other support classes

Another form of component

- Resides within a server-side application container
- Receives information through parameters or a stream/reader
- Returns MIME-typed result(s) through a stream/writer

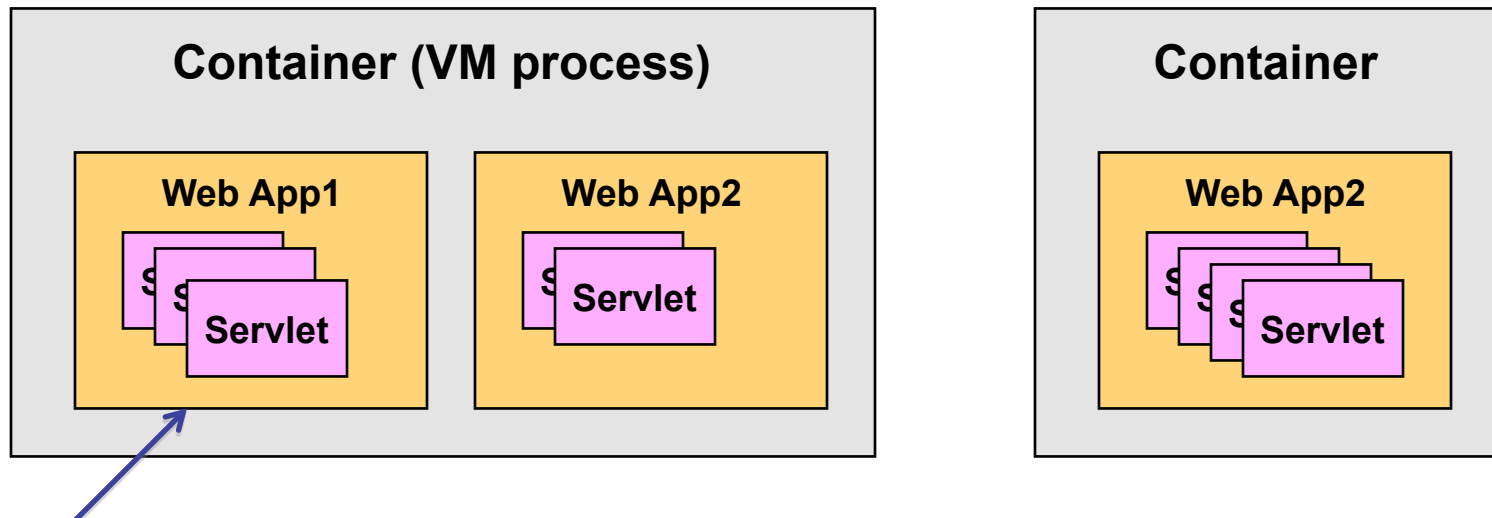


# Container-Managed Applications

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Servlet applications run inside a container

- Container is multi-threaded and processes requests concurrently
  - Servlets must be thread-safe
- Applications within a container share processes resources
  - Single rogue servlet can cause process to fail
  - Example of thread efficiency vs. process protection
  - **Remember:** 1 application may have many components (servlets)

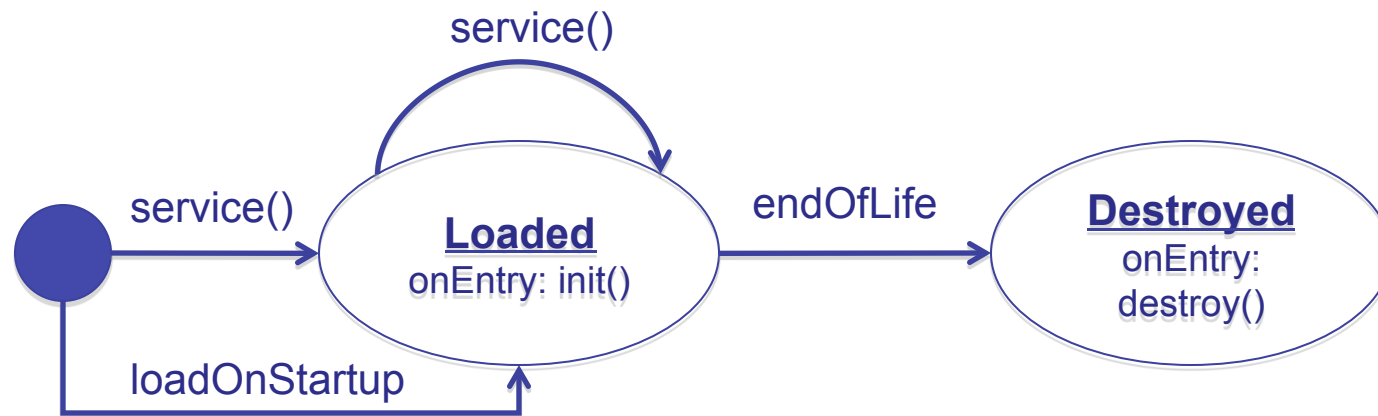


**Web App also called the "Context"**

# Servlet Lifecycle

One instance of each servlet exists per container

- Servlet instances must be thread-safe



*endOfLife* here means the servlet container may choose when to terminate the lifecycle of this servlet instance (unload the class)

`javax.servlet.Servlet` defines lifecycle methods

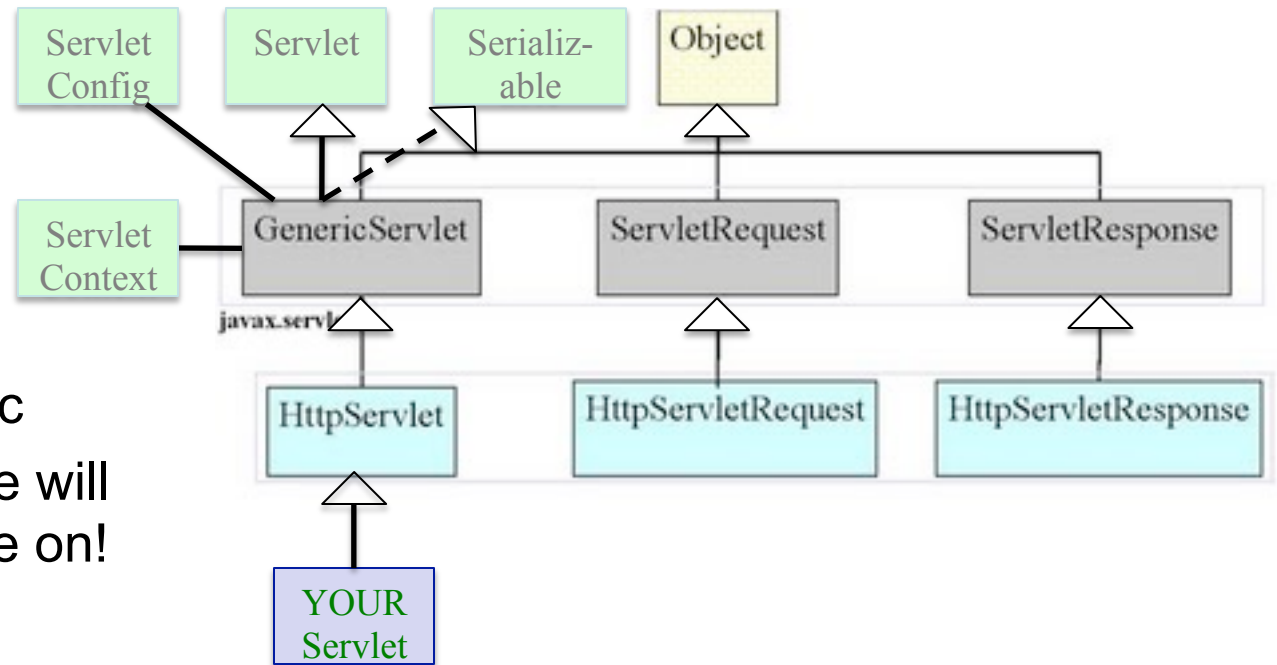
- This means you do not write a “main” method
- `init(ServletConfig config)`
  - called once to notify servlet it is going to be utilized
- `destroy()`
  - called when servlet is being de-allocated

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# **SERVLET BASIC API**

# The Servlet Class Hierarchy

- Top are *interfaces*
- So is `ServletContext`
- Gray boxes are the base class types



- Blue are HTTP specific
- These are the ones we will spend most of our time on!
- Your servlet extends `HttpServlet`

The servlet container dispatches requests to a component implementing the *Servlet* interface

- *GenericServlet* is provided as a default implementation of that interface, must like many GUI libraries have a base impl of a widget
- *HttpServlet* is a specialization allowing delegation to protocol-specific methods
  - The only protocol-specific one in the spec. But you could have *FTPServlet*

# Servlet Example

```
import javax.servlet.*;
import javax.servlet.http.*;
import java.io.*;
```

Import these packages  
from servlet-api.jar

```
public class DateServlet extends HttpServlet {
```

Processes HTTP GET requests

Your servlet must  
extend HttpServlet

```
    public void doGet( HttpServletRequest req,
                      HttpServletResponse res)
                      throws ServletException, IOException {
```

These encapsulate  
HTTP request/response

Need these exceptions

```
        res.setContentType("text/html");
```

```
        PrintWriter out = res.getWriter();
```

```
        out.println("<html>");
```

```
        out.println("<head><title>First Servlet</title></head>");
```

```
        out.println("<body><H2>Current time is</H2>");
```

```
        out.println( (new Date()).toString() );
```

```
        out.println("</body></html>");
```

```
    }
}
```

Get an output stream  
to send output to from  
the response object

Set the Content-type  
of our response header



# Servlet Methods

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The `javax.servlet.http.HttpServlet` defines the set of processing methods for HTTP servlets

- `doGet` – responds to HTTP GET requests
- `doPost` – responds to HTTP POST requests
- `doPut` – responds to HTTP PUT requests
- `doDelete` - responds to HTTP DELETE requests
- `doHead` - responds to HTTP HEAD requests

`HttpServlet` extends `javax.servlet.GenericServlet`

- Servlets can be used to handle requests on other application protocols, not just HTTP (SMTP, POP, FTP supported)
- `GenericServlet` includes several convenience methods that interact with the servlet container (*...stay tuned*)
- The `service()` from `GenericServlet` should not be overridden, it is a dispatcher to your above `doXXX` methods.

# Handling HTTP Request and Responses

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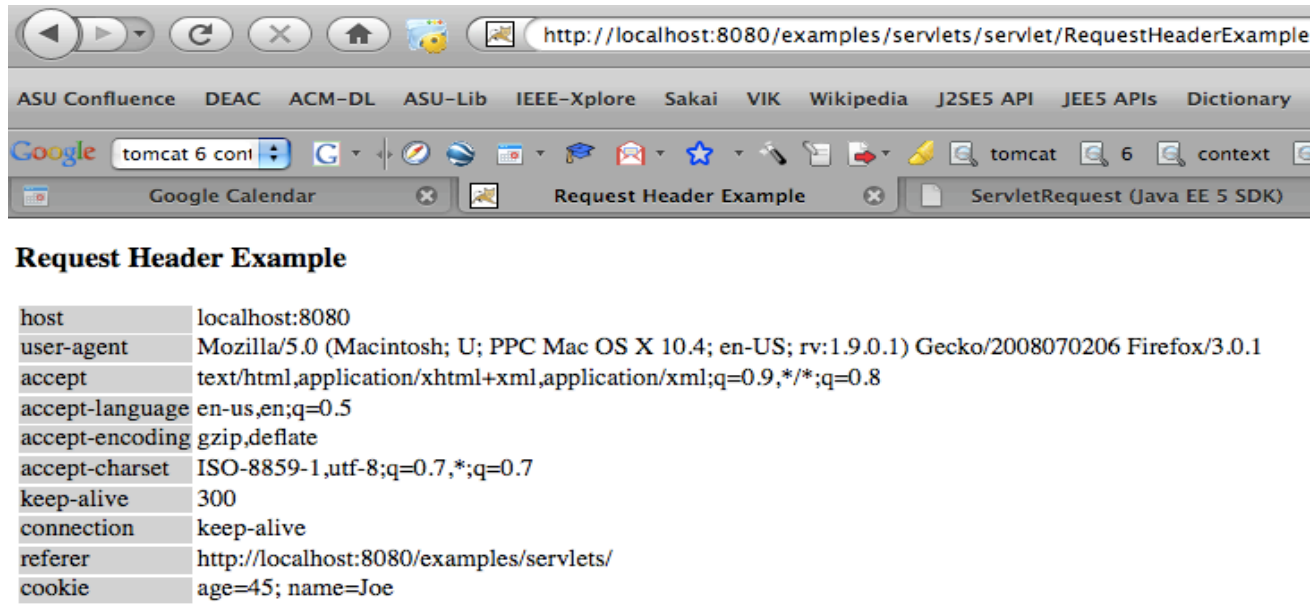
**HttpServletRequest** holds information from client

- `getParameter()` returns a passed parameter
- `getParameterMap()` returns a map of all parameters
- `getHeader()` returns an HTML header value

**HttpServletResponse** object represents the HTTP response

- `addHeader()` adds a name/value pair to the response header
- `containsHeader()` checks to see if the header has been set
- `encodeURL()` encodes the URL
- `encodeRedirectURL()` – used in conjunction with `sendRedirect`
- `sendError()` sends an error with a specific code
- `setStatus()` sets the status code of the response
- `sendRedirect()` sends a temporary redirect to the client (302)

# RequestHeadersExample



```
import java.io.*;
import java.util.*;
import javax.servlet.*;
import javax.servlet.http.*;
public class RequestHeaderExample extends HttpServlet {
    public void doGet(HttpServletRequest request, HttpServletResponse response)
        throws IOException, ServletException {
        response.setContentType("text/html");
        PrintWriter out = response.getWriter();
        Enumeration e = request.getHeaderNames();
        while (e.hasMoreElements()) {
            String name = (String)e.nextElement();
            String value = request.getHeader(name);
            out.println(name + " = " + value);
        }
    }
}
```

# Servlet Generic Code Idiom

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## Servlet template:

```
import javax.servlet.*;
import javax.servlet.http.*;
import java.io.*;

public class XXXServlet extends HttpServlet {
    public void init(ServletConfig cfg) throws ServletException
    { <any code to execute when servlet is loaded into JVM> }

    public void doGet(HttpServletRequest rq, HttpServletResponse rs)
    throws ServletException, IOException // or doPost
    {
        <process request headers>
        <process request>
        <perform processing>
        <aggregate response payload>
        <set Content-type and other response headers>
        <write out results>
    }
    public void destroy() {} // not typically implemented
    public String getServletInfo() { return "XXX"; }
}
```

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# **SERVLET DEPLOYMENT AND CONFIGURATION**

# Container configuration

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## Server.xml configures the container for Tomcat

- In Tomcat, the container is an “Engine”
  - You can configure resources (loggers, database pools) at this level
- What is a “Service” then?
  - The combination of the Engine with the Connectors – the ways you can access the container!
  - You can devote thread pools to requests coming from a given Connector
- You can optionally configure a *context* for your web application
  - If you do not define one then Tomcat automatically creates one itself

```
<Service name="Catalina">
  <!-- Some stuff cut out here... -->
  <Connector port="8080" protocol="HTTP/1.1" connectionTimeout="20000" redirectPort="8443"/>
  <Connector port="8443" protocol="HTTP/1.1" SSLEnabled="true" maxThreads="150"
    scheme="https" secure="true" clientAuth="false" sslProtocol="TLS" />

  <!-- Define an AJP 1.3 Connector on port 8009 -->
  <Connector port="8009" protocol="AJP/1.3" redirectPort="8443" />

  <!-- Catalina is the engine Tomcat runs for the JVM -->
  <Engine name="Catalina" defaultHost="localhost">
    <Host name="localhost" appBase="webapps" unpackWARs="true" autoDeploy="true"
      xmlValidation="false" xmlNamespaceAware="false">

    </Host>
  </Engine>
</Service>
```

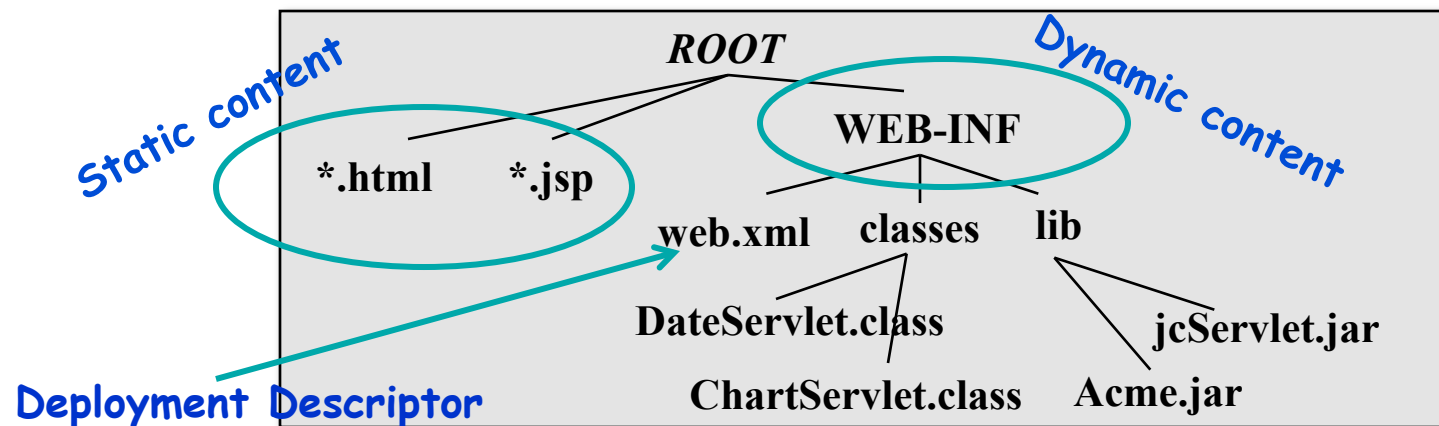
# Web Application Deployment

A Web application consists of

- Static content (resources): HTML, images, stylesheets, Javascript, etc.
  - URL mapping based on file location on server
- Dynamic content – code generating responses
  - URL mapping defined in *deployment descriptor*
- Deployment descriptors
  - Describe a deployment package using a standard XML format for portability

## Web Application Archives (WAR files)

- Enables consistent deployment across servlet engines
- A jar file with the following structure:



# Web.xml

web.xml: placed in \$TOMCAT\_HOME/webapps/<context>/WEB-INF

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE web-app
    PUBLIC "-//Sun Microsystems, Inc.//DTD Web Application 2.3//EN"
    "http://java.sun.com/dtd/web-app_2_3.dtd">
<web-app>
    <display-name>Date Servlet</display-name>
    <description>Sample for ser422</description>

    <servlet>
        <servlet-name>DateMe</servlet-name>
        <servlet-class>edu.asupoly.ser422.servlets.DateServlet</servlet-class>
        <load-on-startup>1</load-on-startup>
    </servlet>

    <servlet-mapping>
        <servlet-name>DateMe</servlet-name>
        <url-pattern>/date</url-pattern>
    </servlet-mapping>
</web-app>
```

Servlet block associates the DateServlet class with logical name DateMe

Servlet-mapping block says all URLs to this context that begin with date will be mapped to this servlet.

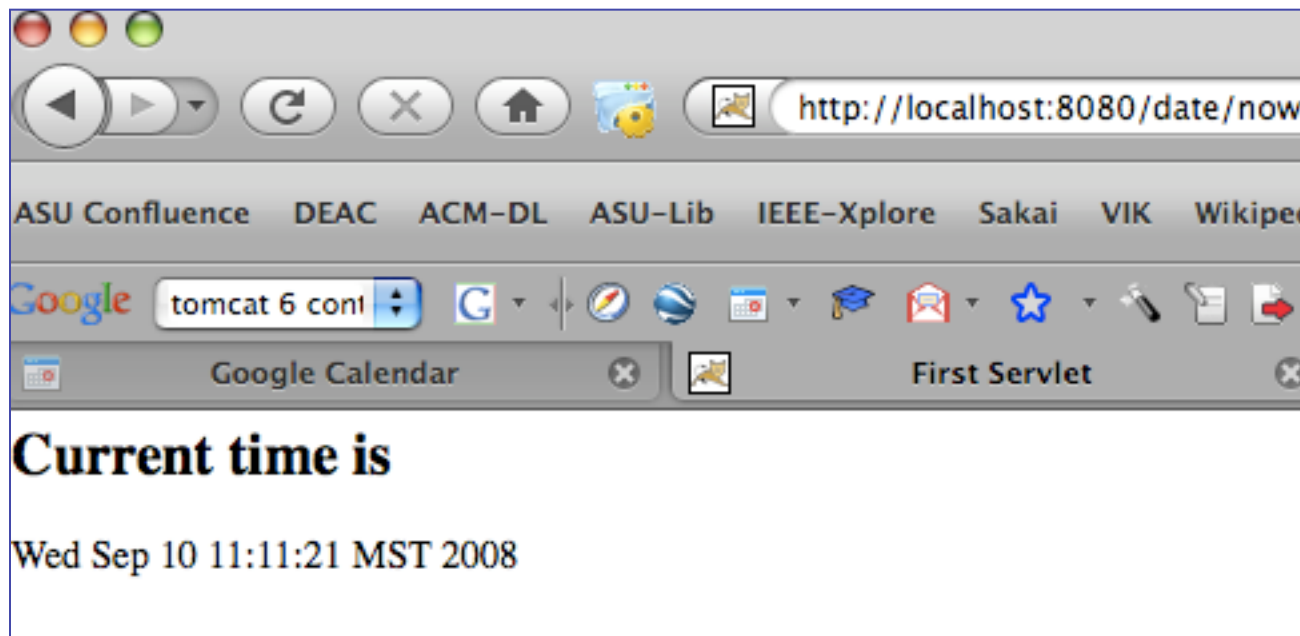


# Executing the servlet

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So what is the final URL?

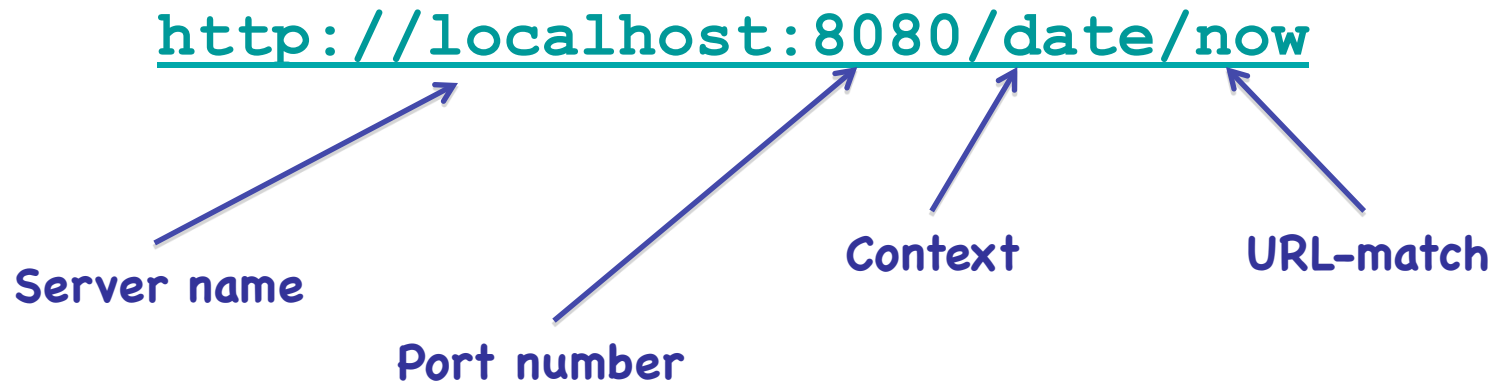
- `http://hostname:port/<context>/<servlet-mapping-URL>`
  - Where `<context>` is the directory name of your webapp/jar, and
  - `<servlet-mapping-URL>` matches the `<url-pattern>` from the `<servlet-mapping>` block in your `web.xml`



# URL Mapping

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Let's parse that URL:



Components:

- Server name we know is the DNS name of the host
- Port number – defined in server.xml, Tomcat-specific
- Context – defined by Tomcat to be the directory name under \$CATALINA\_BASE/webapps
- URL-match – defined by the servlet-mapping block in web.xml

```
<servlet-mapping>
  <servlet-name>DateMe</servlet-name>
  <url-pattern>/now/*</url-pattern>
</servlet-mapping>
```

# ServletConfig Information

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ServletConfig contains parameters from web.xml

```
<servlet>
  <servlet-name>MyDateServlet</servlet-name>
  <servlet-class>DateServlet</servlet-class>
  <init-param>
    <param-name>format</param-name>
    <param-value>yyyy.MM.dd-hh:mm:ss</param-value>
  </init-param>
</servlet>
```

```
protected SimpleDateFormat format = null; // state variable in servlet

public void init(ServletConfig config) throws ServletException {
    super.init(config);
    String dateFormat = config.getInitParameter("format");
    if (dateFormat != null) {
        format = new SimpleDateFormat(format);
    } else {
        format = new SimpleDateFormat();
    }
}
```

# ServletContext

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Recall, the “context” is what the servlet runs inside of

- This object, accessible on each request, is shared across all servlets that exist within a single context
  - Because it represents the view the servlets have of the container!
- Your servlet gets it by calling `getServletContext()`

What is useful in the ServletContext object?

- `getInitParameter[Names]` – gets setup info from web.xml
- `get[set]Attribute` – Allows name-value pairs to be shared across servlet instances within the same context.
- `getResource[AsStream]` – allows the app developer to access local resources within the context

Context best practices

- Do not to modify initial parameters programmatically in the context
  - It was created on init, you cannot dependably be sure when other servlets in your context might get/set information
- Do use it to obtain paths to resources, instead of absolute paths

# ServletContext Example

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## Classic examples: reading data files

- Problem: Suppose you have app-specific data in a file
  - Typically, this info is in a file (XML or binary or text or...)
- Solution: Use the ServletContext to get it as a resource

```
// web.xml
<servlet>
  <servlet-name>Phonebook</servlet-name>
  <servlet-class>edu.asupoly.ser422.PhoneServlet</servlet-class>
  <init-param>
    <param-name>phonebook</param-name>
    <param-value>/resources/phonebook.txt</param-value>
  </init-param>
</servlet>
```

```
// in init
public void init(ServletConfig config) throws ServletException {
  // if you forget super.init your getServletContext() will get a NPE!
  super.init(config);
  _filename = config.getInitParameter("phonebook");
}
```

```
// in doGet
ServletContext sc = getServletContext();
InputStream is = sc.getResourceAsStream(_filename);
```

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# WRAP UP

# Servlets and Thread Safety

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Remember (always!) that a servlet has a single instance in its context's JVM at any given time!

- This means your servlets must be thread-safe!

## Thread-safety and servlets

### 1. Do **not** use servlet class member variables

- Not thread-safe

### 2. Do **not** use synchronized blocks

- These can cause bottlenecks or deadlocks among threads
- Do not help in a horizontally scaled environment

### 3. Do be careful about objects reference-able from many servlet threads

- These may need to be made thread-safe too

# Summary

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Java Servlets (at the time) represented the next evolutionary step in Web application architectures

1. CGIs as a separate process
2. Server-side scripts as an embedded process
3. JVM as a separate component-container process
  - The next evolutionary steps on the server-side after this included asynchronous high-throughput architectures (NodeJS, but servlets now include asynch support too), and API-driven apps (stay tuned...)

## Pros and Cons:

### Pros:

- Significant install base
- Lots of trained folks with lots of tools and lots of frameworks
- Has been shown to be secure and scale for heavy computational apps

### Cons:

- Operations staff has always had a hard time supporting
- Code can be quite verbose, bloated, and “boring”
- Does not easily play well with client-side focus