James Williams

Selected publications

Learning HTML5 Game Programming: A Hands-on Guide to Building Online Games Using Canvas, SVG, and WebGL
ISBN 0-13-268507-8

Creating a Simple Photo Editor with [Google] Chrome
informit.com/articles/article.aspx?p=1910577

Managing User Accounts with Mozilla Persona
informit.com/articles/article.aspx?p=2065041

Creating Cross-Platform Java and JavaScript Games with Amino
informit.com/articles/article.aspx?p=1755016

Full listing follows

Work experience

AUGUST 2011 - PRESENT
InformIT/Pearson Education
Contributing Author

Writing programming tutorial articles on Java, gaming, mobile development, and HTML5.

JANUARY 2012 – JULY 2012
Rearden Commerce
Senior Software Engineer - UI

Wrote HTML, CSS, and JavaScript to interact and present data from Rearden's Travel APIs. Wrote Java server-side middeware to consume and transform backend services.

AUGUST 2009 – MARCH 2011
BT (British Telecom)
Senior Software Engineer

Created all dev assets for BT's Google Wave launch. Created prototype apps in HTML/JS, Java, and Objective-C Maintained internal Android applications

JULY 2008 – MARCH 2009
Platrasha (Plan, Travel, Share)
Software Engineer (Contract)

Designed user interfaces using Google Web Toolkit, HTML and Javascript Developed APIs to interact with remote web services

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Blog | jameswilliams.be/blog
Github | github.com/jwill

Education

| 2013 | **Nova Southeastern University** *MS, Computer Science* |
| 1999 – 2003 | **Eckerd College** *BA Computer Science, French* |

Recent Conference Talks

Devoxx France 2013 Paris, France
Creating Games with WebGL and Three.js
Link to video

Devoxx UK 2013 London, England, UK
Creating Games with WebGL and Three.js

CodeMotion Roma 2013 Rome, Italy
Creating Games with WebGL and Three.js

TakeOff Conf 2013 Lille, France
Creating Games with WebGL and Three.js

Rupy EU 2012 Brno, Czech Republic
Creating Games with WebGL and Three.js

GDG DevFest West 2012 Mountain View, CA, US
PlayN Workshop

Full listing follows

Hackathons and Miscellaneous

Google Dart Happy Hour 2012
Team Award – Best Technical Achievement

StartupBus 2011
Winner - WalkIn

Google Summer of Code 2007
Participant – The CodeHaus (Groovy)