

TEST DRIVEN DEVELOPMENT

TDD

TYPES OF TESTING

- Unit
- Integration
- Functional
- Perf/Load
- UAT

HOW MUCH TESTING IS ENOUGH?

- Is there a golden ratio of test to product code?

THE PROCESS

- Add a Test
- Run all tests and see the new one fail
- Make a little change
- Run all tests and see them succeed
- Refactor (the forgotten step)

THE PROCESS TAKE 2

- Write a failing test
- Write code to make it pass
- Repeat the above
- Refactor aggressively
- When you cannot think of any more tests - your done

WHY TDD?

- Move from verification to specification
 - design decisions move up front
- Promotes understanding of code
- Model the API the way you want it
- Communicate the API
- Beach head against Tech Debt
- Can be used with any programming language

COST OF A DEFECT

- TDD reduces production bug density 40%—80%
 - so says IBM System Sciences Institute
- Cost of a defect
 - Most expensive? (hint: production, as in 100x)

LEGAL/REGULATORY | AUGUST 2, 2012, 9:07 AM | 357 Comments

Knight Capital Says Trading Glitch Cost It \$440 Million

BY NATHANIEL POPPER



Brendan McDermid/Reuters

CHANGE DEVELOPMENT

- Gamify development
- A failing test is a challenge
- Move away from the debugger

DISADVANTAGES

- Difficult and unintuitive at first
- Requires investment
 - Just how much?
 - Need to change perspective on feature life/cost
- Many do not see advantages until too late
- Requires discipline

ADVANTAGES

- Combat over engineering
 - build only what is necessary
- Produce testable code
- Build your regression suite as you go
- Helps to define done
- One test promotes ideas of others...
- Provide a way to duplicate defects and then fix
- Facilitates CI/CD
- Enables success with Agile based methodologies

UNCLE BOB'S 3 TDD LAWS

- You may not write production code until you have written a failing test
- You may not write more of a unit test than is sufficient to fail (not compiling is failing)
- You may not write more production code than is sufficient to pass the currently failing test.

ADOPTING TDD (INDIVIDUAL)

- Practice. No magic here.
- TDD every new function, module, etc.
- Use it to learn a new language

ADOPTING TDD (TEAM)

- Easier in greenfield projects
 - Measure - must have a solid feedback loop
- Brownfield projects
 - Only touch code when a test has been put in place first
 - We can talk about “testing Thursdays” but much of that is magical thinking.

MEASURING

- Know your code coverage
 - What is your target %?
- Pair programming?
- Sonar
- Code reviews
 - Studies show that code reviews have the same impact as TDD:
each hour saves 33

UNIT TESTING

- All TDD is unit testing
- Isolated
 - No calls to FS or RDBMS*
 - Stub/mock dependencies
- Fast
- Use to replicate bugs
- Developer domain
- **Think foundational - wedding cake

INTEGRATION TESTING

- Testing interactions between components there are covered by TDD tests
- Integrating components from multiple teams
- Developer maybe with some QE

ACCEPTANCE TESTING

- Stakeholder/Developer collaboration
- Under the UI layer
 - Think Microservice REST calls
- Cucumber-like frameworks (BDD, DSL)
- Developer, Tech manager, QE

SYSTEM TEST

- Function of the system as a whole
- UI involved
- QE Teams
- UI involvement is problematic

SECURITY TESTING

- System secure?
- DDOS, account breach, etc
 - Several tools available
- Results often in creation of more Unit tests to “plug” holes
- Developers, Tech managers, QE

LOAD/PERFORMANCE

- Manage demand
- Soak Tests
- Using load testing software like JMeter
- Developers, QE

ROBUSTNESS TESTING

- Coping with system errors and outages
- How does the system handle system failures
- Random fault injection
- Chaos monkey



The 2014 AWS Reboot

**“WHEN WE GOT THE NEWS ABOUT THE
EMERGENCY EC2 REBOOTS, OUR JAWS
DROPPED. WHEN WE GOT THE LIST OF
HOW MANY CASSANDRA NODES WOULD
BE AFFECTED, I FELT ILL. THEN I**

CHRISTOS KALANTZIS, NETFLIX CLOUD DB ENGINEERING

KEEP IN MIND...

- The testing levels further up the pyramid (or cake) creates more unit tests!

INFRASTRUCTURE CHANGES NEEDED

- CI/CD Server
- Devops practice (not a 100% requirement but helps)
- You go as a team - the weak link will have an impact on the rest

TESTING LIBRARIES

- Warning: Religious debate territory
- https://en.wikipedia.org/wiki/List_of_unit_testing_frameworks
- Key: pick one
- My Advice: pick the simplest one. You don't want a framework you have to fight

CODE COVERAGE

- What amount of your production code is covered by unit tests
 - Yes, we can debate the quality of those tests..
- Line coverage
 - Conditional paths (if, switch, while, else, etc)
- Cyclomatic Complexity
 - Code complexity
 - Aim for 5. Never more than 10.

COVERAGE

- Code is instrumented
- Code paths are counted

ASSERTION LIBRARIES

- There are many
- IMHO, simple is better
- Do you really need more than equal, pass, fail and maybe a variant of deep equal?
- Be careful of frameworks that:
 - Too much configuration
 - Clutter the global space
 - Make shared state too easy

ISOLATED TESTING

- Mocks - pre-programmed objects for your test
- Fakes - working implementations for your test
- Stubs - canned answer calls. May record info about calls.
- Dummy - Used to fill parameters
- The need for too much of this is a code smell. Some would say that the need to these at all are a code smell. Single responsibility principle.

BEST PRACTICES

- Code review - find a way to do it if you do not
- Anti Pattern: mock returning mock (mock graphs)
 - As discussed.. mocks often are code smells
- Test a single concept in one test function. Avoid the rambling test.
- Trust your VCS
- Old code should be refactored out
- Fail Fast and early

THE NAYSAYERS

IT TAKES A LOT
OF TIME

SEEMS I WILL SPEND MY
WHOLE LIFE TESTING!

TESTING SUCKS WHEN
ASKED TO MAKE A
CHANGE.

**WASN'T TAUGHT
THAT WAY!**

WHAT THE PROPONENTS SAY

- As a programmer, do you deserve to feel confident? (Sleep at night knowing your code works?) Kent Beck
- Primary benefit of TDD is self testing code. Kent Beck
- Testing extends what the interpreter/compiler does: checks against your domain to ensure what you are doing is accurate.
- Just like surgeons should not have to defend hand washing, programmers should not have to defend TDD. Bob Martin
- Legacy code is simple code with no tests. Michael Feathers

RECAP

- Test First - Always
- Learn your IDE - speed at the keyboard
- Learn your VCS
- Turn it into a game