Junwei Liao

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EDUCATION

Xi'an Jiaotong University

Xi'an, China

Bachelor of Science in Artificial Intelligence (Qian Xuesen Honors Program)

Sep 2021 - Present

- Cumulative GPA: 3.9/4.3, Average Score: 93.41/100 (w/ 3 bonus points), CET6: 602
- Awards: Outstanding Student (2021 2023), HUAWEI scholarship 2023 (0.1%)

University of California, Berkeley

Berkeley, CA, USA

Visiting Student

Aug 2023 - Dec 2023

• Cumulative **GPA:** 4.0/4.0

• Relevant Coursework: Deep Reinforcement Learning, Decision Making & Control (Graduate) | Designing, Visualizing and Understanding Deep Neural Networks | Theoretical Statistics

RESEARCH EXPERIENCE

Deep Reinforcement Learning Research Assistant Intern

Sep 2023 - Apr 2024

Supervised by Ju Ren

- $Dept.\ of\ Computer\ Science\ and\ Technology,\ Tsinghua\ University$
 - $\bullet \ \ Reproduced \ most \ classic \ RL \ algorithms \ including \ DDPG, \ TD3, \ SAC, \ REINFORCE, \ REPARAMETRIZE, \ MBRL \ w/on-policy \ data \ collection, \ and \ Random \ Shooting/CEM, \ Exploration \ and \ CQL/IQL/AWAC \ w/online \ Finetuning.$
 - Reproduced classic RLAIF paper: Constitutional AI, where I collected AI feedback datasets and finetuned a pretrained OPT-1.3B using RL with AI feedback. Used vLLM and parallel computing to accelerate inference for dataset collection.
 - Developed FeDPO, which combines Federated Learning and Direct Preference Optimization (a PbRL algorithm) with Ensemble-Directed Learning, where server can learn the optimal policy using pre-collected data from heterogeneous policies at clients w/o sharing the data.
 - Investigated why in a small dataset (10K) setting, the performance of CQL/TD3 agent trained on expert dataset is much worse than that trained on medium-expert/random dataset, and visualized the trajectories of the original datasets and policy-collected trajectories using tSNE.

PROJECTS (DETAILS ON GITHUB)

Online Diffuser: Planning with Diffusion Model

Mar 2024 - Present

- Designed a Diffusion agent to generate reasonable trajectories with high cumulative reward and be able to plan in the environment when given the initial state and target.
- Implemented Energy-Based Diffusion Model to explore and do adversarial learning to help our diffuser to generate diverse trajectories and ensure the validity of the synthetic dynamics/transitions and trajectories by compositional generation.
- Trying to design an effective value function to facilitate our diffuser to continuously learn from the feedback.

FeDPO: Federated Direct Preference Optimization

Jan 2024 - Mar 2024

- Reproduced classic RLHF algorithm DPO which dumps reward model learning and optimizes the policy directly by the concrete relationship between learning reward model and optimizing policy.
- Implemented DPO in a federated learning setting, used entropy regularization to prevent the weights from collapsing over a few clients, and utilized the performance of final local policy to achieve ensemble-directed learning.
- Leveraged FSDP (fully sharded data parallel) to significantly speed up training using multiple GPUs.

Neural ODE for Dynamics Learning in Continuous-Time MBRL

Oct 2023 - Dec 2023

- Implemented Vanilla/RNN/Augmented/Latent Neural ODE agents to learn dynamics in continuous-time MBRL using JAX.
- Considered continuous timestep governed by and ordinary differential equation, used NODE to model the instantaneous state change of a system and solved states by integrating the state changes.
- Conducted experiments in both on-policy and off-policy settings, and our best Neural ODE agent beat the baseline.
- Rated 100/100 for its novelty, scope, analysis and completeness in the CS285 final project session at UC Berkeley.

Evaluating LLMs with Psychometrics

Dec 2023

- Finetuned the LLM (using GPT-2 as base model) to imitate a variety of data (text styles), including Tweets, Reddit comments and news articles and observed how the psychometric results change.
- Implemented LoRA to achieve efficient finetuning, explored a series of bottleneck-sizes in our LoRA configuration, conducted an in-depth analysis of style-imitation performance and compute.
- Rated Excellent in the CS182 final project session at UC Berkeley.

Transformer-based Semantic Segmentation for LC Surgery

Oct 2022 - May 2023

- Played a key role in data augmentation and preprocessing in this project. Researched and implemented various data augmentation/generation techniques, including GAN, dynamic data augmentation to expand effective medical dataset.
- Investigated the use of Refine-Net, Vision Transformer and U-Net in semantic segmentation, and developed innovative TransUNet for the task. The multi-organ recognition accuracy reached 84.32%.
- Special Prize (top 2) in the Tengfei Cup at Xi'an Jiaotong University, and a related patent is being processed.