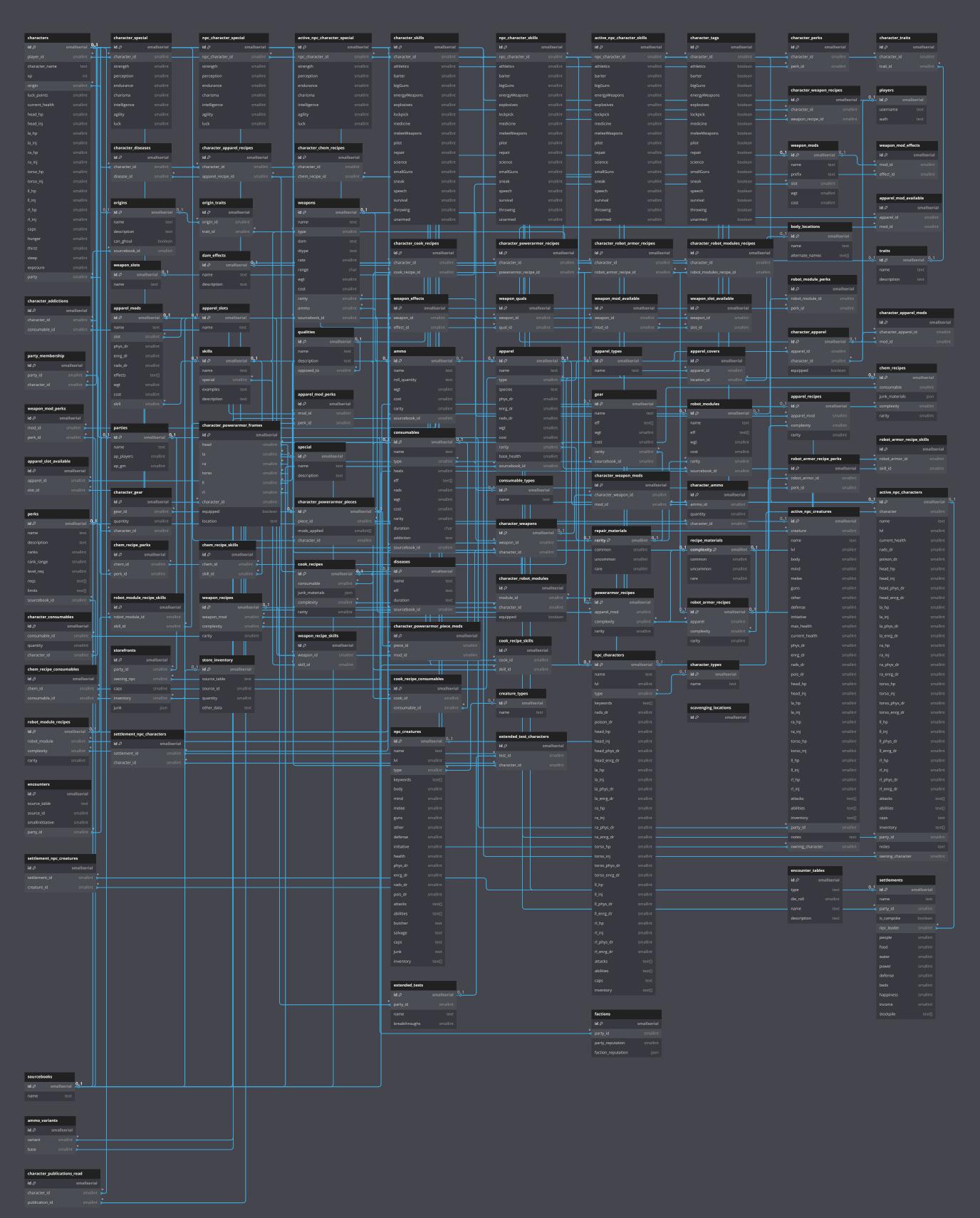


core\_ammo\_loot
roll\_value Ø smallint



core\_ammo\_loot
roll\_value ② smallint