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1: // $Id: prthexaddr.c,v 1.4 2012-02-09 19:05:55-08 - - $
2:
3: #include <assert.h>
4: #include <errno.h>
5: #include <stdio.h>
6: #include <stdlib.h>
7: #include <string.h>
8: #include <sys/utsname.h>
9:
10: #define PRINT(SYMBOL,DESCR) { \
11:     printf ("%16p: %s - %s\n", (void*) SYMBOL, #SYMBOL, DESCR); \
12: }
13:
14: extern char _start;
15: extern char _etext;
16: extern char _edata;
17: extern char _end;
18: extern char **environ;
19: static double init_var[] = {
20:     3.141592653589793238462643383279502884197169399,
21:     2.718281828459045235360287471352662497757247093,
22:     0.301029995663981195213738894724493026768189881,
23:     1.414213562373095048801688724209698078569671875,
24: };
25: static int uninit_var1[1<<10];
26: static int uninit_var2[1<<10];
27:
28: char *fmt (char *text, int value) {
29:     char *buffer = malloc (strlen (text) + 16);
30:     sprintf (buffer, "%s %d", text, value);
31:     return buffer;
32: }
33:
34: void stack (int level) {
35:     if (level < 5) stack (level + 1);
36:     char *message = fmt ("address of a stack variable at level", level);
37:     PRINT (&level, message);
38:     free (message);
39: }
40:
41: void *stack_bottom (char **start) {
42:     for (; *start != NULL; ++start) {}
43:     --start;
44:     char *startstr = *start;
45:     while (*startstr != '\0') ++startstr;
46:     return startstr;
47: }
48:
49: void print_uname (void) {
50:     struct utsname name;
51:     int rc = uname (&name);
52:     if (rc < 0) {
53:         printf ("uname: %s\n", strerror (errno));
54:         return;
55:     }
56:     printf ("sysname = \"%s\"\n", name.sysname );
57:     printf ("nodename = \"%s\"\n", name.nodename);
58:     printf ("release = \"%s\"\n", name.release );
59:     printf ("version = \"%s\"\n", name.version );
60:     printf ("machine = \"%s\"\n", name.machine );
61: }
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62:
63: int main (int argc, char **argv) {
64:     print_uname ();
65:     int main_local;
66:     printf ("\n");
67:     PRINT (NULL, "null pointer");
68:
69:     printf ("\nAddresses of some local variables:\n");
70:     stack (1);
71:     PRINT (&main_local, "address of a local variable in main");
72:     PRINT (&argc, "address of argc");
73:     PRINT (&argv, "address of argv");
74:     PRINT (argv, "address of arg vector");
75:     PRINT (environ, "address of environ vector");
76:     for (int argi = 0; argi < argc; ++argi) {
77:         printf ("%16p: argv[%2d] = \"%s\"\n",
78:             argv[argi], argi, argv[argi]);
79:     }
80:     PRINT (stack_bottom (environ), "byte at bottom of stack");
81:
82:     printf ("\nAddresses of some static variables:\n");
83:     PRINT (printf, "(text) address of the printf() function");
84:     PRINT (&_start, "start of program text");
85:     PRINT (main, "(text) address of the main() function");
86:     PRINT (&_etext, "end of program text");
87:     PRINT (&init_var, "address of an init static variable");
88:     PRINT (&_edata, "end of init data segment");
89:     PRINT (&uninit_var1, "address of an uninit static variable1");
90:     PRINT (&uninit_var2, "address of an uninit static variable2");
91:     PRINT (&_end, "end of uninit data segment");
92:
93:     printf ("\nAddresses of some heap variables:\n");
94:     for (int heap_count = 0; heap_count < 10; ++heap_count) {
95:         void *heap_variable = calloc (1000, sizeof (int));
96:         assert (heap_variable != NULL);
97:         char *message = fmt ("heap variable ", heap_count);
98:         PRINT (heap_variable, message);
99:         free (message);
100:     }
101:
102:     return EXIT_SUCCESS;
103: }
104:
105: //TEST// ./prthexaddr hello world >prthexaddr.list
106: //TEST// mkpspdf prthexaddr.ps prthexaddr.c* prthexaddr.lis*
107:
```

[illegible]

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1: sysname   = "Linux"
2: nodename  = "unix2.ic.ucsc.edu"
3: release   = "2.6.32-220.23.1.el6.x86_64"
4: version   = "#1 SMP Mon Jun 18 18:58:52 BST 2012"
5: machine   = "x86_64"
6:
7:           (nil): NULL - null pointer
8:
9: Addresses of some local variables:
10: 0x7fff2f21b60c: &level - address of a stack variable at level 5
11: 0x7fff2f21b64c: &level - address of a stack variable at level 4
12: 0x7fff2f21b68c: &level - address of a stack variable at level 3
13: 0x7fff2f21b6cc: &level - address of a stack variable at level 2
14: 0x7fff2f21b70c: &level - address of a stack variable at level 1
15: 0x7fff2f21b754: &main_local - address of a local variable in main
16: 0x7fff2f21b74c: &argc - address of argc
17: 0x7fff2f21b740: &argv - address of argv
18: 0x7fff2f21b868: argv - address of arg vector
19: 0x7fff2f21b888: environ - address of environ vector
20: 0x7fff2f21d1cd: argv[ 0] = "./prthexaddr"
21: 0x7fff2f21d1da: argv[ 1] = "hello"
22: 0x7fff2f21d1e0: argv[ 2] = "world"
23: 0x7fff2f21dfea: stack_bottom (environ) - byte at bottom of stack
24:
25: Addresses of some static variables:
26: 0x4006f8: printf - (text) address of the printf() function
27: 0x4007d0: &_start - start of program text
28: 0x400aaf: main - (text) address of the main() function
29: 0x400f06: &_etext - end of program text
30: 0x6016c0: &init_var - address of an init static variable
31: 0x6016e0: &_edata - end of init data segment
32: 0x601700: &uninit_var1 - address of an uninit static variable1
33: 0x602700: &uninit_var2 - address of an uninit static variable2
34: 0x603700: &_end - end of uninit data segment
35:
36: Addresses of some heap variables:
37: 0x856010: heap_variable - heap variable 0
38: 0x856fc0: heap_variable - heap variable 1
39: 0x857f70: heap_variable - heap variable 2
40: 0x858f20: heap_variable - heap variable 3
41: 0x859ed0: heap_variable - heap variable 4
42: 0x85ae80: heap_variable - heap variable 5
43: 0x85be30: heap_variable - heap variable 6
44: 0x85cde0: heap_variable - heap variable 7
45: 0x85dd90: heap_variable - heap variable 8
46: 0x85ed40: heap_variable - heap variable 9
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