

```
1: // $Id: strlist.c,v 1.4 2012-11-08 18:38:10-08 - - $
2:
3: // Reads in a sequence of lines and then prints them out in debug
4: // format. strdup(3) copies these lines onto the heap. Read the
5: // comments in the file 'numlist.c' first.
6:
7: #include <assert.h>
8: #include <libgen.h>
9: #include <stdio.h>
10: #include <stdlib.h>
11: #include <string.h>
12:
13: //
14: // Declaration for linked list of nodes.
15: //
16: typedef struct node *node_ref;
17: struct node {
18:     char *string;
19:     node_ref link;
20: };
21:
22: int main (int argc, char **argv) {
23:     char *programe = basename (argv[0]);
24:     node_ref head = NULL;
25:     char buffer[256];
26:     int linenr;
27:     for (linenr = 1; ; ++linenr) {
28:
29:         // Read a line of input and check to see if it ends with
30:         // a newline character. Print a message if not.
31:
32:         char *gotline = fgets (buffer, sizeof buffer, stdin);
33:         if (gotline == NULL) break;
34:
35:         char *nlpos = strchr (buffer, '\n');
36:         if (nlpos != NULL) {
37:             *nlpos = '\0';
38:         } else {
39:             fprintf (stderr, "%s: %d: unterminated line: %s\n",
40:                     programe, linenr, buffer);
41:         };
42:
43:         // Allocate a node and initialize it to point a a heap copy
44:         // of the input line. Note that strdup(3) contains a call
45:         // to malloc(3), so we need the NULL check there as well.
46:
47:         node_ref new = malloc (sizeof (struct node));
48:         assert (new != NULL);
49:         new->string = strdup (buffer);
50:         assert (new->string != NULL);
51:         new->link = head;
52:         head = new;
53:     };
```

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54:
55:     // Print the results in debug mode.
56:
57:     printf ("%s: head= %p\n", argv[0], (void*) head);
58:     while (head != NULL) {
59:         node_ref old = head;
60:         head = head->link;
61:         printf ("%s: %p-> node {\n"
62:                 "    string= %p->\\"%s\\",\n"
63:                 "    link= %p}\n",
64:                 progname, (void*) old, (void*) old->string,
65:                 old->string, (void*) old->link);
66:     };
67:
68:     return EXIT_SUCCESS;
69: }
70:
71: /*
72: //TEST// (echo "this is line 1" \
73: //TEST// ;echo "" \
74: //TEST// ;echo "the previous line has length 0." \
75: //TEST// ;echo "fit the buffer." \
76: //TEST// ;echo "Last Line." \
77: //TEST// ) | valgrind --leak-check=full --log-file=strlist.lisval \
78: //TEST// ./strlist >strlist.lisout 2>&1
79: //TEST// mkpspdf strlist.ps strlist.c* strlist.lis*
80: */
81:
```

[illegible]

```
1: ./strlist: head= 0x4c232d0
2: strlist: 0x4c232d0-> node {
3:     string= 0x4c23320->"Last Line.",
4:     link= 0x4c23230}
5: strlist: 0x4c23230-> node {
6:     string= 0x4c23280->"fit the buffer.",
7:     link= 0x4c23180}
8: strlist: 0x4c23180-> node {
9:     string= 0x4c231d0->"the previous line has length 0.",
10:    link= 0x4c230e0}
11: strlist: 0x4c230e0-> node {
12:    string= 0x4c23130->"",
13:    link= 0x4c23040}
14: strlist: 0x4c23040-> node {
15:    string= 0x4c23090->"this is line 1",
16:    link= (nil)}
```

```
1: ==2766== Memcheck, a memory error detector
2: ==2766== Copyright (C) 2002-2010, and GNU GPL'd, by Julian Seward et al.
3: ==2766== Using Valgrind-3.6.0 and LibVEX; rerun with -h for copyright info
4: ==2766== Command: ./strlist
5: ==2766== Parent PID: 2763
6: ==2766==
7: ==2766==
8: ==2766== HEAP SUMMARY:
9: ==2766==     in use at exit: 155 bytes in 10 blocks
10: ==2766==   total heap usage: 10 allocs, 0 frees, 155 bytes allocated
11: ==2766==
12: ==2766== 155 (16 direct, 139 indirect) bytes in 1 blocks are definitely lost in
loss record 3 of 3
13: ==2766==    at 0x4A05FDE: malloc (vg_replace_malloc.c:236)
14: ==2766==    by 0x40083D: main (strlist.c:47)
15: ==2766==
16: ==2766== LEAK SUMMARY:
17: ==2766==    definitely lost: 16 bytes in 1 blocks
18: ==2766==    indirectly lost: 139 bytes in 9 blocks
19: ==2766==    possibly lost: 0 bytes in 0 blocks
20: ==2766==    still reachable: 0 bytes in 0 blocks
21: ==2766==    suppressed: 0 bytes in 0 blocks
22: ==2766==
23: ==2766== For counts of detected and suppressed errors, rerun with: -v
24: ==2766== ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 6 from 6)
```