

Construction Engineering Management (CEM)

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Topics

- Distributed Discrete Event Simulation
- The High Level Architecture
- COSYE Framework
- The Tunneling Federation
- Lessons Learned
- Questions?

Motivations For Distributed Simulations

- Simulations can grow large and have many concurrent events being processed.
- A sign of over-complex modeling (attempting to model too much)
- Want more flexibility

Example

Examine: Tunnel Construction and the *Supplier*

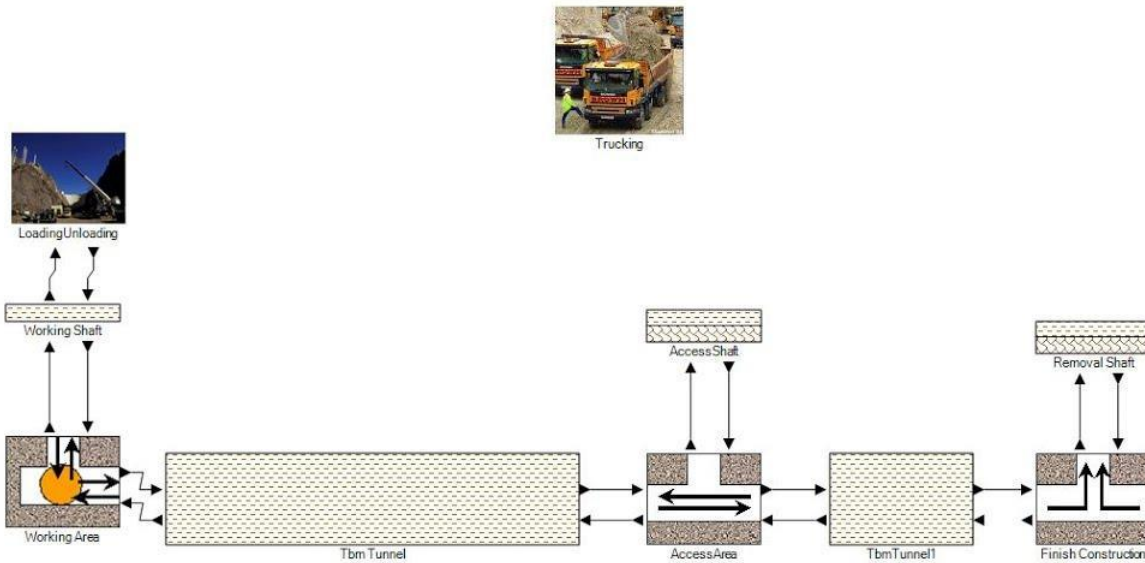
- Some type of machine or equipment breakdown (ie. Crane or TBM Breakdown)
- The process or operation may be halted
- We need repair or find replacement parts



Templates

- Simphony.General
- Cosye.Tunneling.Tunnelin

Scenario1 NLRT-Portal Drainage Project With Change Order



Model Explorer

- Model
- Scenario1
- NLRT-Portal Drainage Project With Change Order

Properties

Calendar
StartDate 01/10/2010

Design
(Name) NLRT-Portal Drainage Project With Change Order
Description

Grid
GridSize 5, 5
ScaleFact 1
ShowGrid False
ShowRule False
SnapToGi True

Indirect Costs
Type Percentage
Value 6

Inputs
CrewConfi (Collection)

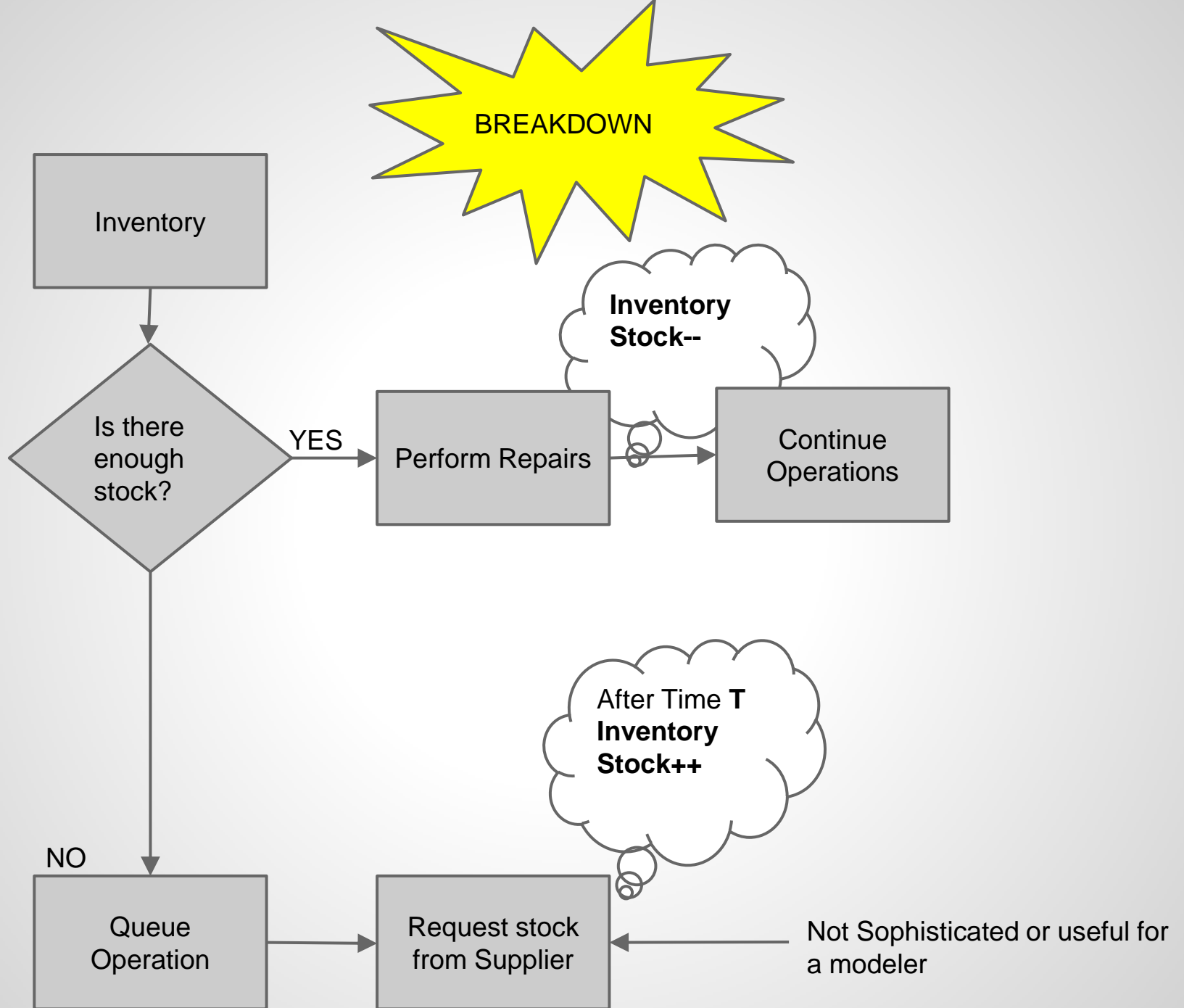
Layout
Location 450, 195
Size 117, 111

(Name)
The name of the element.

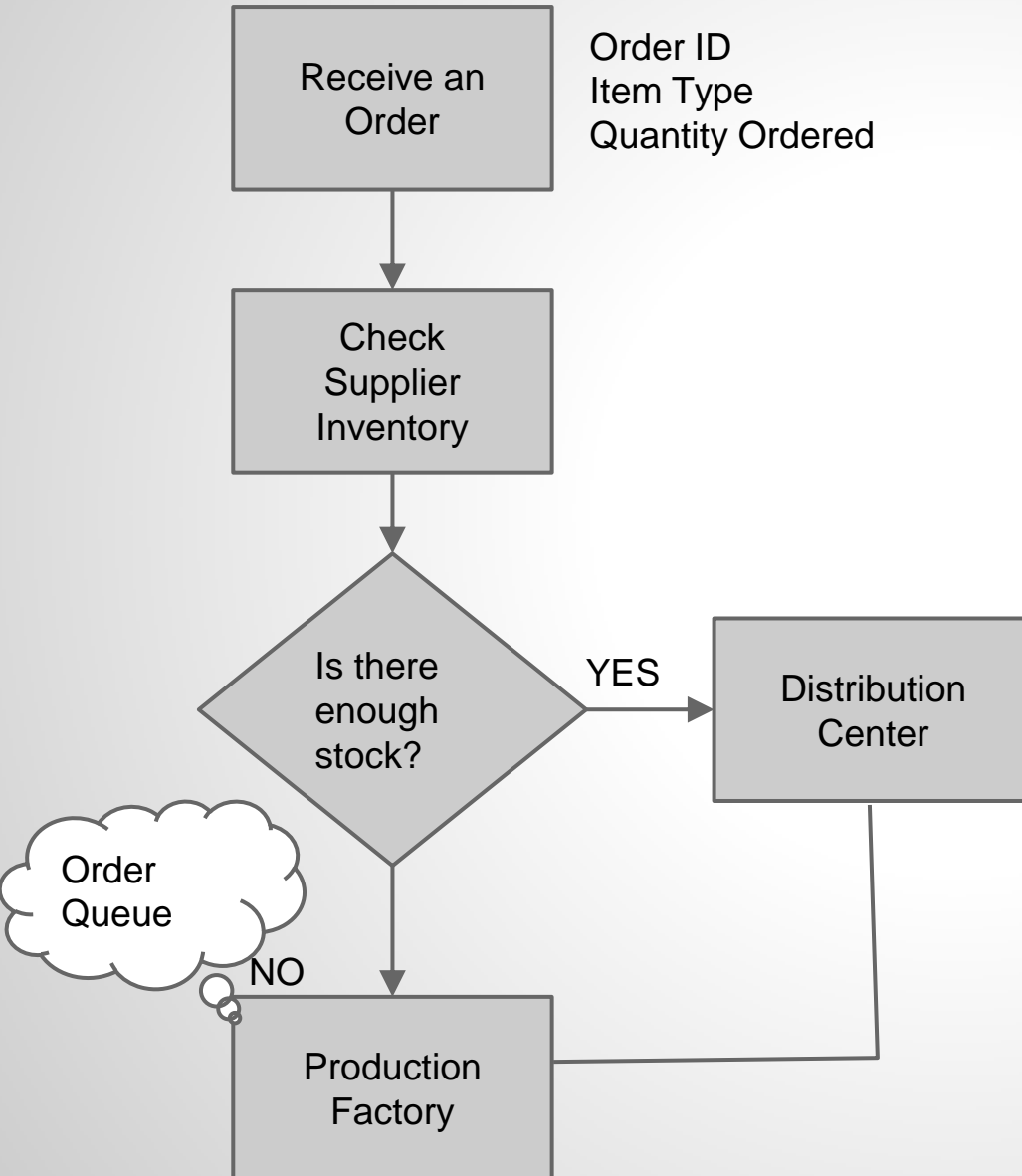
Trace

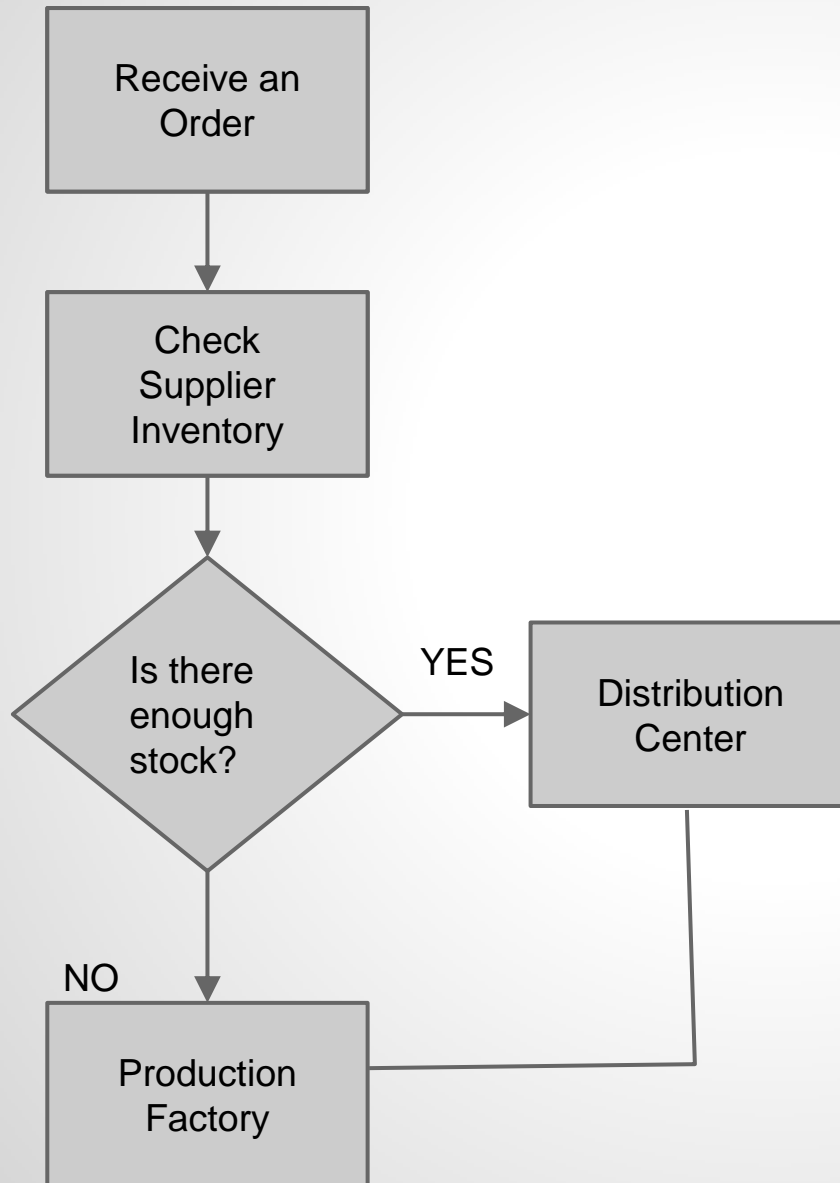
Enabled Copy Print Filter

Trace Error List



The Supplier Template





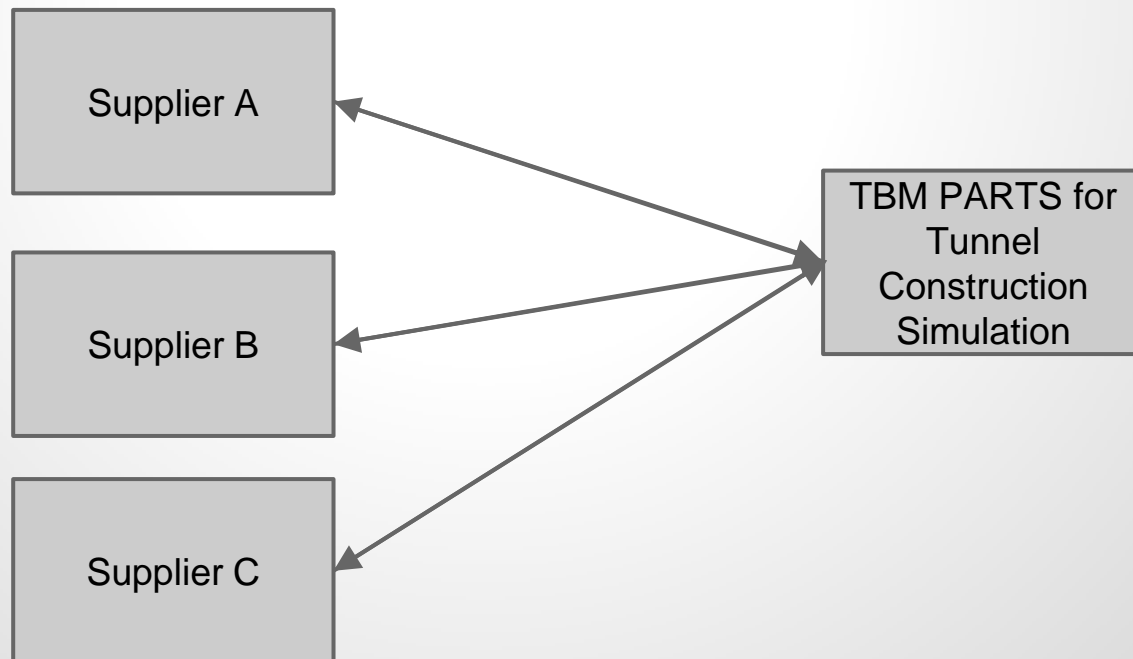
TBM PARTS for
Tunnel
Construction
Simulation

TRUCK PARTS
for Earthmoving
Simulation

Pipeline
Construction
Simulation

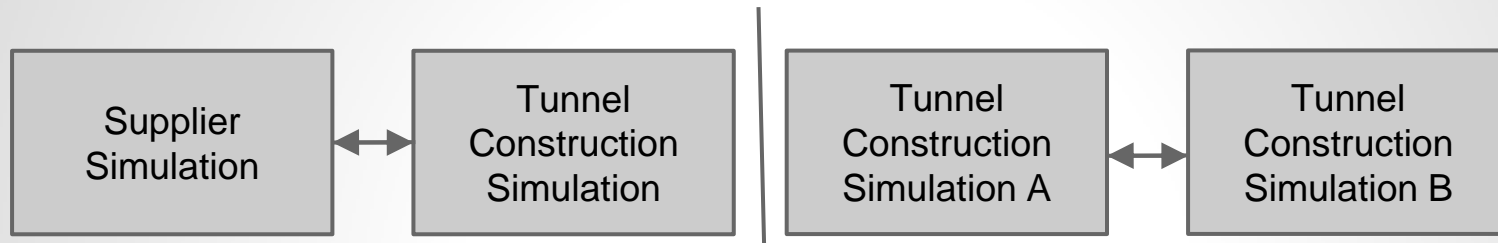
Distributed Simulation

- Run multiple simulations.
- Simulations and components modularized.
 - Separate Logic
 - Reusable and interchangeable

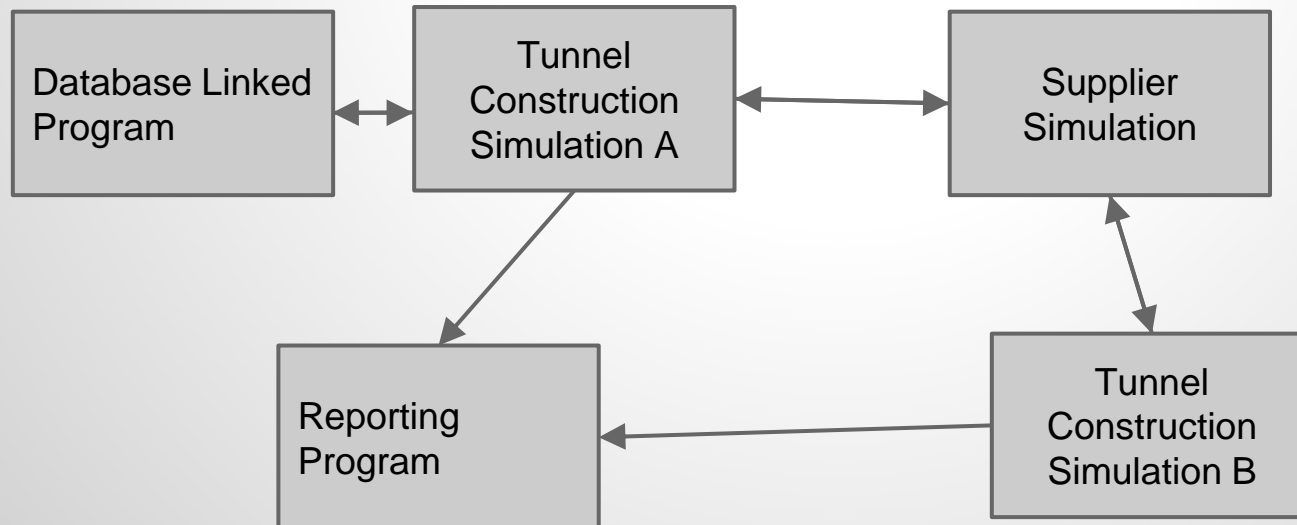


How to have Simulations talk to other Simulations or Components?

Separate Synchronized Symphony Processes (Executables)



Or even different programs



High Level Architecture (HLA)

- Developed by the US Department of Defense
- Defines a set of rules and specifications on how simulations can communicate with each other.
- Communications between simulations are managed by the Runtime Infrastructure (RTI)

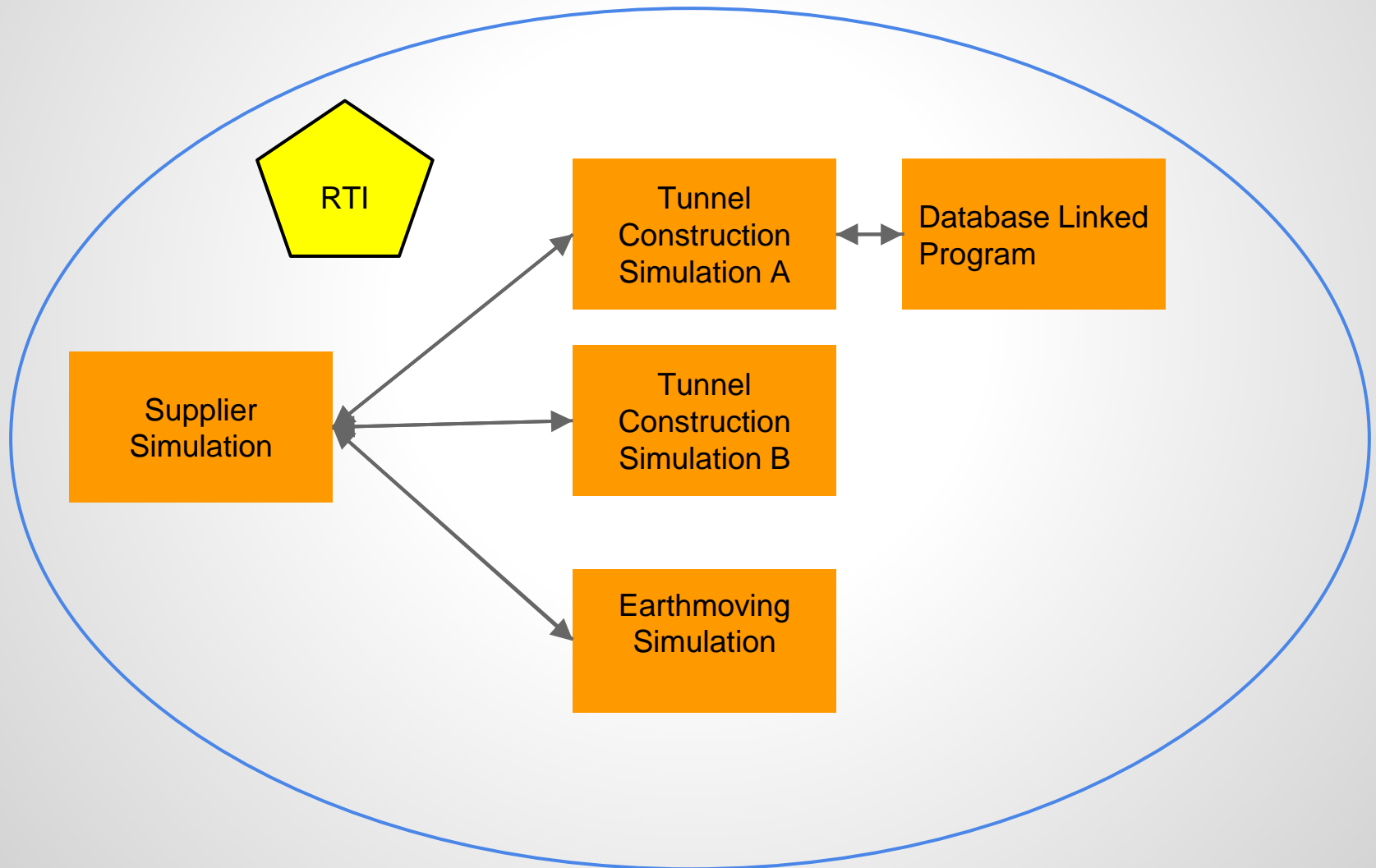
HLA Components

1. The RTI specification of the interface in which the simulations will communicate with each other.
2. An Object Model which describes the data and information communicated to the simulations.
3. A set of rules in which all simulations must follow.

COSYE Framework

- Implementation of the HLA.
- Written in C# with and .NET Framework.
- .NET Remoting as an application layer on-top of network communication protocols.
- Defines the Federate Object Model (FOM) as xml document.

Federates within a Federation



What Federates Communicate

FOM defines a common set of objects, attributes and interactions in which all federates joined in a federation know about.

HLAobjectRoot.ConstructionActivity.Tunnel

HLAobjectRoot.Resources.Equipment.Tbm

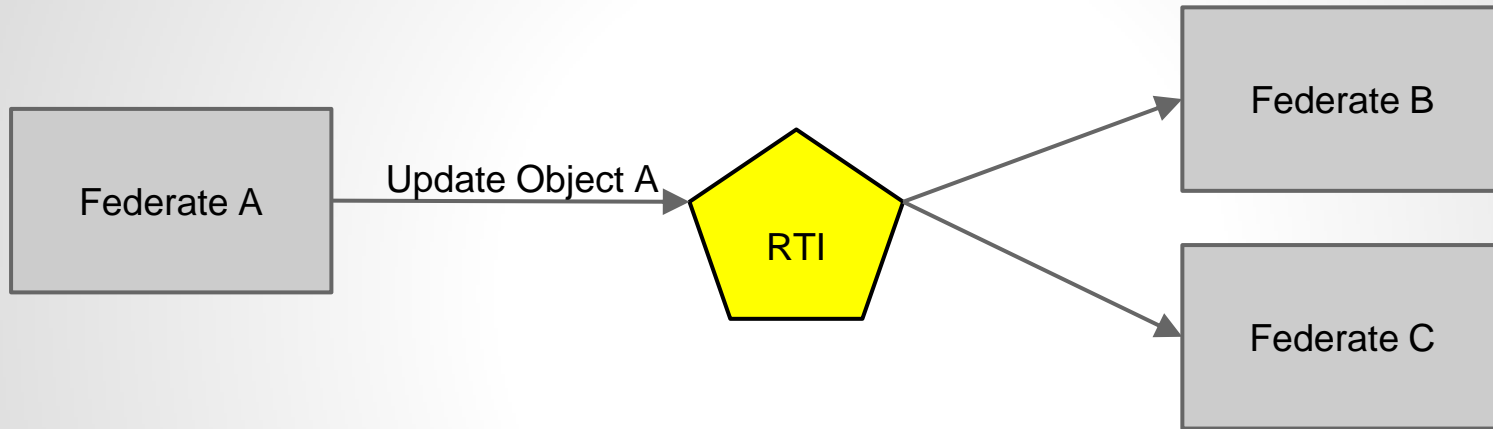
HLAinteractionclassRoot.Interactions.DayEndInteraction

HLAstring Name
HLAdouble CurrentChainage
HLAobjectInstanceHandle Tbm
...

Send messages or raise an event.

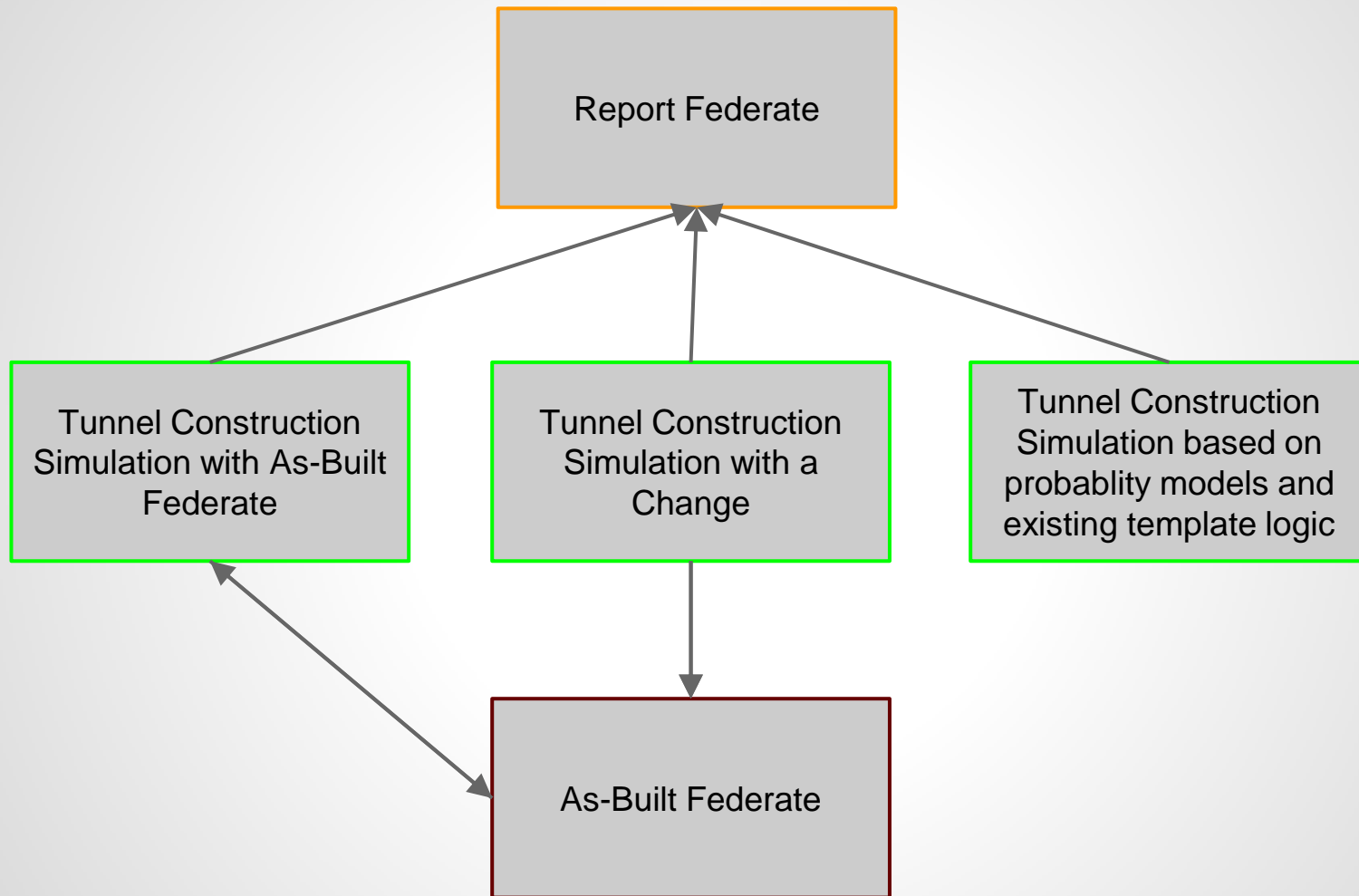
Defined in a xml document that is shared amongst all federates via the RTI

RTI Manager



Object A - Updated Attribute A
Object A - Updated Attribute B
...

The Tunneling Federation with As-Built Communication:



Challenges

- Rapidly Changing Use Cases

Example :

"I want the template to do this..."

"I think I would rather have this..."

"Well actually, the thing we had before was better"

Challenges

- Taking a simulation based on modelling events and assumptions and applying "actual data".
- Tunneling logic needed to be redesigned
- Tunneling Template lots of legacy code that was rushed or undocumented.

Lessons Learned

- Keep your code simple and clean for maintenance sake.
- Code conventions and commenting code is important.
- Communication is key.

Questions?