

Notch Approximation to Low-Cycle Fatigue Analysis of Cylinder with a Hole

A load carrying component of a structure is subjected to multiaxial cyclic loading during which a localized yielding of the material occurs. In this model you perform a low cycle fatigue analysis of the part based on the Smith-Watson-Topper (SWT) model. Due to localized yielding, you can use two methods to obtain the stress and strain distributions for the fatigue evaluation. The first method is an elastoplastic analysis with linear kinematic hardening, while the second is a linear elastic analysis with Neuber correction for plasticity, based on the Ramberg-Osgood model. This example explores the second method. In the model Elastoplastic Low-Cycle Fatigue Analysis of Cylinder with a Hole, the same problem is solved using the full elastoplastic approach.

Model Definition

GEOMETRY

A cylinder contains a hole, drilled perpendicularly to its axis. The outer and inner diameters of the cylinder are 200 and 180 mm, respectively. Its height is 100 mm. The diameter of the hole is 20 mm. The cylinder is loaded by an axial force that varies in time.

As the structure and loading contain several symmetries, you can model only 1/8 of the cylinder, a shown in Figure 1.

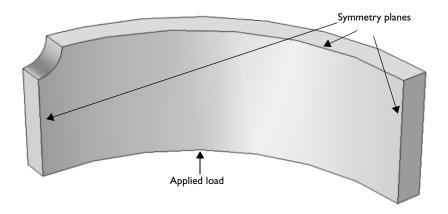


Figure 1: Model geometry with constrained and loaded faces.

MATERIAL PROPERTIES

• Elastic data: Isotropic with E = 210 GPa, v = 0.3

- Cyclic Ramberg–Osgood plasticity data: K' = 1550 MPa, n' = 0.16
- Fatigue parameters for the SWT equation:
 - $\sigma_f' = 1323 \text{ MPa}$
 - b = -0.097
 - $\epsilon_f' = 0.375$
 - -c = -0.60

CONSTRAINTS

Apply symmetry conditions on the three symmetry sections shown in Figure 1.

LOAD

The loaded boundary of the cylinder is subjected to a pressure varying between +200 MPa and -200 MPa.

The von Mises stress distribution at maximum load is shown in Figure 2. Notice that the yield limit(380 = MPa) is extensively exceeded, so in reality significant plastic strains can be expected.

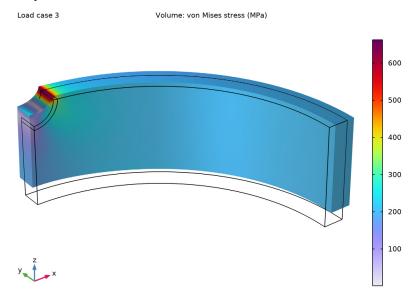


Figure 2: von Mises stress level at the first maximum load.

The computed number of cycles to fatigue is shown in Figure 3. It is slightly below 5000 cycles.

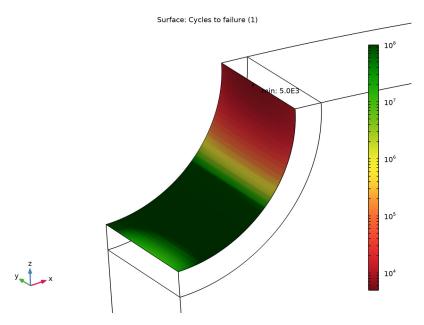


Figure 3: The distribution of expected number of cycles at the hole.

Notes About the COMSOL Implementation

When using the elastic approach to low cycle fatigue, it is only the peak loads that are important, not the load cycle as such. The model includes both the maximum and the minimum loads, since some of the criteria are sensitive to the sign of the stresses. It is also necessary to include the "zero" load case, which contains no loads.

Application Library path: Fatigue_Module/Strain_Based/ cylinder_with_hole_elastic

Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click Model Wizard.

MODEL WIZARD

- I In the Model Wizard window, click **3D**.
- 2 In the Select Physics tree, select Structural Mechanics>Solid Mechanics (solid).
- 3 Click Add.
- 4 Click Study.
- 5 In the Select Study tree, select General Studies>Stationary.
- 6 Click M Done.

GEOMETRY I

- I In the Model Builder window, under Component I (compl) click Geometry I.
- 2 In the Settings window for Geometry, locate the Units section.
- 3 From the Length unit list, choose mm.

Cylinder I (cyl1)

- I In the **Geometry** toolbar, click **Cylinder**.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type 100.
- 4 In the **Height** text field, type 100.
- 5 Right-click Cylinder I (cyll) and choose Duplicate.

Cylinder 2 (cyl2)

- I In the Model Builder window, click Cylinder 2 (cyl2).
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type 90.

Difference I (dif1)

- I In the Geometry toolbar, click Booleans and Partitions and choose Difference.
- **2** Select the object **cyll** only.
- 3 In the Settings window for Difference, locate the Difference section.
- **4** Click to select the **Activate Selection** toggle button for **Objects to subtract**.
- **5** Select the object **cyl2** only.
- 6 Click **Build All Objects**.

Cylinder 3 (cyl3)

- I In the Geometry toolbar, click (Cylinder.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.

- 3 In the Radius text field, type 10.
- 4 In the Height text field, type 220.
- **5** Locate the **Position** section. In the **y** text field, type -110.
- 6 In the z text field, type 50.
- 7 Locate the Axis section. From the Axis type list, choose y-axis.
- 8 Click Build All Objects.

Difference 2 (dif2)

- I In the Geometry toolbar, click Booleans and Partitions and choose Difference.
- **2** Select the object **difl** only.
- 3 In the Settings window for Difference, locate the Difference section.
- 4 Click to select the **Activate Selection** toggle button for **Objects to subtract**.
- **5** Select the object **cyl3** only.
- 6 Click **Build All Objects**.

Cylinder 4 (cyl4)

- I In the Geometry toolbar, click Cylinder.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type 12.
- 4 In the Height text field, type 220.
- **5** Locate the **Position** section. In the **y** text field, type -110.
- 6 In the z text field, type 50.
- 7 Locate the Axis section. From the Axis type list, choose y-axis.
- 8 Click Build All Objects.

Partition Domains I (pard I)

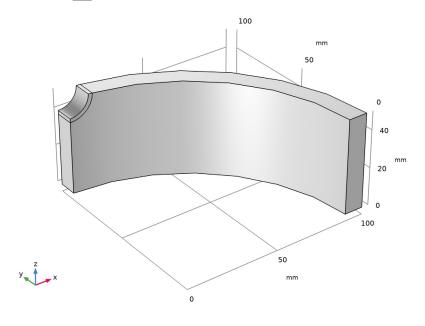
- I In the Geometry toolbar, click Booleans and Partitions and choose Partition Domains.
- 2 On the object dif2, select Domain 1 only.
- 3 In the Settings window for Partition Domains, locate the Partition Domains section.
- 4 From the Partition with list, choose Objects.
- **5** Select the object **cyl4** only.
- **6** Clear the **Keep objects** check box.
- 7 Click **Build All Objects**.

Block I (blk I)

- I In the Geometry toolbar, click **Block**.
- 2 In the Settings window for Block, locate the Size and Shape section.
- 3 In the Width text field, type 100.
- 4 In the Depth text field, type 100.
- 5 In the Height text field, type 50.
- 6 Click **Build All Objects**.

Intersection I (intl)

- I In the Geometry toolbar, click Booleans and Partitions and choose Intersection.
- 2 Click in the **Graphics** window and then press Ctrl+A to select both objects.
- 3 In the Settings window for Intersection, click **Build All Objects**.
- 4 Click the **Zoom Extents** button in the **Graphics** toolbar.



SOLID MECHANICS (SOLID)

Symmetry I

I In the Model Builder window, under Component I (compl) right-click Solid Mechanics (solid) and choose More Constraints>Symmetry.

2 Select Boundaries 1, 4, and 10–12 only.

Boundary Load I

- I In the Physics toolbar, click **Boundaries** and choose **Boundary Load**.
- 2 Select Boundary 3 only.
- 3 In the Settings window for Boundary Load, locate the Force section.
- **4** Specify the \mathbf{F}_{A} vector as

0	х
0	у
-200[MPa]	z

5 In the Physics toolbar, click Load Group and choose New Load Group.

MATERIALS

Material I (mat I)

- I In the Model Builder window, under Component I (compl) right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, locate the Material Contents section.
- **3** In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Young's modulus	E	210[GPa]	Pa	Young's modulus and Poisson's ratio
Poisson's ratio	nu	0.3	1	Young's modulus and Poisson's ratio
Density	rho	0	kg/m³	Basic

MESH I

Mapped I

- I In the Mesh toolbar, click More Generators and choose Mapped.
- **2** Select Boundaries 5 and 7 only.

Size 1

- I Right-click Mapped I and choose Size.
- 2 In the Settings window for Size, locate the Element Size section.
- **3** Click the **Custom** button.

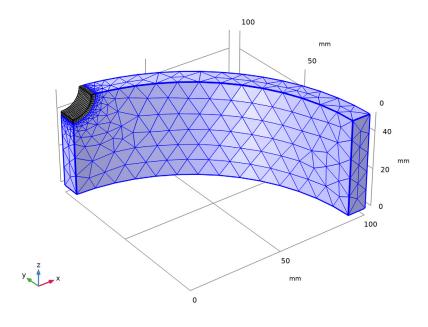
- 4 Locate the Element Size Parameters section.
- **5** Select the **Maximum element size** check box. In the associated text field, type 1.

Swebt I

- I In the Mesh toolbar, click A Swept.
- 2 In the Settings window for Swept, locate the Domain Selection section.
- 3 From the Geometric entity level list, choose Domain.
- 4 Select Domain 2 only.
- 5 Click Build All.

Free Tetrahedral I

- I In the Mesh toolbar, click A Free Tetrahedral.
- 2 In the Settings window for Free Tetrahedral, click **Build All**.



STUDY I

Step 1: Stationary

- I In the Model Builder window, under Study I click Step I: Stationary.
- 2 In the Settings window for Stationary, click to expand the Study Extensions section.

3 Select the **Define load cases** check box.

In an analysis of this type you should always supply the maximum and the minimum load, and also a zero solution.

- 4 Click Add three times.
- 5 In the table, enter the following settings:

Load case	lgl	Weight	
Load case 1	\checkmark	0	
Load case 2	\checkmark	1.0	
Load case 3	V	-1.0	

6 In the Home toolbar, click **Compute**.

RESULTS

Volume 1

- I In the Model Builder window, expand the Results>Stress (solid) node, then click Volume 1.
- 2 In the Settings window for Volume, locate the Expression section.
- 3 From the Unit list, choose MPa.
- 4 In the Stress (solid) toolbar, click Plot.

ADD PHYSICS

- I In the Home toolbar, click open the Add Physics window.
- 2 Go to the Add Physics window.
- 3 In the tree, select Structural Mechanics>Fatigue (ftg).
- 4 Find the Physics interfaces in study subsection. In the table, clear the Solve check box for Study 1.
- **5** Click **Add to Component I** in the window toolbar.
- 6 In the Home toolbar, click of Add Physics to close the Add Physics window.

FATIGUE (FTG)

Strain-Based I

I Right-click Component I (compl)>Fatigue (ftg) and choose the boundary evaluation Strain-Based.

2 Select Boundary 7 only.

As the elastic approach to strain based fatigue is based on a notch assumption, it only makes sense to select boundaries at the hole.

- 3 In the Settings window for Strain-Based, locate the Fatigue Model Selection section.
- 4 From the Solution type list, choose Elastic solution with notch assumption.
- 5 Locate the Solution Field section. From the Physics interface list, choose Solid Mechanics (solid).

MATERIALS

Material 2 (mat2)

- I In the Model Builder window, under Component I (compl) right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, locate the Geometric Entity Selection section.
- 3 From the Geometric entity level list, choose Boundary.
- 4 From the Selection list, choose All boundaries.
- **5** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Fatigue ductility coefficient	epsilonf_CM	0.375	I	Coffin- Manson
Fatigue ductility exponent	c_CM	-0.60	I	Coffin- Manson
Fatigue strength coefficient	sigmaf_Basquin	1323[MPa]	Pa	Basquin
Fatigue strength exponent	b_Basquin	-0.097	1	Basquin
Young's modulus	E	solid.E	Pa	Basic
Poisson's ratio	nu	solid.nu	1	Basic
Cyclic hardening coefficient	K_ROcyclic	1550[MPa]	Pa	Ramberg- Osgood
Cyclic hardening exponent	n_ROcyclic	0.16	I	Ramberg- Osgood

ADD STUDY

- I In the Home toolbar, click Add Study to open the Add Study window.
- 2 Go to the Add Study window.

- **3** Find the **Physics interfaces in study** subsection. In the table, clear the **Solve** check box for Solid Mechanics (solid).
- 4 Find the Studies subsection. In the Select Study tree, select Preset Studies for Selected Physics Interfaces>Fatigue.
- 5 Click Add Study in the window toolbar.
- 6 In the Home toolbar, click Add Study to close the Add Study window.

STUDY 2

Step 1: Fatigue

- I In the Settings window for Fatigue, locate the Values of Dependent Variables section.
- 2 Find the Values of variables not solved for subsection. From the Settings list, choose User controlled.
- **3** From the **Method** list, choose **Solution**.
- 4 From the Study list, choose Study I, Stationary.
- 5 In the Home toolbar, click **Compute**.

RESULTS

Cycles to Failure (ftg)

The plot of cycles to failure shown in Figure 3 is created automatically.

I In the Model Builder window, expand the Cycles to Failure (ftg) node.

Marker I

- I In the Model Builder window, expand the Results>Cycles to Failure (ftg)>Surface I node, then click Marker 1.
- 2 In the Settings window for Marker, locate the Text Format section.
- 3 In the Display precision text field, type 2.