

# Anisotropic Heat Transfer Through Woven Carbon Fibers

Composite materials such as carbon-fiber-reinforced polymer (CFRP) have outstanding properties. It is a lightweight material with high stiffness and high temperature tolerance and therefore used in aerospace industry, civil engineering, and also for high-end sports goods.

Carbon crystals form flat ribbons that are bundled together and woven in different structures as required by the application area. The bundles have anisotropic material properties. For thermal properties this means that the thermal conductivity along the fiber axis is much higher than perpendicular to it.

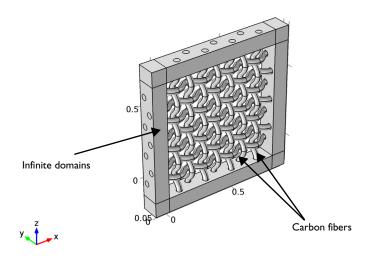


Figure 1: Model geometry: fibers embedded in an epoxy matrix (hidden) with infinite element domain.

In COMSOL Multiphysics, implementing anisotropic properties is straightforward in the global coordinate system, which is set by default. However, in the present case, an anisotropic thermal conductivity needs to be defined along woven fibers where the global coordinate system is inapplicable. The curvilinear coordinate system provides the possibility to create a coordinate system following the curves of a geometry in which anisotropic material properties or anisotropic physics can be defined.

This tutorial shows how to use the curvilinear coordinates interface and how to apply it to define anisotropic thermal conductivity.

# Model Definition

The model represents a cutout of a carbon-fiber-reinforced polymer. The geometry used in this case is shown in Figure 1. The fiber bundles have circular cross-sections and are embedded in a matrix made of epoxy.

The "infinite domains" truncate the geometry to model a few fibers only. With the Heat Transfer Module you can assign them as Infinite Element Domains and thus suppress boundary effects. Without the Heat Transfer Module, the boundary conditions at the outer side affects the solution, in this case the maximum temperature. Increase the number of fibers to reduce these effects.

#### MATERIAL PROPERTIES

The material properties are summarized in Table 1.

TABLE I: MATERIAL PROPERTIES.

| MATERIAL PROPERTY                  | EPOXY         | CARBON (CORE)    | CARBON (INFINITE DOMAIN) |
|------------------------------------|---------------|------------------|--------------------------|
| Thermal conductivity               | 0.2 W/(m·K)   | {60,4,4} W/(m·K) | 60 W/(m·K)               |
| Density                            | 1200 kg/m³    | 1500 kg/m³       | 1500 kg/m³               |
| Heat capacity at constant pressure | 1000 J/(kg·K) | 1000 J/(kg·K)    | 1000 J/(kg·K)            |

Note the syntax of the thermal conductivity for carbon (core). In the general case of an anisotropic thermal conductivity, it is a second order tensor. In the present case, the tensor is diagonal.

$$k = \begin{pmatrix} k_{xx} & k_{xy} & k_{xz} \\ k_{yx} & k_{yy} & k_{yz} \\ k_{zx} & k_{zy} & k_{zz} \end{pmatrix} = \begin{pmatrix} 60 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 4 \end{pmatrix}$$

Note that the conductivity is higher in the fibers direction and lower in perpendicular direction. The coordinate system used for k must then provide an x-component following the shape of the fibers. The Curvilinear Coordinates interface provides appropriate tools to create such a base vector system.

#### **CURVILINEAR COORDINATES**

Three predefined methods and a user-defined method are available to set up a curvilinear coordinate system. Further details can be found in the section The Curvilinear Coordinates Interface in the COMSOL Multiphysics Reference Manual. Here you use the diffusion method which solves Laplace's equation resulting in a scalar potential. It is the same as solving the stationary heat transfer equation with temperature boundary conditions resulting in a temperature gradient and forming the first base vector of the new coordinate system. The second base vector is specified manually and the cross product of both forms the third base vector.

Figure 2 shows the base vector system for a single fiber.

cm

Coordinate system volume: Base vector system

Figure 2: Curvilinear coordinate system from diffusion method.

Alternatively the Flow Method is available, which results in a vector potential. This is equivalent to solving Stokes flow (also known as creeping flow) where the obtained velocity field forms the first base vector. The third option is to choose the Elasticity Method for solving an eigenvalue problem.

If the **Create base vector system** option is selected, the new curvilinear system is available as input for the **Coordinate System Selection** list and thus providing new (x, y, and z)coordinates.

#### **BOUNDARY CONDITIONS**

For the curvilinear coordinates interface, the inlet and outlet boundaries define the direction of the first base vector. The heat transfer analogy consists of setting a high temperature at the inlet and a low temperature at the outlet. All other boundaries are thermally insulated walls.

For the heat transfer interface, a constant temperature boundary condition is set at the outermost walls. A boundary heat source described with a Gaussian pulse is applied to the center of the geometry and a convective cooling boundary condition is applied on both sides.

#### INFINITE ELEMENTS

To truncate the geometry the Infinite Element Domain feature can be used. Boundary conditions applied to these elements can be imagined as boundary conditions at an infinite distance of the modeling domain. So it does not affect the solution of this particular problem. This works by scaling the width of the domain to be much larger than the original geometry.

# Results and Discussion

From the Curvilinear Coordinates interface a new coordinate system is obtained as shown in Figure 2. The temperature distribution on the surface shows a high temperature at the center where the maximum of the Gaussian function is located and decreases with

increasing distance from the center. The temperature drop of 293 K, as specified in the boundary conditions, occurs mainly in the Infinite Element Domains.

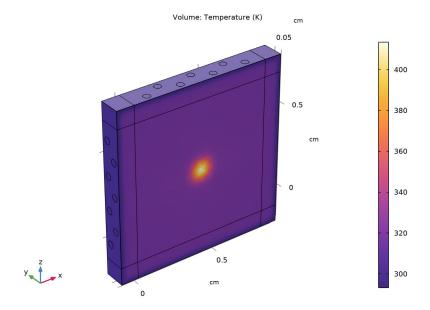


Figure 3: Temperature distribution on the surface.

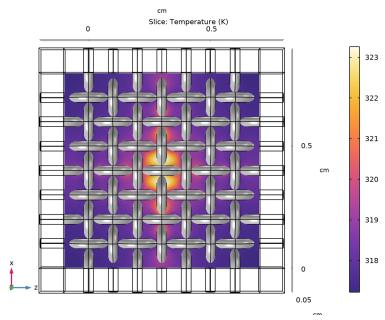


Figure 4 shows clearly that the heat spreads preferentially along the fiber axis.

Figure 4: Temperature at the center plane and fiber structure (gray).

# Notes About the COMSOL Implementation

This tutorial demonstrates how to use the **Curvilinear Coordinates** interface for defining anisotropic thermal conductivity. Hence, the instructions focus on this part and start with loading the file carbon fiber geom.mph. The steps needed to create this file are quite complex. This document does not go into details but provides a short summary instead.

The geometry sequence calls geometry subsequences depending on the global parameter q. The subsequences define different cross-sections and can be found under the **Global Definitions** node. Call the elliptical cross-section with q = 1 and the rectangular crosssection with q = 2.

All subsequent geometry features are based on these subsequences. Inside some of the features, a selection of geometric entities is created automatically by selecting the **Create** Selections option. Instead of selecting objects manually, these selections are used as input in the following geometry node. This approach ensures that all geometry operations adapt and produce the desired geometry automatically, even if a geometry parameter changes.

Selections are also used on the finalized geometry to ensure that physical properties are assigned to the intended entities. These selections are defined under **Component 1> Definitions**. They are used to automatically set up boundary and domain conditions as well as the mesh. The resulting model is consistent for any choice of parameters. The extra time needed to set up this kind of geometry sequence and to define selections is regained through an accelerated physics modeling and meshing process.

**Application Library path:** Heat\_Transfer\_Module/Tutorials,\_Conduction/ carbon fibers infinite elements

# Modeling Instructions

#### ROOT

Start with loading the model file that contains the geometry and selections used throughout the modeling process.

#### APPLICATION LIBRARIES

- I From the File menu, choose Application Libraries.
- 2 In the Application Libraries window, select COMSOL Multiphysics>Heat Transfer> carbon\_fibers\_geom in the tree.
- 3 Click Open.

#### ROOT

Click the **Zoom Extents** button in the **Graphics** toolbar.

# COMPONENT I (COMPI)

Add the **Curvilinear Coordinates** interface for the fibers.

#### ADD PHYSICS

- I In the Home toolbar, click Add Physics to open the Add Physics window.
- 2 Go to the Add Physics window.
- 3 In the tree, select Mathematics>Curvilinear Coordinates (cc).
- 4 Click Add to Component I in the window toolbar.
- 5 In the Home toolbar, click Add Physics to close the Add Physics window.

#### CURVILINEAR COORDINATES (CC)

- I In the Settings window for Curvilinear Coordinates, locate the Domain Selection section.
- **2** From the **Selection** list, choose **Fibers (Core)**.
- 3 Locate the Settings section. Select the Create base vector system check box.

According to the **Curvilinear Coordinates** section, the second basis vector is specified manually. The y direction feels natural.

#### Coordinate System Settings 1

- I In the Model Builder window, under Component I (compl)>Curvilinear Coordinates (cc) click Coordinate System Settings 1.
- 2 In the Settings window for Coordinate System Settings, locate the Settings section.
- 3 From the Second basis vector list, choose y-axis.

# Diffusion Method I

I In the Physics toolbar, click Domains and choose Diffusion Method.

**Wall** is the default boundary condition where the normal component of the vector field is zero. The direction of the first basis vector is specified with inlet and outlet boundary conditions.

- 2 In the Settings window for Diffusion Method, locate the Domain Selection section.
- **3** From the **Selection** list, choose **Fibers** (**Core**).

#### Inlet 1

- I In the Physics toolbar, click 🕞 Attributes and choose Inlet.
- 2 In the Settings window for Inlet, locate the Boundary Selection section.
- **3** From the **Selection** list, choose **Inlets**.

#### Diffusion Method I

In the Model Builder window, click Diffusion Method I.

#### Outlet I

- I In the Physics toolbar, click 🕞 Attributes and choose Outlet.
- 2 In the Settings window for Outlet, locate the Boundary Selection section.
- **3** From the **Selection** list, choose **Outlets**.

#### MESH I

Now, build a suitable mesh manually. Start with meshing the fibers.

# Free Triangular I

- I In the Mesh toolbar, click More Generators and choose Free Triangular.
- 2 In the Settings window for Free Triangular, locate the Boundary Selection section.
- **3** From the **Selection** list, choose **Inlets**.

#### Distribution I

- I Right-click Free Triangular I and choose Distribution.
- 2 In the Settings window for Distribution, locate the Edge Selection section.
- 3 From the Selection list, choose Inlet Edges.
- 4 Locate the Distribution section. In the Number of elements text field, type 2.
- 5 Click **Build Selected**.

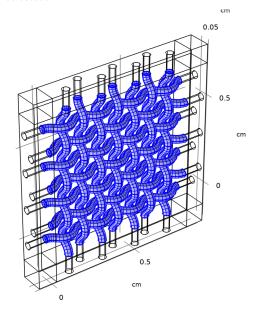
# Swebt I

- I In the Mesh toolbar, click A Swept.
- 2 In the Settings window for Swept, locate the Domain Selection section.
- 3 From the Geometric entity level list, choose Domain.
- 4 From the Selection list, choose Fibers (Core).

#### Distribution I

- I Right-click Swept I and choose Distribution.
- 2 In the Settings window for Distribution, locate the Domain Selection section.
- 3 From the Selection list, choose Fibers (Core).
- 4 Locate the Distribution section. In the Number of elements text field, type 8.

# 5 Click **Build Selected**.



# Free Tetrahedral I

- I In the Mesh toolbar, click A Free Tetrahedral.
- 2 In the Settings window for Free Tetrahedral, locate the Domain Selection section.
- 3 From the Geometric entity level list, choose Domain.
- **4** Select Domain 12 only.

#### Swept 2

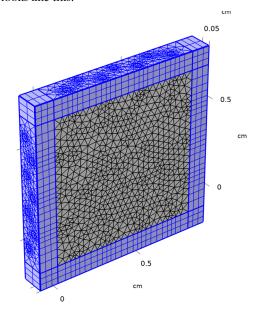
- I In the Mesh toolbar, click A Swept.
- 2 In the Settings window for Swept, locate the Domain Selection section.
- 3 From the Geometric entity level list, choose Domain.
- 4 From the Selection list, choose Infinite Element Domains.

#### Distribution I

- I Right-click Swept 2 and choose Distribution.
- 2 In the Settings window for Distribution, locate the Distribution section.
- 3 In the Number of elements text field, type 3. Mesh the remaining parts with a free swept mesh.

# 4 Click Build All.

The final mesh looks like this.



# ADD STUDY

- I In the Home toolbar, click Add Study to open the Add Study window.
- 2 Go to the Add Study window. Add a stationary study to compute the new coordinate system with the **Diffusion Method**.
- 3 Find the Studies subsection. In the Select Study tree, select General Studies>Stationary.
- 4 Click **Add Study** in the window toolbar.
- 5 In the Home toolbar, click  $\overset{\checkmark}{\searrow}$  Add Study to close the Add Study window.

#### STUDY I

# Step 1: Stationary

In the **Home** toolbar, click **Compute**.

#### RESULTS

#### Vector Field (cc)

The default plots show the coordinate system with streamlines for the vector field. To create the plot shown in Figure 2, add a selection to the dataset. The plot group will then use this subset of the whole geometry only.

#### Selection

- I In the Model Builder window, expand the Results>Datasets node.
- 2 Right-click Study I/Solution I (soll) and choose Selection.
- 3 In the Settings window for Selection, locate the Geometric Entity Selection section.
- 4 From the Geometric entity level list, choose Domain.
- 5 Click Paste Selection.
- 6 In the Paste Selection dialog box, type 20, 34, 54, 68, 88, 102, 122, 136 in the Selection text field.
- 7 Click OK.

### Coordinate System Volume 1

- I In the Model Builder window, expand the Coordinate system (cc) node, then click Coordinate System Volume 1.
- 2 In the Settings window for Coordinate System Volume, locate the Positioning section.
- 3 Find the x grid points subsection. In the Points text field, type 16.
- 4 Find the y grid points subsection. In the Points text field, type 2.
- 5 Find the z grid points subsection. In the Points text field, type 2.
- 6 In the Coordinate system (cc) toolbar, click Plot.
- 7 Click the Go to Default View button in the Graphics toolbar.

Now, add the **Heat Transfer in Solids** interface to the component.

### ADD PHYSICS

- I In the Home toolbar, click open the Add Physics window.
- 2 Go to the Add Physics window.
- 3 In the tree, select Heat Transfer>Heat Transfer in Solids (ht).
- 4 Find the Physics interfaces in study subsection. In the table, clear the Solve check box for Study 1.
- **5** Click **Add to Component I** in the window toolbar.

6 In the Home toolbar, click Add Physics to close the Add Physics window.

# HEAT TRANSFER IN SOLIDS (HT)

Click the **Zoom Extents** button in the **Graphics** toolbar.

#### DEFINITIONS

Infinite Element Domain I (ie I)

- I In the Definitions toolbar, click on Infinite Element Domain.
- 2 In the Settings window for Infinite Element Domain, locate the Domain Selection section.
- 3 From the Selection list, choose Infinite Element Domains.

In order to apply a heat source right in the center of the model, the Mass Properties feature is used. It computes the center of mass, which is automatically the center of the geometry.

Mass Properties I (mass I)

- I In the Model Builder window, under Component I (compl) right-click Definitions and choose Physics Utilities>Mass Properties.
- 2 In the Settings window for Mass Properties, locate the Source Selection section.
- **3** From the **Selection** list, choose **Fibers (Core)**.

Define a heat source via a local variable, which is defined on the boundary only. Use the mass properties variable for the center of mass to apply the source term exactly in the center.

#### Variables 1

- I In the **Definitions** toolbar, click a= **Local Variables**.
- 2 In the Settings window for Variables, locate the Variables section.
- **3** In the table, enter the following settings:

| Name | Expression  | Unit | Description          |
|------|---|------|----------------------|
| Q_in | 1e5[W/m^2]*exp(-5e6[1/<br>m^2]*((x-mass1.CMX)^2+<br>(z-mass1.CMZ)^2)) | W/m² | Boundary heat source |

In the next section, you define the materials according to the Material Properties section.

#### MATERIALS

# Ероху

I In the Materials toolbar, click : Blank Material.

- 2 In the Settings window for Material, type Epoxy in the Label text field.
- **3** Locate the **Material Contents** section. In the table, enter the following settings:

| Property                           | Variable                        | Value | Unit     | Property group |
|------------------------------------|---------------------------------|-------|----------|----------------|
| Thermal conductivity               | k_iso ; kii =<br>k_iso, kij = 0 | 0.2   | W/(m·K)  | Basic          |
| Density                            | rho                             | 1200  | kg/m³    | Basic          |
| Heat capacity at constant pressure | Ср                              | 1000  | J/(kg·K) | Basic          |

#### Carbon

- I In the Materials toolbar, click Blank Material.
- 2 In the Settings window for Material, type Carbon in the Label text field.
- **3** Locate the **Geometric Entity Selection** section. From the **Selection** list, choose **Fibers**.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

| Property                           | Variable                    | Value         | Unit     | Property group |
|------------------------------------|-----------------------------|---------------|----------|----------------|
| Thermal conductivity               | {k11, k22,<br>k33}; kij = 0 | {60, 4,<br>4} | W/(m·K)  | Basic          |
| Density                            | rho                         | 1500          | kg/m³    | Basic          |
| Heat capacity at constant pressure | Ср                          | 1000          | J/(kg·K) | Basic          |

# Carbon (Infinite Element Domain)

- I In the Materials toolbar, click **Blank Material**.
- 2 In the Settings window for Material, type Carbon (Infinite Element Domain) in the Label text field.
- 3 Locate the Geometric Entity Selection section. From the Selection list, choose Fibers (Infinite Element Domain).
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

| Property             | Variable                        | Value | Unit    | Property group |
|----------------------|---------------------------------|-------|---------|----------------|
| Thermal conductivity | k_iso ; kii =<br>k_iso, kij = 0 | 60    | W/(m·K) | Basic          |

| Property                           | Variable | Value | Unit     | Property group |
|------------------------------------|----------|-------|----------|----------------|
| Density                            | rho      | 1500  | kg/m³    | Basic          |
| Heat capacity at constant pressure | Ср       | 1000  | J/(kg·K) | Basic          |

Add a second Heat Transfer in Solids node for the fibers and choose the curvilinear system as reference system. This way the thermal conductivity is high along the fiber axis and low perpendicular to it.

#### **HEAT TRANSFER IN SOLIDS (HT)**

In the Model Builder window, under Component I (compl) click Heat Transfer in Solids (ht).

#### Solid 2

- I In the Physics toolbar, click **Domains** and choose Solid.
- 2 In the Settings window for Solid, locate the Domain Selection section.
- **3** From the **Selection** list, choose **Fibers (Core)**.
- 4 Locate the Coordinate System Selection section. From the Coordinate system list, choose Curvilinear System (cc) (cc\_cs).

Set up the boundary conditions, consisting in a heat source, a convective heat flux accounting for cooling, and a fixed temperature at the very outer boundaries of the infinite domain.

# Boundary Heat Source I

- I In the Physics toolbar, click **Boundaries** and choose **Boundary Heat Source**.
- 2 In the Settings window for Boundary Heat Source, locate the Boundary Selection section.
- 3 From the Selection list, choose Heat Source Boundary.
- **4** Locate the **Boundary Heat Source** section. In the  $Q_b$  text field, type  $Q_i$ n.

#### Heat Flux I

- I In the Physics toolbar, click **Boundaries** and choose **Heat Flux**.
- 2 In the Settings window for Heat Flux, locate the Boundary Selection section.
- 3 From the Selection list, choose Cooling Boundaries.
- 4 Locate the Heat Flux section. From the Flux type list, choose Convective heat flux.
- **5** In the h text field, type 10.

#### Temperature I

I In the Physics toolbar, click **Boundaries** and choose **Temperature**.

- 2 In the Settings window for Temperature, locate the Boundary Selection section.
- 3 From the Selection list, choose Temperature Boundaries.

The first study was used to compute the curvilinear system. Add a second study to solve for the heat transfer only. Refer to Study I in the Values of Dependent Variables section by selecting the solution as input for the variables not solved in this second study. This way the new coordinate system, which is initially unknown by **Study 2**, can be used for the heat transfer computation.

#### ADD STUDY

- I In the Home toolbar, click Add Study to open the Add Study window.
- 2 Go to the Add Study window.
- 3 Find the Studies subsection. In the Select Study tree, select General Studies>Stationary.
- 4 Find the **Physics interfaces in study** subsection. In the table, clear the **Solve** check box for Curvilinear Coordinates (cc).
- 5 Click Add Study in the window toolbar.
- 6 In the Home toolbar, click  $\stackrel{\text{tool}}{\longrightarrow}$  Add Study to close the Add Study window.

#### STUDY 2

Steb 1: Stationary

- I In the Settings window for Stationary, click to expand the Values of Dependent Variables section.
- 2 Find the Values of variables not solved for subsection. From the Settings list, choose User controlled.
- 3 From the Method list, choose Solution.
- 4 From the Study list, choose Study I, Stationary.
- 5 In the Home toolbar, click **Compute**.

#### RESULTS

Temperature (ht)

The default temperature plot shows the temperature distribution in the computational domain (Figure 3).

To create Figure 4 follow the steps below.

#### Surface I

I In the Results toolbar, click More Datasets and choose Surface.

- 2 In the Settings window for Surface, locate the Data section.
- 3 From the Dataset list, choose Study 2/Solution 2 (sol2).
- 4 Locate the Selection section. From the Selection list, choose Fiber Walls.

#### Temperature at Middle Slice

- I In the Results toolbar, click **3D Plot Group**.
- 2 In the Settings window for 3D Plot Group, type Temperature at Middle Slice in the Label text field.
- 3 Locate the Data section. From the Dataset list, choose Study 2/Solution 2 (sol2).

#### Slice 1

- I In the Temperature at Middle Slice toolbar, click Slice.
- 2 In the Settings window for Slice, click Replace Expression in the upper-right corner of the **Expression** section. From the menu, choose **Component I (compl)>** Heat Transfer in Solids>Temperature>T - Temperature - K.
- 3 Locate the Plane Data section. From the Plane list, choose zx-planes.
- 4 In the Planes text field, type 1.
- 5 Locate the Coloring and Style section. Click Change Color Table.
- 6 In the Color Table dialog box, select Thermal>HeatCameraLight in the tree.
- 7 Click OK.

#### Selection 1

- I In the Temperature at Middle Slice toolbar, click \square Selection.
- 2 In the Settings window for Selection, locate the Selection section.
- 3 From the Selection list, choose Core Domains.

#### Temperature at Middle Slice

In the Model Builder window, under Results click Temperature at Middle Slice.

#### Surface 1

- I In the Temperature at Middle Slice toolbar, click Surface.
- 2 In the Settings window for Surface, locate the Expression section.
- 3 In the Expression text field, type 1.
- 4 Locate the Data section. From the Dataset list, choose Surface 1.
- **5** Click to expand the **Title** section. From the **Title type** list, choose **None**.
- 6 Locate the Coloring and Style section. From the Coloring list, choose Uniform.

- 7 From the Color list, choose Gray.
- 9 In the Graphics window toolbar, click ▼ next to ↓ Go to Default View, then choose Go to ZX View.
- **10** Click the  $\begin{center} \begin{center} \beg$