Tournament Types:

* Swiss
  + All participants will be paired within the same pod.
  + Organiser will determine the amount of rounds depending on the amount of entrants.
    - Recommended rounds based on entrants:
      * < 8: 3 rounds
      * 9 -16 : 4 rounds
      * 17 – 32: 5 rounds
      * 33 – 64: 6 rounds
  + Organisers may also add a Top Cut knockout after Swiss rounds are completed based on position after the final swiss round. Recommended if 4 or more rounds.
  + TCG tournaments (Swiss)
* League
  + All participants will be paired within the same pod.
  + Leagues may play every other player at least once.
  + Examples include Football leagues.
  + Final Position in the league table based on amount of wins. Tiebreakers determined by organiser
* Tournament League
  + A combination of Swiss and League: Players earn points in the league by entering smaller tournaments.
  + Amount of points earned from tournaments determined by the organisers.
  + Ways to possibly earn points:
    - Swiss wins
    - Position in final standings
    - Extra points earned in Top Cut