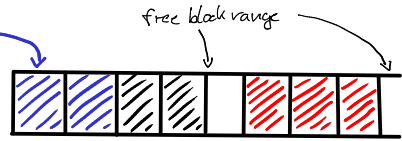


block\_id : 0  
block\_len : 2  
block\_id : 5  
block\_len : 3



// occupied