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## Untitled-1

```
/*
* conditional – same as x ? y : z
     Example: conditional(2,4,5) = 4
    Legal ops: ! ~ & ^ | + << >>
    Max ops: 16
*
    Rating: 3
*
*/
int conditional(int x, int y, int z) {
 // create a mask that depends on the value of x
 // if x is not 0, create a all 1 mask
 // else if x is 0, create a all 0 mask
 // !x => 1 if x = 0
 // if x = 0, !x - 1 = 0
 // if x != 0, !x - 1 = -1 (all 1 binary)
 // \sim 0 \times 00 produces an all 1 binary array (aka -1 in base10)
  int mask = ((!x) + \sim 0x00);
  return ((mask) & y) | ((~mask) & z);
}
```