

Tutorial Importing Initial Microstructures





- Import of initial microstructures from
 - > ASCII text files (2D only)
 - > VTK (2D and 3D) files
- Adding properties
 - > Explicit description
 - > Concentration fields (2D)
- Using MICRESS Restart files







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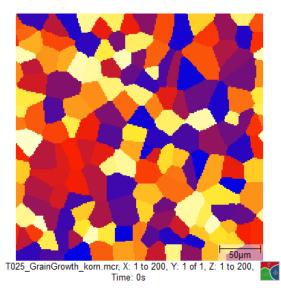






Format description

- ASCII text file with UTF-8 coding
- Raw data values
 - ➤ Each value as an ASCII string
 - Space separated
 - ➤ Row-wise data arrangement



Colored Grain IDs in DP_MICRESS

ASCII representation exported with DP_MICRESS (# Geometry Header removed)



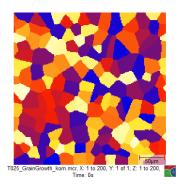




MICRESS: 2D and 3D VTK Format

Format description

- VTK Header (ASCII UTF-8)
 - Options in line 3: ASCII or BINARY
 - Dimensions: Number of Nodes in each dimension
 - Origin : not used
 - Spacing in micrometers: cubic voxels!
 - Cell data: number of voxels
- Data Header (ASCII UTF-8)
 - > Scalar values, field name, data type
 - Standard lookup table : not used
- Data
 - > ASCII or binary
 - Order: loop over Z,Y,X
 - ➤ Multiple fields possible



Header

Data Header

ASCII VTK representation exported with DP_MICRESS (# Geometry Header removed)

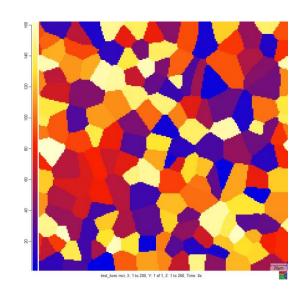






Initial Microstructure # ========== # Type of grain positioning? # Options: deterministic random [deterministic_infile] from_file from file # Filename of initial grain/phase structure [VTK_identifier (default=korn)]? T025 korn ASCII 1.txt # Treatment of data? # (n: none, 1: 1D, f: flip (bottom<->top), t: transpose, # or p: 'phase to grains transformation') # CellsX for initial microstructure? 200 # CellsZ for initial microstructure? 200 # Number of grains at the beginning? # (Set to less than 1 for the number of grain to be read from the input data, # with optionally a minimal size, in cells) -1

- Data treatment none: Grain IDs are read
- Geometry like in the ASCII file to read correct number of values in X and Z direction
- Number of grains at the beginning: automatic recognition (-1)









Read ASCII 2D text file: options

Data treatment

- 1D : read 1D data for a pure 1D simulation
- Flip: make bottom to top (Z dimension)
- Transpose
 - transposes x- and z- columns/rows of the picture.
 This operation is meaningful only for square-pictures or if columns and rows are switched by other operations before
- Phase to grain (see next slide)
 - assigns an individual grain number to each closed region
 - ➤ Grain interfaces are marked with a minimal value (typically -1)

 See example T020 Grain Growth initialFromFile dri and input file T020 Microstructure.txt

Number of grains at the beginning

- Only possible value: automatic (-1)
 - > Deprecated option: if not -1, number of grains have to match highest grain number
- Minimal grain size (in cells)
 - > Only if data treatment is not none
 - Smaller grains will be added to neighbours

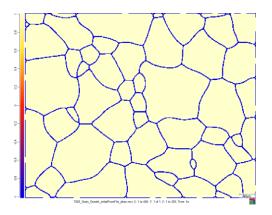






Phase to grain transformation (Example: T020)

```
# Initial Microstructure
# Type of grain positioning?
# Options: deterministic random [deterministic_infile] from_file
from file
# Filename of initial grain/phase structure [VTK_identifier
    (default=korn)]?
T020 Grain Growth Microstructure.txt
# Treatment of data?
# (n: none, 1: 1D, f: flip (bottom<->top), t: transpose,
# or p: 'phase to grains transformation')
# CellsX for initial microstructure?
500
# CellsZ for initial microstructure?
400
# Number of grains at the beginning?
# (Set to less than 1 for the number of grain to be read ...
# with optionally a minimal size, in cells)
-1
```



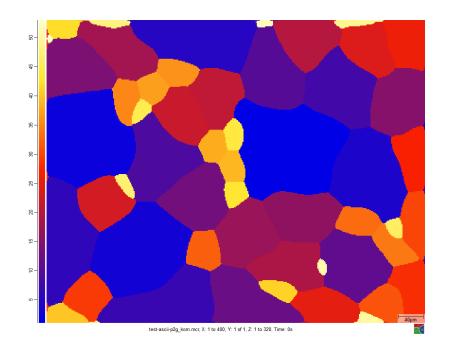
Automatic grain recognition

- By closed areas
- Lowest value denotes interface (here: 0)
- All grains 1 ... 53 with same bulk value 765
 - This information can be used for block assignment of properties later (useful for multiple phases)

```
# Number of grains at the beginning?
# (Set to less than 1 for the number of grain to
# with optionally a minimal size, in cells)
-1
# value 765: grains 1 ... 53
# Number of grains found in input data: 53
```







Differences to text file input:

- New option for data treatment
 - ➤ Rotate clockwise along x-,y-, or z-axis
- Geometry is read from VTK header



-1





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Adding properties: Explicit description

Property block

- Like explicit grain description
 - > Phase ID
 - Orientation
 - **>** ...

Input type options

- input
 - > A property block for each grain
- from file
 - ➤ As input but deterministic description is read from a file
- identical
 - > Same properties for all grains
- blocks
 - ➤ A property block for each defined grain ID range







Add properties blockwise

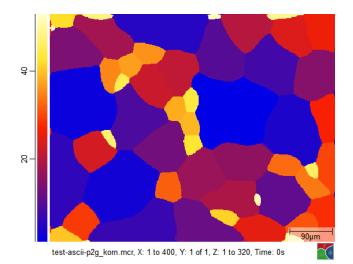
- # Number of grains found in input data: 53
- # Read grain properties from a file?
- # Options: input from_file identical blocks

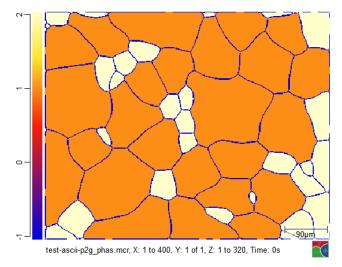
blocks

Last grain of this 'block'?

25

- # Grain number 1
- # Phase number? (integer)
- 1
- # 'Non-geometric' data for grains 1 to 25 identical
- # Last grain of this 'block'?
- **53**
- # Grain number 26
- # Phase number? (integer)
- 2
- # 'Non-geometric' data for grains 26 to 53 identical











Initial Concentration: Reading 2D concentration files

Format

- Same as 2D ASCII files
- Local concentration values for one component of one phase in a file
- Concentration fields must exactly match to the corresponding grain structure, otherwise problems are very probable!

Remarks

- Getting experimental information on concentration distribution is not easy!
- Measured concentration distributions typically have a lot of noise and do non comply to the nominal alloy composition!

Anyway, we can read them!

```
# Initial Concentrations
# How shall initial concentrations be set?
# Options: input equilibrium from_file [phase number]
from file
# Concentration of component 1 (CU) in phase 0 (LIQUID) ? [at%]
    (for initialisation of TQ)
3.0000
# Filename of initial concentration profile of component 1?
    [VTK identifier (default=conc)]
initial copper fcc.txt
# Treatment of data?
# (n: none, 1: 1D, f: flip (bottom<->top), or t: transpose)?
# CellsX for initial concentration field of component 1?
500
# CellsZ for initial concentration field of component 1?
500
# Temperature at which the initial equilibrium
# will be calculated? [K]
915.00
```

Components: AL, CU - Phases: Liquid, FCC







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Normal usage of restart files (.rest)

restart

- restarts simulation in the status where it was stopped
- only a limited number of parameters can be changed

restart reset time

- restarts simulation, but from time 0
- > all timers are reset
- as a consequence, more parameters can be changed!

restart with_flow

If flow coupling is planned and the restart
was made without flow
(may be obsolete in future by automatic recognition)

```
# Restart
# ======

# Restart using old results?
# Options: new restart [reset_time | with_flow]
restart
# Name of restart file (without extension)?
restart_file_name
#
```







Restart file: Reading the initial structure

Using the restart file for setting the initial structure

- only takes microstructure without any numerical conditions
- allows combination of several microstructures
- allows furthermore shifts, rotations and (simple) zoom

```
# Restart
# ======

# Restart using old results?

# Options: new restart [reset_time | with_flow]
new
```

Setting up container grains

 Define initial grain structure as usual (explicit description is recommended)







Initial structure from restart file: Container Grains

. . .

- Shape, position and size define the targeted region
- Target region will be completely replaced!
- Properties dummies
 - Necessary for syntactical reason, same input routines in MICRESS
 - do not have a meaning here

```
# Grain number 1
# -----
# Geometry?
# Options: round rectangular elliptic round inverse
round
# Center x,z coordinates [micrometers], grain number 1?
30.000
30.000
# Grain radius? [micrometers]
1500.0
# Shall grain 1 be stabilized or shall
# an analytical curvature description be applied?
# Options: stabilisation analytical_curvature
stabilisation
# Should the Voronoi criterion be applied?
# Options: voronoi no_voronoi
no voronoi
# Phase number? (integer)
```







Initial structure from restart file: Import

Filling the container grains

- Activate restart from file
- How many containers should be filled
- For each container
 - ➤ 1st input line
 - Container / grain ID
 - Position shift relative to RVE origin
 - Optional zoom factors (integer)
 - Optional rotation
 - > 2nd input line
 - The restart file name (without extension)

```
# Structure from restart file
# Shall grain(s) be replaced by initial structure(s) from a restart file(s)?
# Options: restart_file | no_restart_file
restart file
# How many restart files shall be read?
# For each restart file a grain number and (optionally)
# shift (in grid cells) and zoom factor for all 3 dimensions
# as well as a character for rotation options must be specified:
# grain number [shift X (int) shift Y (int) shift Z (int)
# zoom X (int) zoom Y (int) zoom Z (int) rot(string)]?
# Rotation options: "xz+90" "xz-90" "xz180" "xy+90" ... "yz180"
3 10 0 65
# Name of restart file?
Results/Restart 1
```

Example with nice pictures in an advanced training course!







Thank you for your attention!

Short break for questions before continuing with the next ...

Challenge

Import a Microstructure



