

Pattern-Oriented

SOFTWARE DIAGNOSTICS DEBUGGING MALWARE ANALYSIS REVERSING

Sample Training Exercises

Training Courses

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- [Accelerated .NET Memory Dump Analysis](#)
- [Accelerated Mac OS X Core Dump Analysis](#)
- [Advanced Windows Memory Dump Analysis with Data Structures](#)
- [Advanced Windows RT Memory Dump Analysis, ARM edition](#)
- [Accelerated Windows Debugging³](#)
- [Accelerated Windows Malware Analysis with Memory Dumps](#)
- [Accelerated Disassembly, Reconstruction and Reversing](#)

Training Packs

- [Platform-Independent Crash Dump Analysis Training Pack](#)
- [Trace and Log Analysis Training Pack](#)
- [Windows Crash Dump Analysis Training Pack](#)
- [Windows Debugging Training Pack](#)
- [Windows Complete Memory Dump Analysis Training Pack](#)
- [Windows Memory Forensics Training Pack](#)
- [Enterprise Windows Software Diagnostics and Debugging Pack](#)

Training Roadmap



Training Upgrades

Enterprise Windows Software Diagnostics and Debugging Pack

Windows Crash Dump Analysis Training Pack

Accelerated Windows Memory Dump Analysis

Advanced Windows Memory Dump Analysis

Trace and Log Analysis Training Pack

Accelerated Windows Software Trace Analysis

Windows Debugging Training Pack

Accelerated Windows Debugging³

Accelerated Windows Memory Dump Analysis

Accelerated .NET Memory Dump Analysis

Windows Memory Forensics Training Pack

Advanced Windows Memory Dump Analysis

Advanced Windows RT Memory Dump Analysis

Accelerated Windows Malware Analysis

Accelerated Disassembly, Reconstruction and
Reversing

Windows Complete Memory Dump Analysis Training Pack

Windows Crash Dump Analysis Training Pack

Accelerated Windows Memory Dump Analysis

Advanced Windows Memory Dump Analysis

Accelerated .NET Memory Dump Analysis



Windows Memory Dump Analysis **Accelerated**

Version 3.0

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Software Diagnostics Services

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Exercise P1: Analysis of a normal application process dump (32-bit notepad)

Goal: Learn how to see dump file type and version, get a stack trace, check its correctness, perform default analysis, list modules, check their version information, check process environment.

Patterns: Manual Dump; Stack Trace; Not My Version; Environment Hint

1. Launch WinDbg from Windows Kits \ Debugging Tools for Windows (X64).
2. Open \AWMDA-Dumps\32-bit\Processes\notepad.DMP.
3. We get the dump file loaded:

Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

File Edit View Debug Window Help

Command

```
Loading Dump File [C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP]
User Mini Dump File with Full Memory: Only application data is available

Symbol search path is: *** Invalid ***
*****
* Symbol loading may be unreliable without a symbol search path. *
* Use .sympath to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****

Executable search path is:
Windows Vista Version 6000 MP (2 procs) Free x86 compatible
Product: WinNt, suite: SingleUserTS Personal
Machine Name:
Debug session time: Tue Jul 12 12:23:03.000 2011 (UTC + 0:00)
System Uptime: 0 days 0:54:21.751
Process Uptime: 1 days 19:13:31.000

.....
*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll - = 

***** Symbol Loading Error Summary *****
Module name      Error
ntdll            The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics
You should also verify that your symbol search path (.sympath) is correct.
*** ERROR: Module load completed but symbols could not be loaded for notepad.exe
eax=00fd7b48 ebx=000101db ecx=0024f500 edx=00000011 esi=0024f9e4 edi=772c19a2
eip=77720f34 esp=0024f9a4 ebp=0024f9c0 iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000          efl=00000246
ntdll!KiFastSystemCallRet:
77720f34 c3          ret

0:000> ||
```

Ln 0, Col 0 | Sys 0:C:\AWMD | Proc 000:190 | Thrd 000:e88 | ASM | OVR | CAPS | NUM

4. Open a log file to save all future output using **.logopen** command:

The screenshot shows the WinDbg debugger interface. The title bar reads "Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64". The main window displays various dump file information and symbol loading errors. At the bottom of the window, the command ".logopen C:\AWMDA-Dumps\32-bit\Processes\notepad.log" is visible in the input field.

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

Loading Dump File [C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP]
User Mini Dump File with Full Memory: Only application data is available

Symbol search path is: *** Invalid ***
*****
* Symbol loading may be unreliable without a symbol search path. *
* Use .sympath to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****

Executable search path is:
Windows Vista Version 6000 MP (2 procs) Free x86 compatible
Product: WinNt, suite: SingleUserTS Personal
Machine Name:
Debug session time: Tue Jul 12 12:23:03.000 2011 (UTC + 0:00)
System Uptime: 0 days 0:54:21.751
Process Uptime: 1 days 19:13:31.000

*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll -
*****
***** Symbol Loading Error Summary *****
Module name      Error
ntdll           The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics
You should also verify that your symbol search path (.sympath) is correct.
*** ERROR: Module load completed but symbols could not be loaded for notepad.exe
eax=00fd7b48 ebx=000101db ecx=0024f500 edx=00000011 esi=0024f9e4 edi=772c19a2
eip=77720f34 esp=0024f9a4 ebp=0024f9c0 iopl=0         nv up ei pl zr na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000      efl=00000246
ntdll!KiFastSystemCallRet:
77720f34 c3          ret

0:000> .logopen C:\AWMDA-Dumps\32-bit\Processes\notepad.log
```

Note: You can type any comment by using * command.

5. Type the command .symfix c:\mss to set a path to download symbol files from Microsoft symbol file server:

The screenshot shows the WinDbg command window with the title "Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64". The command ".symfix c:\mss" has been entered at the bottom. The output shows a warning about unreliable symbol loading without a path, followed by system information, and an error message indicating that ntdll.dll could not be found. It also includes a symbol loading error summary for ntdll, stating that the system cannot find the file specified. The assembly stack dump shows a call to ntdll!KiFastSystemCallRet.

```
* Symbol loading may be unreliable without a symbol search path. *
* Use .symfix to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****
Executable search path is:
Windows Vista Version 6000 MP (2 procs) Free x86 compatible
Product: WinNt, suite: SingleUserTS Personal
Machine Name:
Debug session time: Tue Jul 12 12:23:03.000 2011 (UTC + 0:00)
System Uptime: 0 days 0:54:21.751
Process Uptime: 1 days 19:13:31.000

*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll -

***** Symbol Loading Error Summary *****
Module name      Error
ntdll           The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics
You should also verify that your symbol search path (.sympath) is correct.
*** ERROR: Module load completed but symbols could not be loaded for notepad.exe
eax=00fd7b48 ebx=000101db ecx=0024f500 edx=00000011 esi=0024f9e4 edi=772c19a2
eip=77720f34 esp=0024f9a4 ebp=0024f9c0 iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000          efl=00000246
ntdll!KiFastSystemCallRet:
77720f34 c3          ret
0:000> .logopen C:\AWMDA-Dumps\32-bit\Processes\notepad.log
Opened log file 'C:\AWMDA-Dumps\32-bit\Processes\notepad.log'

0:000> .symfix c:\mss
```

6. Type .reload command to download symbols if necessary:

The screenshot shows the WinDbg command window with the title "Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64". The command ".reload" has been entered at the bottom. The output is identical to the previous screenshot, showing the same warning, system information, error message, symbol loading error summary, assembly stack dump, and log file opening command.

```
*****
Executable search path is:
Windows Vista Version 6000 MP (2 procs) Free x86 compatible
Product: WinNt, suite: SingleUserTS Personal
Machine Name:
Debug session time: Tue Jul 12 12:23:03.000 2011 (UTC + 0:00)
System Uptime: 0 days 0:54:21.751
Process Uptime: 1 days 19:13:31.000

*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll -

***** Symbol Loading Error Summary *****
Module name      Error
ntdll           The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics
You should also verify that your symbol search path (.sympath) is correct.
*** ERROR: Module load completed but symbols could not be loaded for notepad.exe
eax=00fd7b48 ebx=000101db ecx=0024f500 edx=00000011 esi=0024f9e4 edi=772c19a2
eip=77720f34 esp=0024f9a4 ebp=0024f9c0 iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000          efl=00000246
ntdll!KiFastSystemCallRet:
77720f34 c3          ret
0:000> .logopen C:\AWMDA-Dumps\32-bit\Processes\notepad.log
Opened log file 'C:\AWMDA-Dumps\32-bit\Processes\notepad.log'
0:000> .symfix c:\mss

0:000> .reload
```

7. Type **k** command to verify the correctness of the stack trace:

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

Machine Name:
Debug session time: Tue Jul 12 12:23:03.000 2011 (UTC + 0:00)
System Uptime: 0 days 0:54:21.751
Process Uptime: 1 days 19:13:31.000

*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll -
***** Symbol Loading Error Summary *****
Module name      Error
ntdll           The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics
You should also verify that your symbol search path (.sympath) is correct.
*** ERROR: Module load completed but symbols could not be loaded for notepad.exe
eax=00fd7b48 ebx=000101db ecx=0024f500 edx=00000011 esi=0024f9e4 edi=772c19a2
eip=77720f34 esp=0024f9a4 ebp=0024f9c0 iopl=0 nv up ei pl zr na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
efl=00000246
ntdll!KiFastSystemCallRet:
77720f34 c3          ret
0:000> .logopen C:\AWMDA-Dumps\32-bit\Processes\notepad.log
Opened log file 'C:\AWMDA-Dumps\32-bit\Processes\notepad.log'
0:000> .symfix c:\mss
0:000> .reload
.....
0:000> k
```

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

ntdll           The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics
You should also verify that your symbol search path (.sympath) is correct.
*** ERROR: Module load completed but symbols could not be loaded for notepad.exe
eax=00fd7b48 ebx=000101db ecx=0024f500 edx=00000011 esi=0024f9e4 edi=772c19a2
eip=77720f34 esp=0024f9a4 ebp=0024f9c0 iopl=0 nv up ei pl zr na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
efl=00000246
ntdll!KiFastSystemCallRet:
77720f34 c3          ret
0:000> .logopen C:\AWMDA-Dumps\32-bit\Processes\notepad.log
Opened log file 'C:\AWMDA-Dumps\32-bit\Processes\notepad.log'
0:000> .symfix c:\mss
0:000> .reload
.....
0:000> k
ChildEBP RetAddr
0024f9a0 772c199a ntdll!KiFastSystemCallRet
0024f9a4 772c19cd user32!NtUserGetMessage+0xc
0024f9c0 00b9149c user32!GetMessageW+0x33
0024fa00 00b91971 notepad!WinMain+0xec
0024fa90 76193833 notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23
```

8. Type **version** command to get OS version, system and process uptimes, the dump file timestamp and its type:

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

ntdll          The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics
You should also verify that your symbol search path (.sympath) is correct.
*** ERROR: Module load completed but symbols could not be loaded for notepad.exe
eax=00fd7b48 ebx=000101db ecx=0024f500 edx=00000011 esi=0024f9e4 edi=772c19a2
eip=77720f34 esp=0024f9a4 ebp=0024f9c0 iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000
efl=00000046
ntdll!KiFastSystemCallRet:
77720f34 c3          ret
0:000> .logopen C:\AWMDA-Dumps\32-bit\Processes\notepad.log
Opened log file 'C:\AWMDA-Dumps\32-bit\Processes\notepad.log'
0:000> .symfix c:\mss
0:000> .reload
0:000> k
ChildEBP RetAddr
0024f9a0 772c199a ntdll!KiFastSystemCallRet
0024f9a4 772c19cd user32!NtUserGetMessage+0xc
0024f9c0 00b9149c user32!GetMessageW+0x33
0024fa00 00b91971 notepad!WinMain+0xec
0024fa90 76193833 notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23

0:000> version
```

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

Full memory user mini dump: C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP

Microsoft (R) Windows Debugger Version 6.3.9600.16384 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.

command line: '"C:\WSDK8.1\Debuggers\x64\windbg.exe" ' Debugger Process 0x20AC
dbgeng: image 6.3.9600.16384, built Thu Aug 22 12:10:43 2013
    [path: C:\WSDK8.1\Debuggers\x64\dbgeng.dll]
dbghelp: image 6.3.9600.16384, built Thu Aug 22 12:25:28 2013
    [path: C:\WSDK8.1\Debuggers\x64\dbghelp.dll]
        DIA version: 65501
Extension DLL search Path:
    C:\WSDK8.1\Debuggers\x64\WINXP;C:\WSDK8.1\Debuggers\x64\winext;C:\WSDK8.1\Debuggers\x
Extension DLL chain:
    dbghelp: image 6.3.9600.16384, API 6.3.6, built Thu Aug 22 12:25:28 2013
        [path: C:\WSDK8.1\Debuggers\x64\dbghelp.dll]
    ext: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:39:42 2013
        [path: C:\WSDK8.1\Debuggers\x64\winext\ext.dll]
    exts: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:32:48 2013
        [path: C:\WSDK8.1\Debuggers\x64\WINXP\exts.dll]
    uext: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:32:44 2013
        [path: C:\WSDK8.1\Debuggers\x64\winext\uext.dll]
    ntsdexts: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:33:09 2013
        [path: C:\WSDK8.1\Debuggers\x64\WINXP\ntsdexts.dll]

0:000>
```

Note: This is the full output:

```
0:000> version
Windows Vista Version 6000 MP (2 procs) Free x86 compatible
Product: WinNt, suite: SingleUserTS Personal
kernel32.dll version: 6.0.6000.16386 (vista_rtm.061101-2205)
Machine Name:
Debug session time: Tue Jul 12 12:23:03.000 2011 (UTC + 0:00)
System Uptime: 0 days 0:54:21.751
Process Uptime: 1 days 19:13:31.000
    Kernel time: 0 days 0:00:00.000
    User time: 0 days 0:00:00.000
Full memory user mini dump: C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP

Microsoft (R) Windows Debugger Version 6.3.9600.16384 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.

command line: '"C:\WSDK8.1\Debuggers\x64\windbg.exe" ' Debugger Process 0x23D8
dbgeng: image 6.3.9600.16384, built Thu Aug 22 12:10:43 2013
    [path: C:\WSDK8.1\Debuggers\x64\dbgeng.dll]
dbghelp: image 6.3.9600.16384, built Thu Aug 22 12:25:28 2013
    [path: C:\WSDK8.1\Debuggers\x64\dbghelp.dll]
        DIA version: 65501
Extension DLL search Path:
C:\WSDK8.1\Debuggers\x64\WINXP;C:\WSDK8.1\Debuggers\x64\winext;C:\WSDK8.1\Debuggers\x64\winext\arcade;C:\WSDK8.1\Debuggers\x64\pri;C:\WSDK8.1\Debuggers\x64;C:\WSDK8.1\Debuggers\x64\winext\arcade;C:\Program Files\Common Files\Microsoft Shared\Windows Live;C:\Program Files (x86)\Common Files\Microsoft Shared\Windows Live;C:\Program Files (x86)\Intel\iCLS Client;C:\Program Files\Intel\iCLS Client\;C:\windows\system32;C:\windows;C:\windows\System32\Wbem;C:\windows\System32\WindowsPowerShell\v1.0\;C:\Program Files\Intel\Intel(R) Management Engine Components\DAL;C:\Program Files\Intel\Intel(R) Management Engine Components\IPT;C:\Program Files (x86)\Intel\Intel(R) Management Engine Components\DAL;C:\Program Files (x86)\Intel\Intel(R) Management Engine Components\IPT;C:\Program Files (x86)\Intel\OpenCL SDK\2.0\bin\x86;C:\Program Files (x86)\Intel\OpenCL SDK\2.0\bin\x64;C:\Program Files\Intel\WiFi\bin\;C:\Program Files\Common Files\Intel\WirelessCommon\;C:\Program Files (x86)\Windows Live\Shared;C:\Program Files\Microsoft\Web Platform Installer\;C:\Program Files (x86)\Microsoft ASP.NET\ASP.NET Web Pages\v1.0\;C:\Program Files\Microsoft SQL Server\110\Tools\Binn\;C:\WSDK8.1\Windows Performance Toolkit\
Extension DLL chain:
    dbghelp: image 6.3.9600.16384, API 6.3.6, built Thu Aug 22 12:25:28 2013
        [path: C:\WSDK8.1\Debuggers\x64\dbghelp.dll]
    ext: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:39:42 2013
        [path: C:\WSDK8.1\Debuggers\x64\winext\ext.dll]
    exts: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:32:48 2013
        [path: C:\WSDK8.1\Debuggers\x64\WINXP\exts.dll]
    uext: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:32:44 2013
        [path: C:\WSDK8.1\Debuggers\x64\winext\uext.dll]
    ntsdexts: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:33:09 2013
        [path: C:\WSDK8.1\Debuggers\x64\WINXP\ntsdexts.dll]
```

Note: Debug session time is when the dump was generated. Although the dump is called mini dump it is a full memory user dump with all process memory included.

9. Type the default analysis command **!analyze -v**:

Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

```
Full memory user mini dump: C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP
Microsoft (R) Windows Debugger Version 6.3.9600.16384 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.

command line: '"C:\WSDK8.1\Debuggers\x64\windbg.exe" ' Debugger Process 0x20AC
dbgeng: image 6.3.9600.16384, built Thu Aug 22 12:10:43 2013
    [path: C:\WSDK8.1\Debuggers\x64\dbgeng.dll]
dbghelp: image 6.3.9600.16384, built Thu Aug 22 12:25:28 2013
    [path: C:\WSDK8.1\Debuggers\x64\dbghelp.dll]
        DIA version: 65501
Extension DLL search Path:
    C:\WSDK8.1\Debuggers\x64\WINXP;C:\WSDK8.1\Debuggers\x64\winext;C:\WSDK8.1\Debuggers\x
Extension DLL chain:
    dbghelp: image 6.3.9600.16384, API 6.3.6, built Thu Aug 22 12:25:28 2013
        [path: C:\WSDK8.1\Debuggers\x64\dbghelp.dll]
    ext: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:39:42 2013
        [path: C:\WSDK8.1\Debuggers\x64\winext\ext.dll]
    exts: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:32:48 2013
        [path: C:\WSDK8.1\Debuggers\x64\WINXP\exts.dll]
    uext: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:32:44 2013
        [path: C:\WSDK8.1\Debuggers\x64\winext\uext.dll]
    ntsdexts: image 6.3.9600.16384, API 1.0.0, built Thu Aug 22 12:33:09 2013
        [path: C:\WSDK8.1\Debuggers\x64\WINXP\ntdexts.dll]

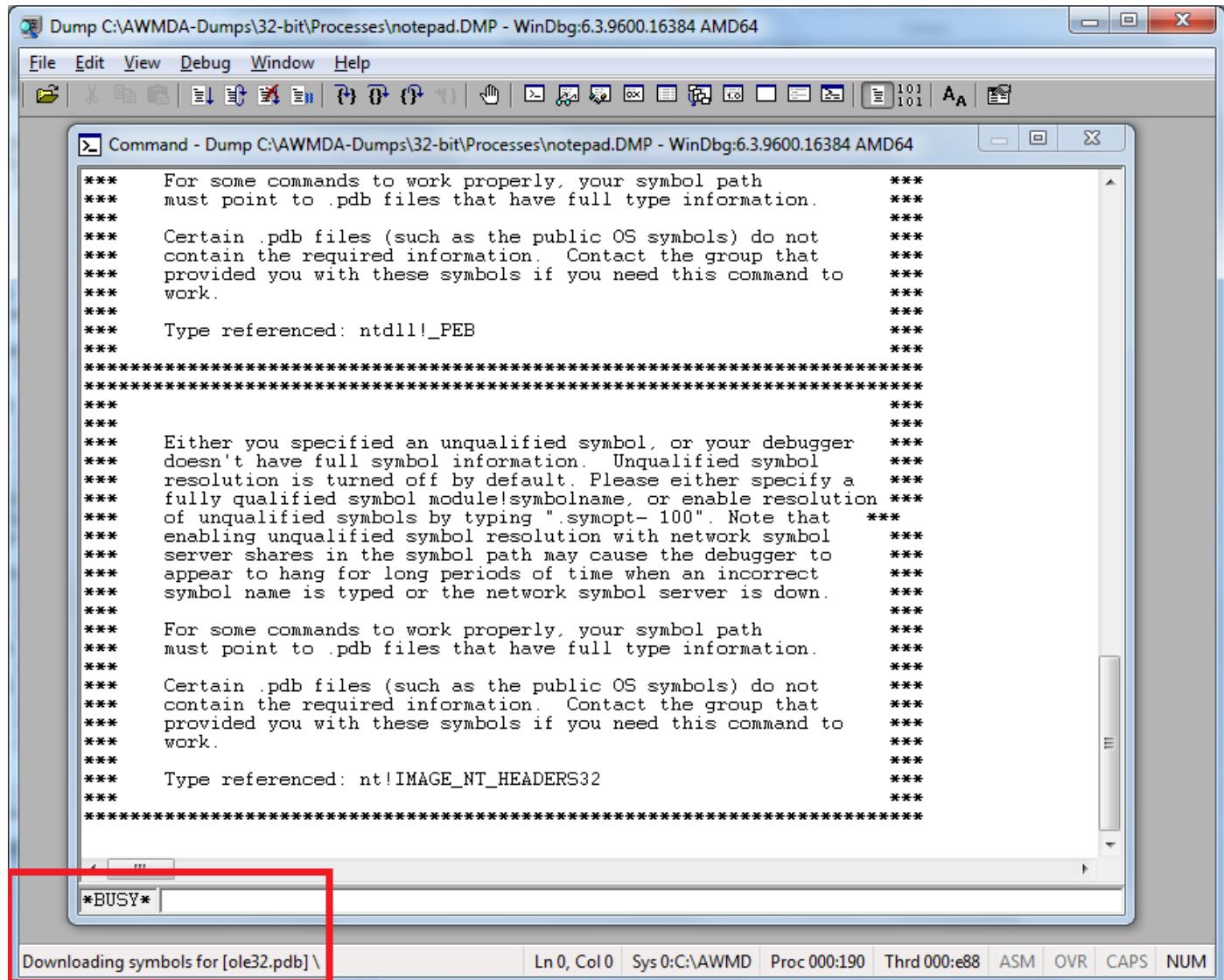
0:000> !analyze -v
```

Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

```
SYMBOL_NAME: notepad!WinMain+ec
FOLLOWUP_NAME: MachineOwner
MODULE_NAME: notepad
IMAGE_NAME: notepad.exe
DEBUG_FLR_IMAGE_TIMESTAMP: 4549b0be
FAILURE_BUCKET_ID: STATUS_BREAKPOINT_80000003_notepad.exe!WinMain
BUCKET_ID: APPLICATION_FAULT_STATUS_BREAKPOINT_notepad!WinMain+ec
ANALYSIS_SOURCE: UM
FAILURE_ID_HASH_STRING: um:status_breakpoint_80000003_notepad.exe!winmain
FAILURE_ID_HASH: {39352512-8c1c-b033-4491-409b6d85420b}
Followup: MachineOwner
-----
```

0:000> |

Note: This (or .reload command) may take some time initially as symbols are downloaded from the symbol server:



10. Let's now look at the output in more detail:

```
/* start of WinDbg output */

0:000> !analyze -v
*****
*          Exception Analysis
*
*****
FAULTING_IP:
+44dd220
00000000 ??        ???

EXCEPTION_RECORD: ffffffff -- (.exr 0xffffffffffff)
ExceptionAddress: 00000000
  ExceptionCode: 80000003 (Break instruction exception)
  ExceptionFlags: 00000000
NumberParameters: 0

CONTEXT: 00000000 -- (.cxr 0x0;r)
eax=00fd7b48 ebx=000101db ecx=0024f500 edx=00000011 esi=0024f9e4 edi=772c19a2
eip=77720f34 esp=0024f9a4 ebp=0024f9c0 iopl=0           nv up ei pl zr na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000         efl=00000246
ntdll!KiFastSystemCallRet:
77720f34 c3          ret

FAULTING_THREAD: 00000e88

DEFAULT_BUCKET_ID: STATUS_BREAKPOINT

PROCESS_NAME: notepad.exe

ERROR_CODE: (NTSTATUS) 0x80000003 - {EXCEPTION} Breakpoint A breakpoint has been reached.

EXCEPTION_CODE: (HRESULT) 0x80000003 (2147483651) - One or more arguments are invalid

NTGLOBALFLAG: 0

APPLICATION_VERIFIER_FLAGS: 0

APP: notepad.exe

ANALYSIS_VERSION: 6.3.9600.16384 (debuggers(dbg).130821-1623) amd64fre

PRIMARY_PROBLEM_CLASS: STATUS_BREAKPOINT

BUGCHECK_STR: APPLICATION_FAULT_STATUS_BREAKPOINT

LAST_CONTROL_TRANSFER: from 772c199a to 77720f34

STACK_TEXT:
0024f9a0 772c199a 772c19cd 0024f9e4 00000000 ntdll!KiFastSystemCallRet
0024f9a4 772c19cd 0024f9e4 00000000 00000000 user32!NtUserGetMessage+0xc
0024f9c0 00b9149c 0024f9e4 00000000 00000000 user32!GetMessageW+0x33
0024fa00 00b91971 00b90000 00000000 00401aaa notepad!WinMain+0xec
0024fa90 76193833 7ffd9000 0024fad0 776fa9bd notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd 7ffd9000 002468e0 00000000 kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 00b931f8 7ffd9000 00000000 ntdll! RtlUserThreadStart+0x23
```

```
STACK_COMMAND: ~0s; .ecxr ; kb

FOLLOWUP_IP:
notepad!WinMain+ec
00b9149c 85c0          test    eax,eax

SYMBOL_STACK_INDEX: 3

SYMBOL_NAME: notepad!WinMain+ec

FOLLOWUP_NAME: MachineOwner

MODULE_NAME: notepad

IMAGE_NAME: notepad.exe

DEBUG_FLR_IMAGE_TIMESTAMP: 4549b0be

FAILURE_BUCKET_ID: STATUS_BREAKPOINT_80000003_notepad.exe!WinMain
BUCKET_ID: APPLICATION_FAULT_STATUS_BREAKPOINT_notepad!WinMain+ec

ANALYSIS_SOURCE: UM

FAILURE_ID_HASH_STRING: um:status_breakpoint_80000003_notepad.exe!winmain
FAILURE_ID_HASH: {39352512-8c1c-b033-4491-409b6d85420b}

Followup: MachineOwner
-----
/* end of WinDbg output */
```

Note: “**Break instruction exception**” can be the sign of **Manual Dump** pattern but often WinDbg is not able to figure out an exception which may be on another thread or hidden. CONTEXT are CPU register values at exception time.

11. Now we check how many threads by using ~ command:

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

SYMBOL_NAME: notepad!WinMain+ec
FOLLOWUP_NAME: MachineOwner
MODULE_NAME: notepad
IMAGE_NAME: notepad.exe
DEBUG_FLR_IMAGE_TIMESTAMP: 4549b0be
FAILURE_BUCKET_ID: STATUS_BREAKPOINT_80000003_notepad.exe!WinMain
BUCKET_ID: APPLICATION_FAULT_STATUS_BREAKPOINT_notepad!WinMain+ec
ANALYSIS_SOURCE: UM
FAILURE_ID_HASH_STRING: um:status_breakpoint_80000003_notepad.exe!winmain
FAILURE_ID_HASH: {39352512-8c1c-b033-4491-409b6d85420b}
Followup: MachineOwner
-----

0:000> ~
```

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

FOLLOWUP_NAME: MachineOwner
MODULE_NAME: notepad
IMAGE_NAME: notepad.exe
DEBUG_FLR_IMAGE_TIMESTAMP: 4549b0be
FAILURE_BUCKET_ID: STATUS_BREAKPOINT_80000003_notepad.exe!WinMain
BUCKET_ID: APPLICATION_FAULT_STATUS_BREAKPOINT_notepad!WinMain+ec
ANALYSIS_SOURCE: UM
FAILURE_ID_HASH_STRING: um:status_breakpoint_80000003_notepad.exe!winmain
FAILURE_ID_HASH: {39352512-8c1c-b033-4491-409b6d85420b}
Followup: MachineOwner
-----

0:000> ~
. 0 Id: 190.e88 Suspend: 0 Teb: 7ffdf000 Unfrozen
```

12. Now we dump a stack trace using **kc** command (only modules and symbols):

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

FOLLOWUP_NAME: MachineOwner
MODULE_NAME: notepad
IMAGE_NAME: notepad.exe
DEBUG_FLR_IMAGE_TIMESTAMP: 4549b0be
FAILURE_BUCKET_ID: STATUS_BREAKPOINT_80000003_notepad.exe!WinMain
BUCKET_ID: APPLICATION_FAULT_STATUS_BREAKPOINT_notepad!WinMain+ec
ANALYSIS_SOURCE: UM
FAILURE_ID_HASH_STRING: um:status_breakpoint_80000003_notepad.exe!winmain
FAILURE_ID_HASH: {39352512-8c1c-b033-4491-409b6d85420b}
Followup: MachineOwner
-----
0:000> ~
. 0 Id: 190.e88 Suspend: 0 Teb: 7ffdf000 Unfrozen
0:000> kc
```

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

FAILURE_BUCKET_ID: STATUS_BREAKPOINT_80000003_notepad.exe!WinMain
BUCKET_ID: APPLICATION_FAULT_STATUS_BREAKPOINT_notepad!WinMain+ec
ANALYSIS_SOURCE: UM
FAILURE_ID_HASH_STRING: um:status_breakpoint_80000003_notepad.exe!winmain
FAILURE_ID_HASH: {39352512-8c1c-b033-4491-409b6d85420b}
Followup: MachineOwner
-----
0:000> ~
. 0 Id: 190.e88 Suspend: 0 Teb: 7ffdf000 Unfrozen
0:000> kc

ntdll!KiFastSystemCallRet
user32!NtUserGetMessage
user32!GetMessageW
notepad!WinMain
notepad!_initterm_e
kernel32!BaseThreadInitThunk
ntdll!_RtlUserThreadStart
```

13. Now we dump the stack trace using **k** command (with symbols, return addresses and function offsets):

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

FAILURE_BUCKET_ID: STATUS_BREAKPOINT_80000003_notepad.exe!WinMain
BUCKET_ID: APPLICATION_FAULT_STATUS_BREAKPOINT_notepad!WinMain+ec
ANALYSIS_SOURCE: UM
FAILURE_ID_HASH_STRING: um:status_breakpoint_80000003_notepad.exe!winmain
FAILURE_ID_HASH: {39352512-8c1c-b033-4491-409b6d85420b}
Followup: MachineOwner
-----
0:000> ~
. 0 Id: 190.e88 Suspend: 0 Teb: 7ffdf000 Unfrozen
0:000> kc

ntdll!KiFastSystemCallRet
user32!NtUserGetMessage
user32!GetMessageW
notepad!WinMain
notepad!_initterm_e
kernel32!BaseThreadInitThunk
ntdll!_RtlUserThreadStart

0:000> k
```

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64

Followup: MachineOwner
-----
0:000> ~
. 0 Id: 190.e88 Suspend: 0 Teb: 7ffdf000 Unfrozen
0:000> kc

ntdll!KiFastSystemCallRet
user32!NtUserGetMessage
user32!GetMessageW
notepad!WinMain
notepad!_initterm_e
kernel32!BaseThreadInitThunk
ntdll!_RtlUserThreadStart
0:000> k
ChildEBP RetAddr
0024f9a0 772c199a ntdll!KiFastSystemCallRet
0024f9a4 772c19cd user32!NtUserGetMessage+0xc
0024f9c0 00b9149c user32!GetMessageW+0x33
0024fa00 00b91971 notepad!WinMain+0xec
0024fa90 76193833 notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23

0:000> |
```

```

0:000> k
ChildEBP RetAddr
0024f9a0 772c199a ntdll!KiFastSystemCallRet
0024f9a4 772c19cd user32!NtUserGetMessage+0xc
0024f9c0 00b9149c user32!GetMessageW+0x33
0024fa00 00b91971 notepad!WinMain+0xec
0024fa90 76193833 notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23

```

Hint: How to check that the stack trace is correct. Use **ub** command (**unassemble backwards**) to check if there is a *call* instruction. We check that *GetMessageW* function was called from *WinMain* function:

```

0:000> k
ChildEBP RetAddr
0024f9a0 772c199a ntdll!KiFastSystemCallRet
0024f9a4 772c19cd user32!NtUserGetMessage+0xc
0024f9c0 00b9149c user32!GetMessageW+0x33
0024fa00 00b91971 notepad!WinMain+0xec
0024fa90 76193833 notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23

0:000> ub 00b9149c
notepad!WinMain+0x7a:
00b9148b 8b3d2812b900    mov     edi,dword ptr [notepad!_imp__GetMessageW (00b91228)]
00b91491 8bd8            mov     ebx,eax
00b91493 56              push    esi
00b91494 56              push    esi
00b91495 56              push    esi
00b91496 8d45e4          lea    eax,[ebp-1Ch]
00b91499 50              push    eax
00b9149a ffd7            call    edi

```

Then we check that *NtUserGetMessage* function was called from *GetMessageW* function:

```

0:000> k
ChildEBP RetAddr
0024f9a0 772c199a ntdll!KiFastSystemCallRet
0024f9a4 772c19cd user32!NtUserGetMessage+0xc
0024f9c0 00b9149c user32!GetMessageW+0x33
0024fa00 00b91971 notepad!WinMain+0xec
0024fa90 76193833 notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23

0:000> ub 772c19cd
user32!GetMessageW+0x14:
772c19b6 0f85e2170200    jne    user32!GetMessageW+0x16 (772e319e)
772c19bc 56              push   esi
772c19bd 8b7508          mov    esi,dword ptr [ebp+8]
772c19c0 51              push   ecx
772c19c1 ff7510          push   dword ptr [ebp+10h]
772c19c4 ff750c          push   dword ptr [ebp+0Ch]
772c19c7 56              push   esi
772c19c8 e8c1ffffff      call   user32!NtUserGetMessage (772c198e)

```

14. Now we dump the stack trace using verbose **kv** command (includes the first *possible* function parameters):

The screenshot shows the WinDbg Command window with the title "Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64". The command entered is "kv". The output displays assembly code and function names, including:

```
00b91494 56          push    esi
00b91495 56          push    esi
00b91496 8d45e4      lea     eax,[ebp-1Ch]
00b91499 50          push    eax
00b9149a ffd7        call    edi
0:000> k
ChildEBP RetAddr
0024f9a0 772c199a ntdll!KiFastSystemCallRet
0024f9a4 772c19cd user32!NtUserGetMessage+0xc
0024f9c0 00b9149c user32!GetMessageW+0x33
0024fa00 00b91971 notepad!WinMain+0xec
0024fa90 76193833 notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23
0:000> ub 772c19cd
user32!GetMessageW+0x14:
772c19b6 0f85e2170200 jne     user32!GetMessageW+0x16 (772e319e)
772c19bc 56          push    esi
772c19bd 8b7508      mov     esi,dword ptr [ebp+8]
772c19c0 51          push    ecx
772c19c1 ff7510      push    dword ptr [ebp+10h]
772c19c4 ff750c      push    dword ptr [ebp+0Ch]
772c19c7 56          push    esi
772c19c8 e8c1ffff    call    user32!NtUserGetMessage (772c198e)

0:000> kv
```

The screenshot shows the WinDbg Command window with the title "Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64". The command entered is "kv". The output displays assembly code and function names, including:

```
0024f9c0 00b9149c user32!GetMessageW+0x33
0024fa00 00b91971 notepad!WinMain+0xec
0024fa90 76193833 notepad!_initterm_e+0x1a1
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23
0:000> ub 772c19cd
user32!GetMessageW+0x14:
772c19b6 0f85e2170200 jne     user32!GetMessageW+0x16 (772e319e)
772c19bc 56          push    esi
772c19bd 8b7508      mov     esi,dword ptr [ebp+8]
772c19c0 51          push    ecx
772c19c1 ff7510      push    dword ptr [ebp+10h]
772c19c4 ff750c      push    dword ptr [ebp+0Ch]
772c19c7 56          push    esi
772c19c8 e8c1ffff    call    user32!NtUserGetMessage (772c198e)

0:000> kv
ChildEBP RetAddr  Args to Child
0024f9a0 772c199a 772c19cd 0024f9e4 00000000 ntdll!KiFastSystemCallRet (FPO: [0,0,0])
0024f9a4 772c19cd 0024f9e4 00000000 00000000 user32!NtUserGetMessage+0xc (FPO: [4,0,0])
0024f9c0 00b9149c 0024f9e4 00000000 00000000 user32!GetMessageW+0x33 (FPO: [Non-Fpo])
0024fa00 00b91971 00b90000 00000000 00401aaa notepad!WinMain+0xec (FPO: [Non-Fpo])
0024fa90 76193833 7ffd9000 0024fad0 776fa9bd notepad!_initterm_e+0x1a1 (FPO: [Non-Fpo])
0024fa9c 776fa9bd 7ffd9000 002468e0 00000000 kernel32!BaseThreadInitThunk+0xe (FPO: [Non-Fpo])
0024fad0 00000000 00b931f8 7ffd9000 00000000 ntdll!_RtlUserThreadStart+0x23 (FPO: [Non-Fpo])
```

Note: Remember the functions call each other from bottom to top. The topmost function is the last one that was called. **ExceptionAddress** or **FAULTING_IP** may point to the last one. We would come to this in the real exception process dumps later. Here in another example below I would like to point out that the top function call **func1** has a return address already (to **func2**) and the function was being executed somewhere in its code at *0x20* offset:

```

0:000> k
ChildEBP RetAddr
0024f9a0 772c199a ModuleA!func1+0x20
0024f9a4 772c19cd ModuleA!func2+0x16
[...]
0024fa9c 776fa9bd kernel32!BaseThreadInitThunk+0xe
0024fad0 00000000 ntdll!_RtlUserThreadStart+0x23

```

15. Now we check the list of loaded modules using **lm** command:

The screenshot shows the WinDbg command window with the following content:

```

0:000> k
ChildEBP RetAddr Args to Child
0024f9a0 772c199a 772c19cd 0024f9e4 00000000 ntdll!KiFastSystemCallRet (FPO: [0,0,0])
0024f9a4 772c19cd 0024f9e4 00000000 00000000 user32!NtUserGetMessage+0xc (FPO: [4,0,0])
0024f9a0 00b9149c 0024f9e4 00000000 00000000 user32!GetMessageW+0x33 (FPO: [Non-Fpo])
0024fa00 00b91971 00b90000 00000000 00401aaa notepad!WinMain+0xec (FPO: [Non-Fpo])
0024fa90 76193833 7ffd9000 0024fad0 776fa9bd notepad!_initterm_e+0x1a1 (FPO: [Non-Fpo])
0024fa9c 776fa9bd 7ffd9000 002468e0 00000000 kernel32!BaseThreadInitThunk+0xe (FPO: [Non-Fpo])
0024fad0 00000000 00b931f8 7ffd9000 00000000 ntdll!_RtlUserThreadStart+0x23 (FPO: [Non-Fpo])
0:000> lm

```

The screenshot shows the WinDbg command window with the following content:

```

0:000> lm
start end module name
00b90000 00bb8000 notepad (pdb symbols) c:\mss\notepad.pdb\A38D071FFAAF48F5
733a0000 733e1000 winspool (deferred)
74d00000 74e94000 comct132 (deferred)
750f0000 7512f000 uxtheme (deferred)
75f70000 7602f000 advapi32 (deferred)
76100000 7614b000 gdi32 (deferred)
76150000 76228000 kernel32 (pdb symbols) c:\mss\kernel32.pdb\04B9D5F57B154AA
76260000 76d2e000 shell32 (deferred)
76d60000 76e27000 msctf (deferred)
76e30000 76ef3000 rpcrt4 (deferred)
76f00000 76f8c000 oleaut32 (deferred)
76f90000 76fae000 imm32 (deferred)
77000000 7707d000 usp10 (deferred)
772a0000 773e000 user32 (pdb symbols) c:\mss\user32.pdb\211E0AFAB60349CAA
77390000 7743a000 msvcrt (deferred)
77440000 77584000 ole32 (pdb symbols) c:\mss\ole32.pdb\DE10A65FA3FE400D97
776c0000 777de000 ntdll (pdb symbols) c:\mss\ntdll.pdb\00A498F0036E4D4FB5
77800000 77809000 lpk (deferred)
77810000 77865000 shlwapi (deferred)
77880000 778f4000 comdlg32 (deferred)

```

16. We can check verbose module information using **lmv** command or use **lmv m <module name>** to check an individual module (**Not My Version** pattern):

```
0024fa9c 776fa9bd 7ffd9000 002468e0 00000000 kernel32!BaseThreadInitThunk+0xe (FPO: [Non-  
0024fad0 00000000 00b931f8 7ffd9000 00000000 ntdll!_RtlUserThreadStart+0x23 (FPO: [Non-Fp  
0:000> lm  
start end module name  
00b90000 00bb8000 notepad (pdb symbols) c:\mss\notepad.pdb\A38D071FFAAAF48F5  
733a0000 733e1000 winspool (deferred)  
74d00000 74e94000 comctl32 (deferred)  
750f0000 7512f000 uxtheme (deferred)  
75f70000 7602f000 advapi32 (deferred)  
76100000 7614b000 gdi32 (deferred)  
76150000 76228000 kernel32 (pdb symbols) c:\mss\kernel32.pdb\04B9D5F57B154AA  
76260000 76d2e000 shell32 (deferred)  
76d60000 76e27000 msctf (deferred)  
76e30000 76ef3000 rpcrt4 (deferred)  
76f00000 76f8c000 oleaut32 (deferred)  
76f90000 76fae000 imm32 (deferred)  
77000000 7707d000 usp10 (deferred)  
772a0000 7733e000 user32 (pdb symbols) c:\mss\user32.pdb\211E0AFAB60349CAA  
77390000 7743a000 msvcrt (deferred)  
77440000 77584000 ole32 (pdb symbols) c:\mss\ole32.pdb\DE10A65FA3FE400D97  
776c0000 777de000 ntdll (pdb symbols) c:\mss\ntdll.pdb\COA498F0036E4D4FB5  
77800000 77809000 lpk (deferred)  
77810000 77865000 shlwapi (deferred)  
77880000 778f4000 comdlg32 (deferred)  
0:000> lmv m notepad
```

```
0:000> lmv m notepad  
start end module name  
00b90000 00bb8000 notepad (pdb symbols) c:\mss\notepad.pdb\A38D071FFAAAF48F5  
Loaded symbol image file: notepad.exe  
Image path: C:\Windows\System32\notepad.exe  
Image name: notepad.exe  
Timestamp: Thu Nov 02 08:47:58 2006 (4549B0BE)  
CheckSum: 0002A84B  
ImageSize: 00028000  
File version: 6.0.6000.16386  
Product version: 6.0.6000.16386  
File flags: 0 (Mask 3F)  
File OS: 40004 NT Win32  
File type: 1.0 App  
File date: 00000000.00000000  
Translations: 0409.04b0  
CompanyName: Microsoft Corporation  
ProductName: Microsoft® Windows® Operating System  
InternalName: Notepad  
OriginalFilename: NOTEPAD.EXE  
ProductVersion: 6.0.6000.16386  
FileVersion: 6.0.6000.16386 (vista_rtm.061101-2205)  
FileDescription: Notepad  
LegalCopyright: © Microsoft Corporation. All rights reserved.  
0:000> ||
```

17. Sometimes **lmv** command doesn't show much and **!lmi** command might give extra information:

0:000> lmv m notepad
start end module name
00b90000 00bb8000 notepad (pdb symbols) c:\mss\notepad.pdb\A38D071FFAAF48F5
Loaded symbol image file: notepad.exe
Image path: C:\Windows\System32\notepad.exe
Image name: notepad.exe
Timestamp: Thu Nov 02 08:47:58 2006 (4549B0BE)
CheckSum: 0002A84B
ImageSize: 00028000
File version: 6.0.6000.16386
Product version: 6.0.6000.16386
File flags: 0 (Mask 3F)
File OS: 40004 NT Win32
File type: 1.0 App
File date: 00000000.00000000
Translations: 0409.04b0
CompanyName: Microsoft Corporation
ProductName: Microsoft® Windows® Operating System
InternalName: Notepad
OriginalFilename: NOTEPAD.EXE
ProductVersion: 6.0.6000.16386
FileVersion: 6.0.6000.16386 (vista_rtm.061101-2205)
FileDescription: Notepad
LegalCopyright: © Microsoft Corporation. All rights reserved.
0:000> !lmi notepad

OriginalFilename: NOTEPAD.EXE
ProductVersion: 6.0.6000.16386
FileVersion: 6.0.6000.16386 (vista_rtm.061101-2205)
FileDescription: Notepad
LegalCopyright: © Microsoft Corporation. All rights reserved.
0:000> !lmi notepad
Loaded Module Info: [notepad]
Module: notepad
Base Address: 00b90000
Image Name: notepad.exe
Machine Type: 332 (I386)
Time Stamp: 4549b0be Thu Nov 02 08:47:58 2006
Size: 28000
CheckSum: 2a84b
Characteristics: 102 perf
Debug Data Dirs: Type Size VA Pointer
CODEVIEW 24, 9f34, 9334 RSDS - GUID: {A38D071F-FAAF-48F5-9851-0A34C7441E632}
Age: 2, Pdb: notepad.pdb
CLSID 4, 9f30, 9330 [Data not mapped]
Image Type: MEMORY - Image read successfully from loaded memory.
Symbol Type: PDB - Symbols loaded successfully from image header.
c:\mss\notepad.pdb\A38D071FFAAF48F598510A34C7441E632\notepad.pdb
Load Report: public symbols, not source indexed
c:\mss\notepad.pdb\A38D071FFAAF48F598510A34C7441E632\notepad.pdb
0:000> ||

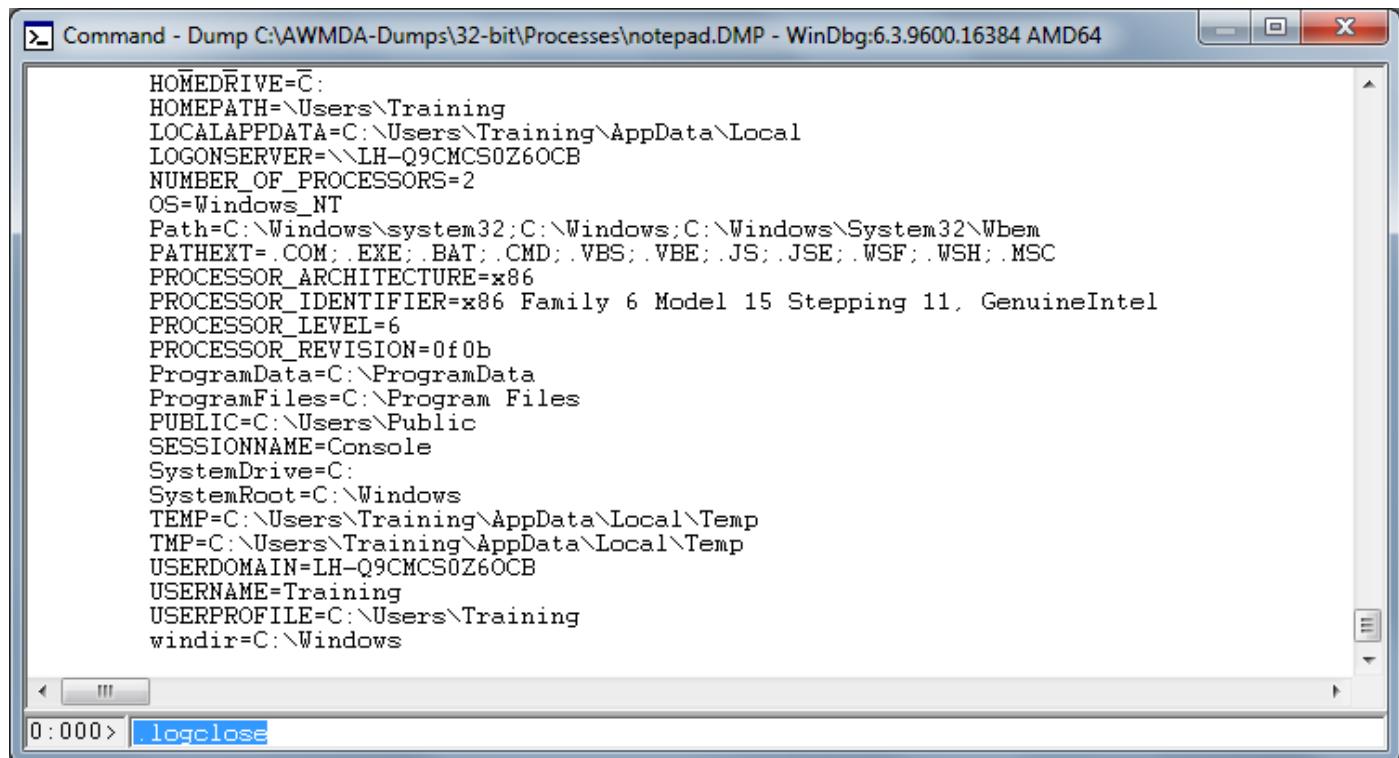
Note: We can also use **lmt** command variant if we are interested in timestamps only.

18. Sometimes **Environment Hint** pattern can give troubleshooting suggestions related to environment variables and DLL paths. **!peb** command (**Process Environment Block**):

```
0:000> !peb
PEB at 7ffd9000
InheritedAddressSpace: No
ReadImageFileExecOptions: No
BeingDebugged: No
ImageBaseAddress: 00b90000
Ldr 77785d00
Ldr.Initialized: Yes
Ldr.InInitializationOrderModuleList: 004016d8 . 00418b38
Ldr.InLoadOrderModuleList: 00401658 . 00418b28
Ldr.InMemoryOrderModuleList: 00401660 . 00418b30
    Base TimeStamp           Module
    b90000 4549b0be Nov 02 08:47:58 2006 C:\Windows\System32\notepad.exe
    776c0000 4549bdc9 Nov 02 09:43:37 2006 C:\Windows\system32\ntdll.dll
    76150000 4549bd80 Nov 02 09:42:24 2006 C:\Windows\system32\kernel32.dll
    75f70000 4549bcd2 Nov 02 09:39:30 2006 C:\Windows\system32\ADVAPI32.dll
    76e30000 4549bdab Nov 02 09:43:07 2006 C:\Windows\system32\RPCRT4.dll
    76100000 4549bcd3 Nov 02 09:39:31 2006 C:\Windows\system32\GDI32.dll
    772a0000 4549bde0 Nov 02 09:44:00 2006 C:\Windows\system32\USER32.dll
    77390000 4549bd61 Nov 02 09:41:53 2006 C:\Windows\system32\msvcrt.dll
    77880000 4549bd09 Nov 02 09:40:25 2006 C:\Windows\system32\COMDLG32.dll
    77810000 4549bdb9 Nov 02 09:43:21 2006 C:\Windows\system32\SHLWAPI.dll
    74d00000 4549bd09 Nov 02 09:40:25 2006 C:\Windows\WinSxS\x86_microsoft.windows.common-
controls_6595b64144ccf1df_6.0.6000.16386_none_5d07289e07e1d100\COMCTL32.dll
    76260000 4549bdb4 Nov 02 09:43:16 2006 C:\Windows\system32\SHELL32.dll
    733a0000 4549be2a Nov 02 09:45:14 2006 C:\Windows\System32\WINSPOOL.DRV
    77440000 4549bd92 Nov 02 09:42:42 2006 C:\Windows\system32\ole32.dll
    76f00000 4549bd95 Nov 02 09:42:45 2006 C:\Windows\system32\OLEAUT32.dll
    76f90000 4549bd29 Nov 02 09:40:57 2006 C:\Windows\system32\IMM32.DLL
    76d60000 4549bd4a Nov 02 09:41:30 2006 C:\Windows\system32\MSCTF.dll
    77800000 4549bcff Nov 02 09:40:15 2006 C:\Windows\system32\LPK.DLL
    77000000 4549bde3 Nov 02 09:44:03 2006 C:\Windows\system32\USP10.dll
    750f0000 4549bde7 Nov 02 09:44:07 2006 C:\Windows\System32\uxtheme.dll
SubSystemData: 00000000
ProcessHeap: 00400000
ProcessParameters: 00400f48
CurrentDirectory: 'C:\Users\Training\' 
WindowTitle: 'C:\Users\Training\AppData\Roaming\Microsoft\Windows\Start
Menu\Programs\Accessories\Notepad.lnk'
ImageFile: 'C:\Windows\System32\notepad.exe'
CommandLine: '"C:\Windows\System32\notepad.exe" '
DllPath:
'C:\Windows\System32;C:\Windows\system32;C:\Windows\system;C:\Windows\.;C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem'
Environment: 004007e8
=::=::\_
ALLUSERSPROFILE=C:\ProgramData
APPDATA=C:\Users\Training\AppData\Roaming
CommonProgramFiles=C:\Program Files\Common Files
COMPUTERNAME=LH-Q9CMCS0Z60CB
ComSpec=C:\Windows\system32\cmd.exe
FP_NO_HOST_CHECK=NO
HOMEDRIVE=C:
HOMEPATH=\Users\Training
LOCALAPPDATA=C:\Users\Training\AppData\Local
LOGONSERVER=\LH-Q9CMCS0Z60CB
NUMBER_OF_PROCESSORS=2
```

```
OS=Windows_NT
Path=C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem
PATHEXT=.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF;.WSH;.MSC
PROCESSOR_ARCHITECTURE=x86
PROCESSOR_IDENTIFIER=x86 Family 6 Model 15 Stepping 11, GenuineIntel
PROCESSOR_LEVEL=6
PROCESSOR_REVISION=0f0b
ProgramData=C:\ProgramData
ProgramFiles=C:\Program Files
PUBLIC=C:\Users\Public
SESSIONNAME=Console
SystemDrive=C:
SystemRoot=C:\Windows
TEMP=C:\Users\Training\AppData\Local\Temp
TMP=C:\Users\Training\AppData\Local\Temp
USERDOMAIN=LH-Q9CMCS0Z6OCB
USERNAME=Training
USERPROFILE=C:\Users\Training
windir=C:\Windows
```

19. We close logging before exiting WinDbg:



The screenshot shows the WinDbg command window with the title "Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64". The window displays the same environment variable dump as above. At the bottom of the window, the command ".logclose" is entered in the input field, and the status bar shows the address "0:000>".

```
Command - Dump C:\AWMDA-Dumps\32-bit\Processes\notepad.DMP - WinDbg:6.3.9600.16384 AMD64
LOCALAPPDATA=C:\Users\Training\AppData\Local
LOGONSERVER=\\LH-Q9CMCS0Z6OCB
NUMBER_OF_PROCESSORS=2
OS=Windows_NT
Path=C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem
PATHEXT=.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF;.WSH;.MSC
PROCESSOR_ARCHITECTURE=x86
PROCESSOR_IDENTIFIER=x86 Family 6 Model 15 Stepping 11, GenuineIntel
PROCESSOR_LEVEL=6
PROCESSOR_REVISION=0f0b
ProgramData=C:\ProgramData
ProgramFiles=C:\Program Files
PUBLIC=C:\Users\Public
SESSIONNAME=Console
SystemDrive=C:
SystemRoot=C:\Windows
TEMP=C:\Users\Training\AppData\Local\Temp
TMP=C:\Users\Training\AppData\Local\Temp
USERDOMAIN=LH-Q9CMCS0Z6OCB
USERNAME=Training
USERPROFILE=C:\Users\Training
windir=C:\Windows
0:000> .logclose
Closing open log file C:\AWMDA-Dumps\32-bit\Processes\notepad.log
```

Note: To avoid possible confusion and glitches we recommend to exit WinDbg after each exercise.



.NET Memory Dump Analysis **Accelerated**

Version 2.0

Dmitry Vostokov
Software Diagnostics Services

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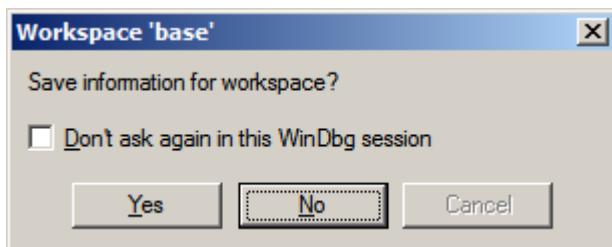
Exercise PN1: Analysis of an application process dump (ApplicationA, 32-bit, CLR 2)

Goal: Learn how to load the correct .NET SOS WinDbg extension and analyze managed space.

Patterns: Stack Trace Collection; CLR Thread; Version-Specific Extension; Managed Code Exception; Managed Stack Trace

Commands: .logopen, ~*k, !analyze -v, !pe, ~*e, !mv, .chain, .unload, .load, .logclose

1. Launch WinDbg from Debugging Tools for Windows or Debugging Tools for Windows (x86)
2. Open \ANETMDA-Dumps\32-bit\Processes\CLR2\ApplicationA.DMP
3. If you are presented with this dialog say No:



4. We get the dump file loaded:

```
Command - Dump C:\ANETMDA-Dumps\32-bit\Processes\CLR2\ApplicationA.DMP - WinDbg:6.12.0002.633

Loading Dump File [C:\ANETMDA-Dumps\32-bit\Processes\CLR2\ApplicationA.DMP]
User Mini Dump File with Full Memory: Only application data is available

Symbol search path is: *** Invalid ***
*****
* Symbol loading may be unreliable without a symbol search path. *
* Use .symfix to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****
Executable search path is:
Windows Vista Version 6000 MP (2 procs) Free x86 compatible
Product: WinNt, suite: SingleUserTS Personal
Machine Name:
Debug session time: Mon Sep 26 17:17:39.000 2011 (UTC + 1:00)
System Uptime: 0 days 0:26:36.091
Process Uptime: 0 days 0:00:19.000

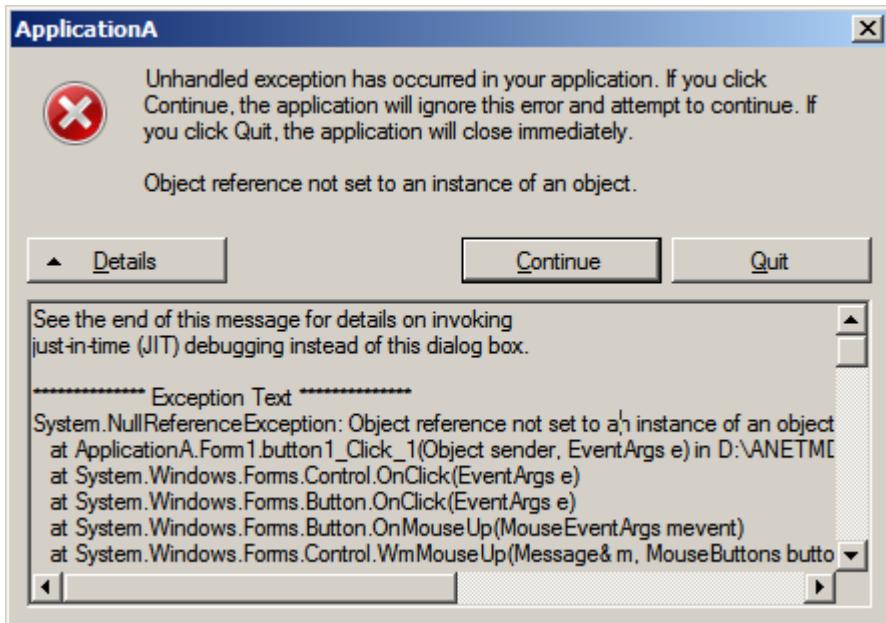
*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll
eax=0017db14 ebx=01603480 ecx=0068019d edx=00680111 esi=016672f0 edi=00000000
eip=77ba0f34 esp=0017dc78 ebp=0017dd10 iopl=0 nv up ei pl zr na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000 efl=00000246
ntdll!KiFastSystemCallRet:
77ba0f34 c3 ret

0:000> ||
```

Note: ApplicationA shows this dialog when launched:



When we click on a button it shows the following exception dialog:



At this point we saved a process memory dump on a Vista system using Task Manager.

5. Open a log file using **.logopen** command and load symbols (**.symfix** and **.reload** commands):

```
0:000> .logopen C:\ANETMDA-Dumps\32-bit\Processes\CLR2\ApplicationA.log  
Opened log file 'C:\ANETMDA-Dumps\32-bit\Processes\CLR2\ApplicationA.log'
```

```
0:000> .symfix c:\mss
```

```
0:000> .reload
```

```
.....
```

Note: The results may be slightly different on your system if you have 32-bit .NET Framework 2.0.50727.312 already installed or you don't have any .NET Framework 2.0.50727 installed.

6. Type `~*k` command to verify the correctness of all stack traces:

0:000> ~*k

```
. 0 Id: dec.dac Suspend: 0 Teb: 7ffd000 Unfrozen
ChildEBP RetAddr
0017dc74 7720b5b4 ntdll!KiFastSystemCallRet
*** WARNING: Unable to verify checksum for System.Windows.Forms.ni.dll
0017dc78 7b061e04 user32!NtUserWaitMessage+0xc
0017dd10 7b0620f1 System_Windows_Forms_ni+0x91e04
0017dd80 7b062293 System_Windows_Forms_ni+0x920f1
0017ddb0 7b2256ae System_Windows_Forms_ni+0x92293
0017de94 7b2251af System_Windows_Forms_ni+0x2556ae
0017ded4 7b0d1b87 System_Windows_Forms_ni+0x2551af
0017ed38 77211a10 System_Windows_Forms_ni+0x101b87
0017ed64 77211ae8 user32!InternalCallWinProc+0x23
0017eddc 77212a47 user32!UserCallWinProcCheckWow+0x14b
0017ee40 77212a98 user32!DispatchMessageWorker+0x322
0017ee50 00911046 user32!DispatchMessageW+0xf
WARNING: Frame IP not in any known module. Following frames may be wrong.
0017ee6c 7b061c9a 0x911046
0017ef24 7b0620f1 System_Windows_Forms_ni+0x91c9a
0017ef94 7b062293 System_Windows_Forms_ni+0x920f1
0017efc4 7b0c7a3a System_Windows_Forms_ni+0x92293
0017eff0 79e826bd System_Windows_Forms_ni+0xf7a3a
0017f070 79e8451b mscorewks!CallDescrWorkerWithHandler+0xa3
0017f1b4 79e84403 mscorewks!MethodDesc::CallDescr+0x19c
0017f1cc 79e843e0 mscorewks!MethodDesc::CallTargetWorker+0x20
0017f1e0 79ef3e20 mscorewks!MethodDescCallSite::CallWithValueTypes+0x18
0017f344 79ef3c19 mscorewks!ClassLoader::RunMain+0x220
0017f5ac 79ef3aee mscorewks!Assembly::ExecuteMainMethod+0xa6
0017fa7c 79ef3737 mscorewks!SystemDomain::ExecuteMainMethod+0x398
0017facc 79ef18d1 mscorewks!ExecuteEXE+0x59
0017fb14 6e1e55ab mscorewks!_CorExeMain+0x11b
0017fb20 6e187f16 mscoreei!_CorExeMain+0x38
0017fb30 6e184de3 mscoreei!ShellShim__CorExeMain+0x99
0017fb38 77563833 mscoreei!_CorExeMain_Exported+0x8
0017fb44 77b7a9bd kernel32!BaseThreadInitThunk+0xe
0017fb84 00000000 ntdll!_RtlUserThreadStart+0x23

1 Id: dec.d14 Suspend: 0 Teb: 7ffde000 Unfrozen
ChildEBP RetAddr
015ff9d0 77ba0690 ntdll!KiFastSystemCallRet
015ff9d4 77567e09 ntdll!ZwWaitForMultipleObjects+0xc
015ffa70 77568150 kernel32!WaitForMultipleObjectsEx+0x11d
015ffa8c 79eec20e kernel32!WaitForMultipleObjects+0x18
015ffaec 79eec16b mscorewks!DebuggerRCThread::MainLoop+0xcf
015ffb1c 79eec0ae mscorewks!DebuggerRCThread::ThreadProc+0xca
015ffb4c 77563833 mscorewks!DebuggerRCThread::ThreadProcStatic+0x82
015ffb58 77b7a9bd kernel32!BaseThreadInitThunk+0xe
015ffb98 00000000 ntdll!_RtlUserThreadStart+0x23
```

```

2 Id: dec.1b0 Suspend: 0 Teb: 7ffdd000 Unfrozen
ChildEBP RetAddr
00f7f698 77ba0690 ntdll!KiFastSystemCallRet
00f7f69c 77567e09 ntdll!ZwWaitForMultipleObjects+0xc
00f7f738 77568150 kernel32!WaitForMultipleObjectsEx+0x11d
00f7f754 79f8c8ec kernel32!WaitForMultipleObjects+0x18
00f7f774 79ec547e mscorewks!WKS::WaitForFinalizerEvent+0x7a
00f7f788 79ee171c mscorewks!WKS::GCHeap::FinalizerThreadWorker+0x75
00f7f798 79ee16ba mscorewks!Thread::UserResumeThread+0xfb
00f7f82c 79ee15df mscorewks!Thread::DoADCallBack+0x355
00f7f868 79eed73a mscorewks!Thread::DoADCallBack+0x541
00f7f890 79eed705 mscorewks!ManagedThreadBase_NoADTransition+0x32
00f7f89c 79eecdb mscorewks!ManagedThreadBase::FinalizerBase+0xb
00f7f8d4 79ee118b mscorewks!WKS::GCHeap::FinalizerThreadStart+0xbb
00f7f96c 77563833 mscorewks!Thread::intermediateThreadProc+0x49
00f7f978 77b7a9bd kernel32!BaseThreadInitThunk+0xe
00f7f9b8 00000000 ntdll!_RtlUserThreadStart+0x23

```

```

3 Id: dec.8ac Suspend: 0 Teb: 7ffd000 Unfrozen
ChildEBP RetAddr
03a0f8a8 77ba0690 ntdll!KiFastSystemCallRet
03a0f8ac 77567e09 ntdll!ZwWaitForMultipleObjects+0xc
03a0f948 7720c4af kernel32!WaitForMultipleObjectsEx+0x11d
03a0f99c 77208b7b user32!RealMsgWaitForMultipleObjectsEx+0x13c
03a0f9b8 74c71965 user32!MsgWaitForMultipleObjects+0x1f
03a0fa04 77563833 GdiPlus!BackgroundThreadProc+0x59
03a0fa10 77b7a9bd kernel32!BaseThreadInitThunk+0xe
03a0fa50 00000000 ntdll!_RtlUserThreadStart+0x23

```

Note: We see that all threads except the last one have **mscorwks** module on their stack traces (newer version of .NET 4.x uses **clr** module).

7. Let's see what **!analyze -v** command says:

```

/* start of WinDbg output */

0:000> !analyze -v
*****
*                               *
*           Exception Analysis   *
*                               *
*****


*** WARNING: Unable to verify checksum for ApplicationA.exe
*** ERROR: Module load completed but symbols could not be loaded for ApplicationA.exe
*** WARNING: Unable to verify checksum for mscorlib.ni.dll
GetPageUrlData failed, server returned HTTP status 404
URL requested:
http://watson.microsoft.com/StageOne/ApplicationA_exe/1_0_0_0/4e80a47e/unknown/0_0_0_0/bbbbbbb4
/8000003/00000000.htm?Retriage=1

FAULTING_IP:
+680b2faf0087de2c
00000000 ??          ???

```

```

EXCEPTION_RECORD: ffffffff -- (.exr 0xffffffffffff)
ExceptionAddress: 00000000
    ExceptionCode: 80000003 (Break instruction exception)
    ExceptionFlags: 00000000
NumberParameters: 0

FAULTING_THREAD: 00000dac

PROCESS_NAME: ApplicationA.exe

ERROR_CODE: (NTSTATUS) 0x80000003 - {EXCEPTION} Breakpoint A breakpoint has been reached.

EXCEPTION_CODE: (HRESULT) 0x80000003 (2147483651) - One or more arguments are invalid

MOD_LIST: <ANALYSIS/>

NTGLOBALFLAG: 0

APPLICATION_VERIFIER_FLAGS: 0

MANAGED_STACK: !dumpstack -EE
OS Thread Id: 0xdac (0)
Current frame:
ChildEBP RetAddr Caller,Callee

EXCEPTION_OBJECT: !pe 161fe3c
Exception object: 0161fe3c
Exception type: System.NullReferenceException
Message: Object reference not set to an instance of an object.
InnerException: <none>
StackTrace (generated):
    SP      IP      Function

StackTraceString: <none>
HRESULT: 80004003

MANAGED_OBJECT: !dumpobj 1631624
Name: System.String
MethodTable: 790fc6cc
EEClass: 790fc62c
Size: 124(0x7c) bytes
(C:\Windows\assembly\GAC_32\mscorlib\2.0.0.0__b77a5c561934e089\mscorlib.dll)
String: Object reference not set to an instance of an object.
Fields:
    MT      Field   Offset           Type VT     Attr     Value Name
790ff7f0 4000096       4           System.Int32 1 instance      54 m_arrayLength
790ff7f0 4000097       8           System.Int32 1 instance      53 m_stringLength
790fe2dc 4000098       c           System.Char  1 instance      4f m_firstChar
790fc6cc 4000099      10          System.String 0 shared static Empty
    >> Domain:Value 002056d0:790d7eb4 <<
7913cb00 400009a      14          System.Char[] 0 shared static WhitespaceChars
    >> Domain:Value 002056d0:016016dc <<

EXCEPTION_MESSAGE: Object reference not set to an instance of an object.

MANAGED_OBJECT_NAME: System.NullReferenceException

DEFAULT_BUCKET_ID: WRONG_SYMBOLS

PRIMARY_PROBLEM_CLASS: WRONG_SYMBOLS

```

BUGCHECK_STR: APPLICATION_FAULT_WRONG_SYMBOLS__SYSTEM.NULLREFERENCEEXCEPTION

LAST_CONTROL_TRANSFER: from 7720b5b4 to 77ba0f34

STACK_TEXT:

0017dc74 7720b5b4 7b061e04 8edbe630 79e719d0 ntdll!KiFastSystemCallRet
0017dc78 7b061e04 8edbe630 79e719d0 0017ddc0 user32!NtUserWaitMessage+0xc
0017dd10 7b0620f1 00000000 00000004 0017dd6c System_Windows_Forms_ni+0x91e04
0017dd80 7b062293 0165789c 00000000 01654d5c System_Windows_Forms_ni+0x920f1
0017ddb0 7b2256ae 0165789c 8edbe630 79e719d0 System_Windows_Forms_ni+0x92293
0017de94 7b2251af 7b0c916b 016318ac 0161fe3c System_Windows_Forms_ni+0x2556ae
0017ded4 7b0d1b87 016051c0 7b0d2a70 7b05e61d System_Windows_Forms_ni+0x2551af
0017ed38 77211a10 001202da 00000202 00000000 System_Windows_Forms_ni+0x101b87
0017ed64 77211ae8 00b20caa 001202da 00000202 user32!InternalCallWinProc+0x23
0017eddc 77212a47 00232e4c 00b20caa 001202da user32!UserCallWinProcCheckWow+0x14b
0017ee40 77212a98 00b20caa 00000000 0017ee6c user32!DispatchMessageWorker+0x322
0017ee50 00911046 0017eee0 8edbe630 00000000 user32!DispatchMessageW+0xf
WARNING: Frame IP not in any known module. Following frames may be wrong.
0017ee6c 7b061c9a 0160c07c 00000001 01603480 0x911046
0017ef24 7b0620f1 00000000 ffffffff 7754736a System_Windows_Forms_ni+0x91c9a
0017ef94 7b062293 01606eac 1e2f0005 016061ec System_Windows_Forms_ni+0x920f1
0017efc4 7b0c7a3a 01606eac 0017f00c 01602bc0 System_Windows_Forms_ni+0x92293
0017eff0 79e826bd 0017f0c0 00000000 0017f090 System_Windows_Forms_ni+0xf7a3a
0017f070 79e8451b 0017f0c0 00000000 0017f090 mscorwks!CallDescrWorkerWithHandler+0xa3
0017f1b4 79e84403 00733068 0017f290 0017f244 mscorwks!MethodDesc::CallDescr+0x19c
0017f1cc 79e843e0 00733068 0017f290 0017f244 mscorwks!MethodDesc::CallTargetWorker+0x20
0017f1e0 79ef3e20 0017f244 8edbaaf6 00000000
mscorwks!MethodDescCallSite::CallWithValueTypes+0x18
0017f344 79ef3c19 00733008 00000001 0017f380 mscorwks!ClassLoader::RunMain+0x220
0017f5ac 79ef3aee 00000000 8edbae26 00000000 mscorwks!Assembly::ExecuteMainMethod+0xa6
0017fa7c 79ef3737 00fc0000 00000000 8edba2b2 mscorwks!SystemDomain::ExecuteMainMethod+0x398
0017facc 79ef18d1 00fc0000 8edba36a 00000000 mscorwks!ExecuteEXE+0x59
0017fb14 6e1e55ab 79ef183a 0017fb30 6e187f16 mscorwks!_CorExeMain+0x11b
0017fb20 6e187f16 00000000 6e1e0000 0017fb44 mscoreei!_CorExeMain+0x38
0017fb30 6e184de3 00000000 77563833 7ffd9000 mscoree!ShellShim_CorExeMain+0x99
0017fb38 77563833 7ffd9000 0017fb84 77b7a9bd mscoree!_CorExeMain_Exported+0x8
0017fb44 77b7a9bd 7ffd9000 001785fa 00000000 kernel32!BaseThreadInitThunk+0xe
0017fb84 00000000 00fc35ee 7ffd9000 00000000 ntdll!_RtlUserThreadStart+0x23

FOLLOWUP_IP:

System_Windows_Forms_ni+91e04
7b061e04 8b4dac mov ecx,dword ptr [ebp-54h]

SYMBOL_STACK_INDEX: 2

SYMBOL_NAME: System_Windows_Forms_ni+91e04

FOLLOWUP_NAME: MachineOwner

MODULE_NAME: System_Windows_Forms_ni

IMAGE_NAME: System.Windows.Forms.ni.dll

DEBUG_FLR_IMAGE_TIMESTAMP: 4536f34f

STACK_COMMAND: dt ntdll!LdrpLastDllInitializer BaseDllName ; dt ntdll!LdrpFailureData ; ~0s; .ecxr ; kb

```

FAILURE_BUCKET_ID: WRONG_SYMBOLS_80000003_System.Windows.Forms.ni.dll!Unknown
BUCKET_ID:
APPLICATION_FAULT_WRONG_SYMBOLS__SYSTEM.NULLREFERENCEEXCEPTION_System_Windows_Forms_ni+91e04

WATSON_STAGEONE_URL:
http://watson.microsoft.com/StageOne/ApplicationA_exe/1_0_0_0/4e80a47e/unknown/0_0_0_0/bbbbbbb4
/80000003/00000000.htm?Retriage=1

Followup: MachineOwner
-----
                /* end of WinDbg output */

```

Note: In addition to normal manual dump breakpoint error (in blue) we have .NET diagnostics (in red) pointing to a NULL object reference (similar to a NULL pointer dereference). However we don't see any managed stack trace we see on a dialog above. Now we try to get it.

8. We check if there is a .NET exception on the current thread 0:

```

0:000> !pe
Exception object: 0161fe3c
Exception type: System.NullReferenceException
Message: Object reference not set to an instance of an object.
InnerException: <none>
StackTrace (generated):
    SP      IP      Function

StackTraceString: <none>
HResult: 80004003

```

Note: We see the exception but no stack trace. We also double check that no other threads have exceptions by executing **!pe** command for each thread using **~*e** command:

```

0:000> ~*e !pe
Exception object: 0161fe3c
Exception type: System.NullReferenceException
Message: Object reference not set to an instance of an object.
InnerException: <none>
StackTrace (generated):
    SP      IP      Function

StackTraceString: <none>
HResult: 80004003
The current thread is unmanaged
There is no current managed exception on this thread
The current thread is unmanaged

```

9. We now check the version of .NET used when ApplicationA was running:

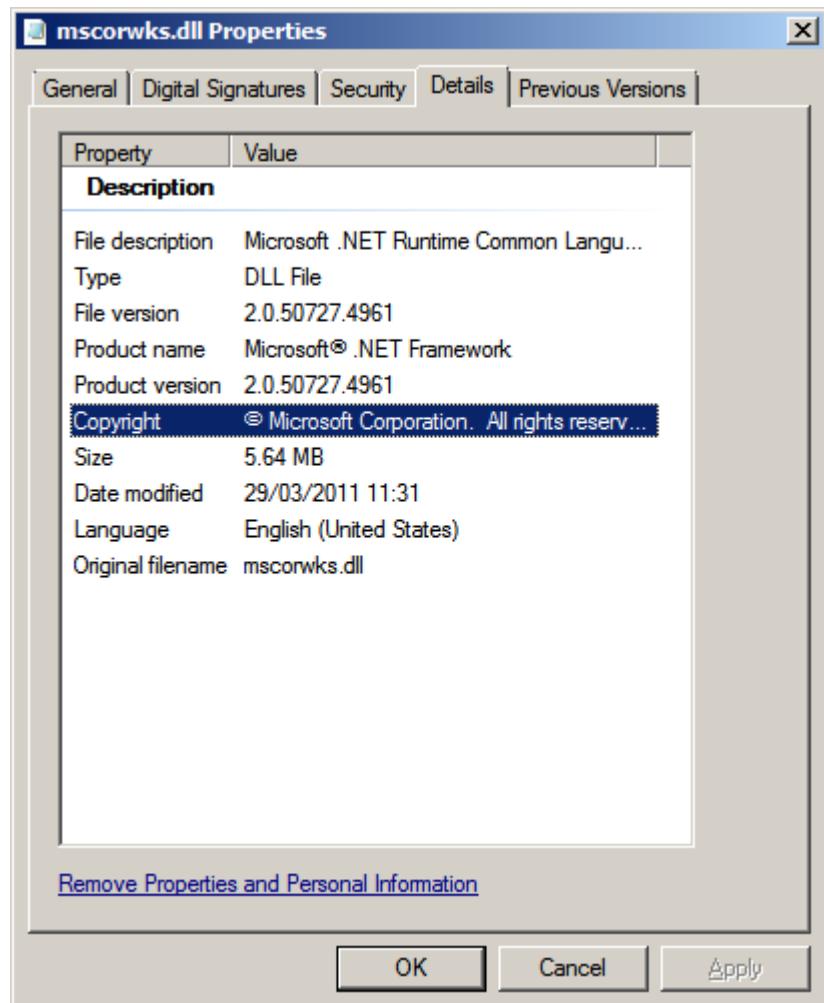
```

0:000> lmv m mscorewks
start      end          module name
79e70000 7a3d6000  mscorewks  (pdb symbols)
c:\mss\mscorewks.pdb\777BB0057A2341BA8F3A03546FA9EB542\mscorewks.pdb
    Loaded symbol image file: mscorewks.dll
    Image path: C:\Windows\Microsoft.NET\Framework\v2.0.50727\mscorewks.dll
    Image name: mscorewks.dll

```

Timestamp: Thu Oct 19 08:08:07 2006 (45372457)
CheckSum: 00562079
ImageSize: 00566000
File version: 2.0.50727.312
Product version: 2.0.50727.312
File flags: 0 (Mask 3F)
File OS: 4 Unknown Win32
File type: 2.0 Dll
File date: 00000000.00000000
Translations: 0409.04b0
CompanyName: Microsoft Corporation
ProductName: Microsoft® .NET Framework
InternalName: mscorewks.dll
OriginalFilename: mscorewks.dll
ProductVersion: 2.0.50727.312
FileVersion: 2.0.50727.312 (rtmLHS.050727-3100)
FileDescription: Microsoft .NET Runtime Common Language Runtime - WorkStation
LegalCopyright: © Microsoft Corporation. All rights reserved.
Comments: Flavor=Retail

Note: On my analysis system the version is slightly different (C:\Windows\Microsoft.NET\Framework\v2.0.50727):



It has a different .4961 version suffix. The version can also be checked by listing all loaded WinDbg extensions (sos.dll is used for .NET analysis):

```
0:000> .chain
Extension DLL search Path:
[...]
Extension DLL chain:
  C:\Windows\Microsoft.NET\Framework\v2.0.50727\sos: image 2.0.50727.4961, API 1.0.0, built
Fri Mar 25 04:23:32 2011
    [path: C:\Windows\Microsoft.NET\Framework\v2.0.50727\sos.dll]
    dbghelp: image 6.12.0002.633, API 6.1.6, built Mon Feb 01 20:08:26 2010
      [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\dbghelp.dll]
    ext: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:31 2010
      [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\winext\ext.dll]
    exts: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:24 2010
      [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\WINXP\exts.dll]
    uext: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:23 2010
      [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\winext\uext.dll]
    ntsdexts: image 6.1.7650.0, API 1.0.0, built Mon Feb 01 20:08:08 2010
      [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\WINXP\ntsdexts.dll]
```

10. In the folder C:\ANETMDA-Dumps\32-bit\Microsoft.NET\Framework\v2.0.50727 we have the correct version .312 of .NET Framework copied from the machine the memory dump came from. So we unload the current SOS extension (.unload command) and load the new one (.load command):

```
0:000> .unload C:\Windows\Microsoft.NET\Framework\v2.0.50727\sos
Unloading C:\Windows\Microsoft.NET\Framework\v2.0.50727\sos extension DLL

0:000> .chain
Extension DLL search Path:
[...]
Extension DLL chain:
  dbghelp: image 6.12.0002.633, API 6.1.6, built Mon Feb 01 20:08:26 2010
    [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\dbghelp.dll]
  ext: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:31 2010
    [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\winext\ext.dll]
  exts: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:24 2010
    [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\WINXP\exts.dll]
  uext: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:23 2010
    [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\winext\uext.dll]
  ntsdexts: image 6.1.7650.0, API 1.0.0, built Mon Feb 01 20:08:08 2010
    [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\WINXP\ntsdexts.dll]

0:000> .load C:\ANETMDA-Dumps\32-bit\Microsoft.NET\Framework\v2.0.50727\sos

0:000> .chain
Extension DLL search Path:
[...]
Extension DLL chain:
  C:\ANETMDA-Dumps\32-bit\Microsoft.NET\Framework\v2.0.50727\sos: image 2.0.50727.312, API
1.0.0, built Thu Oct 19 04:37:43 2006
    [path: C:\ANETMDA-Dumps\32-bit\Microsoft.NET\Framework\v2.0.50727\sos.dll]
  dbghelp: image 6.12.0002.633, API 6.1.6, built Mon Feb 01 20:08:26 2010
    [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\dbghelp.dll]
  ext: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:31 2010
    [path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\winext\ext.dll]
  exts: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:24 2010
```

```

[path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\WINXP\exts.dll]
uext: image 6.12.0002.633, API 1.0.0, built Mon Feb 01 20:08:23 2010
[path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\winext\uext.dll]
ntsdexts: image 6.1.7650.0, API 1.0.0, built Mon Feb 01 20:08:08 2010
[path: C:\Program Files (x86)\Debugging Tools for Windows (x86)\WINXP\ntsdexts.dll]

```

11. We now retry **!pe** command:

```

0:000> !pe
Exception object: 0161fe3c
Exception type: System.NullReferenceException
Message: Object reference not set to an instance of an object.
InnerException: <none>
StackTrace (generated):
    SP      IP          Function
 0017EB78 00800299 ApplicationA.Form1.button1_Click_1(System.Object, System.EventArgs)
 0017EB80 7B0693EB System.Windows.Forms.Control.OnClick(System.EventArgs)
 0017EB90 7B1065E9 System.Windows.Forms.Button.OnClick(System.EventArgs)
 0017EB9C 7B1066EF
System.Windows.Forms.Button.OnMouseUp(System.Windows.Forms.MouseEventArgs)
 0017EBC0 7B0D16EF System.Windows.Forms.Control.WmMouseUp(System.Windows.Forms.Message
ByRef, System.Windows.Forms.MouseButtons, Int32)
 0017EC1C 7B062A8F System.Windows.Forms.Control.WndProc(System.Windows.Forms.Message ByRef)
 0017EC80 7B08512B System.Windows.Forms.ButtonBase.WndProc(System.Windows.Forms.Message
ByRef)
 0017ECBC 7B08504B System.Windows.Forms.Button.WndProc(System.Windows.Forms.Message ByRef)
 0017ECC4 7B06237D
System.Windows.Forms.Control+ControlNativeWindow.OnMessage(System.Windows.Forms.Message ByRef)
 0017ECC8 7B062466
System.Windows.Forms.Control+ControlNativeWindow.WndProc(System.Windows.Forms.Message ByRef)
 0017ECDC 7B05E605 System.Windows.Forms.NativeWindow.Callback(IntPtr, Int32, IntPtr, IntPtr)

StackTraceString: <none>
HResult: 80004003

```

Note: We see now the correct managed stack trace.

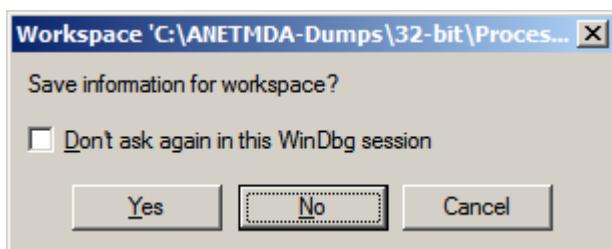
12. We close logging before exiting WinDbg:

```

0:000> .logclose
Closing open log file C:\ANETMDA-Dumps\32-bit\Processes\CLR2\ApplicationA.log

```

If presented by this dialog choose No:



Note: To avoid possible confusion and glitches we recommend to exit WinDbg after each exercise.



Mac OS X Core Dump Analysis

Accelerated

Version 2.0

Dmitry Vostokov
Software Diagnostics Services

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Exercise A1 (GDB)

Goal: Learn how to list stack traces, disassemble functions, check their correctness, dump data, compare core dumps with diagnostic reports, get environment

Patterns: Manual Dump, Stack Trace, Stack Trace Collection, Annotated Disassembly, Paratext, Not My Version, Environment Hint

1. Load a core dump core.1394 and App1 executable:

```
$ gdb -c ~/Documents/AMCDA-Dumps/core.1394 -e ~/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1
GNU gdb 6.3.50-20050815 (Apple version gdb-1820) (Sat Jun 16 02:40:11 UTC 2012)
Copyright 2004 Free Software Foundation, Inc.
GDB is free software, covered by the GNU General Public License, and you are
welcome to change it and/or distribute copies of it under certain conditions.
Type "show copying" to see the conditions.
There is absolutely no warranty for GDB. Type "show warranty" for details.
This GDB was configured as "x86_64-apple-darwin".
Reading symbols for shared libraries . done
Reading symbols for shared libraries ..... done
#0 0x00007fff8a10ce42 in __semwait_signal ()
```

2. List all threads:

```
(gdb) info threads
 6 0x00007fff8a10ce42 in __semwait_signal ()
 5 0x00007fff8a10ce42 in __semwait_signal ()
 4 0x00007fff8a10ce42 in __semwait_signal ()
 3 0x00007fff8a10ce42 in __semwait_signal ()
 2 0x00007fff8a10ce42 in __semwait_signal ()
* 1 0x00007fff8a10ce42 in __semwait_signal ()
```

3. Get all thread stack traces:

```
(gdb) thread apply all bt
Thread 6 (core thread 5):
#0 0x00007fff8a10ce42 in __semwait_signal ()
#1 0x00007fff84d6edea in nanosleep ()
#2 0x00007fff84d6ec2c in sleep ()
#3 0x00007fff84d6ec08 in sleep ()
#4 0x000000010390bbbb2 in bar_five ()
#5 0x000000010390bbc9 in foo_five ()
#6 0x000000010390bbe1 in thread_five ()
#7 0x00007fff84db88bf in _pthread_start ()
#8 0x00007fff84dbbb75 in thread_start ()
```

```

Thread 5 (core thread 4):
#0 0x00007fff8a10ce42 in __semwait_signal ()
#1 0x00007fff84d6edea in nanosleep ()
#2 0x00007fff84d6ec2c in sleep ()
#3 0x00007fff84d6ec08 in sleep ()
#4 0x000000010390bb52 in bar_four ()
#5 0x000000010390bb69 in foo_four ()
#6 0x000000010390bb81 in thread_four ()
#7 0x00007fff84db88bf in __pthread_start ()
#8 0x00007fff84dbbb75 in thread_start ()

Thread 4 (core thread 3):
#0 0x00007fff8a10ce42 in __semwait_signal ()
#1 0x00007fff84d6edea in nanosleep ()
#2 0x00007fff84d6ec2c in sleep ()
#3 0x00007fff84d6ec08 in sleep ()
#4 0x000000010390baf2 in bar_three ()
#5 0x000000010390bb09 in foo_three ()
#6 0x000000010390bb21 in thread_three ()
#7 0x00007fff84db88bf in __pthread_start ()
#8 0x00007fff84dbbb75 in thread_start ()

Thread 3 (core thread 2):
#0 0x00007fff8a10ce42 in __semwait_signal ()
#1 0x00007fff84d6edea in nanosleep ()
#2 0x00007fff84d6ec2c in sleep ()
#3 0x00007fff84d6ec08 in sleep ()
#4 0x000000010390ba92 in bar_two ()
#5 0x000000010390baa9 in foo_two ()
#6 0x000000010390bac1 in thread_two ()
---Type <return> to continue, or q <return> to quit---
#7 0x00007fff84db88bf in __pthread_start ()
#8 0x00007fff84dbbb75 in thread_start ()

Thread 2 (core thread 1):
#0 0x00007fff8a10ce42 in __semwait_signal ()
#1 0x00007fff84d6edea in nanosleep ()
#2 0x00007fff84d6ec2c in sleep ()
#3 0x00007fff84d6ec08 in sleep ()
#4 0x000000010390ba32 in bar_one ()
#5 0x000000010390ba49 in foo_one ()
#6 0x000000010390ba61 in thread_one ()
#7 0x00007fff84db88bf in __pthread_start ()
#8 0x00007fff84dbbb75 in thread_start ()

Thread 1 (core thread 0):
#0 0x00007fff8a10ce42 in __semwait_signal ()
#1 0x00007fff84d6edea in nanosleep ()
#2 0x00007fff84d6ec2c in sleep ()
#3 0x00007fff84d6ec08 in sleep ()
#4 0x000000010390bcc3 in main ()

```

4. Switch to the thread #3 and get its stack trace:

```
(gdb) thread 3
[Switching to thread 3 (core thread 2)]
0x00007fff8a10ce42 in __semwait_signal ()
```

```
(gdb) bt
#0 0x00007fff8a10ce42 in __semwait_signal ()
#1 0x00007fff84d6edea in nanosleep ()
#2 0x00007fff84d6ec2c in sleep ()
#3 0x00007fff84d6ec08 in sleep ()
#4 0x000000010390ba92 in bar_two ()
#5 0x000000010390baa9 in foo_two ()
#6 0x000000010390bac1 in thread_two ()
#7 0x00007fff84db88bf in __pthread_start ()
#8 0x00007fff84dbbb75 in thread_start ()
```

5. Check that bar_two called sleep function:

```
(gdb) disassemble bar_two
Dump of assembler code for function bar_two:
0x000000010390ba80 <bar_two+0>: push    %rbp
0x000000010390ba81 <bar_two+1>: mov     %rsp,%rbp
0x000000010390ba84 <bar_two+4>: sub    $0x10,%rsp
0x000000010390ba88 <bar_two+8>: mov    $0xffffffff,%edi
0x000000010390ba8d <bar_two+13>: callq   0x10390bce0 <dyld_stub_sleep>
0x000000010390ba92 <bar_two+18>: mov    %eax,-0x4(%rbp)
0x000000010390ba95 <bar_two+21>: add    $0x10,%rsp
0x000000010390ba99 <bar_two+25>: pop    %rbp
0x000000010390ba9a <bar_two+26>: retq
0x000000010390ba9b <bar_two+27>: nopl   0x0(%rax,%rax,1)
End of assembler dump.
```

6. Compare with intel disassembly flavor:

```
(gdb) set disassembly-flavor intel
(gdb) disassemble bar_two
Dump of assembler code for function bar_two:
0x000000010390ba80 <bar_two+0>: push    rbp
0x000000010390ba81 <bar_two+1>: mov     rbp,rs
0x000000010390ba84 <bar_two+4>: sub    rs,0x10
0x000000010390ba88 <bar_two+8>: mov    edi,0xffffffff
0x000000010390ba8d <bar_two+13>: call    0x10390bce0 <dyld_stub_sleep>
0x000000010390ba92 <bar_two+18>: mov    DWORD PTR [rbp-0x4],eax
0x000000010390ba95 <bar_two+21>: add    rs,0x10
0x000000010390ba99 <bar_two+25>: pop    rbp
0x000000010390ba9a <bar_two+26>: ret
0x000000010390ba9b <bar_two+27>: nop    DWORD PTR [rax+rax+0x0]
End of assembler dump.
```

```
(gdb) set disassembly-flavor att
```

7. Follow bar_two to sleep function code:

```
(gdb) disassemble bar_two
Dump of assembler code for function bar_two:
0x000000010390ba80 <bar_two+0>: push    %rbp
0x000000010390ba81 <bar_two+1>: mov     %rsp,%rbp
0x000000010390ba84 <bar_two+4>: sub    $0x10,%rsp
0x000000010390ba88 <bar_two+8>: mov     $0xffffffff,%edi
0x000000010390ba8d <bar_two+13>: callq   0x10390bce0 <dyld_stub_sleep>
0x000000010390ba92 <bar_two+18>: mov     %eax,-0x4(%rbp)
0x000000010390ba95 <bar_two+21>: add     $0x10,%rsp
0x000000010390ba99 <bar_two+25>: pop    %rbp
0x000000010390ba9a <bar_two+26>: retq
0x000000010390ba9b <bar_two+27>: nopl   0x0(%rax,%rax,1)
End of assembler dump.

(gdb) disassemble dyld_stub_sleep
Dump of assembler code for function dyld_stub_sleep:
0x000000010390bce0 <dyld_stub_sleep+0>: jmpq   *0x362(%rip)          # 0x10390c048
End of assembler dump.
```

8. Dump the annotated value as a memory address interpreting its contents as a symbol and then disassemble it:

```
(gdb) x/a 0x10390c048
0x10390c048: 0x7fff84d6ebef <sleep>
```

```
(gdb) disassemble 0x7fff84d6ebef
Dump of assembler code for function sleep:
0x00007fff84d6ebef <sleep+0>: push    %rbp
0x00007fff84d6ebf0 <sleep+1>: mov     %rsp,%rbp
0x00007fff84d6ebf3 <sleep+4>: push    %rbx
0x00007fff84d6ebf4 <sleep+5>: sub    $0x28,%rsp
0x00007fff84d6ebf8 <sleep+9>: test   %edi,%edi
0x00007fff84d6ebfa <sleep+11>: mov     %edi,%ebx
0x00007fff84d6ebfc <sleep+13>: jns    0x7fff84d6ec11 <sleep+34>
0x00007fff84d6ebfe <sleep+15>: mov     $0xffffffff,%edi
0x00007fff84d6ec03 <sleep+20>: callq   0x7fff84d6ebef <sleep>
0x00007fff84d6ec08 <sleep+25>: lea    -0xffffffff(%rbx,%rax,1),%eax
0x00007fff84d6ec0f <sleep+32>: jmp    0x7fff84d6ec4f <sleep+96>
0x00007fff84d6ec11 <sleep+34>: mov     %ebx,%eax
0x00007fff84d6ec13 <sleep+36>: mov     %rax,-0x18(%rbp)
0x00007fff84d6ec17 <sleep+40>: movq   $0x0,-0x10(%rbp)
0x00007fff84d6ec1f <sleep+48>: lea    -0x18(%rbp),%rdi
0x00007fff84d6ec23 <sleep+52>: lea    -0x28(%rbp),%rsi
0x00007fff84d6ec27 <sleep+56>: callq   0x7fff84d6ed46 <nanosleep>
0x00007fff84d6ec2c <sleep+61>: cmp    $0xfffffffffffffff,%eax
0x00007fff84d6ec2f <sleep+64>: je     0x7fff84d6ec37 <sleep+72>
0x00007fff84d6ec31 <sleep+66>: xor    %ebx,%ebx
0x00007fff84d6ec33 <sleep+68>: mov     %ebx,%eax
0x00007fff84d6ec35 <sleep+70>: jmp    0x7fff84d6ec4f <sleep+96>
0x00007fff84d6ec37 <sleep+72>: callq   0x7fff84e0cc88 <__error>
0x00007fff84d6ec3c <sleep+77>: cmpl   $0x4,(%rax)
0x00007fff84d6ec3f <sleep+80>: jne    0x7fff84d6ec33 <sleep+68>
0x00007fff84d6ec41 <sleep+82>: cmpq   $0x0,-0x20(%rbp)
0x00007fff84d6ec46 <sleep+87>: setne  %al
0x00007fff84d6ec49 <sleep+90>: movzbl %al,%eax
0x00007fff84d6ec4c <sleep+93>: add    -0x28(%rbp),%eax
0x00007fff84d6ec4f <sleep+96>: add    $0x28,%rsp
```

```

0x000007fff84d6ec53 <sleep+100>: pop    %rbx
0x000007fff84d6ec54 <sleep+101>: pop    %rbp
0x000007fff84d6ec55 <sleep+102>: retq
End of assembler dump.

```

9. Repeat the same with resolving DYLD trampoline stub command:

```

(gdb) disassemble bar_two
Dump of assembler code for function bar_two:
0x000000010390ba80 <bar_two+0>: push    %rbp
0x000000010390ba81 <bar_two+1>: mov     %rsp,%rbp
0x000000010390ba84 <bar_two+4>: sub    $0x10,%rsp
0x000000010390ba88 <bar_two+8>: mov     $0xffffffff,%edi
0x000000010390ba8d <bar_two+13>: callq   0x10390bce0 <dyld_stub_sleep>
0x000000010390ba92 <bar_two+18>: mov     %eax,-0x4(%rbp)
0x000000010390ba95 <bar_two+21>: add    $0x10,%rsp
0x000000010390ba99 <bar_two+25>: pop    %rbp
0x000000010390ba9a <bar_two+26>: retq
0x000000010390ba9b <bar_two+27>: nopl   0x0(%rax,%rax,1)
End of assembler dump.

```

```

(gdb) info trampoline 0x10390bce0
Function at 0x10390bce0 becomes 0x7fff84d6ebef becomes 0x0

```

10. Compare stack trace for thread #3 (core thread 2) and its module info with the diagnostic report App1_1394.crash:

```

Process:      App1 [1394]
Path:        /Users/USER/Documents/*/App1
Identifier:   App1
Version:     ??? (??)
Code Type:   X86-64 (Native)
Parent Process: bash [661]

Date/Time:    2012-07-24 00:20:26.078 +0100
OS Version:  Mac OS X 10.7.4 (11E53)
Report Version: 9

Crashed Thread: 0 Dispatch queue: com.apple.main-thread

Exception Type: EXC_CRASH (SIGABRT)
Exception Codes: 0x0000000000000000, 0x0000000000000000

Thread 0 Crashed:: Dispatch queue: com.apple.main-thread
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x000000010390bcc3 main + 195
5  App1                           0x000000010390ba14 start + 52

Thread 1:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x000000010390ba32 bar_one + 18
5  App1                           0x000000010390ba49 foo_one + 9
6  App1                           0x000000010390ba61 thread_one + 17
7  libsystem_c.dylib              0x00007fff84db88bf _pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

```

```

Thread 2:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390ba92 bar_two + 18
5  App1                           0x0000000010390baa9 foo_two + 9
6  App1                           0x0000000010390bac1 thread_two + 17
7  libsystem_c.dylib              0x00007fff84db88bf _pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 3:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390baf2 bar_three + 18
5  App1                           0x0000000010390bb09 foo_three + 9
6  App1                           0x0000000010390bb21 thread_three + 17
7  libsystem_c.dylib              0x00007fff84db88bf _pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 4:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390bb52 bar_four + 18
5  App1                           0x0000000010390bb69 foo_four + 9
6  App1                           0x0000000010390bb81 thread_four + 17
7  libsystem_c.dylib              0x00007fff84db88bf _pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 5:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390bbb2 bar_five + 18
5  App1                           0x0000000010390bbc9 foo_five + 9
6  App1                           0x0000000010390bbe1 thread_five + 17
7  libsystem_c.dylib              0x00007fff84db88bf _pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 0 crashed with X86 Thread State (64-bit):
    rax: 0x0000000000000004    rbx: 0x00007fff6350aa08    rcx: 0x00007fff6350a9c8    rdx: 0x0000000000000001
    rdi: 0x000000000000c03     rsi: 0x0000000000000000    rbp: 0x00007fff6350a9f0    rsp: 0x00007fff6350a9c8
    r8: 0x000000007fffffff   r9: 0x0000000000000000    r10: 0x0000000000000001   r11: 0xffffffff80002da8d0
    r12: 0x0000000000000000   r13: 0x0000000000000000    r14: 0x00007fff6350aa18   r15: 0x0000000000000000
    rip: 0x00007fff8a10ce42   rfl: 0x0000000000000247   cr2: 0x0000000103d0b880
Logical CPU: 0

Binary Images:
0x10390b000 -      0x10390ffff +App1 (??? - ???) <5BC0342F-7E97-3A7D-8EA6-75A0468021EA>
/Users/USER/Documents/*/App1
0x7fff6350b000 -      0x7fff6353fbaf  dyld (195.6 - ???) <0CD1B35B-A28F-32DA-B72E-452EAD609613> /usr/lib/dyld
0x7fff849f2000 -      0x7fff84a0ffff  libxpc.dylib (77.19.0 - compatibility 1.0.0) <9F57891B-D7EF-3050-BEDD-
21E7C6668248> /usr/lib/system/libxpc.dylib
0x7fff84d68000 -      0x7fff84d69ff7  libsystem_blocks.dylib (53.0.0 - compatibility 1.0.0) <8BCA214A-8992-34B2-
A8B9-B74DEACA1869> /usr/lib/system/libsystem_blocks.dylib
0x7fff84d6a000 -      0x7fff84e47fef  libsystem_c.dylib (763.13.0 - compatibility 1.0.0) <41B43515-2806-3FBC-ACF1-
A16F35B7E290> /usr/lib/system/libsystem_c.dylib
0x7fff85022000 -      0x7fff85030fff  libdispatch.dylib (187.9.0 - compatibility 1.0.0) <1D5BE322-A9B9-3BCE-8FAC-
076FB07CF54A> /usr/lib/system/libdispatch.dylib
0x7fff855f0000 -      0x7fff855f1fff  libunc.dylib (24.0.0 - compatibility 1.0.0) <337960EE-0A85-3DD0-A760-
7134CF4C0AFF> /usr/lib/system/libunc.dylib
0x7fff85ae3000 -      0x7fff85ae4fff  libremovefile.dylib (21.1.0 - compatibility 1.0.0) <739E6C83-AA52-3C6C-A680-
B37FE2888A04> /usr/lib/system/libremovefile.dylib
0x7fff89114000 -      0x7fff89118fff  libmathCommon.A.dylib (2026.0.0 - compatibility 1.0.0) <FF83AFF7-42B2-306E-
90AF-D539C51A4542> /usr/lib/system/libmathCommon.A.dylib
0x7fff89119000 -      0x7fff8911dff  libdyld.dylib (195.5.0 - compatibility 1.0.0) <380C3F44-0CA7-3514-8080-
46D1C9DF4FC0> /usr/lib/system/libdyld.dylib
0x7fff89740000 -      0x7fff89741fff  libsystem_sandbox.dylib (??? - ???) <96D38E74-F18F-3CCB-A20B-E8E3ADC4E166>
/usr/lib/system/libsystem_sandbox.dylib
0x7fff8a0ef000 -      0x7fff8a0f5fff  libmacho.dylib (800.0.0 - compatibility 1.0.0) <165514D7-1BFA-38EF-A151-
676DCD21FB64> /usr/lib/system/libmacho.dylib

```

```

0x7fff8a0f6000 - 0x7fff8a116fff libsystem_kernel.dylib (1699.26.8 - compatibility 1.0.0) <1DDC0B0F-DB2A-34D6-
895D-E5B2B5618946> /usr/lib/system/libsystem_kernel.dylib
0x7fff8a2ac000 - 0x7fff8a2b4fff libsystem_dnssd.dylib (??? - ???) <D9BB1F87-A42B-3CBC-9DC2-FC07FCEF0016>
/usr/lib/system/libsystem_dnssd.dylib
0x7fff8ae26000 - 0x7fff8ae61fff libsystem_info.dylib (??? - ???) <35F90252-2AE1-32C5-8D34-782C614D9639>
/usr/lib/system/libsystem_info.dylib
0x7fff8b248000 - 0x7fff8b24afff libquarantine.dylib (36.6.0 - compatibility 1.0.0) <0EBF714B-4B69-3E1F-9A7D-
6BBC2ACB310> /usr/lib/system/libquarantine.dylib
0x7fff8b3b4000 - 0x7fff8b3b4fff libkeymgr.dylib (23.0.0 - compatibility 1.0.0) <61EFED6A-A407-301E-B454-
CD18314F0075> /usr/lib/system/libkeymgr.dylib
0x7fff8b3dd000 - 0x7fff8b3e2fff libcompiler_rt.dylib (6.0.0 - compatibility 1.0.0) <98ECD5F6-E85C-32A5-98CD-
8911230CB66A> /usr/lib/system/libcompiler_rt.dylib
0x7fff8b3d1a000 - 0x7fff8bd1bfff libdnsinfo.dylib (395.11.0 - compatibility 1.0.0) <853BAAA5-270F-3FDC-B025-
D448DB72E1C3> /usr/lib/system/libdnsinfo.dylib
0x7fff8c528000 - 0x7fff8c52dff7 libsystem_network.dylib (??? - ???) <5DE7024E-1D2D-34A2-80F4-08326331A75B>
/usr/lib/system/libsystem_network.dylib
0x7fff8cfa3000 - 0x7fff8cfa6fff7 liblaunch.dylib (392.38.0 - compatibility 1.0.0) <6ECB7F19-B384-32C1-8652-
2463C1CF4815> /usr/lib/system/liblaunch.dylib
0x7fff8fe02000 - 0x7fff8fe09fff libcopyfile.dylib (85.1.0 - compatibility 1.0.0) <0AB51EE2-E914-358C-AC19-
47BC024BDAE7> /usr/lib/system/libcopyfile.dylib
0x7fff8fe4b000 - 0x7fff8fe8dff7 libcommonCrypto.dylib (55010.0.0 - compatibility 1.0.0) <BB770C22-8C57-365A-
8716-4A3C36AE7BFB> /usr/lib/system/libcommonCrypto.dylib
0x7fff90c0f000 - 0x7fff90c18fff7 libsystem_notify.dylib (80.1.0 - compatibility 1.0.0) <A4D651E3-D1C6-3934-
AD49-7A104FD14596> /usr/lib/system/libsystem_notify.dylib
0x7fff91376000 - 0x7fff913a3fe7 libSystem.B.dylib (159.1.0 - compatibility 1.0.0) <7BEBB139-50BB-3112-947A-
F4AA168F991C> /usr/lib/libSystem.B.dylib
0x7fff91489000 - 0x7fff9148ffff7 libunwind.dylib (30.0.0 - compatibility 1.0.0) <1E9C6C8C-CBE8-3F4B-A5B5-
E03E3AB53231> /usr/lib/system/libunwind.dylib
0x7fff91a22000 - 0x7fff91a27fff libcache.dylib (47.0.0 - compatibility 1.0.0) <1571C3AB-BCB2-38CD-B3B2-
C5FC3F927C6A> /usr/lib/system/libcache.dylib

```

External Modification Summary:

Calls made by other processes targeting this process:

```

task_for_pid: 2
thread_create: 0
thread_set_state: 0

```

Calls made by this process:

```

task_for_pid: 0
thread_create: 0
thread_set_state: 0

```

Calls made by all processes on this machine:

```

task_for_pid: 2696
thread_create: 0
thread_set_state: 0

```

VM Region Summary:

ReadOnly portion of Libraries: Total=50.2M resident=50.2M(100%) swapped_out_or_unallocated=0K(0%)
 Writable regions: Total=38.9M written=10.8M(28%) resident=42.6M(110%) swapped_out=0K(0%)
 unallocated=16777216.0T(45221404475392%)

REGION	TYPE	VIRTUAL
=====	=====	
MALLOC		1220K
Stack		66.6M
__DATA		464K
__LINKEDIT		47.7M
__TEXT		2484K
shared memory		12K
=====	=====	
TOTAL		118.4M

11. Get App1 data section from the output of vmmap_1394.log:

```
Virtual Memory Map of process 1394 (App1)
Output report format: 2.2 -- 64-bit process

==== Non-writable regions for process 1394
__TEXT          000000010390b000-000000010390c000 [      4K] r-x/rwx SM=COW  /Users/DumpAnalysis/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1

[...]

==== Writable regions for process 1394
__DATA          000000010390c000-000000010390d000 [      4K] rw-/rwx SM=PRV  /Users/DumpAnalysis/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1

[...]
```

12. Compare with the section information in the core dump:

```
(gdb) maintenance info sections
Exec file:
`/Users/DumpAnalysis/Documents/AMCDA-Dumps/Apps/App1/Build/Products/Release/App1', file type mach-o-le.
0x0000000000000000->0x0000000000000000 at 0x00000000: LC_SEGMENT.__PAGEZERO ALLOC LOAD CODE HAS_CONTENTS
0x0000000100000000->0x0000000100001000 at 0x00000000: LC_SEGMENT.__TEXT ALLOC LOAD CODE HAS_CONTENTS
0x000000010000009e0->0x0000000100000cd3 at 0x0000009e0: LC_SEGMENT.__TEXT.__text ALLOC LOAD READONLY CODE
HAS_CONTENTS
0x0000000100000cd4->0x000000010000ce6 at 0x000000cd4: LC_SEGMENT.__TEXT.__stubs ALLOC LOAD CODE HAS_CONTENTS
0x0000000100000ce8->0x000000010000d16 at 0x000000ce8: LC_SEGMENT.__TEXT.__stub_helper ALLOC LOAD CODE HAS_CONTENTS
0x0000000100000d16->0x000000010000d66 at 0x000000d16: LC_SEGMENT.__TEXT.__ unwind_info ALLOC LOAD CODE HAS_CONTENTS
0x0000000100000d68->0x0000000100001000 at 0x000000d68: LC_SEGMENT.__TEXT.__eh_frame ALLOC LOAD CODE HAS_CONTENTS
0x00000001000001000->0x0000000100002000 at 0x000001000: LC_SEGMENT.__DATA ALLOC LOAD CODE HAS_CONTENTS
0x00000001000001000->0x0000000100001028 at 0x000001000: LC_SEGMENT.__DATA.__program_vars ALLOC LOAD CODE
HAS_CONTENTS
0x0000000100001028->0x0000000100001038 at 0x000001028: LC_SEGMENT.__DATA.__nl_symbol_ptr ALLOC LOAD CODE
HAS_CONTENTS
0x0000000100001038->0x0000000100001050 at 0x000001038: LC_SEGMENT.__DATA.__la_symbol_ptr ALLOC LOAD CODE
HAS_CONTENTS
0x0000000100001050->0x0000000100001070 at 0x000000000: LC_SEGMENT.__DATA.__common ALLOC
0x0000000100002000->0x00000001000023b0 at 0x000002000: LC_SEGMENT.__LINKEDIT ALLOC LOAD CODE HAS_CONTENTS
0x0000000000000000->0x00000000000001a0 at 0x0000020d0: LC_SYMTAB.stabs HAS_CONTENTS
0x0000000000000000->0x0000000000000120 at 0x000002290: LC_SYMTAB.stabstr HAS_CONTENTS
0x0000000000000000->0x0000000000000100 at 0x0000020d0: LC_DYSYMTAB.localstabs HAS_CONTENTS
0x0000000000000000->0x00000000000000a0 at 0x0000021d0: LC_DYSYMTAB.nonlocalstabs HAS_CONTENTS
0x0000000000000000->0x0000000000000018 at 0x000004b0: LC_LOAD_DYLINKER HAS_CONTENTS
0x0000000000000000->0x00000000000000a8 at 0x00000500: LC_THREAD.x86_THREAD_STATE64.0 HAS_CONTENTS
0x0000000000000000->0x0000000000000030 at 0x000005b0: LC_LOAD_DYLIB HAS_CONTENTS
Core file:
`/Users/DumpAnalysis/Documents/AMCDA-Dumps/core.1394', file type mach-o-le.
0x000000010390b000->0x000000010390c000 at 0x000002000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x000000010390c000->0x000000010390d000 at 0x000003000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x000000010390d000->0x000000010390e000 at 0x000004000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x000000010390e000->0x000000010390f000 at 0x000005000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x000000010390f000->0x0000000103910000 at 0x000006000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103910000->0x0000000103911000 at 0x000007000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103911000->0x0000000103926000 at 0x000008000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103926000->0x0000000103927000 at 0x0001d000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103927000->0x0000000103928000 at 0x0001e000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103928000->0x000000010393d000 at 0x0001f000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x000000010393d000->0x000000010393e000 at 0x00034000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x000000010393e000->0x000000010393f000 at 0x00035000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x000000010393f000->0x0000000103940000 at 0x00036000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103940000->0x00000001039c2000 at 0x00037000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103a00000->0x0000000103b0000 at 0x000b9000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103b0000->0x0000000103b01000 at 0x001b9000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103b01000->0x0000000103b83000 at 0x001ba000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103b83000->0x0000000103b84000 at 0x0023c000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103b84000->0x0000000103c06000 at 0x0023d000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103c06000->0x0000000103c07000 at 0x002bf000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103c07000->0x0000000103c89000 at 0x002c0000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103c89000->0x0000000103c8a000 at 0x00342000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
0x0000000103c8a000->0x0000000103d0c000 at 0x00343000: LC_SEGMENT.ALLOC LOAD CODE HAS_CONTENTS
```

```

0x00007ffff5f50b000->0x00007ffff62d0b000 at 0x003c5000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff62d0b000->0x00007ffff6350a000 at 0x03bc5000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff6350a000->0x00007ffff6350b000 at 0x043c4000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff6350b000->0x00007ffff63540000 at 0x043c5000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff63540000->0x00007ffff63542000 at 0x043fa000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff63542000->0x00007ffff6357c000 at 0x043fc000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff6357c000->0x00007ffff6358f000 at 0x04436000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff749b8000->0x00007ffff74a00000 at 0x04449000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff74a00000->0x00007ffff74c00000 at 0x04491000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff74c00000->0x00007ffff74e00000 at 0x04691000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff74e00000->0x00007ffff75000000 at 0x04891000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff75000000->0x00007ffff75200000 at 0x04a91000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff75200000->0x00007ffff75400000 at 0x04c91000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff75400000->0x00007ffff75600000 at 0x04e91000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff75600000->0x00007ffff75800000 at 0x05091000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff75800000->0x00007ffff75a00000 at 0x05291000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff75a00000->0x00007ffff75c00000 at 0x05491000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff75c00000->0x00007ffff75e00000 at 0x05691000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff75e00000->0x00007ffff76200000 at 0x05891000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff76200000->0x00007ffff76400000 at 0x05c91000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff76400000->0x00007ffff764ac000 at 0x05e91000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff849b8000->0x00007ffff91a28000 at 0x05f3d000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007ffff91a28000->0x00007ffff94b30000 at 0x12fad000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x00007fffffe00000->0x00007fffffe02000 at 0x160b5000: LC_SEGMENT. ALLOC LOAD CODE HAS_CONTENTS
0x0000000000000000->0x000000000000000b0 at 0x000000d68: LC_THREAD.x86_THREAD_STATE.0 HAS_CONTENTS
0x0000000000000000->0x00000000000000214 at 0x000000e20: LC_THREAD.x86_FLOAT_STATE.0 HAS_CONTENTS
0x0000000000000000->0x00000000000000018 at 0x0000103c: LC_THREAD.x86_EXCEPTION_STATE.0 HAS_CONTENTS
0x0000000000000000->0x00000000000000b0 at 0x00001064: LC_THREAD.x86_THREAD_STATE.1 HAS_CONTENTS
0x0000000000000000->0x00000000000000214 at 0x0000111c: LC_THREAD.x86_FLOAT_STATE.1 HAS_CONTENTS
0x0000000000000000->0x0000000000000018 at 0x00001338: LC_THREAD.x86_EXCEPTION_STATE.1 HAS_CONTENTS
0x0000000000000000->0x00000000000000b0 at 0x00001360: LC_THREAD.x86_THREAD_STATE.2 HAS_CONTENTS
0x0000000000000000->0x00000000000000214 at 0x00001418: LC_THREAD.x86_FLOAT_STATE.2 HAS_CONTENTS
0x0000000000000000->0x0000000000000018 at 0x00001634: LC_THREAD.x86_EXCEPTION_STATE.2 HAS_CONTENTS
0x0000000000000000->0x00000000000000b0 at 0x0000165c: LC_THREAD.x86_THREAD_STATE.3 HAS_CONTENTS
0x0000000000000000->0x00000000000000214 at 0x00001714: LC_THREAD.x86_FLOAT_STATE.3 HAS_CONTENTS
0x0000000000000000->0x0000000000000018 at 0x00001930: LC_THREAD.x86_EXCEPTION_STATE.3 HAS_CONTENTS
0x0000000000000000->0x00000000000000b0 at 0x00001958: LC_THREAD.x86_THREAD_STATE.4 HAS_CONTENTS
0x0000000000000000->0x00000000000000214 at 0x00001a10: LC_THREAD.x86_FLOAT_STATE.4 HAS_CONTENTS
0x0000000000000000->0x0000000000000018 at 0x00001c2c: LC_THREAD.x86_EXCEPTION_STATE.4 HAS_CONTENTS
0x0000000000000000->0x00000000000000b0 at 0x00001c54: LC_THREAD.x86_THREAD_STATE.5 HAS_CONTENTS
0x0000000000000000->0x00000000000000214 at 0x00001d0c: LC_THREAD.x86_FLOAT_STATE.5 HAS_CONTENTS
0x0000000000000000->0x0000000000000018 at 0x00001f28: LC_THREAD.x86_EXCEPTION_STATE.5 HAS_CONTENTS

```

13. Dump data with possible symbolic information:

```

(gdb) x/512a 0x000000010390c000
0x10390c000: 0x10390b000 0x10390c050 <NXArgc>
0x10390c010: 0x10390c058 <NXArgv> 0x10390c060 <environ>
0x10390c020: 0x10390c068 <__progname> 0x7fff8911a6a0 <dyld_stub_binder>
0x10390c030: 0x7fff63546d80 0x10390bcf8
0x10390c040: 0x7fff84dbab01 <pthread_create> 0x7fff84d6ebef <sleep>
0x10390c050 <NXArgc>: 0x1 0x7fff6350aa0
0x10390c060 <environ>: 0x7fff6350ab00 0x7fff6350ac73
0x10390c070: 0x0 0x0
0x10390c080: 0x0 0x0
0x10390c090: 0x0 0x0
0x10390c0a0: 0x0 0x0
0x10390c0b0: 0x0 0x0
0x10390c0c0: 0x0 0x0
0x10390c0d0: 0x0 0x0
0x10390c0e0: 0x0 0x0
0x10390c0f0: 0x0 0x0
0x10390c100: 0x0 0x0
0x10390c110: 0x0 0x0
0x10390c120: 0x0 0x0
0x10390c130: 0x0 0x0
0x10390c140: 0x0 0x0

```

```

0x10390c150: 0x0    0x0
0x10390c160: 0x0    0x0
0x10390c170: 0x0    0x0
0x10390c180: 0x0    0x0
0x10390c190: 0x0    0x0
0x10390c1a0: 0x0    0x0
0x10390c1b0: 0x0    0x0
0x10390c1c0: 0x0    0x0
0x10390c1d0: 0x0    0x0
0x10390c1e0: 0x0    0x0
0x10390c1f0: 0x0    0x0
0x10390c200: 0x0    0x0
0x10390c210: 0x0    0x0
0x10390c220: 0x0    0x0
0x10390c230: 0x0    0x0
0x10390c240: 0x0    0x0
0x10390c250: 0x0    0x0
0x10390c260: 0x0    0x0
0x10390c270: 0x0    0x0
0x10390c280: 0x0    0x0
0x10390c290: 0x0    0x0
---Type <return> to continue, or q <return> to quit---q
Quit

```

14. Dump the contents of memory pointed to by environ variable in null-terminated string format:

```

(gdb) x/100s 0x7fff6350ab00
[...]
0x7fff6350abd5:      ""
0x7fff6350abd6:      ""
0x7fff6350abd7:      ""
0x7fff6350abd8:      "/Users/DumpAnalysis/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1"
0x7fff6350ac28:      "/Users/DumpAnalysis/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1"
0x7fff6350ac78:      "TERM_PROGRAM=Apple_Terminal"
0x7fff6350ac94:      "TERM=xterm-256color"
0x7fff6350aca8:      "SHELL=/bin/bash"
0x7fff6350acb8:      "TMPDIR=/var/folders/ww/rmtqfh193yj4213dn12rqb6w0000gn/T/"
0x7fff6350acf1:      "Apple_PubSub_Socket_Render=/tmp/launch-mYEvtN/Render"
0x7fff6350ad26:      "TERM_PROGRAM_VERSION=303.2"
0x7fff6350ad41:      "TERM_SESSION_ID=2B039506-8384-4620-B354-120BE31AEA84"
0x7fff6350ad76:      "USER=DumpAnalysis"
0x7fff6350ad88:      "COMMAND_MODE=unix2003"
0x7fff6350ad9e:      "SSH_AUTH_SOCK=/tmp/launch-9sm7dH/Listeners"
0x7fff6350adc9:      "__CF_USER_TEXT_ENCODING=0x1F5:0:0"
0x7fff6350adeb:      "Apple_Ubiquity_Message=/tmp/launch-tWsFs8/Apple_Ubiquity_Message"
0x7fff6350ae2c:      "PATH=/Applications/Xcode.app/Contents/Developer/usr/bin/:/usr/bin:/bin:/usr/sbin:/sbin:/usr/lo
cal/bin:/usr/X11/bin"
0x7fff6350ae9f:      "PWD=/Users/DumpAnalysis"
0x7fff6350aeb7:      "LANG=en_IE.UTF-8"
---Type <return> to continue, or q <return> to quit---
0x7fff6350aec8:      "SHLVL=1"
0x7fff6350aed0:      "HOME=/Users/DumpAnalysis"
0x7fff6350aee9:      "LOGNAME=DumpAnalysis"
0x7fff6350aefe:      "DISPLAY=/tmp/launch-M8cgb1/org.x:0"
0x7fff6350af21:      "SECURITYSESSIONID=186af"

```

```

0x7fff6350af39:      "_=/Users/DumpAnalysis/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1"
0x7fff6350af8b:      "OLDPWD=/usr/share/man/man1"
0x7fff6350afa6:      ""
0x7fff6350afa7:      ""
0x7fff6350afa8:      "stack_guard=0x74843dc6068699c3"
0x7fff6350afc7:      "malloc_entropy=0x7406669509034332,0x71e4e2253a6d22b0"
0x7fff6350affc:      ""
0x7fff6350affd:      ""

```

15. Get the list of loaded modules:

```

(gdb) info sharedlibrary
The DYLD shared library state has been initialized from the executable's shared library information. All symbols should be present, but the addresses of some
symbols may move when the program is executed, as DYLD may relocate library load addresses if necessary.
      Requested State Current State
Num Basename      Type Address      Reason | | Source
| | | | | | |
1 App1          dyld   - 0x10390b000    exec Y Y /Users/DumpAnalysis/Documents/AMCDA-Dumps/Apps/App1/Build/Products/Release/App1 at 0x10390b000
(offset 0x390b000)
                                         (objfile is) [memory object "/Users/DumpAnalysis/Documents/AMCDA-Dumps/Apps/App1/Build/Products/Release/App1" at
0x10390b000]
2 dyld           dyld   - 0x7fff6350b000    dyld Y Y /usr/lib/dyld at 0x7fff6350b000 (offset 0x7fff6350b001) with prefix "__dyld_"
                                         (objfile is) [memory object "/usr/lib/dyld" at 0x7fff6350b000]
3 libSystem.B.dylib dyld   - 0x7fff91376000    dyld Y Y /usr/lib/libSystem.B.dylib at 0x7fff91376000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/libSystem.B.dylib" at 0x7fff91376000]
4 libcache.dylib  dyld   - 0x7fff91a22000    dyld Y Y /usr/lib/system/libcache.dylib at 0x7fff91a22000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libcache.dylib" at 0x7fff91a22000]
5 libcommonCrypto.dylib dyld   - 0x7fff8fe4b000    dyld Y Y /usr/lib/system/libcommonCrypto.dylib at 0x7fff8fe4b000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libcommonCrypto.dylib" at 0x7fff8fe4b000]
6 libcompiler_rt.dylib dyld   - 0x7fff8b3dd000    dyld Y Y /usr/lib/system/libcompiler_rt.dylib at 0x7fff8b3dd000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libcompiler_rt.dylib" at 0x7fff8b3dd000]
7 libcopyfile.dylib dyld   - 0x7fff8fe02000    dyld Y Y /usr/lib/system/libcopyfile.dylib at 0x7fff8fe02000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libcopyfile.dylib" at 0x7fff8fe02000]
8 libdispatch.dylib dyld   - 0x7fff85022000    dyld Y Y /usr/lib/system/libdispatch.dylib at 0x7fff85022000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libdispatch.dylib" at 0x7fff85022000]
9 libdnsinfo.dylib dyld   - 0x7fff8bd1a000    dyld Y Y /usr/lib/system/libdnsinfo.dylib at 0x7fff8bd1a000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libdnsinfo.dylib" at 0x7fff8bd1a000]
10 libdyld.dylib   dyld   - 0x7fff89119000    dyld Y Y /usr/lib/system/libdyld.dylib at 0x7fff89119000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libdyld.dylib" at 0x7fff89119000]
11 libkeymgr.dylib dyld   - 0x7fff8b3b4000    dyld Y Y /usr/lib/system/libkeymgr.dylib at 0x7fff8b3b4000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libkeymgr.dylib" at 0x7fff8b3b4000]
12 liblaunch.dylib dyld   - 0x7fff8cfa3000    dyld Y Y /usr/lib/system/liblaunch.dylib at 0x7fff8cfa3000 (offset 0x49b8000--Type <return> to continue,
or q <return> to quit--)
                                         (objfile is) [memory object "/usr/lib/system/liblaunch.dylib" at 0x7fff8cfa3000]
13 libmacho.dylib  dyld   - 0x7fff8a0ef000    dyld Y Y /usr/lib/system/libmacho.dylib at 0x7fff8a0ef000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libmacho.dylib" at 0x7fff8a0ef000]
14 libmathCommon.A.dylib dyld   - 0x7fff89114000    dyld Y Y /usr/lib/system/libmathCommon.A.dylib at 0x7fff89114000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libmathCommon.A.dylib" at 0x7fff89114000]
15 libquarantine.dylib dyld   - 0x7fff8b248000    dyld Y Y /usr/lib/system/libquarantine.dylib at 0x7fff8b248000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libquarantine.dylib" at 0x7fff8b248000]
16 libremovefile.dylib dyld   - 0x7fff85ae3000    dyld Y Y /usr/lib/system/libremovefile.dylib at 0x7fff85ae3000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libremovefile.dylib" at 0x7fff85ae3000]
17 libsystem_blocks.dylib dyld   - 0x7fff84d68000    dyld Y Y /usr/lib/system/libsystem_blocks.dylib at 0x7fff84d68000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libsystem_blocks.dylib" at 0x7fff84d68000]
18 libsystem_c.dylib  dyld   - 0x7fff84d6a000    dyld Y Y /usr/lib/system/libsystem_c.dylib at 0x7fff84d6a000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libsystem_c.dylib" at 0x7fff84d6a000]
19 libsystem_dnssd.dylib dyld   - 0x7fff8a2ac000    dyld Y Y /usr/lib/system/libsystem_dnssd.dylib at 0x7fff8a2ac000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libsystem_dnssd.dylib" at 0x7fff8a2ac000]
20 libsystem_info.dylib dyld   - 0x7fff8ae26000    dyld Y Y /usr/lib/system/libsystem_info.dylib at 0x7fff8ae26000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libsystem_info.dylib" at 0x7fff8ae26000]
21 libsystem_kernel.dylib dyld   - 0x7fff8a0f6000    dyld Y Y /usr/lib/system/libsystem_kernel.dylib at 0x7fff8a0f6000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libsystem_kernel.dylib" at 0x7fff8a0f6000]
22 libsystem_network.dylib dyld   - 0x7fff8c528000    dyld Y Y /usr/lib/system/libsystem_network.dylib at 0x7fff8c528000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libsystem_network.dylib" at 0x7fff8c528000]
23 libsystem_notify.dylib dyld   - 0x7fff90c0f000    dyld Y Y /usr/lib/system/libsystem_notify.dylib at 0x7fff90c0f000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libsystem_notify.dylib" at 0x7fff90c0f000]
24 libsystem_sandbox.dylib dyld   - 0x7fff89740000    dyld Y Y /usr/lib/system/libsystem_sandbox.dylib at 0x7fff89740000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libsystem_sandbox.dylib" at 0x7fff89740000]
25 libunc.dylib     dyld   - 0x7fff855f0000    dyld Y Y /usr/lib/system/libunc.dylib at 0x7fff855f0000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libunc.dylib" at 0x7fff855f0000]
26 libunwind.dylib  dyld   - 0x7fff91489000    dyld Y Y /usr/lib/system/libunwind.dylib at 0x7fff91489000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libunwind.dylib" at 0x7fff91489000]
27 libxpc.dylib     dyld   - 0x7fff849f2000    dyld Y Y /usr/lib/system/libxpc.dylib at 0x7fff849f2000 (offset 0x49b8000)
                                         (objfile is) [memory object "/usr/lib/system/libxpc.dylib" at 0x7fff849f2000]

```

Exercise A1 (LLDB)

Goal: Learn how to list stack traces, disassemble functions, check their correctness, dump data, compare core dumps with diagnostic reports, get environment

Patterns: Manual Dump, Stack Trace, Stack Trace Collection, Annotated Disassembly, Paratext, Not My Version, Environment Hint

1. Load a core dump core.1394 and App1 executable:

```
$ lldb -c ~/Documents/AMCDA-Dumps/core.1394 -f ~/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1
error: core.1394 is a corrupt mach-o file: load command 46 LC_SEGMENT_64 has a fileoff +
filesize (0x160b7000) that extends beyond the end of the file (0x160b5000), the segment will
be truncated
Core file '/Users/DumpAnalysis/Documents/AMCDA-Dumps/core.1394' (x86_64) was loaded.
Process 0 stopped
* thread #1: tid = 0x0000, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
libsystem_kernel.dylib`__semwait_signal + 10:
-> 0x7fff8a10ce42: jae    0x7fff8a10ce49          ; __semwait_signal + 17
  0x7fff8a10ce44: jmpq   0x7fff8a10dfffc        ; perror
  0x7fff8a10ce49: ret
  0x7fff8a10ce4a: nop
thread #2: tid = 0x0001, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
libsystem_kernel.dylib`__semwait_signal + 10:
-> 0x7fff8a10ce42: jae    0x7fff8a10ce49          ; __semwait_signal + 17
  0x7fff8a10ce44: jmpq   0x7fff8a10dfffc        ; perror
  0x7fff8a10ce49: ret
  0x7fff8a10ce4a: nop
thread #3: tid = 0x0002, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
libsystem_kernel.dylib`__semwait_signal + 10:
-> 0x7fff8a10ce42: jae    0x7fff8a10ce49          ; __semwait_signal + 17
  0x7fff8a10ce44: jmpq   0x7fff8a10dfffc        ; perror
  0x7fff8a10ce49: ret
  0x7fff8a10ce4a: nop
thread #4: tid = 0x0003, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
libsystem_kernel.dylib`__semwait_signal + 10:
-> 0x7fff8a10ce42: jae    0x7fff8a10ce49          ; __semwait_signal + 17
  0x7fff8a10ce44: jmpq   0x7fff8a10dfffc        ; perror
  0x7fff8a10ce49: ret
  0x7fff8a10ce4a: nop
```

```

thread #5: tid = 0x0004, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
libsystem_kernel.dylib`__semwait_signal + 10:
-> 0x7fff8a10ce42: jae    0x7fff8a10ce49          ; __semwait_signal + 17
  0x7fff8a10ce44: jmpq   0x7fff8a10dfffc        ; perror
  0x7fff8a10ce49: ret
  0x7fff8a10ce4a: nop
thread #6: tid = 0x0005, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
libsystem_kernel.dylib`__semwait_signal + 10:
-> 0x7fff8a10ce42: jae    0x7fff8a10ce49          ; __semwait_signal + 17
  0x7fff8a10ce44: jmpq   0x7fff8a10dfffc        ; perror
  0x7fff8a10ce49: ret
  0x7fff8a10ce4a: nop
(lldb)

```

Note: We see LLDB listed 6 threads with their TIDs numbered from 0. Also we have code disassembly starting from the next instruction that was to be executed if dump wasn't saved. The nice feature is annotated disassembly that shows symbolic names for jump and call destinations.

2. List all threads:

```

(lldb) thread list
Process 0 stopped
* thread #1: tid = 0x0000, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
  thread #2: tid = 0x0001, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
  thread #3: tid = 0x0002, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
  thread #4: tid = 0x0003, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
  thread #5: tid = 0x0004, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
  thread #6: tid = 0x0005, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP

```

Note: Compared to GDB here threads are listed according to increasing thread number order.

3. Get all thread stack traces:

```

(lldb) thread backtrace all
* thread #1: tid = 0x0000, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
    frame #1: 0x00007fff84d6edea libsystem_c.dylib`nanosleep + 164
    frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
    frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
    frame #4: 0x000000010390bcc3 App1`main + 195
    frame #5: 0x000000010390ba14 App1`start + 52

```

```

thread #2: tid = 0x0001, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
frame #1: 0x00007fff84d6e0ea libsystem_c.dylib`nanosleep + 164
frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
frame #4: 0x0000000010390ba32 App1`bar_one + 18
frame #5: 0x0000000010390ba49 App1`foo_one + 9
frame #6: 0x0000000010390ba61 App1`thread_one + 17
frame #7: 0x00007fff84db88bf libsystem_c.dylib`_pthread_start + 335
frame #8: 0x00007fff84dbbb75 libsystem_c.dylib`thread_start + 13

thread #3: tid = 0x0002, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
frame #1: 0x00007fff84d6e0ea libsystem_c.dylib`nanosleep + 164
frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
frame #4: 0x0000000010390ba92 App1`bar_two + 18
frame #5: 0x0000000010390baa9 App1`foo_two + 9
frame #6: 0x0000000010390bac1 App1`thread_two + 17
frame #7: 0x00007fff84db88bf libsystem_c.dylib`_pthread_start + 335
frame #8: 0x00007fff84dbbb75 libsystem_c.dylib`thread_start + 13

thread #4: tid = 0x0003, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
frame #1: 0x00007fff84d6e0ea libsystem_c.dylib`nanosleep + 164
frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
frame #4: 0x0000000010390baf2 App1`bar_three + 18
frame #5: 0x0000000010390bb09 App1`foo_three + 9
frame #6: 0x0000000010390bb21 App1`thread_three + 17
frame #7: 0x00007fff84db88bf libsystem_c.dylib`_pthread_start + 335
frame #8: 0x00007fff84dbbb75 libsystem_c.dylib`thread_start + 13

thread #5: tid = 0x0004, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
frame #1: 0x00007fff84d6e0ea libsystem_c.dylib`nanosleep + 164
frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
frame #4: 0x0000000010390bb52 App1`bar_four + 18
frame #5: 0x0000000010390bb69 App1`foo_four + 9
frame #6: 0x0000000010390bb81 App1`thread_four + 17
frame #7: 0x00007fff84db88bf libsystem_c.dylib`_pthread_start + 335
frame #8: 0x00007fff84dbbb75 libsystem_c.dylib`thread_start + 13

thread #6: tid = 0x0005, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
frame #1: 0x00007fff84d6e0ea libsystem_c.dylib`nanosleep + 164
frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
frame #4: 0x0000000010390bbb2 App1`bar_five + 18
frame #5: 0x0000000010390bbc9 App1`foo_five + 9
frame #6: 0x0000000010390bbe1 App1`thread_five + 17
frame #7: 0x00007fff84db88bf libsystem_c.dylib`_pthread_start + 335
frame #8: 0x00007fff84dbbb75 libsystem_c.dylib`thread_start + 13

```

4. Switch to the thread #3 and get its stack trace:

```
(lldb) thread select 3
* thread #3: tid = 0x0002, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
libsystem_kernel.dylib`__semwait_signal + 10:
-> 0x7fff8a10ce42: jae    0x7fff8a10ce49          ; __semwait_signal + 17
  0x7fff8a10ce44: jmpq   0x7fff8a10dffc          ; perror
  0x7fff8a10ce49: ret
  0x7fff8a10ce4a: nop

(lldb) bt
* thread #3: tid = 0x0002, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
    frame #1: 0x00007fff84d6dea libsystem_c.dylib`nanosleep + 164
    frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
    frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
    frame #4: 0x000000010390ba92 App1`bar_two + 18
    frame #5: 0x000000010390baa9 App1`foo_two + 9
    frame #6: 0x000000010390bac1 App1`thread_two + 17
    frame #7: 0x00007fff84db88bf libsystem_c.dylib`_pthread_start + 335
    frame #8: 0x00007fff84dbbb75 libsystem_c.dylib`thread_start + 13
```

Note: We can also list any thread stack trace without switching to it:

```
(lldb) thread backtrace 4
* thread #4: tid = 0x0003, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
    frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
    frame #1: 0x00007fff84d6dea libsystem_c.dylib`nanosleep + 164
    frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
    frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
    frame #4: 0x000000010390baf2 App1`bar_three + 18
    frame #5: 0x000000010390bb09 App1`foo_three + 9
    frame #6: 0x000000010390bb21 App1`thread_three + 17
    frame #7: 0x00007fff84db88bf libsystem_c.dylib`_pthread_start + 335
    frame #8: 0x00007fff84dbbb75 libsystem_c.dylib`thread_start + 13
```

5. Check that *bar_two* called *sleep* function:

```
(lldb) di -n bar_two
App1`bar_two:
0x10390ba80: pushq %rbp
0x10390ba81: movq %rsp, %rbp
0x10390ba84: subq $16, %rsp
0x10390ba88: movl $4294967295, %edi
0x10390ba8d: callq 0x10390bce0          ; symbol stub for: sleep
0x10390ba92: movl %eax, -4(%rbp)
0x10390ba95: addq $16, %rsp
0x10390ba99: popq %rbp
0x10390ba9a: ret
0x10390ba9b: nopl (%rax,%rax)
```

```
(lldb) bt
* thread #3: tid = 0x0002, 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10,
stop reason = signal SIGSTOP
frame #0: 0x00007fff8a10ce42 libsystem_kernel.dylib`__semwait_signal + 10
frame #1: 0x00007fff84d6edea libsystem_c.dylib`nanosleep + 164
frame #2: 0x00007fff84d6ec2c libsystem_c.dylib`sleep + 61
frame #3: 0x00007fff84d6ec08 libsystem_c.dylib`sleep + 25
frame #4: 0x000000010390ba92 App1`bar_two + 18
frame #5: 0x000000010390baa9 App1`foo_two + 9
frame #6: 0x000000010390bac1 App1`thread_two + 17
frame #7: 0x00007fff84db88bf libsystem_c.dylib`_pthread_start + 335
frame #8: 0x00007fff84dbbb75 libsystem_c.dylib`thread_start + 13
```

6. Compare with Intel disassembly flavor:

```
(lldb) settings set target.x86-disassembly-flavor intel
```

```
(lldb) di -n bar_two
App1`bar_two:
0x10390ba80: push    RBP
0x10390ba81: mov     RBP, RSP
0x10390ba84: sub    RSP, 16
0x10390ba88: mov     EDI, 4294967295
0x10390ba8d: call    0x10390bce0          ; symbol stub for: sleep
0x10390ba92: mov     DWORD PTR [RBP - 4], EAX
0x10390ba95: add    RSP, 16
0x10390ba99: pop    RBP
0x10390ba9a: ret
0x10390ba9b: nop     DWORD PTR [RAX + RAX]
```

```
(lldb) set disassembly-flavor att
(lldb)
```

7. Follow *bar_two* function to *sleep* function code:

```
(lldb) di -n bar_two
App1`bar_two:
0x10390ba80: pushq  %rbp
0x10390ba81: movq   %rsp, %rbp
0x10390ba84: subq   $16, %rsp
0x10390ba88: movl   $4294967295, %edi
0x10390ba8d: callq  0x10390bce0          ; symbol stub for: sleep
0x10390ba92: movl   %eax, -4(%rbp)
0x10390ba95: addq   $16, %rsp
0x10390ba99: popq   %rbp
0x10390ba9a: ret
0x10390ba9b: nopl   (%rax,%rax)

(lldb) di -a 0x10390bce0
App1`symbol stub for: sleep:
0x10390bce0: jmpq   *866(%rip)           ; (void *)0x00007fff84d6ebef: sleep
```

8. Disassemble the annotated value:

```
(lldb) di -a 0x00007fff84d6ebef
libsystem_c.dylib`sleep:
0x7fff84d6ebef: pushq %rbp
0x7fff84d6ebf0: movq %rsp, %rbp
0x7fff84d6ebf3: pushq %rbx
0x7fff84d6ebf4: subq $40, %rsp
0x7fff84d6ebf8: testl %edi, %edi
0x7fff84d6ebfa: movl %edi, %ebx
0x7fff84d6ebfc: jns 0x7fff84d6ec11 ; sleep + 34
0x7fff84d6ebfe: movl $2147483647, %edi
0x7fff84d6ec03: callq 0x7fff84d6ebef ; sleep
0x7fff84d6ec08: leal -2147483647(%rbx,%rax), %eax
0x7fff84d6ec0f: jmp 0x7fff84d6ec4f ; sleep + 96
0x7fff84d6ec11: movl %ebx, %eax
0x7fff84d6ec13: movq %rax, -24(%rbp)
0x7fff84d6ec17: movq $0, -16(%rbp)
0x7fff84d6ec1f: leaq -24(%rbp), %rdi
0x7fff84d6ec23: leaq -40(%rbp), %rsi
0x7fff84d6ec27: callq 0x7fff84d6ed46 ; nanosleep
0x7fff84d6ec2c: cmpl $-1, %eax
0x7fff84d6ec2f: je 0x7fff84d6ec37 ; sleep + 72
0x7fff84d6ec31: xorl %ebx, %ebx
0x7fff84d6ec33: movl %ebx, %eax
0x7fff84d6ec35: jmp 0x7fff84d6ec4f ; sleep + 96
0x7fff84d6ec37: callq 0x7fff84e0cc88 ; __error
0x7fff84d6ec3c: cmpl $4, (%rax)
0x7fff84d6ec3f: jne 0x7fff84d6ec33 ; sleep + 68
0x7fff84d6ec41: cmpq $0, -32(%rbp)
0x7fff84d6ec46: setne %al
0x7fff84d6ec49: movzbl %al, %eax
0x7fff84d6ec4c: addl -40(%rbp), %eax
0x7fff84d6ec4f: addq $40, %rsp
0x7fff84d6ec53: popq %rbx
0x7fff84d6ec54: popq %rbp
```

9. Compare stack trace for thread #3 (core thread 2) and its module info with the diagnostic report

App1_1394.crash:

```
Process:      App1 [1394]
Path:        /Users/USER/Documents/*/App1
Identifier:   App1
Version:     ??? (??)
Code Type:   X86-64 (Native)
Parent Process: bash [661]

Date/Time:    2012-07-24 00:20:26.078 +0100
OS Version:  Mac OS X 10.7.4 (11E53)
Report Version: 9

Crashed Thread: 0 Dispatch queue: com.apple.main-thread

Exception Type: EXC_CRASH (SIGABRT)
Exception Codes: 0x0000000000000000, 0x0000000000000000

Thread 0 Crashed:: Dispatch queue: com.apple.main-thread
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6ede4 nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                          0x000000010390bcc3 main + 195
5  App1                          0x000000010390ba14 start + 52
```

```

Thread 1:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390ba32 bar_one + 18
5  App1                           0x0000000010390ba49 foo_one + 9
6  App1                           0x0000000010390ba61 thread_one + 17
7  libsystem_c.dylib              0x00007fff84db88bf __pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 2:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390ba92 bar_two + 18
5  App1                           0x0000000010390baa9 foo_two + 9
6  App1                           0x0000000010390bac1 thread_two + 17
7  libsystem_c.dylib              0x00007fff84db88bf __pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 3:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390baf2 bar_three + 18
5  App1                           0x0000000010390bb09 foo_three + 9
6  App1                           0x0000000010390bb21 thread_three + 17
7  libsystem_c.dylib              0x00007fff84db88bf __pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 4:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390bb52 bar_four + 18
5  App1                           0x0000000010390bb69 foo_four + 9
6  App1                           0x0000000010390bb81 thread_four + 17
7  libsystem_c.dylib              0x00007fff84db88bf __pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 5:
0  libsystem_kernel.dylib          0x00007fff8a10ce42 __semwait_signal + 10
1  libsystem_c.dylib              0x00007fff84d6edea nanosleep + 164
2  libsystem_c.dylib              0x00007fff84d6ec2c sleep + 61
3  libsystem_c.dylib              0x00007fff84d6ec08 sleep + 25
4  App1                           0x0000000010390bbb2 bar_five + 18
5  App1                           0x0000000010390bbc9 foo_five + 9
6  App1                           0x0000000010390bbe1 thread_five + 17
7  libsystem_c.dylib              0x00007fff84db88bf __pthread_start + 335
8  libsystem_c.dylib              0x00007fff84dbbb75 thread_start + 13

Thread 0 crashed with X86 Thread State (64-bit):
  rax: 0x0000000000000004  rbx: 0x00007fff6350aa08  rcx: 0x00007fff6350a9c8  rdx: 0x0000000000000001
  rdi: 0x00000000000000c03  rsi: 0x0000000000000000  rbp: 0x00007fff6350a9f0  rsp: 0x00007fff6350a9c8
    r8: 0x000000007fffffff  r9: 0x0000000000000000  r10: 0x0000000000000001  r11: 0xfffffff80002da8d0
   r12: 0x0000000000000000  r13: 0x0000000000000000  r14: 0x00007fff6350aa18  r15: 0x0000000000000000
    rip: 0x00007fff8a10ce42  rfl: 0x000000000000247  cr2: 0x0000000103d0b880
Logical CPU: 0

```

```

Binary Images:
    0x10390b000 -         0x10390bfff +App1 (??? - ???) <5BC0342F-7E97-3A7D-8EA6-75A0468021EA>
/Users/USER/Documents/*/App1
    0x7fff6350b000 -     0x7fff6353fbaf  dyld (195.6 - ???) <0CD1B35B-A28F-32DA-B72E-452EAD609613> /usr/lib/dyld
    0x7fff849f2000 -     0x7fff84a0ffff  libxpc.dylib (77.19.0 - compatibility 1.0.0) <9F57891B-D7EF-3050-BEDD-
21E7C6668248> /usr/lib/system/libxpc.dylib
    0x7fff84d68000 -     0x7fff84d69ff7  libsystem_blocks.dylib (53.0.0 - compatibility 1.0.0) <8BCA214A-8992-34B2-
A8B9-B74DEACA1869> /usr/lib/system/libsystem_blocks.dylib
    0x7fff84d6a000 -     0x7fff84e47fef  libsystem_c.dylib (763.13.0 - compatibility 1.0.0) <41B43515-2806-3FBC-ACF1-
A16F35B7E290> /usr/lib/system/libsystem_c.dylib
    0x7fff85022000 -     0x7fff85030fff  libdispatch.dylib (187.9.0 - compatibility 1.0.0) <1D5BE322-A9B9-3BCE-8FAC-
076FB07CF54A> /usr/lib/system/libdispatch.dylib
    0x7fff855f0000 -     0x7fff855f1fff  libunc.dylib (24.0.0 - compatibility 1.0.0) <337960EE-0A85-3DD0-A760-
7134CF4C0AFF> /usr/lib/system/libunc.dylib
    0x7fff85ae3000 -     0x7fff85ae4fff  libremovefile.dylib (21.1.0 - compatibility 1.0.0) <739E6C83-AA52-3C6C-A680-
B37FE288A04> /usr/lib/system/libremovefile.dylib
    0x7fff89114000 -     0x7fff89118fff  libmathCommon.A.dylib (2026.0.0 - compatibility 1.0.0) <FF83AFF7-42B2-306E-
90AF-D539C51A4542> /usr/lib/system/libmathCommon.A.dylib
    0x7fff89119000 -     0x7fff8911dfff  libdyld.dylib (195.5.0 - compatibility 1.0.0) <380C3F44-0CA7-3514-8080-
46D1C9DF4FCD> /usr/lib/system/libdyld.dylib
    0x7fff89740000 -     0x7fff89741fff  libsystem_sandbox.dylib (??? - ???) <96D38E74-F18F-3CCB-A20B-E8E3ADC4E166>
/usr/lib/system/libsystem_sandbox.dylib
    0x7fff8a0ef000 -     0x7fff8a0f5fff  libmacho.dylib (800.0.0 - compatibility 1.0.0) <165514D7-1BFA-38EF-A151-
676DCD21FB64> /usr/lib/system/libmacho.dylib
    0x7fff8a0f6000 -     0x7fff8a116fff  libsystem_kernel.dylib (1699.26.8 - compatibility 1.0.0) <1DDC0B0F-DB2A-34D6-
895D-E5B2B5618946> /usr/lib/system/libsystem_kernel.dylib
    0x7fff8a2ac000 -     0x7fff8a2b4fff  libsystem_dnssd.dylib (??? - ???) <D9BB1F87-A42B-3CBC-9DC2-FC07FCEF0016>
/usr/lib/system/libsystem_dnssd.dylib
    0x7fff8ae26000 -     0x7fff8ae61fff  libsystem_info.dylib (??? - ???) <35F90252-2AE1-32C5-8D34-782C614D9639>
/usr/lib/system/libsystem_info.dylib
    0x7fff8b248000 -     0x7fff8b24afff  libquarantine.dylib (36.6.0 - compatibility 1.0.0) <0EBF714B-4B69-3E1F-9A7D-
6BBC2ACB310> /usr/lib/system/libquarantine.dylib
    0x7fff8b3b4000 -     0x7fff8b3b4fff  libkeymgr.dylib (23.0.0 - compatibility 1.0.0) <61EFED6A-A407-301E-B454-
CD18314F0075> /usr/lib/system/libkeymgr.dylib
    0x7fff8b3dd000 -     0x7fff8b3e2fff  libcompiler_rt.dylib (6.0.0 - compatibility 1.0.0) <98ECD5F6-E85C-32A5-98CD-
8911230CB66A> /usr/lib/system/libcompiler_rt.dylib
    0x7fff8bd1a000 -     0x7fff8bd1bfff  libdnsinfo.dylib (395.11.0 - compatibility 1.0.0) <853BAAA5-270F-3FDC-B025-
D448DB72E1C3> /usr/lib/system/libdnsinfo.dylib
    0x7fff8c528000 -     0x7fff8c52dff7  libsystem_network.dylib (??? - ???) <5DE7024E-1D2D-34A2-80F4-08326331A75B>
/usr/lib/system/libsystem_network.dylib
    0x7fff8cfa3000 -     0x7fff8cfadff7  liblaunch.dylib (392.38.0 - compatibility 1.0.0) <6ECB7F19-B384-32C1-8652-
2463C1CF4815> /usr/lib/system/liblaunch.dylib
    0x7fff8fe02000 -     0x7fff8fe0ffff  libcopyfile.dylib (85.1.0 - compatibility 1.0.0) <0AB51EE2-E914-358C-AC19-
47BC024BDAE7> /usr/lib/system/libcopyfile.dylib
    0x7fff8fe4b000 -     0x7fff8fe8dff7  libcommonCrypto.dylib (55010.0.0 - compatibility 1.0.0) <BB770C22-8C57-365A-
8716-4A3C36AE7BF8> /usr/lib/system/libcommonCrypto.dylib
    0x7fff90c0f000 -     0x7fff90c18fff7  libsystem_notify.dylib (80.1.0 - compatibility 1.0.0) <A4D651E3-D1C6-3934-
AD49-7A104FD14596> /usr/lib/system/libsystem_notify.dylib
    0x7fff91376000 -     0x7fff913a3fe7  libSystem.B.dylib (159.1.0 - compatibility 1.0.0) <7BEBB139-50BB-3112-947A-
F4AA168F991C> /usr/lib/libSystem.B.dylib
    0x7fff91489000 -     0x7fff9148ffff7  libunwind.dylib (30.0.0 - compatibility 1.0.0) <1E9C6C8C-CBE8-3F4B-A5B5-
E03E3AB53231> /usr/lib/system/libunwind.dylib
    0x7fff91a22000 -     0x7fff91a27fff  libcache.dylib (47.0.0 - compatibility 1.0.0) <1571C3AB-BCB2-38CD-B3B2-
C5FC3F927C6A> /usr/lib/system/libcache.dylib

```

External Modification Summary:

```

Calls made by other processes targeting this process:
    task_for_pid: 2
    thread_create: 0
    thread_set_state: 0
Calls made by this process:
    task_for_pid: 0
    thread_create: 0
    thread_set_state: 0
Calls made by all processes on this machine:
    task_for_pid: 2696
    thread_create: 0
    thread_set_state: 0

```

VM Region Summary:
 ReadOnly portion of Libraries: Total=50.2M resident=50.2M(100%) swapped_out_or_unallocated=0K(0%)
 Writable regions: Total=38.9M written=10.8M(28%) resident=42.6M(110%) swapped_out=0K(0%)
 unallocated=16777216.0T(45221404475392%)

REGION	TYPE	VIRTUAL
=====	=====	
MALLOC		1220K
Stack		66.6M
__DATA		464K
__LINKEDIT		47.7M
__TEXT		2484K
shared memory		12K
=====	=====	
TOTAL		118.4M

10. Get App1 data section from the output of vmmap_1394.log:

```
Virtual Memory Map of process 1394 (App1)
Output report format: 2.2 -- 64-bit process

==== Non-writable regions for process 1394
__TEXT          000000010390b000-000000010390c000 [     4K] r-x/rwx SM=COW  /Users/DumpAnalysis/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1
[...]
==== Writable regions for process 1394
__DATA          000000010390c000-000000010390d000 [     4K] rw-/rwx SM=PRV  /Users/DumpAnalysis/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1
[...]
```

11. Compare with the section information in the core dump:

```
(lldb) image dump sections App1
Sections for '/Users/DumpAnalysis/Documents/AMCDA-Dumps/Apps/App1/Build/Products/Release/App1' (x86_64):
SectID  Type      Load Address           File Off.  File Size  Flags   Section Name
-----+
0x00000100 container [0x0000000000000000-0x00000010000000)* 0x00000000 0x00000000 0x00000000 App1.__PAGEZERO
0x00000200 container [0x000000010390b000-0x00000010390c000) 0x00000000 0x00001000 0x00000000 App1.__TEXT
0x00000001 code    [0x000000010390b9e0-0x00000010390bcd3) 0x000009e0 0x000002f3 0x80000400 App1.__TEXT.__text
0x00000002 code    [0x000000010390bcd4-0x00000010390bce6) 0x00000cd4 0x00000012 0x80000408 App1.__TEXT.__stubs
0x00000003 code    [0x000000010390bc8-0x00000010390bd16) 0x00000ce8 0x0000002e 0x80000400 App1.__TEXT.__stub_helper
0x00000004 code    [0x000000010390bd16-0x00000010390bd66) 0x00000d16 0x00000050 0x00000000 App1.__TEXT.__ unwind_info
0x00000005 eh-frame [0x000000010390bd68-0x00000010390c000) 0x00000d68 0x00000298 0x00000000 App1.__TEXT.__eh_frame
0x00000300 container [0x000000010390c000-0x000000010390d000) 0x00001000 0x00001000 0x00000000 App1.__DATA
0x00000006 data    [0x000000010390c000-0x00000010390c028) 0x00001000 0x00000028 0x00000000 App1.__DATA.__program_vars
0x00000007 data-ptrs [0x000000010390c028-0x00000010390c038) 0x00001028 0x00000010 0x00000006 App1.__DATA.__nl_symbol_ptr
0x00000008 data-ptrs [0x000000010390c038-0x00000010390c050) 0x00001038 0x00000018 0x00000007 App1.__DATA.__la_symbol_ptr
0x00000009 zero-fill [0x000000010390c050-0x00000010390c070) 0x00000000 0x00000000 0x00000001 App1.__DATA.__common
0x00000400 container [0x000000010390d000-0x00000010390d3b0) 0x00002000 0x000003b0 0x00000000 App1.__LINKEDIT
```

12. Dump data with possible symbolic information:

```
(lldb) x/512a 0x000000010390c000
error: Normally, 'memory read' will not read over 1024 bytes of data.
error: Please use --force to override this restriction just once.
error: or set target.max-memory-read-size if you will often need a larger limit.
```

```
(lldb) x/512a 0x000000010390c000 --force
0x10390c000: 0x000000010390b000
0x10390c008: 0x000000010390c050 App1`NXArgc
0x10390c010: 0x000000010390c058 App1`NXArgv
0x10390c018: 0x000000010390c060 App1`environ
0x10390c020: 0x000000010390c068
0x10390c028: 0x00007fff8911a6a0 libdyld.dylib`dyld_stub_binder
0x10390c030: 0x00007fff63546d80 dyld`initialPoolContent + 2128
0x10390c038: 0x000000010390bcf8
0x10390c040: 0x00007fff84dbab01 libsystem_c.dylib`pthread_create
0x10390c048: 0x00007fff84d6ebef libsystem_c.dylib`sleep
0x10390c050: 0x0000000000000001
0x10390c058: 0x00007fff6350aaf0
0x10390c060: 0x00007fff6350ab00
0x10390c068: 0x00007ffff6350ac73
0x10390c070: 0x0000000000000000
0x10390c078: 0x0000000000000000
0x10390c080: 0x0000000000000000
0x10390c088: 0x0000000000000000
0x10390c090: 0x0000000000000000
[...]
```

13. Dump the contents of memory pointed to by *environ* variable in null-terminated string format:

```
(lldb) x/100s 0x00007fff6350ab00
[...]
0x7fff6350abd5: ""
0x7fff6350abd6: ""
0x7fff6350abd7: ""
0x7fff6350abd8: "/Users/DumpAnalysis/Documents/AMCDA-Dumps/Apps/App1/Build/Products/Release/App1"
0x7fff6350ac28: "/Users/DumpAnalysis/Documents/AMCDA-Dumps/Apps/App1/Build/Products/Release/App1"
0x7fff6350ac78: "TERM_PROGRAM=Apple_Terminal"
0x7fff6350ac94: "TERM=xterm-256color"
0x7fff6350aca8: "SHELL=/bin/bash"
0x7fff6350acb8: "TMPDIR=/var/folders/ww/rmtqfh193yj4213dn12rqb6w0000gn/T/"
0x7fff6350acf1: "Apple_PubSub_Socket_Render=/tmp/launch-mYEvN/Render"
0x7fff6350ad26: "TERM_PROGRAM_VERSION=303.2"
0x7fff6350ad41: "TERM_SESSION_ID=2B039506-8384-4620-B354-120BE31AEA84"
0x7fff6350ad76: "USER=DumpAnalysis"
0x7fff6350ad88: "COMMAND_MODE=unix2003"
0x7fff6350ad9e: "SSH_AUTH_SOCK=/tmp/launch-9sm7dH/Listeners"
0x7fff6350adc9: "__CF_USER_TEXT_ENCODING=0x1F5:0:0"
0x7fff6350adeb: "Apple_Ubiquity_Message=/tmp/launch-tWsFs8/Apple_Ubiquity_Message"
0x7fff6350ae2c: "PATH=/Applications/Xcode.app/Contents/Developer/usr/bin:/usr/bin:/bin:/usr/sbin:/sbin:/usr/local/bin:/usr/X11/bin"
0x7fff6350ae9f: "PWD=/Users/DumpAnalysis"
0x7fff6350aeb7: "LANG=en_IE.UTF-8"
---Type <return> to continue, or q <return> to quit---
0x7fff6350aec8: "SHLVL=1"
0x7fff6350aed0: "HOME=/Users/DumpAnalysis"
0x7fff6350aee9: "LOGNAME=DumpAnalysis"
0x7fff6350aefe: "DISPLAY=/tmp/launch-M8cgb1/org.x:0"
0x7fff6350af21: "SECURITYSESSIONID=186af"
0x7fff6350af39: "_=/Users/DumpAnalysis/Documents/AMCDA-Dumps/Apps/App1/Build/Products/Release/App1"
0x7fff6350af8b: "OLDPWD=/usr/share/man/man1"
0x7fff6350afa6: ""
0x7fff6350afa7: ""
0x7fff6350afa8: "stack_guard=0x74843dc6068699c3"
0x7fff6350afc7: "malloc_entropy=0x7406669509034332,0x71e4e2253a6d22b0"
0x7fff6350affc: ""
0x7fff6350affd: ""
```

14. Get the list of loaded modules:

```
(lldb) image list
[ 0] 5BC0342F-7E97-3A7D-8EA6-75A0468021EA 0x000000010390b000 /Users/DumpAnalysis/Documents/AMCDA-
Dumps/Apps/App1/Build/Products/Release/App1
[ 1] 7BE8B139-50BB-3112-947A-F4AA168F991C 0x00007ffff91376000 /usr/lib/libSystem.B.dylib (0x00007ffff91376000)
[ 2] 1571C3AB-BCB2-38CD-B3B2-C5FC3F927C6A 0x00007ffff91a22000 /usr/lib/system/libcache.dylib (0x00007ffff91a22000)
[ 3] BB770C22-8C57-365A-8716-4A3C36AE7BFB 0x00007ffff8fe4b000 /usr/lib/system/libcommonCrypto.dylib (0x00007ffff8fe4b000)
[ 4] 98ECD5F6-E85C-32A5-98CD-8911230CB66A 0x00007ffff8b3dd000 /usr/lib/system/libcompiler_rt.dylib (0x00007ffff8b3dd000)
[ 5] 0AB51EE2-E914-358C-AC19-47BC024BDAE7 0x00007ffff8fe02000 /usr/lib/system/libcopyfile.dylib (0x00007ffff8fe02000)
[ 6] 1D5BE322-A9B9-3BCE-8FAC-076FB07CF54A 0x00007ffff85022000 /usr/lib/system/libdispatch.dylib (0x00007ffff85022000)
[ 7] 853BAA5-270F-3FDC-B025-D448DB72E1C3 0x00007ffff8bd1a000 /usr/lib/system/libdnsinfo.dylib (0x00007ffff8bd1a000)
[ 8] 380C3F44-0CA7-3514-8080-46D1C9DF4FCD 0x00007ffff89119000 /usr/lib/system/libdyld.dylib (0x00007ffff89119000)
[ 9] 61EFED6A-A407-301E-B454-CD18314F0075 0x00007ffff8b3b4000 /usr/lib/system/libkeymgr.dylib (0x00007ffff8b3b4000)
[ 10] 6ECB7F19-B384-32C1-8652-2463C1CF4815 0x00007ffff8cfa3000 /usr/lib/system/liblaunch.dylib (0x00007ffff8cfa3000)
[ 11] 165514D7-1BFA-38EF-A151-676DCD21FB64 0x00007ffff8a0ef000 /usr/lib/system/libmacho.dylib (0x00007ffff8a0ef000)
[ 12] FF83AFF7-42B2-306E-90AF-D539C51A4542 0x00007ffff89114000 /usr/lib/system/libmathCommon.A.dylib (0x00007ffff89114000)
[ 13] 0EBF714B-4B69-3E1F-9A7D-6BBC2AACB310 0x00007ffff8b248000 /usr/lib/system/libquarantine.dylib (0x00007ffff8b248000)
[ 14] 739E6C83-AA52-3C6C-A680-B37FE2888A04 0x00007ffff85ae3000 /usr/lib/system/libremovefile.dylib (0x00007ffff85ae3000)
[ 15] 8BCA214A-8992-34B2-A8B9-B74DEACA1869 0x00007ffff84d68000 /usr/lib/system/libsystem_blocks.dylib (0x00007ffff84d68000)
[ 16] 41B43515-2806-3FBC-ACF1-A16F35B7E290 0x00007ffff84d6a000 /usr/lib/system/libsystem_c.dylib (0x00007ffff84d6a000)
[ 17] D9B81F87-A42B-3CBC-9DC2-FC07FCEF0016 0x00007ffff8a2ac000 /usr/lib/system/libsystem_dnssd.dylib (0x00007ffff8a2ac000)
[ 18] 35F90252-2AE1-32C5-8D34-782C614D9639 0x00007ffff8ae26000 /usr/lib/system/libsystem_info.dylib (0x00007ffff8ae26000)
[ 19] 1DDC0B0F-DB2A-34D6-895D-E5B2B5618946 0x00007ffff8a0f6000 /usr/lib/system/libsystem_kernel.dylib (0x00007ffff8a0f6000)
[ 20] 5DE7024E-1D2D-34A2-80F4-08326331A75B 0x00007ffff8c528000 /usr/lib/system/libsystem_network.dylib (0x00007ffff8c528000)
[ 21] A4D651E3-D1C6-3934-AD49-7A104FD14596 0x00007ffff90c0f000 /usr/lib/system/libsystem_notify.dylib (0x00007ffff90c0f000)
[ 22] 96D38E74-F18F-3CCB-A20B-E8E3ADC4E166 0x00007ffff89740000 /usr/lib/system/libsystem_sandbox.dylib (0x00007ffff89740000)
[ 23] 337960EE-0A85-3DD0-A760-7134CF4C0AFF 0x00007ffff855f0000 /usr/lib/system/libunc.dylib (0x00007ffff855f0000)
[ 24] 1E9C6C8C-CBE8-3F4B-A5B5-E03E3AB53231 0x00007ffff91489000 /usr/lib/system/libwind.dylib (0x00007ffff91489000)
[ 25] 9F57891B-D7EF-3050-BEDD-21E7C6668248 0x00007ffff849f2000 /usr/lib/system/libxpc.dylib (0x00007ffff849f2000)
[ 26] 0CD1B35B-A28F-32DA-B72E-452EAD609613 0x00007ffff6350b000 /usr/lib/dyld (0x00007ffff6350b000)
(lldb)
```



Windows Memory Dump Analysis

Advanced

with Data Structures

Version 2.0

Dmitry Vostokov
Software Diagnostics Services

Published by OpenTask, Republic of Ireland

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Exercise C1: Stack Trace Collection (64-bit)

Goal: Learn how to get stack traces related to sessions, processes and threads; diagnose different thread types; get stack traces from WOW64 processes.

Patterns: Stack Trace Collection; Passive Thread; Coupled Processes; Virtualized Process

1. Launch WinDbg from Windows Kits \ Debugging Tools for Windows (X64).
2. Open \AdvMDA-Dumps\64-bit\Complete\MEMORY-Normal.DMP
3. We get the dump file loaded:

```
Microsoft (R) Windows Debugger Version 6.3.9600.16384 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.
```

```
Loading Dump File [C:\AdvMDA-Dumps\64-bit\Complete\MEMORY-Normal.DMP]
Kernel Complete Dump File: Full address space is available
```

```
Symbol search path is: *** Invalid ***
*****
* Symbol loading may be unreliable without a symbol search path. *
* Use .symfix to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****

Executable search path is:
*****
* Symbols can not be loaded because symbol path is not initialized. *
*
* The Symbol Path can be set by: *
*   using the _NT_SYMBOL_PATH environment variable. *
*   using the -y <symbol_path> argument when starting the debugger. *
*   using .sympath and .sympath+
*****

*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntkrnlmp.exe -
Windows Vista Kernel Version 6000 MP (2 procs) Free x64
Product: WinNt, suite: TerminalServer SingleUserTS Personal
Built by: 6000.16386.amd64fre.vista_rtm.061101-2205
Machine Name:
Kernel base = 0xfffff800`01800000 PsLoadedModuleList = 0xfffff800`01999e90
Debug session time: Tue Jul 12 16:18:12.325 2011 (UTC + 0:00)
System Uptime: 0 days 0:11:03.409
*****
* Symbols can not be loaded because symbol path is not initialized. *
*
* The Symbol Path can be set by: *
*   using the _NT_SYMBOL_PATH environment variable. *
*   using the -y <symbol_path> argument when starting the debugger. *
*   using .sympath and .sympath+
*****

*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntkrnlmp.exe -
Loading Kernel Symbols
.....
```

```
Loading User Symbols
.....
Loading unloaded module list
.....*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll
-
```

```
***** Symbol Loading Error Summary *****
```

Module name	Error
ntkrnlmp	The system cannot find the file specified
ntdll	The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics (!sym noisy) and repeating the command that caused symbols to be loaded.

You should also verify that your symbol search path (.sympath) is correct.

```
*****
```

```
*          *
*          Bugcheck Analysis
*          *
*****
```

Use !analyze -v to get detailed debugging information.

BugCheck D1, {fffff88002c04800, 2, 0, fffff9800e6e117a}

```
*** ERROR: Module load completed but symbols could not be loaded for myfault.sys
*** ERROR: Symbol file could not be found. Defaulted to export symbols for kernel32.dll -
*** ERROR: Symbol file could not be found. Defaulted to export symbols for USER32.dll -
***** Kernel symbols are WRONG. Please fix symbols to do analysis.
```

```
*****
```

```
***          ***
***
```

```
***      Either you specified an unqualified symbol, or your debugger      ***
***      doesn't have full symbol information. Unqualified symbol      ***
***      resolution is turned off by default. Please either specify a      ***
***      fully qualified symbol module!symbolname, or enable resolution   ***
***      of unqualified symbols by typing ".symopt- 100". Note that      ***
***      enabling unqualified symbol resolution with network symbol      ***
***      server shares in the symbol path may cause the debugger to      ***
***      appear to hang for long periods of time when an incorrect      ***
***      symbol name is typed or the network symbol server is down.      ***
***
```

```
***
```

```
***      For some commands to work properly, your symbol path      ***
***      must point to .pdb files that have full type information.      ***
***
```

```
***
```

```
***      Certain .pdb files (such as the public OS symbols) do not      ***
***      contain the required information. Contact the group that      ***
***      provided you with these symbols if you need this command to      ***
***      work.      ***
***
```

```
***
```

```
***      Type referenced: nt!_KPRCB      ***
***
```

```
*****
```

```
*****
```

```
***          ***
***
```

*** Either you specified an unqualified symbol, or your debugger ***
*** doesn't have full symbol information. Unqualified symbol ***
*** resolution is turned off by default. Please either specify a ***

*** fully qualified symbol module!symbolname, or enable resolution ***
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*** enabling unqualified symbol resolution with network symbol ***
*** server shares in the symbol path may cause the debugger to ***
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*** enabling unqualified symbol resolution with network symbol ***
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*** contain the required information. Contact the group that ***
*** provided you with these symbols if you need this command to ***
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*** Type referenced: nt!_KPRCB ***

*** Either you specified an unqualified symbol, or your debugger ***
*** doesn't have full symbol information. Unqualified symbol ***
*** resolution is turned off by default. Please either specify a ***
*** fully qualified symbol module!symbolname, or enable resolution ***
*** of unqualified symbols by typing ".symopt- 100". Note that ***
*** enabling unqualified symbol resolution with network symbol ***
*** server shares in the symbol path may cause the debugger to ***
*** appear to hang for long periods of time when an incorrect ***
*** symbol name is typed or the network symbol server is down. ***

*** For some commands to work properly, your symbol path ***
*** must point to .pdb files that have full type information. ***

*** Certain .pdb files (such as the public OS symbols) do not ***
*** contain the required information. Contact the group that ***

```
*** provided you with these symbols if you need this command to      ***
*** work.                                                               ***
***                                                               ***
*** Type referenced: nt!KPRCB                                         ***
***                                                               ***
*****                                                               *****
***                                                               ***
***                                                               ***
*** Either you specified an unqualified symbol, or your debugger      ***
*** doesn't have full symbol information. Unqualified symbol          ***
*** resolution is turned off by default. Please either specify a      ***
*** fully qualified symbol module!symbolname, or enable resolution    ***
*** of unqualified symbols by typing ".symopt- 100". Note that        ***
*** enabling unqualified symbol resolution with network symbol       ***
*** server shares in the symbol path may cause the debugger to       ***
*** appear to hang for long periods of time when an incorrect        ***
*** symbol name is typed or the network symbol server is down.       ***
***                                                               ***
*** For some commands to work properly, your symbol path              ***
*** must point to .pdb files that have full type information.        ***
***                                                               ***
*** Certain .pdb files (such as the public OS symbols) do not        ***
*** contain the required information. Contact the group that          ***
*** provided you with these symbols if you need this command to       ***
*** work.                                                               ***
***                                                               ***
*** Type referenced: nt!_KPRCB                                         ***
***                                                               ***
*****                                                               *****
***                                                               ***
***                                                               ***
*** Either you specified an unqualified symbol, or your debugger      ***
*** doesn't have full symbol information. Unqualified symbol          ***
*** resolution is turned off by default. Please either specify a      ***
*** fully qualified symbol module!symbolname, or enable resolution    ***
*** of unqualified symbols by typing ".symopt- 100". Note that        ***
*** enabling unqualified symbol resolution with network symbol       ***
*** server shares in the symbol path may cause the debugger to       ***
*** appear to hang for long periods of time when an incorrect        ***
*** symbol name is typed or the network symbol server is down.       ***
***                                                               ***
*** For some commands to work properly, your symbol path              ***
*** must point to .pdb files that have full type information.        ***
***                                                               ***
*** Certain .pdb files (such as the public OS symbols) do not        ***
*** contain the required information. Contact the group that          ***
*** provided you with these symbols if you need this command to       ***
*** work.                                                               ***
***                                                               ***
*** Type referenced: nt!_KPRCB                                         ***
***                                                               ***
*****                                                               *****
***                                                               ***
***                                                               ***
*** Either you specified an unqualified symbol, or your debugger      ***
*** doesn't have full symbol information. Unqualified symbol          ***
*** resolution is turned off by default. Please either specify a      ***
```

```

*** fully qualified symbol module!symbolname, or enable resolution ***
*** of unqualified symbols by typing ".symopt- 100". Note that ***
*** enabling unqualified symbol resolution with network symbol ***
*** server shares in the symbol path may cause the debugger to ***
*** appear to hang for long periods of time when an incorrect ***
*** symbol name is typed or the network symbol server is down. ***
***  

*** For some commands to work properly, your symbol path ***
*** must point to .pdb files that have full type information. ***
***  

*** Certain .pdb files (such as the public OS symbols) do not ***
*** contain the required information. Contact the group that ***
*** provided you with these symbols if you need this command to ***
*** work.  

***  

*** Type referenced: nt!_KPRCB  

***  

*****  

*****  

***  

***  

*** Either you specified an unqualified symbol, or your debugger ***
*** doesn't have full symbol information. Unqualified symbol ***
*** resolution is turned off by default. Please either specify a ***
*** fully qualified symbol module!symbolname, or enable resolution ***
*** of unqualified symbols by typing ".symopt- 100". Note that ***
*** enabling unqualified symbol resolution with network symbol ***
*** server shares in the symbol path may cause the debugger to ***
*** appear to hang for long periods of time when an incorrect ***
*** symbol name is typed or the network symbol server is down.  

***  

*** For some commands to work properly, your symbol path ***
*** must point to .pdb files that have full type information.  

***  

*** Certain .pdb files (such as the public OS symbols) do not ***
*** contain the required information. Contact the group that ***
*** provided you with these symbols if you need this command to ***
*** work.  

***  

*** Type referenced: nt!_KPRCB  

***  

*****

```

Probably caused by : myfault.sys (myfault+117a)

Followup: MachineOwner

Note: Probably caused by myfault.sys. We used NotMyFault tool from Windows Internals

<http://technet.microsoft.com/en-us/sysinternals/bb963901>

<http://download.sysinternals.com/files/NotMyFault.zip>

4. We open a log file, set up symbols and reload them:

```
1: kd> .logopen C:\AdvWMDA-Dumps\64-bit\Complete\C1.log
Opened log file 'C:\AdvWMDA-Dumps\64-bit\Complete\C1.log'
```

```
1: kd> .symfix c:\mss
```

```

1: kd> .reload
Loading Kernel Symbols
.....
.....
.....
Loading User Symbols
.....
Loading unloaded module list
.....Unable to enumerate user-mode unloaded modules, NTSTATUS 0xC0000147

```

5. We list running sessions:

```

1: kd> !session
Sessions on machine: 2
Valid Sessions: 0 1
Current Session 1

```

6. We check the current process:

```

1: kd> !process
PROCESS ffffffa8001412040
SessionId: 1 Cid: 03bc Peb: 7fffffd4000 ParentCid: 0734
DirBase: 16e27000 ObjectTable: fffff8800327b5e0 HandleCount: 49.
Image: NotMyfault.exe
VadRoot ffffffa80039b22c0 Vads 50 Clone 0 Private 354. Modified 4. Locked 0.
DeviceMap fffff88001a8a970
Token fffff88002ed5060
ElapsedTime 00:00:02.973
UserTime 00:00:00.000
KernelTime 00:00:00.000
QuotaPoolUsage[PagedPool] 134936
QuotaPoolUsage[NonPagedPool] 4704
Working Set Sizes (now,min,max) (1296, 50, 345) (5184KB, 200KB, 1380KB)
PeakWorkingSetSize 1296
VirtualSize 69 Mb
PeakVirtualSize 69 Mb
PageFaultCount 1310
MemoryPriority BACKGROUND
BasePriority 8
CommitCharge 478

THREAD ffffffa8001220060 Cid 03bc.0b34 Teb: 000007fffffde000 Win32Thread:
fffff900c30cd460 RUNNING on processor 1

```

7. We set the current session 0 and examine its implicit process:

```

1: kd> !session -s 0
Sessions on machine: 2
Implicit process is now ffffffa80`023cba80
Using session 0

```

```

1: kd> !process ffffffa80`023cba80 3f
PROCESS ffffffa80023cba80
SessionId: 0 Cid: 01a4 Peb: 7fffffd6000 ParentCid: 0198
DirBase: 263d2000 ObjectTable: fffff880014e74e0 HandleCount: 527.
Image: csrss.exe
VadRoot ffffffa8002437b20 Vads 108 Clone 0 Private 393. Modified 321. Locked 0.
DeviceMap fffff88000007790
Token fffff880014e7640
ElapsedTime 00:10:17.528
UserTime 00:00:00.046
KernelTime 00:00:01.187
QuotaPoolUsage[PagedPool] 262912
QuotaPoolUsage[NonPagedPool] 10400
Working Set Sizes (now,min,max) (1151, 50, 345) (4604KB, 200KB, 1380KB)
PeakWorkingSetSize 1499
VirtualSize 109 Mb
PeakVirtualSize 116 Mb
PageFaultCount 3547
MemoryPriority BACKGROUND
BasePriority 13
CommitCharge 590

PEB at 000007fffffd6000
InheritedAddressSpace: No
ReadImageFileExecOptions: No
BeingDebugged: No
ImageBaseAddress: 0000000049740000
Ldr 00000000777af980
Ldr.Initialized: Yes
Ldr.InInitializationOrderModuleList: 00000000002d20d0 . 00000000002face0
Ldr.InLoadOrderModuleList: 00000000002d1fe0 . 00000000002facc0
Ldr.InMemoryOrderModuleList: 00000000002d1ff0 . 00000000002facd0
    Base TimeStamp Module
49740000 4549b4cc Nov 02 09:05:16 2006 C:\Windows\system32\csrss.exe
776a0000 4549d372 Nov 02 11:16:02 2006 C:\Windows\system32\ntdll.dll
7fefdd40000 4549d353 Nov 02 11:15:31 2006 C:\Windows\system32\CSRSRV.dll
7fefdd20000 4549d24d Nov 02 11:11:09 2006 C:\Windows\system32\basesrv.dll
7fefdc0000 4549d37e Nov 02 11:16:14 2006 C:\Windows\system32\winsrv.dll
775d0000 4549d334 Nov 02 11:15:00 2006 C:\Windows\system32\USER32.dll
77490000 4549d328 Nov 02 11:14:48 2006 C:\Windows\system32\KERNEL32.dll
7fefeb8f0000 4549d273 Nov 02 11:11:47 2006 C:\Windows\system32\GDI32.dll
7fefeb260000 4549d267 Nov 02 11:11:35 2006 C:\Windows\system32\ADVAPI32.dll
7fefeb90000 4549d31a Nov 02 11:14:34 2006 C:\Windows\system32\RPCRT4.dll
7fefeb80000 4549d2a1 Nov 02 11:12:33 2006 C:\Windows\system32\LPK.DLL
7fefeb380000 4549d337 Nov 02 11:15:03 2006 C:\Windows\system32\USP10.dll
7fefead0000 4549d2e1 Nov 02 11:13:37 2006 C:\Windows\system32\msvcrt.dll
7fefda80000 4549d32f Nov 02 11:14:55 2006 C:\Windows\system32\sxs.dll
SubSystemData: 0000000000000000
ProcessHeap: 00000000002d0000
ProcessParameters: 00000000002d16d0
CurrentDirectory: 'C:\Windows\system32\''
WindowTitle: '< Name not readable >'
ImageFile: 'C:\Windows\system32\csrss.exe'
CommandLine: 'C:\Windows\system32\csrss.exe ObjectDirectory=\Windows
SharedSection=1024,20480,768 Windows=On SubSystemType=Windows ServerDll=basesrv,1
ServerDll=winsrv:UserServerDllInitialization,3 ServerDll=winsrv:ConServerDllInitialization,2
ProfileControl=Off MaxRequestThreads=16'
DllPath: 'C:\Windows\system32;C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem'
Environment: 00000000002d1310
ComSpec=C:\Windows\system32\cmd.exe

```

```

FP_NO_HOST_CHECK=NO
NUMBER_OF_PROCESSORS=2
OS=Windows_NT
Path=C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem
PATHEXT=.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF;.WSH;.MSC
PROCESSOR_ARCHITECTURE=AMD64
PROCESSOR_IDENTIFIER=EM64T Family 6 Model 15 Stepping 11, GenuineIntel
PROCESSOR_LEVEL=6
PROCESSOR_REVISION=0f0b
SystemDrive=C:
SystemRoot=C:\Windows
TEMP=C:\Windows\TEMP
TMP=C:\Windows\TEMP
USERNAME=SYSTEM
windir=C:\Windows

```

```

THREAD ffffffa800243f710 Cid 01a4.01b4 Teb: 000007fffffdc000 Win32Thread:
fffff900c07e2b20 WAIT: (WrLpcReply) UserMode Non-Alertable
    ffffffa800243faa0 Semaphore Limit 0x1
    Waiting for reply to ALPC Message ffffff88001b41ad0
    Not impersonating
    DeviceMap          ffffff88000007790
    Owning Process     ffffffa80023cba80      Image:           csrss.exe
    Attached Process   N/A                  Image:           N/A
    Wait Start TickCount 6897              Ticks: 35561 (0:00:09:15.640)
    Context Switch Count 7                 IdealProcessor: 0
                                         LargeStack
    UserTime           00:00:00.000
    KernelTime         00:00:00.000
Win32 Start Address winsrv!TerminalServerRequestThread (0x000007fefdc9ac0)
Stack Init fffff9800e0f3db0 Current fffff9800e0f3760
Base fffff9800e0f4000 Limit fffff9800e0ee000 Call 0
Priority 15 BasePriority 15 PriorityDecrement 0 IoPriority 2 PagePriority 5
Kernel stack not resident.
    Child-SP          RetAddr          Call Site
    fffff980`0e0f37a0  ffffff800`0185d695 nt!KiSwapContext+0x84
    fffff980`0e0f38e0  ffffff800`0185d3dd nt!KiSwapThread+0x125
    fffff980`0e0f3940  ffffff800`0188fd77 nt!KeWaitForSingleObject+0x5f5
    fffff980`0e0f39c0  ffffff800`01abed94 nt!AlpcpSignalAndWait+0x97
    fffff980`0e0f3a00  ffffff800`01a9ab3a nt!AlpcpReceiveSynchronousReply+0x44
    fffff980`0e0f3a60  ffffff800`01aa6ac2 nt!AlpcpProcessSynchronousRequest+0x257
    fffff980`0e0f3b80  ffffff800`01a9f1cd nt!LpcpRequestWaitReplyPort+0x91
    fffff980`0e0f3be0  ffffff800`0184dcf3 nt!NtRequestWaitReplyPort+0x6d
    fffff980`0e0f3c20  00000000`776f049a nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
fffff980`0e0f3c20)
    00000000`0144fa88  000007fe`fdcb9c30 ntdll!NtRequestWaitReplyPort+0xa
    00000000`0144fa90  00000000`776cb332 winsrv!TerminalServerRequestThread+0x256
    00000000`0144fcda  00000000`00000000 ntdll!RtlUserThreadStart+0x29

```

THREAD ffffffa800243bbb0 Cid 01a4.01b8 Teb: 000007fffffd000 Win32Thread:
 ffffff900c0784350 WAIT: (UserRequest) UserMode Alertable
 fffffa80023cb8d0 SynchronizationEvent
 fffffa8002413d40 SynchronizationEvent
 fffffa80023cb930 SynchronizationEvent
 Not impersonating
 DeviceMap fffff88000007790
 Owning Process fffffa80023cba80 Image: csrss.exe
 Attached Process N/A Image: N/A
 Wait Start TickCount 10122 Ticks: 32336 (0:00:08:25.250)
 Context Switch Count 7 IdealProcessor: 1 LargeStack
 UserTime 00:00:00.000
 KernelTime 00:00:00.000
 Win32 Start Address winsrv!NotificationThread (0x000007fefdc9e10)
 Stack Init ffffff98007f7fdb0 Current ffffff98007f7f260
 Base ffffff98007f80000 Limit ffffff98007f7a000 Call 0
 Priority 14 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
 Kernel stack not resident.
 Child-SP RetAddr Call Site
 fffff980`07f7f2a0 ffffff800`0185d695 nt!KiSwapContext+0x84
 fffff980`07f7f3e0 ffffff800`0185ad2f nt!KiSwapThread+0x125
 fffff980`07f7f440 ffffff800`01ac1813 nt!KeWaitForMultipleObjects+0x703
 fffff980`07f7f4b0 ffffff800`01ac1a03 nt!ObpWaitForMultipleObjects+0x216
 fffff980`07f7f960 ffffff800`0184dcf3 nt!NtWaitForMultipleObjects+0xe2
 fffff980`07f7fb0 00000000`776f082a nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
 ffffff980`07f7fc20)
 00000000`014ef708 000007fe`fdcba003 ntdll!NtWaitForMultipleObjects+0xa
 00000000`014ef710 00000000`776cb332 winsrv!NotificationThread+0x1ee
 00000000`014efa20 00000000`00000000 ntdll!RtlUserThreadStart+0x29

THREAD ffffffa80024437c0 Cid 01a4.01bc Teb: 000007fffffd8000 Win32Thread:
 ffffff900c0096d60 WAIT: (WrLpcReceive) UserMode Non-Alertable
 fffffa8002443b50 Semaphore Limit 0x1
 Not impersonating
 DeviceMap fffff88000007790
 Owning Process fffffa80023cba80 Image: csrss.exe
 Attached Process N/A Image: N/A
 Wait Start TickCount 42400 Ticks: 58 (0:00:00:00.906)
 Context Switch Count 1272 IdealProcessor: 0 LargeStack
 UserTime 00:00:00.218
 KernelTime 00:00:00.468
 Win32 Start Address CSRSRV!CsrApiRequestThread (0x000007fefdd45f8c)
 Stack Init ffffff98004e79db0 Current ffffff98004e797a0
 Base ffffff98004e7a000 Limit ffffff98004e72000 Call 0
 Priority 14 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
 Child-SP RetAddr Call Site
 fffff980`04e797e0 ffffff800`0185d695 nt!KiSwapContext+0x84
 fffff980`04e79920 ffffff800`0185d3dd nt!KiSwapThread+0x125
 fffff980`04e79980 ffffff800`01ab3a98 nt!KeWaitForSingleObject+0x5f5
 fffff980`04e79a00 ffffff800`01ab41ea nt!AlpcpReceiveMessagePort+0x298
 fffff980`04e79a60 ffffff800`01ab74ea nt!AlpcpReceiveMessage+0x246
 fffff980`04e79b00 ffffff800`0184dcf3 nt!NtAlpcSendWaitReceivePort+0x1da
 fffff980`04e79bb0 00000000`776f0aca nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
 ffffff980`04e79c20)
 00000000`0153f6d8 000007fe`fd460d2 ntdll!NtAlpcSendWaitReceivePort+0xa
 00000000`0153f6e0 00000000`776cb332 CSRSRV!CsrApiRequestThread+0x146
 00000000`0153f9e0 00000000`00000000 ntdll!RtlUserThreadStart+0x29

THREAD ffffffa8002445bb0 Cid 01a4.01c0 Teb: 000007fffffd4000 Win32Thread:
0000000000000000 WAIT: (WrLpcReceive) UserMode Non-Alertable
ffffffa8002445f40 Semaphore Limit 0x1
Not impersonating
DeviceMap fffff88000007790
Owning Process ffffffa80023cba80 Image: csrss.exe
Attached Process N/A Image: N/A
Wait Start TickCount 3088 Ticks: 39370 (0:00:10:15.156)
Context Switch Count 3 IdealProcessor: 1
UserTime 00:00:00.000
KernelTime 00:00:00.000
Win32 Start Address CSRSRV!CsrSbApiRequestThread (0x000007fefdd4525c)
Stack Init fffff980049f8db0 Current fffff980049f87f0
Base fffff980049f9000 Limit fffff980049f3000 Call 0
Priority 14 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
Kernel stack not resident.
Child-SP RetAddr Call Site
ffffff980`049f8830 fffff800`0185d695 nt!KiSwapContext+0x84
ffffff980`049f8970 fffff800`0185d3dd nt!KiSwapThread+0x125
ffffff980`049f89d0 fffff800`01ab3a98 nt!KeWaitForSingleObject+0x5f5
ffffff980`049f8a50 fffff800`01a80743 nt!AlpcpReceiveMessagePort+0x298
ffffff980`049f8ab0 fffff800`01a75722 nt!AlpcpReceiveLegacyMessage+0x122
ffffff980`049f8b50 fffff800`01a73b0f nt!NtReplyWaitReceivePortEx+0xc1
ffffff980`049f8be0 fffff800`0184dcf3 nt!NtReplyWaitReceivePort+0xf
ffffff980`049f8c20 00000000`776f032a nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
ffffff980`049f8c20)
00000000`00a5fd08 000007fe`fdd452a9 ntdll!NtReplyWaitReceivePort+0xa
00000000`00a5fd10 00000000`776cb332 CSRSRV!CsrSbApiRequestThread+0x4d
00000000`00a5fe90 00000000`00000000 ntdll!RtlUserThreadStart+0x29

THREAD ffffffa80023ef650 Cid 01a4.01d0 Teb: 000007fffffde000 Win32Thread:
ffffff900c06b6580 WAIT: (WrLpcReceive) UserMode Non-Alertable
ffffffa80023ef9e0 Semaphore Limit 0x1
Not impersonating
DeviceMap fffff88000007790
Owning Process ffffffa80023cba80 Image: csrss.exe
Attached Process N/A Image: N/A
Wait Start TickCount 42400 Ticks: 58 (0:00:00:00.906)
Context Switch Count 1153 IdealProcessor: 0 LargeStack
UserTime 00:00:00.093
KernelTime 00:00:00.187
Win32 Start Address CSRSRV!CsrApiRequestThread (0x000007fefdd45f8c)
Stack Init fffff98007efadb0 Current fffff98007efa7a0
Base fffff98007efb000 Limit fffff98007ef3000 Call 0
Priority 15 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
Child-SP RetAddr Call Site
ffffff980`07efa7e0 fffff800`0185d695 nt!KiSwapContext+0x84
ffffff980`07efa920 fffff800`0185d3dd nt!KiSwapThread+0x125
ffffff980`07efa980 fffff800`01ab3a98 nt!KeWaitForSingleObject+0x5f5
ffffff980`07efaa00 fffff800`01ab41ea nt!AlpcpReceiveMessagePort+0x298
ffffff980`07efaa60 fffff800`01ab74ea nt!AlpcpReceiveMessage+0x246
ffffff980`07efab00 fffff800`0184dcf3 nt!NtAlpcSendWaitReceivePort+0x1da
ffffff980`07efabb0 00000000`776f0aca nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
ffffff980`07efac20)
00000000`0157f758 000007fe`fdd460d2 ntdll!NtAlpcSendWaitReceivePort+0xa
00000000`0157f760 00000000`776cb332 CSRSRV!CsrApiRequestThread+0x146
00000000`0157fa60 00000000`00000000 ntdll!RtlUserThreadStart+0x29

THREAD ffffffa800246d420 Cid 01a4.0204 Teb: 000007fffffae000 Win32Thread:
fffff900c00df570 WAIT: (WrUserRequest) KernelMode Alertable
fffffa800248d260 SynchronizationEvent
fffffa800246b290 NotificationTimer
fffffa800246b240 SynchronizationTimer
fffff8000197a920 NotificationEvent
Not impersonating
DeviceMap fffff88000007790
Owning Process ffffffa80023cba80 Image: csrss.exe
Attached Process N/A Image: N/A
Wait Start TickCount 42264 Ticks: 194 (0:00:00:03.031)
Context Switch Count 136 IdealProcessor: 1 LargeStack
UserTime 00:00:00.000
KernelTime 00:00:00.000
Win32 Start Address winsrv!StartCreateSystemThreads (0x000007fefdc640)
Stack Init fffff98007e88db0 Current fffff98007e888b0
Base fffff98007e89000 Limit fffff98007e83000 Call 0
Priority 15 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
Child-SP RetAddr Call Site
fffff980`07e888f0 fffff800`0185d695 nt!KiSwapContext+0x84
fffff980`07e88a30 fffff800`0185ad2f nt!KiSwapThread+0x125
fffff980`07e88a90 fffff960`000c17f1 nt!KeWaitForMultipleObjects+0x703
fffff980`07e88b00 fffff960`00056838 win32k!RawInputThread+0x681
fffff980`07e88bc0 fffff960`000d1c80 win32k!xxxCreateSystemThreads+0x58
fffff980`07e88bf0 fffff800`0184dcf3 win32k!NtUserCallNoParam+0x20
fffff980`07e88c20 000007fe`fdcbc659 winsrv!NtUserCallNoParam+0xa
fffff980`07e88c20 000007fe`fdcbc659 winsrv!NtUserCallNoParam+0xa
fffff980`07e88c20 00000000`776cb332 winsrv!StartCreateSystemThreads+0x19
fffff980`07e88c20 00000000`00000000 ntdll!RtlUserThreadStart+0x29

THREAD ffffffa800245f780 Cid 01a4.0208 Teb: 000007fffffac000 Win32Thread:
fffff900c00df2c0 WAIT: (WrUserRequest) UserMode Non-Alertable
fffffa8002427910 SynchronizationEvent
fffffa800245f470 SynchronizationEvent
Not impersonating
DeviceMap fffff88000007790
Owning Process ffffffa80023cba80 Image: csrss.exe
Attached Process N/A Image: N/A
Wait Start TickCount 38691 Ticks: 3767 (0:00:00:58.859)
Context Switch Count 16 IdealProcessor: 0 LargeStack
UserTime 00:00:00.000
KernelTime 00:00:00.000
Win32 Start Address winsrv!StartCreateSystemThreads (0x000007fefdc640)
Stack Init fffff98007e9bdb0 Current fffff98007e9b880
Base fffff98007e9c000 Limit fffff98007e96000 Call 0
Priority 15 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
Kernel stack not resident.
Child-SP RetAddr Call Site
fffff980`07e9b8c0 fffff800`0185d695 nt!KiSwapContext+0x84
fffff980`07e9ba00 fffff800`0185ad2f nt!KiSwapThread+0x125
fffff980`07e9ba60 fffff960`00099673 nt!KeWaitForMultipleObjects+0x703
fffff980`07e9bad0 fffff960`0009a4e1 win32k!xxxMsgWaitForMultipleObjects+0xf3
fffff980`07e9bb50 fffff960`00056844 win32k!xxxDesktopThread+0x212
fffff980`07e9bbc0 fffff960`000d1c80 win32k!xxxCreateSystemThreads+0x64
fffff980`07e9bbf0 fffff800`0184dcf3 win32k!NtUserCallNoParam+0x20
fffff980`07e9bc20 000007fe`fdcbc659 winsrv!NtUserCallNoParam+0xa
fffff980`07e9bc20 000007fe`fdcbc659 winsrv!NtUserCallNoParam+0xa
fffff980`07e9bc20 00000000`776cb332 winsrv!StartCreateSystemThreads+0x19

00000000`0018f990 00000000`00000000 ntdll!RtlUserThreadStart+0x29
 THREAD ffffffa80024d1bb0 Cid 01a4.0240 Teb: 000007fffffaa000 Win32Thread:
 fffff900c06b81b0 WAIT: (WrLpcReceive) UserMode Non-Alertable
 fffffa80024d1f40 Semaphore Limit 0x1
 Not impersonating
 DeviceMap fffff88000007790
 Owning Process fffffa80023cba80 Image: csrss.exe
 Attached Process N/A Image: N/A
 Wait Start TickCount 42403 Ticks: 55 (0:00:00:00.859)
 Context Switch Count 1132 IdealProcessor: 1 LargeStack
 UserTime 00:00:00.109
 KernelTime 00:00:00.203
 Win32 Start Address CSRSRV!CsrApiRequestThread (0x000007fefdd45f8c)
 Stack Init fffff98007f20db0 Current fffff98007f207a0
 Base fffff98007f21000 Limit fffff98007f1a000 Call 0
 Priority 15 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
 Child-SP RetAddr Call Site
 fffff980`07f207e0 fffff800`0185d695 nt!KiSwapContext+0x84
 fffff980`07f20920 fffff800`0185d3dd nt!KiSwapThread+0x125
 fffff980`07f20980 fffff800`01ab3a98 nt!KeWaitForSingleObject+0x5f5
 fffff980`07f20a00 fffff800`01ab41ea nt!AlpcpReceiveMessagePort+0x298
 fffff980`07f20a60 fffff800`01ab74ea nt!AlpcpReceiveMessage+0x246
 fffff980`07f20b00 fffff800`0184dcf3 nt!NtAlpcSendWaitReceivePort+0x1da
 fffff980`07f20bb0 00000000`776f0aca nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
 fffff980`07f20c20)
 00000000`05d8fb78 000007fe`fd460d2 ntdll!NtAlpcSendWaitReceivePort+0xa
 00000000`05d8fb80 00000000`776cb332 CSRSRV!CsrApiRequestThread+0x146
 00000000`05d8fe80 00000000`00000000 ntdll!RtlUserThreadStart+0x29

 THREAD ffffffa80024d5bb0 Cid 01a4.0244 Teb: 000007fffffa8000 Win32Thread:
 fffff900c06b6160 WAIT: (WrUserRequest) UserMode Non-Alertable
 fffffa80024cf6e0 SynchronizationEvent
 Not impersonating
 DeviceMap fffff88000007790
 Owning Process fffffa80023cba80 Image: csrss.exe
 Attached Process N/A Image: N/A
 Wait Start TickCount 11494 Ticks: 30964 (0:00:08:03.812)
 Context Switch Count 5 IdealProcessor: 0 LargeStack
 UserTime 00:00:00.000
 KernelTime 00:00:00.015
 Win32 Start Address winsrv!StartCreateSystemThreads (0x000007fefdc640)
 Stack Init fffff98007f0ddb0 Current fffff98007f0d880
 Base fffff98007f0e000 Limit fffff98007f08000 Call 0
 Priority 15 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
 Kernel stack not resident.
 Child-SP RetAddr Call Site
 fffff980`07f0d8c0 fffff800`0185d695 nt!KiSwapContext+0x84
 fffff980`07f0da00 fffff800`0185ad2f nt!KiSwapThread+0x125
 fffff980`07f0da60 fffff960`00099673 nt!KeWaitForMultipleObjects+0x703
 fffff980`07f0dad0 fffff960`0009a4e1 win32k!xxxMsgWaitForMultipleObjects+0xf3
 fffff980`07f0db50 fffff960`00056844 win32k!xxxDesktopThread+0x212
 fffff980`07f0dbc0 fffff960`000d1c80 win32k!xxxCreateSystemThreads+0x64
 fffff980`07f0dbf0 fffff800`0184dcf3 win32k!NtUserCallNoParam+0x20
 fffff980`07f0dc20 000007fe`fdcbe01a nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
 fffff980`07f0dc20)
 00000000`05d3fea8 000007fe`fdcbc659 winsrv!NtUserCallNoParam+0xa
 00000000`05d3feb0 00000000`776cb332 winsrv!StartCreateSystemThreads+0x19
 00000000`05d3fee0 00000000`00000000 ntdll!RtlUserThreadStart+0x29

THREAD ffffffa80024e5bb0 Cid 01a4.0258 Teb: 000007fffffa6000 Win32Thread:
 ffffff900c06ba5f0 WAIT: (WrUserRequest) UserMode Non-Alertable
 fffffa80024e36b0 SynchronizationEvent
 Not impersonating
 DeviceMap fffff88000007790
 Owning Process fffffa80023cba80 Image: csrss.exe
 Attached Process N/A Image: N/A
 Wait Start TickCount 3291 Ticks: 39167 (0:00:10:11.984)
 Context Switch Count 6 IdealProcessor: 1 LargeStack
 UserTime 00:00:00.000
 KernelTime 00:00:00.015
 Win32 Start Address winsrv!ConsoleInputThread (0x000007fefdc3450)
 Stack Init fffff98007f33db0 Current fffff98007f33740
 Base fffff98007f34000 Limit fffff98007f2c000 Call 0
 Priority 15 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
 Kernel stack not resident.
 Child-SP RetAddr Call Site
 fffff980`07f33780 fffff800`0185d695 nt!KiSwapContext+0x84
 fffff980`07f338c0 fffff800`0185d3dd nt!KiSwapThread+0x125
 fffff980`07f33920 fffff960`000c95f8 nt!KeWaitForSingleObject+0x5f5
 fffff980`07f339a0 fffff960`000c9686 win32k!xxxRealSleepThread+0x278
 fffff980`07f33a40 fffff960`000c7dde win32k!xxxSleepThread+0x56
 fffff980`07f33a70 fffff960`000c7ee5 win32k!xxxRealInternalGetMessage+0x72e
 fffff980`07f33b50 fffff960`000c97a4 win32k!xxxInternalGetMessage+0x35
 fffff980`07f33b90 fffff800`0184dcf3 win32k!NtUserGetMessage+0x64
 fffff980`07f33c20 00000000`775ee6ba nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
 fffff980`07f33c20)
 00000000`05ddfc88 00000000`775ee6fa USER32!ZwUserGetMessage+0xa
 00000000`05ddfc90 000007fe`fdcb3556 USER32!GetMessageW+0x34
 00000000`05ddfcc0 00000000`776cb332 winsrv!ConsoleInputThread+0x315
 00000000`05ddfd40 00000000`00000000 ntdll!RtlUserThreadStart+0x29

THREAD ffffffa8003b86b40 Cid 01a4.077c Teb: 000007fffffa4000 Win32Thread:
 ffffff900c07e1010 WAIT: (WrUserRequest) UserMode Non-Alertable
 fffffa8003b44fe0 SynchronizationEvent
 Not impersonating
 DeviceMap fffff88000007790
 Owning Process fffffa80023cba80 Image: csrss.exe
 Attached Process N/A Image: N/A
 Wait Start TickCount 10169 Ticks: 32289 (0:00:08:24.515)
 Context Switch Count 10 IdealProcessor: 0 LargeStack
 UserTime 00:00:00.000
 KernelTime 00:00:00.000
 Win32 Start Address winsrv!ConsoleInputThread (0x000007fefdc3450)
 Stack Init fffff9800e06edb0 Current fffff9800e06e740
 Base fffff9800e06f000 Limit fffff9800e067000 Call 0
 Priority 15 BasePriority 13 PriorityDecrement 0 IoPriority 2 PagePriority 5
 Kernel stack not resident.
 Child-SP RetAddr Call Site
 fffff980`0e06e780 fffff800`0185d695 nt!KiSwapContext+0x84
 fffff980`0e06e8c0 fffff800`0185d3dd nt!KiSwapThread+0x125
 fffff980`0e06e920 fffff960`000c95f8 nt!KeWaitForSingleObject+0x5f5
 fffff980`0e06e9a0 fffff960`000c9686 win32k!xxxRealSleepThread+0x278
 fffff980`0e06ea40 fffff960`000c7dde win32k!xxxSleepThread+0x56
 fffff980`0e06ea70 fffff960`000c7ee5 win32k!xxxRealInternalGetMessage+0x72e
 fffff980`0e06eb50 fffff960`000c97a4 win32k!xxxInternalGetMessage+0x35
 fffff980`0e06eb90 fffff800`0184dcf3 win32k!NtUserGetMessage+0x64
 fffff980`0e06ec20 00000000`775ee6ba nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
 fffff980`0e06ec20)
 00000000`066cfb88 00000000`775ee6fa USER32!ZwUserGetMessage+0xa

```

00000000`066cfb90 000007fe`fdcb3556 USER32!GetMessageW+0x34
00000000`066cfbc0 00000000`776cb332 winsrv!ConsoleInputThread+0x315
00000000`066cfca0 00000000`00000000 ntdll!RtlUserThreadStart+0x29

```

Note: We see that the current process has changed. We also notice passive threads that lead to a weekly coupled process. We also specified **3f** flags to have the process context changed to that of csrss.exe during the execution of **!process** command.

8. Now we list processes and threads from the session 1:

```

1: kd> !sprocess 1 3f
Dumping Session 1

_MM_SESSION_SPACE fffff98001481000
_MMSESSION          fffff98001481b40
PROCESS ffffffa8002453c10
  SessionId: 1 Cid: 01dc Peb: 7fffffffde000 ParentCid: 01d4
  DirBase: 24c71000 ObjectTable: fffff8800159b610 HandleCount: 356.
  Image: csrss.exe
  VadRoot ffffffa8002465800 Vads 96 Clone 0 Private 446. Modified 3194. Locked 0.
  DeviceMap fffff88000007790
  Token                      fffff8800159cc00
  ElapsedTime                00:10:15.403
  UserTime                   00:00:00.000
  KernelTime                 00:00:01.656
  QuotaPoolUsage[PagedPool]  248152
  QuotaPoolUsage[NonPagedPool] 12480
  Working Set Sizes (now,min,max) (1489, 50, 345) (5956KB, 200KB, 1380KB)
  PeakWorkingSetSize         2119
  VirtualSize                114 Mb
  PeakVirtualSize             165 Mb
  PageFaultCount              11534
  MemoryPriority               BACKGROUND
  BasePriority                  13
  CommitCharge                  1598

PEB at 000007fffffde000
InheritedAddressSpace: No
ReadImageFileExecOptions: No
BeingDebugged: No
ImageBaseAddress: 0000000049740000
Ldr                      00000000777af980
Ldr.Initialized: Yes
Ldr.InInitializationOrderModuleList: 00000000001320d0 . 000000000015acb0
Ldr.InLoadOrderModuleList:      0000000000131fe0 . 000000000015ac90
Ldr.InMemoryOrderModuleList:    0000000000131ff0 . 000000000015aca0
  Base TimeStamp           Module
  49740000 4549b4cc Nov 02 09:05:16 2006 C:\Windows\system32\csrss.exe
  776a0000 4549d372 Nov 02 11:16:02 2006 C:\Windows\system32\ntdll.dll
  7fefdd40000 4549d353 Nov 02 11:15:31 2006 C:\Windows\system32\CSRSRV.dll
  7fefdd20000 4549d24d Nov 02 11:11:09 2006 C:\Windows\system32\basesrv.dll
  7fefdcb0000 4549d37e Nov 02 11:16:14 2006 C:\Windows\system32\winsrv.dll
  775d0000 4549d334 Nov 02 11:15:00 2006 C:\Windows\system32\USER32.dll
  77490000 4549d328 Nov 02 11:14:48 2006 C:\Windows\system32\KERNEL32.dll
  7fefe8f0000 4549d273 Nov 02 11:11:47 2006 C:\Windows\system32\GDI32.dll
  7fefe260000 4549d267 Nov 02 11:11:35 2006 C:\Windows\system32\ADVAPI32.dll
  7fefeb90000 4549d31a Nov 02 11:14:34 2006 C:\Windows\system32\RPCRT4.dll

```

```

7fefeb80000 4549d2a1 Nov 02 11:12:33 2006 C:\Windows\system32\LPK.DLL
7fefe380000 4549d337 Nov 02 11:15:03 2006 C:\Windows\system32\USP10.dll
7fefead0000 4549d2e1 Nov 02 11:13:37 2006 C:\Windows\system32\msvcrt.dll
7fefda80000 4549d32f Nov 02 11:14:55 2006 C:\Windows\system32\sxs.dll
SubSystemData: 0000000000000000
ProcessHeap: 000000000130000
ProcessParameters: 0000000001316d0
CurrentDirectory: 'C:\Windows\system32\' 
WindowTitle: '< Name not readable >' 
ImageFile: 'C:\Windows\system32\csrss.exe' 
CommandLine: 'C:\Windows\system32\csrss.exe ObjectDirectory=\Windows
SharedSection=1024,20480,768 Windows=On SubSystemType=Windows ServerDll=basesrv,1
ServerDll=winsrv:UserServerDllInitialization,3 ServerDll=winsrv:ConServerDllInitialization,2
ProfileControl=Off MaxRequestThreads=16'
DllPath: 'C:\Windows\system32;C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem'
Environment: 000000000131310
ComSpec=C:\Windows\system32\cmd.exe
FP_NO_HOST_CHECK=NO
NUMBER_OF_PROCESSORS=2
OS=Windows_NT
Path=C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem
PATHEXT=.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF;.WSH;.MSC
PROCESSOR_ARCHITECTURE=AMD64
PROCESSOR_IDENTIFIER=EM64T Family 6 Model 15 Stepping 11, GenuineIntel
PROCESSOR_LEVEL=6
PROCESSOR_REVISION=0f0b
SystemDrive=C:
SystemRoot=C:\Windows
TEMP=C:\Windows\TEMP
TMP=C:\Windows\TEMP
USERNAME=SYSTEM
windir=C:\Windows

```

```

THREAD ffffffa80024714f0 Cid 01dc.01f0 Teb: 0000000000000000 Win32Thread:
0000000000000000 WAIT: (Executive) KernelMode Non-Alertable
    ffffffa8002413d70 SynchronizationEvent
    ffffffa80024715a8 NotificationTimer
Not impersonating
DeviceMap          ffffff88000007790
Owning Process     ffffffa8002453c10      Image:           csrss.exe
Attached Process   N/A                  Image:           N/A
Wait Start TickCount 42458              Ticks: 0
Context Switch Count 28049              IdealProcessor: 1
UserTime            00:00:00.000
KernelTime          00:00:02.703
Win32 Start Address cdd!PresentWorkerThread (0xfffffff96000603c38)
Stack Init ffffff980049cedb0 Current ffffff980049ce9e0
Base ffffff980049cf000 Limit ffffff980049c9000 Call 0
Priority 15 BasePriority 15 PriorityDecrement 0 IoPriority 2 PagePriority 5
Child-SP           RetAddr          Call Site
ffffff980`049cea20 ffffff800`0185d695 nt!KiSwapContext+0x84
ffffff980`049ceb60 ffffff800`0185d3dd nt!KiSwapThread+0x125
ffffff980`049cebc0 ffffff960`006040ae nt!KeWaitForSingleObject+0x5f5
ffffff980`049cec40 ffffff800`01ae199b cdd!PresentWorkerThread+0x476
ffffff980`049ced50 ffffff800`01834b86 nt!PspSystemThreadStartup+0x5b
ffffff980`049ced80 00000000`00000000 nt!KiStartSystemThread+0x16

```

```

THREAD ffffffa800247b4f0 Cid 01dc.01f4 Teb: 000007fffffd000 Win32Thread:
fffff900c06ba910 WAIT: (WrLpcReply) UserMode Non-Alertable
    ffffffa800247b880 Semaphore Limit 0x1
    Waiting for reply to ALPC Message ffffff88001eaa030
    Not impersonating
    DeviceMap ffffff88000007790
    Owning Process ffffffa8002453c10 Image: csrss.exe
    Attached Process N/A Image: N/A
    Wait Start TickCount 12306 Ticks: 30152 (0:00:07:51.125)
    Context Switch Count 714 IdealProcessor: 0 LargeStack
    UserTime 00:00:00.000
    KernelTime 00:00:00.031
    Win32 Start Address winsrv!TerminalServerRequestThread (0x000007fefdfcb9ac0)
    Stack Init ffffff9800cce4db0 Current ffffff9800cce4760
    Base ffffff9800cce5000 Limit ffffff9800ccdf000 Call 0
    Priority 15 BasePriority 15 PriorityDecrement 0 IoPriority 2 PagePriority 5
    Kernel stack not resident.
    Child-SP RetAddr Call Site
    ffffff980`0cce47a0 ffffff800`0185d695 nt!KiSwapContext+0x84
    ffffff980`0cce48e0 ffffff800`0185d3dd nt!KiSwapThread+0x125
    ffffff980`0cce4940 ffffff800`0188fd77 nt!KeWaitForSingleObject+0x5f5
    ffffff980`0cce49c0 ffffff800`01abed94 nt!AlpcpSignalAndWait+0x97
    ffffff980`0cce4a00 ffffff800`01a9ab3a nt!AlpcpReceiveSynchronousReply+0x44
    ffffff980`0cce4a60 ffffff800`01aa6ac2 nt!AlpcpProcessSynchronousRequest+0x257
    ffffff980`0cce4b80 ffffff800`01a9f1cd nt!LpcpRequestWaitReplyPort+0x91
    ffffff980`0cce4be0 ffffff800`0184dcf3 nt!NtRequestWaitReplyPort+0x6d
    ffffff980`0cce4c20 00000000`776f049a nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
fffff980`0cce4c20)
    00000000`0083fb18 000007fe`fdcb9c30 ntdll!NtRequestWaitReplyPort+0xa
    00000000`0083fb20 00000000`776cb332 winsrv!TerminalServerRequestThread+0x256
    00000000`0083fd30 00000000`00000000 ntdll!RtlUserThreadStart+0x29

```

[...]

```

PROCESS ffffffa80040d2040
    SessionId: 1 Cid: 05b0 Peb: 7efdf000 ParentCid: 05f0
    DirBase: 03d42000 ObjectTable: ffffff88002740010 HandleCount: 336.
    Image: iexplore.exe
    VadRoot ffffffa80013f4970 Vads 275 Clone 0 Private 1536. Modified 56. Locked 0.
    DeviceMap ffffff88001697690
    Token ffffff88002dd0a70
    ElapsedTime 00:00:28.052
    UserTime 00:00:00.156
    KernelTime 00:00:00.265
    QuotaPoolUsage[PagedPool] 205248
    QuotaPoolUsage[NonPagedPool] 28032
    Working Set Sizes (now,min,max) (5635, 50, 345) (22540KB, 200KB, 1380KB)
    PeakWorkingSetSize 5694
    VirtualSize 113 Mb
    PeakVirtualSize 128 Mb
    PageFaultCount 6778
    MemoryPriority BACKGROUND
    BasePriority 8
    CommitCharge 3462

    PEB at 000000007efdf000
    InheritedAddressSpace: No
    ReadImageFileExecOptions: No
    BeingDebugged: No
    ImageBaseAddress: 000000000e00000

```

```

Ldr                  00000000777af980
Ldr.Initialized:      Yes
Ldr.InInitializationOrderModuleList: 00000000000826e0 . 0000000000082a40
Ldr.InLoadOrderModuleList:          00000000000825f0 . 0000000000082ba0
Ldr.InMemoryOrderModuleList:        0000000000082600 . 0000000000082bb0
    Base TimeStamp           Module
    e00000 4549b133 Nov 02 08:49:55 2006 C:\Program Files (x86)\Internet
Explorer\iexplore.exe
    776a0000 4549d372 Nov 02 11:16:02 2006 C:\Windows\system32\ntdll.dll
    74fb0000 4549d371 Nov 02 11:16:01 2006 C:\Windows\system32\wow64.dll
    75580000 4549d374 Nov 02 11:16:04 2006 C:\Windows\system32\wow64win.dll
    759e0000 4549d372 Nov 02 11:16:02 2006 C:\Windows\system32\wow64cpu.dll
SubSystemData:        0000000000000000
ProcessHeap:          0000000000080000
ProcessParameters:    0000000000081d00
CurrentDirectory:    'C:\Windows\system32\' 
WindowTitle:         'C:\Program Files (x86)\Internet Explorer\iexplore.exe'
ImageFile:           'C:\Program Files (x86)\Internet Explorer\iexplore.exe'
CommandLine:         '"C:\Program Files (x86)\Internet Explorer\iexplore.exe" '
DllPath:             'C:\Program Files (x86)\Internet
Explorer;C:\Windows\system32;C:\Windows\system;C:\Windows;;C:\Program Files\Internet
Explorer;;C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem'
Environment:         0000000000081310
                     =::=:\
ALLUSERSPROFILE=C:\ProgramData
APPDATA=C:\Users\Training\AppData\Roaming
CommonProgramFiles=C:\Program Files\Common Files
CommonProgramFiles(x86)=C:\Program Files (x86)\Common Files
COMPUTERNAME=LH-UZIYU07F0290
ComSpec=C:\Windows\system32\cmd.exe
FP_NO_HOST_CHECK=NO
HKCU_S=\REGISTRY\CUSER\Software
HKLM_S=\REGISTRY\MACHINE\Software
HOMEDRIVE=C:
HOMEPATH=\Users\Training
LOCALAPPDATA=C:\Users\Training\AppData\Local
LOGONSERVER=\LH-UZIYU07F0290
NUMBER_OF_PROCESSORS=2
OS=Windows_NT
Path=C:\Program Files\Internet
Explorer;;C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem
PATHEXT=.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF;.WSH;.MSC
PROCESSOR_ARCHITECTURE=AMD64
PROCESSOR_IDENTIFIER=EM64T Family 6 Model 15 Stepping 11, GenuineIntel
PROCESSOR_LEVEL=6
PROCESSOR_REVISION=0f0b
ProgramData=C:\ProgramData
ProgramFiles=C:\Program Files
ProgramFiles(x86)=C:\Program Files (x86)
PUBLIC=C:\Users\Public
SESSIONNAME=Console
SystemDrive=C:
SystemRoot=C:\Windows
TEMP=C:\Users\Training\AppData\Local\Temp
TMP=C:\Users\Training\AppData\Local\Temp
USERDOMAIN=LH-UZIYU07F0290
USERNAME=Training
USERPROFILE=C:\Users\Training
windir=C:\Windows

```

```

THREAD ffffffa800141dbb0 Cid 05b0.0890 Teb: 00000007efdb000 Win32Thread:
fffff900c228d1d0 WAIT: (UserRequest) UserMode Non-Alertable
    ffffffa80040d2490 SynchronizationEvent
    ffffffa800121c180 SynchronizationEvent
Not impersonating
DeviceMap          fffff88001697690
Owning Process    ffffffa80040d2040      Image:      iexplore.exe
Attached Process  N/A           Image:      N/A
Wait Start TickCount 41157           Ticks: 1301 (0:00:00:20.328)
Context Switch Count 2106           IdealProcessor: 1
UserTime           00:00:00.359
KernelTime         00:00:01.375
Win32 Start Address iexplore!wWinMainCRTStartup (0x000000000e02d61)
Stack Init fffff9800db54db0 Current fffff9800db54260
Base fffff9800db55000 Limit fffff9800db4a000 Call 0
Priority 10 BasePriority 8 PriorityDecrement 0 IoPriority 2 PagePriority 5
Child-SP          RetAddr        Call Site
ffffff980`0db542a0 fffff800`0185d695 nt!KiSwapContext+0x84
ffffff980`0db543e0 fffff800`0185ad2f nt!KiSwapThread+0x125
ffffff980`0db54440 fffff800`01ac1813 nt!KeWaitForMultipleObjects+0x703
ffffff980`0db544b0 fffff800`01ba477a nt!ObpWaitForMultipleObjects+0x216
ffffff980`0db54960 fffff800`0184dcf3 nt!NtWaitForMultipleObjects32+0xd9
ffffff980`0db54bb0 00000000`759e373f nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
fffff980`0db54c20)
00000000`0022ea18 00000000`74fbabfe wow64cpu!WaitForMultipleObjects32+0x3a
00000000`0022eac0 00000000`74fba202 wow64!RunCpuSimulation+0xa
00000000`0022eaf0 00000000`776de23d wow64!Wow64LdrpInitialize+0x492
00000000`0022f050 00000000`7774e974 ntdll!LdrpInitializeProcess+0x1333
00000000`0022f2e0 00000000`776ec4ee ntdll! ?? ::FNODOBFM::`string'+0x1d641
00000000`0022f380 00000000`00000000 ntdll!LdrInitializeThunk+0xe

```

[...]

Note: We see that iexplorer.exe is a virtualized WOW64 process.

9. Suppose, we are interested in the first iexplore.exe thread (here we need **/w** switch):

```

1: kd> .load wow64exts

1: kd> .process /r /p ffffffa80040d2040
Implicit process is now ffffffa80`040d2040
Loading User Symbols
.....
***** Symbol Loading Error Summary *****
Module name      Error
myfault          The system cannot find the file specified

```

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics (!sym noisy) and repeating the command that caused symbols to be loaded.
You should also verify that your symbol search path (.sympath) is correct.

```

1: kd> .thread /w ffffffa800141dbb0
Implicit thread is now ffffffa80`0141dbb0
The context is partially valid. Only x86 user-mode context is available.
x86 context set

```

```

1: kd:x86> k
*** Stack trace for last set context - .thread/.cxr resets it
ChildEBP      RetAddr
WARNING: Frame IP not in any known module. Following frames may be wrong.
0039e628 770e944c 0x7789aec5
0039e67c 72f8605c 0x770e944c
0039e69c 72f8634e 0x72f8605c
0039e6c4 72f86178 0x72f8634e
0039e700 730798d8 0x72f86178
0039e70c 7307a977 0x730798d8
0039e730 7307a8c5 0x7307a977
0039f7a0 7307a773 0x7307a8c5
0039f9d8 00e014bf 0x7307a773
0039fe18 00e0131a iexplore!wWinMain+0x28a
0039feac 76b619f1 iexplore!_initterm_e+0x1b1
0039feb8 778cd109 0x76b619f1
0039fef8 00000000 0x778cd109

1: kd:x86> .reload
Loading Kernel Symbols
.....
.....
.....
Loading User Symbols
.....
Loading unloaded module list
.....Unable to enumerate user-mode unloaded modules, NTSTATUS 0xC0000147
Loading Wow64 Symbols
.....
.....
.....
1: kd:x86> k
*** Stack trace for last set context - .thread/.cxr resets it
ChildEBP      RetAddr
0039e58c 76afedb5 ntdll_77850000!ZwWaitForMultipleObjects+0x15
0039e628 770e944c kernel32!WaitForMultipleObjectsEx+0x11d
0039e67c 72f8605c USER32!RealMsgWaitForMultipleObjectsEx+0x14d
0039e69c 72f8634e IEUI!CoreSC::Wait+0x49
0039e6c4 72f86178 IEUI!CoreSC::WaitMessage+0x54
0039e6d0 7308867d IEUI!WaitMessageEx+0x33
0039e700 730798d8 IEFRAME!CBrowserFrame::FrameMessagePump+0x199
0039e70c 7307a977 IEFRAME!BrowserThreadProc+0x3f
0039e730 7307a8c5 IEFRAME!BrowserNewThreadProc+0x7b
0039f7a0 7307a773 IEFRAME!SHOpenFolderWindow+0x188
0039f9d8 00e014bf IEFRAME!IEWinMain+0x336
0039fe18 00e0131a iexplore!wWinMain+0x28a
0039feac 76b619f1 iexplore!_initterm_e+0x1b1
0039feb8 778cd109 kernel32!BaseThreadInitThunk+0xe
0039fef8 00000000 ntdll_77850000!_RtlUserThreadStart+0x23

```

Note: To switch back to our native processor architecture we use **.effmach** or **!sw** commands:

```

1: kd:x86> .effmach AMD64
Effective machine: x64 (AMD64)

1: kd> !sw
Switched to 32bit mode

```

```
1: kd:x86> !sw  
Switched to 64bit mode
```

10. Another way to list all stack traces is to use **!for_each_thread** command where we can customize stack trace output:

```

1: kd> !for_each_thread ".thread /r p @#Thread; kv"
Implicit thread is now ffffffa80`00c5bb20
Implicit process is now ffffffa80`00c360b0
Loading User Symbols

*** Stack trace for last set context - .thread/.cxr resets it
Child-SP          RetAddr           : Args to Child                               : Call Site
fffff980`00a0ca70 fffff800`0185d695 : 00000000`00000000 00000000`00000000 00000000`00000000 00000000`00000000 : nt!KiSwapContext+0x84
fffff980`00a0ccb0 fffff800`0185d3dd : fffff980`00000001 fffff800`0188e5bb ffffffff`ffffffff fffff980`00db8180 : nt!KiSwapThread+0x125
fffff980`00a0cc10 fffff800`0188814d : 00000000`00000000 00000000`00000008 00000000`00000000 ffffffa80`00c5bb00 : nt!KeWaitForSingleObject+0x5f5
fffff980`00a0cc90 fffff800`01bfe99e : fffff800`00000000 00000000`00000000 00000000`00000003 ffffffa80`00c5bb20 : nt!MmZeroPageThread+0x180
fffff980`00a0cd20 fffff800`01ae199b : 01cc4002`3f5f377e fffff800`01834b79 00000000`00000000 00000000`00000000 : nt!Phase1Initialization+0xe
fffff980`00a0cd50 fffff800`01834b86 : fffff800`01949880 ffffffa80`00c5bb20 fffff800`0194eb80 fffff800`0080e5f8 : nt!PspSystemThreadStartup+0x5b
fffff980`00a0cd80 00000000 00000000 : 00000000`00000000 00000000`00000000 00000000`00000000 00000000`00000000 : nt!KiStartSystemThread+0x16

[...]

Implicit thread is now ffffffa80`01220060
Implicit process is now ffffffa80`01412040
Loading User Symbols
.....
***** Symbol Loading Error Summary *****
Module name      Error
pci              The system cannot find the file specified
vmci             The system cannot find the file specified
spsys            The system cannot find the file specified
vmmemctl         The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics (!sym noisy) and repeating the command that caused symbols to be loaded.
You should also verify that your symbol search path (.sympath) is correct.
*** Stack trace for last set context - .thread/.cxr resets it
Child-SP          RetAddr           : Args to Child                               : Call Site
fffff980`11da0568 fffff800`0184dff3 : 00000000`0000000a fffff880`02c04800 00000000`00000002 00000000`00000000 : nt!KeBugCheckEx
fffff980`11da0570 fffff800`0184cecb : 00000000`00000000 ffffffa80`033f15a0 fffff980`11da0800 fffff980`11da07bc : nt!KiBugCheckDispatch+0x73
fffff980`11da06b0 fffff980`0e6e117a : 00000000`00000001 fffff980`11da0ca0 ffffffa80`00c2b090 00000000`656e6f4e : nt!KiPageFault+0x20b (TrapFrame @
fffff980`11da06bb)
*** ERROR: Module load completed but symbols could not be loaded for myfault.sys
fffff980`11da0840 fffff980`0e6e1397 : ffffffa80`033f1600 fffff880`02ef3230 ffffffa80`01412040 fffff900`c30cd460 : myfault+0x117a
fffff980`11da09a0 fffff800`01a8e217 : ffffffa80`033f1600 ffffffa80`014c81d0 00000000`00000001 00000000`00000000 : myfault+0x1397
fffff980`11da0a00 fffff800`01a94466 : 00000000`00000000 00000000`00000000 00000000`00000000 00000000`00000000 : nt!IoPxxxControlFile+0x626
fffff980`11da0b40 fffff800`0184dcf3 : 00000000`000a03cc fffff960 0000d1a78 fffff900`c30cd460 fffff980`11da0ca0 : nt!NtDeviceIoControlFile+0x56
fffff980`11da0bb0 00000000`776f02ea : 00000000`00000000 00000000`00000000 00000000`00000000 : nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @
fffff980`11da0c20)
00000000`0012f5c8 00000000`774b21da : 00000000`00020025 00000000`00000000 00000000`00000000 : ntdll!ZwDeviceIoControlFile+0xa
*** ERROR: Module load completed but symbols could not be loaded for NotMyfault.exe
00000000`0012f5d0 00000001`400001c9 : 00000000`83360018 00000000`00000004 00000000`00000000 00000000`00000013 : kernel32!DeviceIoControl+0xaaa
00000000`0012f650 00000000`775ee26a : 00000000`00000070 ffffffff`ffffffff ffffffff`ffffffff 00000000`775ee1ef : NotMyfault+0x1cc9
00000000`0012f830 00000000`775be7d9 : 00000000`00b34a50 00000001`400019ab 00000000`00b34a78 00000001`400019a0 : USER32!UserCallWinProcCheckWow+0x1ad
00000000`0012f8f0 00000000`775eb86d : 00000000`00c01da 00000000`0012f900 00000000`00000001 00000000`00000011 : USER32!SendMessageWorker+0x64a
00000000`0012f980 00000000`77611ad4 : 00000000`00af4d420 00000000`000a03cc 00000000`00000000 00000000`77612820 : USER32!SendMessageW+0x5b
00000000`0012fd90 00000000`77600808 : 00000000`00000000 00000000`00af4d420 00000000`0012f9ab0 00000000`00000040 : USER32!LxxBNReleaseCapture+0x444
00000000`0012fd40 00000000`77612886 : 00000000`00000020 00000000`00000000 00000000`0178016d ffffffff`ffffffff : USER32!ButtonWndProcWorker+0x1490
00000000`0012fb90 00000000`775ee26a : 00000000`00000000 00000000`00000001 00000000`00000000 00000000`774c8a36 : USER32!ButtonWndProcA+0x66
00000000`0012fbde 00000000`775eecef9 : 00000000`0012f7e0 00000000`00b34a50 00000000`00af4d20 : USER32!UserCallWinProcCheckWow+0x1ad
00000000`0012fc90 00000000`775e063 : 00000000`00000000 00000000`00000000 00000000`77612820 00000000`00000001 : USER32!DispatchMessageWorker+0x389
00000000`0012fd10 00000000`776276ba : 00000000`00c01da 00000000`00000000 00000000`00000000 00000000`00000000 : USER32!IsDialogMessageW+0x14f
00000000`0012fd40 00000001`400001ed1 : 00000000`00c01da 00000000`00000001 00000000`40000000 00000000`0018f688 : USER32!IsDialogMessageA+0x7a
00000000`0012fd00 00000001`400026b5 : 00000000`00000000 00000000`00000000 00000000`00000001 `40000000 00000000`00000001 : NotMyfault+0x1ed1
00000000`0012feb0 00000000`774cccdcd : 00000000`00000000 00000000`00000000 00000000`00000000 00000000`00000000 : NotMyfault+0x26b5
00000000`0012ff60 00000000`776c6e1 : 00000000`00000000 00000000`00000000 00000000`00000000 00000000`00000000 : kernel32!BaseThreadInitThunk+0xd
00000000`0012ff90 00000000`00000000 : 00000000`00000000 00000000`00000000 00000000`00000000 00000000`00000000 : nt!RtlUserThreadStart+0x1d

```

Note: We can use this script to list all processes and threads:

```
1: kd> !for_each_thread "!thread @#Thread 1f;.thread /w @#Thread; .reload; kb 256; .effmach AMD64"
THREAD ffffffa8000c5bb20 Cid 0004.0008 Teb: 0000000000000000 Win32Thread: 0000000000000000 WAIT: (WrFreePage)
KernelMode Non-Alertable
    fffff8000199ad00 NotificationEvent
Not impersonating
DeviceMap          fffff88000007790
Owning Process    ffffffa8000c360b0      Image:           System
Attached Process  N/A                  Image:           N/A
Wait Start TickCount 42438            Ticks: 20 (0:00:00.00.312)
Context Switch Count 8288             IdealProcessor: 0
UserTime           00:00:00.000
KernelTime         00:00:15.578
Win32 Start Address nt!Phase1Initialization (0xfffff80001bfe990)
Stack Init ffffff98000a0cdh0 Current ffffff98000a0ca30
```

```

Base fffff98000a0d000 Limit fffff98000a07000 Call 0
Priority 0 BasePriority 0 PriorityDecrement 0 IoPriority 2 PagePriority 5
Child-SP           RetAddr          Call Site
fffff980`00a0ca70 fffff800`0185d695 nt!KiSwapContext+0x84
fffff980`00a0cbb0 fffff800`0185d3dd nt!KiSwapThread+0x125
fffff980`00a0cc10 fffff800`0188814d nt!KeWaitForSingleObject+0x5f5
fffff980`00a0cc90 fffff800`01bfe99e nt!MmZeroPageThread+0x180
fffff980`00a0cd20 fffff800`01ae199b nt!Phase1Initialization+0xe
fffff980`00a0cd50 fffff800`01834b86 nt!PspSystemThreadStartup+0x5b
fffff980`00a0cd80 00000000`00000000 nt!KiStartSystemThread+0x16

Implicit thread is now fffffa80`00c5bb20
WARNING: WOW context retrieval requires
switching to the thread's process context.
Use .process /p fffffa80`01412040 to switch back.
Implicit process is now fffffa80`00c360b0
The context is partially valid. Only x86 user-mode context is available.
x86 context set
Loading Kernel Symbols
.....
.....
Loading User Symbols

Loading unloaded module list
.....
ChildEBP           RetAddr          Args to Child
WARNING: Frame IP not in any known module. Following frames may be wrong.
00db8180 00000000 00000000 00000000 0x1850374
Effective machine: x64 (AMD64)

[...]

Effective machine: x64 (AMD64)
THREAD fffffa80012b7bb0 Cid 05b0.086c Teb: 00000007ef98000 Win32Thread: fffff900c30c7ad0 WAIT: (UserRequest)
UserMode Non-Alertable
    fffffa80039c6dc0 SynchronizationEvent
    fffffa80012b7c68 NotificationTimer
Not impersonating
DeviceMap           fffff88001697690
Owning Process      fffffa80040d2040 Image: iexplore.exe
Attached Process     N/A Image: N/A
Wait Start TickCount 40954 Ticks: 1504 (0:00:00:23.500)
Context Switch Count 83 IdealProcessor: 1 LargeStack
UserTime             00:00:00.093
KernelTime           00:00:00.062
Win32 Start Address mshtml!CExecFT::StaticThreadProc (0x000000007230dacf)
Stack Init fffff98010367db0 Current fffff98010367960
Base fffff98010368000 Limit fffff98010360000 Call 0
Priority 8 BasePriority 8 PriorityDecrement 0 IoPriority 2 PagePriority 5
Child-SP           RetAddr          Call Site
fffff980`103679a0 fffff800`0185d695 nt!KiSwapContext+0x84
fffff980`10367ae0 fffff800`0185d3dd nt!KiSwapThread+0x125
fffff980`10367b40 fffff800`01a8b27b nt!KeWaitForSingleObject+0x5f5
fffff980`10367bc0 fffff800`0184dcf3 nt!NtWaitForSingleObject+0x9b
fffff980`10367c20 00000000`759e3cf9 nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @ fffff980`10367c20)
00000000`0374e9b8 00000000`759e3af6 wow64cpu!CpuSyscallStub+0x9
00000000`0374e9c0 00000000`74fbabfe wow64cpu!Thunk0ArgReloadState+0x1a
00000000`0374ea30 00000000`74fba202 wow64!RunCpuSimulation+0xa
00000000`0374ea60 00000000`776c894c wow64!Wow64LdrpInitialize+0x492
00000000`0374efc0 00000000`776ec4ee ntdll! ?? ::FNODOBFM::`string'+0x1d777
00000000`0374f060 00000000`00000000 ntdll!LdrInitializeThunk+0xe

Implicit thread is now fffffa80`012b7bb0
WARNING: WOW context retrieval requires
switching to the thread's process context.
Use .process /p fffffa80`01412040 to switch back.
Implicit process is now fffffa80`040d2040
x86 context set
Loading Kernel Symbols
.....
.....
Loading User Symbols

Loading unloaded module list
.....Unable to enumerate user-mode unloaded modules, NTSTATUS 0xC0000147

```

Loading Wow64 Symbols

```
.....  
ChildEBP      RetAddr          Args to Child  
043bf9e0 76af1220 00000550 00000000 043bfa28 ntdll!ZwWaitForSingleObject+0x15  
043bfa50 76af1188 00000550 000927c0 00000000 kernel32!WaitForSingleObjectEx+0xbe  
043bfa64 7238f57d 00000550 000927c0 722f0000 kernel32!WaitForSingleObject+0x12  
043bfa7c 72386c92 00000000 00000000 7230dadc mshtml!CDwnTaskExec::ThreadExec+0x127  
043bfa88 7230dadc 043bfa9c 76b619f1 03d85e88 mshtml!CEexecFT::ThreadProc+0x3c  
043bfa90 76b619f1 03d85e88 043bfadc 778cd109 mshtml!CEexecFT::StaticThreadProc+0xd  
043bfa9c 778cd109 03d85e88 043bdb05 00000000 kernel32!BaseThreadInitThunk+0xe  
043bfadc 00000000 7230dacf 03d85e88 00000000 ntdll!RtlUserThreadStart+0x23
```

[...]

Effective machine: x64 (AMD64)

THREAD ffffffa8001220060 Cid 03bc.0b34 Peb: 000007fffffdde000 Win32Thread: fffff900c30cd460 RUNNING on processor 1

IRP List:

```
ffffffa80033f15a0: (0006,0118) Flags: 00060000 Md1: 00000000
```

Not impersonating

DeviceMap	fffff88001a8a970	Image:	NotMyfault.exe
Owning Process	fffffa8001412040	N/A	N/A
Attached Process	N/A	Image:	N/A
Wait Start TickCount	42458	Ticks:	0
Context Switch Count	240	IdealProcessor:	1
UserTime	00:00:00.015		LargeStack
KernelTime	00:00:00.093		

*** ERROR: Module load completed but symbols could not be loaded for NotMyfault.exe

Win32 Start Address NotMyfault (0x0000000140002708)

Stack Init fffff98011da0db0 Current fffff98011da0740

Base fffff98011da1000 Limit fffff98011d98000 Call 0

Priority 13 BasePriority 8 PriorityDecrement 5 IoPriority 2 PagePriority 5

*** ERROR: Module load completed but symbols could not be loaded for myfault.sys

Child-SP RetAddr Call Site

fffff980`11da0568 fffff800`0184dff3 nt!KeBugCheckEx

fffff980`11da0570 fffff800`0184cecb nt!KiBugCheckDispatch+0x73

fffff980`11da06b0 fffff980`0e6e117a nt!KiPageFault+0x20b (TrapFrame @ fffff980`11da06b0)

fffff980`11da0840 fffff980`0e6e1397 myfault+0x117a

fffff980`11da09a0 fffff800`01a8e217 myfault+0x1397

fffff980`11da0a00 fffff800`01a94466 nt!IopXxxControlFile+0x626

fffff980`11da0b40 fffff800`0184dcf3 nt!NtDeviceIoControlFile+0x56

fffff980`11da0bb0 00000000`776f02ea nt!KiSystemServiceCopyEnd+0x13 (TrapFrame @ fffff980`11da0c20)

00000000`0012f5c8 00000000`774b21da ntdll!ZwDeviceIoControlFile+0xa

00000000`0012f5d0 00000001`40001cc9 kernel32!DeviceIoControl+0xaa

00000000`0012f650 00000001`775ee26a NotMyfault+0x1cc9

00000000`0012f830 00000000`775eb7d9 USER32!UserCallWinProcCheckWow+0x1ad

00000000`0012f8f0 00000000`775eb86d USER32!SendMessageWorker+0x64a

00000000`0012f980 00000000`77611ad4 USER32!SendMessageW+0x5b

00000000`0012f9d0 00000000`7760080b USER32!xxxBNReleaseCapture+0x444

00000000`0012fa40 00000000`77612886 USER32!ButtonWndProcWorker+0x1490

00000000`0012fb90 00000000`775ee26a USER32!ButtonWndProcA+0x66

00000000`0012fbfd0 00000000`775eec9f USER32!UserCallWinProcCheckWow+0x1ad

00000000`0012fc90 00000000`775e0e63 USER32!DispatchMessageWorker+0x389

00000000`0012fd10 00000000`776276ba USER32!IsDialogMessageW+0x14f

00000000`0012fdao 00000001`40001ed1 USER32!IsDialogMessageA+0x7a

00000000`0012fdd0 00000001`400026b5 NotMyfault+0x1ed1

00000000`0012feb0 00000000`774cccdcd NotMyfault+0x26b5

00000000`0012ff60 00000000`776ec6e1 kernel32!BaseThreadInitThunk+0xd

00000000`0012ff90 00000000`00000000 ntdll!RtlUserThreadStart+0x1d

Implicit thread is now fffffa80`01220060

The context is partially valid. Only x86 user-mode context is available.

x86 context set

Loading Kernel Symbols

.....

Loading User Symbols

.....

Loading unloaded module list

.....Unable to enumerate user-mode unloaded modules, NTSTATUS 0xC0000147

ChildEBP RetAddr Args to Child

WARNING: Frame IP not in any known module. Following frames may be wrong.

00000000 00000000 00000000 00000000 0x0

Effective machine: x64 (AMD64)

11. Yet another way is to use **!stacks** command (the default version omits paged out stacks):

```
1: kd> !stacks
Proc.Thread Thread Ticks ThreadState Blocker
*** ERROR: Module load completed but symbols could not be loaded for intelppm.sys
[fffffa8000194f300 Idle]
0.000000 fffff8000194eb80 fffff5a4e RUNNING intelppm+0x36d2
0.000000 fffff98000dc1c40 00000000 RUNNING nt!KiIdleLoop+0xf6
[fffffa8000c360b0 System]
4.00002c fffffa8000c85bb0 fffffb8d Blocked msiscsi!iSpPersistentLoginsWorker+0x8b
4.000060 fffffa8000cad040 fffff5fe Blocked nt!MiModifiedPageWriter+0x5e
4.000070 fffffa8000cae60 fffff5a65 Blocked nt!CcQueueLazyWriteScanThread+0x73
4.000080 fffffa8000c4fbb0 fffff5a4e Blocked nt!EtwpLogger+0xdd
4.000084 fffffa8000c58040 fffff5a4e Blocked nt!EtwpLogger+0xdd
4.000088 fffffa80010fc040 fffff5a60 Blocked nt!EtwpLogger+0xdd
4.00008c fffffa80010fc7f0 fffff5a2f Blocked nt!EtwpLogger+0xdd
4.000090 fffffa8001145040 ffffff8a Blocked nt!EtwpLogger+0x84
4.000094 fffffa8001145670 ffffff8a Blocked nt!EtwpLogger+0x84
4.000098 fffffa8001186bb0 ffffff8a Blocked nt!EtwpLogger+0x84
4.0000a0 fffffa80019de040 fffffce80 Blocked nt!EtwpLogger+0xdd
4.0000a4 fffffa80019df8b0 fffff5a84 Blocked nt!WdpSemCheckTimeout+0x128
4.0000a8 fffffa8001a13040 fffff5cda Blocked acpi!ACPIWorkerThread+0x74
4.0000b0 fffffa8002bf5390 ffffffea8 Blocked acpi!PciRootBusBiosMethodDispatcherOnResume+0x51
4.0000b4 fffffa8002bf81a0 ffffffea2 Blocked pci!ExpressRootComplexPmeEventDispatcher+0x57
4.0000bc fffffa8001bd3450 fffff5ff Blocked ndis!ndisCmWaitThread+0x6e
4.0000c0 fffffa80025c5bb0 fffffdafb Blocked ecache!EcCacheIoWorker+0x63
4.0000c4 fffffa8001bd5450 fffffdb3f Blocked ecache!EcCacheIoWatchdog+0x36d
4.0000cc fffffa8001c1fb0 fffff5aa7 Blocked Ntfs!TxfPrivateThreadWorkerRoutine+0x3f
4.0000d4 fffffa8001caa270 ffffffc23 Blocked dxgkrnl!DpiPdoPollingThread+0x51
4.0000d8 fffffa8001cae3a0 ffffffc23 Blocked watchdog!SMgrGdiCalloutThread+0x5d
4.0000dc fffffa8001ca03a0 ffffffc23 Blocked dxgkrnl!DpiPowerArbiterThread+0x4b
*** ERROR: Module load completed but symbols could not be loaded for vmci.sys
4.0000f4 fffffa8001d02740 ffffffbba Blocked vmci+0x4d3f
4.0000f8 fffffa8001cfe3a0 ffffffbba Blocked vmci+0x5087
4.0001b0 fffffa80024136e0 fffff5ac8 Blocked dxgkrnl!VidSchiWaitForSchedulerEvents+0x161
4.0001ec fffffa800248b9d0 fffff5ae1 Blocked nt!IoRemoveIoCompletion+0x47
4.00025c fffffa8002501bb0 fffffde44 Blocked nt!EtwpLogger+0xdd
4.0002fc fffffa800208ccb0 fffff5a5d Blocked luafv!SynchronousFsControl+0x102
*** ERROR: Module load completed but symbols could not be loaded for spsys.sys
4.000378 fffffa800341b950 fffffeb0a Blocked spsys+0x46dc1
4.0004c4 fffffa80035de040 fffff713e Blocked HTTP!UlpScavengerThread+0x81
4.000510 fffffa80034d06c0 fffffde29 Blocked mpsdrv!IP6StringToAddress+0x738
4.000554 fffffa80038c0710 fffffe8d4 Blocked srv2!SrvProcWorkerThread+0x74
4.000558 fffffa8002043040 fffffe8d3 Blocked srv2!SrvProcWorkerThread+0x74
4.00055c fffffa80035fd040 fffffe8d2 Blocked srv2!SrvProcWorkerThread+0x74
4.000560 fffffa8002043bb0 fffffe8d1 Blocked srv2!SrvProcWorkerThread+0x74
4.000564 fffffa8002043720 fffffe8d0 Blocked srv2!SrvProcWorkerThread+0x74
*** ERROR: Module load completed but symbols could not be loaded for vmmemctl.sys
4.0005b4 fffffa8004063bb0 fffff5a47 Blocked vmmemctl+0x13e3
4.000714 fffffa8003989bb0 fffffe7bc Blocked nt!EtwpLogger+0xdd
4.0007f8 fffffa8003b15bb0 fffffe60d Blocked nt!EtwpLogger+0xdd
4.000acc fffffa800412d060 fffffde3e Blocked nt!EtwpLogger+0xdd
4.000b48 fffffa8004108060 fffff5a5d Blocked nt!PftLoggingWorker+0x81
4.0007a0 fffffa80031335d0 fffff5a60 Blocked nt!EtwpLogger+0xdd
4.000724 fffffa8004122060 fffffdabc Blocked nt!EtwpLogger+0xdd
4.0001d4 fffffa8001214040 fffffce07 Blocked nt!EtwpLogger+0x84
[fffffa8002366c10 smss.exe]

[fffffa80023cba80 csrss.exe]
1a4.0001bc fffffa80024437c0 fffff5a60 Blocked nt!AlpcpReceiveMessagePort+0x298
1a4.0001d0 fffffa80023ef650 fffff5a60 Blocked nt!AlpcpReceiveMessagePort+0x298
1a4.000240 fffffa80024d1bb0 fffff5a5d Blocked nt!AlpcpReceiveMessagePort+0x298

[...]
[fffffa8001412040 NotMyfault.exe]
3bc.000b34 fffffa8001220060 fffff5a26 RUNNING nt!KeBugCheckEx
```

12. Let's now check processes that were waiting for user input:

```
1: kd> !stacks 2 win32k!NtUserGetMessage
Proc.Thread .Thread Ticks ThreadState Blocker
[fffff8000194f300 Idle]
[fffffa8000c360b0 System]

[fffffa8002366c10 smss.exe]
[fffffa80023cba80 csrss.exe]
[fffffa800244dc10 wininit.exe]
[fffffa8002453c10 csrss.exe]
[fffffa800245fc10 winlogon.exe]
[fffffa80024ad920 services.exe]
[fffffa80024d7c10 lsass.exe]
[fffffa80024dbc10 lsm.exe]
[fffffa800349e9d0 svchost.exe]
[fffffa800209f880 svchost.exe]
[fffffa8002090c10 svchost.exe]
[fffffa8002f10970 svchost.exe]
[fffffa80031c54f0 svchost.exe]
[fffffa8003325540 svchost.exe]
[fffffa800335f040 audiodg.exe]
[fffffa80033902b0 SLsvc.exe]
[fffffa8003424ae0 svchost.exe]
[fffffa8003475840 svchost.exe]
[fffffa80035db8e0 spoolsv.exe]
[fffffa80035edae0 svchost.exe]
[fffffa80038ee9b0 svchost.exe]
[fffffa800392c2e0 vmtoolsd.exe]
[fffffa80039a2940 dwm.exe]

[fffffa80039bac10 explorer.exe]
734.000840 fffffa8002f52060 ffff5afd Blocked nt!KiSwapContext+0x84
                                         nt!KiSwapThread+0x125
                                         nt!KeWaitForSingleObject+0x5f5
                                         win32k!xxxRealSleepThread+0x278
                                         win32k!xxxSleepThread+0x56
                                         win32k!xxxRealInternalGetMessage+0x72e
```

734.0005b8 ffffffa8002f08bb0 fffff5a29 Blocked nt!KiSwapContext+0x84
win32k!xxxInternalGetMessage+0x35
win32k!NtUserGetMessage+0x64
nt!KiSystemServiceCopyEnd+0x13
USER32!ZwUserGetMessage+0xa

734.0009e0 ffffffa8001205bb0 fffff5c77 Blocked nt!KiSwapContext+0x84
nt!KiSwapThread+0x125
nt!KeWaitForSingleObject+0x5f5
win32k!xxxRealSleepThread+0x278
win32k!xxxSleepThread+0x56
win32k!xxxRealInternalGetMessage+0x72e
win32k!xxxInternalGetMessage+0x35
win32k!NtUserGetMessage+0x64
nt!KiSystemServiceCopyEnd+0x13
USER32!ZwUserGetMessage+0xa

734.0009a8 ffffffa80013cc060 fffff5c0f Blocked nt!KiSwapContext+0x84
nt!KiSwapThread+0x125
nt!KeWaitForSingleObject+0x5f5
win32k!xxxRealSleepThread+0x278
win32k!xxxSleepThread+0x56
win32k!xxxRealInternalGetMessage+0x72e
win32k!xxxInternalGetMessage+0x35
win32k!NtUserGetMessage+0x64
nt!KiSystemServiceCopyEnd+0x13
USER32!ZwUserGetMessage+0xa

[fffffa80039f5040 svhost.exe]

[fffffa80039fd040 SearchIndexer.e]

[fffffa8003bac760 VMUpgradeHelper]

[fffffa8003b500a0 taskeng.exe]

61c.000860 ffffffa8003b106c0 ffff5ae1 Blocked nt!KiSwapContext+0x84
nt!KiSwapThread+0x125
nt!KeWaitForSingleObject+0x5f5
win32k!xxxRealSleepThread+0x278
win32k!xxxSleepThread+0x56
win32k!xxxRealInternalGetMessage+0x72e
win32k!xxxInternalGetMessage+0x35
win32k!NtUserGetMessage+0x64
nt!KiSystemServiceCopyEnd+0x13
USER32!ZwUserGetMessage+0xa

[fffffa8003b9ac10 TPAutoConnSvc.e]

[fffffa80039f1c10 taskeng.exe]

[fffffa8004039040 TPAutoConnect.e]

[fffffa80040a3410 dllhost.exe]

[fffffa80040fba50 MSASCui.exe]

[fffffa80040cc280 VMwareTray.exe]

a00.000a04 fffffa8002042060 ffff5a65 Blocked nt!KiSwapContext+0x84
nt!KiSwapThread+0x125
nt!KeWaitForSingleObject+0x5f5
win32k!xxxRealSleepThread+0x278
win32k!xxxSleepThread+0x56
win32k!xxxRealInternalGetMessage+0x72e
win32k!xxxInternalGetMessage+0x35
win32k!NtUserGetMessage+0x64
nt!KiSystemServiceCopyEnd+0x13
USER32!ZwUserGetMessage+0xa
USER32!ButtonWndProcWorker+0xb
+0xa03cc
+0x1
+0x188ee0
USER32!SendMessageW+0x5b
USER32!xxxBNReleaseCapture+0x444
USER32!ButtonWndProcWorker+0x1490
USER32!ButtonWndProcA+0x66
USER32!UserCallWinProcCheckWow+0x1ad
USER32!DispatchMessageWorker+0x389
USER32!IsDialogMessageW+0x14f
USER32!IsDialogMessageA+0x7a
NotMyfault+0x1ed1
NotMyfault+0x26b5
kernel32!BaseThreadInitThunk+0xd
ntdll!RtlUserThreadStart+0x1d

[fffffa80020a1c10 VMwareUser.exe]

[fffffa8003994990 sidebar.exe]

[fffffa80040e1ae0 msdtc.exe]

[fffffa8001361040 WmiPrvSE.exe]

[fffffa8001519040 WmiPrvSE.exe]

8e8.0005f4 fffffa8001418770 ffff68d8 Blocked nt!KiSwapContext+0x84
nt!KiSwapThread+0x125
nt!KeWaitForSingleObject+0x5f5
win32k!xxxRealSleepThread+0x278
win32k!xxxSleepThread+0x56
win32k!xxxRealInternalGetMessage+0x72e
win32k!xxxInternalGetMessage+0x35
win32k!NtUserGetMessage+0x64
nt!KiSystemServiceCopyEnd+0x13
USER32!ZwUserGetMessage+0xa

[fffffa80014f0040 ieuser.exe]

[fffffa80040d2040 iexplore.exe]

[fffffa8001571040 SearchProtocolH]

[fffffa80014ce2f0 SearchFilterHos]

```

[fffffa8001579040 notepad.exe]
948.00096c  fffffa8001586bb0  ffff5f90 Blocked    nt!KiSwapContext+0x84
                                         nt!KiSwapThread+0x125
                                         nt!KeWaitForSingleObject+0x5f5
                                         win32k!xxxRealSleepThread+0x278
                                         win32k!xxxSleepThread+0x56
                                         win32k!xxxRealInternalGetMessage+0x72e
                                         win32k!xxxInternalGetMessage+0x35
                                         win32k!NtUserGetMessage+0x64
                                         nt!KiSystemServiceCopyEnd+0x13
                                         USER32!ZwUserGetMessage+0xa

[fffffa800159fb40 dllhost.exe]
7c8.0004cc  fffffa800156d060  ffff5b11 Blocked    nt!KiSwapContext+0x84
                                         nt!KiSwapThread+0x125
                                         nt!KeWaitForSingleObject+0x5f5
                                         win32k!xxxRealSleepThread+0x278
                                         win32k!xxxSleepThread+0x56
                                         win32k!xxxRealInternalGetMessage+0x72e
                                         win32k!xxxInternalGetMessage+0x35
                                         win32k!NtUserGetMessage+0x64
                                         nt!KiSystemServiceCopyEnd+0x13
                                         USER32!ZwUserGetMessage+0xa

[fffffa8001579c10 dllhost.exe]
8c8.00057c  fffffa80015a8060  ffff5ae8 Blocked    nt!KiSwapContext+0x84
                                         nt!KiSwapThread+0x125
                                         nt!KeWaitForSingleObject+0x5f5
                                         win32k!xxxRealSleepThread+0x278
                                         win32k!xxxSleepThread+0x56
                                         win32k!xxxRealInternalGetMessage+0x72e
                                         win32k!xxxInternalGetMessage+0x35
                                         win32k!NtUserGetMessage+0x64
                                         nt!KiSystemServiceCopyEnd+0x13
                                         USER32!ZwUserGetMessage+0xa

[fffffa8001412040 NotMyfault.exe]

```

Threads Processed: 590

Note: We also see the effect of wrong symbol mapping for VMwareTray.exe process (stack trace module is from a different process, NotMyFault.exe) so we set it as a current process and repeat the command. This time we don't get surprises:

```

1: kd> .process /r /p fffffa80040cc280
Implicit process is now fffffa80`040cc280
Loading User Symbols
.....
***** Symbol Loading Error Summary *****
Module name      Error
vmci             The system cannot find the file specified
intelppm         The system cannot find the file specified
spsys            The system cannot find the file specified
vmmemctl        The system cannot find the file specified
myfault          The system cannot find the file specified

```

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics (!sym noisy) and repeating the command that caused symbols to be loaded.
You should also verify that your symbol search path (.sympath) is correct.

```
1: kd> !stacks 2 win32k!NtUserGetMessage
Proc.Thread .Thread Ticks ThreadState Blocker

[...]

[fffffa80040cc280 VMwareTray.exe]
a00.000a04 ffffffa8002042060 fffff5a65 Blocked nt!KiSwapContext+0x84
                                         nt!KiSwapThread+0x125
                                         nt!KeWaitForSingleObject+0x5f5
                                         win32k!xxxRealSleepThread+0x278
                                         win32k!xxxSleepThread+0x56
                                         win32k!xxxRealInternalGetMessage+0x72e
                                         win32k!xxxInternalGetMessage+0x35
                                         win32k!NtUserGetMessage+0x64
                                         nt!KiSystemServiceCopyEnd+0x13
                                         USER32!ZwUserGetMessage+0xa
                                         USER32!GetMessageW+0x34
                                         VMwareTray+0x13be
```

[...]

13. We close logging before exiting WinDbg:

```
1: kd> .logclose
Closing open log file C:\AdvWMDA-Dumps\64-bit\Complete\C1.log
```

Note: To avoid possible confusion and glitches we recommend to exit WinDbg after each exercise.



Windows RT Memory Dump Analysis

Advanced

ARM Version

Dmitry Vostokov
Software Diagnostics Services

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Exercise C2: Memory Search (ARM)

Goal: Learn how to recognize byte ordering conventions and search memory for specific values.

Patterns: Value References

1. Launch WinDbg from Windows Kits \ Debugging Tools for Windows (X64).
2. Open \AdvMDA-Dumps\ARM\Complete\MEMORY.DMP
3. We get the dump file loaded (the output should be the same as in the previous exercise).
4. We open a log file, set up symbols and reload them:

```
0: kd> .logopen C:\AdvMDA-Dumps\ARM\Complete\C2-ARM.log
Opened log file 'C:\AdvMDA-Dumps\ARM\Complete\C2-ARM.log'
```

```
0: kd> .symfix c:\mss

0: kd> .reload
Loading Kernel Symbols
.....
.....
.....
Loading User Symbols

Loading unloaded module list
.....
```

5. We check nonpaged pool consumption:

```
0: kd> !poolused 2
....
Sorting by NonPaged Pool Consumed
```

Tag	NonPaged		Paged		Description
	Allocs	Used	Allocs	Used	
ConT	28	4915200	0	0	UNKNOWN pooltag 'ConT', please update
pooltag.txt					
NVRM	517	3005728	0	0	UNKNOWN pooltag 'NVRM', please update
pooltag.txt					
EtwB	73	2207760	2	131072	Etw Buffer , Binary: nt!etw
FVEp	5	2101248	0	0	Write buffers , Binary: fvevol.sys
MOAL	1312	2087816	0	0	UNKNOWN pooltag 'MOAL', please update
pooltag.txt					
Pool	5	1150080	0	0	Pool tables, etc.
Thre	627	760144	0	0	Thread objects , Binary: nt!ps
File	3120	569456	0	0	File objects
ViSh	428	523648	0	0	Video scheduler , Binary: dxgkrnl.sys
ViMm	1496	480248	2447	1089224	Video memory manager , Binary: dxgkrnl.sys
Ntfx	2497	464776	0	0	General Allocation , Binary: ntfs.sys
FMsl	2321	371360	0	0	STREAM_LIST_CTRL structure , Binary: fltmgr.sys
HTab	93	318168	0	0	Hash Table pool
EtwG	883	317880	0	0	Etw Guid , Binary: nt!etw

Devi	342	305128	0	0	Device objects
MmCa	1936	300064	0	0	Mm control areas for mapped files , Binary:
nt!mm					
AfdB	24	275528	0	0	Afd data buffer , Binary: afd.sys
MmPb	2	270336	0	0	Paging file bitmaps , Binary: nt!mm
FIvp	4	270192	0	0	FileInfo FS-filter Volume Properties , Binary:
fileinfo.sys					
NvFX	2	268928	0	0	UNKNOWN pooltag 'NvFX', please update
pooltag.txt					
Even	4146	266784	0	0	Event objects
AmlH	4	262144	0	0	ACPI AMLI Pooltags
NvLM	1	262144	0	0	UNKNOWN pooltag 'NvLM', please update
pooltag.txt					
Vad	3176	254080	0	0	Mm virtual address descriptors , Binary: nt!mm
NvLH	385	251288	23	28976	nVidia video driver , Binary: <nvlddmkm.sys>
ALPC	742	244688	0	0	ALPC port objects , Binary: nt!alpc
MmCi	752	243104	0	0	Mm control areas for images , Binary: nt!mm
EtwR	2425	220272	0	0	Etw Registration , Binary: nt!etw
NtFs	8	212760	3177	272504	StrucSup.c , Binary: ntfs.sys
CDmp	11	209896	0	0	Crashdump driver , Binary: crashdmp.sys
Lfsr	3	208896	3	360	UNKNOWN pooltag 'Lfsr', please update
pooltag.txt					
NvLL	15	196784	0	0	UNKNOWN pooltag 'NvLL', please update
pooltag.txt					
Mm	9	187360	4	136	general Mm Allocations , Binary: nt!mm
NvLa	570	180000	0	0	nVidia video driver , Binary: <nvlddmkm.sys>
[...]					

Note: Suppose we are interested in drivers that allocated memory with *NVRM* and *MOAL* pool tags.

6. Pool allocations with tags are done using *ExAllocatePoolWithTag* or *ExAllocatePoolWithTagPriority* functions where a 4-byte pool tag is a function parameter. When module is built from code pool tags as strings will be saved in it. Let's now determine pool tag binary equivalents corresponding to their memory layout:

```
0: kd> ? 'NVRM'
Evaluate expression: 1314280013 = 4e56524d
```

```
0: kd> ? 'MOAL'
Evaluate expression: 1297039692 = 4d4f414c
```

7. We now search every module for such values. The command to search virtual memory is **s**. So if we want to find 12345678 (78 56 34 12 as a byte stream, ARM has the same byte ordering as x86/x64) in the memory region PC – PC+100 we use this command (PC is a CPU register pointing to the next instruction to execute, in our case 83587dd0). Let's write this value to memory pointed to by PC for this exercise:

```
0: kd> r pc
pc=83587dd0
```

```
0: kd> ed @pc 12345678
```

```
0: kd> dc 83587dd0 L1
83587dd0 12345678
```

xV4.

```
0: kd> dw 83587dd0 L4
83587dd0 5678 1234 f738 fb12
```

```

0: kd> dc 83587dd0 L1
83587dd0 12345678                                xv4.

0: kd> db 83587dd0 L8
83587dd0 78 56 34 12 38 f7 12 fb          xv4.8...

0: kd> s-d @pc @pc+100 12345678
83587dd0 12345678 fb12f738 1518f8d4 f44fa820 xv4.8..... .0.

```

Note: If we search for word values we shouldn't forget to respect alignment boundary:

```

0: kd> s-w @pc @pc+100 1234
83587dd2 1234 f738 fb12 f8d4 1518 a820 f44f 72d0 4.8..... .0...r

```

```
0: kd> s-w @pc+1 @pc+100 1234
```

8. To find module that uses chosen pool tags above we repeat memory byte search for every module:

```

0: kd> ? 'NVRM'
Evaluate expression: 1314280013 = 4e56524d

```

```

0: kd> !for_each_module "s-b @#Base @#End 4e 56 52 4d"
83f7c138 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 50 4c 4c NVRM CLOCKS: PLL
83f7c15c 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 50 4c 4c NVRM CLOCKS: PLL
83f7c180 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 50 4c 4c NVRM CLOCKS: PLL
83f7c1a4 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 50 4c 4c NVRM CLOCKS: PLL
83f7c1c8 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 50 4c 4c NVRM CLOCKS: PLL
83f7c1ec 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 50 4c 4c NVRM CLOCKS: PLL
83f7c210 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 43 50 55 NVRM CLOCKS: CPU
83f7c234 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 41 56 50 NVRM CLOCKS: AVP
83f7c258 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 53 79 73 NVRM CLOCKS: Sys
83f7c27c 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 4d 65 6d NVRM CLOCKS: Mem
83f7c2a0 4e 56 52 4d 20 43 4c 4f-43 4b 53 3a 20 45 78 74 NVRM CLOCKS: Ext
9155988c 4e 56 52 4d 00 20 5f 91-2d e9 3c 48 0d f2 10 0b NVRM. _._.<H....
9156fe14 4e 56 52 4d d4 22 5f 91-00 20 5f 91 88 74 61 91 NVRM. "... _..ta.
9156ffc4 4e 56 52 4d d4 22 5f 91-30 ea 66 91 2d e9 f0 4b NVRM. ".0.f...K
91570080 4e 56 52 4d d4 22 5f 91-00 38 61 91 30 ea 66 91 NVRM. "...8a.0.f.
9157022c 4e 56 52 4d d4 22 5f 91-10 38 61 91 f0 a3 5f 91 NVRM. "...8a.....
915d666c 4e 56 52 4d d4 22 5f 91-00 38 61 91 88 74 61 91 NVRM. "...8a..ta.
915d67bc 4e 56 52 4d d4 22 5f 91-2d e9 f0 48 0d f2 10 0b NVRM. _._..H....
915d6918 4e 56 52 4d 2d e9 70 48-0d f2 0c 0b 89 b0 00 23 NVRM-.pH.....#
91613cd8 4e 56 52 4d 2d 52 43 3a-20 4e 76 69 64 69 61 20 NVRM-RC: Nvidia
91614c90 4e 56 52 4d 2d 52 43 3a-20 4e 76 69 64 69 61 20 NVRM-RC: Nvidia
91614cb8 4e 56 52 4d 2d 52 43 3a-20 4e 76 69 64 69 61 20 NVRM-RC: Nvidia
91615650 4e 56 52 4d 2d 52 43 3a-20 4e 76 69 64 69 61 20 NVRM-RC: Nvidia
9161ea34 4e 56 52 4d 2d 52 43 3a-20 4e 76 69 64 69 61 20 NVRM-RC: Nvidia

```

Note: When choosing between address to inspect we should start first with values that have a non-ASCII terminator such as 00 because it less likely that a part of ASCII string was used as a pool tag. Here we see that the address 9155988c is in *nvlddmkm* module address range:

```

0: kd> lmk
start      end      module name
[...]
9142a000 916ac000  nvlddmkm  (export symbols)      nvlddmkm.sys
[...]

```

```

0: kd> lmv m nvlddmkm
start end module name
9142a000 916ac000 nvlddmkm (export symbols) nvlddmkm.sys
    Loaded symbol image file: nvlddmkm.sys
    Image path: \SystemRoot\system32\DRIVERS\nvlddmkm.sys
    Image name: nvlddmkm.sys
    Timestamp:       Wed Jun 12 09:51:11 2013 (51B8367F)
    CheckSum:        0026E2D3
    ImageSize:       00282000
    Translations:   0000.04b0 0000.04e4 0409.04b0 0409.04e4

0: kd> !lmi nvlddmkm
Loaded Module Info: [nvlddmkm]
    Module: nvlddmkm
    Base Address: 9142a000
    Image Name: nvlddmkm.sys
    Machine Type: 452 (ARMNT)
    Time Stamp: 51b8367f Wed Jun 12 09:51:11 2013
    Size: 282000
    CheckSum: 26e2d3
    Characteristics: 122
    Debug Data Dirs: Type Size VA Pointer
                      CODEVIEW 85, 1fd2e8, 1fbce8 RSDS - GUID: {601B4A1A-E5E2-49D8-A8B5-
12E5F9E2552A}
    Age: 1, Pdb:
c:\dvs\p4\build\sw\rel\tegra_drv\w8ot\drivers\display\lddm\nvlddmkm\_out\T30_win8_ARMv7_release
\nvlddmkm.pdb
    ?? 10, 1fd370, 1fdbd70 [Data not mapped]
    Image Type: MEMORY - Image read successfully from loaded memory.
    Symbol Type: EXPORT - PDB not found
    Load Report: export symbols

```

9. We continue with the second pool tag:

```

0: kd> !for_each_module "s-b @#Base @#End 'M' '0' 'A' 'L'"
916c7374 4d 4f 41 4c 40 b0 75 91-c8 f9 73 91 b4 f9 73 91 MOAL@.u....s....s.
916ef2dc 4d 4f 41 4c 00 00 00 00-00 00 00 00 2d e9 1e 48 MOAL.....-..H
9171dba1 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
9171dbe1 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
9171dc29 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
9171dc71 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
[...]
9171f161 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
9171f199 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
9171f1bb 4d 4f 41 4c 20 6d 61 69-6e 20 6d 6f 64 75 6c 65 MOAL main module
9171f1e1 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
9171f231 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
[,,,]
91722d14 4d 4f 41 4c 5f 41 53 53-4f 43 5f 53 54 41 54 55 MOAL_ASSOC_STATU
91722d49 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
[...]
91724501 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
91724548 4d 4f 41 4c 5f 43 4f 4e-4e 45 43 54 5f 53 54 41 MOAL_CONNECT_STA
91724581 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
[...]
917294e1 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
91729541 4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38 MOAL %s %5d %-18
9172a564 4d 4f 41 4c 5f 4f 49 44-5f 48 4f 53 54 5f 46 57 MOAL_OID_HOST_FW
9172a57c 4d 4f 41 4c 5f 4f 49 44-5f 44 45 45 50 5f 53 4c MOAL_OID_DEEP_SL

```

9172a590	4d 4f 41 4c 5f 4f 49 44-5f 52 45 47 5f 43 4d 44	MOAL_OID_REG_CMD
9172a5a4	4d 4f 41 4c 5f 4f 49 44-5f 4c 45 44 5f 43 4f 4e	MOAL_OID_LED_CON
9172a5bc	4d 4f 41 4c 5f 4f 49 44-5f 4e 4c 4f 5f 43 4d 44	MOAL_OID_NLO_CMD
9172a5d0	4d 4f 41 4c 5f 4f 49 44-5f 51 55 45 52 59 5f 53	MOAL_OID_QUERY_S
9172a5e8	4d 4f 41 4c 5f 4f 49 44-5f 47 45 54 5f 46 57 5f	MOAL_OID_GET_FW
9172a5fc	4d 4f 41 4c 5f 4f 49 44-5f 54 58 5f 50 4f 57 45	MOAL_OID_TX_POWE
9172b008	4d 4f 41 4c 5f 4f 49 44-5f 57 4f 4c 5f 50 41 54	MOAL_OID_WOL_PAT
9172b540	4d 4f 41 4c 5f 4f 49 44-5f 45 41 50 4f 4c 5f 53	MOAL_OID_EAPOL_S
9172b558	4d 4f 41 4c 5f 4f 49 44-5f 4c 49 4e 4b 5f 53 54	MOAL_OID_LINK_ST
9172b56c	4d 4f 41 4c 5f 4f 49 44-5f 4d 4f 45 4d 4f 52 59	MOAL_OID_MOEMORY
9172b584	4d 4f 41 4c 5f 50 4e 50-5f 45 56 45 4e 54 5f 51	MOAL_PNP_EVENT_Q
9172b5a4	4d 4f 41 4c 5f 50 4e 50-5f 45 56 45 4e 54 5f 52	MOAL_PNP_EVENT_R
9172b5bc	4d 4f 41 4c 5f 50 4e 50-5f 45 56 45 4e 54 5f 53	MOAL_PNP_EVENT_S
9172b5e0	4d 4f 41 4c 5f 50 4e 50-5f 45 56 45 4e 54 5f 51	MOAL_PNP_EVENT_Q
9172b600	4d 4f 41 4c 5f 50 4e 50-5f 45 56 45 4e 54 5f 53	MOAL_PNP_EVENT_S
9172b618	4d 4f 41 4c 5f 50 4e 50-5f 45 56 45 4e 54 5f 50	MOAL_PNP_EVENT_P
9172bddc	4d 4f 41 4c 5f 43 4f 4e-4e 45 43 54 5f 53 54 41	MOAL_CONNECT_STA
9172bd9c	4d 4f 41 4c 5f 43 4f 4e-4e 45 43 54 5f 53 54 41	MOAL_CONNECT_STA
9172be1c	4d 4f 41 4c 5f 43 4f 4e-4e 45 43 54 5f 53 54 41	MOAL_CONNECT_STA
9172be48	4d 4f 41 4c 5f 43 4f 4e-4e 45 43 54 5f 53 54 41	MOAL_CONNECT_STA
9172be68	4d 4f 41 4c 5f 43 4f 4e-4e 45 43 54 5f 53 54 41	MOAL_CONNECT_STA
9172be8c	4d 4f 41 4c 5f 43 4f 4e-4e 45 43 54 5f 53 54 41	MOAL_CONNECT_STA
9172bea8	4d 4f 41 4c 5f 43 4f 4e-4e 45 43 54 5f 53 54 41	MOAL_CONNECT_STA
9172c0e1	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
9172c13c	4d 4f 41 4c 5f 46 53 4d-5f 4d 41 58 5f 4e 55 4d	MOAL_FSM_MAX_NUM
9172c160	4d 4f 41 4c 5f 46 53 4d-5f 4d 41 58 5f 4e 55 4d	MOAL_FSM_MAX_NUM
9172c199	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
9172c229	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
[...]		
91735a31	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
91735a81	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
91735ad1	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
91735b0d	4d 4f 41 4c 0a 00 00 00-00 00 00 5b 4d 4f 41 4c	MOAL.....[MOAL
91735b19	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
91735b89	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
[...]		
9173c33d	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
9173c38d	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
9173c3c2	4d 4f 41 4c 0a 00 5b 4d-4f 41 4c 20 25 73 20 25	MOAL..[MOAL %s %
9173c3c9	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
9173c409	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
[...]		
9173c5b9	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
9173c609	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
9173c64e	4d 4f 41 4c 0a 00 6d 6f-61 6c 5f 73 68 69 6d 3a	MOAL..moal_shim:
9173c679	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
[...]		
9174dbd1	4d 4f 41 4c 20 25 73 20-25 35 64 20 25 2d 31 38	MOAL %s %5d %-18
9174f04c	4d 4f 41 4c 20 43 61 6e-63 65 6c 20 49 4f 43 54	MOAL Cancel IOCT
917cb705	4d 4f 41 4c 20 49 20 20-32 36 34 31 20 6d 6f 61	MOAL I 2641 moa
917cb7c5	4d 4f 41 4c 20 49 20 20-20 31 32 31 20 6d 6f 61	MOAL I 121 moa
917cb885	4d 4f 41 4c 20 57 20 20-20 31 36 39 20 6d 6f 61	MOAL W 169 moa
917cb945	4d 4f 41 4c 20 49 20 20-33 34 39 36 20 6d 6f 61	MOAL I 3496 moa
[...]		
917d2905	4d 4f 41 4c 20 49 20 20-20 37 37 38 20 6d 6f 61	MOAL I 778 moa
917d3985	4d 4f 41 4c 20 49 20 20-20 31 30 39 20 6d 6f 61	MOAL I 109 moa
917d39e7	4d 4f 41 4c 0a 00 00 00-00 00 00 00 00 00 00 00	MOAL.....
917d3a45	4d 4f 41 4c 20 49 20 20-32 39 38 32 20 6d 6f 61	MOAL I 2982 moa
917d3b05	4d 4f 41 4c 20 49 20 20-20 37 39 30 20 6d 6f 61	MOAL I 790 moa
[...]		

```

917d5c05 4d 4f 41 4c 20 4f 20 20-20 36 34 37 20 6d 6f 61 MOAL O 647 moa
917d5f05 4d 4f 41 4c 20 49 20 20-20 31 30 39 20 6d 6f 61 MOAL I 109 moa
917d5f69 4d 4f 41 4c 0a 00 00 00-00 00 00 00 00 00 00 00 00 MOAL.....
917d5fc5 4d 4f 41 4c 20 49 20 20-32 39 38 32 20 6d 6f 61 MOAL I 2982 moa
917d6085 4d 4f 41 4c 20 49 20 20-20 37 39 30 20 6d 6f 61 MOAL I 790 moa
917d6145 4d 4f 41 4c 20 49 20 20-20 39 35 37 20 6d 6f 61 MOAL I 957 moa
917d6205 4d 4f 41 4c 20 49 20 20-20 37 39 36 20 6d 6f 61 MOAL I 796 moa
[...]
917d8305 4d 4f 41 4c 20 49 20 20-20 37 37 38 20 6d 6f 61 MOAL I 778 moa
917d8c05 4d 4f 41 4c 20 49 20 20-20 31 30 39 20 6d 6f 61 MOAL I 109 moa
917d8c66 4d 4f 41 4c 0a 00 00 00-00 00 00 00 00 00 00 00 00 MOAL.....
917d8cc5 4d 4f 41 4c 20 49 20 20-20 32 35 39 20 6d 6f 61 MOAL I 259 moa
917d8d85 4d 4f 41 4c 20 49 20 20-32 39 38 32 20 6d 6f 61 MOAL I 2982 moa
[...]
917e2505 4d 4f 41 4c 20 45 20 20-33 39 30 38 20 6d 6f 61 MOAL E 3908 moa
917e25c5 4d 4f 41 4c 20 4f 20 20-20 36 34 37 20 6d 6f 61 MOAL O 647 moa

```

```

0: kd> lmk
start end module name
[...]
916ac000 917f1000 mwls97w8arm (deferred)
[...]

```

```

0: kd> lmvm mwls97w8arm
start end module name
916ac000 917f1000 mwls97w8arm (deferred)
Image path: \SystemRoot\system32\DRIVERS\mwls97w8arm.sys
Image name: mwls97w8arm.sys
Timestamp: Sat Mar 02 09:21:08 2013 (5131C484)
CheckSum: 0012D61B
ImageSize: 00145000
Translations: 0000.04b0 0000.04e4 0409.04b0 0409.04e4

```

```

0: kd> !lmi mwls97w8arm
Loaded Module Info: [mwls97w8arm]
    Module: mwls97w8arm
    Base Address: 916ac000
    Image Name: mwls97w8arm.sys
    Machine Type: 452 (ARMNT)
    Time Stamp: 5131c484 Sat Mar 02 09:21:08 2013
        Size: 145000
        CheckSum: 12d61b
    Characteristics: 122
    Debug Data Dirs: Type Size VA Pointer
        CODEVIEW 86, af9e8, ae7e8 RSDS - GUID: {9FEEF0F0-D618-4F2A-87B0-6C2398002C94}
        Age: 1, Pdb: e:\MSI-PA-
922\MRVL\BR_WSCM_DEV\EBDC\W8797\p4_DR201303020114\build\w8797\obj\wlan\win8\fre\arm\mwls97w8arm
.pdb
        ?? 10, afa70, ae870 [Data not mapped]
    Symbol Type: DEFERRED - No error - symbol load deferred
    Load Report: no symbols loaded

```

10. We can also look for ASCII and UNICODE strings in the found driver(s) and on the current thread raw stack (we restrict the output to at least 10 characters long):

```
0: kd> s-[l 10]sa 916ac000 917f1000
916ac04d  "!This program cannot be run in D"
916ac06d  "OS mode."
[...]
9171db6d  "FpGmoal_adapter.cpp"
9171dba0  "[MOAL %s %5d %-18.18s] No priv p"
9171dbc0  "ointer for BSS_INDEX %d"
9171dbe0  "[MOAL %s %5d %-18.18s] Cannot re"
9171dc00  "treive permanent address from ML"
9171dc20  "AN"
9171dc28  "[MOAL %s %5d %-18.18s] Permanent"
9171dc48  " MAC: %02x:%02x:%02x:%02x:%02x:%"
9171dc68  "02x"
9171dc70  "[MOAL %s %5d %-18.18s] open_conf"
9171dc90  "iguration failed"
9171dca8  "[MOAL %s %5d %-18.18s] Registry "
9171dcc8  "MAC: %02x:%02x:%02x:%02x:%02x:%0"
9171dce8  "2x"
9171dcf0  "[MOAL %s %5d %-18.18s] Configure"
9171dd10  "d MAC address is found in the Re"
9171dd30  "gistry. Use it as current addres"
9171dd50  "s"
9171dd58  "[MOAL %s %5d %-18.18s] Cannot se"
9171dd78  "t configured MAC address with ML"
9171dd98  "AN. Returning mstatus= %s"
[...]
917e2604  "LIST returning with nstatus= NDI"
917e2624  "S_STATUS_PENDING"
917e2684  "Wakeup device..."
917e2744  "cmd_sent=0, data_sent=0"
917e2804  "RX: port=0 rx_len=10"
917e2984  "card_2_host_mp_aggr: No aggr for"
917e29a4  " control port"
917e2a44  "RX: f_do_rx_cur: port: 0 rx_len:"
917e2a64  " 256"
917e2b04  "--- Rx: Event [10] ---"

0: kd> s-[l 10]su 916ac000 917f1000
[...]
917e6388  "WmiQueryTraceInformation"
917e63bc  "EtwRegisterClassicProvider"

0: kd> !thread
THREAD 83637600 Cid 0000.0000 Teb: 00000000 Win32Thread: 00000000 RUNNING on processor 0
Not impersonating
DeviceMap          84009120
Owning Process    8362f200      Image:           Idle
Attached Process   8685f100      Image:           System
Wait Start TickCount 74044       Ticks: 1 (0:00:00:00.015)
Context Switch Count 90718       IdealProcessor: 0
UserTime           00:00:00.000
KernelTime         00:17:09.906
Win32 Start Address nt!KiIdleLoop (0x83426161)
Stack Init 84774ed8 Current 84774ec0 Base 84775000 Limit 84772000 Call 0
Priority 0 BasePriority 0 UnusualBoost 0 ForegroundBoost 0 IoPriority 0 PagePriority 5
[...]
```

```
0: kd> s-[1 5]sa 84772000 84775000
847741b8  "ErToErHw"
847746d9  "3=i/B"
84774779  "3=i/B"
84774ad4  "usbpusbp"
84774c18  "HFDOH"
84774e99  "3=i/B"
84774f31  "3=i/B"
84774fd1  "3=i/B"
```

Note: We also check for any pointers on raw stack that might point to ASCII or UNICODE values:

```
0: kd> dpa 84772000 84775000
84772000  00000000
84772004  00000000
[...]
84774198  00000200
8477419c  8fef0a94 "wp  %p DataCommandWorker COMPLETE, Info=0x%x"
847741a0  8dc10d8a
[...]
84774588  00000000
8477458c  8836d000 "FDMPDUMP"
84774590  00000000
[...]
84774ff8  8b242bcc
84774ffc  181359b4
84775000  ????????
```

11. We close logging before exiting WinDbg:

```
0: kd> .logclose
Closing open log file C:\AdvWMDA-Dumps\ARM\Complete\C2-ARM.log
```

Note: To avoid possible confusion and glitches we recommend exiting WinDbg after each exercise.



Windows Debugging³ Accelerated

Dmitry Vostokov
Software Diagnostics Services

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Exercise D1

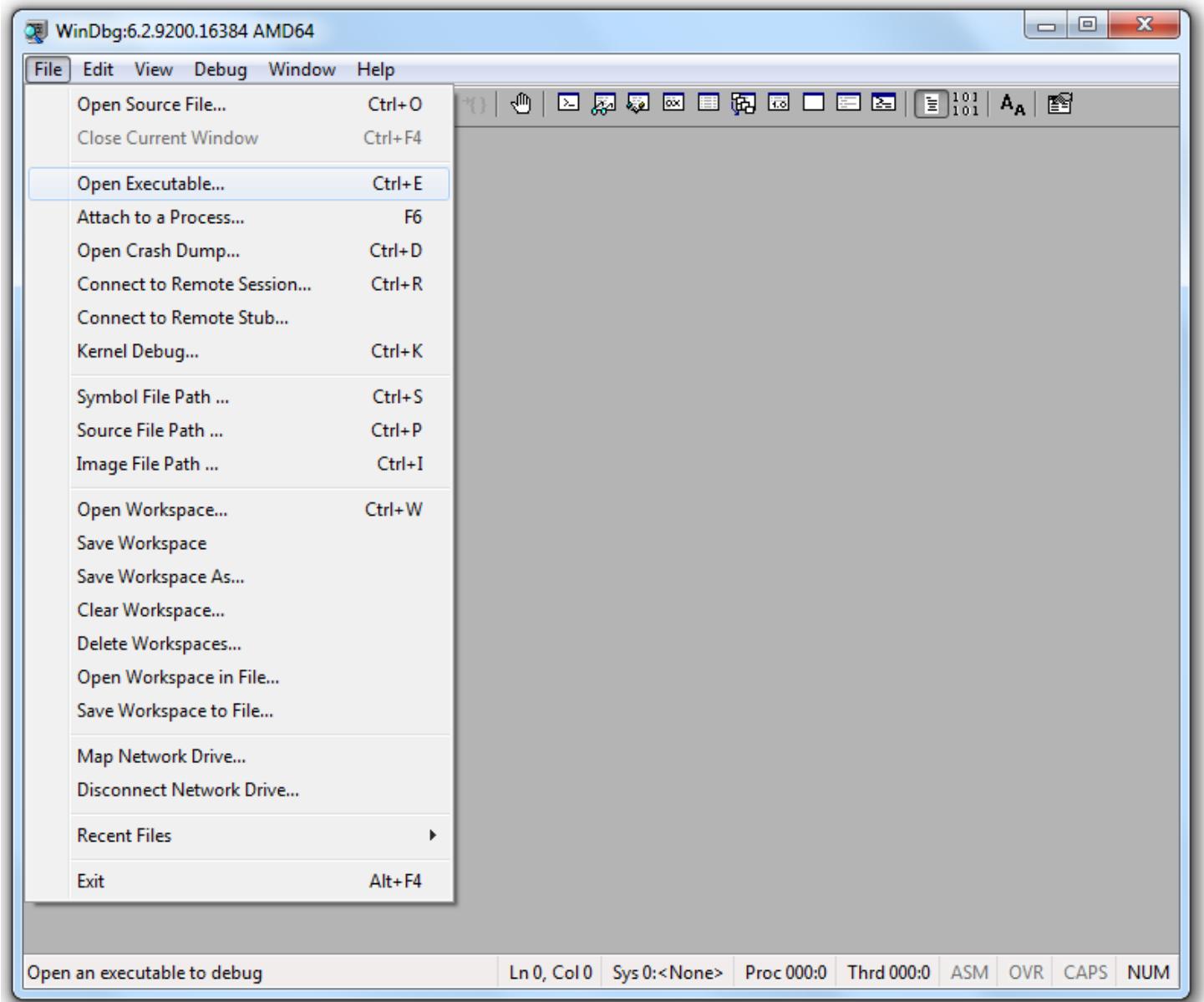
Goal: Learn how code generation parameters can influence process execution behavior.

Elementary Diagnostics Patterns: Crash

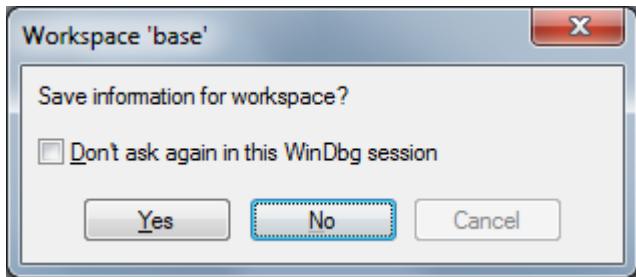
Memory Analysis Patterns: Exception Stack Trace

Debugging Implementation Patterns: Scope, Variable Value, Type Structure, Code Breakpoint

1. Launch WinDbg from *Windows Kits \ Debugging Tools for Windows (X64)*
2. Open *\AWD3\AppD1A\x64\Release\AppD1A.exe* executable:



3. If you are presented with this dialog choose *No*:



4. You get the executable file loaded and ready for a debugging session:

```
Command - C:\AWD3\AppD1A\x64\Release\AppD1A.exe - WinDbg:6.2.9200.16384 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.

CommandLine: C:\AWD3\AppD1A\x64\Release\AppD1A.exe
Symbol search path is: *** Invalid ***
*****
* Symbol loading may be unreliable without a symbol search path. *
* Use .symfix to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****
Executable search path is:
ModLoad: 00000001`3ff60000 00000001`3ff78000      AppD1A.exe
ModLoad: 00000000`77bc0000 00000000`77d69000      ntdll.dll
ModLoad: 00000000`77aa0000 00000000`77bbf000      C:\windows\system32\kernel32.dll
ModLoad: 000007fe`fda70000 000007fe`fdadb000      C:\windows\system32\KERNELBASE.dll
ModLoad: 00000000`779a0000 00000000`77a9a000      C:\windows\system32\USER32.dll
ModLoad: 000007fe`ffe60000 000007fe`ffec7000      C:\windows\system32\GDI32.dll
ModLoad: 000007fe`ff0c0000 000007fe`ff0ce000      C:\windows\system32\LPK.dll
ModLoad: 000007fe`ff430000 000007fe`ff4f9000      C:\windows\system32\USP10.dll
ModLoad: 000007fe`ff020000 000007fe`ff0bf000      C:\windows\system32\msvcrt.dll
(11bc.14e8): Break instruction exception - code 80000003 (first chance)
*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll
ntdll!CsrSetPriorityClass+0x40:
00000000`77c6cb60 cc          int     3

0:000> 
```

5. Open a log file:

```
0:000> .logopen C:\AWD3\D1A.log
Opened log file 'C:\AWD3\D1A.log'
```

6. Set up a link to Microsoft symbol server and reload symbols:

```
0:000> .symfix c:\mss
0:000> .reload
.....
```

7. **lm** command lists module information:

```
0:000> lm
start          end            module name
00000000`779a0000 00000000`77a9a000  USER32      (deferred)
00000000`77aa0000 00000000`77bbf000  kernel32    (deferred)
00000000`77bc0000 00000000`77d69000  ntdll       (export symbols)
C:\windows\SYSTEM32\ntdll.dll
00000001`3ff60000 00000001`3ff78000  AppD1A      (deferred)
000007fe`fda70000 000007fe`fdadb000  KERNELBASE   (deferred)
000007fe`ff020000 000007fe`ff0bf000  msrvct      (deferred)
000007fe`ff0c0000 000007fe`ff0ce000  LPK         (deferred)
000007fe`ff430000 000007fe`ff4f9000  USP10       (deferred)
000007fe`ffe60000 000007fe`ffec7000  GDI32       (deferred)
```

8. We continue process execution using **g** command and ignore any first chance exceptions until we come to a second chance exception:

```
0:000> g
ModLoad: 000007fe`ff340000 000007fe`ff36e000  C:\windows\system32\IMM32.DLL
ModLoad: 000007fe`ff230000 000007fe`ff339000  C:\windows\system32\MSCTF.dll
(3008.3338): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
ntdll!RtlImageNtHeaderEx+0x58:
00000000`77c17f18 66390a          cmp     word ptr [rdx],cx ds:27910f7f`00000000=?????

0:000> g
(3008.3338): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
USER32!InitClsMenuNameW+0x3e:
00000000`779c3c69 66f2af          repne scas word ptr [rdi]

0:000> g
(3008.3338): Access violation - code c0000005 (!!! second chance !!!)
USER32!InitClsMenuNameW+0x3e:
00000000`779c3c69 66f2af          repne scas word ptr [rdi]
```

9. We see that a crash happened in USER32 module with the following CPU state:

```
0:000> r
rax=0000000000000000 rbx=00000000031f748 rcx=ffffffffffff
rdx=3f62260000000000 rsi=3f62260000000000 rdi=3f62260000000000
rip=00000000779c3c69 rsp=00000000031f660 rbp=00000000031f730
r8=00000000031f748 r9=00000000031f688 r10=00000000c000007b
r11=0000000000000000 r12=3f62260000000000 r13=0000000000000000
r14=0000000000000000 r15=0000000000000000
iopl=0          nv up ei pl zr na po nc
cs=0033 ss=002b ds=002b es=002b fs=0053 gs=002b             efl=00010244
USER32!InitClsMenuNameW+0x3e:
00000000`779c3c69 66f2af          repne scas word ptr [rdi]
```

10. The default analysis command also gives us a source code:

```
0:000> !analyze -v
*****
*          Exception Analysis
*
*****  
  
FAULTING_IP:
USER32!InitClsMenuNameW+3e
00000000`779c3c69 66f2af      repne scas word ptr [rdi]  
  
EXCEPTION_RECORD: fffffffffffff -- (.exr 0xffffffffffff)
ExceptionAddress: 00000000779c3c69 (USER32!InitClsMenuNameW+0x00000000000003e)
ExceptionCode: c0000005 (Access violation)
ExceptionFlags: 00000000
NumberParameters: 2
Parameter[0]: 0000000000000000
Parameter[1]: fffffffffffff
Attempt to read from address fffffffffffff  
  
FAULTING_THREAD: 000000000003338  
  
DEFAULT_BUCKET_ID: INVALID_POINTER_READ  
  
PROCESS_NAME: AppD1A.exe  
  
ERROR_CODE: (NTSTATUS) 0xc0000005 - The instruction at 0x%08lx referenced memory at 0x%08lx.
The memory could not be %s.  
  
EXCEPTION_CODE: (NTSTATUS) 0xc0000005 - The instruction at 0x%08lx referenced memory at
0x%08lx. The memory could not be %s.  
  
EXCEPTION_PARAMETER1: 0000000000000000  
  
EXCEPTION_PARAMETER2: fffffffffffff  
  
READ_ADDRESS: fffffffffffff  
  
FOLLOWUP_IP:
AppD1A!MyRegisterClass+8d [c:\awd3\appd1a\appd1a\appd1a.cpp @ 84]
00000001`3f61116d 4883c478      add     rsp,78h  
  
NTGLOBALFLAG: 470  
  
APPLICATION_VERIFIER_FLAGS: 0  
  
APP: appd1a.exe  
  
PRIMARY_PROBLEM_CLASS: INVALID_POINTER_READ  
  
BUGCHECK_STR: APPLICATION_FAULT_INVALID_POINTER_READ  
  
LAST_CONTROL_TRANSFER: from 00000000779aff55 to 00000000779c3c69
```

STACK_TEXT:
00000000`0031f660 00000000`779aff55 : 00000000`0031fa30 00000000`00000080 00000000`00000000
00000000`0000030a : USER32!InitClsMenuNameW+0x3e
00000000`0031f6b0 00000000`779b0913 : 0000765c`619b382b 00000000`0031fab0 00000000`00000000
00000000`00000000 : USER32!RegisterClassExW+0x151
00000000`0031fa00 00000001`3f61116d : 00000000`00000000 00000000`00000006 00000001`3f626bf8
00000000`00000000 : USER32!RegisterClassW+0x53
00000000`0031fa90 00000001`3f61105c : 00000001`3f610000 00000000`0000000a 00000001`3f610000
00000001`3f612a36 : AppD1A!MyRegisterClass+0x8d
00000000`0031fb10 00000001`3f6115c8 : 00000001`3f610000 00000000`00000000 00000000`000835d6
00000001`0000000a : AppD1A!wWinMain+0x5c
00000000`0031fb70 00000000`77ab652d : 00000000`00000000 00000000`00000000 00000000`00000000
00000000`00000000 : AppD1A!__tmainCRTStartup+0x148
00000000`0031fb00 00000000`77bec521 : 00000000`00000000 00000000`00000000 00000000`00000000
00000000`00000000 : kernel32!BaseThreadInitThunk+0xd
00000000`0031fbe0 00000000`00000000 : 00000000`00000000 00000000`00000000 00000000`00000000
00000000`00000000 : ntdll!RtlUserThreadStart+0x1d

FAULTING_SOURCE_LINE: c:\awd3\appd1a\appd1a\appd1a.cpp

FAULTING_SOURCE_FILE: c:\awd3\appd1a\appd1a\appd1a.cpp

FAULTING_SOURCE_LINE_NUMBER: 84

FAULTING_SOURCE_CODE:

```
80:     wc.lpszMenuName      = MAKEINTRESOURCE(IDC_APPD1A);  
81:     wc.lpszClassName      = szWindowClass;  
82:  
83:     return RegisterClass(&wc);  
> 84: }  
85:  
86: //  
87: //  FUNCTION: InitInstance(HINSTANCE, int)  
88: //  
89: //  PURPOSE: Saves instance handle and creates main window
```

SYMBOL_STACK_INDEX: 3

SYMBOL_NAME: appd1a!MyRegisterClass+8d

FOLLOWUP_NAME: MachineOwner

MODULE_NAME: AppD1A

IMAGE_NAME: AppD1A.exe

DEBUG_FLR_IMAGE_TIMESTAMP: 51d188c3

STACK_COMMAND: dt ntdll!LdrpLastDllInitializer BaseDllName ; dt ntdll!LdrpFailureData ; ~0s ;
kb

FAILURE_BUCKET_ID: INVALID_POINTER_READ_c0000005_AppD1A.exe!MyRegisterClass

BUCKET_ID: X64_APPLICATION_FAULT_INVALID_POINTER_READ_appd1a!MyRegisterClass+8d

Followup: MachineOwner

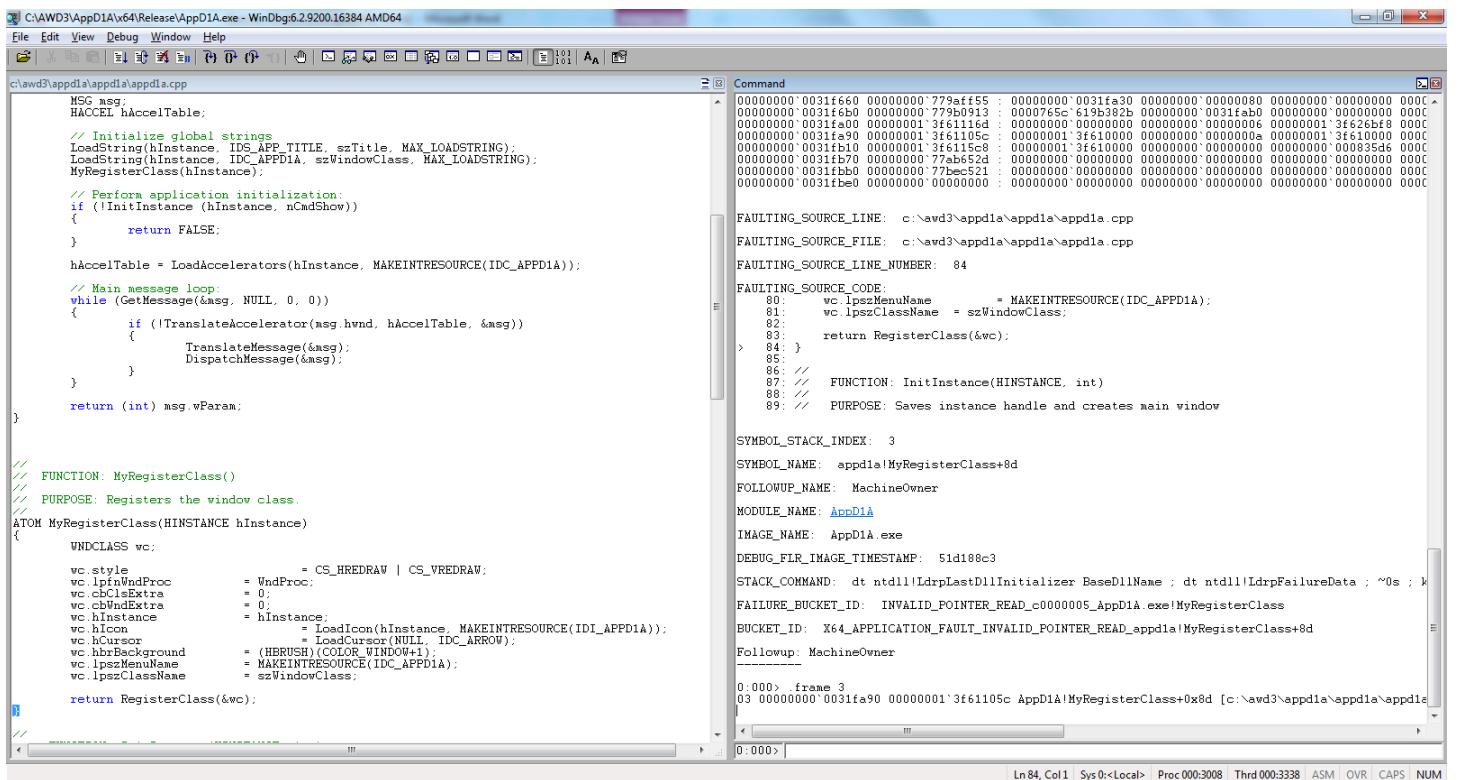
11. We get a stack trace with frame numbers using **kn** command:

```
0:000> kn
# Child-SP          RetAddr           Call Site
00 00000000`0031f660 00000000`779aff55 USER32!InitClsMenuNameW+0x3e
01 00000000`0031f6b0 00000000`779b0913 USER32!RegisterClassExW+0x151
02 00000000`0031fa00 00000001`3f61116d USER32!RegisterClassW+0x53
03 00000000`0031fa90 00000001`3f61105c AppD1A!MyRegisterClass+0x8d
[c:\awd3\appd1a\appd1a\appd1a.cpp @ 84]
04 00000000`0031fb10 00000001`3f6115c8 AppD1A!wWinMain+0x5c [c:\awd3\appd1a\appd1a\appd1a.cpp @ 41]
05 00000000`0031fb70 00000000`77ab652d AppD1A!__tmainCRTStartup+0x148
[f:\dd\vctools\crt_bld\self_64_amd64\crt\src\crt0.c @ 238]
06 00000000`0031fb00 00000000`77bec521 kernel32!BaseThreadInitThunk+0xd
07 00000000`0031fbe0 00000000`00000000 ntdll!RtlUserThreadStart+0x1d
```

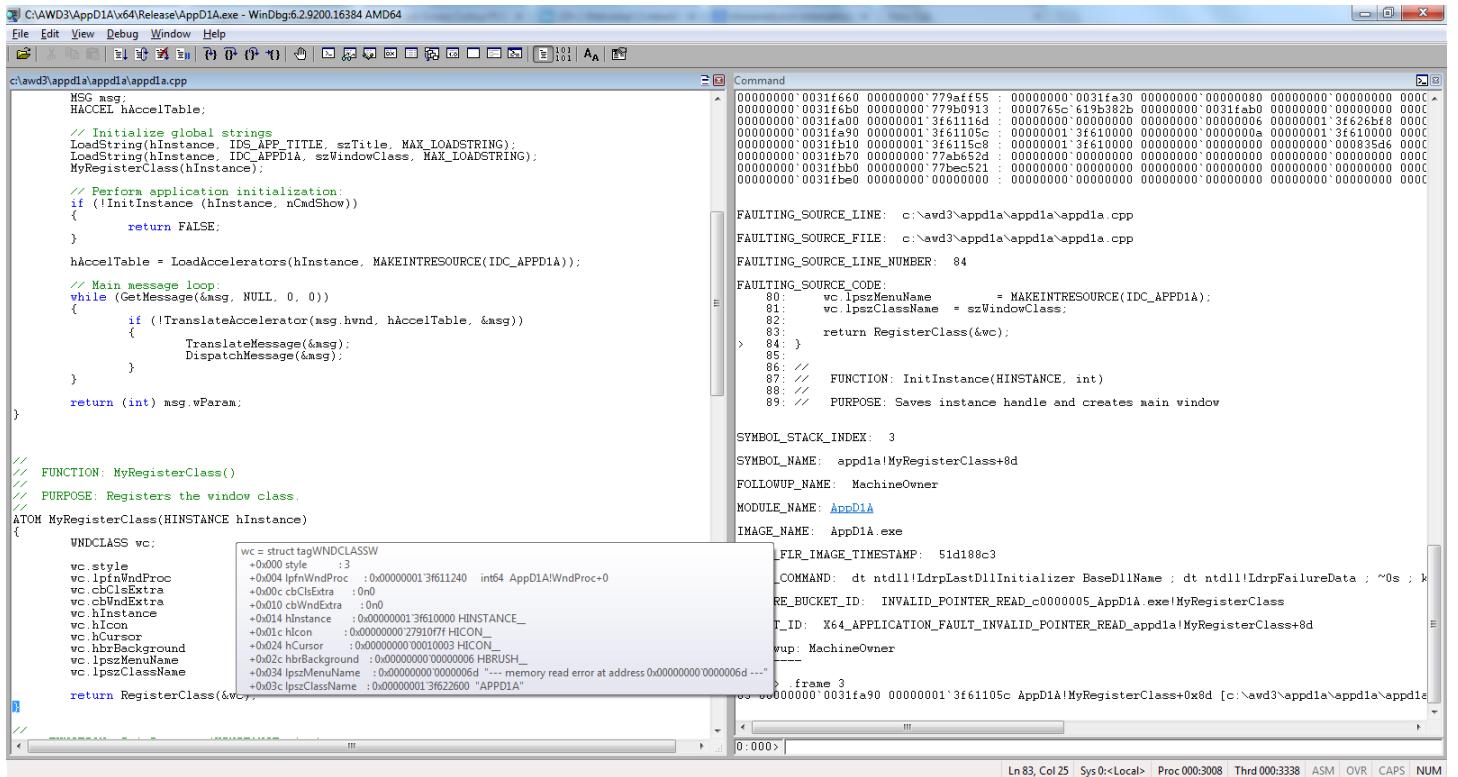
12. Now we can set the frame we want to investigate (from where *RegisterClassW* was called):

```
0:000> .frame 3
03 00000000`0031fa90 00000001`3f61105c AppD1A!MyRegisterClass+0x8d
[c:\awd3\appd1a\appd1a\appd1a.cpp @ 84]
```

Note: you see immediately a source code window to the left of the command window:



13. If we select the source code window and hover a mouse pointer over **wc** variable we get that structure variables:



We can also dump this variable using type information:

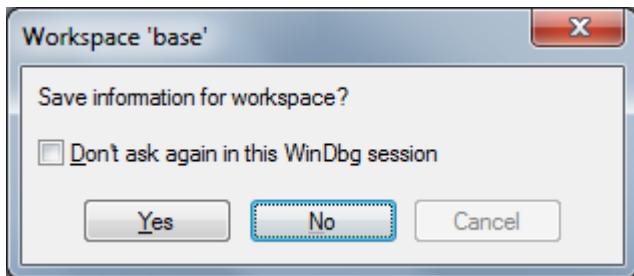
```
0:000> dt wc
Local var @ 0x31fab0 Type tagWNDCLASSW
+0x000 style : 3
+0x004 lpfnWndProc : 0x00000001`3f611240 int64 AppD1A!WndProc+0
+0x00c cbClsExtra : 0n0
+0x010 cbWndExtra : 0n0
+0x014 hInstance : 0x00000001`3f610000 HINSTANCE_
+0x01c hIcon : 0x00000000`27910f7f HICON_
+0x024 hCursor : 0x00000000`00010003 HICON_
+0x02c hbrBackground : 0x00000000`00000006 HBRUSH_
+0x034 lpszMenuName : 0x00000000`0000006d --- memory read error at address 0x00000000`0000006d ---
+0x03c lpszClassName : 0x00000001`3f622600 "APPD1A"
```

14. We can also list all other local variables and parameters for the current frame:

```
0:000> dv /i /V
prv param 00000000`0031fb10 @rsp+0x0080          hInstance = 0x00000001`3f610000
prv local 00000000`0031fab0 @rsp+0x0020          wc = struct tagWNDCLASSW
```

Note: Since all structure members seems to be valid let's compare it with another application that doesn't crash.

15. Launch another instance of WinDbg from *Windows Kits \ Debugging Tools for Windows (X64)* and open *\AWD3\AppD1B\x64\Release\AppD1B.exe* executable. If you are presented with this dialog choose *No*:



We get the following output:

```
Microsoft (R) Windows Debugger Version 6.2.9200.20512 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.
```

```
CommandLine: C:\AWD3\AppD1B\x64\Release\AppD1B.exe
Symbol search path is: *** Invalid ***
*****
* Symbol loading may be unreliable without a symbol search path. *
* Use .symfix to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****

Executable search path is:
ModLoad: 00000001`3fba0000 00000001`3fba8000      AppD1B.exe
ModLoad: 00000000`77bc0000 00000000`77d69000      ntdll.dll
ModLoad: 00000000`77aa0000 00000000`77bbf000      C:\windows\system32\kernel32.dll
ModLoad: 000007fe`fda70000 000007fe`fdadb000      C:\windows\system32\KERNELBASE.dll
ModLoad: 00000000`779a0000 00000000`77a9a000      C:\windows\system32\USER32.dll
ModLoad: 000007fe`ffe60000 000007fe`ffec7000      C:\windows\system32\GDI32.dll
ModLoad: 000007fe`ff0c0000 000007fe`ff0ce000      C:\windows\system32\LPK.dll
ModLoad: 000007fe`ff430000 000007fe`ff4f9000      C:\windows\system32\USP10.dll
ModLoad: 000007fe`ff020000 000007fe`ff0bf000      C:\windows\system32\msvcrt.dll
ModLoad: 000007fe`ed3c0000 000007fe`ed494000      C:\windows\system32\MSVCR110.dll
(36a8.15a4): Break instruction exception - code 80000003 (first chance)
*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll -
ntdll!CsrSetPriorityClass+0x40:
00000000`77c6cb60 cc           int     3
```

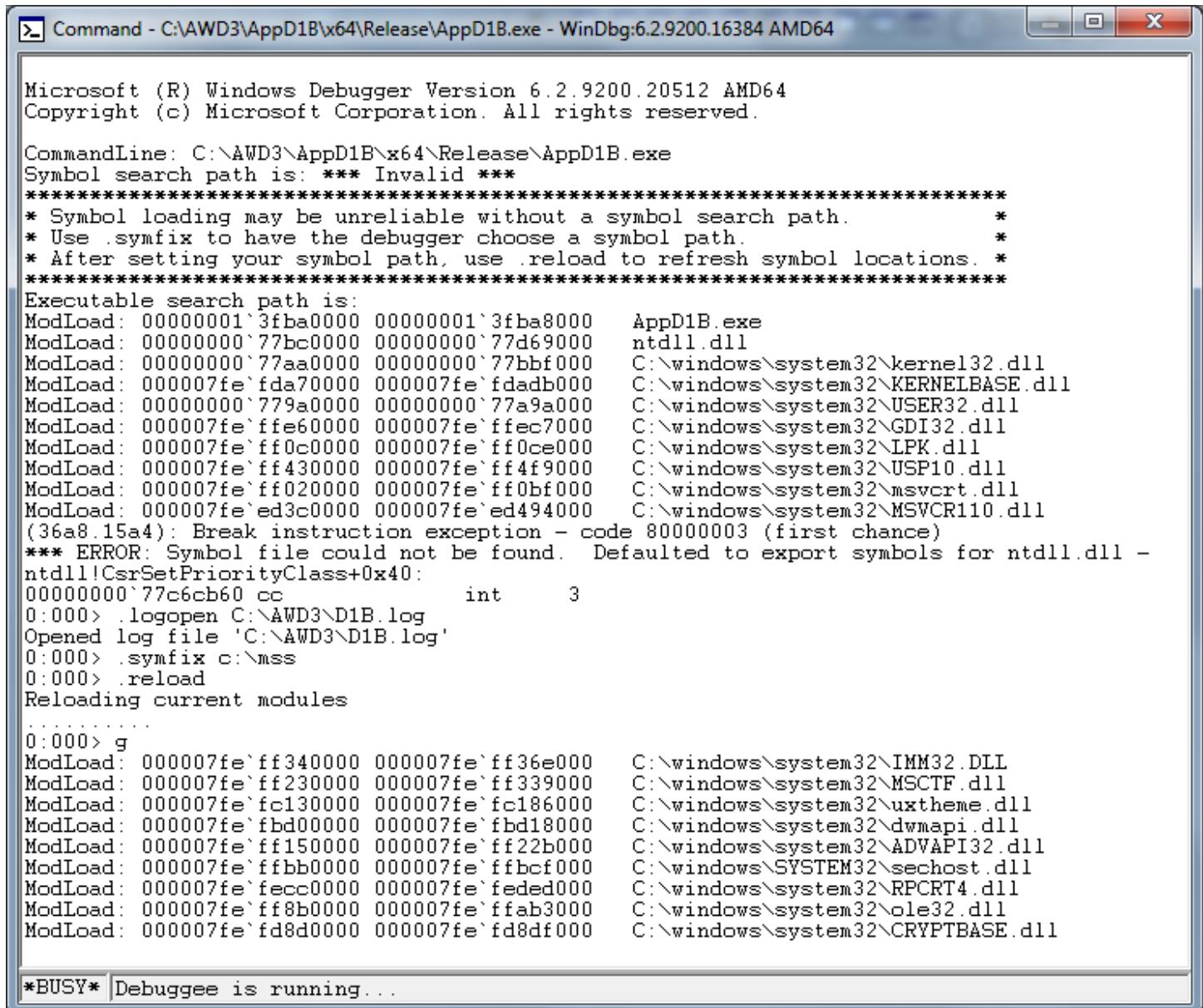
16. We open a new log file, fix and reload symbols:

```
0:000> .logopen C:\AWD3\D1B.log
Opened log file 'C:\AWD3\D1B.log'

0:000> .symfix c:\mss

0:000> .reload
Reloading current modules
.....
```

17. If we run it via g command we don't get any exceptions:



Microsoft (R) Windows Debugger Version 6.2.9200.20512 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.

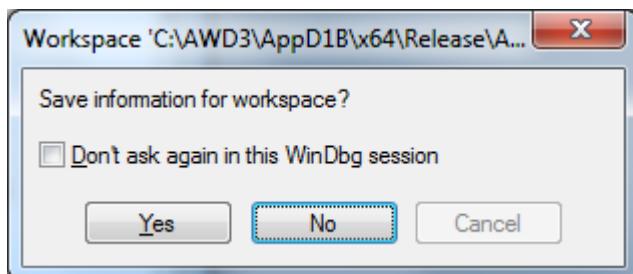
CommandLine: C:\AWD3\AppD1B\x64\Release\AppD1B.exe
Symbol search path is: *** Invalid ***

* Symbol loading may be unreliable without a symbol search path. *
* Use .symfix to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *

Executable search path is:
ModLoad: 00000001`3fba0000 00000001`3fba8000 AppD1B.exe
ModLoad: 00000000`77bc0000 00000000`77d69000 ntdll.dll
ModLoad: 00000000`77aa0000 00000000`77bbf000 C:\windows\system32\kernel32.dll
ModLoad: 000007fe`fda70000 000007fe`fdadb000 C:\windows\system32\KERNELBASE.dll
ModLoad: 00000000`779a0000 00000000`77a9a000 C:\windows\system32\USER32.dll
ModLoad: 000007fe`ffe60000 000007fe`ffec7000 C:\windows\system32\GDI32.dll
ModLoad: 000007fe`ff0c0000 000007fe`ff0ce000 C:\windows\system32\LPK.dll
ModLoad: 000007fe`ff430000 000007fe`ff4f9000 C:\windows\system32\UWP10.dll
ModLoad: 000007fe`ff020000 000007fe`ff0bf000 C:\windows\system32\msvcrt.dll
ModLoad: 000007fe`ed3c0000 000007fe`ed494000 C:\windows\system32\MSVCR110.dll
(36a8.15a4): Break instruction exception - code 80000003 (first chance)
*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll -
ntdll!CsrSetPriorityClass+0x40:
00000000`77c6cb60 cc int 3
0:000> .logopen C:\AWD3\D1B.log
Opened log file 'C:\AWD3\D1B.log'
0:000> .symfix c:\mss
0:000> .reload
Reloading current modules
.....
0:000> g
ModLoad: 000007fe`ff340000 000007fe`ff36e000 C:\windows\system32\IMM32.DLL
ModLoad: 000007fe`ff230000 000007fe`ff339000 C:\windows\system32\MSCTF.dll
ModLoad: 000007fe`fc130000 000007fe`fc186000 C:\windows\system32\uxtheme.dll
ModLoad: 000007fe`fb000000 000007fe`fb018000 C:\windows\system32\dwmapi.dll
ModLoad: 000007fe`ff150000 000007fe`ff22b000 C:\windows\system32\ADVAPI32.dll
ModLoad: 000007fe`ffbb0000 000007fe`ffbcf000 C:\windows\SYSTEM32\sechost.dll
ModLoad: 000007fe`fecc0000 000007fe`fed000 C:\windows\system32\RPCRT4.dll
ModLoad: 000007fe`ff8b0000 000007fe`ffab3000 C:\windows\system32\ole32.dll
ModLoad: 000007fe`fd8d0000 000007fe`fd8df000 C:\windows\system32\CRYPTBASE.dll

BUSY Debuggee is running...

18. So we choose *Debug \ Break* menu option and then *Debug \ Restart*. If presented with this dialog choose *No*:



We get the following output:

```
0:000> g
ModLoad: 000007fe`ff340000 000007fe`ff36e000 C:\windows\system32\IMM32.DLL
ModLoad: 000007fe`ff230000 000007fe`ff339000 C:\windows\system32\MSCTF.dll
ModLoad: 000007fe`fc130000 000007fe`fc186000 C:\windows\system32\uxtheme.dll
ModLoad: 000007fe`fb000000 000007fe`fb018000 C:\windows\system32\dwmapi.dll
ModLoad: 000007fe`ff150000 000007fe`ff22b000 C:\windows\system32\ADVAPI32.dll
ModLoad: 000007fe`ffbb0000 000007fe`ffbcf000 C:\windows\SYSTEM32\sechost.dll
ModLoad: 000007fe`fec00000 000007fe`fed0000 C:\windows\system32\RPCRT4.dll
ModLoad: 000007fe`ff8b0000 000007fe`ffab3000 C:\windows\system32\ole32.dll
ModLoad: 000007fe`fd8d0000 000007fe`fd8df000 C:\windows\system32\CRYPTBASE.dll
(36a8.3314): Break instruction exception - code 80000003 (first chance)
ntdll!DbgBreakPoint:
00000000`77c10530 cc int 3

0:001> .restart /f
CommandLine: C:\AWD3\AppD1B\x64\Release\AppD1B.exe
Symbol search path is: srv*
Executable search path is: srv*
ModLoad: 00000001`3f990000 00000001`3f998000 AppD1B.exe
ModLoad: 00000000`77bc0000 00000000`77d69000 ntdll.dll
ModLoad: 00000000`77aa0000 00000000`77bbf000 C:\windows\system32\kernel32.dll
ModLoad: 000007fe`fda70000 000007fe`fdadb000 C:\windows\system32\KERNELBASE.dll
ModLoad: 00000000`779a0000 00000000`77a9a000 C:\windows\system32\USER32.dll
ModLoad: 000007fe`ffe60000 000007fe`ffec7000 C:\windows\system32\GDI32.dll
ModLoad: 000007fe`ff0c0000 000007fe`ff0ce000 C:\windows\system32\LPK.dll
ModLoad: 000007fe`ff430000 000007fe`ff4f9000 C:\windows\system32\USP10.dll
ModLoad: 000007fe`ff020000 000007fe`ff0bf000 C:\windows\system32\msvcrt.dll
ModLoad: 000007fe`ed3c0000 000007fe`ed494000 C:\windows\system32\MSVCR110.dll
(2cc8.3048): Break instruction exception - code 80000003 (first chance)
ntdll!LdrpDoDebuggerBreak+0x30:
00000000`77c6cb60 cc int 3
```

19. Since we want to compare the same behavior of *RegisterClassW* function we need to put a breakpoint to break in when this function is about to be executed. Then we would see *WNDCLASS* structure passed to it. We set a pattern matching breakpoint using **bm** command:

```
0:000> bm *!RegisterClassW
1: 00000000`779b08c0 @"USER32!RegisterClassW"
*** WARNING: Unable to verify checksum for AppD1B.exe
```

20. Indeed we hit immediately:

```
0:000> g
ModLoad: 000007fe`ff340000 000007fe`ff36e000 C:\windows\system32\IMM32.DLL
ModLoad: 000007fe`ff230000 000007fe`ff339000 C:\windows\system32\MSCTF.dll
Breakpoint 1 hit
USER32!RegisterClassW:
00000000`779b08c0 ffff3 push rbx
```

We get an almost identical stack trace prior to *RegisterClassW* when we compare with the previously running instance of AppD1A.exe:

```

0:000> k ; AppD1B
Child-SP          RetAddr          Call Site
00000000`0023f788 00000001`3f99116d USER32!RegisterClassW
00000000`0023f790 00000001`3f99105c AppD1B!MyRegisterClass+0x8d
[c:\awd3\appd1b\appd1b\appd1b.cpp @ 84]
00000000`0023f810 00000001`3f991712 AppD1B!wWinMain+0x5c [c:\awd3\appd1b\appd1b\appd1b.cpp @
41]
00000000`0023f880 00000000`77ab652d AppD1B!__tmainCRTStartup+0x15e
[f:\dd\vctools\crt_bld\self_64_amd64\crt\src\crtexe.c @ 528]
00000000`0023f8c0 00000000`77bec521 kernel32!BaseThreadInitThunk+0xd
00000000`0023f8f0 00000000`00000000 ntdll!RtlUserThreadStart+0x1d

0:000> k ; AppD1A
Child-SP          RetAddr          Call Site
00000000`0031f660 00000000`779aff55 USER32!InitClsMenuNameW+0x3e
00000000`0031f6b0 00000000`779b0913 USER32!RegisterClassExWOWW+0x151
00000000`0031fa00 00000001`3f61116d USER32!RegisterClassW+0x53
00000000`0031fa90 00000001`3f61105c AppD1A!MyRegisterClass+0x8d
[c:\awd3\appd1a\appd1a\appd1a.cpp @ 84]
00000000`0031fb10 00000001`3f6115c8 AppD1A!wWinMain+0x5c [c:\awd3\appd1a\appd1a\appd1a.cpp @
41]
00000000`0031fb70 00000000`77ab652d AppD1A!__tmainCRTStartup+0x148
[f:\dd\vctools\crt_bld\self_64_amd64\crt\src\crt0.c @ 238]
00000000`0031fb00 00000000`77bec521 kernel32!BaseThreadInitThunk+0xd
00000000`0031fbe0 00000000`00000000 ntdll!RtlUserThreadStart+0x1d

```

21. We choose frame 1 which called *RegisterClassW* and immediately get access to *wc* variable (we also note that function *MyRegisterClass* source code is identical to AppD1A):

```

0:000> kn
# Child-SP          RetAddr          Call Site
00 00000000`0023f700 00000001`3f99116d USER32!RegisterClassW+0x1b
01 00000000`0023f790 00000001`3f99105c AppD1B!MyRegisterClass+0x8d
[c:\awd3\appd1b\appd1b\appd1b.cpp @ 84]
02 00000000`0023f810 00000001`3f991712 AppD1B!wWinMain+0x5c [c:\awd3\appd1b\appd1b\appd1b.cpp @
41]
03 00000000`0023f880 00000000`77ab652d AppD1B!__tmainCRTStartup+0x15e
[f:\dd\vctools\crt_bld\self_64_amd64\crt\src\crtexe.c @ 528]
04 00000000`0023f8c0 00000000`77bec521 kernel32!BaseThreadInitThunk+0xd
05 00000000`0023f8f0 00000000`00000000 ntdll!RtlUserThreadStart+0x1d

0:000> .frame 1
01 00000000`0023f790 00000001`3f99105c AppD1B!MyRegisterClass+0x8d
[c:\awd3\appd1b\appd1b\appd1b.cpp @ 84]

0:000> dt wc ; AppD1B
Local var @ 0x23f7b0 Type tagWNDCLASSW
+0x000 style          : 3
+0x008 lpfnWndProc    : 0x00000001`3f991240      int64  AppD1B!WndProc+0
+0x010 cbClsExtra     : 0n0
+0x014 cbWndExtra     : 0n0
+0x018 hInstance       : 0x00000001`3f990000  HINSTANCE__
+0x020 hIcon          : 0xffffffff`b90303e9  HICON__
+0x028 hCursor         : 0x00000000`00010003  HICON__
+0x030 hbrBackground   : 0x00000000`00000006  HBRUSH__
+0x038 lpszMenuName   : 0x00000000`0000006d  "--- memory read error at address
0x00000000`0000006d ---
+0x040 lpszClassName   : 0x00000001`3f9935e0  "APPD1B"

```

22. But if we look at AppD1A structure variant we see its members have different offsets:

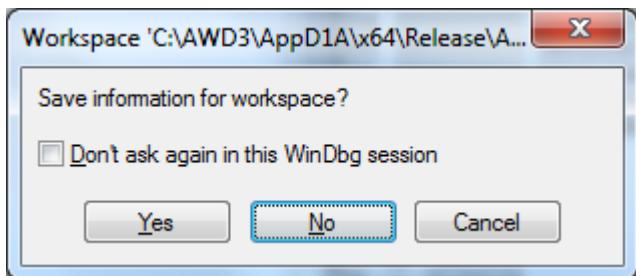
```
0:000> dt wc ; AppD1A
Local var @ 0x31fab0 Type tagWNDCLASSW
+0x000 style : 3
+0x004 lpfnWndProc : 0x00000001`3f611240 int64 AppD1A!WndProc+0
+0x00c cbClsExtra : 0n0
+0x010 cbWndExtra : 0n0
+0x014 hInstance : 0x00000001`3f610000 HINSTANCE_
+0x01c hIcon : 0x00000000`27910f7f HICON_
+0x024 hCursor : 0x00000000`00010003 HICON_
+0x02c hbrBackground : 0x00000000`00000006 HBRUSH_
+0x034 lpszMenuName : 0x00000000`0000006d --- memory read error at address
0x00000000`0000006d ---
+0x03c lpszClassName : 0x00000001`3f622600 "APPD1A"
```

23. We close logs in both WinDbg instances:

```
0:000> .logclose
Closing open log file C:\AWD3\D1A.log
```

24. To avoid possible confusion and glitches we recommend exiting WinDbg after each exercise.

If you are presented with this dialog choose No:



25. The problem was partially fixed without changing alignment by using a different bigger structure WNDCLASSEX and RegisterClassExW Win32 API function. We can open AppD1C.exe in another WinDbg instance:

```
Microsoft (R) Windows Debugger Version 6.2.9200.20512 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.
```

```
CommandLine: C:\AWD3\AppD1C\x64\Release\AppD1C.exe
Symbol search path is: *** Invalid ***
*****
* Symbol loading may be unreliable without a symbol search path. *
* Use .symfix to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****
Executable search path is:
ModLoad: 00000001`3ff60000 00000001`3ff68000 AppD1C.exe
ModLoad: 00000000`77bc0000 00000000`77d69000 ntdll.dll
ModLoad: 00000000`77aa0000 00000000`77bbf000 C:\windows\system32\kernel32.dll
ModLoad: 000007fe`fda70000 000007fe`fdadb000 C:\windows\system32\KERNELBASE.dll
ModLoad: 00000000`779a0000 00000000`77a9a000 C:\windows\system32\USER32.dll
ModLoad: 000007fe`ffe60000 000007fe`ffec7000 C:\windows\system32\GDI32.dll
ModLoad: 000007fe`ff0c0000 000007fe`ff0ce000 C:\windows\system32\LPK.dll
ModLoad: 000007fe`ff430000 000007fe`ff4f9000 C:\windows\system32\USP10.dll
ModLoad: 000007fe`ff020000 000007fe`ff0bf000 C:\windows\system32\msvcrt.dll
```

```

ModLoad: 000007fe`ed3c0000 000007fe`ed494000  C:\windows\system32\MSVCR110.dll
(1ad4.269c): Break instruction exception - code 80000003 (first chance)
*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll -
ntdll!CsrSetPriorityClass+0x40:
00000000`77c6cb60 cc          int      3

0:000> .symfix c:\mss

0:000> .reload
Reloading current modules
.....
0:000> bm *!RegisterClassExW
 1: 00000000`779b0e9c @!"USER32!RegisterClassExW"
*** WARNING: Unable to verify checksum for AppD1C.exe

0:000> g
ModLoad: 000007fe`ff340000 000007fe`ff36e000  C:\windows\system32\IMM32.DLL
ModLoad: 000007fe`ff230000 000007fe`ff339000  C:\windows\system32\MSCTF.dll
Breakpoint 1 hit
USER32!RegisterClassExW:
00000000`779b0e9c 4883ec38      sub      rsp,38h

0:000> kn
# Child-SP      RetAddr          Call Site
00 00000000`002afb48 00000001`3ff6118a USER32!RegisterClassExW
01 00000000`002afb50 00000001`3ff6105c AppD1C!MyRegisterClass+0xaa
[c:\awd3\appd1c\appd1c\appd1c.cpp @ 84]
02 00000000`002afbd0 00000001`3ff61722 AppD1C!wWinMain+0x5c [c:\awd3\appd1c\appd1c\appd1c.cpp @ 38]
03 00000000`002afc30 00000000`77ab652d AppD1C!__tmainCRTStartup+0x15e
[f:\dd\vctools\crt_bld\self_64_amd64\crt\src\crtexe.c @ 528]
04 00000000`002afc70 00000000`77bec521 kernel32!BaseThreadInitThunk+0xd
05 00000000`002afca0 00000000`00000000 ntdll!RtlUserThreadStart+0x1d

0:000> .frame 1
01 00000000`002afb50 00000001`3ff6105c AppD1C!MyRegisterClass+0xaa
[c:\awd3\appd1c\appd1c\appd1c.cpp @ 84]

0:000> dv /i /V
prv param 00000000`002afbd0 @rsp+0x0080           hInstance = 0x00000001`3ff60000
prv local  00000000`002afb70 @rsp+0x0020           wcex = struct tagWNDCLASSEXW
```

Note: adding a new extra member in the new structure shifts the remaining members and set the same layout as in AppD1B:

```

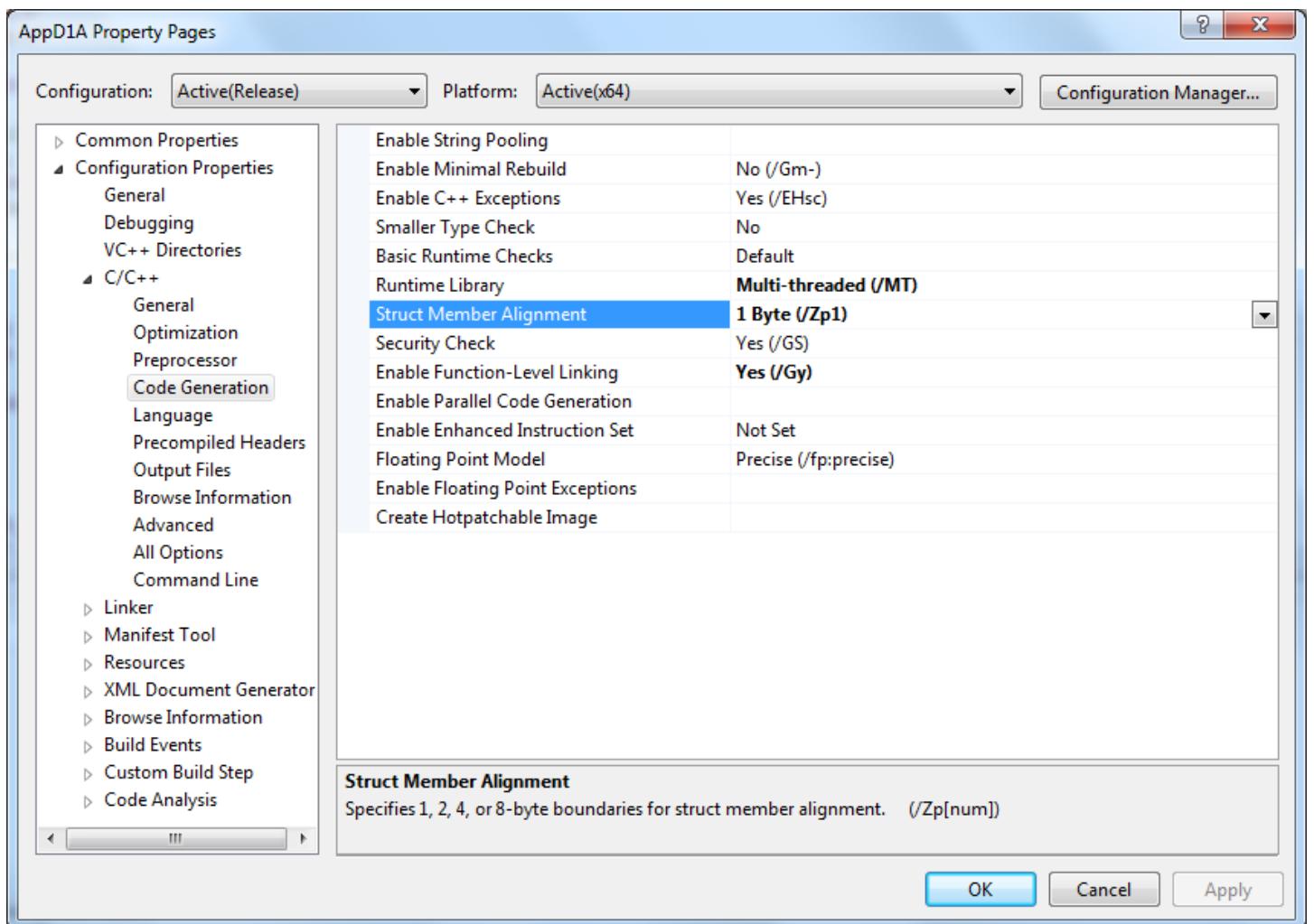
0:000> dt wcex ; AppD1C
Local var @ 0x2afb70 Type tagWNDCLASSEXW
+0x000 cbSize        : 0x50
+0x004 style         : 3
+0x008 lpfnWndProc   : 0x00000001`3ff61250     int64  AppD1C!WndProc+0
+0x010 cbClsExtra    : 0n0
+0x014 cbWndExtra    : 0n0
+0x018 hInstance     : 0x00000001`3ff60000 HINSTANCE_
+0x020 hIcon          : 0x00000000`09eb137b HICON_
+0x028 hCursor        : 0x00000000`00010003 HICON_
+0x030 hbrBackground  : 0x00000000`00000006 HBRUSH_
+0x038 lpszMenuName   : 0x00000000`0000006d    "---- memory read error at address
0x00000000`0000006d ---"
+0x040 lpszClassName   : 0x00000001`3ff635e0  "APPD1C"
```

```

+0x048 hIconSm      : 0x00000000`04b4132f HICON__
0:000> dt wc ; AppD1B
Local var @ 0x23f7b0 Type tagWNDCLASSW
+0x000 style          : 3
+0x008 lpfnWndProc    : 0x00000001`3f991240     int64  AppD1B!WndProc+0
+0x010 cbClsExtra     : 0n0
+0x014 cbWndExtra     : 0n0
+0x018 hInstance       : 0x00000001`3f990000 HINSTANCE__
+0x020 hIcon           : 0xffffffff`b90303e9 HICON__
+0x028 hCursor          : 0x00000000`00010003 HICON__
+0x030 hbrBackground    : 0x00000000`00000006 HBRUSH__
+0x038 lpszMenuName    : 0x00000000`0000006d "--- memory read error at address
0x00000000`0000006d ---"
+0x040 lpszClassName   : 0x00000001`3f9935e0 "APPD1B"

```

Note: AppD1A wasn't working because of structure member alignment. This models an old Windows 3.x project that was ported to x64. It had the minimum alignment in the past to reduce memory consumption:



AppD1B was working because the alignment was changed to default. AppD1C still used the same 1 byte alignment but because the bigger structure shifted members of the substructure it didn't crash.



Windows Malware Analysis **Accelerated**

with Memory Dumps

Dmitry Vostokov
Software Diagnostics Services

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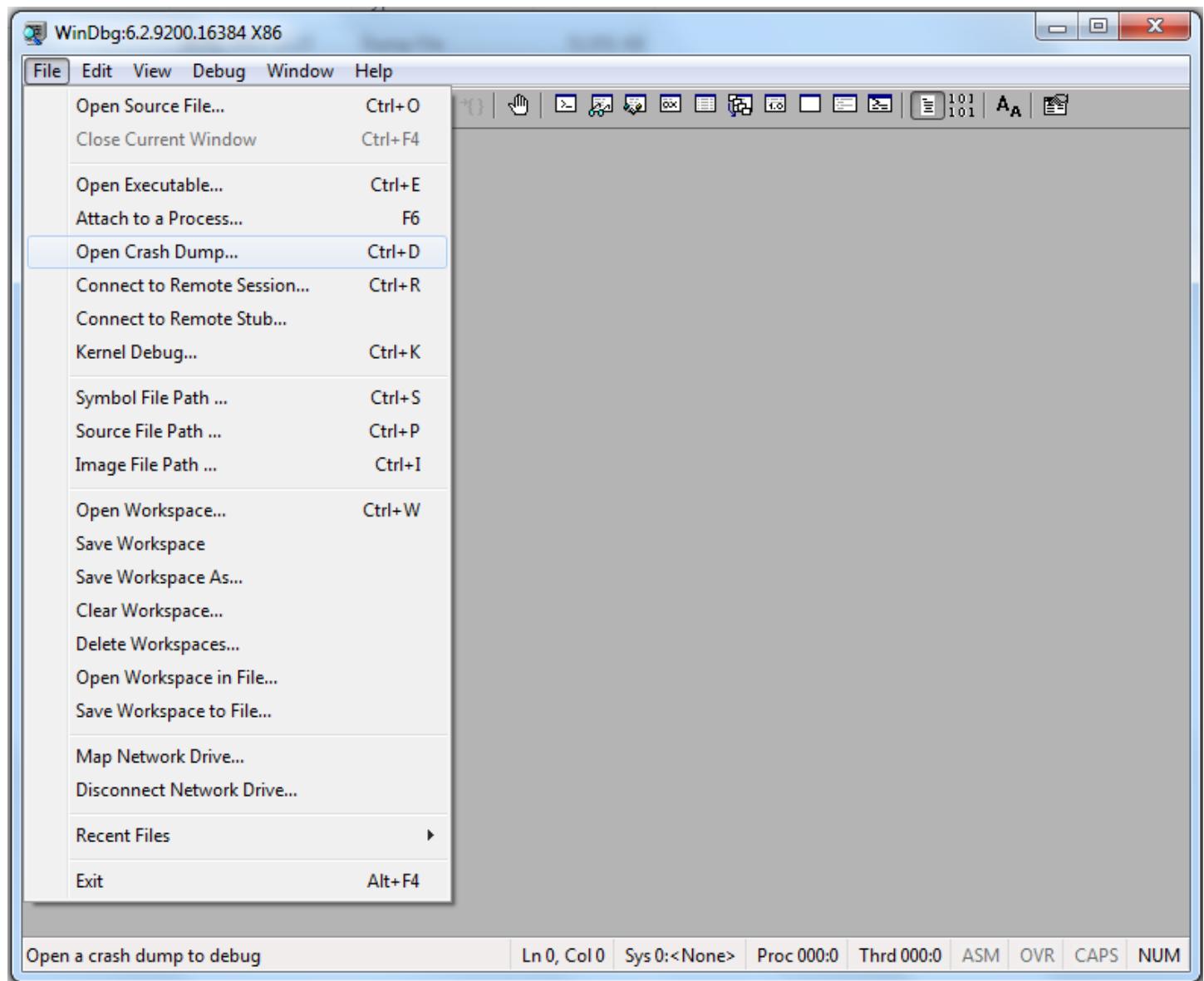
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Exercise M1A

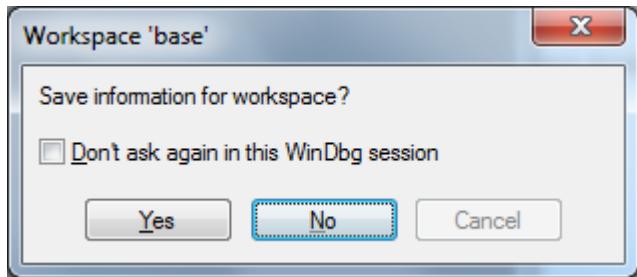
Goal: Look at module headers and version information before load.

Patterns: Unknown Module

1. Launch WinDbg from Windows Kits \ Debugging Tools for Windows (X64) or Debugging Tools for Windows (X86)
2. Open \AWMA-Dumps\Executables\M1.exe



3. If you are presented with this dialog say No:



4. You get the EXE file loaded:

5. Symbols are not necessary here.

6. Open a log file:

```
0:000> .logopen C:\AWMA-Dumps\M1A.log
Opened log file 'C:\AWMA-Dumps\M1A.log'
```

7. **!lmv** command lists module information:

```
0:000> !lmv
start           end             module name
00000001`40000000 00000001`40018000  M1      C (no symbols)
Loaded symbol image file: M1.exe
Mapped memory image file: C:\AWMA-Dumps\Executables\M1.exe
Image path: C:\AWMA-Dumps\Executables\M1.exe
Image name: M1.exe
Timestamp:     Mon Jan 28 15:24:45 2013 (5106983D)
CheckSum:       00000000
ImageSize:      00018000
Translations:   0000.04b0 0000.04e4 0409.04b0 0409.04e4
```

Note module default load address.

8. **!lmi** command gives a bit more information:

```
0:000> !lmi 00000001`40000000
Loaded Module Info: [00000001`40000000]
    Module: M1
    Base Address: 0000000140000000
        Image Name: M1.exe
    Machine Type: 34404 (X64)
        Time Stamp: 5106983d Mon Jan 28 15:24:45 2013
            Size: 18000
            CheckSum: 0
    Characteristics: 22
    Debug Data Dirs: Type  Size    VA  Pointer
                    CODEVIEW 3b,  e370,  cb70 RSDS - GUID: {3F1487A5-A6DC-4351-AD23-76FC12BB9482}
                    Age: 1, Pdb: C:\Work\AWMA\M1\x64\Release\M1.pdb
                    ?? 10,  e3ac,  cbac [Data not mapped]
    Image Type: FILE      - Image read successfully from debugger.
                    M1.exe
    Symbol Type: NONE     - PDB not found from image path.
    Load Report: no symbols loaded
```

Note a reference to a PDB file. If left by a developer it might give some clues as we in other exercises.

9. We dump the first kilobyte:

```
0:000> dc 00000001`40000000 L100
00000001`40000000 00905a4d 00000003 00000004 0000ffff  MZ.....
00000001`40000010 000000b8 00000000 00000040 00000000  ....@.....
00000001`40000020 00000000 00000000 00000000 00000000  .....
00000001`40000030 00000000 00000000 00000000 000000e8  .....
00000001`40000040 0eba1f0e cd09b400 4c01b821 685421cd  .....!..L.!Th
00000001`40000050 70207369 72676f72 63206d61 6f6e6e61  is program canno
00000001`40000060 65622074 6e757220 206e6920 20534f44  t be run in DOS
00000001`40000070 65646f6d 0a0d0d2e 00000024 00000000  mode....$.....
```

00000001`40000080	cb8e1818	98e0795c	98e0795c	98e0795c\y..\y..\y..
00000001`40000090	982fbfad	98e0794e	982ebfad	98e07908	.../.Ny.....y..
00000001`400000a0	982dbfad	98e0795b	98e1795c	98e07903[y..\y...y..
00000001`400000b0	98590ea0	98e07959	9833befc	98e0795e	..Y.Yy....3.^y..
00000001`400000c0	9829befc	98e0795d	9877795c	98e0795d	..).]y..\yw.]y..
00000001`400000d0	982cbefe	98e0795d	68636952	98e0795c	...,]y..Rich\y..
00000001`400000e0	00000000	00000000	00004550	00068664PE..d...
00000001`400000f0	5106983d	00000000	00000000	002200f0	=..Q.....".
00000001`40000100	000b020b	00007400	0000d200	00000000t.....
00000001`40000110	000016a8	00001000	40000000	00000001@..
00000001`40000120	00001000	00000200	00000006	00000000
00000001`40000130	00000006	00000000	00018000	00000400
00000001`40000140	00000000	81600002	00100000	00000000
00000001`40000150	00001000	00000000	00100000	00000000
00000001`40000160	00001000	00000000	00000000	00000010
00000001`40000170	00000000	00000000	0000eaa4	0000003c<..
00000001`40000180	00015000	00001d68	00014000	0000078c	.P..h...@..
00000001`40000190	00000000	00000000	00017000	00000530p..0..
00000001`400001a0	00009320	00000038	00000000	00000000	...8.....
00000001`400001b0	00000000	00000000	00000000	00000000
00000001`400001c0	0000e300	00000070	00000000	00000000p.....
00000001`400001d0	00009000	000002a0	00000000	00000000
00000001`400001e0	00000000	00000000	00000000	00000000
00000001`400001f0	7865742e	00000074	0000731b	00001000	.text...s.....
00000001`40000200	00007400	00000400	00000000	00000000	.t.....
00000001`40000210	00000000	60000020	6164722e	00006174`rdata..
00000001`40000220	00006366	00009000	00006400	00007800	fc.....d..x..
00000001`40000230	00000000	00000000	00000000	40000040@..@.
00000001`40000240	7461642e	00000061	00003900	00010000	.data....9..
00000001`40000250	00001400	0000dc00	00000000	00000000
00000001`40000260	00000000	c0000040	6164702e	00006174@....pdata..
00000001`40000270	0000078c	00014000	00000800	0000f000@..
00000001`40000280	00000000	00000000	00000000	40000040@..@
00000001`40000290	7273722e	00000063	00001d68	00015000	.rsrc...h....P..
00000001`400002a0	00001e00	0000f800	00000000	00000000
00000001`400002b0	00000000	40000040	6c65722e	0000636f@..@.reloc..
00000001`400002c0	00000c52	00017000	00000e00	00011600	R....p.....
00000001`400002d0	00000000	00000000	00000000	42000040@..B
00000001`400002e0	00000000	00000000	00000000	00000000
00000001`400002f0	00000000	00000000	00000000	00000000
00000001`40000300	00000000	00000000	00000000	00000000
00000001`40000310	00000000	00000000	00000000	00000000
00000001`40000320	00000000	00000000	00000000	00000000
00000001`40000330	00000000	00000000	00000000	00000000
00000001`40000340	00000000	00000000	00000000	00000000
00000001`40000350	00000000	00000000	00000000	00000000
00000001`40000360	00000000	00000000	00000000	00000000
00000001`40000370	00000000	00000000	00000000	00000000
00000001`40000380	00000000	00000000	00000000	00000000
00000001`40000390	00000000	00000000	00000000	00000000
00000001`400003a0	00000000	00000000	00000000	00000000
00000001`400003b0	00000000	00000000	00000000	00000000
00000001`400003c0	00000000	00000000	00000000	00000000
00000001`400003d0	00000000	00000000	00000000	00000000
00000001`400003e0	00000000	00000000	00000000	00000000
00000001`400003f0	00000000	00000000	00000000	00000000

10. !dh command dumps PE header:

```
0:000> !dh 00000001`40000000

File Type: EXECUTABLE IMAGE
FILE HEADER VALUES
 8664 machine (X64)
 6 number of sections
5106983D time date stamp Mon Jan 28 15:24:45 2013

 0 file pointer to symbol table
 0 number of symbols
F0 size of optional header
22 characteristics
  Executable
  App can handle >2gb addresses

OPTIONAL HEADER VALUES
 20B magic #
11.00 linker version
7400 size of code
D200 size of initialized data
 0 size of uninitialized data
16A8 address of entry point
1000 base of code
----- new -----
0000000140000000 image base
1000 section alignment
200 file alignment
 2 subsystem (Windows GUI)
6.00 operating system version
0.00 image version
6.00 subsystem version
18000 size of image
 400 size of headers
 0 checksum
00000000100000 size of stack reserve
000000000001000 size of stack commit
0000000000100000 size of heap reserve
000000000001000 size of heap commit
8160 DLL characteristics
  High entropy VA supported
  Dynamic base
  NX compatible
  Terminal server aware
 0 [     0] address [size] of Export Directory
EAA4 [     3C] address [size] of Import Directory
15000 [    1D68] address [size] of Resource Directory
14000 [     78C] address [size] of Exception Directory
 0 [     0] address [size] of Security Directory
17000 [     530] address [size] of Base Relocation Directory
9320 [      38] address [size] of Debug Directory
 0 [     0] address [size] of Description Directory
 0 [     0] address [size] of Special Directory
 0 [     0] address [size] of Thread Storage Directory
E300 [      70] address [size] of Load Configuration Directory
 0 [     0] address [size] of Bound Import Directory
9000 [    2A0] address [size] of Import Address Table Directory
 0 [     0] address [size] of Delay Import Directory
 0 [     0] address [size] of COR20 Header Directory
```

```
0 [      0] address [size] of Reserved Directory
```

SECTION HEADER #1

```
.text name
731B virtual size
1000 virtual address
7400 size of raw data
400 file pointer to raw data
0 file pointer to relocation table
0 file pointer to line numbers
0 number of relocations
0 number of line numbers
60000020 flags
  Code
  (no align specified)
  Execute Read
```

SECTION HEADER #2

```
.rdata name
6366 virtual size
9000 virtual address
6400 size of raw data
7800 file pointer to raw data
0 file pointer to relocation table
0 file pointer to line numbers
0 number of relocations
0 number of line numbers
40000040 flags
  Initialized Data
  (no align specified)
  Read Only
```

Debug Directories(2)

Type	Size	Address	Pointer	
cv	3b	e370	cb70	Format: RSDS, guid, 1,
(12	10	e3ac	cbac

SECTION HEADER #3

```
.data name
3900 virtual size
10000 virtual address
1400 size of raw data
DC00 file pointer to raw data
0 file pointer to relocation table
0 file pointer to line numbers
0 number of relocations
0 number of line numbers
C0000040 flags
  Initialized Data
  (no align specified)
  Read Write
```

```

SECTION HEADER #4
.pdata name
 78C virtual size
14000 virtual address
 800 size of raw data
F000 file pointer to raw data
 0 file pointer to relocation table
 0 file pointer to line numbers
 0 number of relocations
 0 number of line numbers
40000040 flags
  Initialized Data
  (no align specified)
  Read Only

```

```

SECTION HEADER #5
.rsrc name
1D68 virtual size
15000 virtual address
1E00 size of raw data
F800 file pointer to raw data
 0 file pointer to relocation table
 0 file pointer to line numbers
 0 number of relocations
 0 number of line numbers
40000040 flags
  Initialized Data
  (no align specified)
  Read Only

```

```

SECTION HEADER #6
.reloc name
 C52 virtual size
17000 virtual address
 E00 size of raw data
11600 file pointer to raw data
 0 file pointer to relocation table
 0 file pointer to line numbers
 0 number of relocations
 0 number of line numbers
42000040 flags
  Initialized Data
  Discardable
  (no align specified)
  Read Only

```

Note Import Address Table and code .text section.

11. Let's look at Import Address Table before dynamic linking takes place:

```

0:000> dps 00000001`40000000+9000 L2A0/8
00000001`40009000 00000000`0000ed80
00000001`40009008 00000000`0000f34a
00000001`40009010 00000000`0000f33a
00000001`40009018 00000000`0000f326
00000001`40009020 00000000`0000f316
00000001`40009028 00000000`0000f304
00000001`40009030 00000000`0000f2f4
00000001`40009038 00000000`0000f2e0

```

00000001`40009040 00000000`0000f2d0
00000001`40009048 00000000`0000f2c4
00000001`40009050 00000000`0000f2b2
00000001`40009058 00000000`0000f29c
00000001`40009060 00000000`0000f28e
00000001`40009068 00000000`0000f282
00000001`40009070 00000000`0000eee4
00000001`40009078 00000000`0000eff6
00000001`40009080 00000000`0000ef0a
00000001`40009088 00000000`0000ef26
00000001`40009090 00000000`0000ef36
00000001`40009098 00000000`0000ef46
00000001`400090a0 00000000`0000ef5c
00000001`400090a8 00000000`0000ef6c
00000001`400090b0 00000000`0000ef7c
00000001`400090b8 00000000`0000ef8a
00000001`400090c0 00000000`0000efa0
00000001`400090c8 00000000`0000efb2
00000001`400090d0 00000000`0000efc8
00000001`400090d8 00000000`0000efd8
00000001`400090e0 00000000`0000efe4
00000001`400090e8 00000000`0000effa
00000001`400090f0 00000000`0000f00c
00000001`400090f8 00000000`0000f01a
00000001`40009100 00000000`0000f042
00000001`40009108 00000000`0000f05a
00000001`40009110 00000000`0000f06c
00000001`40009118 00000000`0000f086
00000001`40009120 00000000`0000f09c
00000001`40009128 00000000`0000f0b6
00000001`40009130 00000000`0000f0d0
00000001`40009138 00000000`0000f0ea
00000001`40009140 00000000`0000f0fe
00000001`40009148 00000000`0000f118
00000001`40009150 00000000`0000f12c
00000001`40009158 00000000`0000f148
00000001`40009160 00000000`0000f166
00000001`40009168 00000000`0000f17a
00000001`40009170 00000000`0000f18e
00000001`40009178 00000000`0000f19a
00000001`40009180 00000000`0000f1a8
00000001`40009188 00000000`0000f1b6
00000001`40009190 00000000`0000f1c0
00000001`40009198 00000000`0000f1d4
00000001`400091a0 00000000`0000f1e2
00000001`400091a8 00000000`0000f1fa
00000001`400091b0 00000000`0000f212
00000001`400091b8 00000000`0000f21e
00000001`400091c0 00000000`0000f226
00000001`400091c8 00000000`0000f238
00000001`400091d0 00000000`0000f242
00000001`400091d8 00000000`0000f24e
00000001`400091e0 00000000`0000f25a
00000001`400091e8 00000000`0000f26c
00000001`400091f0 00000000`0000f358
00000001`400091f8 00000000`00000000
00000001`40009200 00000000`0000eecc
00000001`40009208 00000000`0000eeba
00000001`40009210 00000000`0000eeae
00000001`40009218 00000000`0000eea0

```

00000001`40009220 00000000`0000ee8e
00000001`40009228 00000000`0000ee7e
00000001`40009230 00000000`0000ee6c
00000001`40009238 00000000`0000ee5c
00000001`40009240 00000000`0000ee4e
00000001`40009248 00000000`0000ee3c
00000001`40009250 00000000`0000ee28
00000001`40009258 00000000`0000ee1a
00000001`40009260 00000000`0000ee0e
00000001`40009268 00000000`0000edfa
00000001`40009270 00000000`0000ede6
00000001`40009278 00000000`0000edce
00000001`40009280 00000000`0000edc0
00000001`40009288 00000000`0000edad
00000001`40009290 00000000`0000ed9e
00000001`40009298 00000000`00000000

```

```

0:000> dc 00000001`40000000+00000000`0000ed80 L100
00000001`4000ed80 6f4c03c6 694c6461 72617262 00005779 ..LoadLibraryW..
00000001`4000ed90 4e52454b 32334c45 6c6c642e 02330000 KERNEL32.dll..3.
00000001`4000eda0 64616f4c 69727453 0057676e 6f4c021e LoadStringW...Lo
00000001`4000edb0 63416461 656c6563 6f746172 00577372 adAcceleratorsW.
00000001`4000edc0 65470175 73654d74 65676173 03410057 u.GetMessageW.A.
00000001`4000edd0 6e617254 74616c73 63634165 72656c65 TranslateAccel
00000001`4000ede0 726f7461 03430057 6e617254 74616c73 atorW.C.Translat
00000001`4000edf0 73654d65 65676173 00b60000 70736944 eMessage....Disp
00000001`4000ee00 68637461 7373654d 57656761 02260000 atchMessageW..&.
00000001`4000ee10 64616f4c 6e6f6349 02240057 64616f4c LoadIconW.$.Load
00000001`4000ee20 73727543 0057726f 6552028a 74736967 CursorW...Regist
00000001`4000ee30 6c437265 45737361 00005778 72430071 erClassExW..q.Cr
00000001`4000ee40 65746165 646e6957 7845776f 03240057 eateWindowExW.$.
00000001`4000ee50 776f6853 646e6957 0000776f 7055035b ShowWindow..[.Up
00000001`4000ee60 65746164 646e6957 0000776f 694400b3 dateWindow....Di
00000001`4000ee70 676f6c61 50786f42 6d617261 00ad0057 alogBoxParamW...
00000001`4000ee80 74736544 57796f72 6f646e69 00a10077 DestroyWindow...
00000001`4000ee90 57666544 6f646e69 6f725077 00005763 DefWindowProcW..
00000001`4000eea0 6542000e 506e6967 746e6961 00ea0000 ..BeginPaint....
00000001`4000eeb0 50646e45 746e6961 02720000 74736f50 EndPaint..r.Post
00000001`4000eec0 74697551 7373654d 00656761 6e4500e8 QuitMessage...En
00000001`4000eed0 61694464 00676f6c 52455355 642e3233 dDialog.USER32.d
00000001`4000eee0 00006c6c 654701e9 6d6f4374 646e616d ll....GetCommand
00000001`4000eff0 656e694c 03860057 65447349 67677562 LineW...IsDebugg
00000001`4000ef00 72507265 6e657365 038b0074 72507349 erPresent...IsPr
00000001`4000ef10 7365636f 46726f73 75746165 72506572 ocessorFeaturePr
00000001`4000ef20 6e657365 02700074 4c746547 45747361 esent.p.GetLastE
00000001`4000ef30 726f7272 05250000 4c746553 45747361 rr...%.SetLastE
00000001`4000ef40 726f7272 022e0000 43746547 65727275 rr...GetCurre
00000001`4000ef50 6854746e 64616572 00006449 6e450140 ntThreadId..@.En
00000001`4000ef60 65646f63 6e696f50 00726574 65440118 codePointer...De
00000001`4000ef70 65646f63 6e696f50 00726574 78450173 codePointer.s.Ex
00000001`4000ef80 72507469 7365636f 02860073 4d746547 itProcess...GetM
00000001`4000ef90 6c75646f 6e614865 45656c64 00005778 oduleHandleExW..
00000001`4000efa0 654702bc 6f725074 64644163 73736572 ..GetProcAddress
00000001`4000efb0 03ef0000 746c754d 74794269 576f5465 ....MultiByteToW
00000001`4000efc0 43656469 00726168 654702e4 64745374 ideChar...GetStd
00000001`4000efd0 646e6148 0000656c 72570601 46657469 Handle....WriteF
00000001`4000efe0 00656c69 65470283 646f4d74 46656c75 ile...GetModuleF
00000001`4000eff0 4e656c69 57656d61 02c10000 50746547 ileNameW....GetP
00000001`4000f000 65636f72 65487373 00007061 6547025e rocessHeap..^.Ge
00000001`4000f010 6c694674 70795465 036f0065 74696e49 tFileType.o.Init

```

00000001`4000f020	696c6169	7243657a	63697469	65536c61	ializeCriticalSectionAndSpinCoun
00000001`4000f030	6f697463	646e416e	6e697053	6e756f43	t...DeleteCritic
00000001`4000f040	011f0074	656c6544	72436574	63697469	alSection...GetS
00000001`4000f050	65536c61	6f697463	02de006e	53746547	tartupInfoW.?Qu
00000001`4000f060	74726174	6e497075	00576f66	7551043f	eryPerformanceCo
00000001`4000f070	50797265	6f667265	6e616d72	6f436563	unter.*.GetCurre
00000001`4000f080	65746e75	022a0072	43746547	65727275	ntProcessId...Ge
00000001`4000f090	7250746e	7365636f	00644973	654702fb	tSystemTimeAsFil
00000001`4000f0a0	73795374	546d6574	41656d69	6c694673	eTime.G.GetEnvir
00000001`4000f0b0	6d695465	02470065	45746547	7269766e	onmentStringsW..
00000001`4000f0c0	656d6e6f	7453746e	676e6972	00005773	..FreeEnvironmen
00000001`4000f0d0	724601bd	6e456565	6f726976	6e656d6e	tStringsW...RtlC
00000001`4000f0e0	72745374	73676e69	04bb0057	436c7452	aptureContext...
00000001`4000f0f0	75747061	6f436572	7865746e	04c20074	RtlLookupFunctio
00000001`4000f100	4c6c7452	756b6f6f	6e754670	6f697463	nEntry....RtlVir
00000001`4000f110	746e456e	00007972	745204c9	7269566c	tualUnwind....Un
00000001`4000f120	6c617574	69776e55	0000646e	6e5505a0	handledException
00000001`4000f130	646e6168	4564656c	70656378	6e6f6974	Filter..._.SetUnh
00000001`4000f140	746c6946	00007265	6553055f	686e5574	andledExceptionF
00000001`4000f150	6c646e61	78456465	74706563	466e6f69	ilter.).GetCurre
00000001`4000f160	65746c69	02290072	43746547	65727275	ntProcess.~.Term
00000001`4000f170	7250746e	7365636f	057e0073	6d726554	

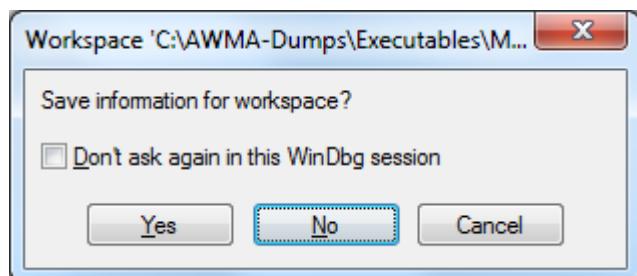
We see it contains function names that need to be imported from DLLs such as kernel32.dll and user32.dll.

12. Close the log file:

```
0:000> .logclose
Closing open log file C:\AWMA-Dumps\M1A.log
```

13. To avoid possible confusion and glitches we recommend exiting WinDbg after each exercise.

If you are presented with this dialog choose No:





Reversing Disassembly Reconstruction

Accelerated

Dmitry Vostokov
Software Diagnostics Services

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Exercise R1

Goal: Review x64 assembly fundamentals; learn how to reconstruct stack trace manually.

ADDR Patterns: Universal Pointer, Symbolic Pointer S², Interpreted Pointer S³, Context Pyramid

Memory Cell Diagrams: Register, Pointer, Stack Frame

1. Launch WinDbg from *Windows Kits \ Debugging Tools for Windows (X64)*
2. Choose *File | Open Crash Dump...* menu option and load *\ADDR\MemoryDumps\notepad.dmp*.
3. You get the following output:

```
Microsoft (R) Windows Debugger Version 6.3.9600.16384 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.
```

```
Loading Dump File [C:\ADDR\MemoryDumps\notepad.dmp]
User Mini Dump File with Full Memory: Only application data is available

Symbol search path is: *** Invalid ***
*****
* Symbol loading may be unreliable without a symbol search path. *
* Use .sympath to have the debugger choose a symbol path. *
* After setting your symbol path, use .reload to refresh symbol locations. *
*****

Executable search path is:
Windows 7 Version 7601 (Service Pack 1) MP (4 procs) Free x64
Product: WinNt, suite: SingleUserTS Personal
Machine Name:
Debug session time: Wed Oct 9 20:25:46.000 2013 (UTC + 0:00)
System Uptime: 2 days 23:35:31.218
Process Uptime: 0 days 0:00:53.000
.....
*** ERROR: Symbol file could not be found. Defaulted to export symbols for ntdll.dll -
***** Symbol Loading Error Summary *****
Module name      Error
ntdll           The system cannot find the file specified

You can troubleshoot most symbol related issues by turning on symbol loading diagnostics (!sym noisy) and repeating the command that caused symbols to be loaded.
You should also verify that your symbol search path (.sympath) is correct.
*** ERROR: Symbol file could not be found. Defaulted to export symbols for user32.dll -
user32!SfmDxSetSwapChainStats+0x1a:
00000000`77619e6a c3          ret
```

4. Set up a link to Microsoft symbol server and reload symbol files:

```
0:000> .symfix c:\mss
0:000> .reload
.....
```

5. We get this stack trace:

```
0:000> k
Child-SP          RetAddr          Call Site
00000000`000efdc8 00000000`77619e9e user32!ZwUserGetMessage+0xa
00000000`000efdd0 00000000`ff131064 user32!GetMessageW+0x34
00000000`000efe00 00000000`ff13133c notepad!WinMain+0x182
00000000`000efe80 00000000`7771652d notepad!DisplayNonGenuineDlgWorker+0x2da
00000000`000eff40 00000000`7784c541 kernel32!BaseThreadInitThunk+0xd
00000000`000eff70 00000000`00000000 ntdll!RtlUserThreadStart+0x1d
```

6. Let's check the main CPU registers:

```
0:000> r
rax=00000000000206c0 rbx=000000000000ffe40 rcx=000000000d0111c6
rdx=0000000000000003b rsi=0000000000000001 rdi=0000000000000000
rip=0000000077619e6a rsp=00000000000efdc8 rbp=00000000ff130000
r8=0000000000000000 r9=fffffffffffffff r10=0000000000000000
r11=0000000004f424c8 r12=0000000000000000 r13=0000000000000000
r14=0000000000000000 r15=0000000000000000
iopl=0           nv up ei pl zr na po nc
cs=0033  ss=002b  ds=002b  es=002b  fs=0053  gs=002b          efl=00000246
user32!ZwUserGetMessage+0xa:
00000000`77619e6a c3          ret
```

Note: The register parts and naming are illustrated in MCD-R1.xlsx A section.

7. The current instruction registers (registers that are used and affected by the current instruction or semantically tied to it) can be checked by **r.** command:

```
0:000> r.
At return instr, rax = 206c0
```

8. Any register value or its named parts can be checked with **?** command:

```
0:000> ? r11
Evaluate expression: 83109064 = 00000000`04f424c8

0:000> ? r11d
Evaluate expression: 83109064 = 00000000`04f424c8

0:000> ? r11w
Evaluate expression: 9416 = 00000000`000024c8

0:000> ? r11b
Evaluate expression: 200 = 00000000`000000c8
```

9. Individual parts can also be interpreted using typed **r** command (here we format them as signed values, see WinDbg help for all other format types):

```
0:000> r r9
r9=fffffffffffffff

0:000> r r9:iq
r9=-1
```

```

0:000> r r9:id
r9=-1 -1

0:000> r r9:iw
r9=65535 65535 65535 65535

0:000> r r9:ib
r9=255 255 255 255 255 255 255 255

```

10. Any registry value can be interpreted as a pointer to memory cells, a memory address (Universal Pointer pattern vs. a pointer that was originally designed to be such). However, memory contents at that address may be inaccessible or unknown as in the case of RCX and RDI below.

```

0:000> dp rcx
00000000`0d0111c6 ?????????`????????? ?????????`?????????
00000000`0d0111d6 ?????????`????????? ?????????`?????????
00000000`0d0111e6 ?????????`????????? ?????????`?????????
00000000`0d0111f6 ?????????`????????? ?????????`?????????
00000000`0d011206 ?????????`????????? ?????????`?????????
00000000`0d011216 ?????????`????????? ?????????`?????????
00000000`0d011226 ?????????`????????? ?????????`?????????
00000000`0d011236 ?????????`????????? ?????????`?????????

```

Note: The following output for R11 is illustrated in MCD-R1.xlsx B section.

```

0:000> dp r11
00000000`04f424c8 80000710`00020002 50200104`00000a00
00000000`04f424d8 0000000`ff130000 00000000`00000000
00000000`04f424e8 ffffff900`c06f2760 00000000`00000000
00000000`04f424f8 ffffff900`c06b3ef0 00000000`00000000
00000000`04f42508 0000000`00000000 000000a3`000000ea
00000000`04f42518 000002b9`0000054a 000000a5`000000ec
00000000`04f42528 000002b7`00000537 000007fe`fc00975c
00000000`04f42538 ffffff900`c06f23d0 00000000`00000000

```

```

0:000> dp rax
00000000`000206c0 00260002`00000000 006e0065`0070004f
00000000`000206d0 0009002e`002e002e 006c0072`00740043
00000000`000206e0 00000000`004f002b 00610053`00260003
00000000`000206f0 00430009`00650076 002b006c`00720074
00000000`00020700 00040000`00000053 00650076`00610053
00000000`00020710 00730041`00260020 0000002e`002e002e
00000000`00020720 00000000`00000000 00670061`00500005
00000000`00020730 00650053`00200065 00700075`00260074

```

```

0:000> dp rbx
00000000`000efe40 0000000`0005096e 00000000`00000113
00000000`000efe50 0000000`00000001 00000000`00000000
00000000`000efe60 000002f8`0f5c7a0f 00000000`00000375
00000000`000efe70 0000000`ff13cab0 00000000`ff13133c
00000000`000efe80 0000000`00000000 00000000`00000000
00000000`000efe90 0000000`00000000 00000000`01985022
00000000`000efea0 0000000`00000000 00000000`01985022
00000000`000efeb0 0000000`00000000 00000000`ff13cab0

```

```
0:000> dp rdi
00000000`00000000 ???????`????????? ???????`?????????
00000000`00000010 ???????`????????? ???????`?????????
00000000`00000020 ???????`????????? ???????`?????????
00000000`00000030 ???????`????????? ???????`?????????
00000000`00000040 ???????`????????? ???????`?????????
00000000`00000050 ???????`????????? ???????`?????????
00000000`00000060 ???????`????????? ???????`?????????
00000000`00000070 ???????`????????? ???????`?????????
```

11. We can also specify a range or limit to just one value and use finer granularity for memory dumping:

```
0:000> dp rax L1
00000000`000206c0 00260002`00000000
```

Note: The similar output for R11 as below is illustrated in MCD-R1.xlsx C section.

```
0:000> dd rax
00000000`000206c0 00000000 00260002 0070004f 006e0065
00000000`000206d0 002e002e 0009002e 00740043 006c0072
00000000`000206e0 004f002b 00000000 00260003 00610053
00000000`000206f0 00650076 00430009 00720074 002b006c
00000000`00020700 00000053 00040000 00610053 00650076
00000000`00020710 00260020 00730041 002e002e 0000002e
00000000`00020720 00000000 00000000 00500005 00670061
00000000`00020730 00200065 00650053 00260074 00700075
```

Note: Visible 00xx0yy pattern in the output of **dp** command: UNICODE string fragments, an example of Regular Data memory analysis pattern.

```
0:000> dw rax
00000000`000206c0 0000 0000 0002 0026 004f 0070 0065 006e
00000000`000206d0 002e 002e 002e 0009 0043 0074 0072 006c
00000000`000206e0 002b 004f 0000 0000 0003 0026 0053 0061
00000000`000206f0 0076 0065 0009 0043 0074 0072 006c 002b
00000000`00020700 0053 0000 0000 0004 0053 0061 0076 0065
00000000`00020710 0020 0026 0041 0073 002e 002e 002e 0000
00000000`00020720 0000 0000 0000 0000 0005 0050 0061 0067
00000000`00020730 0065 0020 0053 0065 0074 0026 0075 0070
```

```
0:000> db rax
00000000`000206c0 00 00 00 00 02 00 26 00-4f 00 70 00 65 00 6e 00 .....&.0.p.e.n.
00000000`000206d0 2e 00 2e 00 2e 00 09 00-43 00 74 00 72 00 6c 00 .....C.t.r.l.
00000000`000206e0 2b 00 4f 00 00 00 00 00-03 00 26 00 53 00 61 00 +.0.....&S.a.
00000000`000206f0 76 00 65 00 09 00 43 00-74 00 72 00 6c 00 2b 00 v.e...C.t.r.l.+
00000000`00020700 53 00 00 00 00 00 04 00-53 00 61 00 76 00 65 00 S.....S.a.v.e.
00000000`00020710 20 00 26 00 41 00 73 00-2e 00 2e 00 2e 00 00 00 .&.A.s.....
00000000`00020720 00 00 00 00 00 00 00 00-05 00 50 00 61 00 67 00 .....P.a.g.
00000000`00020730 65 00 20 00 53 00 65 00-74 00 26 00 75 00 70 00 e. .S.e.t.&u.p.
```

Note: You may have noticed a slight delay when dumping memory pointed by registers. The faster equivalent approach is to use @ prefix, for example: **@rax**:

```
0:000> dp @rax
00000000`000206c0 00260002`00000000 006e0065`0070004f
00000000`000206d0 0009002e`002e002e 006c0072`00740043
00000000`000206e0 00000000`004f002b 00610053`00260003
00000000`000206f0 00430009`00650076 002b006c`00720074
00000000`00020700 00040000`00000053 00650076`00610053
00000000`00020710 00730041`00260020 0000002e`002e002e
00000000`00020720 00000000`00000000 00670061`00500005
00000000`00020730 00650053`00200065 00700075`00260074
```

12. Notice a difference between a value and its organization in memory stemmed from the little-endian organization of Intel x86-x64 platform (least significant parts are located at lower addresses):

```
0:000> dp @rbp L1
00000000`ff130000 00000003`00905a4d

0:000> dd @rbp L2
00000000`ff130000 00905a4d 00000003
```

Note: The similar double word output for R11 is illustrated in MCD-R1.xlsx C section.

```
0:000> dp @rbp L1
00000000`ff130000 00000003`00905a4d

0:000> dw @rbp L4
00000000`ff130000 5a4d 0090 0003 0000

0:000> dp @rbp L1
00000000`ff130000 00000003`00905a4d

0:000> db @rbp L8
00000000`ff130000 4d 5a 90 00 03 00 00 00 MZ.....
```

13. Every value can be associated with a symbolic value from PDB symbols files or from the binary (exported symbols) if available. We call this Symbolic Pointer or S²:

```
0:000> dps r11
00000000`04f424c8 80000710`00020002
00000000`04f424d0 50200104`00000a00
00000000`04f424d8 00000000`ff130000 notepad!CFileDialogEvents_QueryInterface <PERF>
(notepad+0x0)
00000000`04f424e0 00000000`00000000
00000000`04f424e8 ffffff900`c06f2760
00000000`04f424f0 00000000`00000000
00000000`04f424f8 ffffff900`c06b3ef0
00000000`04f42500 00000000`00000000
00000000`04f42508 00000000`00000000
00000000`04f42510 000000a3`000000ea
00000000`04f42518 000002b9`0000054a
00000000`04f42520 000000a5`000000ec
00000000`04f42528 000002b7`00000537
00000000`04f42530 000007fe`fc00975c comctl32!Edit_WndProc
00000000`04f42538 ffffff900`c06f23d0
00000000`04f42540 00000000`00000000

0:000> ln 000007fe`fc00975c
(000007fe`fc00975c) comctl32!Edit_WndProc | (000007fe`fc00a650)
comctl32!Edit_CalcChangeBlocks
Exact matches:
```

```

comctl32!Edit_WndProc (<no parameter info>

0:000> dt 000007fe`fc00975c
Edit_WndProc
Symbol not found.

```

Note: The address **00000000`04f42530** that points to **000007fe`fc00975c** doesn't have an associated symbol:

```

0:000> dt 00000000`04f42530
Symbol not found at address 0000000004f42530.

```

Note: The next instruction pointer address contained in RIP should have an associated symbol of the current function in our example, because we have symbols for user32.dll:

```

0:000> ? @rip
Evaluate expression: 2002886250 = 00000000`77619e6a

0:000> dt @rip
ZwUserGetMessage
Symbol not found.

0:000> r
rax=00000000000206c0 rbx=00000000000efe40 rcx=00000000d0111c6
rdx=0000000000000003b rsi=00000000000000001 rdi=0000000000000000
rip=0000000077619e6a rsp=00000000000efdc8 rbp=00000000ff130000
r8=0000000000000000 r9=ffffffffffffffffff r10=0000000000000000
r11=0000000004f424c8 r12=0000000000000000 r13=0000000000000000
r14=0000000000000000 r15=0000000000000000
iopl=0 nv up ei pl zr na po nc
cs=0033 ss=002b ds=002b es=002b fs=0053 gs=002b efl=00000246
user32!ZwUserGetMessage+0xa:
00000000`77619e6a c3 ret

```

14. Now we come to the next pointer level after its value and its symbol: its interpretation. We call it an Interpreted Pointer, S³. Such interpretation is implemented either via typed structures (**dt** command) or via various WinDbg extension commands (! Commands) that format information for us. In our example we would like to check memory pointed to by the value of RBX register. We suspect it might be MSG structure related to get message loop:

```

typedef struct tagMSG {
    HWND    hwnd;
    UINT    message;
    WPARAM  wParam;
    LPARAM  lParam;
    DWORD   time;
    POINT   pt;
} MSG;

```

```

0:000> dp @rbx
00000000`000efe40  00000000`0005096e 00000000`00000113
00000000`000efe50  00000000`00000001 00000000`00000000
00000000`000efe60  000002f8`0f5c7a0f 00000000`00000375
00000000`000efe70  00000000`ff13cab0 00000000`ff13133c
00000000`000efe80  00000000`00000000 00000000`00000000
00000000`000efe90  00000000`00000000 00000000`01985022
00000000`000efea0  00000000`00000000 00000000`01985022
00000000`000efeb0  00000000`00000000 00000000`ff13cab0

```

Note: The raw structure makes sense for WM_TIMER message (0x113) where wParam is a time ID (1) and usually a callback function (lParam) is NULL (0x0). Also mouse pointer data makes sense. Unfortunately, MSG structure is not available in symbol files available for notepad memory dump. However, we can load a different unrelated module with better symbol files, for example, CPUx64.exe from C:\ADDR\MemoryDumps\ExtraSymbols which was compiled as Windows application with full symbols and so should have structures necessary for thread message loop processing.

15. We add an additional symbol file path:

```
0:000> .sympath+ C:\ADDR\MemoryDumps\ExtraSymbols
Symbol search path is: srv*;C:\ADDR\MemoryDumps\ExtraSymbols
Expanded Symbol search path is:
SRV*c:\mss*http://msdl.microsoft.com/download/symbols;c:\addr\memorydumps\extrasymbols
```

We need to find an address to “load” CPUx64 module with its symbols. We choose a committed address 02000000 from the output of **!address** command:

```
0:000> !address
```

```
Mapping file section regions...
Mapping module regions...
Mapping PEB regions...
Mapping TEB and stack regions...
Mapping heap regions...
Mapping page heap regions...
Mapping other regions...
Mapping stack trace database regions...
Mapping activation context regions...
```

BaseAddress	EndAddress+1	RegionSize	Type	State	Protect	Usage
...						
[...]						
0`01ffe000	0`01fff000	0`00001000	MEM_PRIVATE	MEM_RESERVE		
PageHeap [PageHeap: 18f1000; NormalHeap: 2920000]						
0`01fff000	0`02000000	0`00001000	MEM_PRIVATE	MEM_COMMIT PAGE_NOACCESS		
PageHeap [PageHeap: 18f1000; NormalHeap: 2920000]						
0`02000000	0`02001000	0`00001000	MEM_PRIVATE	MEM_RESERVE		
PageHeap [PageHeap: 18f1000; NormalHeap: 2920000]						
0`02001000	0`02002000	0`00001000	MEM_PRIVATE	MEM_COMMIT PAGE_NOACCESS		
PageHeap [PageHeap: 18f1000; NormalHeap: 2920000]						
0`02002000	0`02003000	0`00001000	MEM_PRIVATE	MEM_RESERVE		
PageHeap [PageHeap: 18f1000; NormalHeap: 2920000]						
0`02003000	0`02004000	0`00001000	MEM_PRIVATE	MEM_COMMIT PAGE_NOACCESS		
PageHeap [PageHeap: 18f1000; NormalHeap: 2920000]						
[...]						

```
0:000> .reload /f C:\ADDR\MemoryDumps\ExtraSymbols\CPUx64=02000000
```

```
0:000> lm m CPU*
start end module name
00000000`02000000 00000000`02000000 CPUx64 (private pdb symbols) c:\addr\memorydumps\extrasymbols\CPUx64.pdb
```

16. Now we are able to use MSG structure:

```
0:000> dt MSG
CPUx64!MSG
+0x000 hwnd : Ptr64 HWND__
+0x008 message : Uint4B
+0x010 wParam : Uint8B
+0x018 lParam : Int8B
+0x020 time : Uint4B
+0x024 pt : tagPOINT

0:000> dt -r MSG
CPUx64!MSG
+0x000 hwnd : Ptr64 HWND__
+0x000 unused : Int4B
+0x008 message : Uint4B
+0x010 wParam : Uint8B
+0x018 lParam : Int8B
+0x020 time : Uint4B
+0x024 pt : tagPOINT
+0x000 x : Int4B
+0x004 y : Int4B

0:000> dt -r MSG @rbx
CPUx64!MSG
+0x000 hwnd : 0x00000000`0005096e HWND__
+0x000 unused : 0n0
+0x008 message : 0x113
+0x010 wParam : 1
+0x018 lParam : 0n0
+0x020 time : 0xf5c7a0f
+0x024 pt : tagPOINT
+0x000 x : 0n760
+0x004 y : 0n885
```

17. When we have an exception such as a breakpoint or access violation the values of the thread CPU registers are saved in the so called exception context structure and valid for the currently executing function and its next instruction pointed to by RIP register (the topmost frame). In other situations such as a manual memory dump we can only be sure about some registers such as RIP and RSP:

```
0:000> k
Child-SP RetAddr Call Site
00000000`000efdc8 00000000`77619e9e user32!ZwUserGetMessage+0xa
00000000`000efdd0 00000000`ff131064 user32!GetMessageW+0x34
00000000`000efe00 00000000`ff13133c notepad!WinMain+0x182
00000000`000efe80 00000000`7771652d notepad!DisplayNonGenuineDlgWorker+0x2da
00000000`000eff40 00000000`7784c541 kernel32!BaseThreadInitThunk+0xd
00000000`000eff70 00000000`00000000 ntdll!RtlUserThreadStart+0x1d
```

```

0:000> r
rax=00000000000206c0 rbx=00000000000efe40 rcx=00000000d0111c6
rdx=0000000000000003b rsi=0000000000000001 rdi=0000000000000000
rip=0000000077619e6a rsp=00000000000efdc8 rbp=00000000ff130000
r8=0000000000000000 r9=fffffffffffffff r10=0000000000000000
r11=000000004f424c8 r12=0000000000000000 r13=0000000000000000
r14=0000000000000000 r15=0000000000000000
iopl=0 nv up ei pl zr na po nc
cs=0033 ss=002b ds=002b es=002b fs=0053 gs=002b efl=00000246
user32!ZwUserGetMessage+0xa:
00000000`77619e6a c3 ret

```

18. In any situation when we move down to the next frame, for example, to *GetMessageW+0x34* (which points to the next instruction after *ZwUserGetMessage* was called), we don't have its CPU registers values saved previously (**r** command gives values only for the topmost frame 0):

```

0:000> k
Child-SP RetAddr Call Site
00000000`000efdc8 00000000`77619e9e user32!ZwUserGetMessage+0xa
00000000`000efdd0 00000000`ff131064 user32!GetMessageW+0x34
00000000`000efe00 00000000`ff13133c notepad!WinMain+0x182
00000000`000efe80 00000000`7771652d notepad!DisplayNonGenuineDlgWorker+0x2da
00000000`000eff40 00000000`7784c541 kernel32!BaseThreadInitThunk+0xd
00000000`000eff70 00000000`00000000 ntdll!RtlUserThreadStart+0x1d

0:000> ub 00000000`77619e9e
user32!GetMessageW+0xc:
00000000`77619e80 b90000feff mov ecx,0FFE0000h
00000000`77619e85 410bc1 or eax,r9d
00000000`77619e88 458bd1 mov r10d,r9d
00000000`77619e8b 85c1 test ecx,eax
00000000`77619e8d 0f85968d0100 jne user32!GetMessageW+0x1b (00000000`77632c29)
00000000`77619e93 458bca mov r9d,r10d
00000000`77619e96 488bcb mov rcx,rbx
00000000`77619e99 e8c2fffff call user32!ZwUserGetMessage (00000000`77619e60)

0:000> u 00000000`77619e9e
user32!GetMessageW+0x34:
00000000`77619e9e 817b0802010000 cmp dword ptr [rbx+8],102h
00000000`77619ea5 448bd0 mov r10d, eax
00000000`77619ea8 0f844e480000 je user32!GetMessageW+0x49 (00000000`7761e6fc)
00000000`77619eae 817b08cc000000 cmp dword ptr [rbx+8],0CCh
00000000`77619eb5 0f8441480000 je user32!GetMessageW+0x49 (00000000`7761e6fc)
00000000`77619ebb 418bc2 mov eax,r10d
00000000`77619ebe 4883c420 add rsp,20h
00000000`77619ec2 5b pop rbx

0:000> kn
# Child-SP RetAddr Call Site
00 00000000`000efdc8 00000000`77619e9e user32!ZwUserGetMessage+0xa
01 00000000`000efdd0 00000000`ff131064 user32!GetMessageW+0x34
02 00000000`000efe00 00000000`ff13133c notepad!WinMain+0x182
03 00000000`000efe80 00000000`7771652d notepad!DisplayNonGenuineDlgWorker+0x2da
04 00000000`000eff40 00000000`7784c541 kernel32!BaseThreadInitThunk+0xd
05 00000000`000eff70 00000000`00000000 ntdll!RtlUserThreadStart+0x1d

0:000> .frame 1
01 00000000`000efdd0 00000000`ff131064 user32!GetMessageW+0x34

```

```

0:000> r
rax=00000000000206c0 rbx=00000000000efe40 rcx=00000000d0111c6
rdx=0000000000000003b rsi=0000000000000001 rdi=0000000000000000
rip=0000000077619e6a rsp=00000000000efdc8 rbp=00000000ff130000
r8=0000000000000000 r9=fffffffffffff r10=0000000000000000
r11=000000004f424c8 r12=0000000000000000 r13=0000000000000000
r14=0000000000000000 r15=0000000000000000
iopl=0 nv up ei pl zr na po nc
cs=0033 ss=002b ds=002b es=002b fs=0053 gs=002b efl=00000246
user32!ZwUserGetMessage+0xa:
00000000`77619e6a c3 ret

```

19. But some CPU registers can be recovered such as RIP (saved address when using *call* instruction) and RSP (the stack pointer value that was before saving that RIP address). Other register values can be recovered too if they were not used in called frames or were saved in temporary memory cells (such as on stack). Let's recover some registers for the first few frames.

```

0:000> r
rax=00000000000206c0 rbx=00000000000efe40 rcx=00000000d0111c6
rdx=0000000000000003b rsi=0000000000000001 rdi=0000000000000000
rip=0000000077619e6a rsp=00000000000efdc8 rbp=00000000ff130000
r8=0000000000000000 r9=fffffffffffff r10=0000000000000000
r11=000000004f424c8 r12=0000000000000000 r13=0000000000000000
r14=0000000000000000 r15=0000000000000000
iopl=0 nv up ei pl zr na po nc
cs=0033 ss=002b ds=002b es=002b fs=0053 gs=002b efl=00000246
user32!ZwUserGetMessage+0xa:
00000000`77619e6a c3 ret

```

Let's disassemble the current function:

```

0:000> uf user32!ZwUserGetMessage
user32!ZwUserGetMessage:
00000000`77619e60 4c8bd1      mov    r10,rcx
00000000`77619e63 b806100000  mov    eax,1006h
00000000`77619e68 0f05      syscall
00000000`77619e6a c3       ret

```

It is a very short function we see it overwrites R10 and EAX. Note that EAX value also don't correspond to what we see in the output of **r** command:

```

0:000> r @eax
eax=206c0

```

We see that RSP is not used inside *ZwUserGetMessage* function and its value should point to the return address of the caller, *GetMessageW* function during execution of **call** instruction:

```

0:000> dp @rsp
00000000`000efdc8 00000000`77619e9e 00000000`00000000
00000000`000efdd8 00000000`00000000 00000000`00000000
00000000`000efde8 00000000`00000000 00000000`01b20455
00000000`000efdf8 00000000`ff131064 00000000`01950048
00000000`000efe08 00000000`01b20455 000007fe`ff552164
00000000`000efe18 00000000`00000001 00000000`0000193c
00000000`000efe28 000007fe`00000000 00000000`00000000
00000000`000efe38 00000000`00000000 00000000`0005096e

```

```

0:000> ub 00000000`77619e9e
user32!GetMessageW+0xc:
00000000`77619e80 b90000feff    mov    ecx,0FFE0000h
00000000`77619e85 410bc1      or     eax,r9d
00000000`77619e88 458bd1      mov    r10d,r9d
00000000`77619e8b 85c1       test   ecx,eax
00000000`77619e8d 0f85968d0100 jne    user32!GetMessageW+0x1b (00000000`77632c29)
00000000`77619e93 458bca      mov    r9d,r10d
00000000`77619e96 488bcb      mov    rcx,rbx
00000000`77619e99 e8c2fffff    call   user32!ZwUserGetMessage (00000000`77619e60)

0:000> u 00000000`77619e9e
user32!GetMessageW+0x34:
00000000`77619e9e 817b0802010000 cmp    dword ptr [rbx+8],102h
00000000`77619ea5 448bd0      mov    r10d, eax
00000000`77619ea8 0f844e480000 je    user32!GetMessageW+0x49 (00000000`7761e6fc)
00000000`77619eae 817b08cc000000 cmp    dword ptr [rbx+8],0CCh
00000000`77619eb5 0f8441480000 je    user32!GetMessageW+0x49 (00000000`7761e6fc)
00000000`77619ebb 418bc2      mov    eax,r10d
00000000`77619ebe 4883c420    add    rsp,20h
00000000`77619ec2 5b         pop    rbx

```

This is RIP value but RSP should be the value before **call** instruction was executed. When a return value is saved RSP is decremented by 8 so the value of RSP before call should be the value of RSP pointing to the saved return address + 8:

```

0:000> ? @rsp + 8
Evaluate expression: 982480 = 00000000`000efdd0

```

```

0:000> k
Child-SP      RetAddr          Call Site
00000000`000efdc8 00000000`77619e9e user32!ZwUserGetMessage+0xa
00000000`000efdd0 00000000`ff131064 user32!GetMessageW+0x34
00000000`000efe00 00000000`ff13133c notepad!WinMain+0x182
00000000`000efe80 00000000`7771652d notepad!DisplayNonGenuineDlgWorker+0x2da
00000000`000eff40 00000000`7784c541 kernel32!BaseThreadInitThunk+0xd
00000000`000eff70 00000000`00000000 ntdll!RtlUserThreadStart+0x1d

```

Let's now find out RIP and RSP for the next frame (the caller of *GetMessageW* function). To find out RSP we need see how it was used in the callee, *GetMessageW* function before the callee called *ZwUserGetMessage*. We disassemble *GetMessageW* function:

```

0:000> uf user32!GetMessageW
user32!GetMessageW:
00000000`77619e74 fff3        push   rbx
00000000`77619e76 4883ec20    sub    rsp,20h
00000000`77619e7a 418bc0      mov    eax,r8d
00000000`77619e7d 488bd9      mov    rbx,rcx
00000000`77619e80 b90000feff  mov    ecx,0FFE0000h
00000000`77619e85 410bc1      or     eax,r9d
00000000`77619e88 458bd1      mov    r10d,r9d
00000000`77619e8b 85c1       test   ecx,eax
00000000`77619e8d 0f85968d0100 jne    user32!GetMessageW+0x1b (00000000`77632c29)

user32!GetMessageW+0x29:
00000000`77619e93 458bca      mov    r9d,r10d
00000000`77619e96 488bcb      mov    rcx,rbx
00000000`77619e99 e8c2fffff    call   user32!ZwUserGetMessage (00000000`77619e60)
00000000`77619e9e 817b0802010000 cmp    dword ptr [rbx+8],102h

```

```

00000000`77619ea5 448bd0      mov    r10d,eax
00000000`77619ea8 0f844e480000 je     user32!GetMessageW+0x49 (00000000`7761e6fc)

user32!GetMessageW+0x40:
00000000`77619eae 817b08cc000000 cmp    dword ptr [rbx+8],0CCh
00000000`77619eb5 0f8441480000 je     user32!GetMessageW+0x49 (00000000`7761e6fc)

user32!GetMessageW+0x51:
00000000`77619ebb 418bc2      mov    eax,r10d
00000000`77619ebe 4883c420    add    rsp,20h
00000000`77619ec2 5b         pop    rbx
00000000`77619ec3 c3         ret

user32!GetMessageW+0x49:
00000000`7761e6fc 48816310ffff0000 and   qword ptr [rbx+10h],0FFFFh
00000000`7761e704 e9b2b7ffff    jmp   user32!GetMessageW+0x51 (00000000`77619ebb)

user32!GetMessageW+0x1b:
00000000`77632c29 4183f9ff    cmp    r9d,0xFFFFFFFFh
00000000`77632c2d 750d      jne   user32!GetMessageW+0x5a (00000000`77632c3c)

user32!GetMessageW+0x21:
00000000`77632c2f 4485c1      test   ecx,r8d
00000000`77632c32 7508      jne   user32!GetMessageW+0x5a (00000000`77632c3c)

user32!GetMessageW+0x26:
00000000`77632c34 4533d2      xor    r10d,r10d
00000000`77632c37 e95772feff jmp   user32!GetMessageW+0x29 (00000000`77619e93)

user32!GetMessageW+0x5a:
00000000`77632c3c b957000000  mov    ecx,57h
00000000`77632c41 ff1561f60400 call   qword ptr [user32!_imp_RtlSetLastWin32Error
(00000000`776822a8)]
00000000`77632c47 4533d2      xor    r10d,r10d
00000000`77632c4a e96c72feff jmp   user32!GetMessageW+0x51 (00000000`77619ebb)

```

We see that stack pointer was decremented by 0x20 (*sub* instruction) and also by 8 (*push* instruction) and so we add these values to RSP we found out previously for *ZwUserGetMessage* call, 00000000`000efdd0:

```

0:000> dps 00000000`000efdd0 + 20 + 8
00000000`000efdf8 0000000`ff131064 notepad!WinMain+0x182
00000000`000efe00 0000000`01950048
00000000`000efe08 0000000`01b20455
00000000`000efe10 000007fe`ff552164 msctf!UIWndProc
00000000`000efe18 0000000`00000001
00000000`000efe20 0000000`0000193c
00000000`000efe28 000007fe`00000000
00000000`000efe30 00000000`00000000
00000000`000efe38 00000000`00000000
00000000`000efe40 0000000`0005096e
00000000`000efe48 0000000`00000113
00000000`000efe50 0000000`00000001
00000000`000efe58 0000000`00000000
00000000`000efe60 000002f8`0f5c7a0f
00000000`000efe68 0000000`00000375
00000000`000efe70 0000000`ff13cab0 notepad!_xi_z

```

We see that *GetMessageW* was called from *WinMain* function:

```
0:000> ub 00000000`ff131064
notepad!WinMain+0xf5:
00000000`ff131046 ff1544b40000    call     qword ptr [notepad!_imp_SetWinEventHook
(00000000`ff13c490)]
00000000`ff13104c 488bd8        mov      rbx,rax
00000000`ff13104f eb00        jmp     notepad!WinMain+0x16f (00000000`ff131051)
00000000`ff131051 488d4c2440    lea     rcx,[rsp+40h]
00000000`ff131056 4533c9        xor     r9d,r9d
00000000`ff131059 4533c0        xor     r8d,r8d
00000000`ff13105c 33d2        xor     edx,edx
00000000`ff13105e ff1524b40000    call     qword ptr [notepad!_imp_GetMessageW
(00000000`ff13c488)]
```

The value of RSP before call should be adjusted by 8 due to saved return address:

```
0:000> ? 00000000`000efdf8 + 8
Evaluate expression: 982528 = 00000000`000efe00
```

```
0:000> k
Child-SP          RetAddr          Call Site
00000000`000efdc8 00000000`77619e9e user32!ZwUserGetMessage+0xa
00000000`000efdd0 00000000`ff131064 user32!GetMessageW+0x34
00000000`000efe00 00000000`ff13133c notepad!WinMain+0x182
00000000`000efe80 00000000`7771652d notepad!DisplayNonGenuineDlgWorker+0x2da
00000000`000eff40 00000000`7784c541 kernel32!BaseThreadInitThunk+0xd
00000000`000eff70 00000000`00000000 ntdll!RtlUserThreadStart+0x1d
```

And so on we are able to reconstruct the stack trace like a debugger. Note that we are able to correctly disassemble functions using **uf** command because function boundaries are saved in PDB symbol files or the start of the function is available from image file as an exported function. If such information is not available we would most likely have a truncated stack trace.

20. Other registers and memory values are reused and overwritten when we move down the frames so less and less information can be recovered. We call this ADDR pattern (Inverse) **Context Pyramid**.

21. We also introduce special Stack Frame memory cell diagrams. The case of stack frame for *GetMessageW* function before calling *ZwUserGetMessage* is illustrated in MCD-R1.xlsx section D.

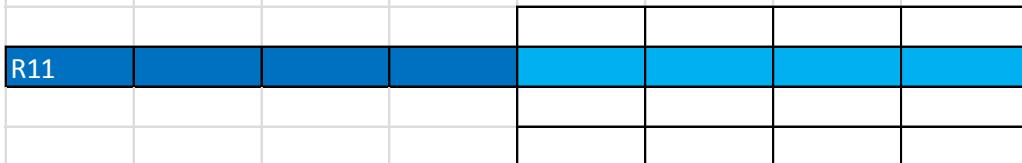
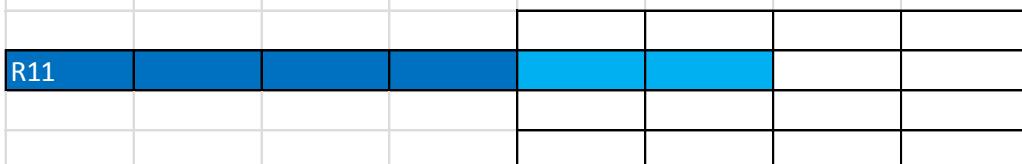
22. To avoid possible confusion and glitches we recommend exiting WinDbg after each exercise.

MCD-R1

A. Main Registers			
RAX			
RAX		EAX	
RAX		EAX	AX
RAX		EAX	AH AL
RSI			
RSI		ESI	
RSI		ESI	SI
RSI		ESI	SIL
R8			
R8		R8D	
R8		R8D	R8W
R8		R8D	R8B

B. Universal Pointer

We use a similar color for the value it points to

**C. Pointing to a double word****D. Stack Frame**

RSP				
8				
10				
18				
20				
28				
30				
38				
40				
48				
50				