# **Sprint 4 Report**

Team: The WorldBuilders Product Name: WorldBuilder

Date: 12/2/19

# Actions to stop doing:

- Miscalculating how much can be accomplished in a given span of time.
- Deciding to use technologies before fully understanding the pros and cons of using them instead of their competitors.
- Embarking on software production without a clear understanding of how to revert to a previous state if something goes wrong.

## Actions to start doing:

- Start working on code documentation
- Before beginning work, take note of the commit id of all branches you are working off of, thereby allowing easily returning to that state.
- Spend more time communicating with each other in order to facilitate problem solving

## Actions to keep doing:

- Not using the word "Implement"
- Keep committing whenever possible
- Being proud of what we have accomplished

## **Work Completed:**

• As a user I'd like to be able to interact with the application without learning unix

#### **Not Completed:**

none

#### Work completion rate:

- Total number of user stories completed during the prior sprint:
  - 1 user story
- Total number estimated ideal work hours completed during the prior sprint:
  - o 32 hours
- Total number of days during the prior sprint:
  - o 14 days
- For the previous sprint, the user stories/day and ideal work hours/ day figures should be reported
  - User stories per day: 1/14 stories per day
  - Ideal work hours per day: 2.286 hours per day