#### 工具类:

```
import com.rabbitmq.client.ConnectionFactory;
3 /**
 * RabbitMQ连接工厂工具类
 * @author qiyang
 6 */
 7 public class FactoryConnectionUtil {
    private static final String IP_ADDRESS = "192.168.230.128";
    private static final int port = 5672;
 private static final String username = "root";
    private static final String password = "root";
      private static ConnectionFactory factory = null;
     static {
 14
          factory = new ConnectionFactory();
 15
           factory.setHost(IP_ADDRESS);
 16
           factory.setPort(port);
 17
           factory.setUsername(username);
           factory.setPassword(password);
 19
 20
 21
      public static ConnectionFactory getFactory(){
           return factory;
 2.3
 24
 25 }
```

# 场景1: 单发送单接收



## 生产者:

```
1 /**
2 * 发送消息
* @param exchangeName 交换器名称
* @param queueName 队列名称
* @param routingKey 路由键
6 */
7 public static void send01(String exchangeName, String queueName, String routingKey){
         Connection connection = FactoryConnectionUtil.getFactory().newConnection();//创建连接
9
         Channel channel = connection.createChannel();//创建信道
10
         //创建一个type="direct"、持久化、非自动删除的交换器
         channel.exchangeDeclare(exchangeName, BuiltinExchangeType.DIRECT, true, false, null);
12
         //创建一个持久化、非排他的、非自动删除的队列
13
          channel.queueDeclare(queueName, true, false, false, null);
         //将交换器与队列通过路由键绑定
```

```
channel.queueBind(queueName, exchangeName, routingKey);
16
           //发送一条持久化的消息: hello world
17
           String message = "hello world";
18
           channel.basicPublish(exchangeName, routingKey, MessageProperties.PERSISTENT_TEXT_PLAIN, mes
19
           channel.close();
20
     } catch (Exception e) {
21
          e.printStackTrace();
22
2.3
24 }
```

#### 消费者:

```
1 /**
2 * 接收消息
  * @param queueName 队列名称
5 public static void receive_01(String queueName){
         Connection connection = FactoryConnectionUtil.getFactory().newConnection();/* 创建连接 */
         Channel channel = connection.createChannel();//创建信道
         Consumer consumer = new DefaultConsumer(channel){
10
              @Override
11
              public void handleDelivery(String consumerTag, Envelope envelope, AMQP.BasicProperties
                  System.out.println("收到消息: " + new String(body));
13
                  channel.basicAck(envelope.getDeliveryTag(), false);
14
15
          };
16
17
18
          channel.basicConsume(queueName, consumer);
19
          //休眠60秒后, 信道关闭, 关闭之后无法接收消息
20
          TimeUnit.SECONDS.sleep(60);
21
          channel.close();
     } catch (Exception e) {
23
          e.printStackTrace();
24
25
26 }
```

测试代码:

## 发送端:

```
1 @Test
2 public void testSend01() {
3    Producer.send01("ex1", "q1", "k1");
4 }
```

# 接收端:

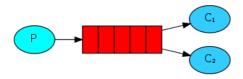
```
1 @Test
2 public void testReceive_01(){
3    MyConsumer.receive_01("q1");
4 }
```

#### 结果:

1 生产者发送的消息,发送几条,都会经过RabbitMQ

2 如果发送的消息,消费者还没有消费掉,那么在RabbitMQ中会记录有几条消息,如果已经被消费者消费掉了,那么消息就不会在Ral 3 如果消费者连接之后,会监听RabbitMQ中的消息、如果有就会获取到

# 场景2: 单发送多接收



#### 生产者:

```
1 /**
2 * 发送消息
* @param exchangeName 交换器名称
* @param queueName 队列名称
* @param routingKey 路由键
6 */
7 public static void send01(String exchangeName, String queueName, String routingKey){
    try {
         Connection connection = FactoryConnectionUtil.getFactory().newConnection();//创建连接
9
          Channel channel = connection.createChannel();//创建信道
          //创建一个type="direct"、持久化、非自动删除的交换器
11
          channel.exchangeDeclare(exchangeName, BuiltinExchangeType.DIRECT, true, false, null);
13
          //创建一个持久化、非排他的、非自动删除的队列
          channel.queueDeclare(queueName, true, false, false, null);
14
          //将交换器与队列通过路由键绑定
15
          channel.queueBind(queueName, exchangeName, routingKey);
16
          //发送一条持久化的消息: hello world
17
          String message = "hello world";
          channel.basicPublish(exchangeName, routingKey, MessageProperties.PERSISTENT_TEXT_PLAIN, mes
19
2.0
          channel.close();
     } catch (Exception e) {
          e.printStackTrace();
22
23
24 }
```

# 消费者:

```
1 /**
2 * 接收消息
* @param queueName 队列名称
* @param name 名称
6 public static void receive_02(String queueName, String name ){
           Connection connection = FactoryConnectionUtil.getFactory().newConnection();/* 创建连接 */
8
           Channel channel = connection.createChannel();//创建信道
            Consumer consumer = new DefaultConsumer(channel){
11
                @Override
12
                public void <a href="https://handleDelivery">handleDelivery</a>(String consumerTag, Envelope envelope, <a href="https://AMQP.BasicProperties">AMQP.BasicProperties</a>
13
14
                     System.out.println( name + "收到消息 : " + new String(body));
                     channel.basicAck(envelope.getDeliveryTag(), false);
15
```

```
16
          };
17
18
          channel.basicConsume(queueName, consumer);
19
20
          //休眠60秒后,信道关闭,关闭之后无法接收消息
21
          TimeUnit.SECONDS.sleep(60);
          channel.close();
23
   } catch (Exception e) {
24
25
          e.printStackTrace();
26
27 }
```

测试代码:

生产者

```
1 @Test
2 public void testSend02(){
3    for (int i = 0; i < 5; i++) {
4         Producer.send01("ex1", "q1", "k1");
5     }
6 }</pre>
```

消费者

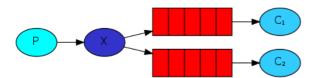
```
1 @Test
2 public void testReceive_02_A(){
3    MyConsumer.receive_02("q1","name1");
4 }
5
6 @Test
7 public void testReceive_02_B(){
8    MyConsumer.receive_02("q1","name2");
9 }
```

先运行消费者代码:分别先运行testReceive\_02\_A、testReceive\_02\_B 之后运行生产者代码

#### 测试结果:

生产者发送了五条信息,结果发现有的数据被testReceive\_02\_A 接收到了,有的被testReceive\_02\_B接收到了

# 场景3:发布/订阅模式



### 生产者:

```
1 /**
2 * 发布订阅消息
3 * @param exchangeName 交换器名称
4 * @param queueName1 队列1名称
5 * @param queueName2 队列2名称
```

```
6 * @param routingKey 路由键
8 public static void send_02(String exchangeName, String queueName1, String queueName2, String routing
     try {
          Connection connection = FactoryConnectionUtil.getFactory().newConnection();//创建连接
10
          Channel channel = connection.createChannel();//创建信道
          //创建一个type="FANOUT"、持久化、非自动删除的交换器
12
          channel.exchangeDeclare(exchangeName, BuiltinExchangeType.FANOUT, true, false, null);
13
          //创建一个持久化、非排他的、非自动删除的队列
14
          channel.queueDeclare(queueName1, true, false, false, null);
15
          //将交换器与队列通过路由键绑定
          channel.queueBind(queueName1, exchangeName, routingKey);
17
          channel.queueDeclare(queueName2,true,false,false,null);
1.8
19
          channel.queueBind(queueName2,exchangeName,routingKey);
          //发送一条持久化的消息: hello world
20
          String message = "hello world";
21
22
          channel.basicPublish(exchangeName, routingKey, MessageProperties.PERSISTENT_TEXT_PLAIN, mes
          channel.close();
23
      } catch (Exception e) {
24
          e.printStackTrace();
25
26
27 }
```

#### 消费者:

```
1 /**
2 * 接收消息
* @param queueName 队列名称
* @param name 名称
5 */
6 public static void receive_02(String queueName, String name ){
     try {
         Connection connection = FactoryConnectionUtil.getFactory().newConnection();/* 创建连接 */
         Channel channel = connection.createChannel();//创建信道
          Consumer consumer = new DefaultConsumer(channel){
10
12
              @Override
              public void handleDelivery(String consumerTag, Envelope envelope, AMQP.BasicProperties
13
                  System.out.println( name + "收到消息: " + new String(body));
                  channel.basicAck(envelope.getDeliveryTag(), false);
15
18
          channel.basicConsume(queueName, consumer):
19
2.0
21
          //休眠60秒后,信道关闭,关闭之后无法接收消息
          TimeUnit.SECONDS.sleep(60);
          channel.close();
23
       } catch (Exception e) {
          e.printStackTrace();
25
26
27 }
```

### 测试代码:

## 生产者:

发送消息到两个队列上

```
1 @Test
2 public void testSend03(){
3    for (int i = 0; i < 5; i++) {
4         Producer.send_02("ex2","q_01","q_02","rKey");
5    }
6 }</pre>
```

#### 消费者:

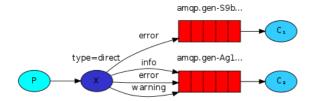
分别接收两个不同的队列

```
1 @Test
2 public void testReceive_03_A(){
3    MyConsumer.receive_02("q_01","name1");
4 }
5
6 @Test
7 public void testReceive_03_B(){
8    MyConsumer.receive_02("q_02","name2");
9 }
```

#### 测试结果:

两个消费者,都可以接收到5条信息

# 场景4: 按线路(routing)发送



# 生产者:

如上图所示发送消息到队列A和B上,结果如图所示

```
public static void send_03(String exchangeName){
     try{
          String queueA = "queueA";
3
          String queueB = "queueB";
4
          String routingKeyError = "error";
5
          String routingKeyInfo = "info";
          String routingKeyWarning="warning";
          Connection connection = FactoryConnectionUtil.getFactory().newConnection();//创建连接
          Channel channel = connection.createChannel();//创建信道
          //创建一个type="direct"、持久化、非自动删除的交换器
10
          channel.exchangeDeclare(exchangeName, BuiltinExchangeType.DIRECT, true, false, null);
11
          //创建一个持久化、非排他的、非自动删除的队列
12
          channel. \verb"queueDeclare" (\verb"queueA", true, false, false, null");\\
13
           channel.queueBind(queueA, exchangeName, routingKeyError);
14
          channel.queueDeclare(queueB, true, false, false, null);
16
```

```
channel.queueBind(queueB, exchangeName, routingKeyError);
17
                                            channel.gueueBind(queueB, exchangeName, routingKeyInfo);
18
                                            channel.queueBind(queueB, exchangeName, routingKeyWarning);
19
20
21
                                            String messageInfo = "info xxx";
                                            String messageError = "error xxx";
22
                                            String messageWarning = "warning xxx";
23
                                            channel.basicPublish(exchangeName,routingKeyError, MessageProperties.PERSISTENT_TEXT_PLAIN.
24
                                            25
                                            channel. \\ \underline{basicPublish} (exchangeName, routingKeyWarning, \\ \underline{MessageProperties.PERSISTENT\_TEXT\_PLAINTERNAL PLAINTERNAL P
                                            channel.close();
27
                           }catch (Exception e){
28
                                            e.printStackTrace();
30
31 }
```

#### 消费者:

```
2 * 接收消息
* @param queueName 队列名称
5 public static void receive_01(String queueName){
      try {
6
          Connection connection = FactoryConnectionUtil.getFactory().newConnection();/* 创建连接 */
          Channel channel = connection.createChannel();//创建信道
          Consumer consumer = new DefaultConsumer(channel){
10
               @Override
11
               \verb"public void handle Delivery" (String consumer Tag, Envelope envelope, \verb"AMQP". Basic Properties") \\
                   System.out.println("收到消息 : " + new String(body));
13
                   channel.basicAck(envelope.getDeliveryTag(), false);
14
15
           };
16
17
           channel.basicConsume(queueName, consumer);
           //休眠60秒后, 信道关闭, 关闭之后无法接收消息
20
           TimeUnit.SECONDS.sleep(60);
21
           channel.close();
22
       } catch (Exception e) {
23
           e.printStackTrace();
24
25
26 }
```

测试代码:

# 生产者

```
1 @Test
2 public void testSend04() {
3    Producer.send_03("myexchange");
4 }
```

#### 消费者

```
1 @Test
```

```
public void testReceive_04(){

MyConsumer.receive_01("queueA");

Public void testReceive_05(){

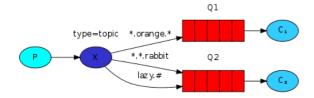
MyConsumer.receive_01("queueB");

Public void testReceive_01("queueB");

Public void testReceive_01("queueB");
```

测试结果 如图所示

# 场景4: Topic方式发送



### 生产者:

```
public static void send05(String exChangeName){
2
      try{
           String queueA = "queueA";
           String queueB = "queueB";
           Connection connection = FactoryConnectionUtil.getFactory().newConnection();//创建连接
5
           Channel channel = connection.createChannel();//创建信道
           channel.exchangeDeclare(exChangeName,BuiltinExchangeType.TOPIC);
           channel.queueDeclare(queueA, true, false, false, null);
           channel.queueBind(queueA, exChangeName, "*.orange.*");
10
           channel.queueDeclare(queueB, true, false, false, null);
12
            channel.queueBind(queueB, exChangeName, "*.*.rabbit");
13
            channel. \\ \hline \textit{queueBind}(\textit{queueB}, \ \textit{exChangeName}, \ \textit{"lazy.*"}); \\
14
15
           channel.basicPublish(exChangeName, "quick.orange.rabbit", null, "quick.orange.rabbit msg!!!
16
           channel.basicPublish(exChangeName, "lazy.write.elephant", null, "lazy.write.elephant msg !!!
           channel.close();
19
       }catch (Exception e){
20
21
           e.printStackTrace();
22
23 }
```

## 消费者:

```
public static void receive_01(String queueName){

try {

Connection connection = FactoryConnectionUtil.getFactory().newConnection();/* 创建连接 */

Channel channel = connection.createChannel();//创建信道

Consumer consumer = new DefaultConsumer(channel){

@Override
```

```
public void handleDelivery(String consumerTag, Envelope envelope, AMQP.BasicProperties;
                 System.out.println("收到消息 : " + new String(body));
                 channel.basicAck(envelope.getDeliveryTag(), false);
10
11
         };
13
          channel.basicConsume(queueName, consumer);
14
15
       //休眠60秒后,信道关闭,关闭之后无法接收消息
16
17
        TimeUnit.SECONDS.sleep(60);
         channel.close();
18
     } catch (Exception e) {
          e.printStackTrace();
20
21
22 }
```

测试代码:

生产者

```
1 @Test
2 public void testSent05(){
3    Producer.send05("topicExchange");
4 }
```

消费者

```
1 @Test
2 public void testReceive_04(){
3    MyConsumer.receive_01("queueA");
4 }
5
6 @Test
7 public void testReceive_05(){
8    MyConsumer.receive_01("queueB");
9 }
```

测试结果:

如图所示:queueA只有一个消息,而queueB有两个消息 "quick.orange.rabbit msg" 这条消息两边都有收到