

```
1. ClassPathResource resource = new ClassPathResource("map/" +  
code + ".json");  
2. InputStream inputStream = resource.getInputStream();  
3. String json = new  
String(FileUtils.readInputStream(inputStream));  
4. return json;
```

```
1. public static byte[] readInputStream(InputStream inputStream)  
throws IOException {  
2.     byte[] buffer = new byte[1024];  
3.     int len = 0;  
4.     ByteArrayOutputStream bos = new  
ByteArrayOutputStream();  
5.     while ((len = inputStream.read(buffer)) != -1) {  
6.         bos.write(buffer, 0, len);  
7.     }  
8.     bos.close();  
9.     return bos.toByteArray();  
10. }
```