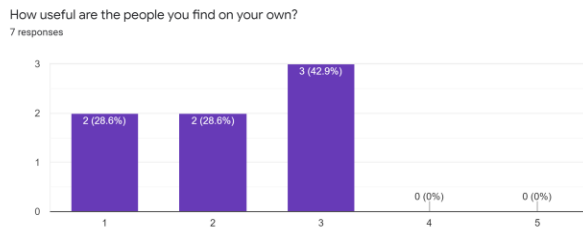


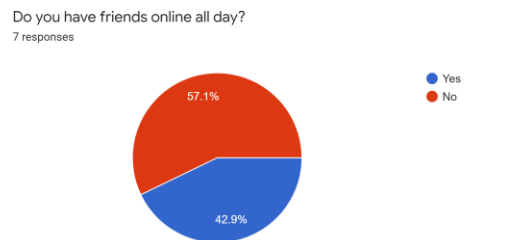
Lab Analysis-

key findings

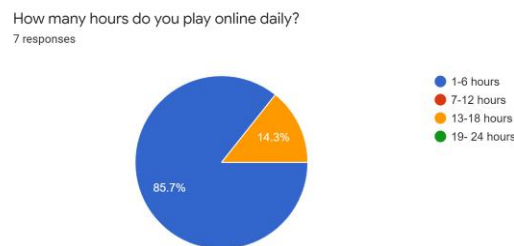
- Randoms online are slightly more useful than anticipated.



- a good portion of people have friends on all day, most likely shifting friends throughout the day.



- Many people don't have a lot of time to play online games.



I was surprised at how many people are able to find decent teammates, and how little time a majority of people have to spend on online games. Based on this data my initial assumption has changed very little. There is still a need for effective teammates in a good portion of online games as many participants agree. The lack of time people have to play their favorite games reiterates the usefulness of an application to find good players for you. You wouldn't want to waste your time trying to find other players when your time is limited.