x lost even when winning

no restart button

o replaced x piece

o stoped placing pieces

## overview

• test the function of the application to verify it works as intended

## test criteria

- a start button should initiate the board game
- player should pick a square and then computer, taking turns till either a win or full board
- -a reset button should be available to start a new game

## entry criteria

- test criteria
- a working version of the application
- any documentation available

## **Features tested**

- determining a winner- FAILED
  - steps
  - 1. press the start button
  - 2. make moves with the intention of beating the computer or until no moves left
  - test post conditions verify that a winner is announced and is correct
- reset / start a new game FAILED
  - steps
  - 1. press the start button
  - 2. make at least one move

- 3. press the rest button
- test post conditions verify that the board was reset to empty squares
- verify that a box can only be used once per match- FAILED
  - steps
  - 1. start the match
  - 2. select a box, and wait for computer to select a box
  - 3. click on computers occupied box
  - test post conditions verify the boxes were only able to be used once per match