

Jessica Susilo

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EDUCATION

University of California, Irvine

Sep 2021 – Present (Expected Graduation: June 2023)

Computer Science, B.S.

GPA: 3.948/4.000

De Anza College

Sep 2019 – Jun 2021

GPA: 3.98/4.00

RELEVANT COURSEWORK

- Python Programming and Libraries (Accelerated)
 - Advanced C++ Programming
 - Design and Analysis of Algorithms
 - Data Abstraction and Structures
 - Computational Photography and Vision
 - Java Programming
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WORK EXPERIENCE

Software Engineering Intern

Jun 2022 – Sep 2022

Juniper Networks

Sunnyvale, CA

- Worked in the UI/UX development team and collaborated using software such as GitLab, JIRA, Microsoft Teams, and Slack
 - Presented demos, participated in stand-up meetings, and joined sprint planning sessions
 - Updated a component library built on top of Ant Design components using React, Typescript, and Less CSS
 - Analyzed any breaking changes for each component and fixed issues found
 - Ensure components appear and work as expected by using Storybook, running Jest unit tests, and referring to UI/UX mockups in Figma
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SKILLS

- Python
 - C++
 - Java
 - JavaScript
 - HTML
 - CSS
 - React
 - TypeScript
 - Git/GitHub/GitLab
 - Visual Studio Code
 - SQL
 - Fluent in:
 - English
 - Indonesian
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PROJECTS

PJ Ramen Shop

Web app created for ICSSC WebJam 2021 (2nd Place Winner)

Link to source code: <https://github.com/jxsusilo/Ramen-Shop-Simulator>

View website: <https://jxsusilo.github.io/Ramen-Shop-Simulator/>

Oct 2021

- Worked in a team of two to create a web app that allows you to customize a bowl of ramen, using HTML, CSS, and JavaScript
- Created graphics using Adobe Illustrator and Autodesk Sketchbook

Dogs vs Cats

Game created for Advanced C++ Programming course

Link to source code: <https://github.com/BrianLiu1319/cs29groupProject>

Jan 2021 – Mar 2021

- Worked in a team of five to develop a tower defense game using C++, SFML, Visual Studio, and Xcode
 - Designed the UI and created sprite art/animation using Adobe Photoshop and Illustrator
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LEADERSHIP/EXTRACURRICULAR

Social Media and Marketing Officer

Jun 2020 – Jun 2021

De Anza Entrepreneurs and Technology Club

- Created flyers and promotional videos using Adobe apps (Premiere Pro, Illustrator, After Effects, and Photoshop)
- Published content regularly on social media such as Instagram