

# 1. Getting Started

## 1.1 Expressions

```
In [ ]: 2+2                                # a numerical expression

In [ ]: "A" + ":" + "B"                  # a string expression

In [ ]: [2, 4, 6] + [3, 5, 7]            # a list expression

In [ ]: (2 + 3.1)*(5 - 1.012)            # expressions with parentheses

In [ ]: 2**1000                          # large integers
```

## 1.2 Variables

```
In [ ]: a = 3.1; b = 4.6; a*b            # store data in variables, use variables in expressions

In [ ]: a                                # retrieve the stored data

In [ ]: a = 10; a*b                      # the value of a variable can be changed

In [ ]: aa = [2, 4, 6]; bb = [3, 5, 7]; cc = aa + bb

In [ ]: cc
```

## 1.3 Functions, Conditionals

```
In [ ]: len(cc)                          # len is function from lists of things to integers

In [ ]: len("Howdy!")                   # len is also a function from strings to integers.  Hmmmm

In [ ]: import math; math.sqrt(2)       # You have to import the module in which `sqrt` is
# defined before using it.

In [ ]: def square(x):                  # Defined a function yourself
    return x*x                          # Note 'return' -- it is mandatory

In [ ]: math.sqrt(square(2))            # The first test

In [ ]: square(3)

In [ ]: a = square(math.sqrt(2)); a     # Another test.
```

```
In [ ]: str(123)                                # Convert a number to a string

In [ ]: def digits(n):                          # Define a function by composing existing functions
        return len(str(n))

        digits(2**1000)

In [ ]: def collatz(n):                        # This function uses a conditional statement to make a de
        if n % 2 == 0:
            return n//2
        else:
            return 3*n + 1

In [ ]: collatz(1)

In [ ]: collatz(_) # _ is special variable that holds the last value computed

In [ ]: collatz(_)

In [ ]: collatz(_) # We have found a cycle of repeating values

In [ ]: # Defining a pulse:

        def pulse(x):
            if x < 0:
                return 0
            elif x < 1:
                return 1
            else:
                return 0

In [ ]: # Testing the pulse function

        list(map(pulse, [-2,-1,0,1,2]))

In [ ]: # Graphing the pulse

        import matplotlib.pyplot as plt
        import numpy as np

        xs = np.linspace(-3,3,100)

        ys = list(map(pulse, xs))

        plt.plot(xs, ys)
```

## 1.4 Lambda functions & functional parameters

```
In [ ]: # Lambda functions. These are functions without a name.
# For more fun: read about the Lambda Calculus
# We will use them to make a table of squares

list(map(lambda x: x*x, range(0,8)))

# lambda x: x*x is the function that squares its argument:

(lambda x: x*x)(3)

# Lets unpack this:
# range(0,8) is a generator for the list
# of numbers [0, 1, 2, 3, 4, 5, 6, 7]
# To retrieve the list, evaluate list(range(0,8))
```

```
In [ ]: # Let's apply our lambda function to a list of numbers
# to make a list of squares:

list(map(lambda x: x*x, [1,2,3,4,5]))

# map applies a function to a list
# You have to use list(...) to get the result (bummer)
```

```
In [ ]: # A shortcut for making lists:

list(range(1,10))
```

```
In [ ]: # Let's use the shortcut for our table of squares:

list(map(lambda x: x*x, range(1,10)))
```

## Integration

Python functions can use other functions as parameters. We use this feature as well as lambda functions to compute some integrals. Computation of the integrals below uses the "while loop" to do repeated work. We talk more about loops in the following two sections.

```
In [ ]: # Heer we see that functions can take functions as a parameter.
# We'll use this feature to define an approximate definite integral
# using the rectangle rule. You can do much better with the trapeoid
# rule or Simpson's rule.

def integral(f, a, b, h):
    sum = 0
    x = a
    while x < b:
        sum = sum + f(x)*h
        x = x + h
    return sum

# Let's test our integral function:

integral(lambda x: 1, 0, 1, 0.1), integral(lambda x: x, 0, 1, 0.01), integral(lambda
```

```
In [ ]: # Let's graph the integral of the pulse function:

integrated_pulse = lambda x: integral(pulse, -1, x, 0.01)

list(map(integrated_pulse, range(-3,4)))

ys = list(map(integrated_pulse, xs))
plt.plot(xs, ys)
```

```
In [ ]: # We can define a function that takes
# a function as one of its parameters
# and returns a function as a value.

def indefinite_integral(f,a,h):
    return lambda x: integral(f, a, x, h)

# Let's test this "functional" by using it
# to integrate the pulse function:

ff = indefinite_integral(pulse, -3, 0.01)

list(map(ff, range(-3, 4)))
```

```
In [ ]: # CONVOLUTION OF FUNCTIONS f*g(x)

def convolution(f, g, a, b, h):
    return lambda x: integral(lambda u: f(u)*f(x-u), a, b, h)

ff = convolution(pulse, pulse, -4, 4, 0.01)

xs = np.linspace(-3,5,100)
ys = list(map(ff, xs))
plt.plot(xs, ys)
```

## 1.5 Basics Loops

Loops are an efficient way of commanding the computer to do repeated work.

```
In [ ]: # Print a table of function values
# by looping over range(0,20)

k = 17;
for i in range(0,20):
    print(i, k)
    k = collatz(k)
```

```
In [ ]: # Compute the sum 1 + 2 + ... + 10
# ACCUMULATE the result in the variable `sum`

sum = 0
for i in range(1,11):
    sum = sum + i
sum
```

```
In [ ]: # Invest money at 3% interest for 10 years:
```

```
sum = 100
for i in range(0,11):
    print i, sum
    sum = 1.03*sum
```

```
In [ ]: # Let's not get crazy with precision:
```

```
sum = 100
for i in range(0,11):
    print i, sum
    sum = round(1.03*sum,2)
```

```
In [ ]: # We can do better with the formatting:
```

```
sum = 100
for i in range(0,11):
    print "%4d: %4.2f" %(i, sum)
    sum = round(1.03*sum,2)
```

```
In [ ]: # Sum of the first n terms of the harmonic series
# 1 + 1/2 + 1/3 + ... + 1/n
```

```
sum = 0
for n in range(1,100):
    sum = sum + 1.0/n
sum
```

## 1.5 The While Loop

```
In [ ]: # How many terms are needed in the harmonic series to get sum >= 10.
# In the loops used above the number of times the loop body is
# called is known in advance. Not so for the loop below.
```

```
n = 1
sum = 0
while sum < 20:
    sum = sum + 1.0/n
    n = n + 1
n
```

```
In [ ]: # How long it takes to pay off a loan?

import math

balance = 5000.00
annual_rate = 0.09
monthly_rate = math.exp(math.log(1 + annual_rate)/12.0) - 1
monthly_factor = 1 + monthly_rate
monthly_payment = 150
month = 0

print "Monthly rate: %1.4f\n" %(monthly_rate)

# Use d to format integers. For example %4d means
# format an integer in a 4-character space. Use f
# to format floating point numbers. For example,
# %4.2f means format a floating point number with
# 4 characters to the left of the decimal point
# and 2 to the right.

while balance > 0:
    print "%4d: %4.2f" %(month, balance)
    balance = monthly_factor*balance - monthly_payment
    month = month + 1

print "\n%d months to pay off your loan" %(month)
```

## 1.6 Randomness: simulating coin tosses

```
In [ ]: # Let's simulate the toss of a coin

import random as r

def coin():
    u = r.random()
    if u < 0.5:
        return "H"
    else:
        return "T"

coin()
```

```
In [ ]: import random as r

r.random()
```

```
In [ ]: # Toss our virtual coin 10 times:

for i in range(0, 10):
    print coin(),
```

```
In [ ]: # Instead of printing out random H and T's, we
        # will construct a random string of H and T's.

        def run(n):
            output = ""
            for k in range(0,n):
                output = output + coin()
            return output

        run(20)
```

```
In [ ]: # Let's do a little statistics. We first devise
        # a function to count the number of occurrences
        # of 'H' in a string:

        def count_heads(str):
            heads = 0
            for letter in list(str):
                if letter == 'H':
                    heads = heads + 1
            return heads

        # Then we can do this:
        count_heads(run(100))
```

```
In [ ]: for x in list("abc"):
        print x
```

```
In [ ]: # Let's run this experiment a bunch of times.
        # Notice that the last argument of the function
        # 'run_experiment' is itself a function

        def run_experiment(trials, n, f):
            results = []
            for i in range(0, trials):
                results = results + [f(n)]
            return results

        def experiment(n):
            return count_heads(run(n))

        run_experiment(10, 100, experiment)
```

```
In [ ]: # We can also do statistics on the statistics, so to speak.
        # Lets' compute the mean, variance, and standard deviation
        # of the data produced by 'run_experiment(10, 100, experiment)'

        # First, some data:

        data = run_experiment(10, 100, experiment);
        print data

        # Second, a function to compute the mean of a list of numbers.

        def mean(x):
            return sum(x)/float(len(x))

        mean(data)
```

```
In [ ]: sum([1,2,3])
```

```
In [ ]: # Next, the variance. For this we will use some  
# ideas from functional programming  
  
foo = [1,2,3,4,5]  
  
print mean(foo)  
  
map(lambda x: x - 3, foo)  
# list(map(lambda x: x - 3, foo))  
# 'lambda x: x - 3 is a function  
# 'map(f, list)' applies f to each element of 'list' to produce a new list.  
  
# map(f, [a,b,c]) == [f(a), f(b), f(c)]
```

```
In [ ]: # Ok, we have the tools needed to generate a list of  
# differences given a list and a "central value":  
  
def delta(data, center):  
    return map(lambda x: x - center, data)  
  
delta(foo, 4)
```

```
In [ ]: # Here is a function to compute deviations from the mean:  
  
def deviation(data):  
    return delta(data, mean(data))  
  
deviation(foo)
```

```
In [ ]: # To compute the variance, we square the deviations, add,  
# and divide by the number of data points  
  
def variance(data):  
    squares = map(lambda x: x*x, deviation(data))  
    return sum(squares)/len(data)  
  
variance(foo)  
  
# remark on N versus N - 1
```

```
In [ ]: # Finally, the standard deviation is the square root of the variance:  
import math;  
  
def stdev(data):  
    return math.sqrt(variance(data))  
  
stdev(foo)
```

```
In [ ]: # Let's return to the statistica of our experiments:  
data = run_experiment(10, 100, experiment)  
print "data", data  
print "mean", mean(data)  
print "variance", variance(data)  
print "stdev", stdev(data)
```



```
In [ ]: # The data above was 'data = run_experiment(10, 100, experiment)'
# Let's re-run the experiment like this, varying one parameter:

data = run_experiment(10, 1000, experiment);
print "data", data
print "mean", mean(data)
print "variance", variance(data)
print "stdev", stdev(data)
```

```
In [ ]: # And again:

data = run_experiment(10, 10000, experiment);
print "data", data
print "mean", mean(data)
print "variance", variance(data)
print "stdev", stdev(data)
```

## 1.7 More Graphs

We will make more serious use of the `numpy` library in this section.

```
In [ ]: # We will graph a Fourier

import matplotlib.pyplot as plt
import numpy as np

t = np.arange(0.0, 2.01, 0.01) # an array of numbers, 0, 0.01, 0.02, ..., 2.00

s = np.sin(3.1416*t) + (1.0/3.0)*np.sin(3*np.pi*t) + (1.0/5.0)*np.sin(5*np.pi*t)

# Each term of the above, e.g., np.sin(3.1416*t) is an array of numbers:
# A numpy function f applied to array([a,b,c, ...]) is array([f(a), f(b), f(c), ...])
# One can add numpy arrays and multiply them by scalars (as one sees above).
# If a = array([x1, x1, ... ]) and b = array([y1, y2, ... ]) are two numpy
# arrays the then plt.plot(a, b) will plot the segments joining successive
# pairs of points (x1, y1), (x2, y2), etc.

abscissa = np.zeros(len(t))

plt.plot(t, s)
plt.plot(t, abscissa, color='black', linewidth=1.0 )

plt.savefig("fourier.png")
plt.show()
```

```
In [ ]:
```