

# Intro to Django (1.6.2)

Mustafa Khattab

<https://github.com/mkhattab>

March 18, 2014

# Project: Cat Gif Aggregator

We're going to build a web app that allows users to view and rate user-submitted cat gifs links.

[https://github.com/mkhattab/iepug\\_django\\_intro](https://github.com/mkhattab/iepug_django_intro)

# But first...what is Django?

- Web framework born 2003 in Lawrence, Kansas (no place like home) for a publishing site, Lawrence-Journal World
- Is DRY: don't repeat yourself convention
- Follows MVC: model-view-controller pattern  
(we'll get back to this later)

# **But why?**

use Django, that is.

# Features: everything plus the kitchen sink

- ORM: object relational mapper (w/ support for most of the major RDBMS')
- Admin interface
- URL Routing
- Template system
- Cache support
- Internationalization and localization
- Authentication
- Sessions
- Forms
- Security: CSRF & clickjacking protection, signed cookies, etc.
- Email
- Syndication, pagination, static files management, and more!

# **Rapid Application Development**

Provided you stay within the bounds of the  
framework.

# Used By

- Mozilla
- Disqus
- Instagram
- Pinterest
- Rdio
- many others

source: [djangoproject.com](https://www.djangoproject.com/)

**“I’m convinced. I’m going to use  
Django for every project!”**

Hold on...not a good idea. We’ll talk about  
this later.



# Installation

- Via PIP

- `pip install django`

- Within a virtualenv

- `virtualenv django`

- `source django/bin/activate`

- `pip install django`

# Creating our project

- Via `django-admin.py`
  - `django-admin.py startproject catgifs`

# `tree catgifs`

catgifs/

```
├── catgifs                                -- root project module
│   ├── __init__.py
│   ├── settings.py                       -- app settings
│   ├── urls.py                           -- root URL conf
│   └── wsgi.py                            -- WSGI handler
└── manage.py                             -- CLI swiss army knife
```

# manage.py --help

Available subcommands:

[auth]

changepassword

createsuperuser

[django]

check

cleanup

compilemessages

createcachetable

dbshell

diffsettings

dumpdata

flush

inspectdb

loaddata

makemessages

runfcgi

**shell**

sql

sqlall

sqlclear

sqlcustom

sqldropindexes

sqlflush

sqlindexes

sqlinitialdata

sqlsequencereset

**startapp**

startproject

**syncdb**

test

testserver

validate

[sessions]

clearsessions

[staticfiles]

**collectstatic**

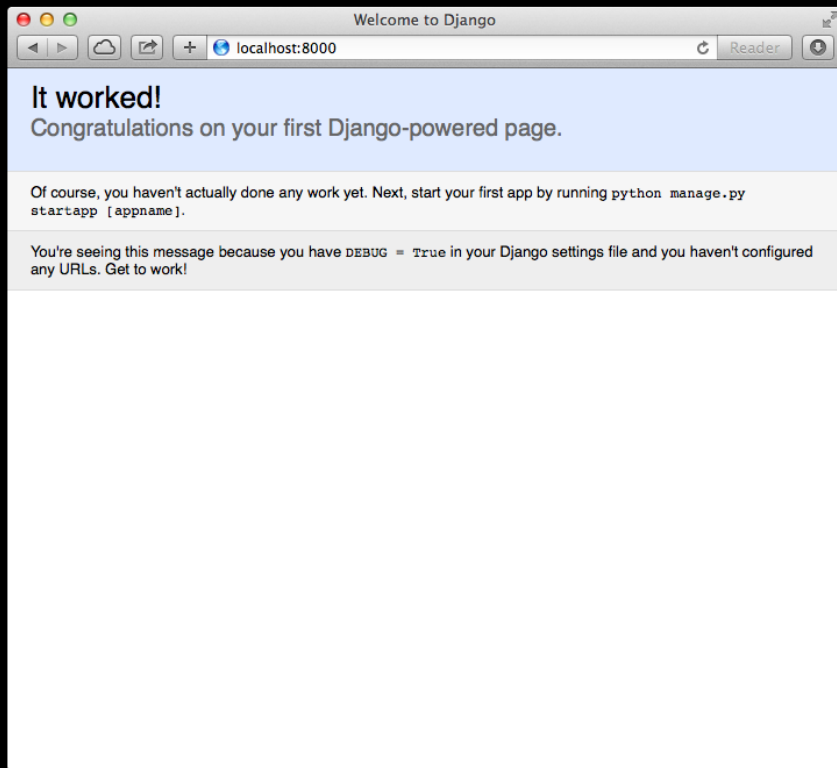
findstatic

**runserver**

# Sanity check

- Verify we have a working installation
  - `manage.py runserver`
- By default, Django will start a HTTP server on port 8000
- **See** `manage.py runserver --help` for more options

# You should see this



# Creating our app

- Apps are how we group different components or modules in a project.
- A project can have multiple apps and apps can be shared across multiple projects.
- Via `manage.py`
  - `manage.py startapp gifs`

# `tree catgifs`

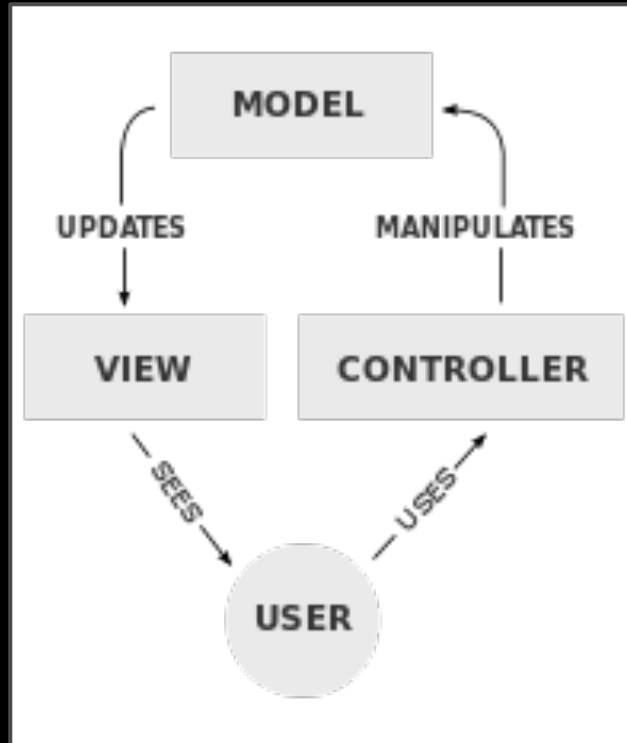
```
.
├── catgifs                                -- root project module (slide #11)
│   └── ...
├── gifs                                  -- gifs app module
│   ├── __init__.py
│   ├── admin.py                         -- admin interface config
│   ├── models.py                       -- database models
│   ├── tests.py                        -- self-explanatory
│   └── views.py                        -- request handling logic
└── manage.py
```



# Aside: MVC Design Pattern

- Model
  - application data, relationships, logic, functions.
- View
  - representation of data defined Model, usually.
- Controller
  - logic handling application state and view logic.

# MVC...



source: wikipedia.org

# In Django, MVC → MTV

- Models simply are called **M**odels
- View is the **T**emplate
- Controller is the **V**iew
- Confusing but you'll adjust

# MTV or MVC?: `tree catgifs`

```
.
├── catgifs
│   ├── __init__.py
│   ├── settings.py
│   ├── urls.py          ---> URL routing & dispatch; Controller
│   ├── wsgi.py
│   └── [templates/]     ---> Django templates; View
├── gifs
│   ├── __init__.py
│   ├── admin.py
│   ├── models.py       ---> Model (duh)
│   ├── tests.py
│   ├── views.py        ---> Application & Presentation logic; Controller
│   └── [templates/]    ---> App-specific templates; View
└── manage.py
```

# settings.py

Contains project configuration: database settings, installed apps, static file directory paths, and more.

# Database settings

```
--- settings.py (line #58)
DATABASES = {
    'default': {
        'ENGINE': 'django.db.backends.sqlite3',
        'NAME': os.path.join(BASE_DIR, 'db.sqlite3'),
    }
}
```

We'll stick with SQLite for this project. However, we have the following options for `'ENGINE'`:

- PostgreSQL: `'django.db.backends.postgresql_psycopg2'`
- MySQL: `'django.db.backends.mysql'`
- Oracle: `'django.db.backends.oracle'`

# Installed apps

```
--- settings.py (line #32)
INSTALLED_APPS = (
    'django.contrib.admin',
    'django.contrib.auth',
    'django.contrib.contenttypes',
    'django.contrib.sessions',
    'django.contrib.messages',
    'django.contrib.staticfiles',
    'gifs', # add our app to the tuple
)
```

- Django installs quite a few apps by default.
- It's important to run `manage.py syncdb` on project creation and everytime after installing a new app (or model).

# manage.py syncdb

- Creates initial database.
- Synchronizes new apps and models.
- Is idempotent, so you can run the command multiple times without worry.
- Unfortunately, it only supports synchronizing non-existing tables, not new/modified columns or constraints (coming soon in 1.7) -- Checkout South.
- We haven't defined any models in our app, yet.



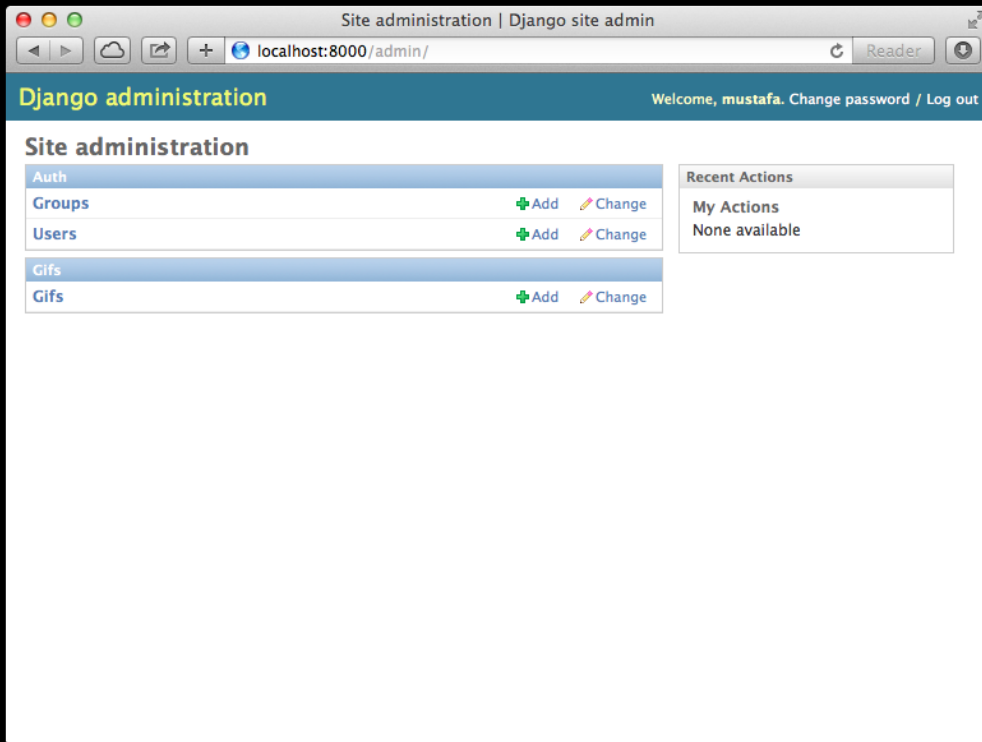
# Aside: ORM

- Stands for Object Relational Mapping. Does a lot of magic.
- Python Class definitions map to SQL table definitions.
- Class variables map to SQL columns.
- Caveat: knowledge of the ORM is not a substitute for knowledge of SQL, database design (e.g. 1-to-1, 1-to-\*), normalization (e.g. 1NF, 2NF), etc.
- Always remember to run `manage.py syncdb` after adding a new model and make sure your app is listed in `INSTALLED_APPS`

# Defining our first model

`gifs/models.py`

# Aside: Admin interface



# Admin interface

- Is bundled with Django and enabled by default.
- By default, you can access the admin via `/admin/`
- Supports customization, see Django docs.
- It's awesome!
- Register your models in `admin.py`

# Views & URL Dispatch

- Views can be defined as functions or classes.
- URIs map to Views
  - `/some/thing ---> view_callable`
- Building elegant URIs are important.
- URL patterns are defined as regular expressions in `urls.py`

# Cat GIFs index view

`gifs/views.py`

# Templates

- Very simple, yet powerful syntax.
  - conditionals: if, else, ifchanged, etc.
  - iteration: for loops
  - filters: e.g `some_var|upper_case`
- Supports inheritance
  - For example, let's say:
  - `base.html` -- defines header, footer & content block
    - `index.html` -- inherits `base.html` & can override parent blocks (or placeholders)

# GIFs Index template

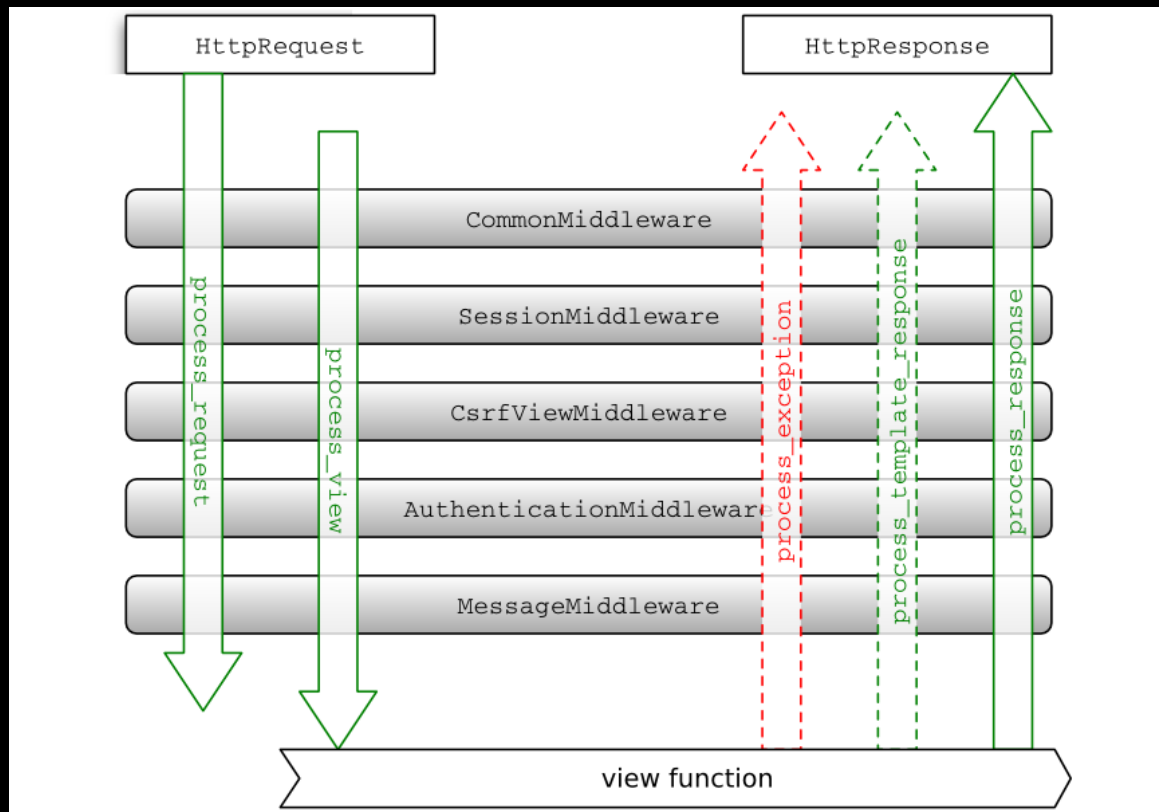
[gifs/templates/index.html](#) (better reusability)

or

[catgifs/templates/index.html](#)



# Django Request Processing



# **We need to accept user submissions**

We can do this via `Forms`

# Forms

- Defined similarly like Models.
- It can:
  - Display an HTML form with automatically generated form widgets.
  - Check submitted data against a set of validation rules.
  - Redisplay a form in the case of validation errors.
  - Convert submitted form data to the relevant Python data types.

# Let's define our submission form

`gifs/forms.py`

# Update our index view

To accept POST requests

# Bonus: implement ratings

- Determine the best way to define ratings in `gifs/models.py`
- Remember to run `manage.py syncdb` after defining any new models.
- Django documentation is your friend.

# So, why not use Django?

Despite it's awesomeness

# Why not Django?

- Django is an excellent choice for many if not most *traditional* web applications.
- If you're building an app that is/does:
  - Live chat; HTTP chunked responses/persistent connections.
  - Rich Internet Application (RIA), via e.g. Ember.js, Angular.js --- Django is probably overkill.
  - Web services/APIs only --- again Django is probably overkill.



# Resources

- Django's documentation is invaluable. It's all you really need.
  - [docs.djangoproject.com](https://docs.djangoproject.com)
- Books
  - Pro Django
  - Two Scoops of Django: Best Practices