

Did we deserve to win?

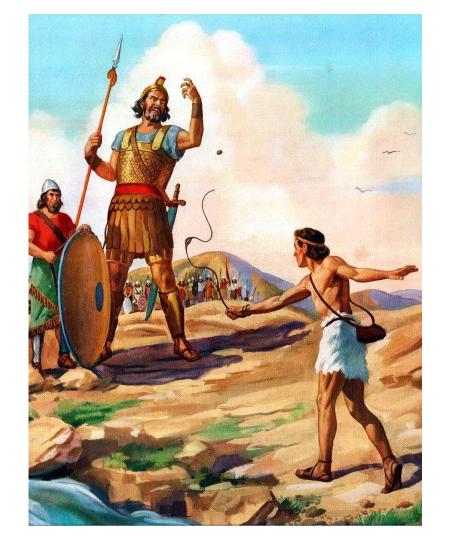
A post-match analysis of Japan's performances against Germany and Spain in the 2022 World Cup

A Quick Game: Guess the score!



I would argue that . . .

- The soccer gods are just whoever deserves to win will win.
- With a proper game plan, commitment, and dedication, David will beat Goliath.



Group E World Cup 2022



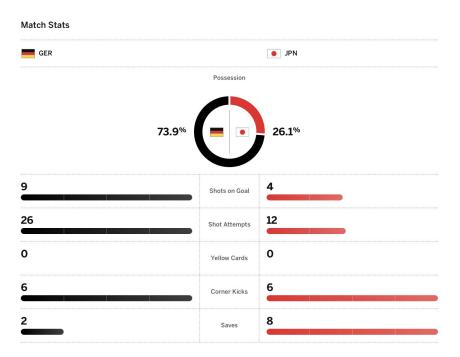
| | GROUP | | | KNOCKOUT | | | | | |
|--------------|-------|-------|-------|----------|---------|-------|-------|-------|--------|
| | lst | 2nd | 3rd | 4th | Last 16 | QF | SF | Final | WINNER |
| 1 Spain | 50.5% | 34% | 12.2% | 3.3% | 84.5% | 52.5% | 30.1% | 16.4% | 8.9% |
| 2 Costa Rica | 1.9% | 7.9% | 27% | 63.2% | 9.8% | 2.7% | 0.6% | 0.1% | 0% |
| 3 Germany | 40.8% | 39.5% | 15.1% | 4.6% | 80.4% | 49% | 27.3% | 14.7% | 7.7% |
| • 4 Japan | 6.7% | 18.6% | 45.7% | 29% | 25.4% | 8.9% | 2.9% | 0.9% | 0.2% |

Spain and Germany expected to dominate, Japan written off as losers.



Germany 1 - 2 Japan





Germany dominated possession and created more shots but still lost.

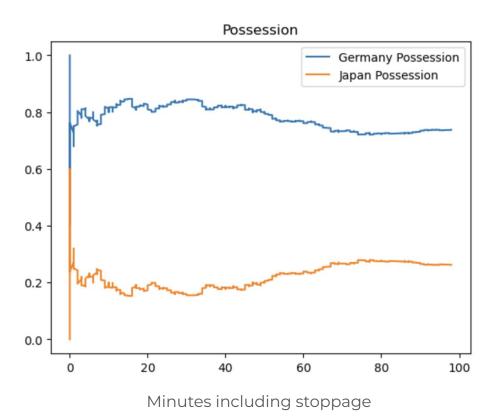
Why?

Timeline: Japan flips the game in the last 15 minutes





Timeline: Germany dominates possession



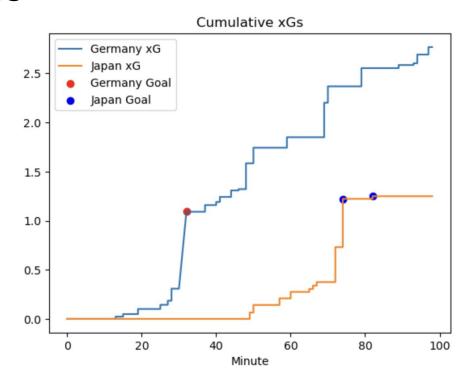
Timeline: Cumulative xGs

Total Cumulative xGs

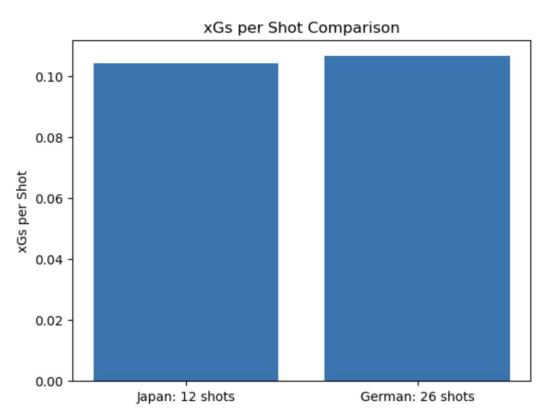
Japan: 1.25

Germany: 2.77

Did Germany deserve to win? To answer this, let's take a deeper look at each individual shot.



Average xGs per Shot



On average, both teams created similar quality chances. Yet, Germany had over double the shots. Statistically, Germany should have won. But . . .

Probability Theory

Each shot is (in theory) an **independent event**. This means that when looking specifically at shots, the outcome of one does not impact the outcome of another.

While xGs don't exactly represent probability, they represent the likelihood that a shot ends up a goal (I.E. a shot with an xG of .25 means the shot will be a goal with the likelihood of 25/100).

Therefore . . .

Total xGs can be deceiving, and a single, high-value shot is better than multiple, low-value shots.

Example:

| Team | A: | | |
|------|----|--|--|
|------|----|--|--|

$$P(S1) = 0.25$$
 $P(S2) = 0.25$

$$TotalTeamA = P(S1) + P(S2) = 0.5$$

Team B:

$$P(S1) = 0.3$$

$$TotalTeamB = P(S1) = 0.3$$

Probability of converting all of their shots

$$P(S1) * P(S2) = 0.0625$$

$$P(S1) = .3$$

In the context of soccer . . .

It is better to have a single shot from a cut-back cross on top of the 6-yard box with an xG of 0.8

instead of ten shots from outside of the box, each with an xG of 0.1.

Top 5 xG shots using Statsbomb

| | shot_statsbomb_xg | shot_outcome | minute | team |
|---|-------------------|--------------|--------|---------|
| 0 | 0.783500 | Goal | 32 | Germany |
| 1 | 0.477751 | Goal | 74 | Japan |
| 2 | 0.326579 | Saved | 69 | Germany |
| 3 | 0.287729 | Off T | 72 | Japan |
| 4 | 0.215083 | Wayward | 48 | Germany |

If we take into consideration that Germany's goal was a PK, Japan created better chances from open play

Goals xGs

| | shot_statsbomb_xg | shot_outcome | minute | team |
|----|-------------------|--------------|--------|---------|
| 0 | 0.783500 | Goal | 32 | Germany |
| 1 | 0.477751 | Goal | 74 | Japan |
| 31 | 0.026684 | Goal | 82 | Japan |

Japan scored from a shot with 0.03 xGs

Conclusion: Japan deserved to win

Japan

- Created the better chances and made the most of every opportunity.
- Full-team commitment to the game plan.
- Strong defensively.

Germany

- Data highlights the weakness in their attack, mainly a lack of a goal-scorer.
- Weak defense, lapse in concentration lead to them conceding a goal with 0.03 xGs



Spain 1-2 Japan



Match Stats ESP JPN Possession 82.3% Shots on Goal 12 Shot Attempts Yellow Cards 0 Corner Kicks Saves

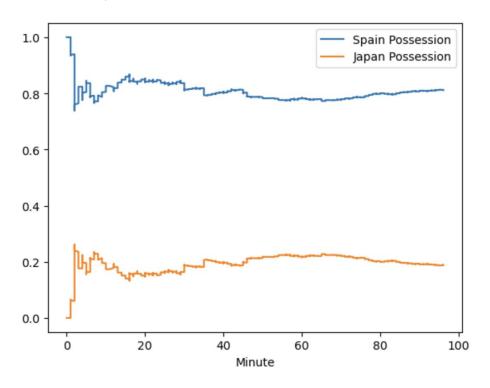
Same story

Timeline: It took 3 minutes for Japan to flip the game

Match Timeline Japan ↑ ★ ★ ↑ ↑ ↑ ↑ ↑ KO 11 39 44 45 (HT) 45 48 51 57 62 68 69 87 FT ↑ ↓ ↑ ↓ ↑ ↓ ↑ ↓

Spain

Timeline: Germany dominates possession



Minutes including stoppage

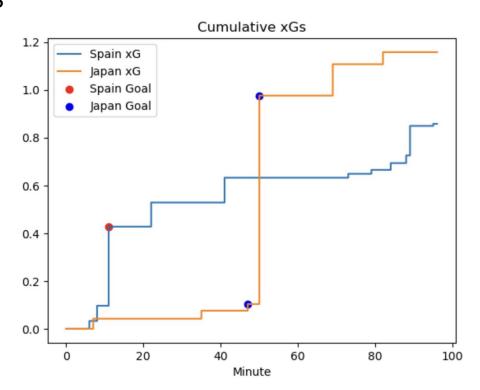
Timeline: Cumulative xGs

Total Cumulative xGs

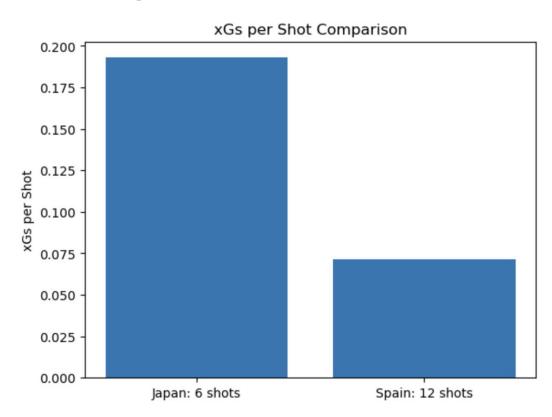
• Japan: 1.16

• Spain: **0.86**

Japan with a better total xGs. Let's examine each shot.



Average xGs per Shot



Japan's average xG per shot is over double that of Spain's.

On top of that, Japan made the most of 6 shots, where as Spain had 12.

Top 5 xG shots

| | shot_statsbomb_xg | shot_outcome | minute | team |
|---|-------------------|--------------|--------|-------|
| 0 | 0.872618 | Goal | 50 | Japan |
| 1 | 0.331067 | Goal | 11 | Spain |
| 2 | 0.131218 | Off T | 69 | Japan |
| 3 | 0.123736 | Saved | 89 | Spain |
| 4 | 0.103853 | Blocked | 41 | Spain |

Japan created a very, very high-value chance and converted

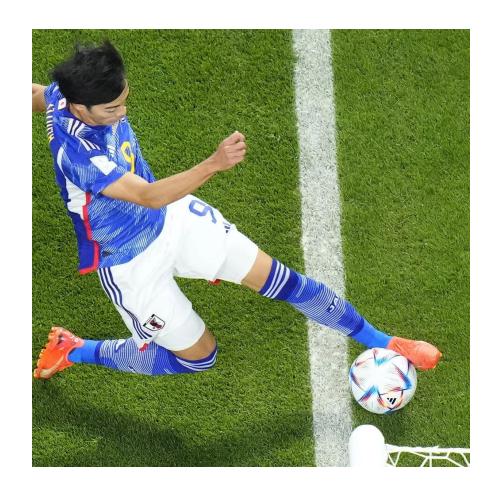
Goals xGs

| N- | shot_statsbomb_xg | shot_outcome | minute | team |
|----|-------------------|--------------|--------|-------|
| 0 | 0.872618 | Goal | 50 | Japan |
| 1 | 0.331067 | Goal | 11 | Spain |
| 12 | 0.027778 | Goal | 47 | Japan |

Japan scored from a shot with 0.03 xGs, again.

The Controversy

Tanaka's goal resulted in the highest xG shot of the match. If this ball was out of bounds, the shot wouldn't have counted, lowering Japan's xGs significantly.



Conclusion: Japan deserved to win

Japan

- Higher quality chances.
- Took advantage of opportunities.
- Low possession, but highly productive.

Spain

- Over-all low-value chances.
- Dominated possession but very little productivity.

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- <u>Link to other analysis</u>
- My Analysis of the teams from the 2022 World Cup
- <u>LinkedIn</u>
- Github

Please don't hesitate to reach out for more analysis on different teams or players!