

Jason Yuzheng Chen

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jycportfolio.com

(617) 785-4712

Boston, MA

Education

Clark University

Worcester, MA.

(Aug 2023 - Present)

Expected Graduation: May 2026

- **B.A. in Interactive Media**
- **B.A. in Data Science**

Relevant Coursework: Game Studio, Intro to Discrete Structures, Algorithms, Artificial Intelligence for Games, Applied Machine Learning, Web Development, Game Analysis, Math Foundations of Data Science

Experience

Clark University - Home Game Staff

(Sep 2023 - Present) Worcester, MA

- Worked with coworkers in various positions to make sure home sports games went smoothly for players, officials, and spectators
- Produced a stream for online viewers and ran advertisements at appropriate times to maintain our sponsors

Enterprise Mobility - Seasonal Driver

(Jun 2025 - August 2025) Boston, MA

- Transported fleet cars from one branch to another to ensure the location has the vehicles needed for their customers
- Detailed vehicles to a high standard so that they can be rented
- Communicated with colleagues to make efficient moves that allowed our branch to complete 70+ reservations on busy days

Paris Baguette - Cashier / Barista

(Mar 2022 - Aug 2024) Cambridge, MA

- Communicated with coworkers to ensure the store runs smoothly
- Provided customer service by offering product knowledge and recommendations to enhance customer experience

Projects

Android Personal Finance App

(July 2025)

- Designed and developed an app using Android Studio and Kotlin to track my own personal finances. (budget, income, expenses, etc.)
- Created a settings section to help set up the app and for personalized customization, like display and budget percentage.

League of Legends Scouting Tool

(May 2025)

- Engineered a Python tool utilizing the Riot Games API to efficiently gather and organize statistics from games, which were then integrated seamlessly into Google Sheets
- Used the tool to scout and track stats for my team participating actively in Risen Esports' Summer Draft League

Skills

Programming Languages

Java, Python, C++, C#, JavaScript, TypeScript, SQL

Web Technologies

React, HTML5, CSS3, Git, PlasticSCM

Game Development

Unity 2022, Unity 6, Unreal Engine 5

Tools and Technologies

Canva, Google Docs, Google Sheets, Microsoft 365 Suite Apps, Visual Studio, GitHub Desktop

Languages

English (Fluent)
Cantonese (Conversational)

Others

Communication
Time Management
Interpersonal Skills
Attention to Detail
Problem-Solving

