Yushun Chen

yushunchen.com | oliver.chen@duke.edu | 608-590-3114 | LinkedIn | GitHub

EDUCATION

Duke University

Sep 2022 – May 2024

Durham, NC

M.S. in Electrical and Computer Engineering

• Concentration: Software Development

University of Wisconsin-Madison

Sep 2019 – May 2022

Madison, WI

B.S. in Computer Science, Statistics, and Mathematics

• College of Letters and Science Honors Program student

• GPA: 3.94/4.00, Distinction in majors, Dean's List (all semesters)

Technical Skills

Languages: Java, JavaScript, Python, R, HTML/CSS, TypeScript, C, SQL, Bash

Frameworks: React.js, React Native, Android Studio, Three.js, Dialogflow, GraphQL, Node.js, Django, MongoDB

Container Orchestration: Ansible, Kubernetes, Docker

EXPERIENCE

Dell Technologies

Jun 2022 – Aug 2022

Software Engineering Intern - Ansible, Kubernetes, Docker, React.js, Bash

Austin, TX

- Configured and evaluated 4 open-source web-based UI (AWX, Semaphore, in-house UI, and Rundeck) for Ansible.
- Automated and simplified server management tasks such as creating, deploying, and initializing VMs.
- Directed a self-organizing team of 3 other interns and practiced Agile Scrum methodology with rotating Scrum Masters and bi-weekly sprints and documented the process using Jira, Confluence, and GitHub.
- Published two technical blogs on Dell Technologies Info Hub regarding the Ansible UI selection and an automated AWX installation guide which utilizes Ansible and resulted in a 96% reduction of commands run.

Xunxiang Organization

May 2020 – Present

Technology Team Director - React.js, HTML/CSS, Node.js, MongoDB

On line

- Led the tech team of 3 to implement solutions that empower the operation and growth of the organization.
- Increased web traffic by 1000% within 2 months and 20% increase in net promoter score.
- Mentored 2 junior developers by supporting their personal growth.
- Collaborated with designers and product managers to develop full-stack web applications that enable members to exchange knowledge and share information.

Connected and Automated Vehicles Systems Group

Sep 2020 – Feb 2021

Undergraduate Research Assistant - Python, ML

Madison, WI

- Contributed to group's publication by conducting literature reviews for 20+ CAVH papers.
- Implemented and presented multiple CAVH systems of manual and automated vehicles including car following models, lane changing decisions, cost functions, platooning models, and other simulations.

PROJECTS

Xunxiang Official Website | https://xunxiang.org/

Sep 2020 – Jan 2021

- Developed the official website for the non-profit organization using HTML/CSS/JS and Bootstrap.
- Optimized website loading speed accordingly by using CDN, minimizing HTTP requests, compressing files, implementing asynchronous loading, and testing different deployment methods.

PointNinetyNine

Dec 2020 - Jun 2021

- Managed a team of 4 engineers to produce the MVP version of the online publishing platform.
- Integrated and customized Ant Design in React.js to accomplish designed graphics and user flow.
- Implemented GraphQL with Django and designed GraphQL queries and mutations to optimize CRUD operations.

Graphics Town | https://blog.yushunchen.com/projects/graphics-town

Jan 2022 – May 2022

- Constructed customized geometries, textures, and shaders to build a 3D graphics town using Three.js.
- Built 20+ 3D objects with complex behaviors to simulate a lively town.

AAlarm | https://github.com/YushunChen/AAlarm

Sep 2021 – Jan 2022

- Led a team of 3 engineers to develop an alarm app to stop procrastination and forgetfulness using Android Studio.
- Presented the project to an audience of 70+ professors and students.