

> Jynn Nelson

jyn.dev | github.com/jyn514 | linkedin.com/in/jynelson514

Experience

Senior Rust Engineer—Redjack

January 2023–Present

- Refactored data processing to be massively parallel
- Redesigned the internal release process to be replicable and convenient
- Avoided spending two months building the wrong feature
- Taught a weekly class on **Rust** to other engineers at the company

Systems Engineer—Cloudflare

June 2021–December 2022

- Integrated a distributed **WASM** runtime with Chrome Devtools
- Added HTTP/3 (QUIC) interception support for a Secure Web Gateway
- Built internal tooling for diagnosing issues with distributed systems
- Decreased project build times by more than 20%

Independent Contributor—**Rust** Language

October 2019–July 2023

- Founded the bootstrap team and decreased tooling build times by a factor of 9
- Led the docs.rs team and recruited 2 other team members
- Led the rustdoc team and stabilized intra-doc links
- Worked asynchronously with peers from many different cultures and time zones

Software Engineer—YottaDB

December 2019–May 2021

- Designed a **Rust** API for an existing **C** codebase
- Refactored existing unsafe **Rust** to be memory-safe and maintainable
- Improved the continuous integration and deployment systems

Skills

- Expert in **Rust**
- Skilled with **C**, **bash**, **python**
- Experience with build systems, bindgen, LLVM, Cranelift
- Technical writing

Projects

- **C** compiler written in **Rust**, using Cranelift: github.com/jyn514/saltwater
- Web server written in **C**: github.com/jyn514/threaded-server
- Checker for broken documentation links: github.com/deadlinks/cargo-deadlinks
- Macro finding the size of a future at compile time: github.com/jyn514/size-of-trait

Education

B.S. Computer Science and B. S. Mathematics—University of South Carolina