# Jiayi (Nancy) Zheng

4th year student in UC San Diego Cognitive Science-HCI, Design Minor

Phone: (510) 289-6368
Email: zheng.jynancy@gmail.com
Portfolio: jynancy.github.io

### Technical Skills

HTML5 CSS3 Sketch (Balsamiq, etc) InVision Adobe Photoshop Illlustrator InDesign

### **Methods**

Master Apprentice Model A/B Testing Thought Verbalization (for linking mental and conceptual models) Grounded theory Heuristics

## <u>Awards</u>

Dean's List

# Current GPA: 3.63

# **Objective**

Explore the field of human-centered design with focus on UX design and research.

# **Positions**

### @ServiceNow, San Diego

6/2018 - 8/2018

#### **UX** Research Intern

- Completed "Immersion" phase on food insecurity on-campus
- Conducted user research on existing food-based organizations
- Interviewed relevant personnel in-person on campus
- Consulted Qualcomm Institute for collaboration on mealshare application
- Ideating solutions basd on issues such as stigma, lack of accessibility and advertisement
- Refining solutions through consultation with on-campus food pantry and other resources

### @Design for America, UCSD

9/2017 - 8/2018

#### Food Insecurity Group Member

- Completed "Immersion" phase on food insecurity on-campus
- Conducted user research on existing food-based organizations
- Interviewed relevant personnel in-person on campus
- Consulted Qualcomm Institute for collaboration on mealshare application
- Ideating solutions basd on issues such as stigma, lack of accessibility and advertisement
- Refining solutions through consultation with on-campus food pantry and other resources

### @ The Design Lab, UCSD

12/2016 - 6/2018

#### Undergrad Research Intern

- Conducted interviews with civic leaders to understand engagement process
- Categorized and defined research findings with cluster analysis
- Drafted paper based on research findings
- Inputted and reviewed drafts in LaTeX

Fall Quarter 2017

#### CommunityCrit: Data Analysis Lead, Interface Designer

Interview Study: Researcher, Co-writer

- Lead ideation sessions and design sprints on potential redesigns and modifications
- Utilize cluster analysis to categorize comment data
- Conduct research on existing comment categorization and data visualization methods
- Create digital mockups of redesigns on Sketch
- Coordinate A/B testing with civic leaders and urban planners from local community 12/2016 present

# **Projects**

### Spotify Redesign

Fall Quarter 2017

- Conducted user research through in-person interviews with users of various music players such as Apple Music, Pandora, and Soundcloud
- Transcribed and analyzed collected data in spreadsheets
- Identified pain points of current Spotify interface
- Ideated solutions to improve workflow based on user feedback
- Created paper prototypes and digitial wireframes of new interface
- Completed interactive mockup of new design on InVision