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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 2

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Priya is developing a simple student management system. She wants to store roll numbers in a hash table using Linear Probing, and later search for specific roll numbers to check if they exist.

Implement a hash table using linear probing with the following operations:

Insert all roll numbers into the hash table.For a list of query roll numbers, print "Value x: Found" or "Value x: Not Found" depending on whether it exists in the table.

Input Format

The first line contains two integers, n and table_size — the number of roll numbers to insert and the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert.

The third line contains an integer q — the number of queries.

The fourth line contains q space-separated integers — the roll numbers to search for.

Output Format

The output print q lines — for each query value x, print: "Value x: Found" or "Value x: Not Found"

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5 10
21 31 41 51 61
3
31 60 51

Output: Value 31: Found
Value 60: Not Found
Value 51: Found

Answer

```c
#include <stdio.h>

#define MAX 100


void initializeTable(int table[], int size) {
    for (int i = 0; i < size; i++) {
        table[i] = -1;
    }
}

int linearProbe(int table[], int size, int num) {
    int index = num % size;
    int i = 0;
```

```c
        while (i < size && table[(index + i) % size] != -1) {
            i++;
        }
        if (i < size)
            return (index + i) % size;
        else
            return -1;
    }

    void insertIntoHashTable(int table[], int size, int arr[], int n) {
        for (int i = 0; i < n; i++) {
            int pos = linearProbe(table, size, arr[i]);
            if (pos != -1)
                table[pos] = arr[i];
        }
    }

    int searchInHashTable(int table[], int size, int num) {
        int index = num % size;
        int i = 0;
        while (i < size) {
            int pos = (index + i) % size;
            if (table[pos] == -1)
                return 0;
            if (table[pos] == num)
                return 1;
            i++;
        }
        return 0;
    }

    int main() {
        int n, table_size;
        scanf("%d %d", &n, &table_size);

        int arr[MAX], table[MAX];
        for (int i = 0; i < n; i++)
            scanf("%d", &arr[i]);

        initializeTable(table, table_size);
        insertIntoHashTable(table, table_size, arr, n);
```

```c
    int q, x;
    scanf("%d", &q);
    for (int i = 0; i < q; i++) {
        scanf("%d", &x);
        if (searchInHashTable(table, table_size, x))
            printf("Value %d: Found\n", x);
        else
            printf("Value %d: Not Found\n", x);
    }

    return 0;
}
```

Status : Correct   *Marks : 10/10*