

```
1  #include <stdio.h>
2  int main()
3  {
4      int a=5;
5      int *b=&a;
6      *b=*b+10;
7      printf(" a=%d\n",a);
8      printf(" *b=%d\n",*b);
9      return 0;
10 }
```

a=15

***b=15**

=== Code Execution Successful ===