

## EXERCISE-10

### 10. Write a C program to implement the Linked List operation.

**AIM:** To write a C program to implement basic operations on a singly linked list such as insertion, deletion, and display.

#### Algorithm:

1. Start the program.
2. Define a struct Node with data and next pointer.
3. Create a global pointer head = NULL.
4. Implement operations:
  - Insert at end: Create new node, append to end.
  - Delete by value: Search and unlink node with matching data.
  - Display list: Traverse and print all node values.
5. Use a menu to allow user to select an operation.
6. Loop until the user chooses to exit.
7. End the program.

#### Program Code:

```
#include <stdio.h>

#include <stdlib.h>

struct Node {
    int data;
    struct Node* next;
};
```

```
struct Node* head = NULL;

void insert(int value) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct
Node));
    newNode->data = value;
    newNode->next = NULL;
    if (head == NULL) {
        head = newNode;
    } else {
        struct Node* temp = head;
        while (temp->next != NULL)
            temp = temp->next;
        temp->next = newNode;
    }
    printf("Inserted %d\n", value);
}

void delete(int value) {
    struct Node *temp = head, *prev = NULL;
    while (temp != NULL && temp->data != value) {
        prev = temp;
        temp = temp->next;
    }
    if (temp == NULL) {
```

```

        printf("Value %d not found.\n", value);
        return;
    }
    if (prev == NULL)
        head = temp->next;
    else
        prev->next = temp->next;
    free(temp);
    printf("Deleted %d\n", value);
}

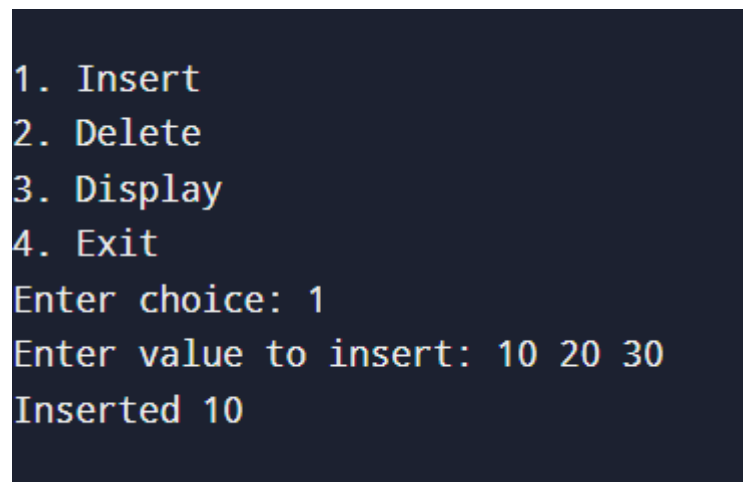
void display() {
    struct Node* temp = head;
    if (temp == NULL) {
        printf("List is empty.\n");
        return;
    }
    printf("Linked List: ");
    while (temp != NULL) {
        printf("%d -> ", temp->data);
        temp = temp->next;
    }
    printf("NULL\n");
}

```

```
int main() {  
    int choice, value;  
    do {  
        printf("\n1. Insert\n2. Delete\n3. Display\n4. Exit\nEnter choice:  
");  
        scanf("%d", &choice);  
        switch (choice) {  
            case 1:  
                printf("Enter value to insert: ");  
                scanf("%d", &value);  
                insert(value);  
                break;  
            case 2:  
                printf("Enter value to delete: ");  
                scanf("%d", &value);  
                delete(value);  
                break;  
            case 3:  
                display();  
                break;  
            case 4:  
                printf("Exiting...\n");  
                break;  
        }  
    } while (choice != 4);  
}
```

```
        default:
            printf("Invalid choice.\n");
        }
    } while (choice != 4);
    return 0;
}
```

### **Input and Output:**

A screenshot of a terminal window with a dark background. It shows a menu with four options: 1. Insert, 2. Delete, 3. Display, and 4. Exit. The user has entered '1' for the choice. Then, the prompt 'Enter value to insert:' is shown, and the user has entered '10 20 30'. The final output is 'Inserted 10'.

```
1. Insert
2. Delete
3. Display
4. Exit
Enter choice: 1
Enter value to insert: 10 20 30
Inserted 10
```

### **Result:**

The program successfully performs insertion, deletion, and display operations on a singly linked list.