

Exp No - 8a

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a) Virtual LAN

Aim

Simulate Virtual Configuration using
Cisco Packet Tracer Simulation

PROCEDURE

- 1) Create the network using 1 switch & 4 PCs as shown in figure
- 2) Check the network by sending packets (optional)
- 3) Assign IP address to the PCs

PC0 - 10.0.0.1

PC1 - 10.0.0.2

PC2 - 10.0.0.3

PC3 - 10.0.0.4

- 4) Right-Click on Switch & then on CLI
run the following command

>enable

conf t

vlan 2

name office

exit

vlan 3

name home

exit

interface fastEthernet 0/1

switchport access vlan 2

exit

```
#interface fastEthernet 0/2
```

```
#switchport access vlan 2
```

```
#exit
```

```
#interface fastEthernet 0/3
```

```
#switchport access vlan 3
```

```
#exit
```

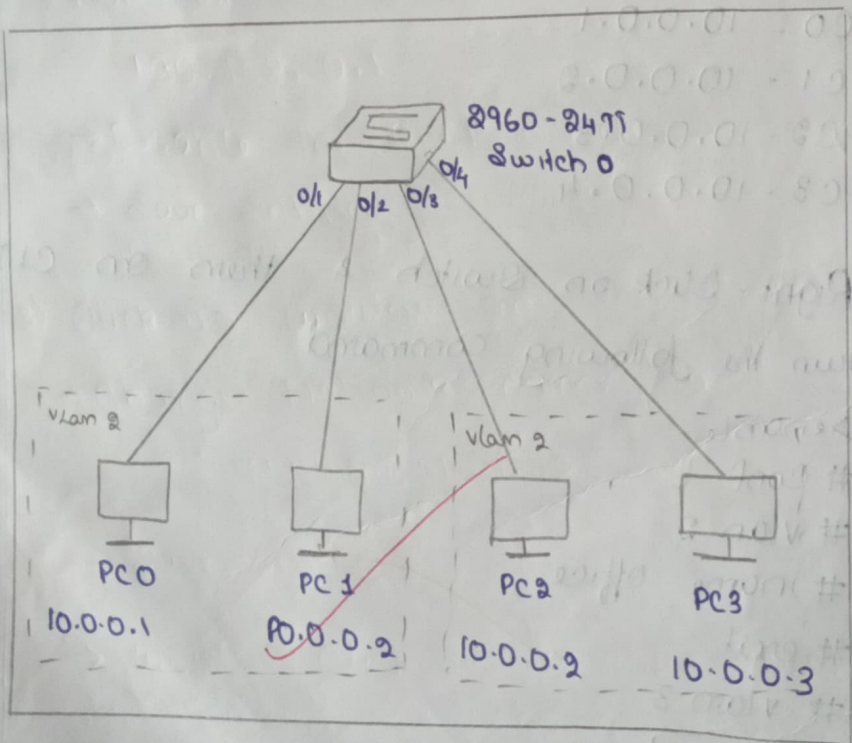
```
#interface fastEthernet 0/4
```

```
#switchport access vlan 3
```

```
#exit
```

5) Now try pinging packet from
PCs to one another



Diagrammatic Representation



Observation

When packet transferred from PC0 to PC1
the packets are successfully transferred.
Similarly for PCs within same VLAN
Packets are transferred successfully
whereas for PCs can't transfer
packets out of its VLAN.

Output

| Age | Last Status | Source | Destination | Type | Colour | Time | Periodic | Num |
|---|-------------|--------|-------------|------|-------------------------------------|-------|----------|-----|
|  | Successful | PC0 | PC1 | ICMP | <input checked="" type="checkbox"/> | 0.000 | N | 0 |
|  | Failed | PC1 | PC2 | ICMP | <input type="checkbox"/> | 0.655 | N | 1 |

Result

Thus the Virtual LAN has been
stimulated using Cisco packet tracer.