

## ACCESS MODIFIERS

### ✓ POLISHED VERSION:

In Java, **access modifiers** define the **visibility** of classes, methods, and variables.

OR,

Access modifiers are the rules that control who can see or use parts of your code - like variables, methods, or classes.

They allow us to **control whether a method or variable can be accessed from other classes, packages, or only within the same class.**

### ✓ REFERENCE: PUBLIC ACCESS MODIFIER

`public` means the **variable, method, or class is accessible from anywhere** — across **classes, packages, and even subclasses.**

### ✓ 1. Same Class — ✓ Allowed

```
public class Demo {  
    public int number = 10;  
  
    public void show() {  
        System.out.println(number); // ✓ Accessing directly inside the same class  
    }  
}
```

### ✓ 2. Same Package — Subclass — ✓ Allowed

📁 packageOne/Demo.java

```
package packageOne;  
  
public class Demo {  
    public int number = 100;  
}
```

📁 packageOne/Child.java

```
package packageOne;  
  
public class Child extends Demo {  
    public void printNumber() {  
        System.out.println(number); // ✓ Public member is accessible  
    }  
}
```

### ✓ 3. SAME PACKAGE — NON-SUBCLASS — ✓ ALLOWED : TWO CLASSES, BUT THEY ARE NOT CONNECTED THROUGH INHERITANCE. THAT'S WHAT WE MEAN BY "NON-SUBCLASS."

## 💡 KEY CONCEPT:

A **subclass** is a class that uses `extends` to inherit from another class.

A **non-subclass** is just a **completely separate class**, not related through inheritance.

### 📁 packageOne/Demo.java

```
package packageOne;

public class Demo {
    public int number = 200;
}
```

### 📁 packageOne/Test.java

```
package packageOne;

public class Test {
    public static void main(String[] args) {
        Demo d = new Demo();           // ✅ Create object of Demo
        System.out.println(d.number);   // ✅ Access public variable
    }
}
```

## 🔍 WHAT'S HAPPENING?

- ✅ Same package → packageOne
- ✅ Two separate classes → Demo and Test
- ❌ Test is not a subclass of Demo (no extends)
- ✅ Still works because the variable is public

## ✅ 4. DIFFERENT PACKAGE — SUBCLASS — ✅ ALLOWED

### 📁 packageOne/Demo.java

```
package packageOne;

public class Demo {
    public int number = 50;
}
```

### 📁 packageTwo/Child.java

```
package packageTwo;

import packageOne.Demo;

public class Child extends Demo {
    public void display() {
        System.out.println(number); // ✅ Accessible even across packages
    }
}
```

```
}  
}
```

## 📌 WHEN DO WE USE **IMPORT** IN JAVA?

	Scenario	Do You Need import?
1	Classes are in the <b>same package</b>	❌ No import needed
2	One class is in a <b>different package</b>	✅ Yes, you need to import

## ✅ 5. DIFFERENT PACKAGE — NON-SUBCLASS — ✅ ALLOWED (ONLY FOR **PUBLIC**)

📁 Example Code — Different Packages, No Inheritance

📁 **packageOne/Demo.java**

```
package packageOne;  
  
public class Demo {  
    public int number = 300;  
}
```

📁 **packageTwo/Test.java**

```
package packageTwo;  
  
// ✅ We must import Demo class from another package  
import packageOne.Demo;  
  
public class Test {  
    public static void main(String[] args) {  
        Demo d = new Demo();           // ✅ Creating object  
        System.out.println(d.number);   // ✅ Accessing public variable  
    }  
}
```

## ✅ WHY THIS WORKS:

- Demo is in **packageOne**
- Test is in **packageTwo**
- Test is **not a subclass** of Demo — it's just using an object
- The variable **number** is marked **public**, so it can be accessed across packages

NOTE : start a mini-project using all modifiers!

## 🛡️ PRIVATE ACCESS MODIFIER IN JAVA

🔒 **PRIVATE ACCESS MODIFIER IN JAVA**

**private** means: **Accessible only within the same class.**

You **cannot access it from outside**, not even from subclasses — not even in the same package.

✓ SCENARIO 1: SAME CLASS – ✓ ALLOWED

```
public class Demo {
    private int secretCode = 1234;

    public void displayCode() {
        System.out.println(secretCode); // ✓ Works fine here
    }
}
```

✗ SCENARIO 2: SAME PACKAGE – SUBCLASS – ✗ NOT ALLOWED

```
// File: packageOne/Demo.java
package packageOne;

public class Demo {
    private int secretCode = 1234;
}
```

```
// File: packageOne/Child.java
package packageOne;

public class Child extends Demo {
    public void show() {
        System.out.println(secretCode); // ✗ Compilation Error: secretCode has
                                         private access//
    }
}
```

✗ SCENARIO 3: SAME PACKAGE – NON-SUBCLASS – ✗ NOT ALLOWED

```
// File: packageOne/Demo.java
package packageOne;

public class Demo {
    private int pin = 5555;
}
```

```
// File: packageOne/Test.java
package packageOne;

public class Test {
    public static void main(String[] args) {
        Demo d = new Demo();
        System.out.println(d.pin); // ✗ Error: pin has private access
    }
}
```

✗ SCENARIO 4: DIFFERENT PACKAGE – SUBCLASS – ✗ NOT ALLOWED

```
// File: packageOne/Demo.java
package packageOne;
```

```
public class Demo {  
    private int id = 999;  
}
```

```
// File: packageTwo/Child.java  
package packageTwo;  
  
import packageOne.Demo;  
  
public class Child extends Demo {  
    public void display() {  
        System.out.println(id); // ❌ Error: id is private  
    }  
}
```

#### ❌ SCENARIO 5: DIFFERENT PACKAGE – NON-SUBCLASS – ❌ NOT ALLOWED

```
// File: packageOne/Demo.java  
package packageOne;  
  
public class Demo {  
    private String status = "locked";  
}
```

```
// File: packageTwo/Test.java  
package packageTwo;  
  
import packageOne.Demo;  
  
public class Test {  
    public static void main(String[] args) {  
        Demo d = new Demo();  
        System.out.println(d.status); // ❌ Error: status is private  
    }  
}
```

### 🛡️ PROTECTED ACCESS MODIFIER IN JAVA

#### ✅ Scenario 1: Same Class – ✅ Allowed

```
public class Demo {  
    protected int code = 123;  
  
    public void display() {  
        System.out.println(code); // ✅ works  
    }  
}
```

#### ✅ Scenario 2: Same Package – Subclass – ✅ Allowed

```
// File: packageOne/Demo.java
package packageOne;

public class Demo {
    protected int number = 777;
}
```

```
// File: packageOne/Child.java
package packageOne;

public class Child extends Demo {
    public void show() {
        System.out.println(number); // ✅ allowed
    }
}
```

### ✅ Scenario 3: Same Package – Non-subclass – ✅ Allowed

```
// File: packageOne/Demo.java
package packageOne;

public class Demo {
    protected String status = "Active";
}
```

```
// File: packageOne/Test.java
package packageOne;

public class Test {
    public static void main(String[] args) {
        Demo d = new Demo();
        System.out.println(d.status); // ✅ accessible within same package
    }
}
```

### ✅ Scenario 4: Different Package – Subclass – ✅ Allowed

Only if accessed **inside the subclass** using inheritance (not via object)

```
// File: packageOne/Demo.java
package packageOne;

public class Demo {
    protected int value = 888;
}
```

```
// File: packageTwo/Child.java
package packageTwo;

import packageOne.Demo;
```

```
public class Child extends Demo {
    public void printValue() {
        System.out.println(value); // ✅ accessible because we're inside a subclass
    }
}
```

## ❌ Scenario 5: Different Package – Non-subclass – ❌ Not Allowed

```
// File: packageOne/Demo.java
package packageOne;

public class Demo {
    protected int x = 99;
}
```

```
// File: packageTwo/Test.java
package packageTwo;

import packageOne.Demo;

public class Test {
    public static void main(String[] args) {
        Demo d = new Demo();
        System.out.println(d.x); // ❌ Error: x has protected access in Demo
    }
}
```

### 🛡️ DEFAULT ACCESS MODIFIER IN JAVA

#### ■ WHAT IS DEFAULT ACCESS IN JAVA?

If you **don't specify any access modifier**, Java automatically gives it **default/package-private access**.

#### 🔑 VISIBILITY RULE:

```
// default access = accessible only within the same package
```

## ✅ SCENARIO 1: SAME PACKAGE – ✅ ALLOWED

```
// File: packageOne/Test.java
package packageOne;

public class Test {
    public static void main(String[] args) {
        Demo d = new Demo(); // ✅ class is visible
        System.out.println(d.id); // ✅ variable is accessible
    }
}
```

## ✗ SCENARIO 2: DIFFERENT PACKAGE — ✗ NOT ALLOWED

```
// File: packageTwo/Test.java
package packageTwo;

import packageOne.Demo;

public class Test {
    public static void main(String[] args) {
        Demo d = new Demo(); // ✗ Error: Demo is not public and not accessible here
    }
}
```

## SUMMARY — DEFAULT ACCESS

	Scenario	Access Allowed?	Reason
1	✓ Same class	✓ Yes	Always accessible
2	Same package – subclass	✓ Yes	Default allows full access in same package
3	Same package – non-subclass	✓ Yes	Still allowed — same package
4	Different package – subclass	✗ No	Default not visible outside package
5	Different package – non-subclass	✗ No	Not allowed

 **Q1: EXPLAIN ALL FOUR ACCESS MODIFIERS IN JAVA WITH REAL EXAMPLES. HOW ARE THEY DIFFERENT FROM EACH OTHER IN TERMS OF PACKAGE AND INHERITANCE?**

### ANSWER:

Sure. In Java, we have four main access modifiers — `public`, `private`, `protected`, and `default` (which is also called *package-private*). They control how accessible a class, method, or variable is from other classes or packages.

Let me walk through each:

#### ✓ `public`

- It's the most open access modifier.
- Anything marked `public` can be accessed from **anywhere** — same class, same package, different package, subclass, or non-subclass.
- **Example:** In my SSR automation project, I made common utility methods like `getDriver()` `public`, so they could be accessed across all classes and packages.



#### `private`

- This is the most restrictive. A `private` member can be accessed **only inside the same class**.
- Even subclasses in the same package **cannot access it**.
- **Example:** I used `private` variables like `WebElement` locators inside page classes to restrict direct access from outside and maintain encapsulation.



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## **protected**

- This one's interesting — it's accessible:
    - Inside the same class 
    - Inside the same package  (whether subclass or not)
    - In a **different package**, but **only if it's a subclass** and accessed via inheritance.
  - If you try to access a `protected` member from a different package using an object, it won't work.
  - **Example:** I used `protected` for reusable `waitUntilClickable()` method in a `BasePage`, which was inherited by multiple page classes across packages.
- 

## **default (no modifier)**

- If we don't specify any modifier, Java treats it as **package-private**.
- It means the member is accessible to all classes **within the same package**, but **not visible outside**, even to subclasses.
- **Example:** I used default access for internal helper classes that weren't needed outside the package.

## **Q2: WILL THIS CODE COMPILE AND RUN?**

```
package packageOne;

public class Base {
    protected int count = 100;
}
```

```
package packageTwo;

import packageOne.Base;

public class Sub extends Base {
    public void display() {
        System.out.println(count);
    }
}
```

### **Answer:**

Yes, this code will compile and run correctly.

That's because the variable `count` is marked as `protected`, and we're accessing it inside a **subclass (Sub)** that extends the parent class `Base`.

Even though the subclass is in a **different package**, `protected` allows access **through inheritance** — and that's exactly what's happening here.

So this scenario fits the rule:

“In a different package, `protected` members are accessible only via inheritance, and only inside the subclass.”

Since `count` is inherited and accessed directly within `Sub`, this works perfectly.

### Q3. WHAT WILL HAPPEN IF YOU TRY TO ACCESS A PRIVATE METHOD FROM A SUBCLASS IN THE SAME PACKAGE?

#### Answer:

If we try to access a `private` method from a subclass, even within the same package, the code will **not compile**.

That's because `private` members are **strictly accessible only inside the class they are defined in** — they are not visible to any other class, including subclasses.



### Q4: WHAT'S THE DIFFERENCE BETWEEN PROTECTED AND DEFAULT ACCESS MODIFIERS? GIVE A SCENARIO WHERE ONE WORKS AND THE OTHER FAILS.

#### ANSWER:

SURE. THE MAIN DIFFERENCE BETWEEN PROTECTED AND DEFAULT ACCESS MODIFIERS IS HOW THEY BEHAVE ACROSS PACKAGES.

- **default** (no modifier) allows access **only within the same package** — regardless of whether the class is a subclass or not.
- **protected** also allows access within the same package — just like default — but it goes a step further: it allows access from a **subclass in a different package** as well, **as long as access happens through inheritance**.



#### REAL-WORLD EXAMPLE:

LET'S SAY I HAVE A CLASS `BasePage` IN `PACKAGEONE`, AND IT HAS A METHOD:

```
protected void waitForElement() { ... } //code
```

Then I have another class `LoginPage` in `packageTwo` that **extends `BasePage`**.

Since `waitForElement()` is `protected`, I can access it inside `LoginPage` using inheritance — even though they're in different packages.

But if the method was marked `default` (no modifier), the compiler would throw an error because **default doesn't allow cross-package access — not even in subclasses**.



### Q5: YOU'RE WRITING A TEST CASE IN A DIFFERENT PACKAGE AND WANT TO ACCESS A METHOD FROM ANOTHER CLASS. WHICH MODIFIER WILL ALLOW YOU TO DO THAT WITHOUT INHERITANCE?

#### ANSWER:

That would be `public`.

If I'm working in a different package and not using inheritance — meaning I'm accessing the method via an object — then the only modifier that allows that is `public`.

For example, in my SSR automation framework, I had utility classes like `DriverManager` in a base package. Methods like `getDriver()` or `closeDriver()` were marked `public`, so I could call them directly in test classes from other packages using:

```
DriverManager.getDriver();
```



#### WHY ACCESS MODIFIERS EXIST IN JAVA:

ACCESS MODIFIERS WERE CREATED TO CONTROL WHO CAN ACCESS WHAT — THEY HELP IN PROTECTING DATA,

## ORGANIZING CODE, AND PREVENTING MISUSE.

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### 💡 HOW THEY MAKE LIFE EASIER:

- `private` → Hides internal logic, so no one accidentally breaks it
- `public` → Lets you expose only what's necessary
- `protected` → Shares logic safely with child classes
- `default` → Keeps things limited to the same package, like a team boundary