COMP1002 Assignment 2

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a) def move(option): If option is equal to "random": Randomly generate a number in the range 1-4 If the generated number is 1 or if option is equal to "North": Move the mouse one step towards North, that is, Up Else, if the generated number is 2 or if option is equal to "East": Move the mouse one step towards East, that is, Left Else, if the generated number is 3 or if option is equal to "South": Move the mouse one step towards South, that is, Down Else if the generated number is 4 or if option is equal to "West": Move the mouth one step towards West, that is, Right

b) def findCheese():

Let variable existence=False

//temporarily let the variable storing the existence of cheese be false Let variable position be equal to 0

//position is the variable storing how many slots away the cheese is Let variable direction be "North"

//direction stores the direction of the located cheese, if found For i in range (0 to 7):

If direction is equal to "North", or If direction is equal to "South", or If direction is equal to "East", or If direction is equal to "West":

If Cheese is in the first neighboring slot in direction:

existence=True
position=1
Return existence, position, direction
Break

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Else, If Cheese is in the second neighboring slot in direction:
                           existence=True
                           position=2
                           Return existence, position, direction
             Else, If direction is equal to "North-East", or If direction is equal to
             "South-East", or If direction is equal to "South-West", or If direction is equal
             to "North-West":
                    If cheese is present in the slot exactly "North-East" of mouse:
                           existence=True
                           position=1
                           direction="North-East"
                           Return existence, position, direction
                           Break
                    If cheese is present in the slot exactly "South-East" of mouse:
                           existence=True
                           position=1
                           direction="South-East"
                           Return existence, position, direction
                           Break
                    If cheese is present in the slot exactly "North-West" of mouse:
                           existence=True
                           position=1
                           direction="North-West"
                           Return existence, position, direction
                           Break
                    If cheese is present in the slot exactly "South-West" of mouse:
                           existence=True
                           position=1
                           direction="South-West"
                           Return existence, position, direction
                           Break
      If existence is equal to False:
             position=0
             direction=""
             Return existence, position, direction
b) def main():
Let variable found be False
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While found is False:

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existence, position, direction= .findCheese()
       If existence is True:
              If direction is equal to "North", or If direction is equal to "South", or If
              direction is equal to "East", or If direction is equal to "West":
                     If position is 1:
                            .move(direction)
                            found=True
                     Else, If position is 2:
                            .move(direction)
                            .move(direction)
                            found=True
              Else, If direction is equal to "North-East", or If direction is equal to
              "South-East", or If direction is equal to "South-West", or If direction is equal
              to "North-West":
                     If direction is equal to "North-East":
                            .move("North")
                            .move("East")
                            found=True
                     Else, If direction is equal to "South-East":
                            .move("South")
                            .move("East")
                            found=True
                     Else, If direction is equal to "North-West":
                            .move("North")
                            .move("West")
                            found=True
                     Else, If direction is equal to "South-West":
                            .move("South")
                            .move("West")
                            found=True
       Else, If existence is False:
              .move("random")
              found=False
main()
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a) Function convertlength:

Let mnum be the integer
Let m be the length of the integer
Let nnum be equal to mnum
Let n be the length of the output integer
numtoadd=n-m
If m begins with a 0:

Add numtoadd number of 0s to nnum

Else:

Add numtoadd number of 1s to nnum Return the integer of length n and return nnum

b) Function addition:

Let 0+0=0, 1+0=1, 0+1=1, 1+1=0

Let sum be 0

Start from the right most digit of m

Add the corresponding digit of n the digit of m if carry=1, add 1

Save the answer as the leftmost digit of sum

If you just performed 1+1=0, let carry be 1 Else, let carry be 0 If n and m are negative:

Discard the final carry