

Je Young Park

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EDUCATION

Carnegie Mellon University (CMU)

Bachelor of Science in Information Systems and Human Computer Interaction
GPA: 3.54 / 4.00

May 2020
Pittsburgh, PA

Relevant Coursework

Application Design and Development, Programming Usable Interfaces, Intro to Data Structures, Database Design and Development, Fundamentals of Programming, Applied Fabrication Techniques for HCI

EXPERIENCE

ShowClix

June 2018 - August 2018

Mobile Software Engineer

Pittsburgh, PA

- Rewrote the entire ShowClix mobile application written in Native iOS to React Native along with adding new features
- Created and designed the front-end pages of the new ShowClix mobile app for the company based on the wireframes
- Conducted various user testing sessions for the ShowClix app to implement new features and improve user experience

Rosenstrasse HCI Lab

October 2017 - May 2018

Software Developer

Pittsburgh, PA

- Collaborated with an undergraduate intern under a professor's guidance to develop a digital platform of the Rosenstrasse game, a table-top role playing game, to support the facilitator to regulate the game more accurately and effectively
- Designed a database for the application to store and update results of different players to be analyzed in the future
- Optimized the UI / UX aspect of the game and the application through thorough research, interviews, and advising

Game Aware

January 2018 - May 2018

Software Developer

Pittsburgh, PA

- Established and configured a web-server that receives data from the streamer and processes the data for the clients to fetch
- Implemented and managed a database which stores and updates data received from the streamer and the clients

Terra Consulting

April 2017 - June 2017

Technical Consultant

Seoul, South Korea

- Acted as the main liaison between a third-party tech company and the government of Cambodia to establish the first-ever electronic identification system for the local citizens of Cambodia
- Built a new, responsive website for the company to share research and allow online communication between the visitors and the consultants pertaining to public sector issues of South Korea

PROJECT AND LEADERSHIP

Quik-It

October 2017 - Present

Founder/Project Manager

Pittsburgh, PA

- Assembled and led a team of CMU students to utilize general entrepreneurial skills to create an application that would enable customers to reserve seats, pay, and pre-order food at restaurants to avoid wait-time during busy hours
- Developed a database that stores and updates records of customers, restaurants, and orders for the application
- Received approval from several local restaurants such as Pita Pit to employ the application upon completion

Scribe

December 2015-March 2017

Software Developer

Seoul, South Korea

- Assisted in developing a desktop writing application that allows users to add various widgets and freely customize the layout of the work-space environment
- Led the team through the kick-starter campaign to earn investments and organized methods to promote the product

Seoul Information Technology High-School

March 2017 - April 2017

Student Teacher

Seoul, South Korea

- Taught various software languages such as Python, Java, and HTML to the senior class of 80 high-school students
- Served as a mentor to students who seek further education or jobs in information technology and software engineering

SKILLS AND INTERESTS

Programming Languages: Python, React, Java, Javascript, Ruby, Ruby on Rails, Postgres, MySQL, HTML, CSS, Ionic

Activities: Sigma Chi, Makers Club, AppDevel Corp, Startup Grind