John Y. Rodgers

jyrodgers@protonmail.com · linkedin.com/in/jyrodgers · github.com/jyrodgers · 858-231-4371

EXPERIENCE

Viasat Software Engineer San Diego, CA August 2018 - January 2024

- Improved compliance with rigorous security standards in cross-virtual machine communications by designing and owning a C++ library that managed **OpenSSL**-secured **DTLS** connections.
 - Prioritized developer convenience with robust API, allowing easy setup of encryption, timeout, SSL roles, and peer addresses, abstracting away complexities of the underlying implementation.
 - Enhanced connection stability by integrating multi-threading for heartbeat monitoring, facilitating automatic re-establishment of SSL connections as required for continuous operation.
 - Boosted efficiency and throughput by employing a multi-threaded approach to queue and send packets, optimizing network performance and data handling.
- Enabled fault diagnosis & system reliability with C++ library that created files detailing recent activity from failed **Docker/Kubernetes** containers, enabling more precise troubleshooting and system insights.
 - Optimized log management using circular buffers for priority-based storage, implemented multi-threading, and established IPC-based communication to coordinate across multiple containers.
- Enhanced alerting and monitoring by developing data publishing microservice that streamed critical data from containers leveraging gRPC for transmission, Fluent Bit for filtering and enrichment, Kafka for publication.
 - Improved communication efficiency by developing a **C**++ client library with auto-generated **gRPC** sources, simplifying client initialization, request creation, and stub method invocations.
 - Optimized data processing workflows using **Fluent Bit** for advanced filtering/enrichment, leading to efficient, content-based routing and improved data stream management with Stream Processor.
- Significantly reduced application suite build/test times by >3 hours through proposing, planning, and leading an intern project focused on process optimization and efficiency in a containerized build environment.
 - Dramatically reduced the number of files compiled by implementing modern **CMake** practices, resulting in a significant improvement in build efficiency and a more streamlined development workflow.
 - Accelerated development by implementing ccache in **Docker** build environment, cutting down data transfer with **volume mounts** to the host, resulting in over 95% faster build times on Apple chips.
 - Optimized efficiency by integrating external libraries into **Docker** images, drastically reducing download and build times, while also simplifying the process of configuring and managing different library versions.
 - Effectively managed and mentored participants, providing guidance through the project's technical and operational complexities, ensuring successful project completion and a valuable learning experiences.
- Boosted team velocity by 25% over three-year tenure as a **Scrum Master** for 8-member development team, all while excelling in my primary role as a developer.
 - Successfully drove project outcomes by streamlining project workflows, efficiently managing tasks in **JIRA**, facilitating productive meetings, and fostering collaboration with leaders across various teams.
- Accelerated code review completions and development quality by revitalizing processes and training, fostering clear communication, faster issue resolution, and increased team knowledge.
 - Expedited merges by broadening reviewer pool with a template that captured crucial details, increasing contributions from all skill levels, boosting team knowledge and preserving a valuable historical record.
 - Enhanced quality of collaborative development resulting in improved code quality, faster issue resolution by delivering code review training that emphasized effective communication and thorough feedback.
- Lowered dependency on individual expertise by initiating peer education program, conducting needs assessments, mobilizing subject matter experts, and creating a comprehensive video knowledge base.
 - Boosted technical proficiency of junior developers by holding regular skill-up sessions resulting in a knowledge base populated with **C4**, **Sequence**, and **State** Diagrams.
- Deployed, debugged and administered Linux-based VMs using Jenkins to develop, test, and deploy Docker/Kubernetes containers.

- Ensured rapid issue resolution and system reliability through critical **on-call technical support**, demonstrating a deep understanding of system architecture and cross-team product integration.
- Streamlined artifact synchronization between legacy **Perforce** and host build system using dedicated **Docker** container. Implemented **Bash** scripting and **volume mounts** for efficient file transfer.
- Eliminated **cybersecurity** risks by monitoring vulnerabilitites using **Blackduck** and **Security Scorecard**, **JIRA** tracking of resolution, leading to a perfect security assessment for the project.
- Mastered complex **regular expressions** for file identification by name and content with tools such as **find**, **ripgrep**, and **ag**, applied techniques for mass text editing in **Vim** and **Obsidian**.
- Deep intellectual curiosity and passion about learning through **methodical study**, **organized note-taking** using **Zettelkasten** method, systematic reviews using **spaced repetition flashcards**.

Viasat Software Engineer Intern San Diego, CA June 2017 - August 2017

- Collaborated with an interdisciplinary team to consolidate multiple hardware testing tools into a single server rack, automating modem testing processes.
- Created equipment tests using C++, automated tests and reporting of results using Python, ensuring seamless communication and compatibility between devices.
- Performed extensive debugging and optimization of the automated system, ensuring robust performance in diverse operational conditions.

United States Navy

Information Systems Technician

2007 - 2012

- Obtained TS/SCI/NSA Security Clearance, demonstrating a commitment to stringent security protocols and a proven track record of trustworthiness and reliability in handling classified information.
- Configured, maintained, and monitored ship-wide local-area network including servers, firewalls, routers, and switches.
- **Supervised** five-member team of diverse backgrounds and life experiences through daily operations by focusing on respect, communication, and motivation.

Skills

Artifactory, Bash, C++, CMake, Cap'n Proto, Confd, Consul, Docker, Docker-compose, Fluent bit, GDB, Google Test, Graphana, gRPC, Helm, JIRA, Jenkins, Kubernetes, OpenSSL, Python, Redis, Splunk, Terraform, Valgrind, Vault

EDUCATION

University of California San Diego

BS in Computer Science

• Organizations: **Vice President** of Student Veterans Organization where I advocated for student veterans and organized events including Raytheon Resume Panel & Networking Event, and Amazon Alexa Hackathon.

CERTIFICATES

• C++ Certified Entry-Level Programmer, C++ Institute - 2024