



Senior Tools Engineer - Spry Fox

📍 Remote, United States

Remote, Mexico City

Remote, Colombia

👥 Spry Fox

[APPLY NOW](#) ▼

ABOUT OUR TEAM:

Our motto is, “make the world a better place”; and we try to do this through the games we make. Invention is part of our DNA at Spry Fox. Whether it’s by designing MMOs that encourage the development of friendships and discourage toxicity, or by designing unique puzzle games that promote English language learning; we’re always asking ourselves “how does this game improve your life?”

Spry Fox strives to be a studio that is a pleasure to work for, an important but not dominating part of your life, and recognizes crunch is a negative, counter-productive industry practice — something to be learned



For 10+ years, we've been fully remote with Foxes scattered all over the world. To make that work well, we all try to be online and communicative from 10am to 2pm PST to ensure that we have enough overlapping work hours with our team; otherwise, our schedules are flexible and fully under our individual control!

Now that we're a part of Netflix, we can do what we love with more support and without having to worry about how to monetize! We've always been focused on making thoughtful, original games... now more than ever.

ABOUT THE JOB:

Spry Fox is looking for a Sr. Tools Engineer who's passionate about empowering others. In this role, you will support the team across all disciplines in ways that multiply our efforts, improve team efficiency, and help us create the best games we can.

You'll work with our Art, Design, and Engineering teams to identify workflow inefficiencies, pain points, and problems in our development process. You'll collaborate with the team to generate candidate solutions, weigh tradeoffs given the problem context and development schedule, implement the chosen solution, and support the adoption of the solution by the team. You'll also be responsible for supporting, growing, and maintaining Spry Fox's existing set of engine-specific and custom tools that we use every day.

Responsibilities

- Proactively Identify inefficiencies and problematic areas in our development process across disciplines
- Maintain, extend, and support existing development tools
- Build and support custom asset pipelines
- Grow Spry Fox's proprietary libraries, tools, and technologies across game engines and platforms

Requirements

- A strong passion for empowering others to do their best work.
- Experience with the full tool lifecycle: discovering problems, evaluating potential solutions, implementing tools, and evaluating their effectiveness
- Experience working with custom standalone tools
- Experience creating tools that are used by many game development disciplines
- C#, C++, Python experience
- Capable of working effectively in a self-directed environment



- Unreal or Unity experience
- Javascript and web tech experience

Required Application Materials

- Resume outlining relevant experience

At Netflix, we carefully consider a wide range of compensation factors to determine your personal top of market. We rely on market indicators to determine compensation and consider your specific job, skills, and experience to get it right. These considerations can cause your compensation to vary and will also be dependent on your location.

The overall market range for roles in this area of Netflix is typically \$160,000-\$200,000

This market range is based on total compensation (vs. only base salary), which is in line with our compensation philosophy. Netflix is a unique culture and environment. Learn more [here](#).

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First Name *

* Required

John

Last Name *

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Phone Number *

858-231-4371



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Additional Files

Upload up to 5 supplemental documents (.pdf, .doc, .docx, .txt, .jpeg, .gif, .png), max 30MB each

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Voluntary Self Identification

If you'd like, please share with us some additional information about yourself (e.g. your race, ethnicity, sexual orientation, gender identity, and disability information). It's completely voluntary. This information will be used to help us know more about people who interview with us and ensure representation in who we consider in our efforts to provide an equal opportunity to everyone who wants to work at Netflix. And for more information about what we collect and how we use it, please refer to the [Candidate Privacy Statement](#).

What gender identity do you most closely identify with?

Man [X](#)

Are you a person of transgender experience?

No [v](#)

Please select the race and/or ethnic identities you identify with

White [X](#)

What sexual orientation do you most closely identify with?

Heterosexual [X](#)

Do you live with a disability (as outlined by the ADA)?

No [v](#)



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SUBMIT APPLICATION

Applying with LinkedIn or uploading your resume is required.

By voluntarily providing information and clicking “Submit Application”, you explicitly consent to the collection of race, ethnicity, sexual orientation, gender identity, and disability information and use of this information for the purposes described above and in our

[Candidate Privacy Statement](#).



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