Practical Malware Analysis

Ch 5: IDA Pro



Last modified 2-6-16

IDA Pro Versions

- Full-featured pay version
- Old free version
 - Both support x86
 - Pay version supports x64 and other processors, such as cell phone processors
- Both have code signatures for common library code in FLIRT (Fast Library identification and Recognition Technology)

Graph and Text Mode

Spacebar switches mode

```
Attributes: bp-based frame
 int __cdecl main(int argc,const char **argv,const char *envp)
var 4- dword ptr -4
ange- dword ptr 8
argu- dwoerd gtr 80s
enug- dword ptr 186
        ebp
PROV.
        ebp. esp
        SUD A01008
call
         [cog-war_A], cam
[cog-war_A], 0
         short loc 401056
                               short les bolesa
                                             esp, ebp
                                     reta
```

```
IDA View-A
                                                                                 - - - X
         .text:00401040
         .text:00401040 ; Attributes: bp-based frame
         .text:00401040
         .text:00401040 ; int cdecl main(int argc,const char **argv,const char *envp)
                                                               ; CODE XREF: start+AFID
         proc near
         .text:00401040
         .text:00401040 var 4
                                        = dword ptr -4
         .text:00401040 argc
                                        = dword ptr
         .text:00401040 argv
                                        = dword ptr
                                                     0Ch
         .text:00401040 envp

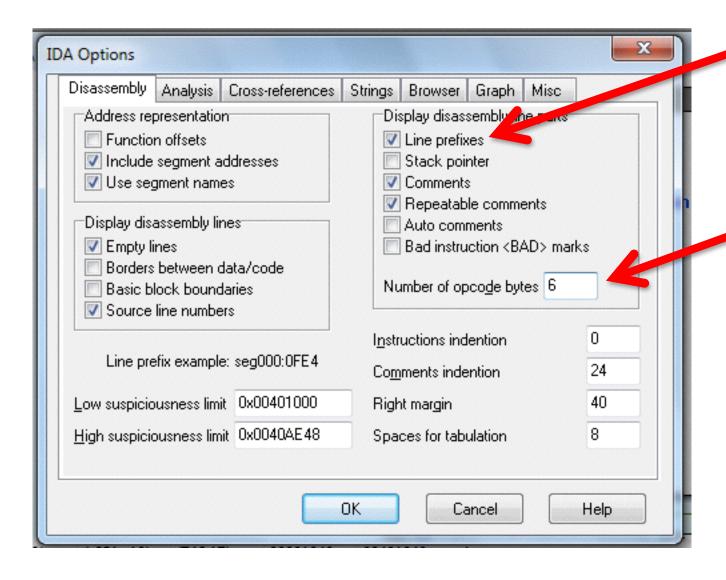
    dword ptr

                                                    1 0h
         .text:00401040
         .text:00401040
                                        push
                                                ebp
         .text:00401041
                                        mov
                                                ebp, esp
         .text:00401043
                                        push
                                               ecx
```

Default Graph Mode Display

```
HI N H
; Attributes: bp-based frame
; int cdecl main(int argc,const char **argv,const char *envp)
 main proc near
var 4= dword ptr -4
argc= dword ptr
argv= dword ptr
                 0Ch
envp= dword ptr
                 10h
push
        ebp
        ebp, esp
MOV
push
        ecx
call
        sub 401000
mov
        [ebp+var 4], eax
        [ebp+var 4], 0
CMP
        short loc 401056
jnz
```

Options, General



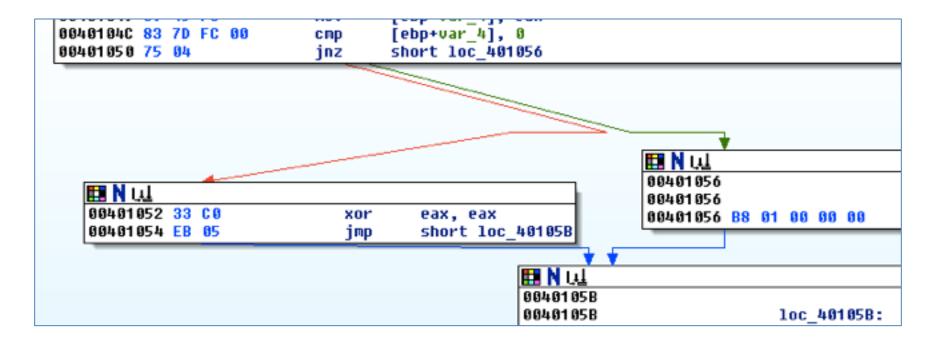
Better Graph Mode View

```
III N LLL
00401040
00401040
00401040
                            : Attributes: bp-based frame
00401040
00401040
                            ; int cdecl main(int argc,const char **argv,const char *envp)
00401040
                            main proc near
00401040
00401040
                            var 4= dword ptr -4
00401040
                            argc= dword ptr
00401040
                            arqv= dword ptr
                                             OCh
00401040
                            envp= dword ptr
                                             10h
00401040
00401040 55
                            push
                                    ebp
00401041 8B EC
                                    ebp, esp
                            mov
00401043 51
                            push
                                    ecx
                            call
00401044 E8 B7 FF FF FF
                                    sub 401000
00401049 89 45 FC
                                    [ebp+var 4], eax
                            mov
0040104C 83 7D FC 00
                                    [ebp+var 4], 0
                            CMP
00401050 75 04
                                    short loc 401056
                            jnz
```

Arrows

- Colors
 - Red Conditional jump not taken
 - Green Conditional jump taken
 - Blue Unconditional jump
- Direction
 - Up Loop

Arrow Color Example



Highlighting

 Highlighting text in graph mode highlights every instance of that text

```
ᄪᆘ
00401040
00401040
00401040
                            ; Attributes: bp-based frame
00401040
00401040
                            ; int cdecl main(int argc,const char **argv,const char *envp)
                            main proc near
00401040
00401040
00401040
                           var 4= dword ptr -4
00401040
                            argc= dword ptr
                            argv= dword ptr
00401040
                                             OCh
00401040
                            envp= dword ptr
                                             10h
00401040
00401040 55
                                    ebp
                            push
00401041 8B EC
                                    ebp, esp
                            mov
00401043 51
                            push
                                    ecx
00401044 E8 B7 FF FF FF
                            call
                                    sub 401000
00401049 89 45 FC
                                    [ebp+var 4], eax
                            mov
                                    [ebp+var 4], 0
0040104C 83 7D FC 00
                            CMP
00401050 75 04
                            jnz
                                    short loc 401056
```

Arrows Solid = Unconditional

.text:00401035

.text:00401038

.text:0040103A

.text:0040103A

.text:0040103C

.text:0040103A loc 40103A:

Text Mode

```
Comment
Dashed = Conditional
                                                                              Generated by
Up = Loop
                                                                                  IDA Pro
  Section
       Address
    .text:00401015
                                   įΖ
                                           short loc 40102B
                                          offset aSuccessInterne ; "Success: Internet Connection\n"
    .text:00401017
                                   push
    .text:0040101C
                                   call
                                           sub 40105F
    .text:00401021
                                   add
                                           esp, 4
    .text:00401024
                                   mov
                                           eax, 1
    .text:00401029
                                   jmp
                                           short loc 40103A
    .text:0040102B
    .text:0040102B
                                                           ; CODE XREF: sub 401000+15†j
    .text:0040102B loc 40102B:
                                           offset aError1 1NoInte ; "Error 1.1: No Internet\n"
    .text:0040102B
                                  push
    .text:00401030
                                  call
                                           sub 40105F
```

esp, 4

eax, eax

esp, ebp

ebp

; CODE XREF: sub 401000+291j

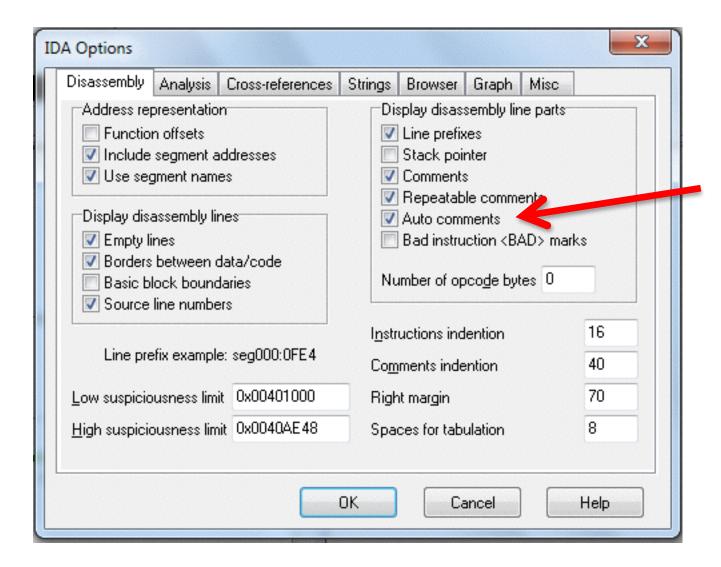
add

xor

MOV

pop

Options, General



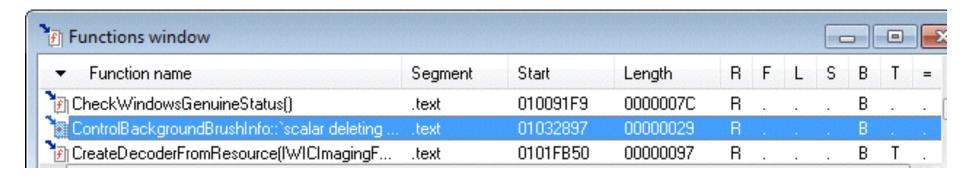
Adds Comments to Each Instruction

```
įΖ
                                        short loc 40102B ; Jump if Zero (ZF=1)
.text:00401015
                                        offset aSuccessInterne ; "Success: Internet Connection\n"
.text:00401017
                                push
                                call
                                        sub 40105F
                                                         ; Call Procedure
.text:0040101C
                                add
                                        esp. 4
                                                         : Add
.text:00401021
.text:00401024
                                        eax, 1
                                mov
                                jmp
                                        short loc 40103A ; Jump
.text:00401029
.text:0040102B
.text:0040102B
                                                         ; CODE XREF: sub_401000+15†i
.text:0040102B loc 40102B:
                                        offset aError1 1NoInte ; "Error 1.1: No Internet\n"
.text:0040102B
                                push
                                call
                                        sub 40105F
                                                         ; Call Procedure
.text:00401030
                                        esp, 4
                                                         : Add
.text:00401035
                                add
                                                         ; Logical Exclusive OR
.text:00401038
                                        eax, eax
                                xor
.text:0040103A
                                                         ; CODE XREF: sub 401000+291j
.text:0040103A loc 40103A:
.text:0040103A
                                        esp, ebp
                                mov
.text:0040103C
                                pop
                                        ebp
```

Useful Windows for Analysis

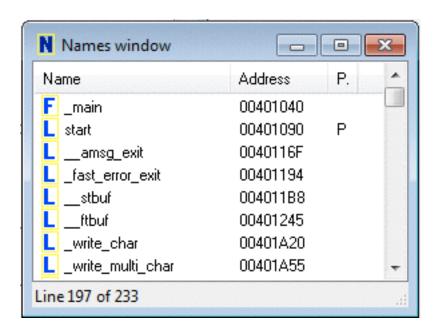
Functions

- Shows each function, length, and flags
 - L = Library functions
- Sortable
 - Large functions usually more important



Names Window

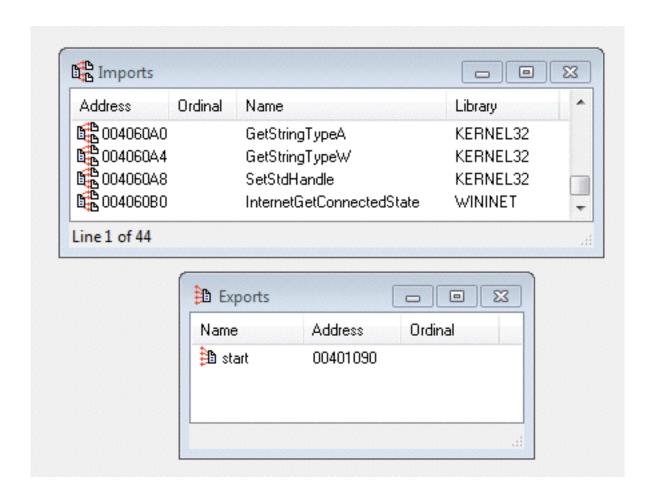
- Every address with a name
 - Functions, named code, named data, strings



Strings

Address	Length	Туре	String
'" .rdata:0	0000000F	С	GetStringTypeW
'" .rdata:0	0000000D	С	SetStdHandle
'" .rdata:0	0000000C	С	CloseHandle
'" .rdata:0	0000000D	С	KERNEL32.dll
'" .data:00	00000018	С	Error 1.1: No Internet\n
"" .data:00	0000001E	С	Success: Internet Connection\n

Imports & Exports



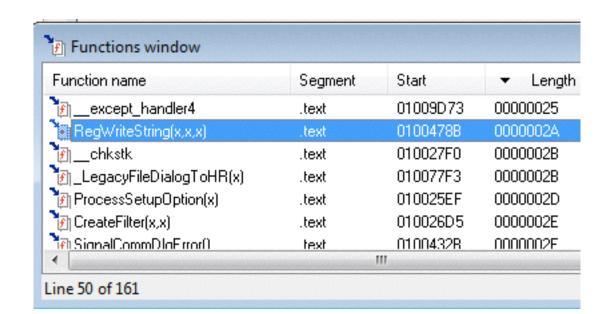
Structures

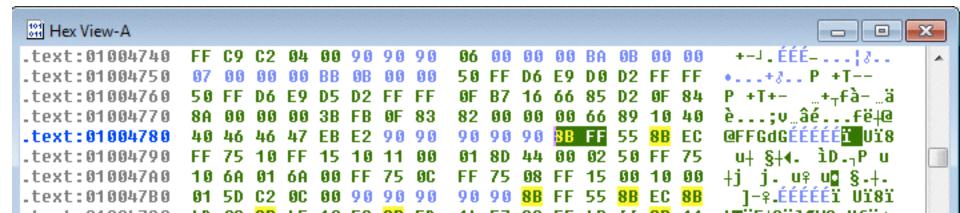
- All active data structures
 - Hover to see yellow pop-up window

```
A Structures
                                                                                                                          ---
00000000 ; Ins/Del : create/delete structure
88888888 ; D/A/* : create structure member (data/ascii/array)
                   : rename structure or structure member
                   : delete structure member
00000000 ; [00000010 BYTES. COLLAPSED STRUCT IID. PRESS KEYPAD "+" TO EXPAND]
00000000 : [00000018 BYTES. COLLAPSED STRUCT CPPEH RECORD. PRESS KEYPAD "+" TO EXPAND]
00000000 : [00000004 BYTES, COLLAPSED STRUCT
                                                                               struc ; (sizeof=0x18, standard type)
00000000 ; [00000004 BYTES. COLLAPSED STRUCT
00000000 ; [00000034 BYTES. COLLAPSED STRUCT
                                                                                                        : offset
                                                                                                        : offset
                                                                                                        : offset
                                             SYSTEMTIN 00000010 msEH_ptr
                                                                                                        : offset
00000000 ; [00000010 BYTES. COLLAPSED STRUCT
00000000 : [00000014 BYTES. COLLAPSED STRUCT
00000000 ; [00000014 BYTES. COLLAPSED STRUCT
00000000 ; [0000003C BYTES. COLLAPSED STRUCT tagTEXTMETRICW. PRESS KEYPAD "+" TO EXPAND]
00000000 : [00000010 BYTES. COLLAPSED STRUCT SYSTEMTIME. PRESS KEYPAD "+" TO EXPAND]
```

Cross-Reference

- Doubleclick function
- Jump to code in other views





Function Call

- Parameters pushed onto stack
- CALL to start function

```
0100478B
 0100478B
                              ; Attributes: bp-based frame
 0100478B
 0100478B
                              ; int __stdcall RegWriteString(HKEY hKey,LPCWSTR lpValueName,BYTE *lpData)
 0100478B
 0100478B
                              RegWriteString@12 proc near
 0100478B
                              hKey= dword ptr 8
 0100478B
                              lpValueName= dword ptr
 0100478B
                              1pData= dword ptr 10h
 0100478B
 0100478B
0100478B 8B FF
                              nov
                                      edi, edi
 0100478D 55
                              push
                                      ebp
 0100478E 8B EC
                                      ebp, esp
                              nov
                                      [ebp+lpData]
 01004790 FF 75 10
                              push
                                                        ; 1pString
                                      ds: imp lstrlenW@4 ; lstrlenW(x)
 01004793 FF 15 10 11
                       00 01 call
0.00%
        (-30, -41)
                 (788,342)
                          00003B8B
                                    0100478B: RegWriteString(x,x,x)
```

Returning to the Default View

- Windows, Reset Desktop
- Windows, Save Desktop
 - To save a new view

Navigating IDA Pro

Imports or Strings

Double-click any entry to display it in the disassembly window

```
IDA View-A
                                                                                                                                0 0
                                                           short near ptr loc 100A7DF+1
           .text:0100A779
                                                           qs:[eax], al
            text:0100A77B
                                                 add
           .text:0100A77E
                                                 retf
                                                                                              "-" Strings window
           .text:0100A77E
                                                                                               Address
                                                                                                                       Type String
            .text:0100A77F
                                                 db 2
                                                                                                          Length
                                                 db 'HeapAlloc'.0
            .text:0100A780 aHeapalloc
                                                                                                                             TextUnicode
                                                                                               *** text:01
                                                                                                          000000000
                                                 dw 24Ah
                                                                                                                             CloseServiceHand
                                                                                               "--" .text:01... 00000013
            .text:0100A78C aGetprocessheap db 'GetProcessHeap',0
                                                                                               "__" .text:01....
                                                                                                                             QueryServiceConfig
                                                                                                          00000014
           .text:0100A79B
                                                 align 4
                                                                                                                             GetUserDefaultUIL
                                                                                               *__* .text:01....
                                                                                                          00000019
           .text:0100A79C
                                                 db ØECh ; 8
                                                 db 1, 47h, 65h
           .text:0100A79D
           .text:0100A7A0 aTfileinformati db 'tFileInformationByHandle'.0
                                                                                                                       С
                                                                                                                             GetProcessHeap
                                                                                               *__* .text:01....
                                                                                                          0000000F
           .text:01000789
                                                 align 2
                                                                                               *** .text:01
                                                                                                          00000019
                                                                                                                             tFileInformationBvH
```

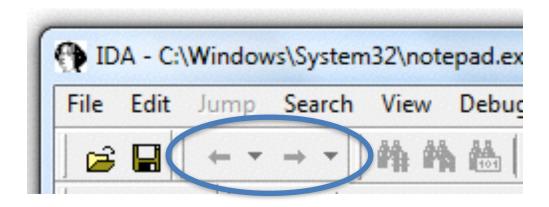
Using Links

 Double-click any address in the disassembly window to display that location

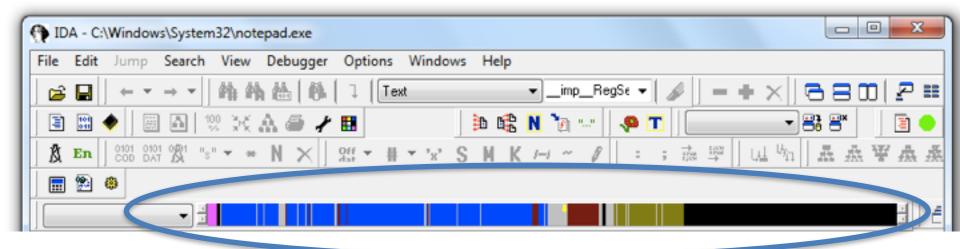
```
IDA View-A
         .text:010047A1
                                          push
                                                                      dwTupe
          .text:010047A3
                                                                     Reserved
                                          push
                                                   [ebp+lpValueName] ; lpValueName
          .text:010047A5
                                          push
          .text:010047A8
                                                  [ebp+hKey]
                                                                    ; hKey
                                          push
                                                   ds: imp RegSetValueExt024 : RegSetValueExV(x.x.x.x.x.x)
          .text:010047AB
                                          call
          .text:010047B1
                                          pop
                                                   ebp
                                                   ØCh
          .text:010047B2
                                          retn
          .text:010047B2 RegWriteString@12 endp
          .text:010047B2
```

History

Forward and Back buttons work like a Web browser



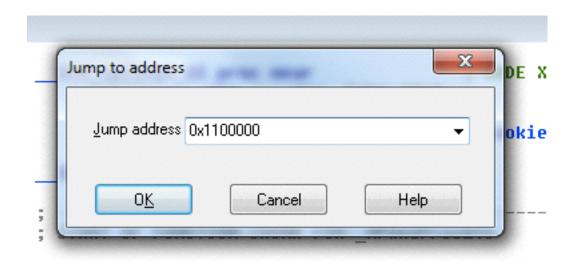
Navigation Band



- Light blue: Library code
- Red: Compiler-generated code
- Dark blue: User-written code Analyze this

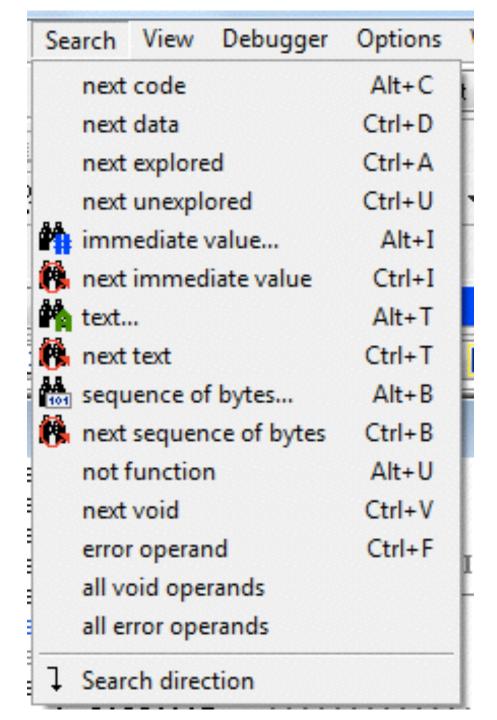
Jump to Location

- Press G
- Can jump to address or named location



Searching

- Many options
- Search, Text is handy



Using Cross-References

Code Cross-References

```
.text:00401440
                !!!!!!!!!!!! S U B R O U T I N E !!!!!!!!!!!!!!!!
.text:00401440
.text:00401440
.text:00401440
.text:00401440 ; int __cdecl main(int argc,const char **argv,const char *envp)
.text:00401440 main
                                proc near
                                                         ; CODE XREF: start+DE1p
.text:00401440
                                                                                   offset unk 403000
                                                                           push
.text:00401440 var 44
                                = dword ptr -44h
                                                                                    initterm
                                                                           call
.text:00401440 var 40

 dword ptr -40h

                                                                                   ds: p initenv
                                                                           call.
.text:00401440 var 3C
                                = dword ptr -3Ch
                                                                                    ecx, [ebp+envp]
                                                                           mov
.text:00401440 var_38

 dword ptr -38h

                                                                                    [eax], ecx
                                                                           mov
.text:00401440 var 34

 dword ptr -34h

                                                                           push
                                                                                    [ebp+envp]
                                                                                                    ; envp
.text:00401440 var 30
                                = dword ptr -30h
                                                                                    [ebp+argv]
                                                                           push
                                                                                                    ; argv
.text:00401440 var 2C

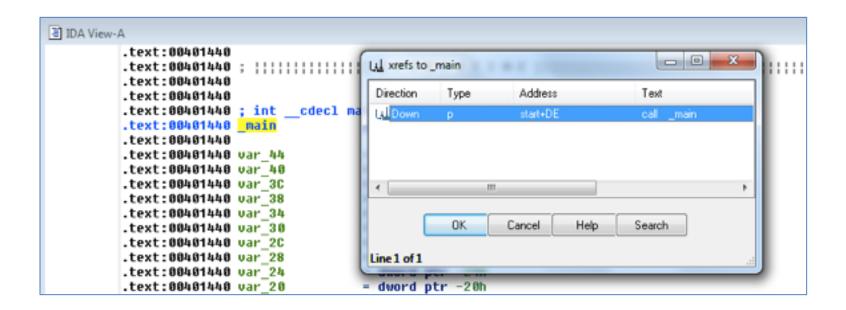
    dword ptr -2Ch

                                                                           push
                                                                                    [ebp+argc]
                                                                                                    ; argc
.text:00401440 var 28
                                dword ptr -28h
                                                                           call
                                                                                    main
.text:00401440 var 24
                                = dword ptr -24h
                                                                           add
                                                                                    esp, 30h
.text:00401440 var 20
                                dword ptr -20h
.text:00401440 var 1C
                                = dword ptr -1Ch
```

- XREF comment shows where this function is called
- But it only shows a couple of crossreferences by default

To See All Cross-References

Click function name and press X



Data Cross-References

• Demo:

- Start with strings
- Double-click an interesting string
- Hover over DATA XREF to see where that string is used
- X shows all references

```
.data:0040304C ; char NewFileName[]
.data:0040304C NewFileName
                                db 'C:\windows\system32\kerne132.dll'.0
                                align 10h
                                                                                     ecx, [esp+54h+hObject]
                                dd 6E726548h
 data:88483878 dword 483878
                                                                                     esi, ds:CloseHandle
                                db 2Eh
.data:00403078 byte 403078
                                                                                     esi : CloseHandle
                                align 4
                                                                                     edx. [esp+54h+var 4]
.data:0040307C ; char ExistingFileName[]
.data:0040307C ExistingFileName db 'Lab01-01.dll'.0
                                                                            call
                                                                                     esi : CloseHandle
                                align 4
                                                                            push
                                                                                     offset NewFileName; "C:\\windows\\system32\\kerne132.dll"
      8848388C ; char FileName[]
                                                                                     offset ExistingFileName
                                db 'C:\Windows\System32\Ker
.data:0040308C FileName
                                                         : DATA XREF:
```

Analyzing Functions

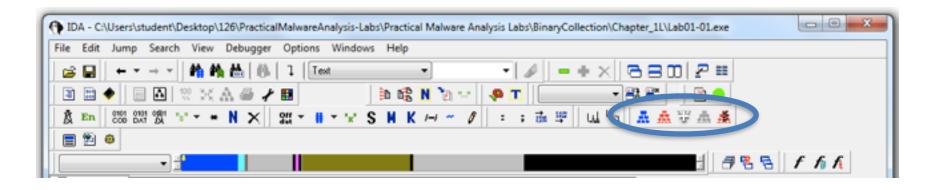
Function and Argument Recognition

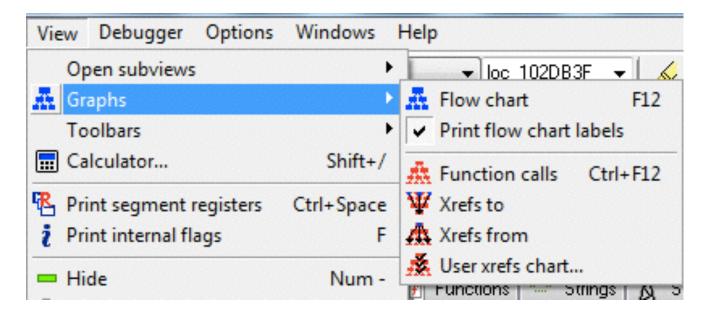
- IDA Pro identifies a function, names it, and also names the local variables
- It's not always correct

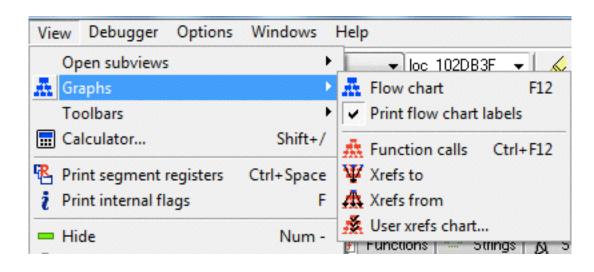
```
IDA View-A
          .text:00401040
          .text:00401040
                                                                    ; CODE XREF: sub 4010A0+881p
          .text:00401040 sub 401040
                                          proc near
                                                                    ; sub_4010A0+B71p ...
          .text:00401040
          .text:00401040
          .text:00401040 arg 0
                                          dword ptr
          .text:00401040 arg 4
          .text:00401040 arg 8
                                          = dword ptr
          .text:00401040
          .text:00401040
                                                   eax, [esp+arg 4]
                                          mov
          .text:00401044
                                          push
                                                   esi
                                                   esi. [esp+4+arg_0]
          .text:00401045
                                          mov
          .text:00401049
                                          push
                                                   eax
```

Using Graphing Options

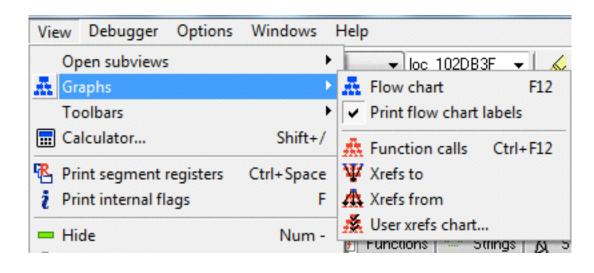
Graphing Options







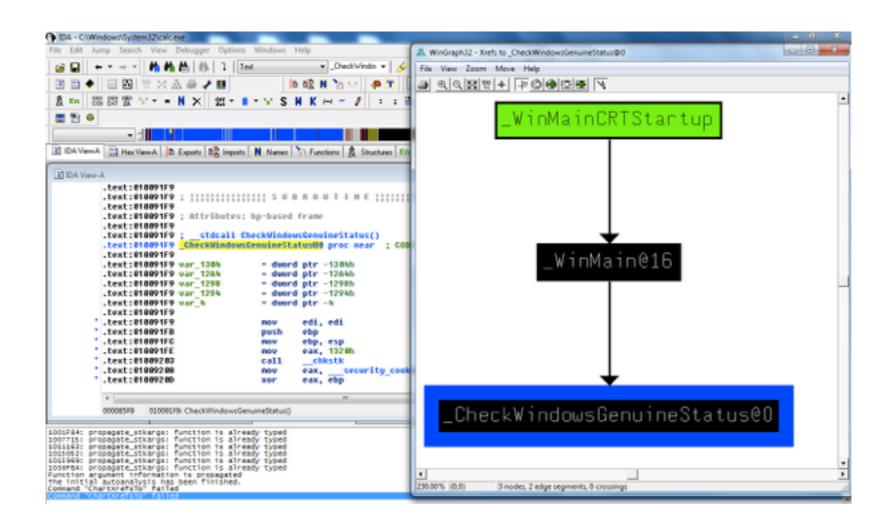
- These are "Legacy Graphs" and cannot be manipulated with IDA
- The first two seem obsolete
 - Flow chart
 - Create flow chart of current function
 - Function calls
 - Graph function calls for entire program

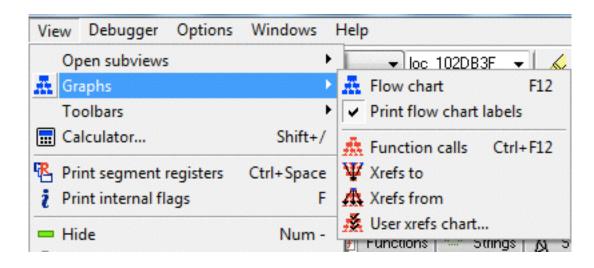


Xrefs to

- Graphs XREFs to get to selected XREF
- Can show all the paths that get to a function

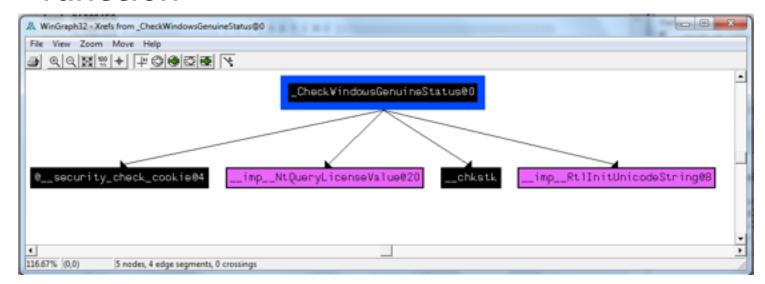
Windows Genuine Status in Calc.exe

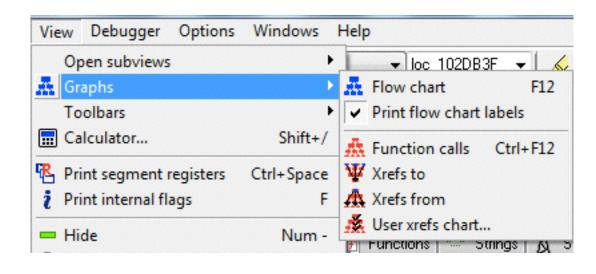




Xrefs from

- Graphs XREFs from selected XREF
- Can show all the paths that exit from a function





User xrefs chart...

- Customize graph's recursive depth, symbols used, to or from symbol, etc.
- The only way to modify legacy graphs

Enhancing Disassembly

Warning

• There's no Undo, so if you make changes and mess them up, you may be sorry

Renaming Locations

- You can change a name like sub_401000 to ReverseBackdoorThread
- Change it in one place, IDA will change it everywhere else

Table 6-2. Function Operand Manipulation

Without renamed arguments

With renamed arguments

```
eax, [ebp+port_str]
004013C8 mov
                 eax, [ebp+arg_4]
                                        004013C8 mov
004013CB push eax
                                        004013CB push eax
004013CC call atoi
                                        004013CC call _atoi
004013D1 add
                 esp, 4
                                        004013D1
                                                   add
                                                         esp. 4
004013D4 mov [ebp+var_598], ax 004013D4 mov [ebp+port], ax 004013DB movzx ecx, [ebp+var_598] 004013DB movzx ecx, [ebp+port] 004013E2 test ecx, ecx
004013E2 test ecx, ecx
                                        004013E2 test ecx, ecx
                 short loc_4013F8 004013E4 inz
004013E4 inz
                                                         short loc_4013F8
004013E6 push offset aError
                                        004013E6 push offset aError
004013EB call printf
                                        004013EB call printf
004013F0 add esp. 4
                                        004013F0 add esp. 4
004013F3 jmp loc_4016FB
                                        004013F3 jmp loc_4016FB
004013F8 : ------
                                        004013F8 : -----
004013F8 loc_4013F8: 004013F8 loc_4013F8. 004013F8 movzx edx, [ebp+var_598] 004013F8 movzx edx, [ebp+port] 004013FF push edx
004013F8
                                        004013F8
00401400 call ds:htons
                                      00401400 call ds:htons
```

Comments

- Press colon (:) to add a single comment
- Press semicolon (;) to echo this comment to all Xrefs

Formatting Operands

- Hexadecimal by default
- Right-click to use other formats

```
edi, edi
mov
         ebp
push
         ebp, esp
mov
         eax. 1320
mov
                      Use standard symbolic constant
call.
         chkstk
mov
                                                   Н
         eax, ebp
xor
         [ebp+var_4 *8 11440o
mov
         offset aSe *, 1001100100000b
push
                                                   В
```

Using Named Constants

Makes Windows API arguments clearer

```
Before symbolic constants
                                     After symbolic constants
                                                esi. [esp+1Ch+argv]
          esi. [esp+1Ch+argv]
  MΟV
                                        MΟV
          edx, [esi+4]
                                                edx, [esi+4]
  mov
                                        MΟV
          edi, ds:CreateFileA
                                                edi, ds:CreateFileA
  mov
                                        MΟV
                : hTemplateFile
                                                NULL ; hTemplateFile
  oush
                                        oush
  push
                                        push
                                                FILE_ATTRIBUTE_NORMAL ;
          80h
  dwFlagsAndAttributes
                                        dwFlagsAndAttributes
                                                OPEN_EXISTING
  push
                                        push
  dwCreationDisposition
                                        dwCreationDisposition
  bush
                                        push
                                                NULL
  lpSecurityAttributes
                                        lpSecurityAttributes
  push
                : dwShareMode
                                        push
                                                FILE_SHARE_READ
                                                                       : dwShareMode
```

Extending IDA with Plug-ins

 IDC (IDA's scripting language) and Python scripts available (link Ch 6a)

www.openrce.org/downloads/browse/IDA_Scripts			
	Decrypt Data	Unknown	IDA script to decipher data from HCU Millenium strainer stage 1 (AESCUL.EXE)
	Delphi RTTI script	RedPlait	This script deals with Delphi RTTI structures
	Export To Lib	Unknown	This script exports all functions to a lib file
	Find Format String Vulnerabilities	Unknown	A small IDC script hacked from sprintf.idc to detect format bugs currently