

# Lab 5: IDA Pro

What you need:

- A Windows machine, real or virtual, such as the Windows 2008 Server VM we've been using
- The textbook: "Practical Malware Analysis"

## Purpose

You will practice using IDA Pro.

## Installing IDA Pro Free

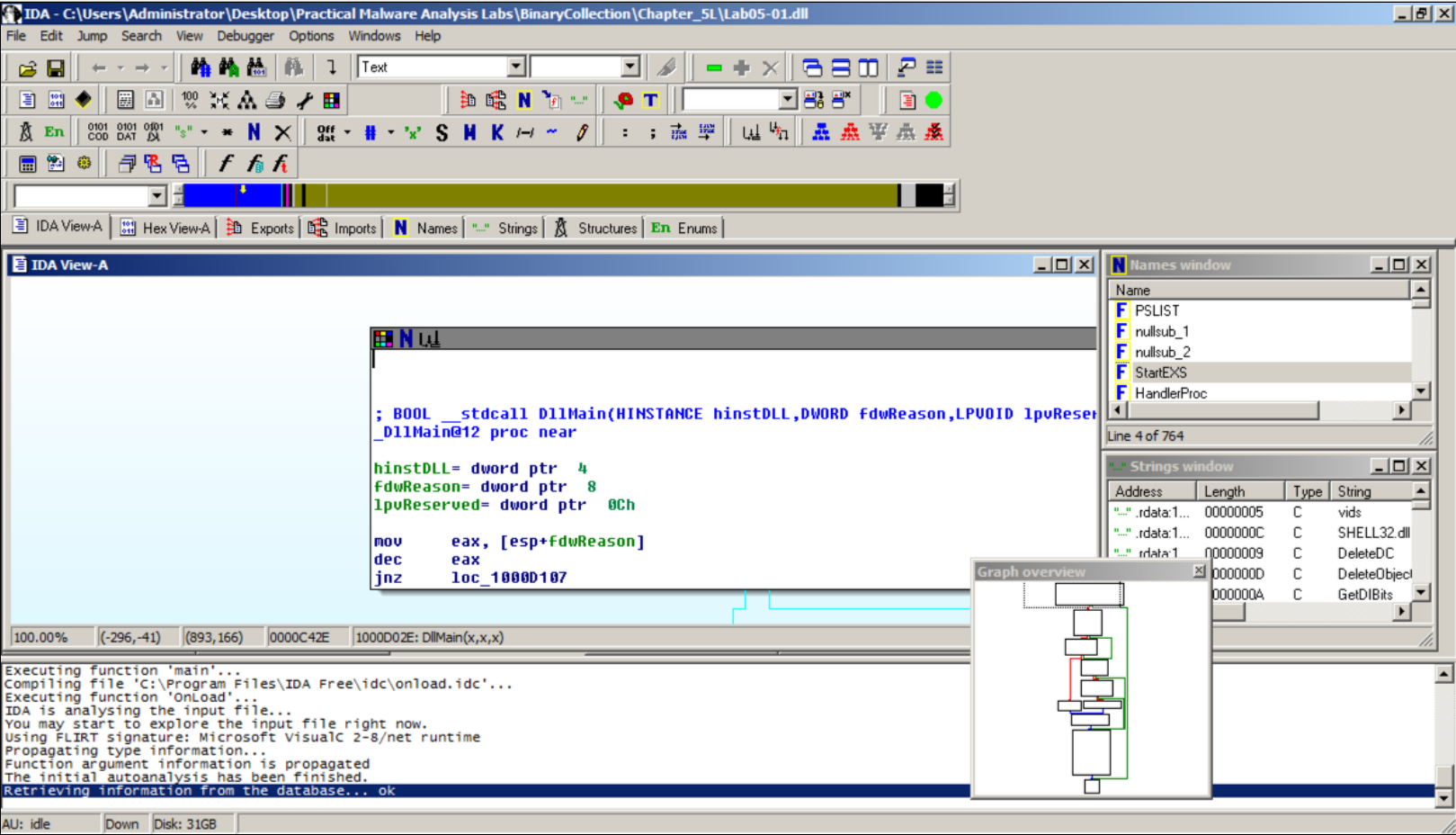
If you don't have it, download IDA Pro Free here:

[https://www.hex-rays.com/products/ida/support/download\\_freeware.shtml](https://www.hex-rays.com/products/ida/support/download_freeware.shtml) Install the Windows version with the default options.

## Opening Lab05-01.dll in IDA Pro

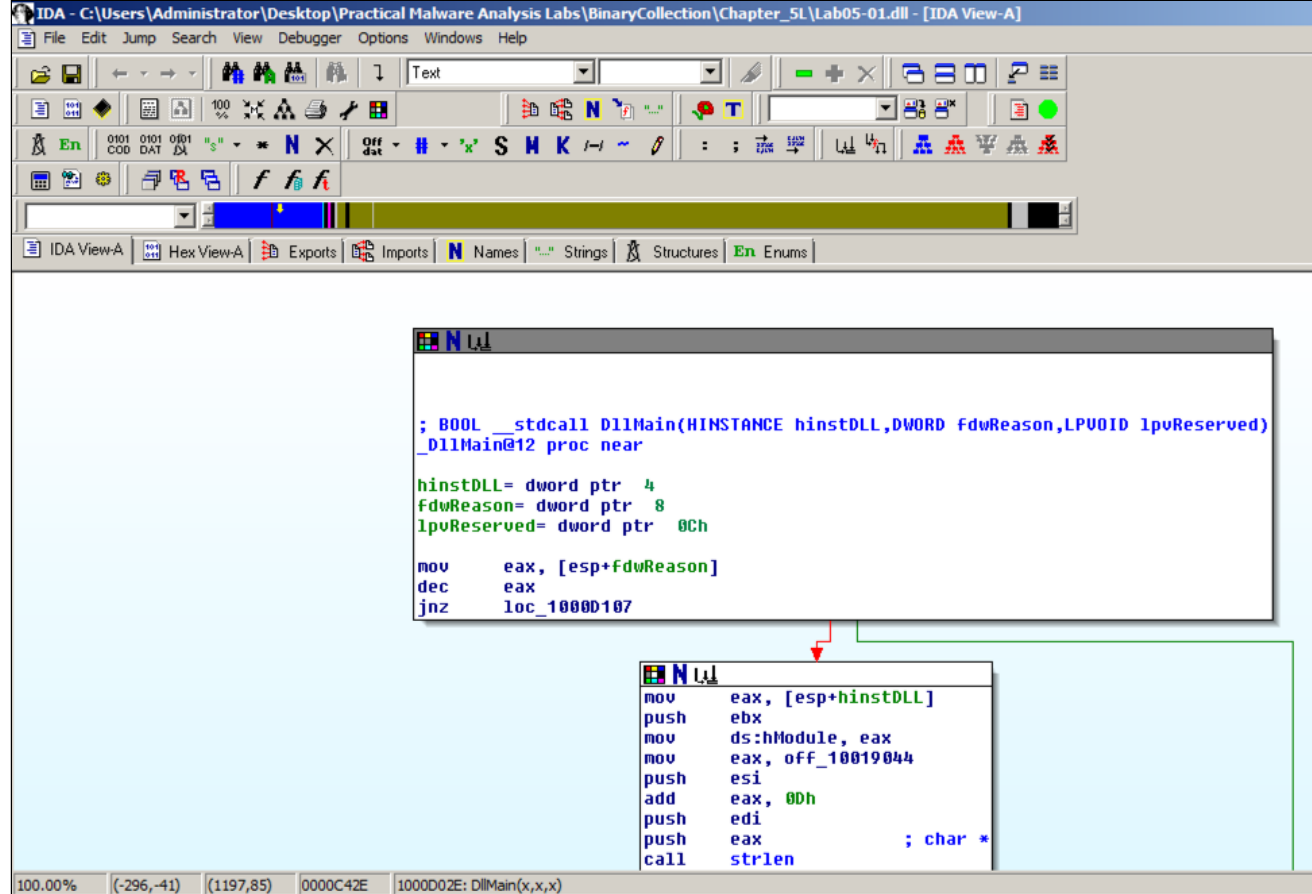
Launch IDA Pro Free. Click **OK**. Click **New**. Click the **"PE Dynamic Library"** icon and click **OK**. Navigate to Lab05-01.dll and open it.

In the "Welcome to the PE Dynamic Library file loading Wizard" box, click **Next**, **Next**, **Finish**. IDA opens the file, as shown below:



## Adjusting Graph Mode Options

The screen is cluttered. Close the little "Graph overview" box and maximize the "IDA View-A" window. Drag the message area to the bottom of the screen to minimize it, as shown below:

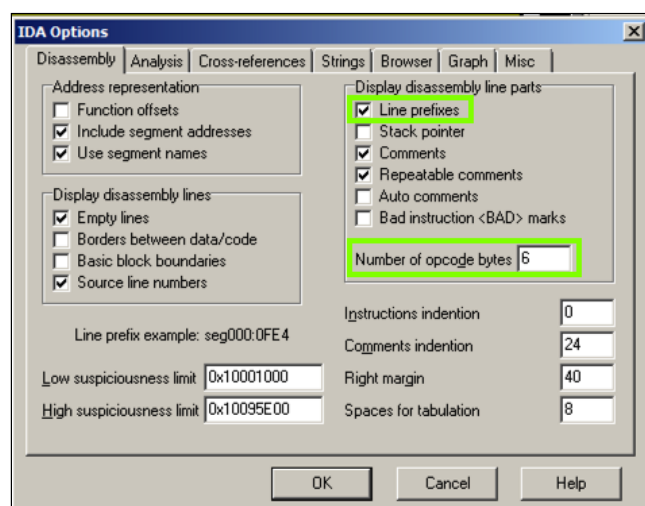


The code doesn't show line numbers or hexadecimal instructions. To fix that, click **Options, General**.

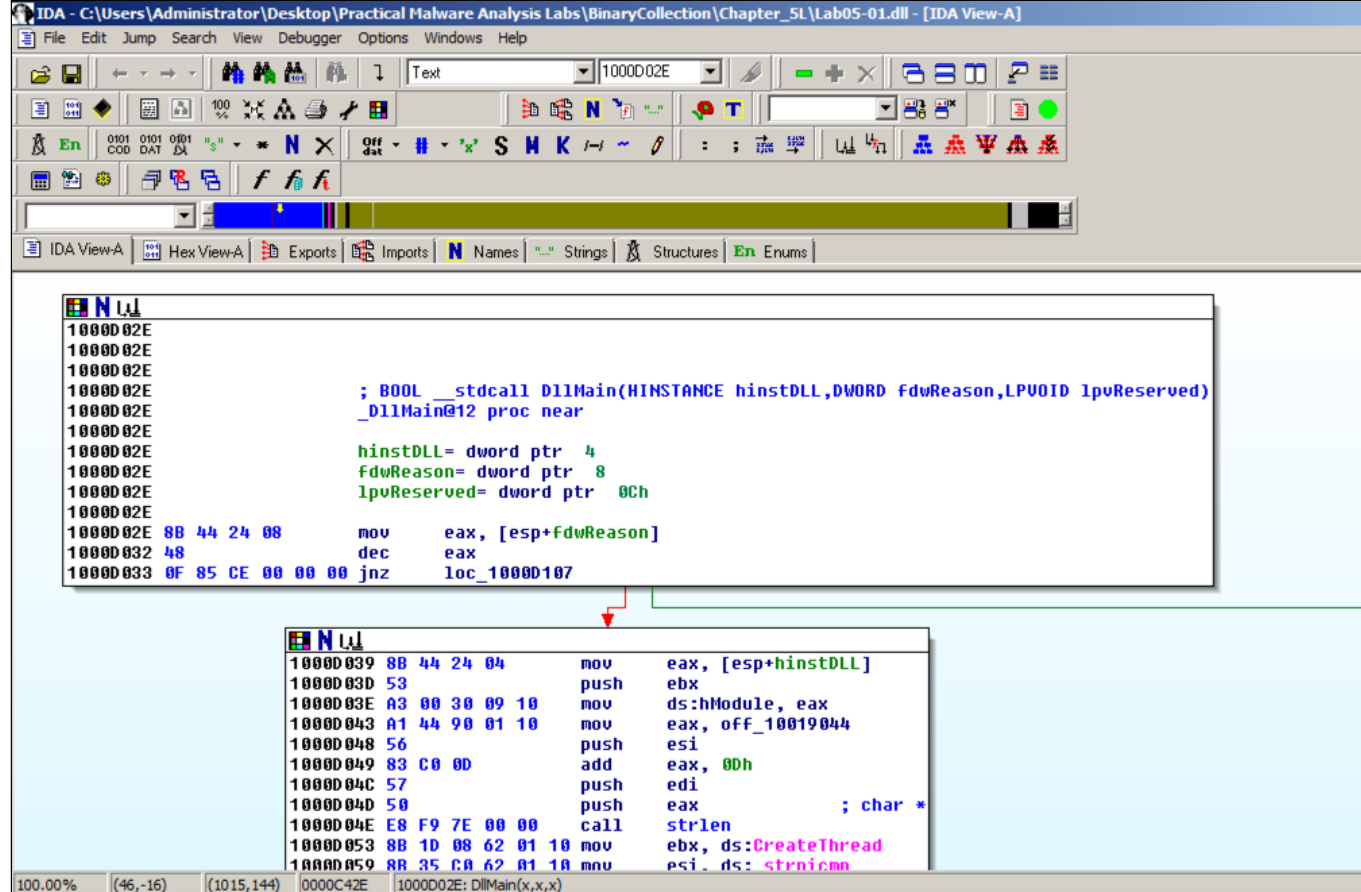
In the IDA Options box, in the top right, in the "Display disassembly line parts" pane, make these changes, as shown below:

- Check "Line prefixes"
- Change "Number of opcode bytes" to 6

Click **OK**.



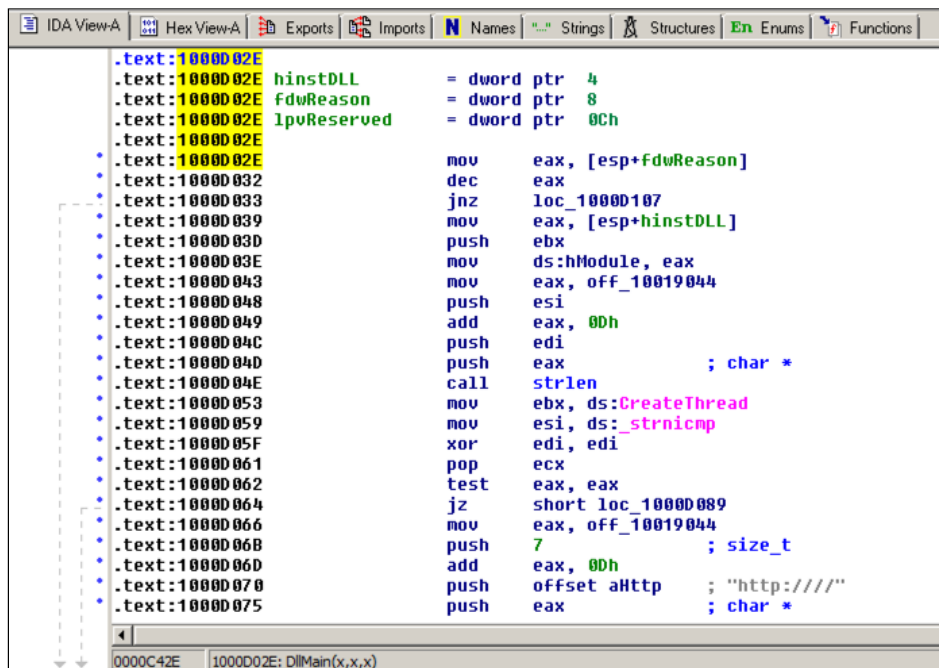
The "graph mode" display is more informative now, as shown below.



## Text Mode

Click in the Graph Mode window and press the **SPACEBAR**.

IDA shows the assembly code in a text-only view, as shown below.

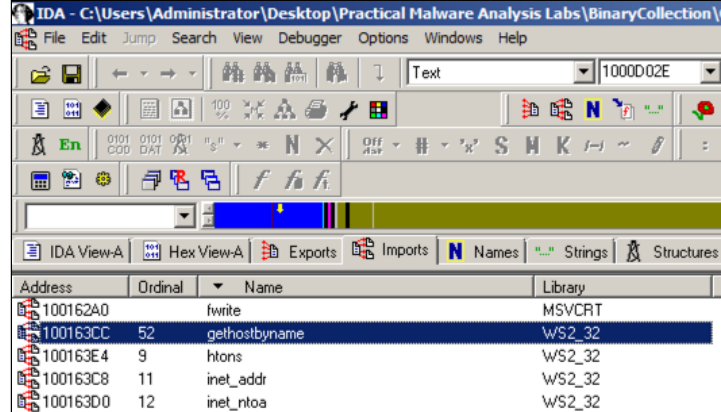


Press the **SPACEBAR** again to return to Graph Mode.

## Finding the Import for gethostbyname

"Gethostbyname" is a [Windows API function](#) that can preform a DNS lookup.

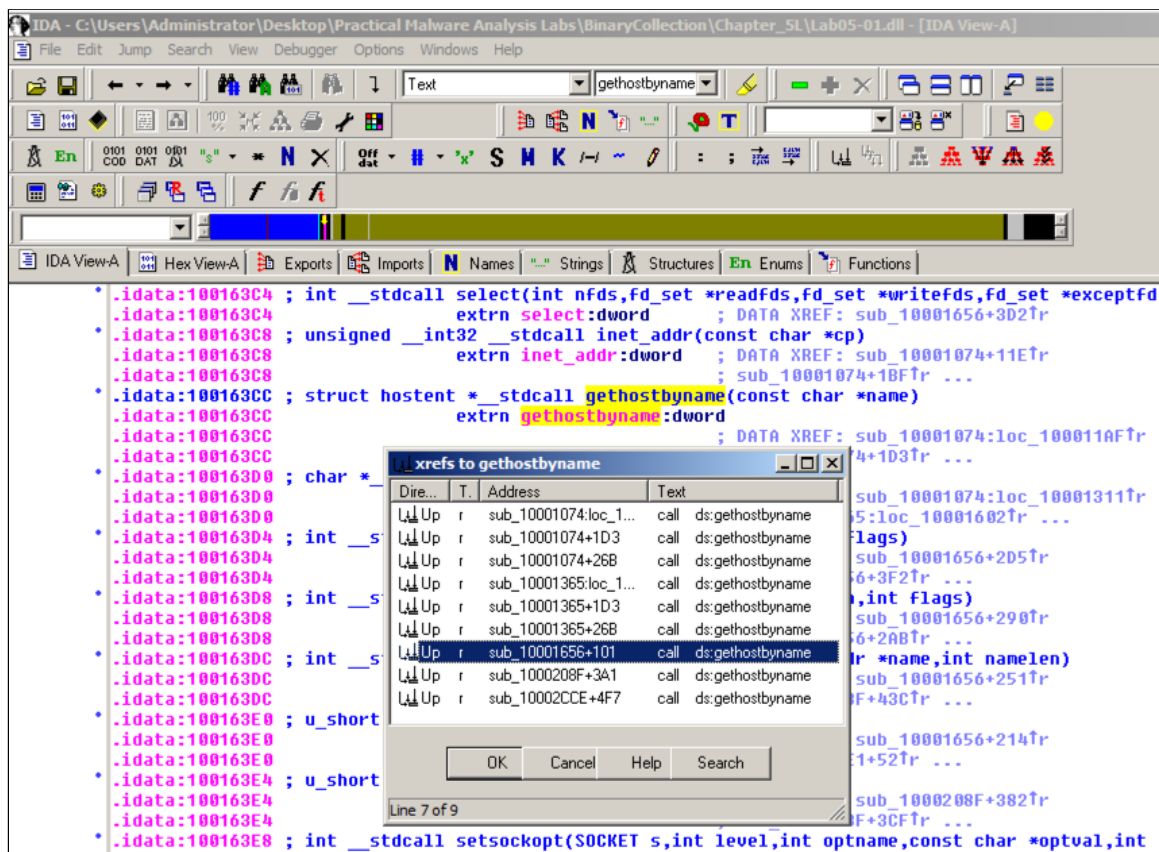
In IDA Pro, click **View**, **"Open subview"**, **Imports**. Click the **Name** header to sort by name. Find "gethostbyname", as shown below. (Note that capital letters and lowercase letters sort into separate groups.)



Double-click **gethostbyname**.

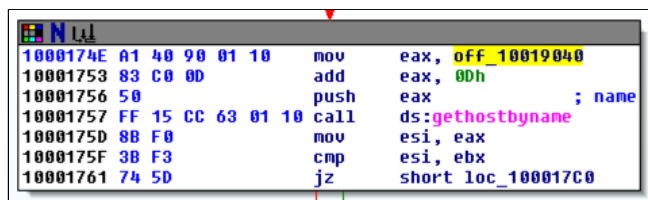
The code for the function opens in Text mode, as shown below.

Click **gethostbyname**. Yellow highlights appear on both occurrences of that name, as shown below. Press **Ctrl+x** to open the "xrefs to gethostbyname" box shown below.



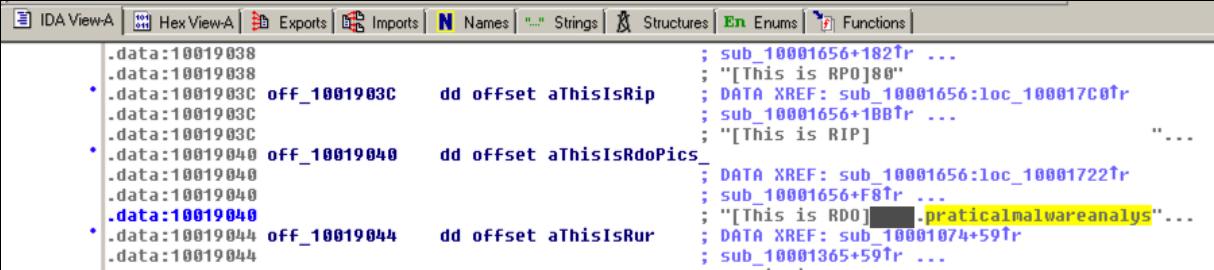
There are nine calls to **gethostbyname** in five different functions. Double-click the third one from the bottom, at an address of **1001656+101**, as highlighted in the image above.

The function appears, as shown below. It loads an address named **off\_10019040** into register **eax**, adds 13 to it (0d in hexadecimal), pushes that address onto the stack, and calls **gethostbyname**.



Double-click **off\_10019040**.

The Text view shows that this location contains a pointer to a string containing "practicalmalwareanalys", as shown below.



## Flag PMA 303.1: Domain Name (10 pts)

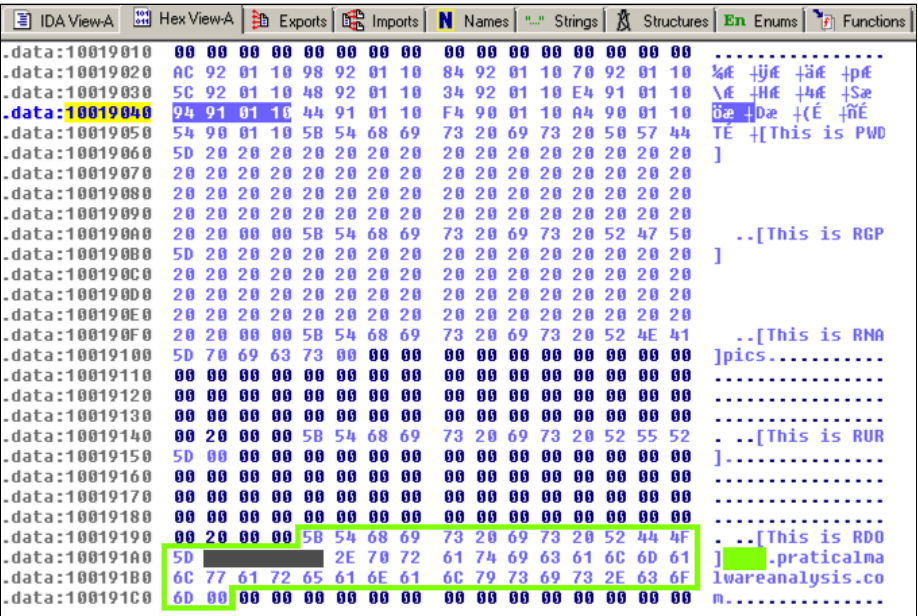
For a clearer view, click the "Hex View-A" tab.

The four bytes starting at 10019040 contain a 32-bit address in little-endian order, as highlighted in blue in the figure below. That address is 10019194. There's a series of ASCII values at that address, outlined in green in the figure below. Skipping the first 13 bytes leaves a string ending in

**.practicalpalwareanalysis.com**

as shown below. This is the domain that will be resolved by calling gethostbyname.

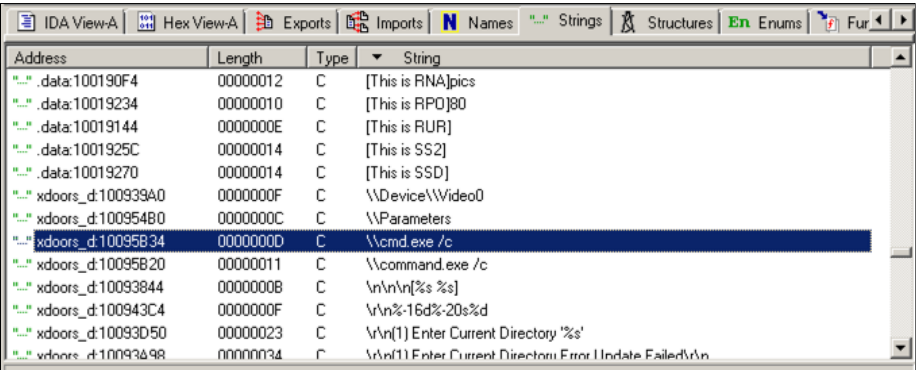
The flag is covered by a green box in the image below.



## Examining the Code that References "\cmd.exe /c"

In IDA Pro, click the **Strings** tab. Click the gray **String** column header to sort the data.

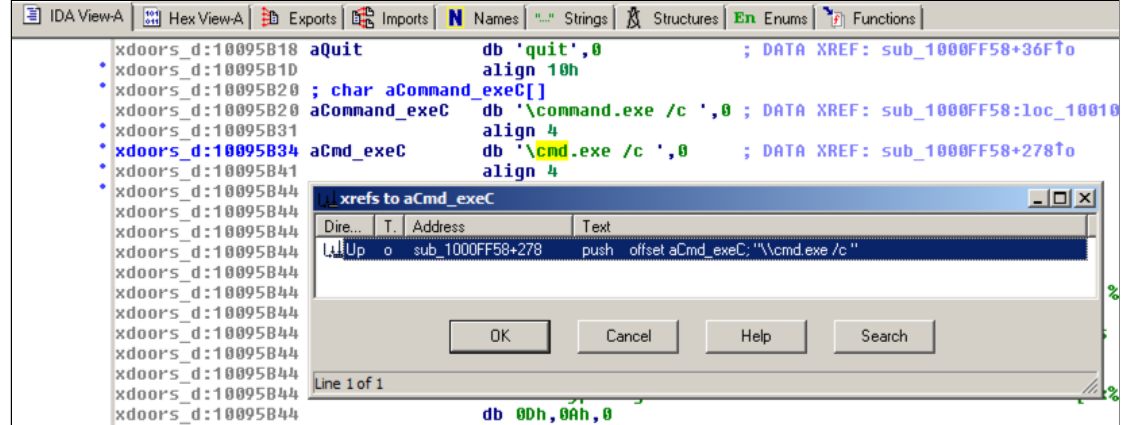
Scroll down about 3/4 of the way, and find the String "\cmd.exe /c", as highlighted in the image below.



Double-click "\cmd.exe /c". Click the "b>IDA View-A" tab.

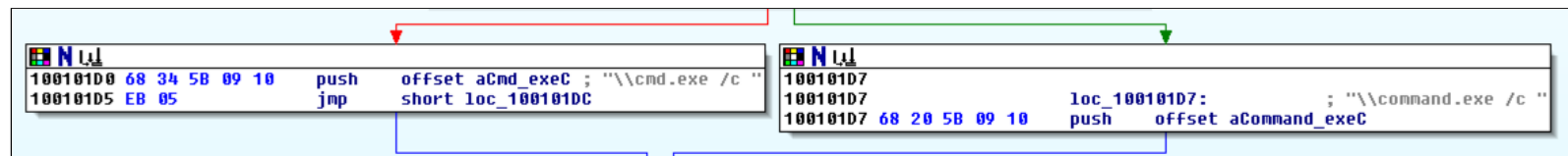
The string appears in text mode, as shown below. Click in the word **cmd** so it's highlighted and press **Ctrl+x**. A "xrefs to aCmd\_exeC" box appears, as shown below.





In the "xrefs to aCmd\_exeC" box, double-click **sub\_1000FF58+278**.

You see the code that uses this string. There are two boxes of code, one that starts a string with "cmd.exe -c" and the other that starts it with "command.exe /c". This looks like a remote shell, executing commands from the botmaster for either a 32-bit or 16-bit system.



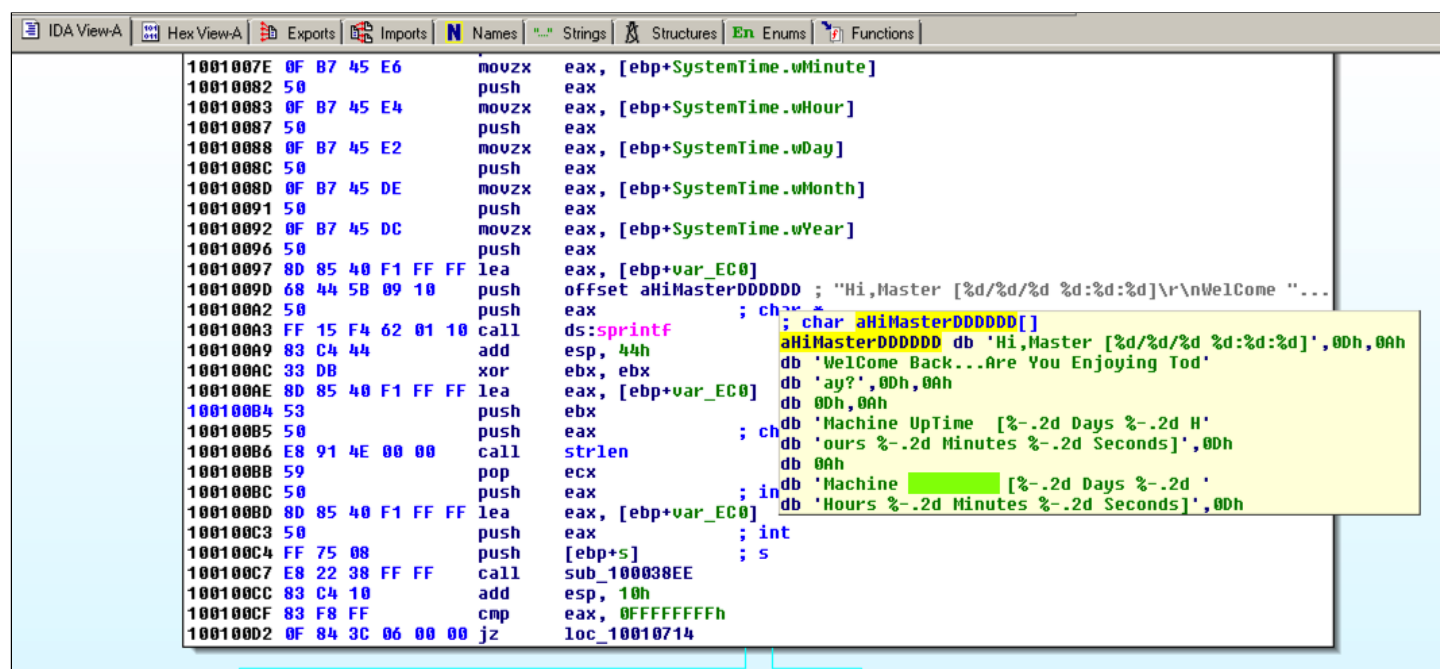
## Flag PMA 303.2: Message (5 pts)

Drag the code boxes down to see the module containing "Hi, Master", as shown below.

Hover the mouse over **aHiMasterDDDDDD** to see more of the referenced strings, as shown below.

This looks like a message the bot sends to the botmaster, further confirming that this is a RAT (Remote Administration Tool).

The flag is covered by a green box in the image below.



## Challenges with IDA

### Downloading the Files to Examine

If you are using the VM handed out by your instructor, the files you need are already on the disk in the **C:\IDA** folder.

Otherwise, download these files into the C:\IDA folder.

- [crackme-121-1.exe](#)
- [crackme-121-1.exe](#)
- [crackme-121-1.exe](#)
- [crackme-121-1.exe](#)
- [msvcrt100d.dll](#)

# Launching IDA Pro Free

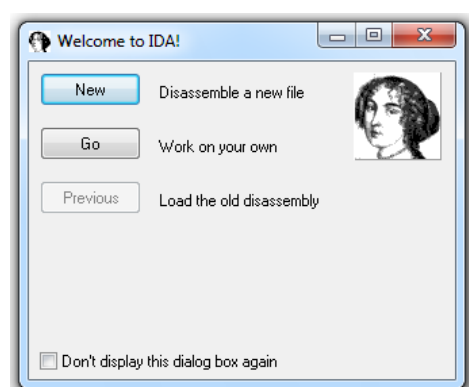
Start IDA Pro Free.

When you see the IDA window shown below, click the **OK** button.



Click "**I Agree**".

In the "Welcome to IDA!" box, as shown below, click the **New** button.

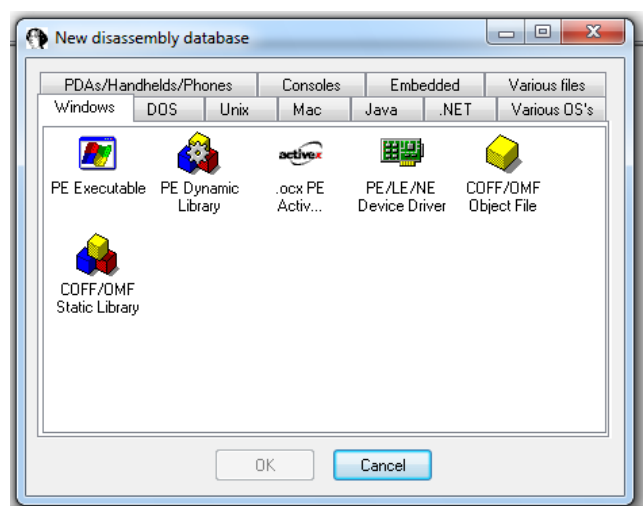


In the "About" box, click the **OK** button.

## Loading the EXE File

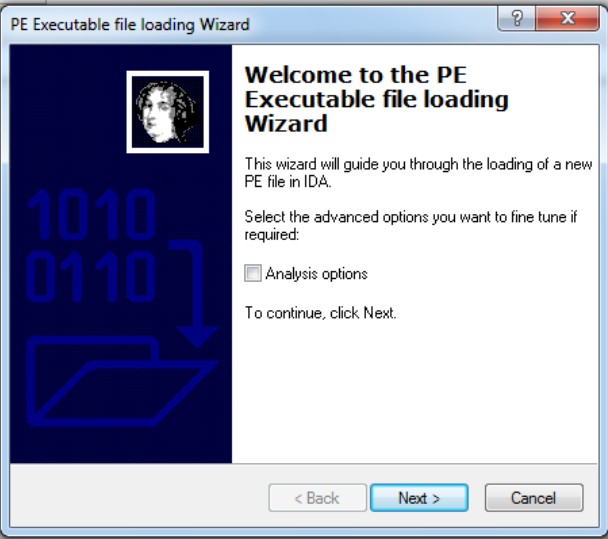
In the "Welcome to IDA" box, click the **New** button.

In the "New disassembly database" box, click "**PE Executable**", and then click **OK**, as shown below:



In the "Select PE Executable to disassemble" box, navigate to **C:\IDA\crackme-121-1.exe** and double-click it.

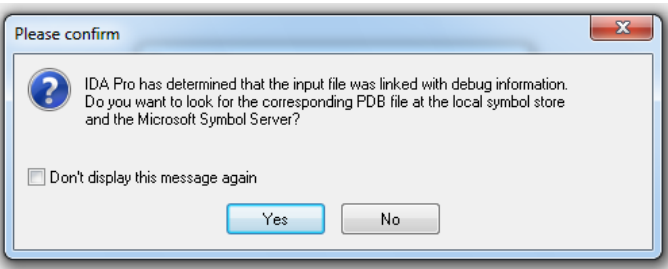
In the "Welcome to the PE Executable file loading Wizard" box, click the **Next** button, as shown below:



In the "Segment Creation" box, click **Next**.

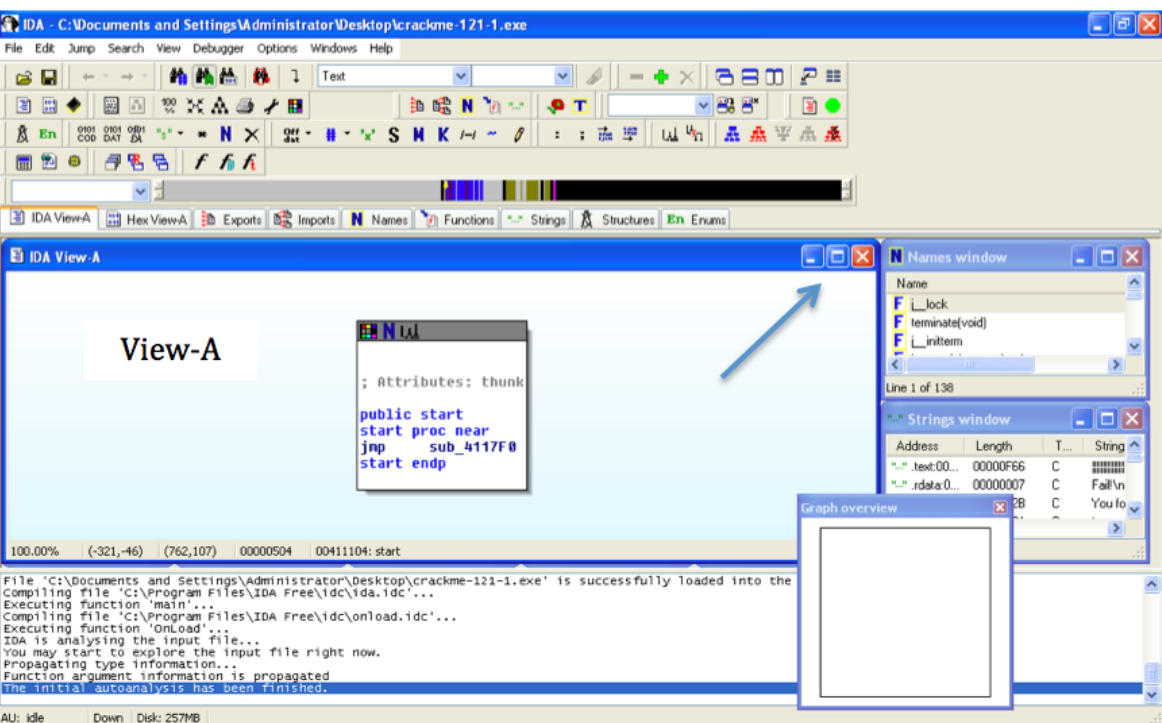
In the "File loading" box, click **Finish**.

A box pops up saying "...the input file was linked with debug information...", as shown below. Click the **Yes** button.



## Viewing Disassembled Code

In IDA Pro, find the "View-A" pane, which shows boxes containing code linked to other boxes in a flowchart style. Maximize this pane, by clicking the button indicated by the arrow in the figure below:



Close the "Graph Overview" box in the lower right corner.

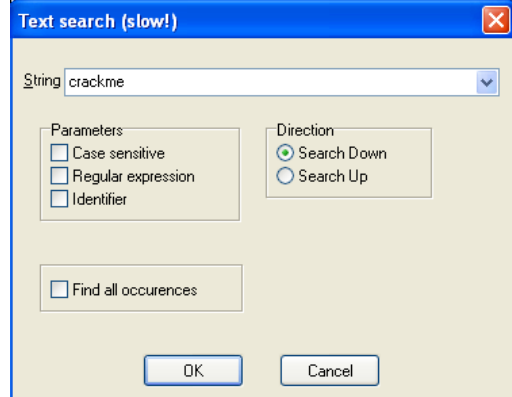
Drag the lower border of the "View-A" pane down, to make as large a viewable area as possible.

From the IDA menu bar, click **Search, Text**.

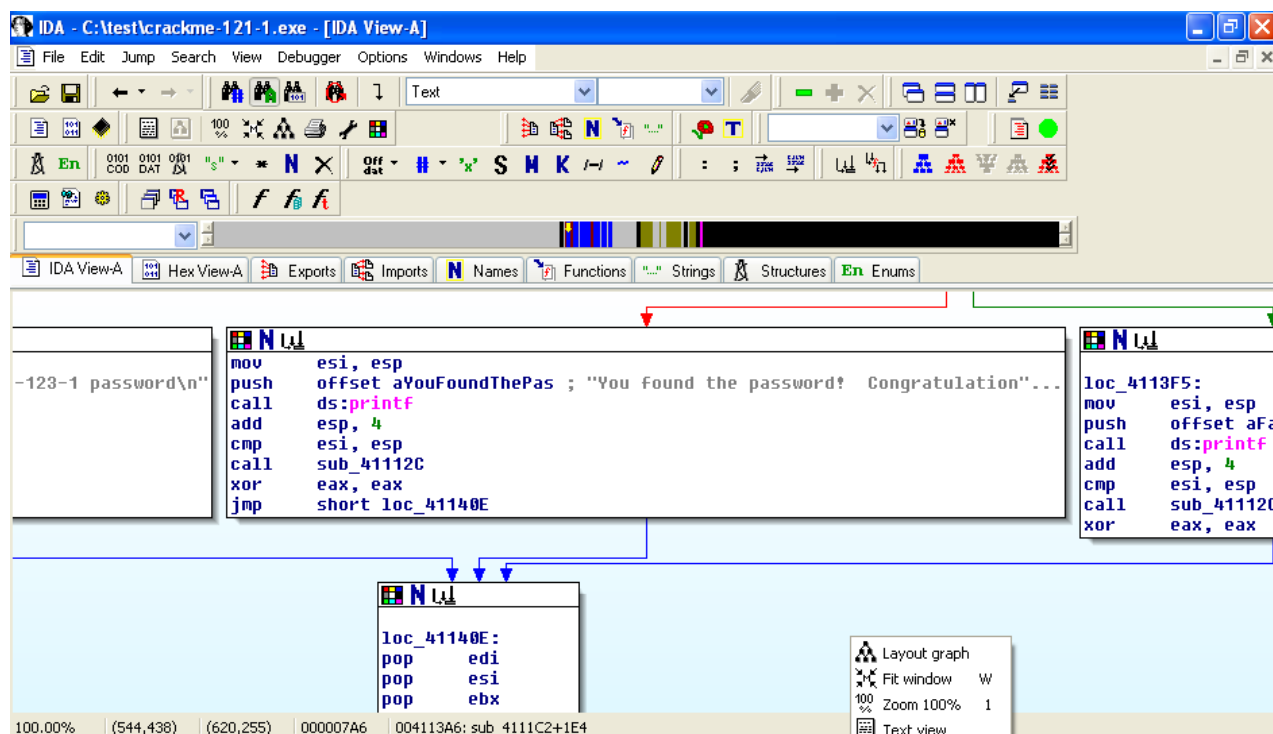
Search for **crackme** as shown below.

Click **OK**.

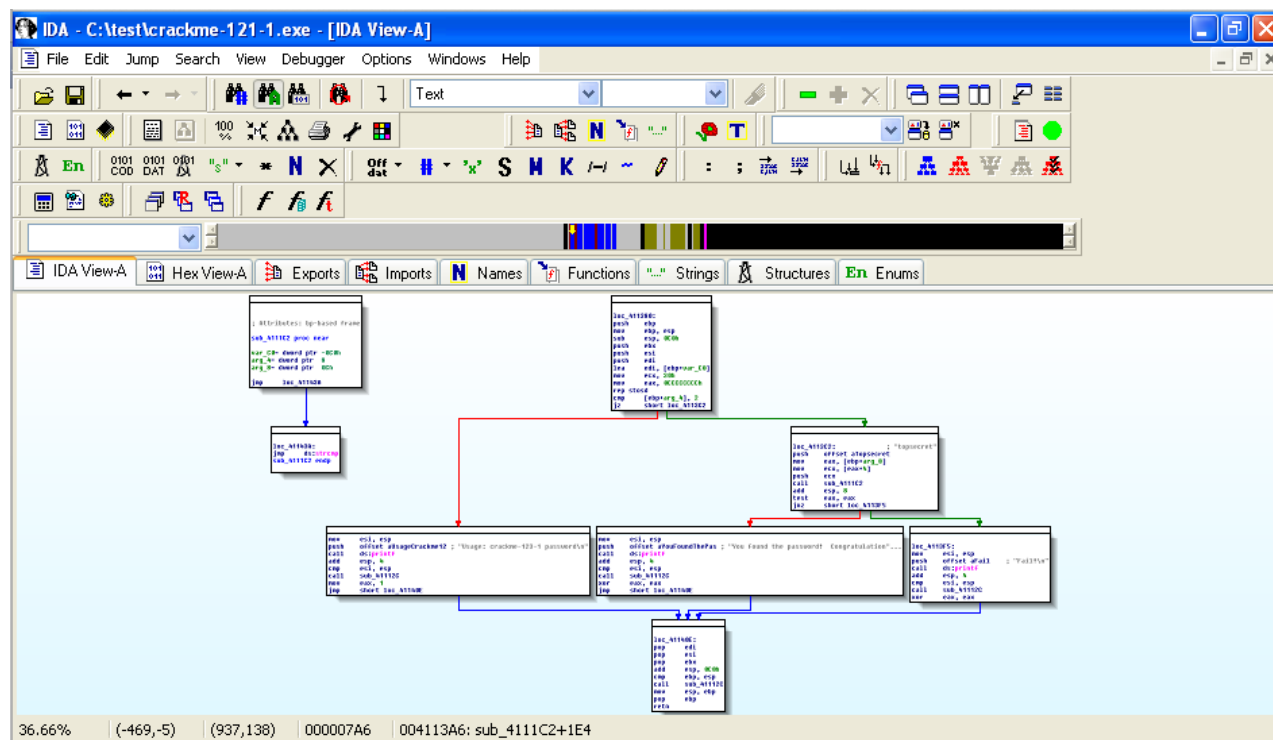




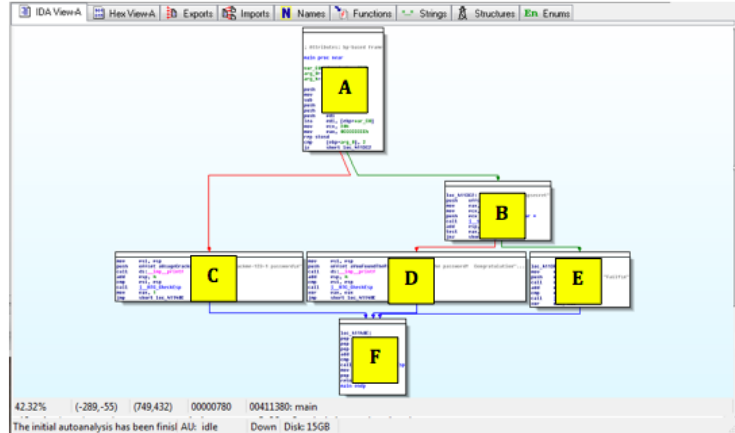
Right-click in the "View-A" box and click "Fit window", as shown below:



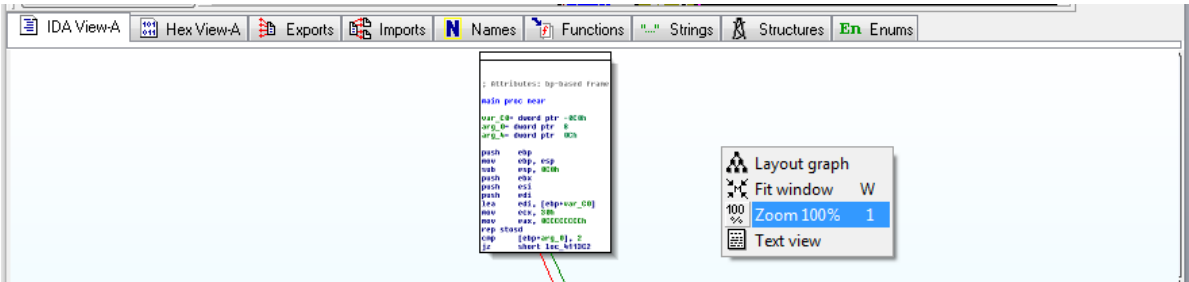
You should now see the entire program shown as six boxes connected by lines, as shown below. (Ignore the two extra boxes at the upper left):



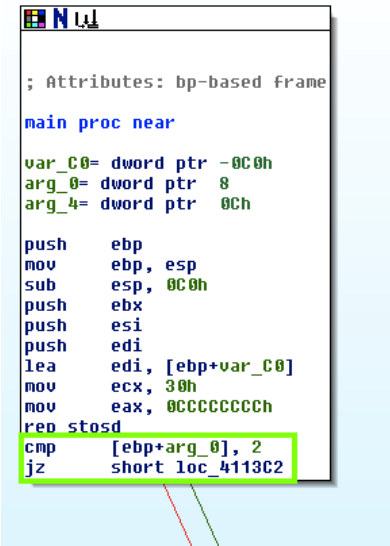
For this project, I have labelled the modules with letters as shown below:



Right-click in the "View-A" box and click "Zoom 100%", as shown below:



Click and drag the "View-A" display as needed to make module A visible, as shown below:



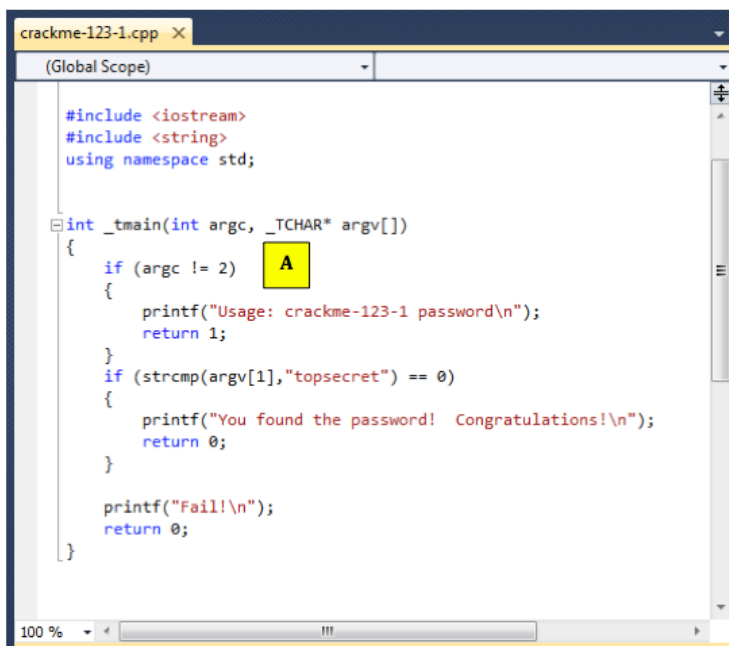
The assembly code is hard to read, but you don't need to understand it all. Focus on the last two instructions:

```
cmp    [ebp+arg_0], 2
jz     short loc_4113C2
```

This compares some number to 2 with the **cmp** (Compare) operation, and jumps to a different module if it is 2, using the **jz** (Jump if Zero) operation.

## C Source Code

Here is the actual C source code for the file you are disassembling. Module A is the assembly code for the first "if" statement, labelled with the yellow "A" box below:

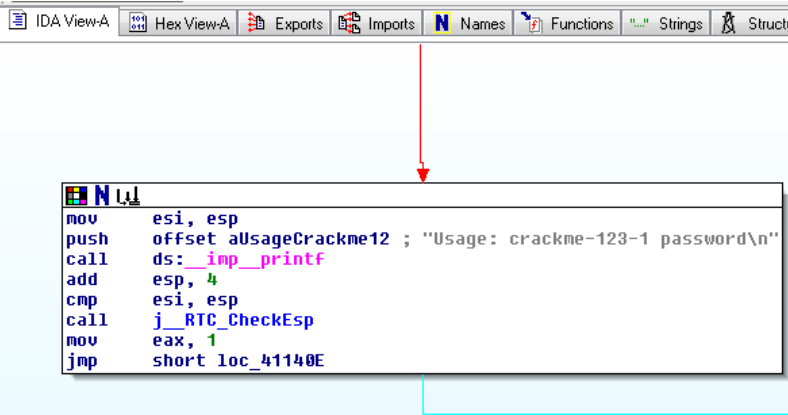


```
#include <iostream>
#include <string>
using namespace std;

int _tmain(int argc, _TCHAR* argv[])
{
    if (argc != 2) A
    {
        printf("Usage: crackme-123-1 password\n");
        return 1;
    }
    if (strcmp(argv[1], "topsecret") == 0)
    {
        printf("You found the password! Congratulations!\n");
        return 0;
    }

    printf("Fail!\n");
    return 0;
}
```

Drag the "View-A" display to make Module C visible, as show below:

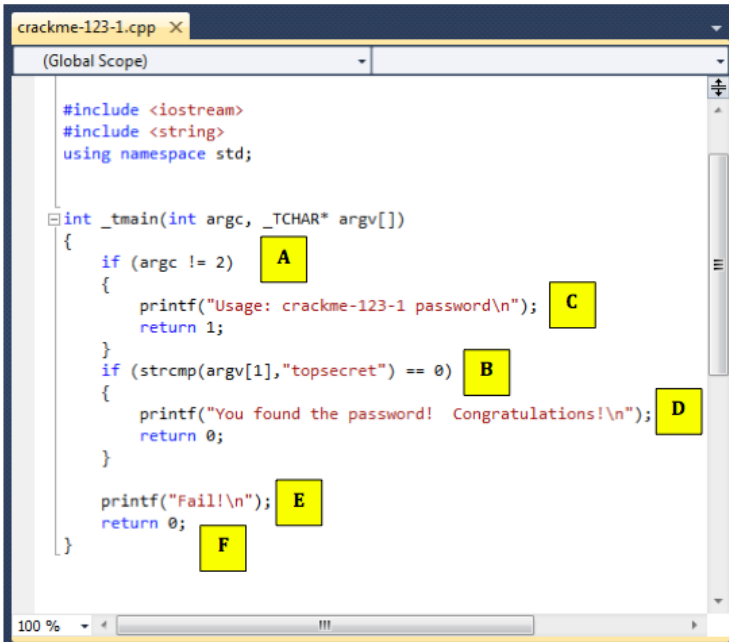


```
mov     esi, esp
push    offset aUsageCrackme12 ; "Usage: crackme-123-1 password\n"
call    ds:_imp_printf
add     esp, 4
cmp     esi, esp
call    j_RTC_CheckEsp
mov     eax, 1
jmp     short loc_41140E
```

Notice the gray readable text on the right side, saying "Usage: crackme-121-1 password".

This module pushes those characters onto the stack with a **push** command, and then calls the printf function with the **call ds:\_imp\_printf** command.

The figure below shows the C statements that compile to the "C" module:



```
#include <iostream>
#include <string>
using namespace std;

int _tmain(int argc, _TCHAR* argv[])
{
    if (argc != 2) A
    {
        printf("Usage: crackme-123-1 password\n"); C
        return 1;
    }
    if (strcmp(argv[1], "topsecret") == 0) B
    {
        printf("You found the password! Congratulations!\n"); D
        return 0;
    }

    printf("Fail!\n"); E
    return 0; F
}
```

Follow along in IDA Pro and make sure you see what each of the six modules do, and how they correspond to the C source code.

## Adjusting Graph Mode Options

If the code doesn't show line numbers or hexadecimal instructions, click **Options, General**.

In the IDA Options box, make these changes:

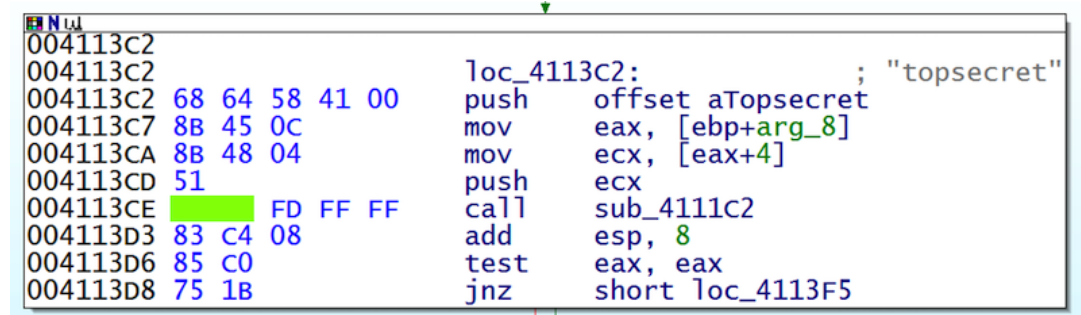
- Check **"Line prefixes"**
- Change **"Number of opcode bytes"** to 6

Click **OK**.

## Flag PMA 303.3: Finding the Password (5 pts)

Drag the "View-A" screen to show module "B", as shown below. The password "topsecret" is visible.

The flag is covered by a green box in the image below.



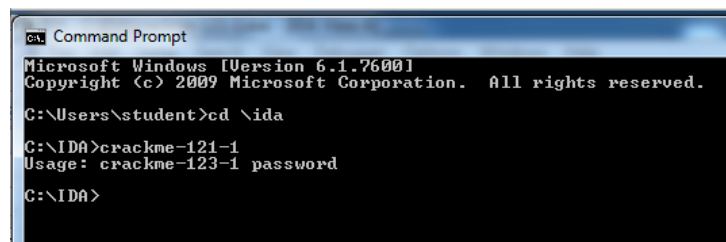
## Running the Executable

Click **Start**, type in **CMD**, and press Enter to open a Command Prompt window.

In the Command Prompt window, execute these commands:

```
cd \IDA  
crackme-121-1
```

You should see the message "Usage: crackme-121-1 password", as shown below:



This message is telling you that you need to add a password after the "crackme-121-1".

In the Command Prompt window, execute this command:

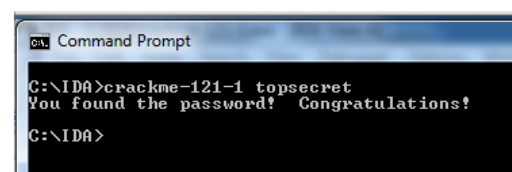
```
crackme-121-1 wrongpassword
```

You should see the message "Fail!".

In the Command Prompt window, execute this command:

```
crackme-121-1 topsecret
```

You should see the message "You found the password!", as shown below:



## Flag PMA 303.4: crackme-121-2

Analyze crackme-121-2 in IDA. Find the password. Run the program in a Command Prompt with the correct password and verify that it produces the "Congratulations" message.

The password is the flag.

## Flag PMA 303.5: crackme-121-3

Analyze crackme-121-3 in IDA. Find the password. Run the program in a Command Prompt with the correct password and verify that it produces the "Congratulations" message.

The password is the flag.

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## Flag PMA 303.6: crackme-121-4

Analyze crackme-121-4 in IDA. This one is different. Find the complete command line required to see the "Congratulations" message.

The flag is that complete command line, like this:

```
notepad.exe topsecret
```

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Modified for WCIL 5-21-19

Renumbered and flags changed for CCSF use 9-3-19