

Table
<ul style="list-style-type: none"><li>+Table()</li><li>+getPossibleMoves(): vector&lt;Card&gt;</li><li>+clubs(): deque&lt;Card&gt;</li><li>+diamonds(): deque&lt;Card&gt;</li><li>+hearts(): deque&lt;Card&gt;</li><li>+spades(): deque&lt;Card&gt;</li><li>+placeCard(Card)</li></ul>